

COMP30026 Models of Computation

Finite-State Automata

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Lecture Week 7 Part 1

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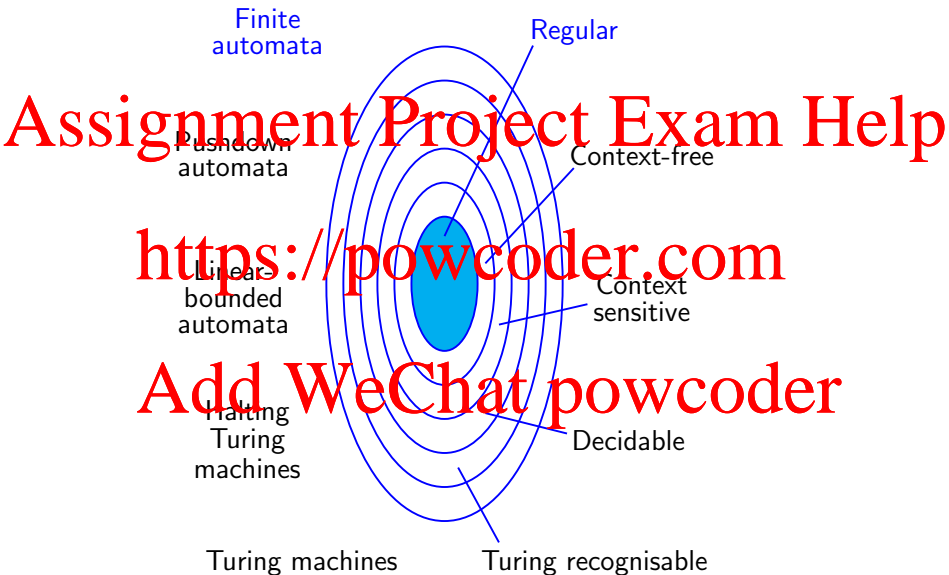
Semester 2, 2021

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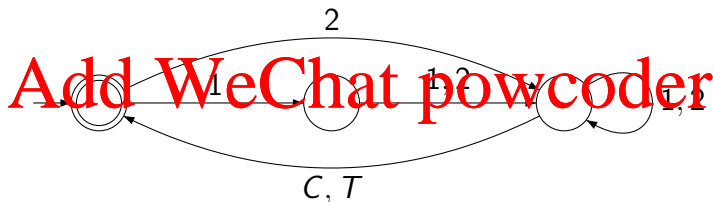
# Machines vs Languages



# An Example Automaton

Imagine a vending machine selling tea or coffee for \$2. It accepts 1- and 2-dollar coins.

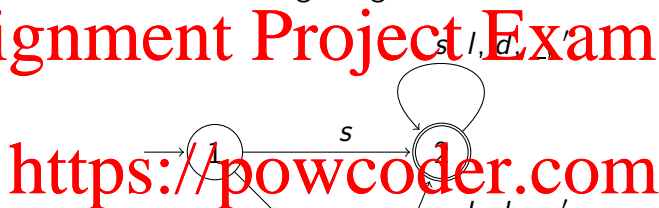
If we let '1' ('2') stand for the event that a 1-dollar (2-dollar) coin enters the coin slot, and  $C$  ( $T$ ) stand for the push of button 'C' ('T') and subsequent delivery of a cup of coffee (tea), then the following automaton describes the acceptable even sequences.



That's "acceptable" from a greedy vending machine owner's point of view, for example,  $2T11C22C$  is accepted, but  $111C1T$  is not.

## Example 2

Here is an automaton for recognising Haskell variable identifier:



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$s$  is an abbreviation for  $a, \dots, z$  (the small or lower-case letters)

$l$  is an abbreviation for  $A, \dots, Z$  (the large or upper-case letters)

$d$  is an abbreviation for  $0, \dots, 9$  (the digits)

A finite automaton is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

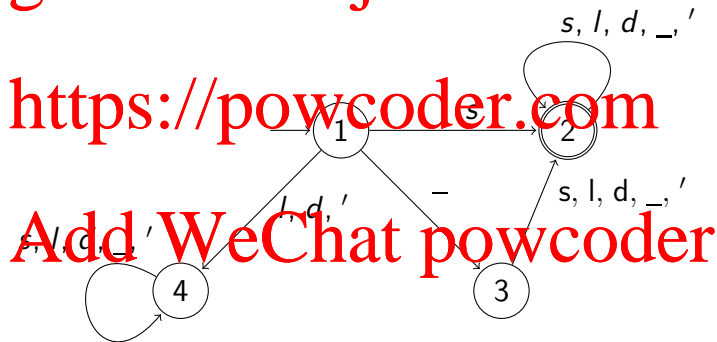
- $Q$  is a finite set of states,
- $\Sigma$  is a finite alphabet,
- $\delta : Q \times \Sigma \rightarrow Q$  is the transition function,
- $q_0 \in Q$  is the start state, and
- $F \subseteq Q$  are the accept states.

Here  $\delta$  is a total function, that is,  $\delta$  must be defined for all possible inputs.

## Back to Example 2

To make it clear that the transition function is total, we should add a

new state 4 and arrows to state 4 from state 1:



# Strings and Languages

An **alphabet**  $\Sigma$  can be any non-empty finite set.

The elements of  $\Sigma$  are the **symbols** of the alphabet. Usually we choose symbols such as a, b, c, 1, 2, 3, ....

A **string** over  $\Sigma$  is a **finite** sequence of symbols from  $\Sigma$ .

We write the **concatenation** of a string  $y$  to a string  $x$  as  $xy$ .

The **empty string** is denoted by  $\epsilon$ .

A **language** (over alphabet  $\Sigma$ ) is a (finite or infinite) set of finite strings over  $\Sigma$ .

$\Sigma^*$  denotes the set of **all finite strings** over  $\Sigma$ .



# Examples of Languages over Alphabet $\Sigma = \{0, 1\}$

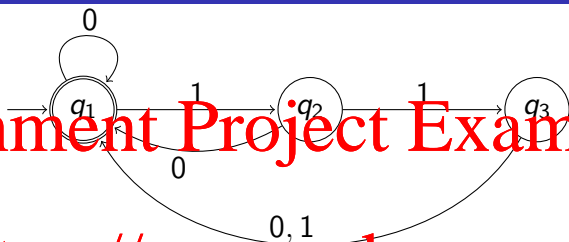
- $\emptyset$
- $\{\epsilon\}$
- $\{\epsilon, 0, 1\}$
- $\{00, 01, 10, 11\}$
- $\{\epsilon, 0, 00, 000, \dots\}$
- $\{\epsilon, 0, 1, 00, 11, 000, 111, \dots\}$
- $\{\epsilon, 01, 0011, 000111, \dots\}$
- $\{w \mid w \text{ contains odd number of } 0\}$
- $\{w \mid \text{the length of } w \text{ is a multiple of } 3\}$
- $\{w \mid w \text{ is not empty string}\}$
- $\{w \mid w \text{ does not contain } 001\}$
- $\Sigma^*$

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## Example 3



The automaton  $M_1$  (above) can be described precisely as

$$M_1 = (Q, \Sigma, \delta, q_1, \{q_1\}) \text{ with } Q = \{q_1, q_2, q_3\}, \Sigma = \{0, 1\}, \delta, q_1, \{q_1\}$$

$\delta$	0	1
$q_1$	$q_1$	$q_2$
$q_2$	$q_1$	$q_3$
$q_3$	$q_1$	$q_1$

$$L(M_1) = \left\{ w \mid \begin{array}{l} w \text{ is } \epsilon, \text{ or ends with '0', or the number of} \\ \text{'1' symbols ending } w \text{ is a multiple of 3} \end{array} \right\}$$

is the language **recognised** by  $M_1$ .

# Acceptance and Recognition, Formally

What does it mean for an automaton to accept a string?

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Let  $M = (Q, \Sigma, \delta, q_0, F)$  and let  $w = v_1 v_2 \cdots v_n$  be a string from  $\Sigma^*$ .

$M$  **accepts**  $w$  iff there is a sequence of states  $r_0, r_1, \dots, r_n$ , with each  $r_i \in Q$ , such that

1.  $r_0 = q_0$
2.  $\delta(r_i, v_{i+1}) = r_{i+1}$  for  $i = 0, \dots, n-1$
3.  $r_n \in F$

$M$  **recognises** language  $A$  iff  $A = \{w \mid M \text{ accepts } w\}$ .

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Consider the alphabet  $\Sigma = \{0, 1\}$ . Build an automaton over  $\Sigma$  that recognises a language that contains all strings of odd length and only them.

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A language is **regular** iff there is a finite automaton that recognises it.

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We shall soon see that there are languages which are not regular.

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Remember that, to us, a language is simply a set of strings.

Let  $A$  and  $B$  be languages. The **regular operations** are:

- **Union:**  $A \cup B$
- **Concatenation:**  $A \circ B = \{xy \mid x \in A, y \in B\}$
- **Kleene star:**  $A^* = \{x_1 x_2 \cdots x_k \mid k \geq 0, \text{ each } x_i \in A\}$

Note that the empty string,  $\epsilon$ , is always in  $A^*$ .

# Regular Operations: Example

Let  $A = \{aa, abba\}$  and  $B = \{a, ba, bba, bbba, \dots\}$ .

$A \cup B = \{a, aa, abba, ba, bba, bbba, \dots\}$ .

$A \circ B = \{aaa, abbaa, aaba, abbaba, aabba, abbabba, \dots\}$ .

$A^* = \left\{ \begin{array}{l} \epsilon, aa, abba, aaaa, aaabba, abbaaa, abbaabba, \\ aaaaaa, aaaaabba, aaabbbaa, aaabbaabba, \dots \end{array} \right\}$ .

The regular languages are closed under the regular operations.

It will be easier to show this after we have considered  
non-deterministic automata.

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