## **Sigma16 Instruction Formats**

## **RRR** instructions

An RRR instruction is represented in one 16-bit word, which has four 4-bit fields: op, d, a, b. The op field contains the operation code, which determines the specific instruction. The d field is the destination register, while the a and b fields are the source registers (source a and source b). An RRR instruction performs an operation on data in registers. It is one word, organised into four 4-bit fields:

- The *op field* contains the operation code, specifying which instruction is to be executed.
- The *d field* specifies the destination register, where the result of the operation will be loaded.
- The a field specifies the register that contains the first operand
- The *b field* specifies the register that contains the second operand

Arithmetic instructions have RRR format.

The following table shows the RRR instructions. For example, add R4, R8, R1 has an op field of 0 (which means the is an add instruction), a lifeld of 4, and a field of 6, and a field is 1.

RRR format instructions. mhembrie Boards action . COM format op **RRR** R1,R2,R3 add R1 := R2 + R30 R1 := R2-R3 **RRR** sub 7R1,R2,R3 1 M, Rz, R, C R V R mul **RRR** 2 **RRR** div R1,R2,R3  $R1 := Int(R2/R3), R15 := R2 \mod R3$ 3 **RRR** cmplt R1,R2,R3 R1 := (R2 < R3)4 R1,R2,R3 R1 := (R2 = R3)**RRR** cmpeq 5 **RRR** R1,R2,R3 R1 := (R2 > R3)6 cmpgt RRR R1,R2,R3 R1 := NOT R2inv R1:=R2 AND R3 8 **RRR** and R1,R2,R3 **RRR** or R1,R2,R3 R1:=R2 OR R3 9 **RRR** R1,R2,R3 R1:=R2 XOR R3 a xor R1 := R1 (R3 left shift) R2b **RRR** shiftl R1,R2,R3 RRR shiftr R1,R2,R3  $R_1 := R_1 (R_3 \text{ right shift}) R_2$  $\mathbf{c}$ pc := interrupt handler **RRR** R1,R2,R3 d trap XX(expand to Xformat) f RX(expand to RX format)

## **RX** and **X** format

An RX instruction is represented in two 16-bit words, which must appear in consecutive words in memory. The first word has four 4-bit fields: op, d, a, b. The second word is a single 16-bit field called the displacement. The op field is 15 for all RX instructions, and the b field determines the actual instruction. Thus an op of 15 means that the real opcode has been "escaped" to the b field. This technique is called an "expanding opcode". The RX format is used for instructions that have two operands, one in a register (the R operand) and the other specified by an indexed address (the X operand). Examples are load, store, jumpf.

The X format is a special case of the RX format, where there is only one operand, which is an indexed address. In the machine language, an X format instruction has a "don't care" value in the d field. The jump instruction has X format.

RX (and X) format instructions

op	b	format	mnemonic	operands	action
f	0	RX	lea	Rd,x[Ra]	Rd := x + Ra
f	1	RX	load	Rd,x[Ra]	Rd := mem[x+Ra]
f	2	RX	store	Rd,x[Ra]	mem[x+Ra] := Rd
e	8	SSK21	ment	roje(	te: xam Help
f	4	RX	jumpf	Rd,x[Ra]	if Rd==o then pc := x+Ra
f	5	RX	jumpt,		if Rd<>0 then pc := x+Ra
f	6	RXII	DSjal/P	RikRO	<b>k€ F<sub>4</sub>C, Q.III</b> k+Ra

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