Assignment Project Exam Help

Software System Design and Implementation

https://powcoder.com

Add Wei Curtis Millar Powcoder

Administrivia

The IO Type

A procedure that performs some side effects, returning a result of type a is written as

Assignment Project Exam Help

IO a is an abstract type. But we can think of it as a function:

https://powcoder.com

(that's how it's implemented in GHC)

```
(>>=) :: IO Add->WeChat powcoder
```

getChar :: IO Char
readLine :: IO String
putStrLn :: String -> IO ()

External Effects

Two-player Tic-Tac-Toe

Assignment Project Exam Help

Example Simple two-player transfer amowcoder.com

Done in editor

Add WeChat powcoder

External Effects

State Monads

Assignment Project Exam Help newtype State s a = State (s -> (s, a))

```
State Monad aget :: State https://powcoder.com put :: s -> State s ()
```

modify :: (s -> s) -> State s ()

Here we use a monadicintervale complitate pasing WCQQCC and, so that we don't need to manually plumb data around.

Tic-Tac-Toe A.I.

Assignment Project Exam Help

Adding A.Is for https://powcoder.com

Done in editor

Add WeChat powcoder

QuickChecking Monads

Assignment Project Exam Help

QuickCheck lets us test IO (and ST) using this special property monad interface:

```
monadicIO :: https://powereder.com
pre :: Bool -> PropertyM IO ()

run :: JO a -> PropertyM IO a
Add WeChat powcoder
```

Testing a Tic-Tac-Toe A.I

Assignment Project Exam Help

Example
Testing A.Is for https://powcoder.com

Done in editor

Add WeChat powcoder

Homework

Assignment Project Exam Help

- Next week is flexibility week
- 2 Last week httitige on index who order bridge on swers.
- The fourth programming exercise is due by the start if my next lecture (in 14 days).
- This week's Auiz is also week in 16 days) der

Consultations

Assignment Project Exam Help

- Poll on Piazza to register interest. Will not run if there are no votes.
- Tomorrow Part 1913 and on Book toped Glabeate. Com
- Link on course website & Plazza.
- Make sure to join the queue on Hopper. Be ready to share your screen with REPL (ghci or stack replacement) we discrete powcoder