

Assignment Project Exam Help

Structural Induction
COMP1600 / COMP6260

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Dirk Pattinson / Victor Rivera
Australian National University

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Induction on Lists

Q. How do we *make* all finite lists?

A. All lists (over type A) can be obtained via the following:

- the empty list $[]$ is a list (of elements of type A)
- given a list as and an element a (of type A), then prefixing as with a is a list (written $a : as$)

That is, lists are an *inductively* defined data type.

Q. How do we prove a property $P(l)$ for *all* lists l ?

A. We (only) need to prove it for list constructed as above.

- establish that the property holds for $[]$, i.e. $P([])$
- if as is a list for which $P(as)$ holds, and a is arbitrary, show that $P(a : as)$ holds.

Making and Proving in Lockstep

Suppose we want to establish that $P(as)$ holds for all lists as .

Stage 0. $as = []$.

- need to establish $P([])$.

Stage 1. $as = [a]$ has length 1.

- need to establish that $P([a])$
- already know that $P([])$ holds, may use this knowledge!

...

Stage $n + 1$. $as = a : as'$ has length $n + 1$

- need to establish that $P(a : as')$
- already know that $P(as')$ and may use this knowledge

May use the fact that $P(as)$ holds for lists constructed at previous stage

List Induction, Informally

To prove that $\forall as. P(as)$ it suffices to show

Base Case. $P([])$, i.e. P holds for the empty list

Step Case. $\forall a. \forall as. P(as) \rightarrow P(a : as)$

- assuming that $P(as)$ holds for all lists as (considered at previous stage)
- show that also $P(a : as)$ holds for an arbitrary element a

Example.

$P([1, 3, 4, 7])$ follows from $P([3, 4, 7])$ by step case
 $P([3, 4, 7])$ follows from $P([4, 7])$ by step case
 $P([4, 7])$ follows from $P([7])$ by step case
 $P([7])$ follows from $P([])$ by step case
 $P([])$ holds by base case.

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List Induction as a proof rule:

$$\frac{P([\])}{\forall x. \forall xs. P(xs) \rightarrow P(x : xs)}$$

Annotated with types:

$$\frac{P([\] :: [a])}{\forall (x :: a). \forall (xs :: [a]). P(xs) \rightarrow P(x : xs)}$$

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Standard functions

Recall the following (standard library) function definitions:

`length [] = 0` -- (L1)

`length (x:xs) = 1 + length xs` -- (L2)

`map f [] = []` -- (M1)

`map f (x:xs) = f x : map f xs` -- (M2)

`[] ++ ys = ys` -- (A1)

`(x:xs) ++ ys = x : (xs ++ ys)` -- (A2)

We read (and use) each line of the definition as *equation*.

Example. Mapping over Lists Preserves Length

Show. $\forall xs. \text{length } (\text{map } f \text{ } xs) = \text{length } xs$

Need to establish both premises of induction rule.

- $P([])$, and
- $\forall x. \forall xs. P(xs) \rightarrow P(x : xs)$.

Base Case: $P([])$

$$\text{length } (\text{map } f \text{ } []) = \text{length } []$$

Both sides are equal by M1: $\text{map } f \text{ } [] = []$.

Step Case: $\forall x. \forall xs. P(xs) \rightarrow P(x : xs)$

Induction Hypothesis. Assume for an arbitrary list as that

`length (map f as) = length as -- (IH)`

Proof Goal. For arbitrary a , now prove that $P(a : as)$, i.e.

`length (map f (a:as)) = length (a:as)`

`length (map f (a:as))
= length (f a : map f as) -- by (M2)`

`= 1 + length (map f as) -- by (L2)`

`= 1 + length as -- by (IH)`

`= length (a:as) -- by (M2)`

Formally (using $\rightarrow I$ and $\forall I$)

- this gives $P(as) \rightarrow P(a : as)$
- as both a and as were arbitrary, have $\forall x. \forall xs. P(xs) \rightarrow P(x : xs)$

In terms of Natural Deduction

Fixing arbitrary a and as and assuming $P(as)$, we show $P(a : as)$. That is, we reason as follows:

1	a	as	$P(as)$	
				$:$
6			$P(a : as)$	
7		$P(a) \rightarrow P(a : as)$		$\rightarrow\text{-I } 1-6$
8		$\forall xs. P(xs) \rightarrow P(a : xs)$		$\forall\text{-I } 7$
9		$\forall x. \forall xs. P(xs) \rightarrow P(x : xs)$		$\forall\text{-I } 8$

Concatenation

Show: $\text{length } (xs ++ ys) = \text{length } xs + \text{length } ys$

- statement contains *two* lists: xs and ys
- but induction principle only allows for *one*?

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Formally. Show that

$$\forall xs. \forall ys. \text{length } (xs ++ ys) = \text{length } xs + \text{length } ys.$$

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Equivalent Alternative.

$$\forall ys. \forall xs. \text{length } (xs ++ ys) = \text{length } xs + \text{length } ys.$$

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As a slogan.

- list induction allows us to induct on one list *only*.
- the other list is treated as a constant.
- but on which list should we induct?

List Concatenation: Even more Options!

Show: $\text{length } (xs ++ ys) = \text{length } xs + \text{length } ys$

Option 1. Do induction on xs

$$\forall xs. \forall ys. \underbrace{\text{length } (xs ++ ys) = \text{length } xs + \text{length } ys}_{P(xs)}$$

Option 2. Reformulate and do induction on ys

$$\forall ys. \underbrace{\forall xs. \text{length } (xs ++ ys) = \text{length } xs + \text{length } ys.}_{P(ys)}$$

Option 3. Fix an arbitrary ys and show the below, then use $\forall I$

$$\underbrace{\forall xs. \text{length } (xs ++ ys) = \text{length } xs + \text{length } ys.}_{P(xs)}$$

Option 4. Fix an arbitrary xs and show the below, then use $\forall I$

$$\underbrace{\forall ys. \text{length } (xs ++ ys) = \text{length } xs + \text{length } ys.}_{P(ys)}$$

Choosing the most helpful formulation

Problem. For $\text{length } (xs ++ ys) = \text{length } xs + \text{length } ys$

- induct on xs (and treat ys as a constant), or

- induct on ys (and treat xs as a constant)?

Clue. Look at the definition of $xs ++ ys$:

$$[] ++ ys = ys \quad \text{-- (A1)}$$

$$(x:xs) ++ ys = x : (xs ++ ys) \quad \text{-- (A2)}$$

- the list xs (i.e. the first argument of $++$) *changes*
- the second argument (i.e. ys) remains *constant*

Approach. Induction on xs and treat ys as a constant, i.e.

$$\forall xs. \underbrace{\forall ys. \text{length } (xs ++ ys) = \text{length } xs + \text{length } ys.}_{P(xs)}$$

The Base Case

Given.

```
length [] = 0 -- (L1)
```

```
length (x:xs) = 1 + length xs -- (L2)
```

```
map f [] = [] -- (M1)
```

```
map f (x:xs) = f x : map f xs -- (M2)
```

```
[] ++ ys = ys -- (A1)
```

```
(x:xs) ++ ys = x : (xs ++ ys) -- (A2)
```

Base Case $P([])$ We want to prove

```
length ([] ++ ys) = length [] + length ys
```

```
length ([] ++ ys) = length ys -- by (A1)
```

```
                  = 0 + length ys
```

```
                  = length [] + length ys -- by (L1)
```

Concatenation preserves length: step case

Step Case. Show that $\forall x. \forall xs. P(xs) \rightarrow P(x : xs)$

Assume $P(as)$

$\forall ys. \text{length } (as ++ ys) = \text{length } as + \text{length } ys \text{ -- (IH)}$

Prove $P(a : as)$, that is

$\forall ys. \text{length } ((a:as) ++ ys) = \text{length } (a:as) + \text{length } ys$

For arbitrary ys we have:

$$\begin{aligned} \text{length } ((a:as) ++ ys) &= \text{length } (a : (as ++ ys)) \quad \text{-- by (A2)} \\ &= 1 + \text{length } (as ++ ys) \quad \text{-- by (L2)} \\ &= 1 + \text{length } as + \text{length } ys \quad \text{-- by (IH)} \\ &= \text{length } (a:as) + \text{length } ys \quad \text{-- by (L2)} \end{aligned}$$

Theorem proved!

A few meta-points:

On the induction hypothesis:

- The *induction hypothesis* ties the recursive knot in the proof.
- If you haven't used it, the proof is likely wrong.
- It's important to know what *precisely* the *induction hypothesis* actually is!

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On rules:

- Only use the rules that are given, that is
 - ▶ the function definitions
 - ▶ the induction hypothesis
 - ▶ basic arithmetic

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Concatenation Distributes over Map

Show: $\text{map } f \text{ (xs ++ ys)} = \text{map } f \text{ xs ++ map } f \text{ ys}$

Which list?

as before -- defined by recursion on xs

- treat ys as a constant.

Show.

$$\forall x\ y\ s. \text{map } f \text{ (xs ++ ys)} = \underbrace{\text{map } f \text{ xs ++ map } f \text{ ys}}_{P(xs)}$$

So let $P(xs)$ be $\text{map } f \text{ (xs ++ ys)} = \text{map } f \text{ xs ++ map } f \text{ ys}$

Base Case: $P([])$. Show for arbitrary ys, that

$$\text{map } f \text{ ([] ++ ys)} = \text{map } f \text{ [] ++ map } f \text{ ys.}$$

$$\begin{aligned}\text{map } f \text{ ([] ++ ys)} &= \text{map } f \text{ ys} && \text{-- by (A1)} \\ &= [] ++ \text{map } f \text{ ys} && \text{-- by (A1)} \\ &= \text{map } f \text{ [] ++ map } f \text{ ys} && \text{-- by (M1)}\end{aligned}$$

Concatenation Distributes over Map, Continued

Step Case: $\forall x. \forall xs. P(xs) \rightarrow P(x : xs)$

Assume $P(as)$

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`map f (as ++ ys) = map f as ++ map f ys -- (IH)`

Prove $P(a:as)$ that is

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`map f ((a:as) ++ ys) = map f (a:as) ++ map f ys`

`map f ((a:as) ++ ys)`
`= map f (a : (as ++ ys)) -- by (A2)`
`= f a : map f (as ++ ys) -- by (M2)`
`= f a : (map f as ++ map f ys) -- by (IH)`
`= (f a : map f as) ++ map f ys -- by (A2)`
`= map f (a:as) ++ map f ys -- by (M2)`

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Theorem proved!

Observe a Trilogy

- **Inductive Definition** defines *all* lists

data $[a] = [] \mid [a] :: [a]$

- **Recursive Function Definitions** give a value for *all* lists

$f [] = \dots$

$f (x :: xs) = \dots$ (definition usually involves $f xs$)

- **Structural Induction Principle** establishes property for *all* lists

Prove $P([])$

Prove $\forall x. \forall xs. P(xs) \Rightarrow P(x :: xs)$ (proof usually uses $P(xs)$)

- Each version has a base case and a step case.
- The form of the inductive type definition determines the form of recursive function definitions and the structural induction principle.

Induction on Finite Trees

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Inductive Definition of finite trees (for an arbitrary type a)

1. Nul is of type $\text{Tree } a$
2. If l and r are of type $\text{Tree } a$ and x is of type a , then $\text{Node } l \ x \ r$ is of type $\text{Tree } a$.

No object is a finite tree of a 's unless justified by these clauses.

Tree Induction. To show that $P(t)$ for all t of type $\text{Tree } a$:

- Show that $P(\text{Nul})$ holds
- Show that $P(\text{Node } l \ x \ r)$ holds whenever both $P(l)$ and $P(r)$ are true.

Induction for Lists and Trees

Natural Numbers.

data Nat =
 0 | S Nat

$$\frac{P(0) \quad \forall n. P(n) \rightarrow P(Sn)}{\forall n. P(n)}$$

Lists.

data [a] =
 [] | a : [a]

$$\frac{P([]) \quad \forall x. \forall xs. P(xs) \rightarrow P(x : xs)}{\forall xs. P(xs)}$$

Trees.

data Tree a =
 Nul
 | Node (Tree a) a (Tree a)

$$\frac{P(\text{Nul}) \quad \forall l. \forall x. \forall r. P(l) \wedge P(r) \rightarrow P(\text{Node } l \ x \ r)}{\forall t. P(t)}$$

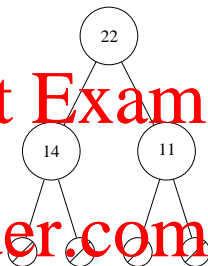
Why does it Work?

Given.

- *Base Case:* $P(\text{Nil})$

- *Step Case:*

$$\forall l. \forall x. \forall r. P(l) \wedge P(r) \rightarrow P(\text{Node } l \ x \ r)$$



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Show. $P(\text{Node } (\text{Node Nil } 14 \text{ Nil}) \ 22 \ (\text{Node Nil } 11 \text{ Nil}))$

1. $P(\text{Nil})$ is given
2. $P(\text{Node Nil } 14 \text{ Nil})$ follows from $P(\text{Nil})$ and $P(\text{Nil})$
3. $P(\text{Node Nil } 11 \text{ Nil})$ follows from $P(\text{Nil})$ and $P(\text{Nil})$
4. $P(\text{Node } (\text{Node Nil } 14 \text{ Nil}) \ 22 \ (\text{Node Nil } 11 \text{ Nil}))$ follows from $P(\text{Node Nil } 14 \text{ Nil})$ and $P(\text{Node Nil } 11 \text{ Nil})$

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Induction on Structure

Data Type.

```
data Tree a =  
  Nul  
  | Node (Tree a) a (Tree a)
```

Tree Induction as a proof rule:

$$\frac{P(Nul) \quad \forall t_1. \forall x. \forall t_2. P(t_1) \wedge P(t_2) \rightarrow P(Node\ t_1\ x\ t_2)}{\forall t. P(t)}$$

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with the following types:

- $x :: a$ is of type a
- $t_1 :: Tree\ a$ and $t_2 :: Tree\ a$ are of type $Tree\ a$.

Standard functions

```
mapT f Nul = Nul -- (M1)
```

```
mapT f (Node t1 x t2) = Node (mapT f t1) (f x) (mapT f t2) -- (M2)
```

```
count Nul = 0 -- (C1)
```

```
count (Node t1 x t2) = 1 + count t1 + count t2 -- (C2)
```

Example. We use tree induction to show that

$$\text{count} (\text{mapT } f \ t) = \text{count } t$$

holds for all functions f and all trees t .

(Analogous to $\text{length} (\text{map } f \ xs) = \text{length } xs$ for lists)

Show $\text{count } (\text{mapT } f \ t) = \text{count } t$

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Base Case: $P(\text{Nil})$

$\text{count } (\text{mapT } f \ \text{Nil}) = \text{count } \text{Nil}$

This holds by (M1)

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Step case

Show: $\forall l. \forall r. \forall x. P(l) \wedge P(r) \rightarrow P(\text{Node } l \ x \ r)$

Induction Hypothesis for arbitrary u_1 and u_2 : $P(u_1) \wedge P(u_2)$ written as

$\text{count } (\text{mapT } f \ u_1) = \text{count } u_1 \quad \text{-- (IH1)}$
 $\text{count } (\text{mapT } f \ u_2) = \text{count } u_2 \quad \text{-- (IH2)}$

Proof Goal. For arbitrary a , show that $P(\text{Node } u_1 \ a \ u_2)$, i.e.

$\text{count } (\text{mapT } f \ (\text{Node } u_1 \ a \ u_2)) = \text{count } (\text{Node } u_1 \ a \ u_2)$

Step case continued

Proof Goal. $P(\text{Node } u1 \text{ a } u2)$, i.e.

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Our Reasoning:

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```
count (mapT f (Node u1 a u2))  
= count (Node (mapT f u1) (f x) (mapT f u2)) -- by (M2)  
= 1 + count (mapT f u1) + count (mapT f u2) -- by (C2)  
= 1 + count u1 + count u2 -- by (IH1, IH2)  
= count (Node u1 a u2) -- by (C2)
```

Theorem proved!

Observe the Trilogy Again

There are three related stories exemplified here, now for trees

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- Inductive Definition

```
data Tree a = Null | Node (Tree a) a (Tree a)
```

- Recursive Function Definitions

```
f Null = ...  
f (Node l x r) = ...
```

- Structural Induction Principle

Prove $P(\text{Null})$

Prove $\forall l.\forall r.\forall x. P(l) \wedge P(r) \Rightarrow P(\text{Node } l\ x\ r)$

Similarities.

- One definition / proof obligation per Constructor
- Assuming that smaller cases are already defined / proved

Flashback: Accumulating Parameters

Two version of summing a list:

```
sum1 [] = 0 -- (S1)
```

```
sum1 (x:xs) = x + sum1 xs -- (S2)
```

```
sum2 xs = sum2' 0 xs -- (T1)
```

```
sum2' acc [] = acc -- (T2)
```

```
sum2' acc (x:xs) = sum2' (acc + x) xs -- (T3)
```

Crucial Differences.

- one parameter in sum1, two in sum2
- *both* parameters change in the recursive call in sum2

Show: $\text{sum1 } xs = \text{sum2 } xs$

$\text{sum1 } [] = 0$ -- (S1)

$\text{sum1 } (x:xs) = x + \text{sum1 } xs$ -- (S2)

$\text{sum2 } xs = \text{sum2}' 0 xs$ -- (T1)

$\text{sum2}' acc [] = acc$ -- (T2)

$\text{sum2}' acc (x:xs) = \text{sum2}' (acc + x) xs$ -- (T3)

Base Case: $P([])$

$\text{sum2 } [] = \text{sum1 } []$

$\text{sum2 } [] = \text{sum2}' 0 []$ -- by (T1)

$= 0$ -- by (T2)

$= \text{sum1 } []$ -- by (S1)

Step case

Step Case: $\forall x. \forall xs. P(xs) \rightarrow P(x : xs)$

Assume:

`sum2 as = sum1 as` -- (IH)

Prove:

`sum2 (a:as) = sum1 (a:as)`

`sum2 (a:as) = sum2' 0 (a:as)` -- by (T1)

`= sum2' (0 + a) as` -- by (T3)

`sum1 (a:as) = a + sum1 as` -- by (S2)

`= a + sum2 as` -- by (IH)

`= a + sum2' 0 as` -- by (T1)

Problem.

- can't apply IH: as $0 \neq 0 + a$
- accumulating parameter in `sum2` has *changed*

Proving a Stronger Property

Solution. Prove a property that involved *both* arguments.

`sum1 [] = 0 -- (S1)`

`sum1 (x:xs) = x + sum1 xs -- (S2)`

`sum2 xs = sum2' 0 xs -- (T1)`

`sum2' acc [] = acc -- (T2)`

`sum2' acc (x:xs) = sum2' (acc + x) xs -- (T3)`

Observation. (from looking at the code, or experimenting)

`sum2' acc xs = acc + sum1 xs`

Formally. We show that

$$\forall xs. \underbrace{\forall acc. \text{sum2}' \text{ acc } xs = \text{acc} + \text{sum1 } xs}_{P(xs)}$$

Base Case: Show $P([])$, i.e. $\forall acc. \text{acc} + \text{sum1 } [] = \text{sum2}' \text{ acc } []$.

$\text{acc} + \text{sum1 } [] = \text{acc} + 0 = \text{acc} \text{ -- by (S1)}$

$= \text{sum2}' \text{ acc } [] \text{ -- by (T2)}$

Step case

Step Case. $\forall x. \forall xs. P(xs) \rightarrow P(x : xs)$.

Induction Hypothesis

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Show.

$\forall acc. acc + sum1\ as = sum2'\ acc\ as \quad (IH)$

Our Reasoning:

$$\begin{aligned} acc + sum1\ (a:as) &= acc + a + sum1\ as && \text{-- by (S2)} \\ &= sum2'\ (acc + a)\ as && \text{-- by (IH) (*)} \\ &= sum2'\ acc\ (a:as) && \text{-- by (T3)} \end{aligned}$$

- Our induction hypothesis is $\forall acc. \dots$
- In (*) we instantiate $\forall acc$ with $acc + a$
- $\forall acc$ is *absolutely needed* in induction hypothesis

Proving the Original Property

We have. $\forall xs. P(xs)$, that is:

$$\forall xs. \forall acc. acc + sum1\ xs = sum2'\ acc\ xs$$

Equivalent Formulation. (change order of quantifiers)

$$\forall acc. \forall xs. acc + sum1\ xs = sum2'\ acc\ xs$$

Instantiation ($acc = 0$)

$$\begin{aligned} \forall xs. 0 + sum1\ xs &= sum2'\ 0\ xs && \text{-- by } \forall\text{-E} \\ \forall xs. sum1\ xs &= sum2'\ 0\ xs && \text{-- by arith} \\ \forall xs. sum1\ xs &= sum2\ xs && \text{-- by T1} \end{aligned}$$

That is, we have (finally) proved the original property.

When might a stronger property P be necessary ?

Alarm Bells.

$\text{sum2}' \text{ acc } (x:xs) = \text{sum2}' (\text{acc} + x) \text{ xs}$

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Pattern.

- *both* arguments change in recursive calls

Programming Perspective.

- to evaluate $\text{sum2}'$, need evaluation steps where $\text{acc} \neq 0$

Proving Perspective.

- to prove facts about $\text{sum2}'$, need inductive steps where $\text{acc} \neq 0$

Orthogonal Take.

- $\text{sum2}'$ is *more capable* than sum2 (works for *all* values of acc)
- when proving, need *stronger statement* that also works for all acc

Look at proving it for $xs = [2, 3, 5]$

Backwards Proof for a special case:

$0 + \text{sum1 } [2,3,5] = \text{sum2'} 0 [2,3,5]$ because

$0 + 2 + \text{sum1 } [3,5] = \text{sum2'} (0+2) [3,5]$ because

$0 + 2 + 3 + \text{sum1 } [5] = \text{sum2'} (0+2+3) [5]$ because

$0 + 2 + 3 + 5 + \text{sum1 } [] = \text{sum2'} (0+2+3+5) []$ because

$0 + 2 + 3 + 5 = (0+2+3+5)$

Termination.

- the list gets shorter with every recursive call
- despite the accumulator getting larger!

Another example

```
flatten :: Tree a -> [a]
flatten Nul          = []                                -- (F1)
flatten (Node l a r) = flatten l ++ [a] ++ flatten r    -- (F2)

flatten2 :: Tree a -> [a]
flatten2 tree = flatten2' tree []                        -- (G)

flatten2' :: Tree a -> [a] -> [a]
flatten2' Nul acc = acc                                  -- (H1)
flatten2' (Node l a r) acc =
  flatten2' l (a:flatten2' r acc)                        -- (H2)
```

Show.

```
flatten2' t acc = flatten t ++ acc
for all t :: Tree a, and all acc :: [a].
```

Proof

Proof Goal.

$\forall t. \forall acc. \text{flatten2}' t \text{ acc} = \text{flatten } t \text{ ++ acc}$

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Base Case $t = \text{Nul}$. Show that

```
flatten2' Nul acc = flatten Nul ++ acc
flatten2' Nul acc = acc                      -- by (H1)
= [] ++ acc                                -- by (A1)
= flatten Nul ++ acc                        -- by (F1)
```

Step Case: $t = \text{Node } t1 \ y \ t2$. Assume that for *all* acc ,

```
flatten2' t1 acc = flatten t1 ++ acc      -- (IH1)
flatten2' t2 acc = flatten t2 ++ acc      -- (IH2)
```

Required to Show. For *all* acc ,

```
flatten2' (Node t1 y t2) acc = flatten (Node t1 y t2) ++ acc
```

Proof (continued)

Proof (of Step Case): Let a be given (we will generalise a to $\forall acc$)

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```
flatten2' (Node t1 y t2) a
= flatten2 t1 (y : flatten2' t2 a)      -- by (H2)
= flatten t1 ++ (y : flatten2' t2 a)    -- (IH1)(*)
= flatten t1 ++ (y : flatten t2 ++ a)    -- (IH2)(*)
= flatten t1 ++ ((y : flatten t2) ++ a)  -- by (A2)
= (flatten t1 ++ (y : flatten t2)) ++ a  -- (++ assoc)
= flatten (Node t1 y t2) ++ a           -- by (F2)
```

Notes. **Add WeChat powcoder**

- in IH1, acc is instantiated with $(y : \text{flatten2}' t2 a)$
- in IH1, acc is instantiated with a

As a was arbitrary, this completes the proof.

General Principle

Inductive Definition

- `data Tree a = Null | Node (Tree a) a (Tree a)`
- **Constructors** with **arguments**, may include type being defined!

Structural Induction Principle

- Prove $P(\text{Null})$
Prove $\forall l. \forall x. \forall r. P(l) \wedge P(r) \rightarrow P(\text{Node } l \ x \ r)$
- One proof obligation for each **constructor**
- All **arguments** universally quantified
- May assume property of **same type arguments**

General Principle: Example

Given. Inductive data type definition of type T

data T =

Constructors:

C1 Int
| C2 T T
| C3 T Int T

C1 :: Int -> T
| C2 :: T -> T -> T
| C3 :: T -> Int -> T -> T

Q. What does the induction principle for T look like?

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General Principle: Example

Given. Inductive data type definition of type T

data $T =$

Constructors:

$C1$ Int
 $C2$ T T
 $C3$ T Int T

$C1 :: \text{Int} \rightarrow T$
 $C2 :: T \rightarrow T \rightarrow T$
 $C3 :: T \rightarrow \text{Int} \rightarrow T \rightarrow T$

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Q. What does the induction principle for T look like?

A. To show $\forall t :: T, P(t)$, need to show

- *three* things (*three* constructors)
- all arguments are *universally* quantified
- $P(t)$ may be assumed for arguments of type $t:T$

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More Concretely. To show $\forall t :: T, P(t)$, need to show

- $\forall n. P(C1\ n)$
- $\forall t1. \forall t2. P(t1) \wedge P(t2) \rightarrow P(C2\ t1\ t2)$
- $\forall t1. \forall n. \forall t2. P(t1) \wedge P(t2) \rightarrow P(C3\ t1\ n\ t2)$

Induction on Formulae

Boolean Formulae without negation as Inductive Data Type

```
data NFForm =
```

```
  TT
| Var Int
| Conj NFForm NFForm
| Disj NFForm NFForm
| Impl NFForm NFForm
```

Induction Principle. $\forall f :: \text{NFForm}. P(f)$ follows from

- $P(\text{TT})$
- $\forall n. P(\text{Var } n)$
- $\forall f1. \forall f2. P(f1) \wedge P(f2) \rightarrow P(\text{Conj } f1 \ f2)$
- $\forall f1. \forall f2. P(f1) \wedge P(f2) \rightarrow P(\text{Disj } f1 \ f2)$
- $\forall f1. \forall f2. P(f1) \wedge P(f2) \rightarrow P(\text{Impl } f1 \ f2)$

Recursive Definition

Given.

```
data NFForm =
```

```
  TT
| Var Int
| Conj NFForm NFForm
| Disj NFForm NFForm
| Impl NFForm NFForm
```

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Evaluation of a (negation free) formula:

```
eval :: (Int -> Bool) -> NFForm -> Bool
eval theta TT = True
eval theta (Var n) = theta n
eval theta (Conj f1 f2) = (eval theta f1) && (eval theta f2)
eval theta (Disj f1 f2) = (eval theta f1) || (eval theta f2)
eval theta (Impl f1 f2) = (not (eval theta f1)) || (eval theta f2)
```

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Example Proof

Theorem. If f is a negation free formula, then f evaluates to True under the valuation θ where $\theta n = \text{True}$.

More precise formulation. Let θ be defined by $\theta n = \text{True}$. Then, for all f of type NFForm , we have $\text{eval } \theta f = \text{True}$.

Proof using the induction principle *for negation free formulae*.

Base Case 1. Show that $\text{eval } \theta \text{ TT} = \text{True}$. (immediate).

Base Case 2. Show that $\forall n. \text{eval } \theta (\text{Var } n) = \text{True}$.

$\text{eval } \theta (\text{Var } n) = \theta n = \text{True}$

(by definition of eval and definition of θ)

Proof of Theorem, Continued

Step Case 1. Assume that

- `eval theta f1 = True (IH1)` and
- `eval theta f2 = True (IH2)`.

Show that

- `eval theta (Conj f1 f2) = True`

Proof (of Step Case 1).

```
eval theta (Conj f1 f2)
= (eval theta f1) && (eval theta f2) -- defn eval
= True                && True         -- IH1, IH2
= True                -- defn &&
```

Wrapping Up

Step Case 2 and Step Case 3. In both cases, we may assume

- $\text{eval_theta } f1 = \text{True (IH1)}$ and
- $\text{eval_theta } f2 = \text{True (IH2)}$.

and need to show that

- $\text{eval_theta (Conj } f1 \ f2) = \text{True (Step Case 2)}$
- $\text{eval_theta (Impl } f1 \ f2) = \text{True (Step Case 3)}$

The reasoning is almost identical to that of Step Case 1, and we use

True		True	=	True
False		True	=	True

Summary. Having gone through all the (base and step) cases, the theorem is proved using induction for the data type `NFForm`.

Inductive Types: Degenerate Examples

Consider the following Haskell type definition:

```
data Roo a b =
```

```
MkRoo a b
```

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Q. Given types `a` and `b`, what is the type `Roo a b`?

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Inductive Types: Degenerate Examples

Consider the following Haskell type definition:

```
data Roo a b =
```

```
  MkRoo a b
```

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Q. Given types a and b , what is the type $\text{Roo } a \ b$?

A. It is the type of *pairs* of elements of a and b

- To make an element of $\text{Roo } a \ b$, can use constructor MkRoo : $a \rightarrow b \rightarrow \text{Roo } a \ b$
- No other way to "make" elements of $\text{Roo } a \ b$

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Let's give this type its usual name:

```
data Pair a b =
```

```
  MkPair a b
```


Recursion and Induction Principle

Data Type.

```
data Pair a b =  
  MkPair a b
```

Pair Recursion. To define a function $f: \text{Pair } a \ b \rightarrow T$.

$$f \text{ (MkPair } x \ y) = \dots \ x \ \dots \ y \ \dots$$

we may use *both* the values of x and y – same as for pairs

Pair Induction. To prove $\forall x :: \text{Pair } a \ b. P(x)$

- show that $\forall x. \forall y. P(\text{MkPair } xy)$

just *one* constructor and *no* occurrences of arguments of pair type

Inductive Types: More Degenerate Examples

Consider the following Haskell type definition:

```
data Wombat a b =
```

```
  Left a
```

```
  | Right b
```

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Q. Given types `a` and `b`, what is the type `Wombat a b`?

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Inductive Types: More Degenerate Examples

Consider the following Haskell type definition:

```
data Wombat a b =
```

```
    Left  a  
  | Right b
```

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Q. Given types a and b , what is the type `Wombat a b`?

A. It is the type of tagged elements of either a or b .

- use constructor `Left`: $a \rightarrow \text{Wombat } a \ b$
- use the constructor `Right`: $b \rightarrow \text{Wombat } a \ b$
- No other way to “make” elements of `Wombat a b`

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Let's give this type its usual name:

```
data CoPair a b =
```

```
    Left  a  
  | Right b
```

Recursion and Induction Principle

Data Type.

```
data CoPair a b =
```

```
  Left a  
| Right b
```

Copair Recursion. To define a function $f :: \text{CoPair } a \ b \rightarrow T$:

```
f (Left x) = ... x ...
```

```
f (Right y) = ... y ...
```

we *have* to give equations for both cases: left and right.

Copair Induction. To prove $\forall z :: \text{CoPair } a \ b. P(z)$

- show that $\forall x. P(\text{Left } x)$
- show that $\forall y. P(\text{Right } y)$

here: *two* constructors and *no* occurrences of arguments of copair type

Limitations of Inductive Proof

Termination. Consider the following (legal) definition in Haskell

```
nt :: Int -> Int
nt x = nt x + 1
```

Taking *Haskell definitions as equations* we can prove $0 =$:

$$0 = \text{nt } 0 - \text{nt } 0 = \text{nt } 0 + 1 - \text{nt } 0 = 1$$

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I.e. a statement that is *patently* false.

Limitation 1. The proof principles outlined here only work if *all functions are terminating*.

Limitations, Continued

Finite Data Structures. Consider the following (legal) Haskell definition

```
blink :: Bool  
blink = True:False:blink
```

and consider for example

```
length blink
```

Clearly, `length blink` is *undefined* and so may introduce *false* statements.

Limitation 2. The proof principles outlined here only work for all *finite* elements of inductive types.

Addressing Termination

Q. How do we *prove* that a function terminates?

Example 1. The argument gets “smaller”

```
length [] = 0
length (x:xs) = 1 + length xs
```

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Example 2. Only one argument gets “smaller”?

```
length' [] a = a
length' (x:xs) a = length' xs (a+1)
```

Q. What does “getting smaller” really mean?

Termination Measures

Given. The function f defined below as follows

$f :: T1 \rightarrow T2$

$f\ x = \text{exp}(x)$

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Q. When does the argument of f “get smaller”?

A. Need *measure of smallness*: $m :: T1 \rightarrow \mathbb{N}$

Informally.

- in every recursive call, the measure m of the argument of the call is smaller
- termination, because natural numbers cannot get smaller indefinitely.

Formally. A function $m :: T1 \rightarrow \mathbb{N}$ is a *termination measure* for f if

- for every defining equation $f\ x = \text{exp}$, and
- for every recursive call $f\ y$ in exp

we have that $m\ y < m\ x$.

Example

List Reversal.

```
rev :: [a] -> [a]
rev [] = []
rev (x:xs) = (rev xs) + [x]
```

Termination Measure.

```
m :: [a] -> N
m xs = length xs
```

Recursive Calls only in the second line of function definition

- Show that $m\ xs < m\ (x:xs)$
- i.e. $length\ xs < length\ (x:xs)$ – this is obvious.

Termination Measures: General Case

Consider a recursively defined function

$$f : T_1 \rightarrow T_2 \rightarrow \dots \rightarrow T_n \rightarrow T_0$$

that is defined using multiple equations of the form

$$f \ x_1 \ \dots \ x_n = \text{exp}(x_1, \dots, x_n)$$

taking n arguments of types T_1, \dots, T_n and computes a value of type T_0 .

Definition. A *termination measure* for f is a function of type

$$m : T_1 \rightarrow T_2 \rightarrow \dots \rightarrow T_n \rightarrow \mathbb{N}$$

such that

- for every defining equation $f \ x_1 \ \dots \ x_n = \text{exp}$, and
- for every recursive call $f \ y_1 \ \dots \ y_n$ in exp

we have that $m \ y_1 \ \dots \ y_n < m \ x_1 \ \dots \ x_n$.

Termination Proofs

Theorem. Let $f: T_1 \rightarrow \dots \rightarrow T_n \rightarrow T$ be a function with termination measure $m: T_1 \rightarrow T_2 \rightarrow \dots \rightarrow T_n \rightarrow \mathbb{N}$.

Then the evaluation of $f\ x_1 \dots x_n$ terminates for all x_1, \dots, x_n .

Proof. We show the following statement by induction on $n \in \mathbb{N}$.

$\forall n. \text{if } m\ x_1 \dots x_n < n \text{ then } f\ x_1 \dots x_n \text{ terminates}$

Base Case. $n = 0$ is trivial(!)

Step Case. Assume that the statement is true for *all* $n_0 < n$ and let x_1, \dots, x_n be given. Then the recursive call

$f\ x_1 \dots x_n = \text{exp}(x_1, \dots, x_n)$

only contains calls of the form $f\ y_1 \dots y_n$ for which $m\ y_1 \dots y_n < m\ x_1 \dots x_n$ so that these calls terminate by induction hypothesis.

Therefore $f\ x_1 \dots x_n$ terminates.

Example

```
rev_a :: [a] -> [a] -> [a]
rev_a [] xs = ys
rev_a (x:xs) = rev_a xs (x:ys)
```

Termination Measure (for any type a)

```
m :: [a] -> [a] -> N
m xs ys = length xs
```

Recursive Calls only in second line of function definition.

- Show that $m\ xs\ (x:ys) < m\ (x:xs)\ ys$.
- I.e. $length\ xs < length\ (x:xs)$ – this is obvious.

Outlook: Induction Principles

More General Type Definitions

```
data Rose a =  
  Rose a [Rose a]  
data TTree a b =  
  Wr b | Rd (a -> TTree a b)
```

Example using TTree

```
eat :: TTree a b -> [a] -> b  
eat (Wr y) _ = y  
eat (Rd f) (x:xs) = eat (f x) xs
```

Induction Principles

- for Rose: may assume IH for all list elements
- for TTree: may assume IH for all values of f

Outlook: Termination Proofs

More Complex Function Definitions

```
ack :: Int -> Int -> Int
```

```
ack 0 y = y+1
```

```
ack x 0 = ack (x-1) 1
```

```
ack x y = ack (x-1) (ack x (y-1))
```

Termination Measures

- $m \times y = 3$ doesn't account for last line of function definition
- difficulty: *nested* recursive calls

Digression. Both induction and termination proofs scratch the surface!

Outlook: Formal Proof in a Theorem Prover

The Coq Theorem Prover <https://coq.inria.fr>

- based on Theory *Coq* and's Calculus of Constructions
- *requires* that all functions terminate.

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Examples.

- Natural Deduction:

```
Lemma ex_univ {A: Type} (P: A -> Prop) (Q: Prop):  
  ((exists x, P x) -> Q) -> forall x, P x -> Q.
```

- Inductive Proofs:

```
Lemma len_map {A B: Type} (f: A -> B): forall (l: list A),  
  length l = length (map f l).
```

(and some other examples)