

Assignment Project Exam Help

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Vector Clocks

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Problem: Detecting causal relations

If $L(e) < L(e')$

- Cannot conclude that $e \rightarrow e'$

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Looking at Lamport timestamps

- Cannot conclude which events are causally related

Solution: use a **vector clock**

Vector Clocks

- Developed **independently** by Fidge, Mattern and Schmuck.
- Time is represented by a set of n -dimensional non-negative integer vectors.
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- Each process has a clock C_i consisting of a **vector of length n** , the total number of processes $vt[1..n]$. $vt[j]$ is the local logical clock of P_j and describes the logical time progress at process P_j

Vector Clock Protocol

- P_i ticks by incrementing its own component of its clock
 - $C_i[i] += 1$
- Timestamp $C(e)$ of event e is the clock value after ticking
- Each message is piggybacked with the local vector u
- Recipient updates local vector to max of u and local vector v

Vector Clock Protocol

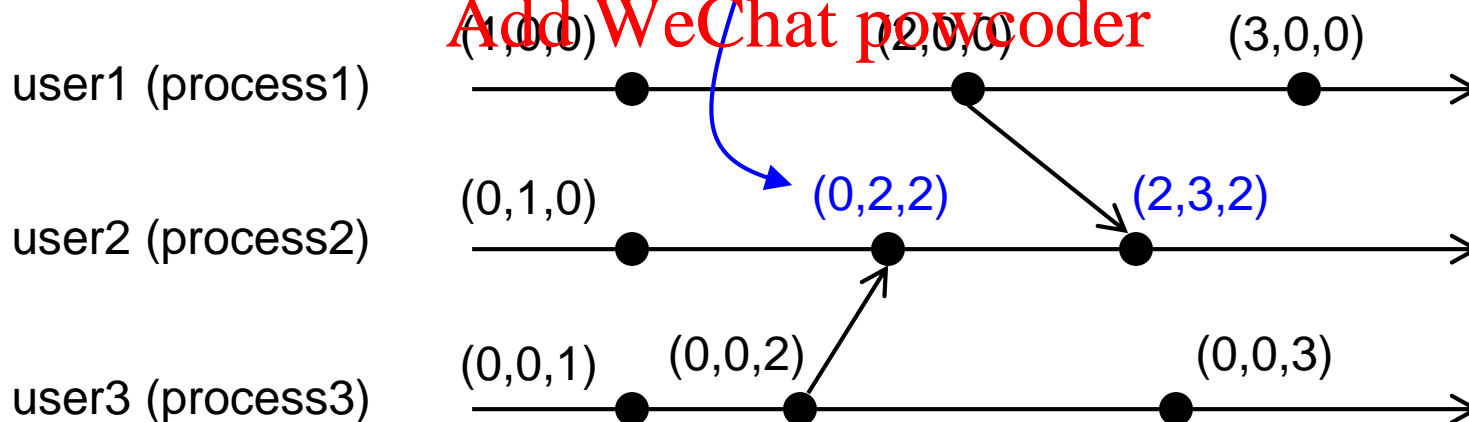
- Each process i has a local vector C
- Increment $C[i]$ at each “local computation” and “send” event
- When sending a message, vector clock value V is attached to the message. At each “receive” event, $C = \text{pairwise-max}(C, V)$

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$C = (0, 1, 0)$, $V = (0, 0, 2)$

$\text{pairwise-max}(C, V) = (0, 2, 2)$

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Vector clocks Protocol

1. Vector initialized to 0 at each process

$$V_i[j] = 0 \text{ for } i, j = 1, \dots, N$$

2. Process increments its element of the vector in local vector before event:

$$V_i[i] = V_i[i] + 1$$

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3. Piggyback V_i with every message sent from process P_i

4. When P_j receives message, compares vectors element by element and sets local vector to higher of two values

$$V_j[k] = \max(V_j[k], V_i[k]) \text{ for } k=1, \dots, N$$

Comparing vector timestamps

Define

$V = V'$ iff $V[i] = V'[i]$ for $i = 1 \dots N$

$V \leq V'$ iff $V[i] \leq V'[i]$ for $i = 1 \dots N$

$V < V'$ iff $V \leq V'$ and $V \neq V'$

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For any two events e, e'

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$e \rightarrow e'$ if and only if $V(e) < V(e')$

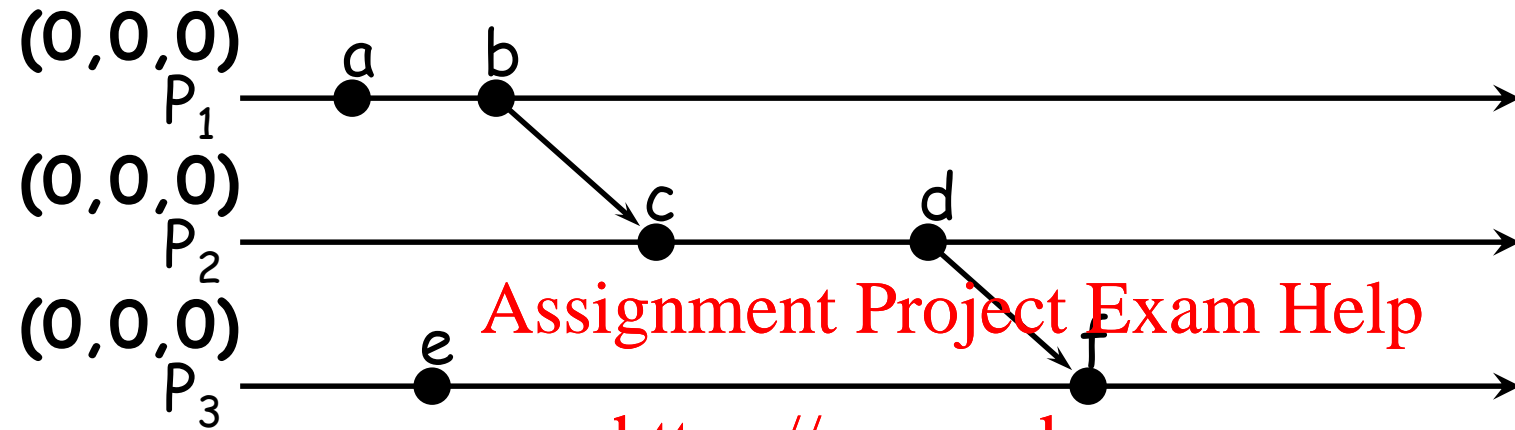
Two events are **concurrent** if neither

$V(e) \leq V(e')$ nor $V(e') \leq V(e)$

Structure of the Vector Clock

- In order to determine if two events e, e' are causally related or not, just take their vector timestamps $V(e)$ and $V(e')$:
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 - if $V(e) < V(e') \vee V(e') < V(e)$, then e' and e *are causally related*
 - Otherwise, they *are concurrent*.

Vector timestamps

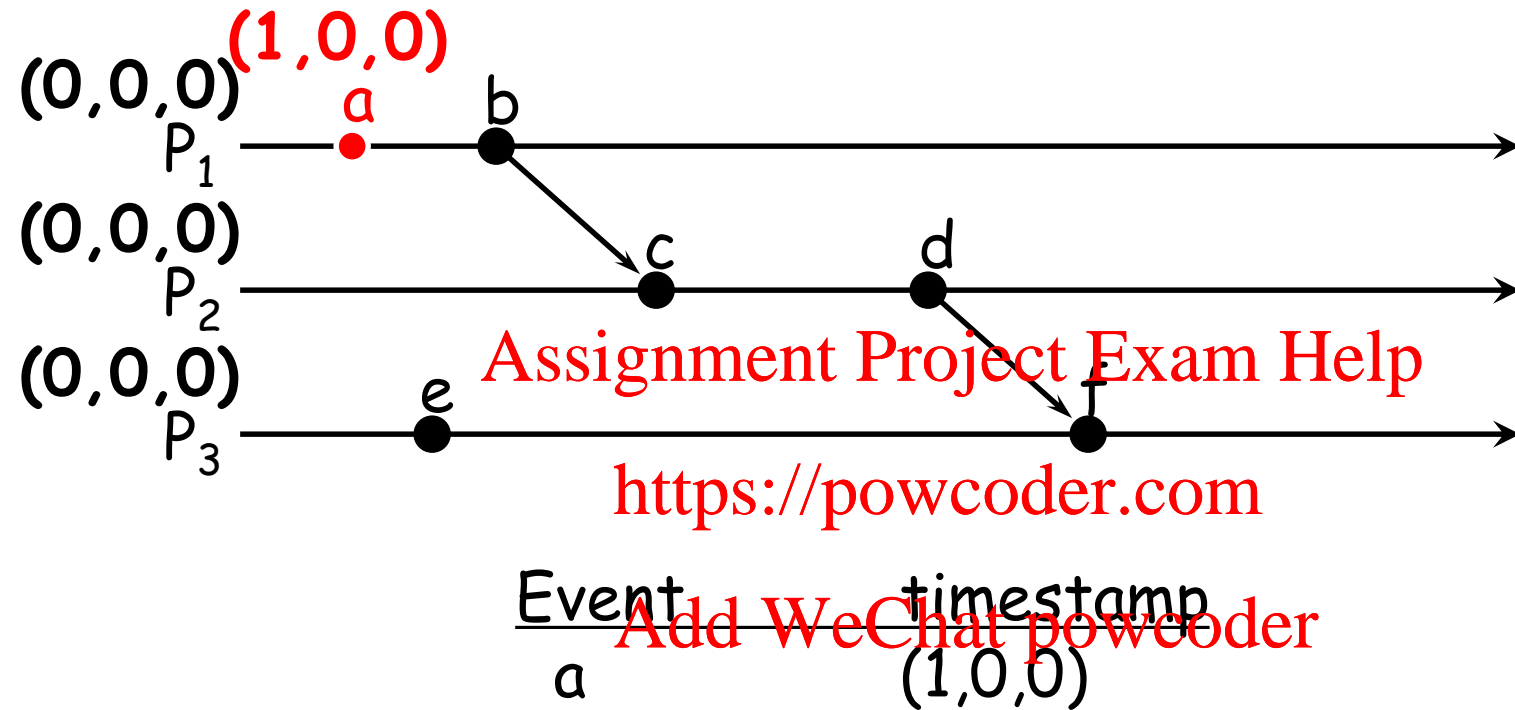


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Vector timestamps

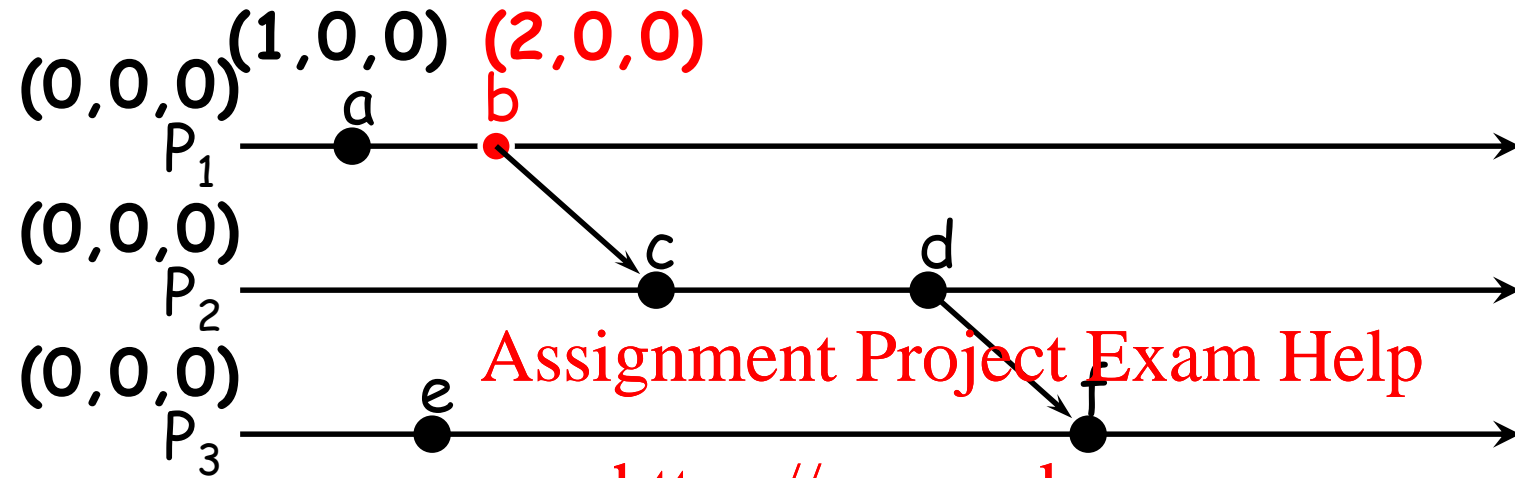


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Vector timestamps

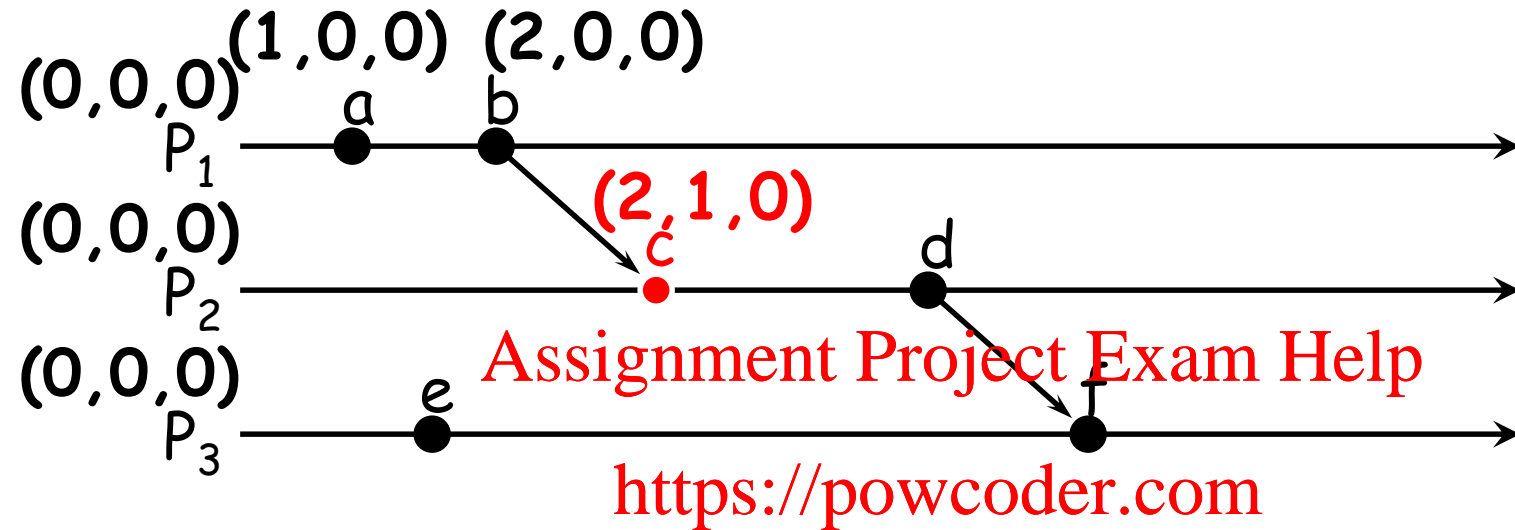


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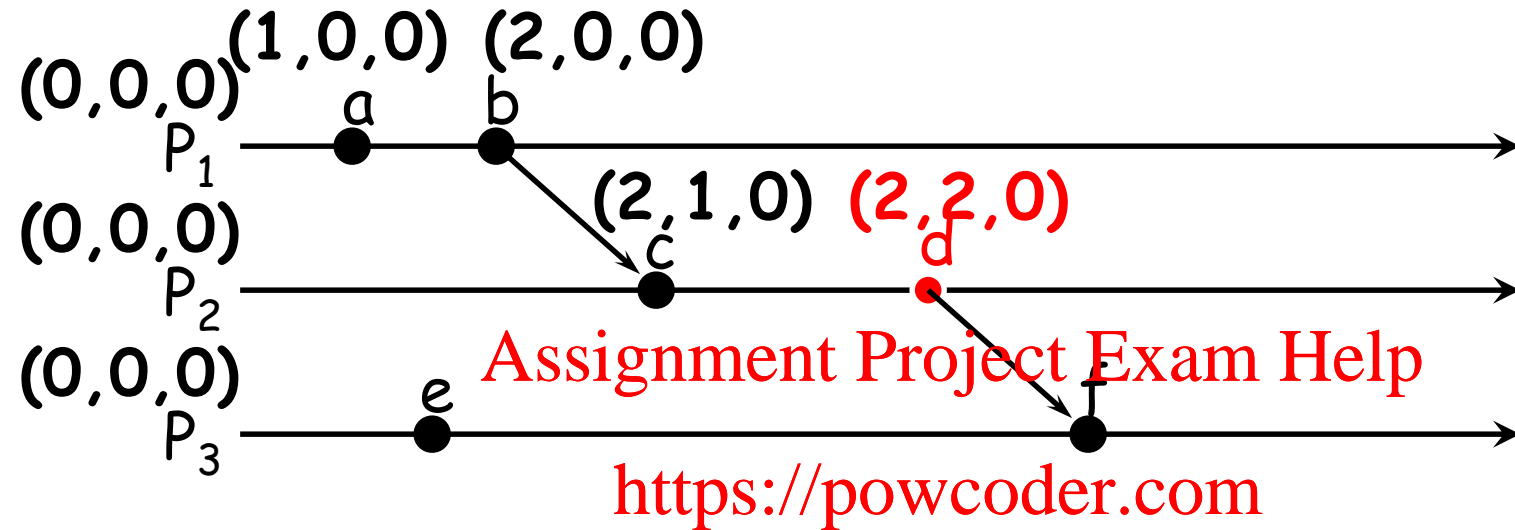
Event	timestamp
a	$(1,0,0)$
b	$(2,0,0)$

Vector timestamps



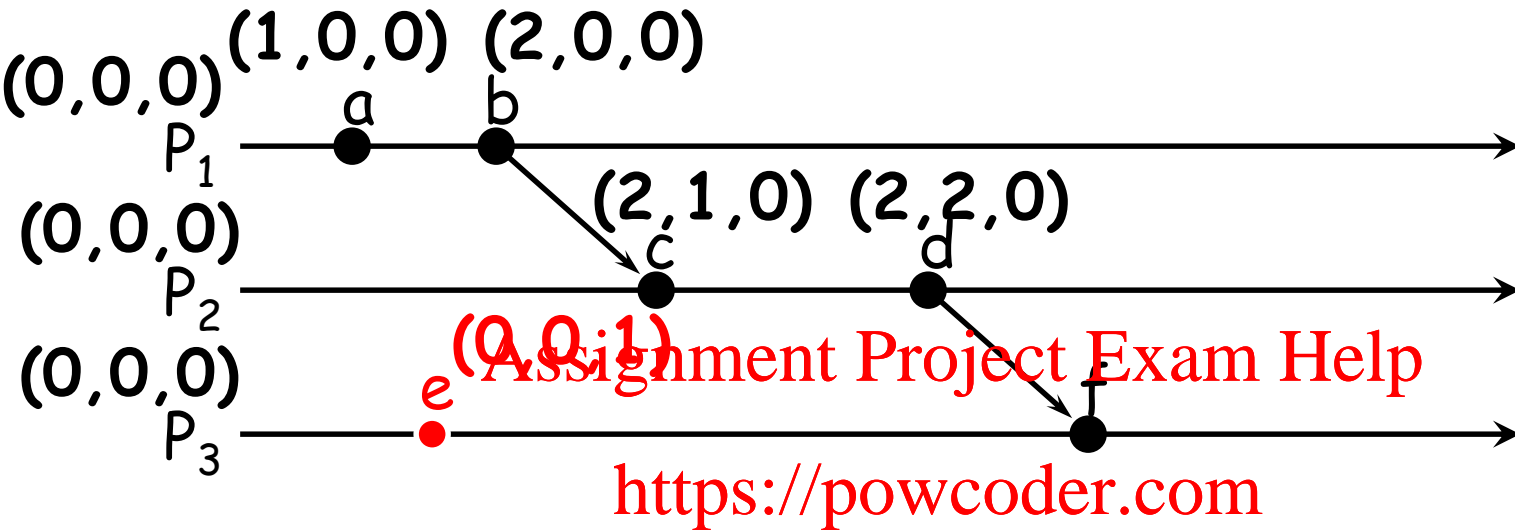
Event	timestamp
a	$(1,0,0)$
b	$(2,0,0)$
c	$(2,1,0)$

Vector timestamps



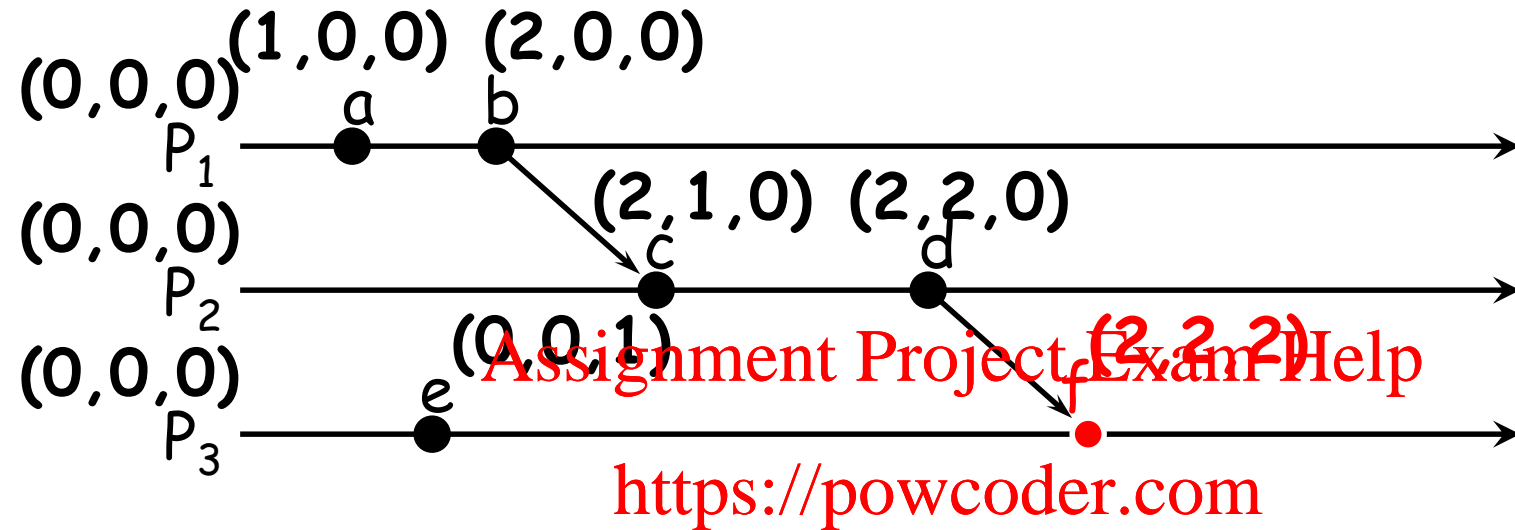
Event	timestamp
a	$(1,0,0)$
b	$(2,0,0)$
c	$(2,1,0)$
d	$(2,2,0)$

Vector timestamps



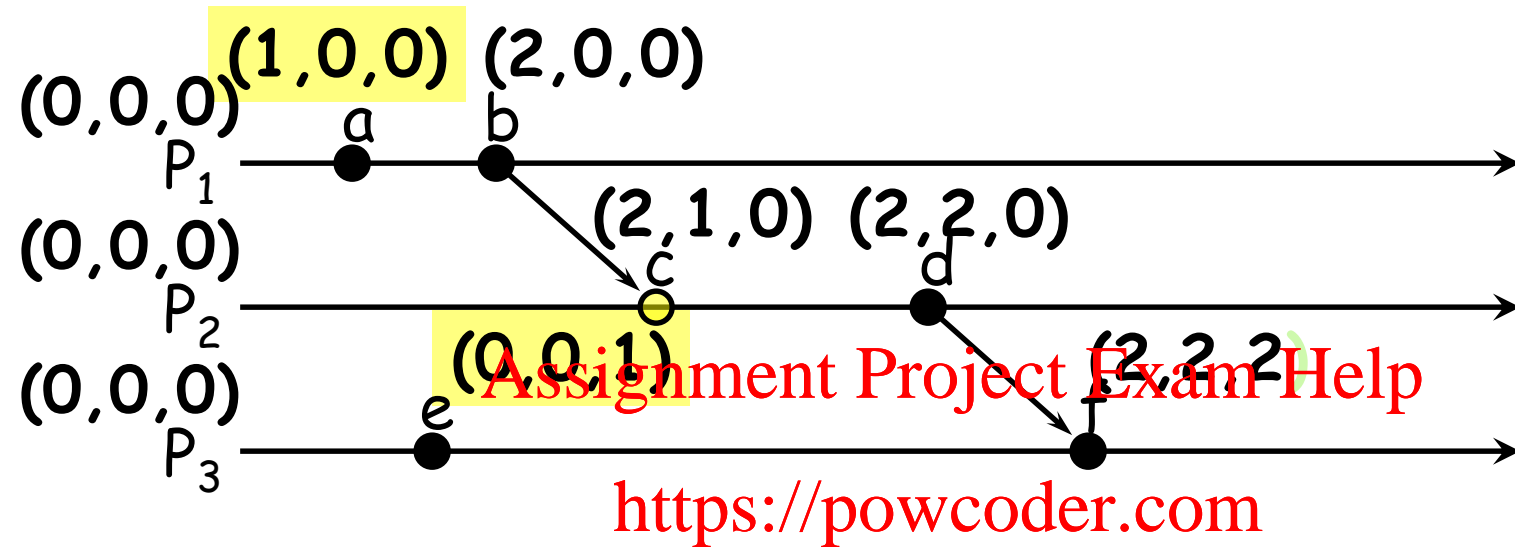
Event	timestamp
a	(1,0,0)
b	(2,0,0)
c	(2,1,0)
d	(2,2,0)
e	(0,0,1)

Vector timestamps



Event	timestamp
a	(1,0,0)
b	(2,0,0)
c	(2,1,0)
d	(2,2,0)
e	(0,0,1)
f	(2,2,2)

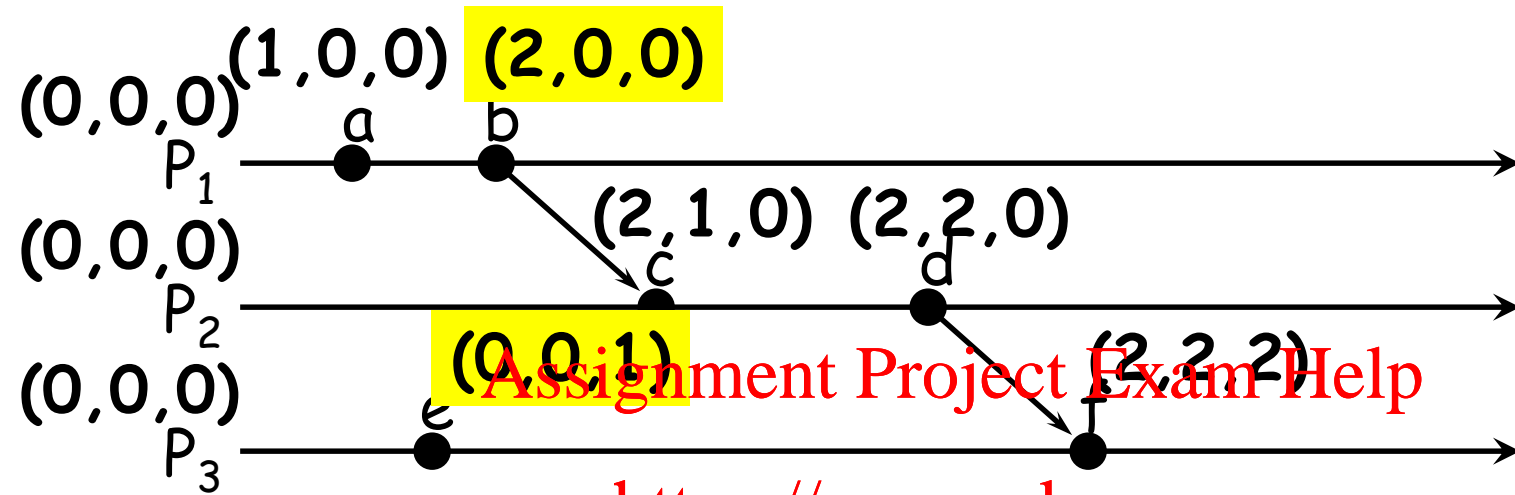
Vector timestamps



Event	timestamp
a	(1,0,0)
b	(2,0,0)
c	(2,1,0)
d	(2,2,0)
e	(0,0,1)
f	(2,2,2)

concurrent events

Vector timestamps



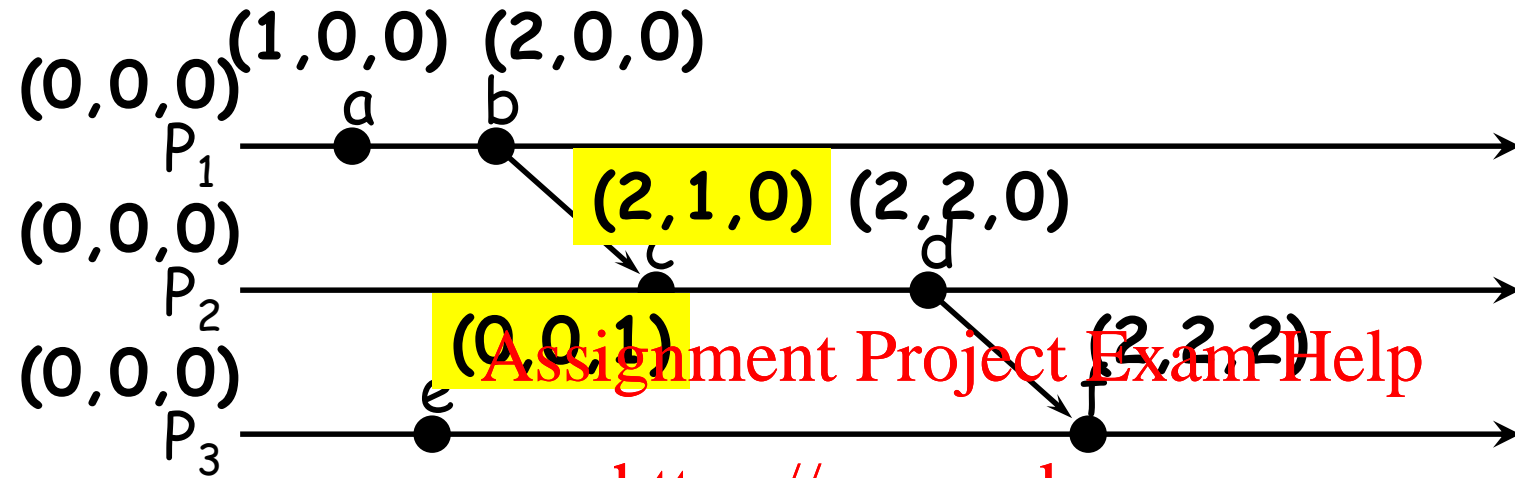
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Event	timestamp
a	(1,0,0)
b	(2,0,0)
c	(2,1,0)
d	(2,2,0)
e	(0,0,1)
f	(2,2,2)

concurrent events

Vector timestamps



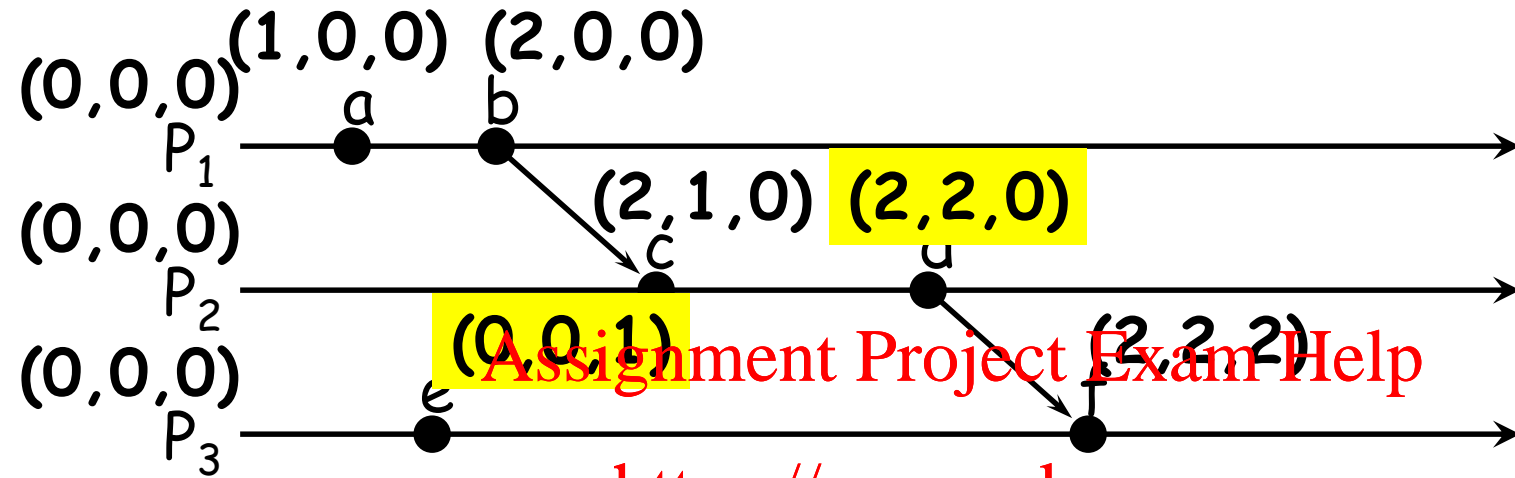
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Event	timestamp
a	(1,0,0)
b	(2,0,0)
c	(2,1,0)
d	(2,2,0)
e	(0,0,1)
f	(2,2,2)

concurrent events

Vector timestamps



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Event	timestamp
a	(1,0,0)
b	(2,0,0)
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d	(2,2,0)
e	(0,0,1)
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concurrent events

Vector Clocks

- Because of transitive nature, a process *may receive* time updates about clocks in non-neighboring process
- Since process P_i can advance the i^{th} component of local vector, it always has most accurate knowledge for local events
 - At any instant: $\forall i, j: C_i[i] \geq C_j[i]$

Strong Consistency

- For any two events e, e'
 $e \rightarrow e'$ if and only if $V(e) < V(e')$
- The system of vector clocks is strongly consistent; thus, by examining the vector timestamp of two events, we can determine if the events are causally related.
- Could we have used integers?
 - **NO**: Charron-Bost showed that for this property to hold, the dimension of vector clocks cannot be less than n , the total number of processes in the computation.