

Assignment Project Exam Help  
Can you use a hashtable to implement skipTo()?

## Add WeChat powcoder Better than next()

- What's the worst case for sequential merge-based intersection?
- {52, 1} → Assignment Project Exam Help  
– To the position whose id is at least 52 → **skipTo**(52)  
– Essentially, asking the first  $i$ , such that  $K_2[i] \geq 52$  ( $K_2$ 's list is sorted).  
– Takes many sequential call of next()  
– Could use binary search in the rest of the list  
– Cost:  $\lceil \log_2(N_{\text{remainder}}) \rceil$

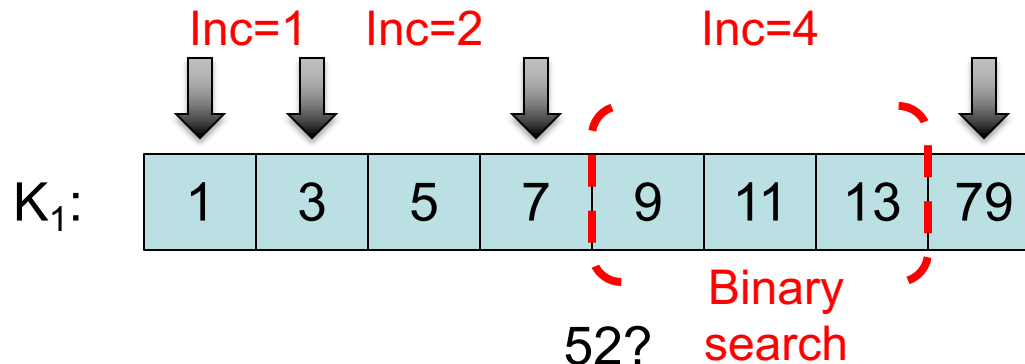
$K_2$ :	1	3	5	...	...	...	...	79
$K_1$ :	52	54	56	58				

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skipTo(id)

- Galloping search (gambler's strategy)
  - [Stage 1] Doubling the search range until you overshoot
  - [Stage 2] Perform binary search in the last range
- Performance analysis (worst case)
  - Let the destination position be n positions away.
  - $\approx \log_2 n$  probes in Stage 1 +  $\approx \log_2 n$  probes in Stage 2
  - Total =  $2 \lceil \log_2 (n+1) \rceil = O(\log_2 n)$



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## Total Cost

- Galloping search (gambler's strategy)
  - Cost of the  $i$ -th probe:  $\approx 2 \log_2(n_i)$
  - Total cost of  $K_1$  probes:  $\approx 2 \log_2(\prod_{i=1}^{|K_1|} n_i)$   
 $\leq 2 \log_2( ((\sum_{i=1}^{|K_2|} n_i) / |K_1|)^{|K_1|} ) \leq 2|K_1| \cdot \log_2(|K_2|/|K_1|)$
- Asymptotically, resembles linear merge when  $|K_2|/|K_1| = O(1)$ , resembles binary search when  $|K_1| = O(1)$

What about list intersection using binary search?

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# Multiple Term Conjunctive Queries

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- $K_1$  AND  $K_2$  AND ... AND  $K_n$
- SvS does not perform well if none of the associated lists are short
- In addition, it is blocking
- Can you design non-blocking multiple sorted array intersection algorithm?

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## Add WeChat powcoder Generalization

- Generalize the 2-way intersection algorithm

- 2-way: <https://powcoder.com>

- $\{1, 2\} \rightarrow$  move  $k_1$ 's cursor
  - skipTo(2)

$K_1$ :

1	3
---	---

$K_2$ :

2	4	6
---	---	---

$K_3$ :

3	9	27	81
---	---	----	----

- 3-way:
  - $\{1, 2, 3\} \rightarrow$  move  $k_1, k_2$ 's cursor
  - skipTo(3)

eliminator =  $\text{Max}_{1 \leq i \leq n}(k_i.\text{cursor})$

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## Add WeChat powcoder Optimization

- Mismatch found even before accessing  $K_3$ 's cursor

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- Choice 1: continue to get cursors of other list

<https://powcoder.com>

- Choice 2: settle the

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$K_1$ :	1	3		
$K_2$ :	2	4	6	
$K_3$ :	3	9	27	81

dispute within the first two lists → max  
algorithm [Culpepper & Moffat, 2010]

- Better locality of access → fewer cache misses
- Similar to SvS

# Pseudo-Code for the **Max** Algorithm

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(Wrong)

- Input:  $K_1, K_2, \dots, K_n$  in increasing size

```
(1)  $x := K_1[1]$ ;  $startAt := 2$  //x is the eliminator
(2) while x is defined do
(3)   for  $i = startAt$  to  $n$  do
(4)      $y := K_i.skipTo(x)$ 
(5)     if  $y > x$  then //mismatch
(6)        $x := K_1.next()$  //restart_1 //restart_2
(7)       if  $y > x$  then  $startAt := 1$  else  $startAt := 2$  end if
(8)       break //match in all lists
(9)     elsif  $i = n$  then //y = x
(10)      Output x
(11)       $x := K_1.next()$ 
(12)    end if
(13)  end for
(14) end while
```

# Assignment Project Exam Help

A



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1. Aligned on AB
2. Mismatch on C
3. (L6) Try A.next()
4.  $6 < 8 \rightarrow \text{restart\_1}$ 
  - $x = 8$
  - Align from A, by A.skipTo(x)

B



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<https://powcoder.com>

C



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D





# Assignment Project Exam Help

A



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1. Aligned on AB
2. Mismatch on C
3. (L6) Try A.next()
4.  $9 < 8 \rightarrow$  **restart\_2**
  - $x = 9$
  - Align from B, by B.skipTo(x)

B



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C



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D



The original code has a bug when in restart\_1 cases

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# Pseudo-Code for the Max Algorithm (Fixed)

- Input:  $K_1, K_2, \dots, K_n$  in increasing size

```
(1)  $x := K_1[1]$ ;  $startAt := 2$ 
(2) while  $x$  is defined do
(3)     for  $i = startAt$  to  $n$  do
(4)          $y := K_i.skipTo(x)$ 
(5)         if  $y > x$  then
(6)              $x := K_1.next()$ 
(7)             if  $y > x$  then  $startAt := 1$  else  $startAt := 2$  end if
(8)             break
(9)         elseif  $i = n$  then
(10)            Output  $x$ 
(11)             $x := K_1.next()$ 
(12)        end if
(13)    end for
(14) end while
```

(4.1) **if**  $i = 1$  **then**  
(4.2) **if**  $y > x$  **then**  
(4.3)  $x := y$   
(4.4) **break**  
(4.5) **end if**  
(4.6) **end if**

<https://powcoder.com>

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**References**

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- Stefan Buettcher, Charles L. A. Clarke, Gordon V. Cormack, Information Retrieval: Implementing and Evaluating Search Engines, 2010 [Chapter 5]