CS 61A Fall 2020

Structure and Interpretation of Computer Programs

Quiz 3

INSTRUCTIONS

- Please review this worksheet before the exam prep session. Coming prepared will help greatly, as the TA will be live solving without allocating much time for individual work.
- Either Sean or Derek will be on video live solving these questions. The other TA will be answering questions in the chat. It is in your best interest to come prepared with **specific** questions.
- This is not graded, and you do not need to turn this in to anyone.
- Fall 2020 students: the boxes below are an artifact from more typical semesters to simulate exam environments. Obviously this doesn't apply to this semester's exams, but we just kept the fields to keep our materials looking professional:) Feel free to ignore them.
- For multiple choice questions, fill in each option or choice completely.
 means mark a single choice

Last name	https://pov	wcoder.com
First name	Add WeC	hat powcoder
Student ID number		
CalCentral email (_@berkeley.edu)		
Discussion Section		
All the work on this exam is my own. (please sign)		

1. Warm-Up

(a) A palindrome is a string that remains identical when reversed. Given a string s, return whether or not it is a palindrome.

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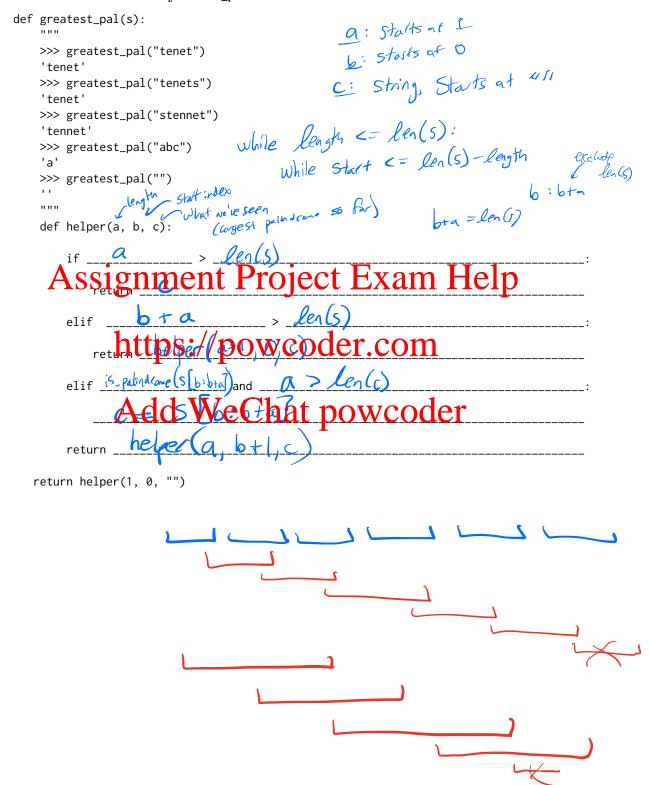
Base Case https://powcoder.com

When are you 100% sure it's a palindrome without having to do any more work?

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2. Great Pals

(a) A *substring* of s is a sequence of consecutive letters within s. Given a string s, return the longest palindromic substring of s. If there are multiple palindromic substrings of greatest length, then return the leftmost one. You may use is_palindrome.



3. Take Two

(a) A *substring* of s is a sequence of consecutive letters within s. Given a string s, return the longest palindromic substring of s. If there are multiple palindromic substrings of greatest length, then return the leftmost one. You may use is_palindrome.

4. Wait, it's all palindromes?

(a) Given a string s, return the longest palindromic substring of s. If there are multiple palindromes of greatest length, then return the leftmost one. You may not use is_palindrome.

```
def greatest_pal_two(s):
   >>> greatest_pal_two("tenet")
   'tenet'
   >>> greatest_pal_two("tenets")
                                      5[-6-17
   'tenet'
   >>> greatest_pal_two("stennet")
   'tennet'
   >>> greatest_pal_two("abc")
   'a'
   >>> greatest_pal_two("")
       len(5) 4 = 1
   if .
      return <u>S</u>
                                                        .pal-two(S[:-I]), key=len)
   return s
          >Add WeChat powcoder
          >>> max (-2, (, key = lambda x: x * x 2)
```

5. All-Ys Has Been

(a) Given mystery function Y, complete fib and is_pal so that the given doctests work correctly. When Y is called on fib, it should return a function which takes a positive integer n and returns the nth Fibonacci number. is_pal should take a string and return whether it is a palindrome.

Hint: you may use the ternary operator if <bool-exp> <a> else , which evaluates to <a> if <bool-exp> is true and evaluates to if <bool-exp> is false.

```
def Y(f):
    def call_on_self(g):
        return g(g)
    def call_f_on_inner(x):
        def call_x_on_self_then_z(z):
            return x(x)(z)
        return f(call_x_on_self_then_z)
    return call_on_self(call_f_on_inner)
```

calls gon ober calling the have

```
Y = lambda f: (lambda x: x(x))(lambda x: f(lambda z: x(x)(z)))
```

fis = V(fib maker)

fib-maker = $\lambda f: \lambda :$ Stheinpit value (n for fibonace)

```
7 fib maker,
                                                                  a K bound to call f. on _inner
def Y(f)
         def call f on inner(x):
                   def call x on self then z(z):
                              return x(x)(z)
                    return f(call x on self then z)
          return / call f on inner(call f on inner)
       I should return a fin of one argument
             Ly Notice the first ag of fgoes to the outer layer of our landed for.
                                                  This is Call-x. on-self-then-Z
     Assignment Project Exam Help
             Well, calling it = 1 some 2 applies, 2 to itself then cally the result on 2.

But we know 2 is just call from where Coder. Com

So really calling call-f-on self-the (2) calls

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Call-f-on-inner (call-f-on-inner)(2)
                                      f(call-x-on-self-then-z)(z)
                                So within our & function, we
                                       f= lambda Z: < Sib-meker> (all-f-on-inner) (2)
                                           f= (Ab-maker) (call-f-on-inner)
                                      But this is exactly what Y (fib. maker) returns!
                                  So f is Y(fib-maker). If we have a solid base case, we can agre that

f is the function we are trying to define!

Let's say fib-maker obesn't reference r; so we have a base case.
                                        Then call-x-on-self-then_z never gets called. So no recursion; we can ignore that for and we have a solid base case.
```

6. Longest Palindromic Subsequence

(a) A subsequence of a string is another string which contains possibly non-consecutive characters of the string in the same order. For example, "abcd", "acd" and "bd" are all subsequences of "abcd" (although there are others).

Given a string s, return the longest palindromic subsequence of s. If there are multiple options for palindromic subsequences, you may return any; the doctests follow the rule that all chosen letters are as far left as possible. You may not use functions from any other problem.

def gp_subseq(s):

"""

>>> gp_subseq("")

'a'

>>> gp_subseq("admrdak") # adrda is also acceptable

'admda'

"if __len (s) <= 1

return __Sto) + gp_subseq(s[i-1]) + s[-1]

return __whttps://poweoderscomfi:7, key-len)

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