

Lecture 12 : Pushdown automata

Tuesday, February 23, 2021 10:59 AM

Finite state + unbounded stack

Pushdown automata:

Q : (finite) set of states

Σ : input alphabet $\Sigma_\epsilon = \Sigma \cup \{\epsilon\}$

Γ : stack alphabet $\Gamma_\epsilon = \Gamma \cup \{\epsilon\}$

usually $\Sigma \subset \Gamma$ but Γ may have additional symbols.

$\delta: Q \times \Sigma_\epsilon \times \Gamma_\epsilon \rightarrow P_f(Q \times \Gamma_\epsilon)$

P_f : finite powerset

$q_0 \in Q$ start state

$F \subseteq Q$ accept states

To describe transitions

$a, b \rightarrow c$

$a \in \Sigma_\epsilon, b, c \in \Gamma_\epsilon$

The PDA sees 'a' in the input
sees 'b' on top of the stack

and then moves the stack pointer

then it pops the stack symbols
onto the stack

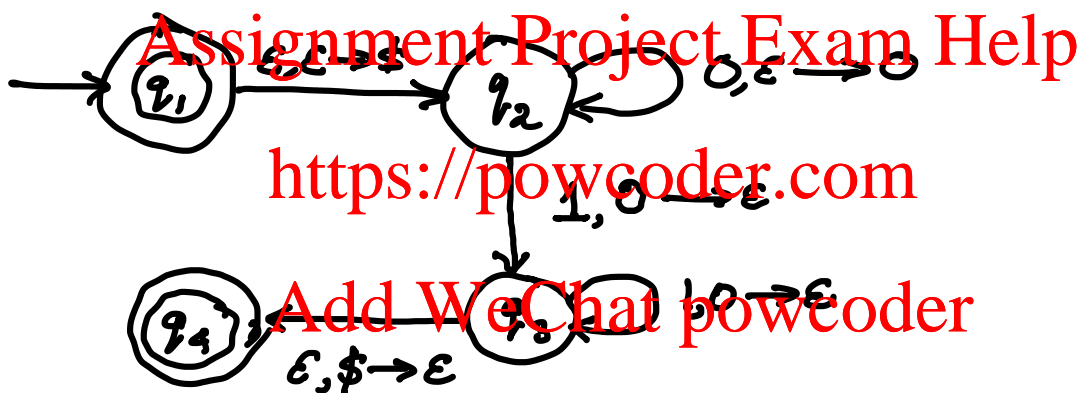
a may be ϵ : doesn't look at input

b may be ϵ : just push c on the stack
don't pop it

c may be ϵ : just pop the stack

PDA for $\{0^n 1^n \mid n \geq 0\}$ $\Sigma = \{0, 1\}$

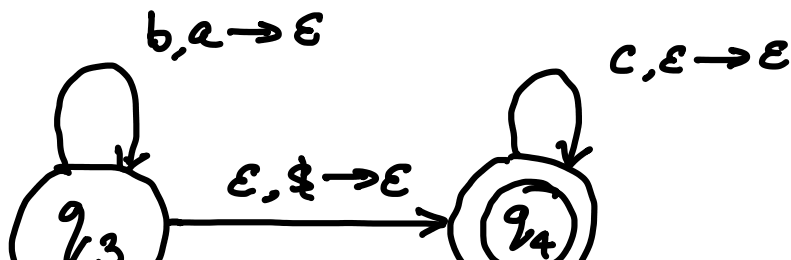
$\Gamma = \{0, 1, \$\}$

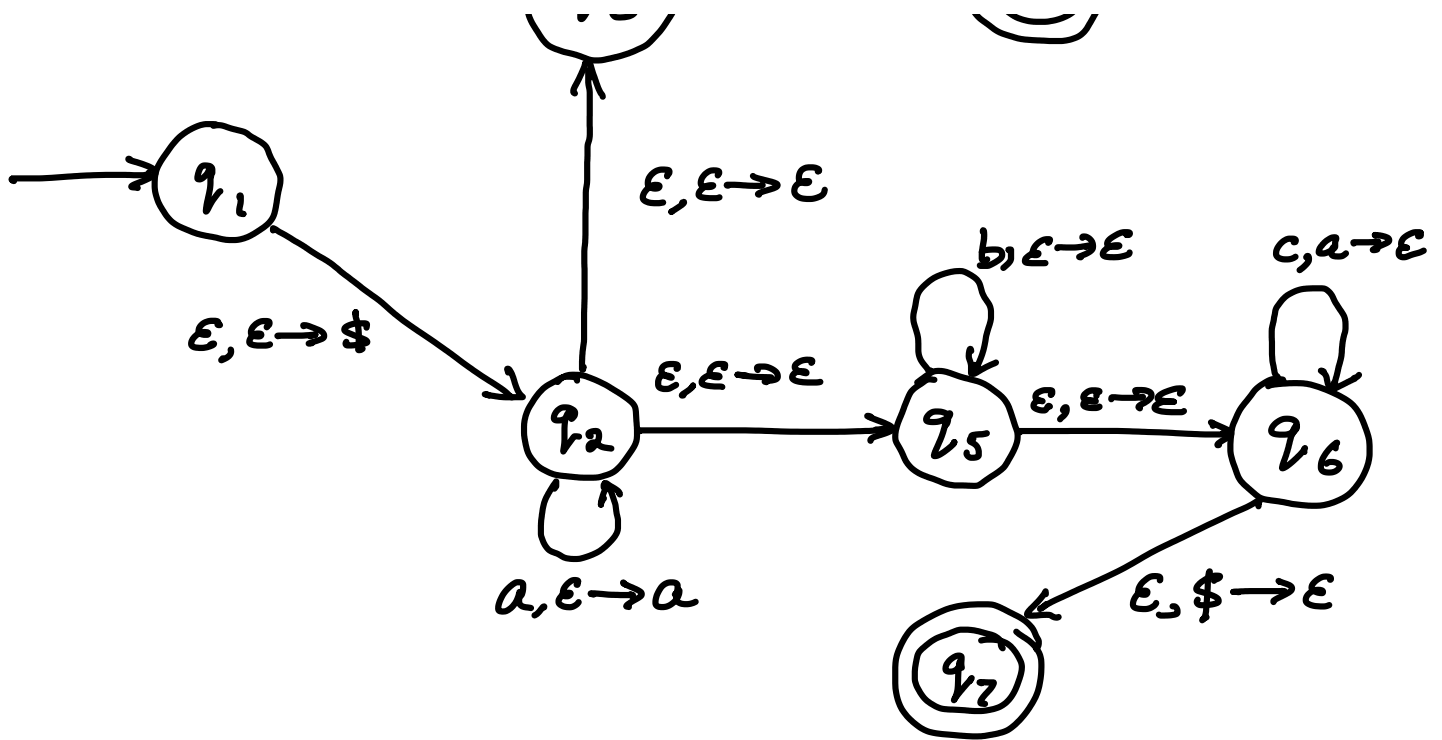


If no transition is indicated and
there is still input; jam and reject.

$\Sigma = \{a, b, c\}$ $\Gamma = \{a, b, c, \$\}$

$L = \{a^i b^j c^k \mid i, j, k \geq 0; i=j \text{ OR } i=k\}$





SOME GENERAL REMARKS:

(i) Acceptance decisions only happen at the end of the input.

Add WeChat powcoder

(ii) A PDA cannot decide to jump and reject when it