

Bayes Decision Theory (BDT)

- BDT is a framework for making optimal decisions on problems involving uncertainty.
- Statistical approach to pattern classification.

Framework

1) World has states/classes, drawn from a r.v. Y .
e.g. $Y \in \{H, T\}$, $Y \in \{A, B, C, D, F\}$, $Y \in \{ok, flu\}$


prior: $p(Y)$ - prior probability of a state occurring in the world.

2) observer measures features/observations from r.v. X .

• class conditional densities (CCDs)

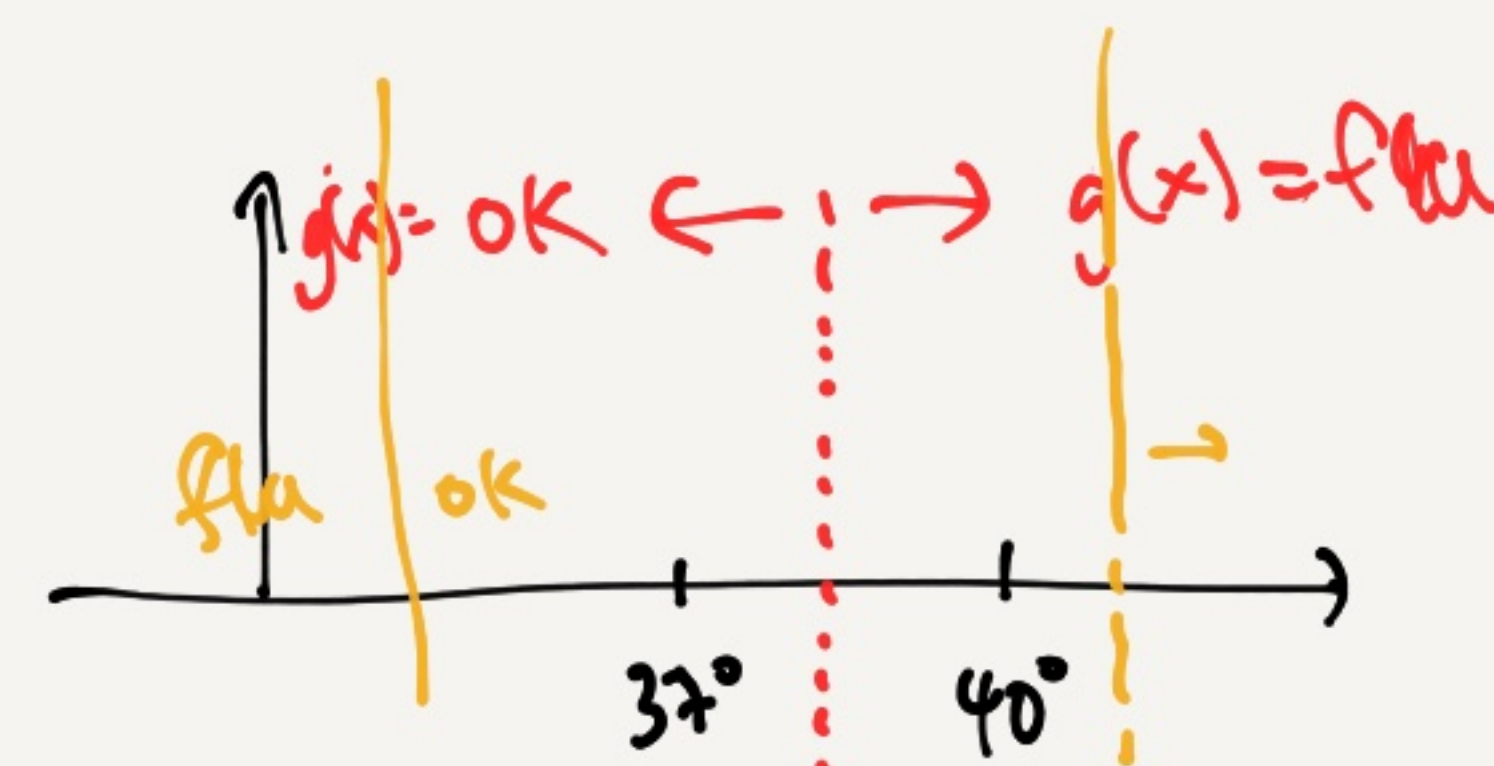
$p(X|Y)$ - observations conditioned on the state Y .

e.g. $Y \in \{ok, flu\}$, $X = \text{temperature}$

$p(X|ok) =$ 

$p(X|flu) =$ 

3) decision function. - use observation to make a decision about the state of the world.
 $g(x): X \rightarrow Y$



4) Loss function - penalty for deciding the wrong Y or making the wrong decision.

$L(g(x), y) \geq 0$, e.g. 0-1 loss function
$$L(g(x), y) = \begin{cases} 0, & g(x) = y \\ 1, & \text{otherwise.} \end{cases}$$

Goal: Find the optimal $g^*(x)$ for the given assumptions.
(loss function, CCD, prior)

Bayes Decision Rule (BDR)

Risk - expected value of the loss function

$$\text{Risk} = E_{X,Y} [L(g(X), Y)]$$
$$= \sum_y \int_x \underbrace{p(x,y)}_{p(y|x)p(x)} L(g(x), y) dx$$

$$= \int_x \sum_y \underbrace{p(y|x)p(x)} L(g(x), y) dx$$

$$= \int_x p(x) \left[\sum_y p(y|x) L(g(x), y) \right] dx$$

Conditional Risk $R(x)$
of a particular x .

$$= E_x [\underline{R(x)}] \leftarrow \text{expectation of conditional risk.}$$

Minimizing the Risk can be achieved by
minimizing the conditional risk for each x .

$$R(x) = E_{Y|x} [L(g(x), y)]$$

For an x

$$g^*(x) = y^* = \operatorname{argmin}_{j \in Y} R(x)$$

$$= \operatorname{argmin}_{j \in Y} \sum_y p(y|x) L(j, y)$$

our decision.

$$g^*(x) = \operatorname{argmin}_{j \in Y} E_{Y|x} [L(j, y)]$$

conditional expectation of
the loss function

⇓
"Bayes Decision Rule"

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0-1 loss function for Classification

Classes: $y \in \{1, \dots, C\}$

$$L(g(x), y) = \begin{cases} 1, & g(x) \neq y \\ 0, & \text{otherwise} \end{cases}$$

← misclassification by $g(x)$.

Conditional Risk:

$$R(x) = E_{y|x} [L(g(x), y)]$$

indicator function

$$= P_r(g(x) \neq y | x)$$

probability of an error given x .

$$= \sum_{y \neq g(x)} p(y|x) = 1 - \underbrace{p(y = g(x) | x)}_{\text{prob. of correct}}$$

Thus minimizing $R(x)$ is equivalent to minimizing the probability of making an error.

BDR $y^* = \underset{j}{\operatorname{argmin}} (1 - p(y=j|x))$ ← minimize conditional risk

$y^* = \underset{j}{\operatorname{argmax}} p(y=j|x)$ ← choose j that has highest posterior probability.

$y^* = \underset{j}{\operatorname{argmax}} p(x|y=j) p(y=j)$

$y^*(x) = \underset{j}{\operatorname{argmax}} \log p(x|y=j) + \log p(y=j)$

Simple example

2-class problem $\{0, 1\}$

$$g(x) = \underset{j}{\operatorname{argmax}} \log p(x|y=j) + \log p(y=j)$$

pick class 0 if:

$$\log p(x|0) + \log p(0) > \log p(x|1) + \log p(1)$$

$$\log p(x|0) - \log p(x|1) > \log p(1) - \log p(0)$$

$$\frac{p(x|0)}{p(x|1)} > \frac{p(1)}{p(0)} = T$$

likelihood ratio

Summary

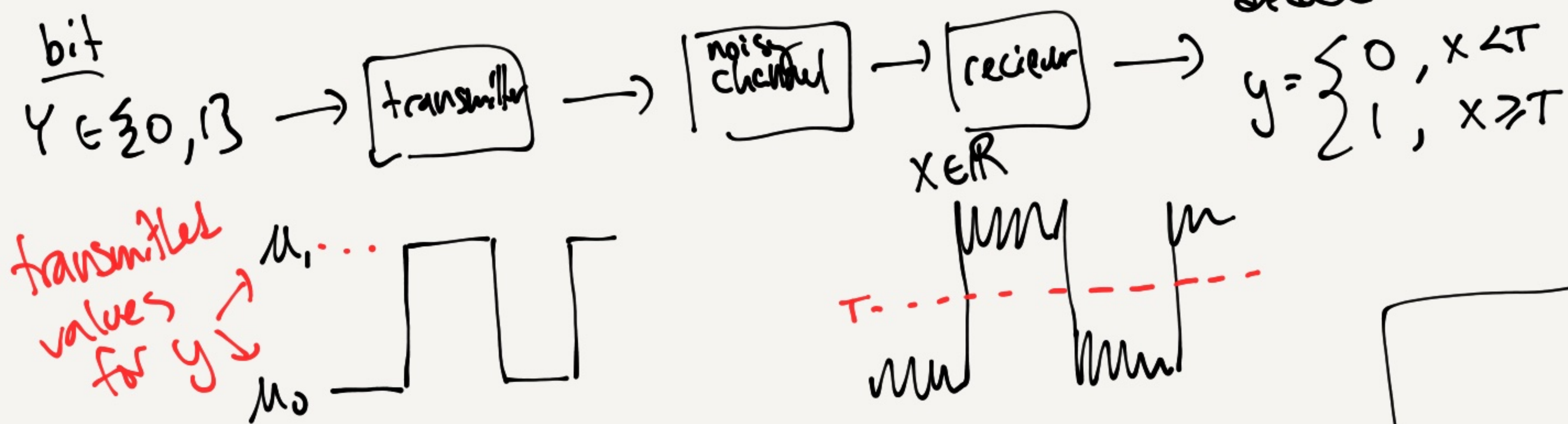
- for 0-1 loss function
 - BDR is MAP (pick maximum posterior)
 - conditional risk = prob. of error for x
 - Risk = prob of error.
 - BDR minimizes prob. of error (no other decision rule is better!)

Caveat: all the modeling assumptions are correct.
(CCD & prior are correct)

This is a generative classification model

- CCD are learned from data, decision rule is computed from CCDs.

Example: Noisy Channel



What is threshold T ?

Given measurement x , recover bit Y .

• prior: $p(y=0) = p(y=1) = \frac{1}{2}$

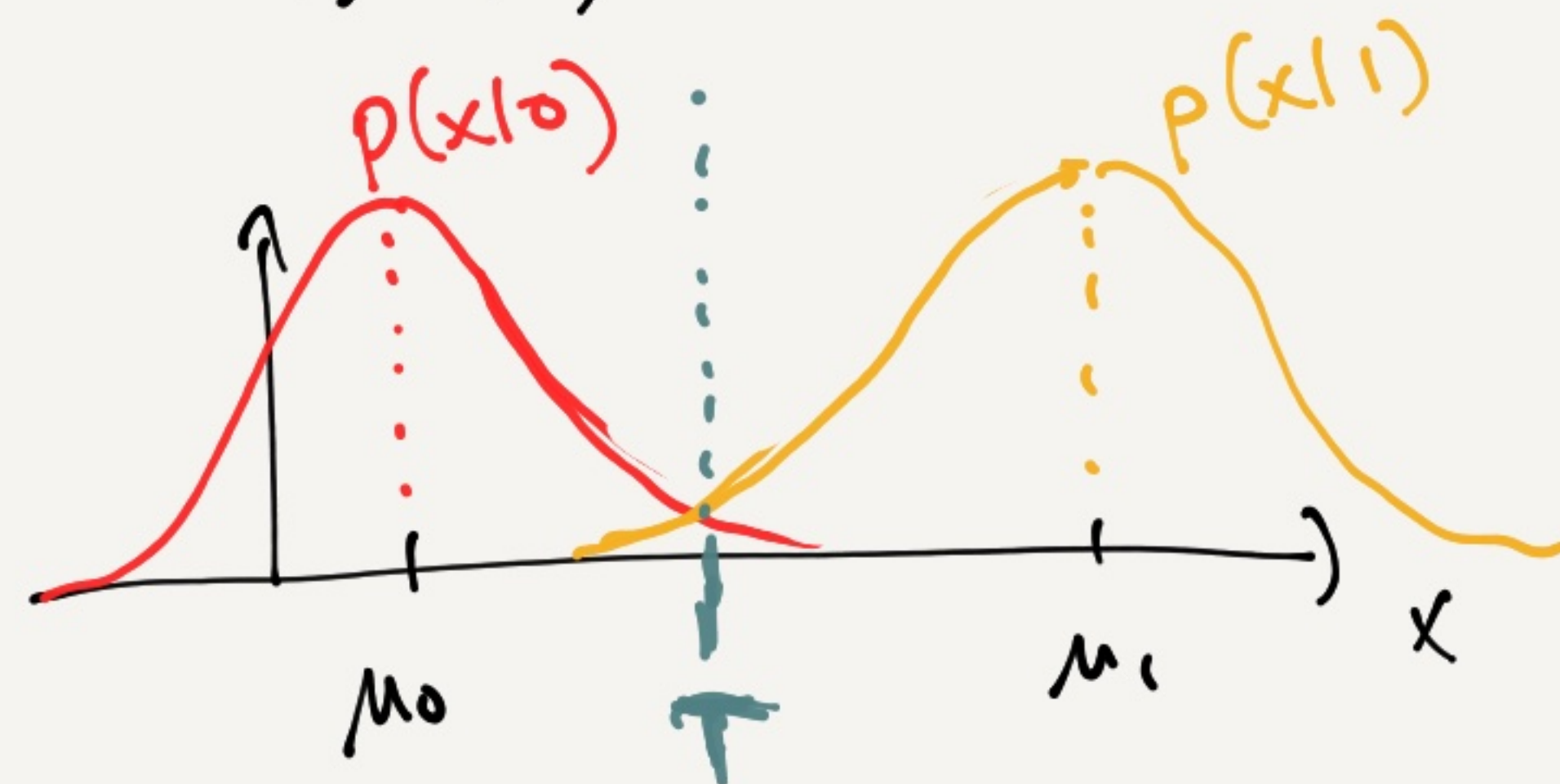
• CCD: Assume Gaussian additive noise

$$X = \mu_Y + \epsilon, \quad \epsilon \sim N(0, \sigma^2)$$

↑ meas. ↑ transmitted value ↑ channel noise

$$\begin{cases} p(x|y=0) = N(x | \mu_0, \sigma^2) \\ p(x|y=1) = N(x | \mu_1, \sigma^2) \end{cases}$$

Assume $\mu_0 < \mu_1$



BDR w/ 0-1 loss

$$\begin{aligned} y^* &= \arg\max_j \log p(x|j) + \log p(j) \\ &= \arg\max_j \left[-\frac{1}{2\sigma^2} (x - \mu_j)^2 - \frac{1}{2} \log 2\pi \right. \\ &\quad \left. - \frac{1}{2} \log \sigma^2 + \log \frac{1}{2} \right] \end{aligned}$$

constant constant

$$\begin{aligned} &= \arg\max_j - (x - \mu_j)^2 \\ &= \arg\max_j - (x^2 - 2x\mu_j + \mu_j^2) \end{aligned}$$

constant

$$= \arg\min_j \mu_j^2 - 2x\mu_j$$

choose $y^* = 0$ when

$$\mu_0^2 - 2x\mu_0 < \mu_1^2 - 2x\mu_1$$

$$2x\mu_1 - 2x\mu_0 < \mu_1^2 - \mu_0^2$$

$$2x(\mu_1 - \mu_0) < \mu_1^2 - \mu_0^2$$

$$\Rightarrow x < \frac{\mu_1^2 - \mu_0^2}{2(\mu_1 - \mu_0)} = \frac{\mu_1 + \mu_0}{2}$$

Assumptions are explicit

- 1) 0-1 loss BDR
- 2) uniform class priors
- 3) Gaussian additive noise

threshold is the midpoint between μ_1 & μ_0

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What $p(y)$ is not uniform?

BDR:

pick 0 if:

$$x < \underbrace{\frac{\mu_1 + \mu_0}{2}}_{\text{same as before}} + \underbrace{\frac{\sigma^2}{\mu_1 - \mu_0} \log \frac{p(y=0)}{p(y=1)}}_{\text{increase threshold if } p(0) > p(1) \text{, i.e. 0 is more frequent.}}$$

increase threshold if $p(0) > p(1)$, i.e. 0 is more frequent.

$\frac{\mu_1 - \mu_0}{\sigma^2} = \text{normalized distance b/w means}$

$$\Rightarrow \frac{\sigma^2}{\mu_1 - \mu_0} = \frac{1}{\text{normalized distance.}}$$

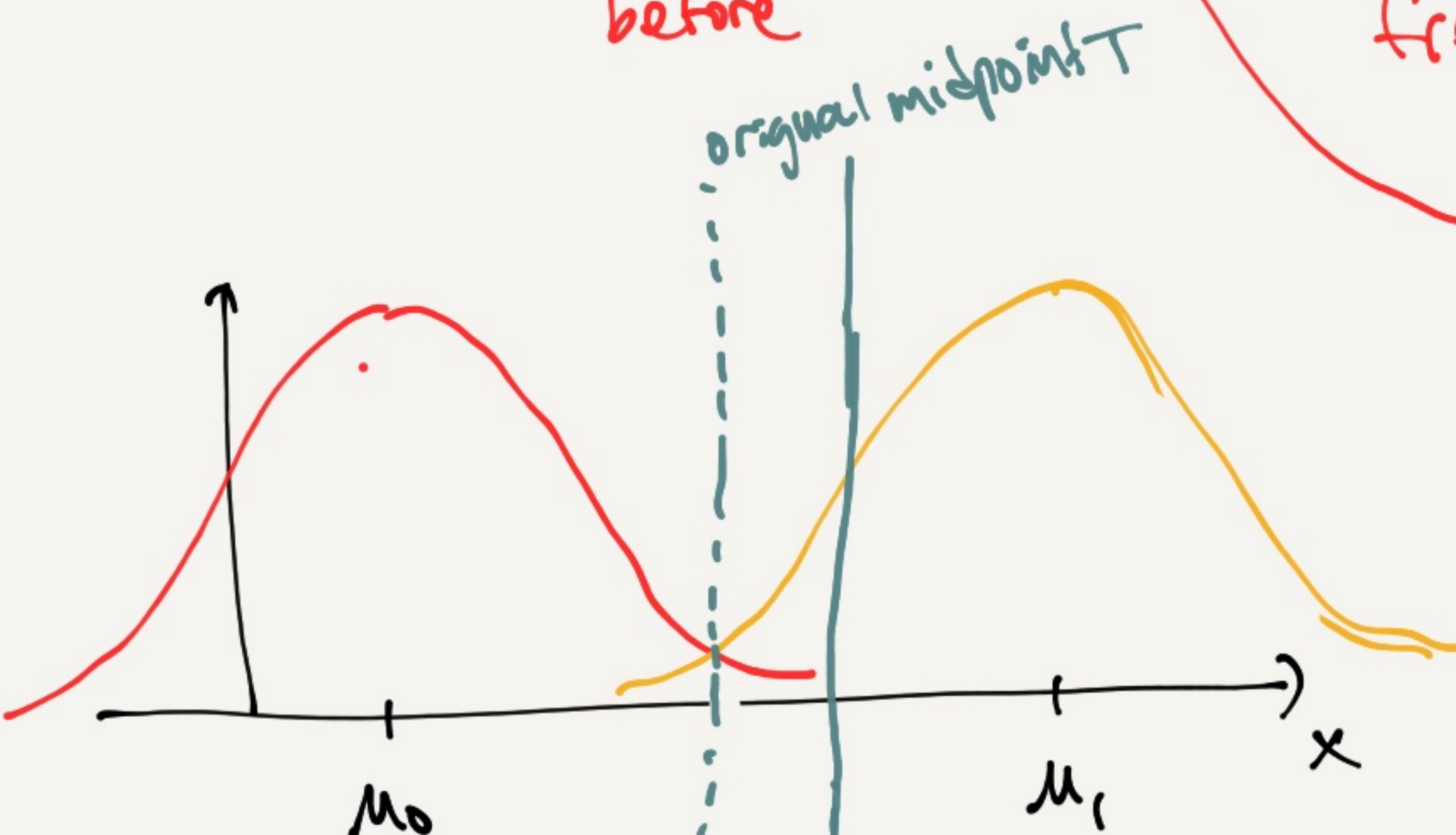
\Rightarrow if means are far apart, then move T a little (ignore prior)

\Rightarrow if means are close, then move T a lot (use priors)

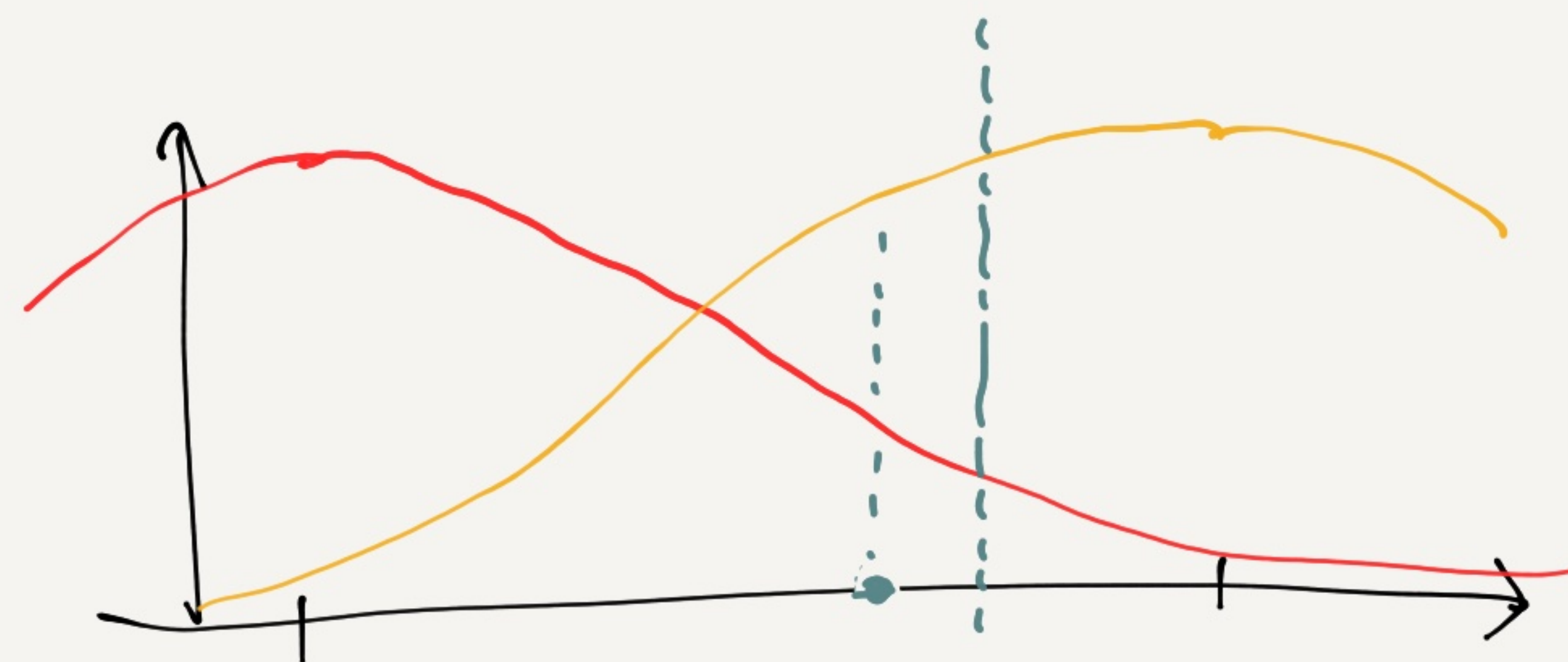
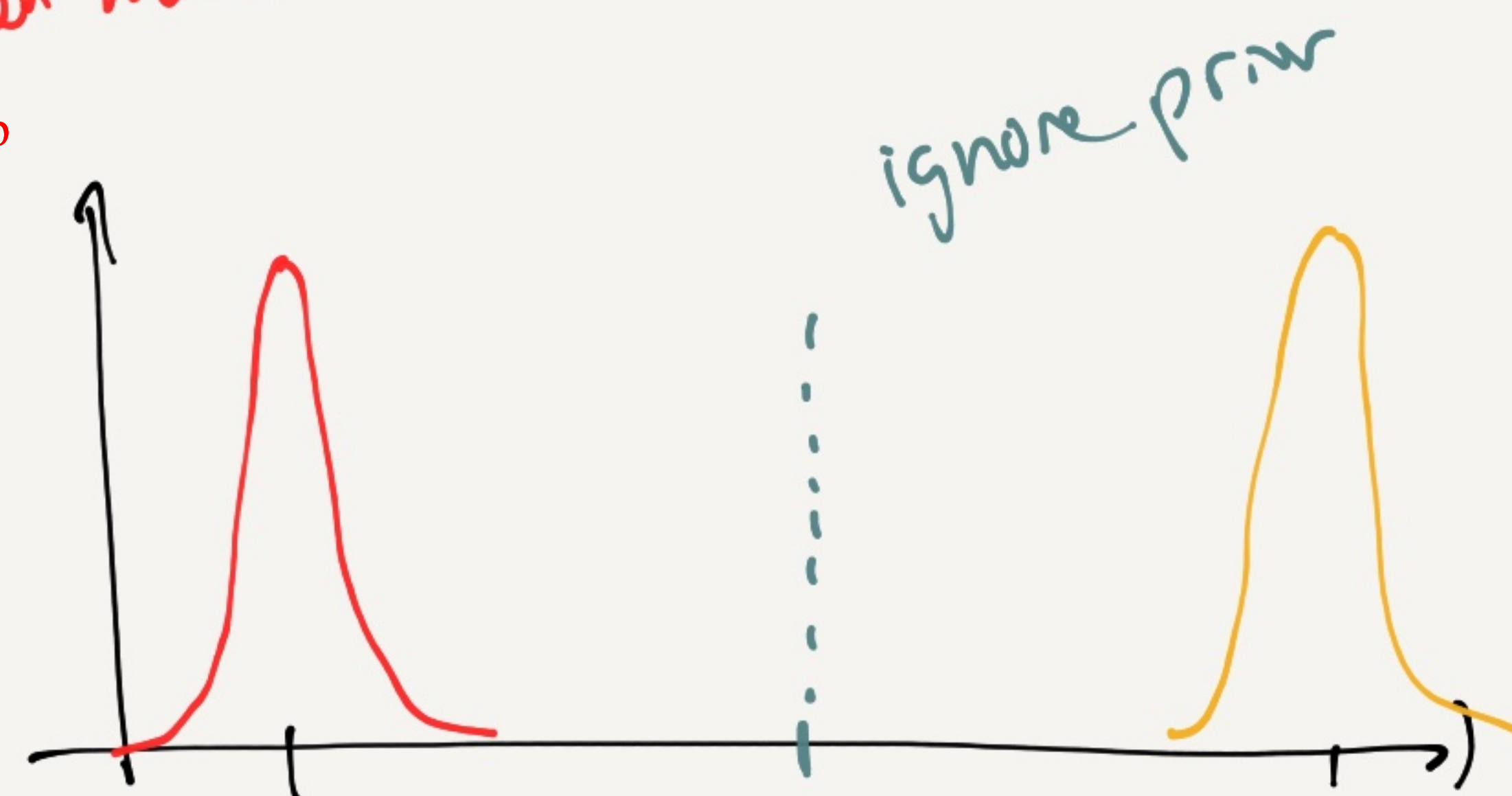
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$p(0) > p(1) \Rightarrow$ shift threshold "capture" more 0's.



(Need to be very certain it is 1 to choose it)

Gaussian Classifier

$Y \in \{1, \dots, C\}$ classes

prior $p(Y=j) = \pi_j$ ← can be estimated from data.

$X \in \mathbb{R}^d$

CCDs: $p(X|Y=j) = N(X|\mu_j, \Sigma_j)$

$$\text{BDR: } g(x) = \arg \max_j \log p(x|j) + \log p(j) \\ = \arg \max_j -\frac{1}{2} \|x - \mu_j\|_{\Sigma_j}^2 - \frac{1}{2} \log |\Sigma_j| - \frac{1}{2} \log (2\pi) + \log \pi_j$$

Special cases

i) assume $\Sigma_j = \sigma^2 I$ (shared isotropic covariances)

Define $g_j(x) = w_j^T x + b_j$

$$\text{where } \begin{cases} w_j = \frac{1}{\sigma^2} \mu_j \\ b_j = -\frac{1}{2\sigma^2} \mu_j^T \mu_j + \log \pi_j \end{cases}$$

$$\Rightarrow g^*(x) = \arg \max_j g_j(x)$$

Geometric Meaning

classes $i \neq j$ share a boundary if

$$g_i(x) = g_j(x)$$

$$\Rightarrow w_i^T x + b_i = w_j^T x + b_j$$

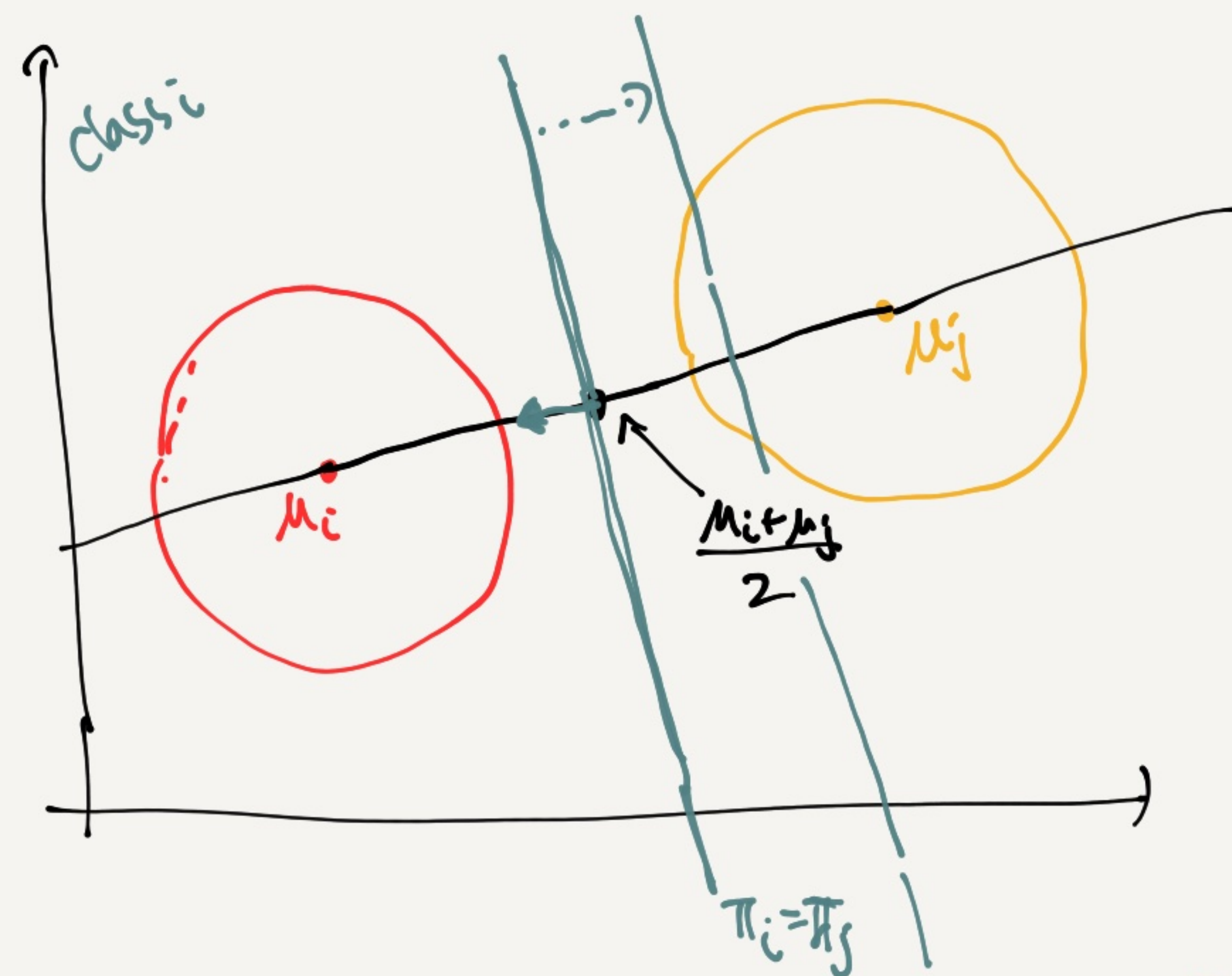
\vdots

$$w^T (x - x_0) = 0$$

$$w = \frac{1}{\sigma^2} (\mu_i - \mu_j) \quad \leftarrow \text{vector b/w } \mu_j \text{ \& } \mu_i$$

$$x_0 = \frac{\mu_i + \mu_j}{2} + (\mu_j - \mu_i) \left[\frac{\sigma^2}{\|\mu_i - \mu_j\|^2} \log \frac{\pi_i}{\pi_j} \right]$$

↑
midpoint b/w means ↑ vector from μ_i to μ_j ↑ normalized distance ↑ priors
if $\pi_i > \pi_j \Rightarrow > 0$



$\pi_i > \pi_j \Rightarrow$ move the decision boundary away from μ_i to capture more space.

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