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Software System Design and Implementation

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Functional Programming Practice

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Term 2 2020

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Recap: What is this course?

Software must be high quality:
correct, safe and secure.

Software must developed
cheaply and quickly

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Recall: Safety-critical Applications

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For safety-critical applications, failure is not an option:

- planes, self-driving cars
- rockets, Mars probe
- drones, nuclear missiles
- banks, hedge funds, cryptocurrency exchanges
- radiation therapy machines, artificial cardiac pacemakers

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Safety-critical Applications

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A bug in the code controlling the Therac-25 radiation therapy machine was directly responsible for at least five patient deaths in the 1980s when it administered excessive quantities of beta radiation.

COMP3141: Functional Programming

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Maths COMP3141 Software

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Functional Programming: How does it Help?

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- ① **Close to Maths:** more abstract, less error-prone
- ② **Types:** act as doc. the compiler eliminates many errors
- ③ **Property-Based Testing:** QuickCheck (in Week 3)
- ④ **Verification:** equational reasoning eases proofs (in Week 4)

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COMP3141: Learning Outcomes

- 1 Identify basic Haskell **type errors** involving concrete types

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COMP3141: Learning Outcomes

- 1 Identify basic Haskell **type errors** involving concrete types.
- 2 Work comfortably with **GHCi** on your working machine.

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COMP3141: Learning Outcomes

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- 2 Work comfortably with **GHCi** on your working machine.
- 3 Use Haskell **syntax** such as guards, **let**-bindings, **where** blocks, **if** etc.

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- 5 Write Haskell programs to manipulate **lists** with recursion.

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Functional Programming: History in Academia

- 1930s** Alonzo Church developed lambda calculus (equivalent to Turing Machines)
- 1950s** John McCarthy developed Lisp (LISt Processor, first FP language)
- 1960s** Peter Landin developed ISWIM (If you See What I Mean, first pure FP language)
- 1970s** John Backus developed FP (Functional Programming, higher-order functions, reasoning)
- 1970s** Robin Milner and others developed ML (Meta-Language, first modern FP language, polymorphic types, type inference)
- 1980s** David Turner developed Miranda (lazy, predecessor of Haskell)
- 1987-** An international PL committee developed Haskell (named after the logician Curry Haskell)

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- ... received Turing Awards (similar to Nobel prize in CS).

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... received Turing Awards (similar to Nobel prize in CS).

Functional programming is now taught at most CS departments.

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Functional Programming: Influence In Industry

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- Facebook's motto was:
 - "Move fast and break things."
 - as they expanded, they understood the importance of bug-free software
 - now Facebook uses functional programming!
- JaneStreet, Facebook, Google, Microsoft, Intel, Apple
(... and the list goes on)
- Facebook building React and Reason, Apple moving to Swift, Google developing MapReduce.

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Closer to Maths: Quicksort Example

Let's solve a problem to get some practice:

Example (Quicksort, recall from Algorithms)

Quicksort is a divide and conquer algorithm.

- 1 Picks a pivot from the array or list
- 2 Divides the array or list into two smaller sub-components: the smaller elements and the larger elements.
- 3 Recursively sorts the sub-components.

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- What is the average complexity of Quicksort?

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- 2 Divides the array or list into two smaller sub-components: the smaller elements and the larger elements.
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- What is the average complexity of Quicksort?
- What is the worst case complexity of Quicksort?

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Example (Quicksort, recall from Algorithms)

Quicksort is a divide and conquer algorithm.

- 1 Picks a pivot from the array or list
- 2 Divides the array or list into two smaller sub-components: the smaller elements and the larger elements.
- 3 Recursively sorts the sub-components.

- What is the average complexity of Quicksort?
- What is the worst case complexity of Quicksort?
- Imperative programs describe **how** the program works.
- Functional programs describe **what** the program does.

Quicksort Example (Imperative)

```
algorithm quicksort(A, lo, hi) is
```

```
  if lo < hi then
```

```
    p := partition(A, lo, hi)
```

```
    quicksort(A, lo, p - 1)
```

```
    quicksort(A, p + 1, hi)
```

```
algorithm partition(A, lo, hi) is
```

```
  pivot := A[hi]
```

```
  i := lo
```

```
  for j := lo to hi - 1 do
```

```
    if A[j] < pivot then
```

```
      swap A[i] with A[j]
```

```
      i := i + 1
```

```
  swap A[i] with A[hi]
```

```
  return i
```

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Quick Sort Example (Functional)

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```
qsort :: Ord a => [a] -> [a]
qsort [] = []
qsort (x:xs) = qsort smaller ++ [x] ++ qsort larger
               where
                 smaller = filter (\ a-> a <= x) xs
                 larger  = filter (\ b-> b > x) xs
```

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Quick Sort Example (Functional)

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```
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qsort (x:xs) = qsort smaller ++ [x] ++ qsort larger
  where
    smaller = filter (\ a-> a <= x) xs
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```

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Is that it? Does this work?

Practice Types

In the previous lecture, you learned about the importance of types in functional programming. Let's practice figuring out the types of terms.

① True

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Practice Types

In the previous lecture, you learned about the importance of types in functional programming. Let's practice figuring out the types of terms.

❶ `True :: Bool`

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Practice Types

In the previous lecture, you learned about the importance of types in functional programming. Let's practice figuring out the types of terms.

- 1 `True :: Bool`
- 2 `'a'`

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Practice Types

In the previous lecture, you learned about the importance of types in functional programming. Let's practice figuring out the types of terms.

- 1 `True :: Bool`
- 2 `'a' :: Char`

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Practice Types

In the previous lecture, you learned about the importance of types in functional programming. Let's practice figuring out the types of terms.

❶ `True :: Bool`

❷ `'a' :: Char`

❸ `['a', 'b', 'c']`

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Practice Types

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- 1 `True :: Bool`
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- 1 `True :: Bool`
- 2 `'a' :: Char`
- 3 `['a', 'b', 'c'] :: [Char]`
- 4 `"abc"`

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- 5 `["abc"] :: [[Char]]`
- 6 `[('f', True), ('e', False)]`

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- ❶ `True :: Bool`
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- ❹ `"abc" :: [Char]`
- ❺ `["abc"] :: [[Char]]`
- ❻ `[('f', True), ('e', False)] :: [(Char, Bool)]`

- In Haskell and GHCi using `:t`.
- Using Haskell documentation and GHCi, answer the questions in this week's quiz (assessed!).

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Recall: Higher Order List Functions

The rest of last lecture was spent introducing various list functions that are built into Haskell's standard library by way of **live coding**.

Functions covered:

- 1 map
- 2 filter
- 3 concat
- 4 sum
- 5 foldr
- 6 foldl

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In the process, you saw **guards** and **if**, and the `.` operator.

Higher Order List Functions

The rest of last lecture was spent introducing various list functions that are built into Haskell's standard library by way of [live coding](https://hackage.haskell.org/package/base-4.14.0.0/docs/GHC-List.html).

Functions covered:

- 1 `map`
- 2 `filter`
- 3 `concat`
- 4 `sum`
- 5 `foldr`
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In the process, you saw **guards** and **if**, and the `.` operator.

Let's do that again in Haskell.

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Numbers into Words

Let's solve a problem to get some practice

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Example (Demo Task)

Given a number n , such that $0 \leq n < 1000000$, generate words (in String form) that describes the number n .

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Numbers into Words

Let's solve a problem to get some practice

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Example (Demo Task)

Given a number n , such that $0 \leq n < 1000000$, generate words (in String form) that describes the number n .

We must:

- 1 Convert single-digit numbers into words ($0 \leq n < 10$).
- 2 Convert double-digit numbers into words ($0 \leq n < 100$).
- 3 Convert triple-digit numbers into words ($0 \leq n < 1000$).
- 4 Convert hexa-digit numbers into words ($0 \leq n < 1000000$).

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Single Digit Numbers into Words

$$0 \leq n < 10$$

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```
units :: [String]
units = ["zero", "one", "two", "three", "four", "five",
        "six", "seven", "eight", "nine", "ten"]
```

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Single Digit Numbers into Words

$$0 \leq n < 10$$

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```
units :: [String]
units = ["zero", "one", "two", "three", "four", "five",
        "six", "seven", "eight", "nine", "ten"]
```

```
convert1 :: Int -> String
```

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Single Digit Numbers into Words

$$0 \leq n < 10$$

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```
units :: [String]
units = ["zero", "one", "two", "three", "four", "five",
        "six", "seven", "eight", "nine", "ten"]
```

```
convert1 :: Int -> String
convert1 n = units !! n
```

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Double Digit Numbers into Words

$$0 \leq n < 100$$

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```
teens :: [String]
teens =
    ["ten", "eleven", "twelve", "thirteen", "fourteen",
     "fifteen", "sixteen", "seventeen", "eighteen",
     "nineteen"]
```

```
tens :: [String]
tens =
    ["twenty", "thirty", "fourty", "fifty", "sixty",
     "seventy", "eighty", "ninety"]
```

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Double Digit Numbers into Words Continued

$$(0 \leq n < 100)$$

```
digits2 :: Int -> (Int, Int)
digits2 n = (div n 10, mod n 10)
```

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Double Digit Numbers into Words Continued

$$(0 \leq n < 100)$$

```
digits2 :: Int -> (Int, Int)
digits2 n = (div n 10, mod n 10)
combine2 :: (Int, Int) -> String
```

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Double Digit Numbers into Words Continued

$$(0 \leq n < 100)$$

```
digits2 :: Int -> (Int, Int)
```

```
digits2 n = (div n 10, mod n 10)
```

```
combine2 :: (Int, Int) -> String
```

```
combine2 (t, u)  
  | t == 0      = convert1 u
```

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Double Digit Numbers into Words Continued

$$(0 \leq n < 100)$$

```
digits2 :: Int -> (Int, Int)
```

```
digits2 n = (div n 10, mod n 10)
```

```
combine2 :: (Int, Int) -> String
```

```
combine2 (t, u)
```

```
    | t == 0          = convert1 u
```

```
    | t == 1          = teens !! u
```

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Double Digit Numbers into Words Continued

$$(0 \leq n < 100)$$

```
digits2 :: Int -> (Int, Int)
```

```
digits2 n = (div n 10, mod n 10)
```

```
combine2 :: (Int, Int) -> String
```

```
combine2 (t, u)
```

```
  | t == 0          = convert1 u
```

```
  | t == 1          = teens !! u
```

```
  | t > 1 && u == 0 = teens !! (t-2)
```

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Double Digit Numbers into Words Continued

$(0 \leq n < 100)$

```
digits2 :: Int -> (Int, Int)
```

```
digits2 n = (div n 10, mod n 10)
```

```
combine2 :: (Int, Int) -> String
```

```
combine2 (t, u)
```

```
    | t == 0          = convert1 u
```

```
    | t == 1          = teens !! u
```

```
    | t > 1 && u == 0  = tens !! (t-2)
```

```
    | t > 1 && u /= 0  = tens !! (t-2)
```

```
    ++ "-" ++ convert1 u
```

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Double Digit Numbers into Words Continued

$(0 \leq n < 100)$

```
digits2 :: Int -> (Int, Int)
```

```
digits2 n = (div n 10, mod n 10)
```

```
combine2 :: (Int, Int) -> String
```

```
combine2 (t, u)
```

```
    | t == 0          = convert1 u
```

```
    | t == 1          = teens !! u
```

```
    | t > 1 && u == 0  = tens !! (t-2)
```

```
    | t > 1 && u /= 0  = tens !! (t-2)
```

```
                ++ "-" ++ convert1 u
```

```
convert2 :: Int -> String
```

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Double Digit Numbers into Words Continued

$(0 \leq n < 100)$

```
digits2 :: Int -> (Int, Int)
```

```
digits2 n = (div n 10, mod n 10)
```

```
combine2 :: (Int, Int) -> String
```

```
combine2 (t, u)
```

```
    | t == 0          = convert1 u
```

```
    | t == 1          = teens !! u
```

```
    | t > 1 && u == 0  = tens !! (t-2)
```

```
    | t > 1 && u /= 0  = tens !! (t-2)
                        ++ "-" ++ convert1 u
```

```
convert2 :: Int -> String
```

```
convert2 = combine2 . digits2
```

Infix Notation

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Instead of

```
digits2 n = (div n 10, mod n 10)
```

for **infix** notation, write:

```
digits2 n = (n `div` 10, n `mod` 10)
```

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Infix Notation

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Instead of

```
digits2 n = (div n 10, mod n 10)
```

for **infix** notation, write:

```
digits2 n = (n `div` 10, n `mod` 10)
```

Note: this is not the same as single quote used for Char ('a').

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Simpler Guards but Order Matters

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You could also simplify the guards as follows:

```
combine2 :: (Int, Int) -> String
```

```
combine2 (t, u)
```

```
  | t == 0 = convert1 u
```

```
  | t == 1 = teens !! u
```

```
  | u == 0 = tens !! (t-2)
```

```
  | otherwise = tens !! (t-2) ++ "-" ++ convert1 u
```

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but now the order in which we write the equations is crucial. otherwise is a synonym for True.

Where instead of Function Composition

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Instead of implementing `convert2` as `digit2` `combine2`, we can implement it directly using the `where` keyword:

```
convert2 :: Int -> String
convert2 n
  | t == 0      = convert1 u
  | t == 1      = teens !! u
  | u == 0      = tens !! (t-2)
  | otherwise   = tens !! (t-2) ++ "-" ++ convert1 u
where (t, u) = (n `div` 10, n `mod` 10)
```

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Triple Digit Numbers into Words

$(0 \leq n < 1000)$

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`convert3 :: Int -> String`

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Triple Digit Numbers into Words

$(0 \leq n < 1000)$

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```
convert3 :: Int -> String
```

```
convert3 n
```

```
| h == 0
```

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Triple Digit Numbers into Words

$(0 \leq n < 1000)$

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```
convert3 :: Int -> String
```

```
convert3 n
```

```
| h == 0
```

```
    = convert2 n
```

```
| t == 0
```

```
    = convert1 h ++ "hundred"
```

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Triple Digit Numbers into Words

$$(0 \leq n < 1000)$$

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```
convert3 :: Int -> String
```

```
convert3 n
```

```
  | h == 0    = convert2 n
```

```
  | t == 0    = convert1 h ++ "hundred"
```

```
  | otherwise = convert1 h ++ "hundred and " ++ convert2 t
```

```
where (h, t) = (n `div` 100, n `mod` 100)
```

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Hexa Digit Numbers into Words

$(0 \leq n < 1000000)$

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`convert6 :: Int -> String`

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Hexa Digit Numbers into Words

$(0 \leq n < 1000000)$

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```
convert6 :: Int -> String
```

```
convert6 n
```

```
  | m == 0 = convert3 n
```

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Hexa Digit Numbers into Words

$(0 \leq n < 1000000)$

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```
convert6 :: Int -> String
```

```
convert6 n
```

```
| m == 0 = convert3 n
```

```
| h == 0 = convert3 m ++ "thousand"
```

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Hexa Digit Numbers into Words

$(0 \leq n < 1000000)$

Assignment Project Exam Help

```
convert6 :: Int -> String
```

```
convert6 n
```

```
  | m == 0 = convert3 n
```

```
  | h == 0 = convert3 m ++ "thousand"
```

```
  | otherwise = convert3 m ++ link h ++ convert3 h
```

```
  where (m, h) = (n `div` 1000, n `mod` 1000)
```

```
link :: Int -> String
```

```
link h = if (h < 100) then " and " else " "
```

```
convert :: Int -> String
```

```
convert = convert6
```

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COMP3141: Learning Outcomes

- 1 Identify basic Haskell **type errors** involving concrete types.
- 2 Work comfortably with **GHCi** on your working machine.
- 3 Use Haskell **syntax** such as guards, **let**-bindings, **where** blocks, **if** etc.
- 4 Understand the **precedence of function application** in Haskell, the **(.)** and **(\$)** operators.
- 5 Write Haskell programs to manipulate **lists** with recursion.
- 6 Makes use of **higher order functions** like *map* and *fold*.
- 7 Use λ -**abstraction** to define anonymous functions.
- 8 Write Haskell programs to compute **basic arithmetic**, **character**, and **string manipulation**.
- 9 Decompose problems using **bottom-up design**.

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Homework

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- 1 Get Haskell working on your development environment. Instructions are on the course website.
- 2 Using Haskell documentation and GHCi, answer the questions in this week's quiz (**assessed!**).

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