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placeBet(Player, int) - Method in interface `model.interfaces.GameEngine`
the implementation should forward the call to the `Player` class to handle

placeBet(int) - Method in interface `model.interfaces.Player`

Player - Interface in `model.interfaces`

Assignment interface for SADI representing the player to be implemented by `SimplePlayer` class with the following constructor: `public SimplePlayer(String playerId, String playerName, int initialPoints)`

NOTE: `playerID` is unique and if another player with same id is added it replaces the previous player

PlayingCard - Interface in `model.interfaces`

Assignment interface for SADI representing a `PlayingCard` (setting values is handled by the implementing class constructor(s))

PlayingCard.Suit - Enum in `model.interfaces`

PlayingCard.Value - Enum in `model.interfaces`

Assignment Project Exam Help

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