

School of Computer Science – Coursework Issue Sheet

Session	18-19	Semester	Autumn
Module Name	Software Maintenance	Code	COMP2013
Module Convenor(s) (CW Convenor in Bold)	Peer-Olaf Siebers , Julie Greensmith		

Coursework Name	Maintaining and extending existing software	Weight	50%
Deliverable	Git activity Code changes and additions Class diagram documenting these Zip file of your project Video showing the game in action and explaining your maintenance work		
Format	Class diagram as pdf Source code in form of an Eclipse or IntelliJ project: <ol style="list-style-type: none"> 1. On the CS git server https://projects.cs.nott.ac.uk 2. Additionally, zipped and submitted on Moodle (for record keeping) Video of 2 minutes in common video format (mp4, mpg, avi, etc.)		

Issue Date	w/c 12 Nov
Submission Date	7 Dec 3pm
Submission Mechanism	On both Moodle and git (same code submitted both places)
Late Policy (University of Nottingham default will apply, if blank)	Standard policy
Feedback Date	w/c 24 Dec
Feedback Mechanism	Individual comments via grading system on Moodle.

Instructions	You will be asked to make some changes and additions to an existing codebase. A detailed description of the tasks will be available from Moodle on the coursework issue date.
Assessment Criteria	Good programming practice will gain higher marks. Furthermore, nicely presented and easy to use interfaces will be rewarded. A proportion of the marks will depend on you supplying a working version of your game, and submitting a video of it in use. A detailed description of the assessment criteria will be available from Moodle on the coursework issue date.