

## Syntactic parsing approaches

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- ▶ Grammar-based approach with CKY decoding
  - ▶ PCFG, a generative approach that extends the Naïve Bayes Model
    - ▶ Lexicalization, parent annotation
  - ▶ Discriminative approaches: linear and neural models
    - ▶ Perceptron and CRF training with discrete features
    - ▶ Neural models
- ▶ Transition-based approach: the shift-reduce algorithm with greedy or beam search
  - ▶ Linear models with discrete features – Perceptron, Conditional Random fields
  - ▶ Non-linear (neural) models
- ▶ Thinking out of the box: a sequence-to-sequence approach to syntactic parsing

## Learning PCFGs

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Parameters in probabilistic context-free grammars can be estimated by relative frequency, as with HMMs:

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$$\psi(X \rightarrow \alpha) = \log P(X \rightarrow \alpha)$$
$$\hat{P}(X \rightarrow \alpha) = \frac{\text{count}(X \rightarrow \alpha)}{\text{count}(X)}$$

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E.g., the probability of the production  $NP \rightarrow DET\ NN$  is the corpus count of this production, divided by the count of the non-terminal NP. This applies to terminals as well.

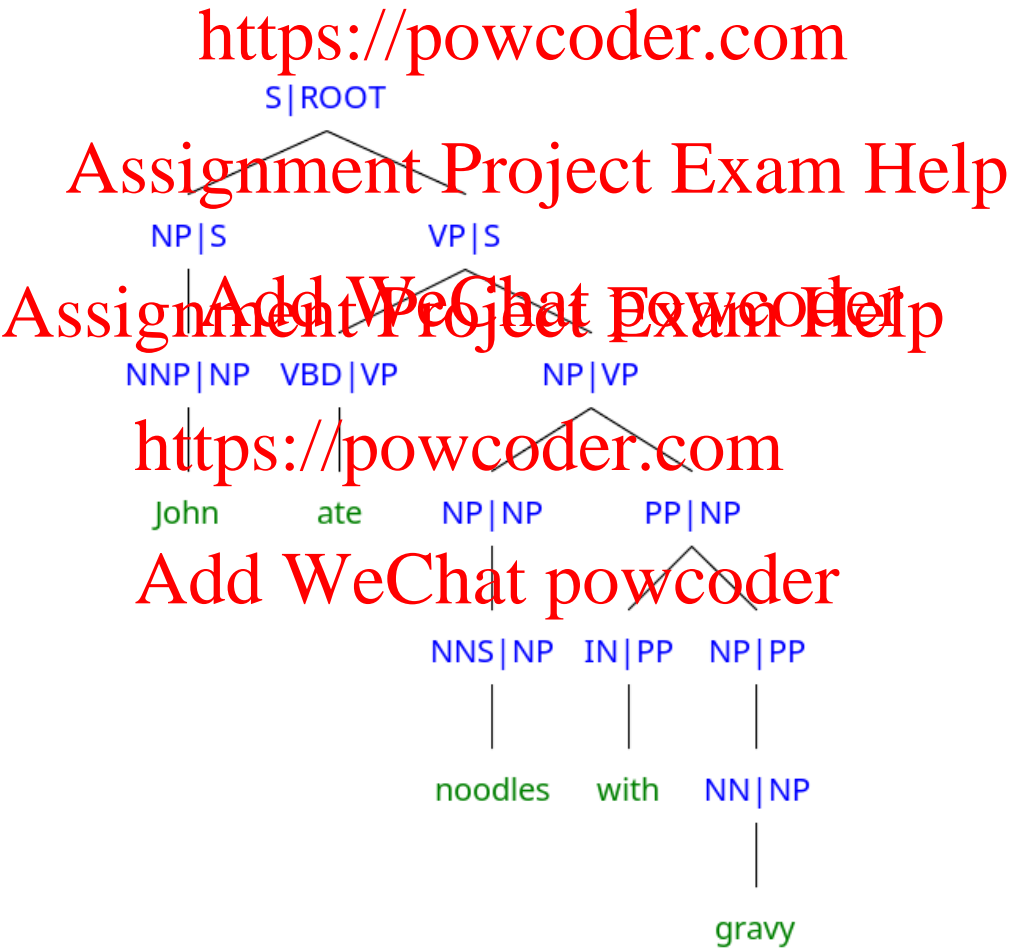
## Grammar Refinement

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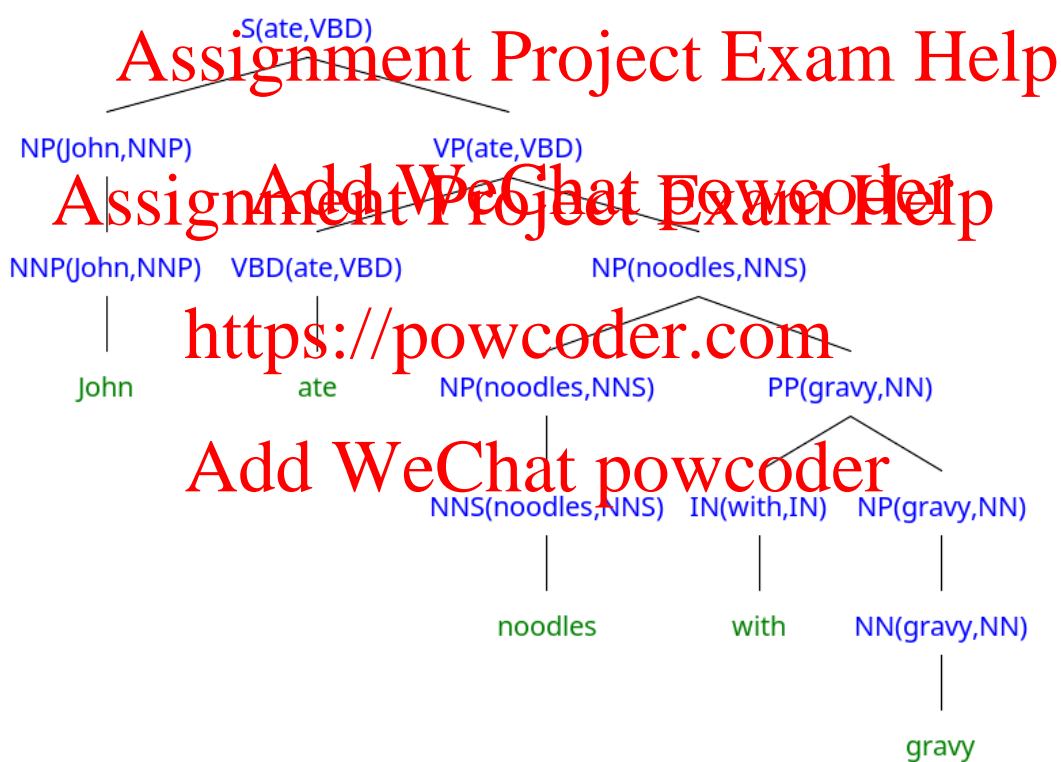
- ▶ Grammars extracted from treebanks (e.g., the Penn TreeBank) are often sensitive to ambiguities in the parses, even with the weighted productions
- ▶ There are various attempts to augment with the vanilla PCFG with more expressive productions
  - ▶ Parent annotation
  - ▶ Lexicalization

Parent annotation



## Lexicalized CFGs

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## Discriminative approaches with discrete features

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- ▶ The scores for each production can be computed as an inner product of features and their weights,

$$s_j(X, \alpha, (i, j, k)) = \langle \mathbf{f}(X, \alpha, (i, j, k)), \mathbf{w} \rangle$$

where the feature vector  $\mathbf{f}$  is a function of the left-hand side  $X$ , the right-hand side  $\alpha$ , the anchor indices  $(i, j, k)$ , and the input  $\mathbf{w}$ .

- ▶ The basic feature  $\mathbf{f}(X, \alpha, (i, j, k)) = \{(X, \alpha)\}$  encodes only the identify of the production itself and is therefore as expressive as PCFG trained discriminatively.
- ▶ Other features include the words in the beginning and at the end of the span  $w_i, w_{j+1}$ , the word at the split point  $w_{k+1}$ , etc.

## Perceptron training

- ▶ Perceptron training for parsing is very similar to that of sequence labeling
- ▶ The feature vector for a sentence tree pair decomposes to the sum of local features

$$\mathbf{f}(\tau, \mathbf{w}^{(i)}) = \sum_{(X \rightarrow \alpha, (i, j, k)) \in \tau} \mathbf{f}(X, \alpha, (i, j, k), \mathbf{w}^{(i)})$$

- ▶ Find the tree with the highest score based on the current model

$$\hat{\tau} = \operatorname{argmax}_{\tau \in \mathcal{T}(\mathbf{w})} \theta \cdot \mathbf{f}(\tau, \mathbf{w}^{(i)})$$

- ▶ Update the feature weights

$$\theta \leftarrow \mathbf{f}(\tau^{(i)}, \mathbf{w}^{(i)}) - \mathbf{f}(\hat{\tau}, \mathbf{w}^{(i)})$$

CRF parsing

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- The score of a derivation  $\Psi(\tau)$  can be converted into a probability by normalizing over all possible derivations:

$$P(\tau|\mathbf{w}) = \frac{\exp \Psi(\tau)}{\sum_{\tau' \in \mathcal{T}(\mathbf{w})} \exp \Psi(\tau')}$$

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- Using this probability, a WCFG can be trained by maximizing the conditional log-likelihood of a labeled corpus.



## CRF training

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- ▶ Just as in logistic regression and the conditional random field over sequences, the gradient of the conditional log-likelihood is the difference between the observed and expected counts of each feature.
- ▶ The expectation  $E_{\tau|\mathbf{w}}[\mathbf{f}(\tau, \mathbf{w}^{(i)}); \boldsymbol{\theta}]$  requires summing over all possible parses and computing the marginal probabilities of anchored productions,  $P(X \rightarrow \alpha, (i, j, k) | \mathbf{w})$ .
- ▶ In CRF sequence labeling, marginal probabilities of over tag bigrams are computed by the two-pass **forward-backward algorithm**. The analogue for context-free grammars is the **inside-outside** algorithm, in which marginal probabilities are computed from terms generated by an upward and downward pass over the parsing chart.

## Neural context-free grammars

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- ▶ Neural networks can be applied to parsing by representing each span with a dense numerical vector. For example, the anchor  $(i, j, k)$  and sentence  $\mathbf{w}$  can be associated with a column vector:

$$\mathbf{v}_{(i,j,k)} = [\mathbf{u}_{w_{i-1}}; \mathbf{u}_{w_i}; \mathbf{u}_{w_{j-1}}; \mathbf{u}_{w_j}; \mathbf{u}_{w_{k-1}}; \mathbf{u}_{w_k}]$$

- ▶ The vector can be fed into a feed-forward neural net:

$$\tilde{\mathbf{v}}_{(i,j,k)} = \text{FeedForward}(\mathbf{v}_{(i,j,k)})$$

- ▶ The score of a constituent can be computed with a weight matrix

$$\psi(X \rightarrow \alpha, (i, j, k)) = \tilde{\mathbf{v}}_{(i,j,k)}^\top \Theta \mathbf{f}(X \rightarrow \alpha)$$

Parsing with the Transformer-based encoder-decoder framework

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- Using the contextualized embeddings trained with Transformer to compute the vectorial representation for constituents, and then efficiently search for the syntactic tree with the highest score with the CKY algorithm.

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Score the candidate trees and search for the optimal one by the model <https://powcoder.com>

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- Assign a real-valued score  $s(T)$  to each tree  $T$ , which decomposes as follows

$$s(T) = \sum_{(i,j,l) \in T} s(i,j,l)$$

where  $s(i,j,l)$  is a real-valued score for a constituent between position  $i$  and  $j$  with the label  $l$

- Given the scores of constituent, the model-optimal tree can be found with the CKY algorithm.

Train the model with a max-margin objective

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- ▶ Given the correct tree  $T^*$ , the model is trained to satisfy the margin constraints

$$s(T^*) \geq s(T) + \Delta(T, T^*)$$

for all trees  $T$  by minimizing the hinge loss

$$\max \left( 0, \max_{T \neq T^*} [s(T) + \Delta(T, T^*)] - s(T^*) \right)$$

- ▶  $\Delta$  is the Hamming loss on labeled spans, and the tree that violates the most constraints is selected for purposes of updating parameters.

## Encoder

- ▶ The encoder portion of our model is split into two parts:
  - ▶ A word-based portion that assigns a context-aware vector representation  $\mathbf{y}_t$  to each sentence with Transformer (self-attention followed by position-wise feedforward neural network)
    - ▶ The input is the sum of a word embedding, position embedding, and POS embedding
  - ▶ A chart portion that combines the vectors  $\mathbf{y}_t$  to generate the scores for each span  $s(i, j, l)$ .

- ▶ Span score:

$$s(i, j, \cdot) = \Theta_2 \text{ReLU}(\text{LayerNorm}(\Theta_1 \mathbf{v} + \mathbf{b}_1) + \mathbf{b}_2)$$

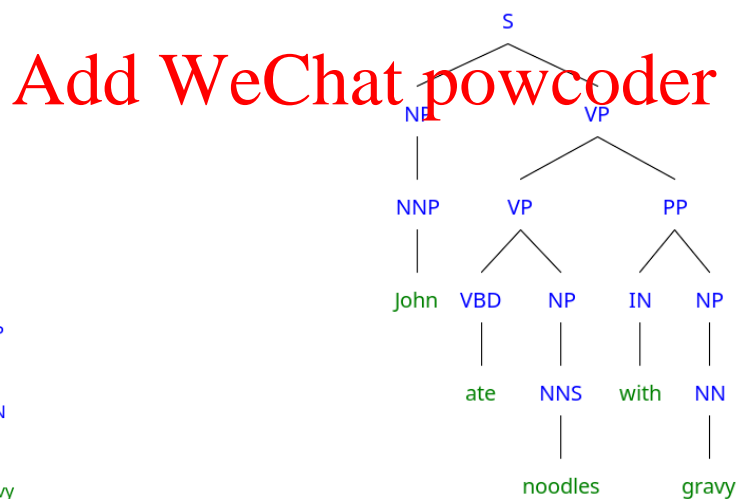
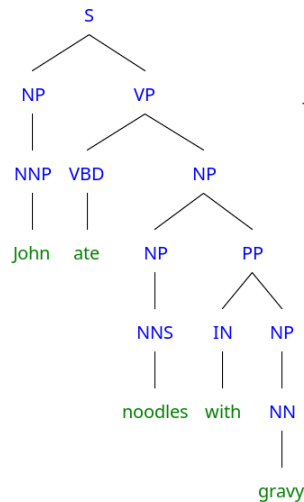
- ▶ The input vector  $\mathbf{v}$  combines the word-based vectors:

$$\mathbf{v} = [\overleftarrow{\mathbf{y}}_j - \overleftarrow{\mathbf{y}}_i; \overrightarrow{\mathbf{y}}_{j+1} - \overrightarrow{\mathbf{y}}_{i+1}]$$

where  $\overleftarrow{\mathbf{y}}_t$  and  $\overrightarrow{\mathbf{y}}_t$  are the first and second half of the  $\mathbf{y}_t$  respectively

## Parser evaluation

- ▶ **Precision:** the fraction of constituents in the system parse that match a constituent in the reference parse.
- ▶ **Recall:** the fraction of constituents in the reference parse that match a constituent in the system parse.
- ▶ **labeled vs unlabeled** precision and recall: In labeled precision and recall, the system must also match the phrase type for each constituent; in unlabeled precision and recall, it is only required to match the constituent structure.



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Transition-based syntactic parsing

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Transition-based syntactic parsing

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- ▶ Transition-based constituent parsing
- ▶ Transition-based dependency parsing
- ▶ Transition-based AMR parsing

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## Transition-based Constituent Parsing

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- ▶ A transition-based constituent parsing model is a quadruple  $C = (S, T, s_0, S_t)$  where:
  - ▶  $S$  is a set of parser states or configurations,
  - ▶  $T$  is a set of actions, e.g., *shift*, *reduce*,
  - ▶  $s_0$  is an initialization function that maps an input sentence into a unique *initial state*,
  - ▶  $S_t \in S$  is a set of *terminal states*
- ▶ An action  $t \in T$  is a transition function that transforms the current state into a new state
- ▶ A state  $s \in S$  is defined as a tuple  $s = (\alpha, \beta)$  where  $\alpha$  is a *stack* that holds already constructed subtrees, and  $\beta$  is a *queue* which is used to store words that is yet to be processed.

Shift-Reduce a Transition-based algorithm

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Shift-Reduce: a Transition-based algorithm

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He<sub>1</sub>

eats<sub>2</sub> noodles<sub>3</sub> with<sub>4</sub> chopsticks<sub>5</sub>

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reduce

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NP

eats<sub>2</sub> noodles<sub>3</sub> with<sub>4</sub> chopsticks<sub>5</sub>

He<sub>1</sub>

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Shift-Reduce: a Transition-based algorithm

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NP eats<sub>2</sub> noodles<sub>3</sub> with<sub>4</sub> chopsticks<sub>5</sub>

He<sub>1</sub>

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shift

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NP eats<sub>2</sub>

noodles<sub>3</sub> with<sub>4</sub> chopsticks<sub>5</sub>

He<sub>1</sub>

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NP eats<sub>2</sub> noodles<sub>3</sub> with<sub>4</sub> chopsticks<sub>5</sub>

He<sub>1</sub>

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shift

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NP eats<sub>2</sub> noodles<sub>3</sub>

with<sub>4</sub> chopsticks<sub>5</sub>

He<sub>1</sub>

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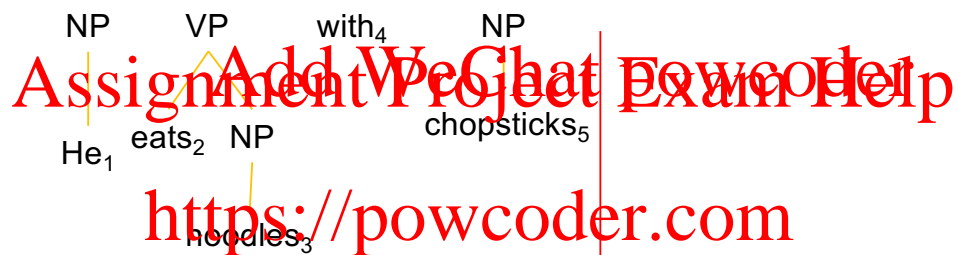
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Shift-Reduce. a Transition-based algorithm

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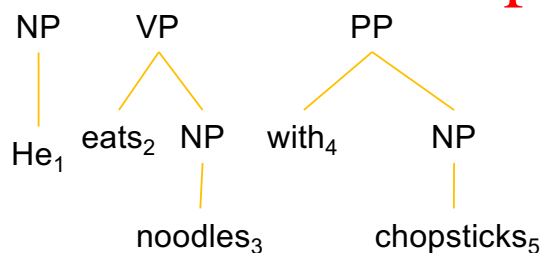
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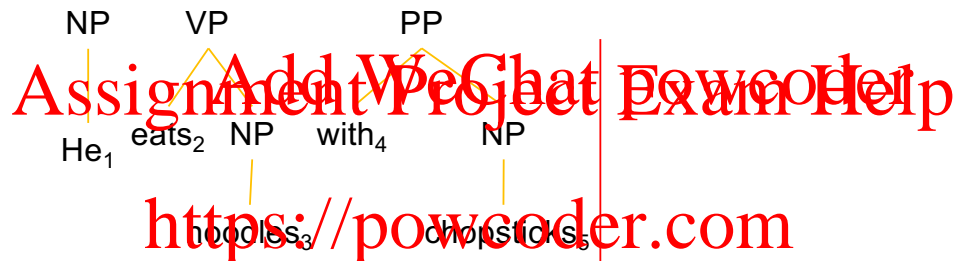
reduce

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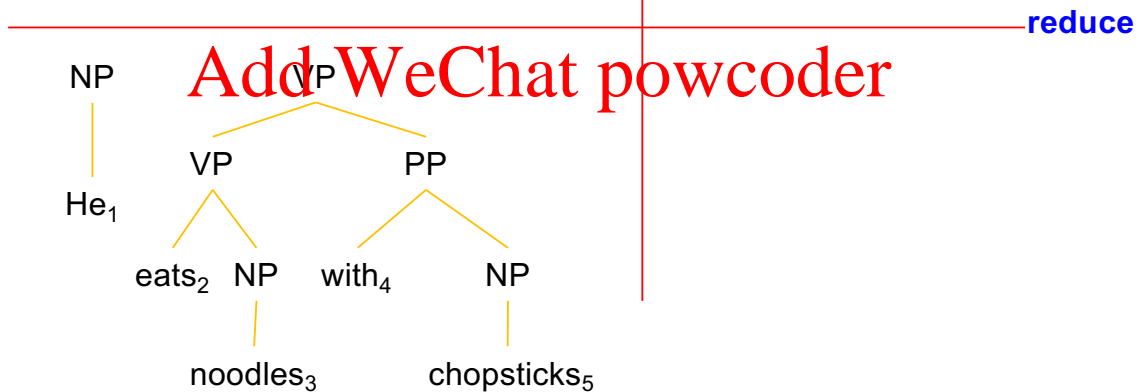


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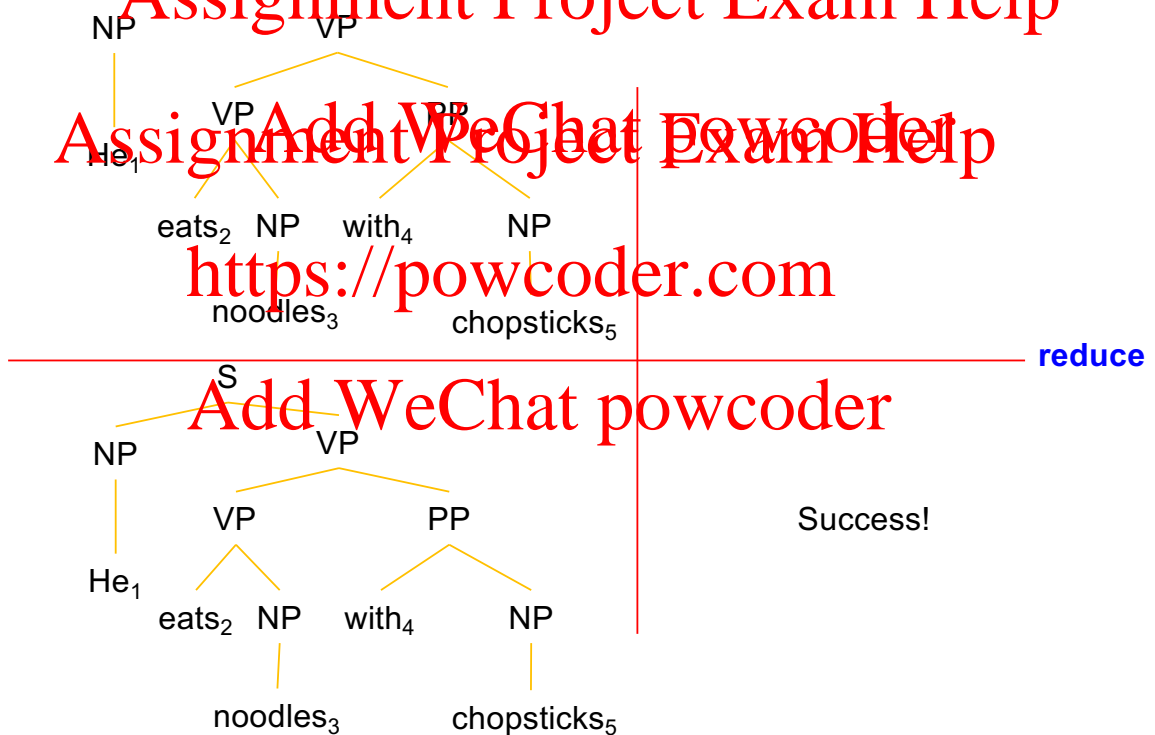
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“Oracle”

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- ▶ The oracle is a sequence of actions that lead to the correct parse of a sentence.
- ▶ When training a transition-based parsing model, we first map a gold parse tree onto an oracle sequence of actions
- ▶ We can learn a model by comparing the oracle to predicted action sequences and update the parameters of the model.

## The Perceptron learning algorithm

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- 1: **Input:** Training examples  $(x_i, y_i)$
- 2: **Initialization:** Set  $\theta = 0$
- 3: **for**  $t \leftarrow 1, T$  **do**
- 4:     **for**  $i \leftarrow 1, N$  **do**
- 5:          $z_i \leftarrow \operatorname{argmax}_{z \in \text{GEN}(x_i)} f(x_i, z) \cdot \theta$
- 6:         **if**  $z_i \neq y_i$  **then**
- 7:              $\theta \leftarrow \theta + f(x_i, y_i) - f(x_i, z_i)$
- 8: **Output:** Parameters  $\theta$



## Lexicalized transition-based parsing actions

- ▶ Each action  $t \in T$  is a transition action that transforms a state into a new state.
  - ▶ **SHIFT** ( $sl$ ): remove the first word-POS pair from  $\beta$ , and push it onto the top of  $\sigma$ ;
  - ▶ **REDUCE-UNARY- $X$**  ( $ru-x$ ): pop the top subtree from  $\sigma$ , construct a new unary node labeled with  $X$  for the subtree, and then push the new subtree back onto  $\sigma$ . The head of the new subtree is inherited from the child;
  - ▶ **REDUCE-BINARY-L/R- $X$**  ( $rl/rl-x$ ): pop the top two subtrees from  $\sigma$ , combine them into a new tree with a node labeled with  $X$ , then push the new subtree back onto  $\sigma$ . The left (L) and right (R) versions of the action indicate whether the head of the new subtree is inherited from its left or right child.
- ▶ A parsing state  $s \in S$  is defined as a tuple  $s = (\sigma, \beta)$ , where  $\sigma$  is a stack that is maintained to hold the partial parsing structures that are already constructed and  $\beta$  is a queue used to store unprocessed input (typically word-POS tag pairs).

Updating feature weights

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$$\nabla_{\theta} \begin{pmatrix} \begin{bmatrix} p_0 tc = N - NP \sim shift \\ p_0 tc = N - NP \sim reduce \\ p_0 wc = noodles - NP \sim shift \\ p_0 wc = noodles - NP \sim reduce \\ p_1 tc = V - V \sim shift \\ p_1 tc = V - V \sim reduce \\ p_1 wc = eats - V \sim shift \\ p_1 wc = eats - V \sim reduce \end{bmatrix} \end{pmatrix} - \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Notes: The feature  $p_0 tc = N - NP$  predicts a “shift” action when the oracle action should be “reduce”.

## Transition-based parsing features

Type      Feature Templates

$p_0tc, p_0wc, p_1tc, p_1wc, p_2tc$

unigrams       $p_2wc, p_3tc, p_3wc, q_0wt, q_1wt$   
 $q_2wt, q_3wt, p_0/wc, p_{0r}wc$

bigrams       $p_{0l}wc, p_{1l}wc, p_{1r}wc, p_{1u}wc$   
 $p_0wp_1w, p_0wp_1c, p_0cp_1w, p_0cp_1c$

bigrams       $p_0wq_0w, p_0wq_0t, p_0cq_0w, p_0cq_0t$   
 $q_0wq_1w, q_0wq_1t, q_0cq_1w, q_0cq_1t$   
 $p_1wq_0w, p_1wq_0t, p_1cq_0w, p_1cq_0t$

trigrams       $p_0cp_1cp_2c, p_0wp_1cp_2c, p_0cp_1wq_0t$   
 $p_0cp_1cp_2w, p_0cp_1cq_0t, p_0wp_1cq_0t$   
 $p_0cp_1wq_0t, p_0cp_1cq_0w$

Baseline features, where  $p_i$  represents the  $i_{th}$  subtree in the stack  $\sigma$  and  $q_i$  denotes the  $i_{th}$  item in the queue  $\beta$ .  $w$  refers to the head word,  $t$  refers to the head POS, and  $c$  refers to the constituent label.  $p_{il}$  and  $p_{ir}$  refer to the left and right child for a binary subtree  $p_i$ , and  $p_{iu}$  refers to the child of a unary subtree  $p_i$ .

## Feature vector

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feature	count	feature	count
$p_0 tc = N-NP \sim \text{shift}$	0	$p_0 tc = N-NP \sim \text{reduce}$	1
$p_0 wc = \text{noodles}-NP \sim \text{shift}$	0	$p_0 wc = \text{noodles}-NP \sim \text{reduce}$	1
$p_1 tc = V-V \sim \text{shift}$	0	$p_1 tc = V-V \sim \text{reduce}$	1
$p_1 wc = \text{eats}-V \sim \text{shift}$	0	$p_1 wc = \text{eats}-V \sim \text{reduce}$	1
$p_{0u} wc = \text{noodles}-N \sim \text{shift}$	0	$p_{0u} wc = \text{noodles}-N \sim \text{reduce}$	1
$q_0 wt = \text{with}-P \sim \text{shift}$	0	$q_0 wt = \text{with}-P \sim \text{reduce}$	1
$q_1 wt = \text{chopsticks}-N \sim \text{shift}$	0	$q_1 wt = \text{chopsticks}-N \sim \text{reduce}$	1
...	...	...	...

Notes: Feature count for one configuration. The total count for a sentence will be a sum over all configurations in the derivation of the syntactic structure of the sentence

## Beam Search

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**Input:** A POS-tagged sentence, beam size  $k$ .

**Output:** A constituent parse tree

```
1:  $beam_0 \leftarrow \{s_0\}$  ▷ initialization
2:  $i \leftarrow 0$  ▷ step index
3: loop
4:    $P \leftarrow \{\}$  ▷ a priority queue
5:   while  $beam_i$  is not empty do
6:      $s \leftarrow \text{Pop}(beam_i)$ 
7:     for all possible  $t \in T$  do
8:        $s_{new} \leftarrow \text{apply } t \text{ to } s$ 
9:       score  $s_{new}$ 
10:      insert  $s_{new}$  into  $P$ 
11:    $beam_{i+1} \leftarrow k \text{ best states of } P$ 
12:    $s_{best} \leftarrow \text{best state in } beam_{i+1}$ 
13:   if  $s_{best} \in S_t$  then
14:     return  $s_{best}$ 
15:    $i \leftarrow i + 1$ 
```

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## CFG based parsing vs transition-based parsing

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- ▶ A transition-based parser scores the actions while a PCFG based parsing model scores the rules
- ▶ It's customary to use the beam search algorithm in transition-based parsing
- ▶ The transition-based approach can be easily applied to dependency parsing as well as graph-based semantic parsing
- ▶ Learning for transition-based parsing can be with done with basically any type of classifier, including neural network models