```
fixed-point of
                                                               if i \ge 0 then i := i-1. skip. i := i+1 else ok fi
(a)
                           skip
                Adding recursive time,
§
                           skip
                                                               if i≥0 then i:= i−1. t:= t+1. skip. i:= i+1 else ok fi
                           skip_0
                           skip_{n+1}
                                                =
                                                               if i \ge n then t' \ge t + n + 1 else if 0 \le i < n then t := t + i + 1 else ok fi fi
                           skip_{\infty}
                                                =
                                                               if i \ge 0 then t := t + i + 1 else ok fi
               To show it's a fixed-point, start with the right side of the definition of skip, but substitute
                skip_{\infty} in place of skip,
                           if i \ge 0 then i := i-1. t := t+1. if i \ge 0 then t := t+i+1 else ok fi. i := i+1 else ok fi
                                                                                                                                   distribute i := i+1 into preceding if
                           if i \ge 0 then i := i-1. t := t+1. if i \ge 0 then t := t+i+1. i := i+1 else ok. i := i+1 fi else ok fi
                                                                                                                replace first i = i+1 and ok is identity for.
                           if i \ge 0 then i := i-1. t := t+1. if i \ge 0 then t := t+i+1. i' = i+1 \land t' = t else i := i+1 fi else ok fi
                                                                                                                                  substitution law in second then-part
                           if i \ge 0 then i := i-1. t := t+1. if i \ge 0 then i' = i+1 \land t' = t+i+1 else i := i+1 fi else ok fi
                =
                           if i \ge 0 then i := i-1. t := t+1. if i \ge 0 then i' = i+1 \land t' = t+i+1 else i' = i+1 \land t' = t fi else ok fi
                                                                                                                                                    substitution law twice more
                         Aistignitiantheni'=Projetti-Existi-1Heitpl fi else ok fi simplify
                                                                                                                                                                                             simplify
                           if i \ge 0 then if i \ge 1 then i' = i \land t' = t + i + 1 else i' = i \land t' = t + 1 fi else ok fi
                                                                                                                                                                                  use := twice
                =
                           if i \ge 0 then if i \ge 1 then t := t + i + 1 else t := t + 1 fi else ok fi
                                              ITTIS: In the content of the cont
                =
                           if i \ge 0 then if i \ge 1 then t := t + i + 1 else t := t + i + 1 fi else ok fi
                                                                                                                                                                             case idempotent
                           if i \ge 0 then t := t + i + 1 else ok fi
               and we get skip again, swit is a exell-point. powcoder
(b)
                                                               ok \lor (i:=i+1. inc)
                           inc
Ş
                Adding recursive time,
                           inc
                                                               ok \lor (i := i+1. \ t := t+1. \ inc)
                                                =
               Now recursive construction. Starting with \top,
                           inc_0
                                                               Т
                                                               ok \lor (i = i+1. \ t = t+1. \ inc_0)
                           inc_1
                                                               ok \vee \top
                                                               Т
                We have converged, and found that ⊤ is a fixed-point. Perhaps we'll get something
               more interesting if we start with t' \ge t.
                                                               t' \ge t
                           inc_0
                                                               ok \lor (i = i+1. \ t = t+1. \ inc_0)
                           inc_1
                                                               i'=i \land t'=t \lor t' \ge t+1
                                                               ok \lor (i := i+1. t := t+1. inc_1)
                           inc_2
                                                =
                                                               i'=i \land t'=t \lor i'=i+1 \land t'=t+1 \lor t' \ge t+2
               I'm ready to guess
                                                               (\exists m: 0,..n: i'=i+m \land t'=t+m) \lor t' \ge t+n
                           inc_n
                                                               (\exists m: nat \cdot i' = i + m \land t' = t + m) \lor t' = \infty
               Now I must test inc_{\infty} to see if it's a fixed-point.
                           ok \lor (i := i+1. \ t := t+1. \ inc_{\infty})
                           i'=i \land t'=t \lor (\exists m: nat \cdot i'=i+1+m \land t'=t+1+m) \lor t'=\infty
                           (\exists m: nat \cdot i' = i + m \land t' = t + m) \lor t' = \infty
```

Let all variables be integer. Add recursive time. Using recursive construction, find a

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```
inc_{\infty}
Starting with \perp we get
      inc_0
      inc_1
                          ok \lor (i:=i+1. t:=t+1. inc_0)
                          i'=i \land t'=t
      inc_2
                          ok \lor (i:=i+1. \ t:=t+1. \ inc_1)
                          i'=i \land t'=t \lor i'=i+1 \land t'=t+1
                          (\exists m: 0,..n\cdot i'=i+m \land t'=t+m)
      inc_n
                  =
                          (\exists m: nat \cdot i' = i + m \land t' = t + m)
      inc_{\infty}
and it is a fixed-point, and it's implementable too!
                 =
                          if i=0 then ok else s:= s + 2×i - 1. i:= i-1. sqr fi
         sqr
sqr_0
                 if i=0 then ok else s:= s + 2 \times i - 1. i:= i-1. t:= t+1. sqr_0 fi
sqr_1
                 if i=0 then ok else t' \ge t+1
                 if i=0 then ok else s:= s + 2 \times i - 1. i:= i-1. t:= t+1. sqr_1 fi
sqr_2
                 if i=0 then ok else
                                           s:= s + 2 \times i - 1. i:= i-1. t:= t+1.
                                            if i=0 then ok else t' \ge t+1 fi fi
                 if i=0 then ok
                 else if i-1=0 then s:= s + 2 \times i - 1. i:= i-1. t:= t+1
                       else t' \ge t+2 fi fi
                 ġ'nţţţŢŢijēţţ,Exam Help
                      else t' \ge t+2 fi fi
sqr_3
                 if i=0 then ok
                         D& չ///ՋՕ₩-Ը•0ՈԵՐ.COM
                          if i=0 then s:=s+0. i:=0. t:=t+0
                          else if i=1 then s:=s+1. i:=0. t:=t+1
                 else if i=1 then
                                        s:= s + 2 \times i - 1. i:= i-1. t:= t+1.
                                        s:=s+0. i:=0. t:=t+0
                       else if i=1 then s:= s + 2 \times i - 1. i= i-1. t:= t+1.
                                          s := s+1. i := 0. t := t+1
                             else s:= s + 2 \times i - 1. i:= i-1. t:= t+1. t' \ge t+2 fi fi fi
                 if i=0 then s:=s+0. i:=0. t:=t+0
                 else if i=1 then s:=s+1. i:=0. t:=t+1
                       else if i=2 then s:=s+4. i:=0. t:=t+2
                            else t' \ge t+3 fi fi fi
                 if 0 \le i < n then s := s + i^2. t := t + i. i := 0 else t' \ge t + n fi
sqr_n
                 if 0 \le i then s := s + i^2. t := t + i. i := 0 else t' = \infty fi
sqr_{\infty}
Now we test to see if sqr_{\infty} is a fixed-point.
      if i=0 then ok else
                             s:= s + 2 \times i - 1. i:= i-1. t:= t+1.
                                if 0 \le i then s := s + i^2. t := t + i. i := 0 else t' = \infty fi fi
      if i=0 then ok
                               s:= s + 2 \times i - 1. i:= i-1. t:= t+1.
      else if 0 \le i-1 then
                                s := s + i^2. t := t + i. i := 0
            else s:= s + 2 \times i - 1. i:= i-1. t:= t+1. t'=\infty fi fi
      if i=0 then ok
      else if 1 \le i then s := s + 2 \times i - 1 + (i-1)^2. t := t+1+i-1. i := 0
            else t'=\infty fi fi
      if i=0 then s:=s+i^2. t:=t+i. i:=0
```

(c)

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else if 1 \le i then s := s + i^2. t := t + i. i := 0
                                   else t'=\infty fi fi
                          sqr_{\infty}
(d)
                                                        if i=0 then f:= 1 else i:= i-1. fac. i:= i+1. f:= f×i fi
                             fac
               Adding time,
                         fac = if i=0 then f:= 1 else i:= i-1. t:= t+1. fac. i:= i+1. f:= f \times i fi
               Recursive construction starting with t' \ge t produces
                         fac_n = \mathbf{if} \ 0 \le i < n \ \mathbf{then} \ f' = i! \land i' = i \land t' = t + i \ \mathbf{else} \ t' \ge t + n \ \mathbf{fi}
               where i! is "i factorial". Replacing n with \infty produces
                         fac_{\infty} = \mathbf{if} \ 0 \le i \ \mathbf{then} \ f' = i! \land i' = i \land t' = t + i \ \mathbf{else} \ t' = \infty \ \mathbf{fi}
               Now we see if fac_{\infty} is a fixed-point. Starting with the right side of the fac equation,
                          if i=0 then f:=1 else i:=i-1. t:=t+1. fac. i:=i+1. f:=f\times i fi replace fac with fac_{\infty}
               =
                          if i=0 then f:= 1
                                                                                                                                                              expand assignment
                          else i:=i-1. t:=t+1. if 0 \le i then f'=i! \land i'=i \land t'=t+i else t'=\infty fi. i:=i+1. f:=f\times i fi
                                                                                                       combine and expand the final two assignments
                          if i=0 then f'=1 \land i'=i \land t'=t
                                                                                                                                                use if-context in then-part
                          else i:=i-1. t:=t+1. if 0 \le i then f'=i! \land i'=i \land t'=t+i else t'=\infty fi.
                                      i' = i+1 \land f' = f \times (i+1) \land t' = t \mathbf{fi}
                                                                                                               distribute this line into then and else parts
                          if i=0 then f'=i! \land i'=i \land t'=t+i
                          else i:=i-1. t:=t+1. if 0 \le i then f'=i! \land i'=i \land t'=t+i. i'=i+1 \land f'=f \times (i+1) \land t'=t
                         Assignment Project Examt Help dep't comp.
                          else i:=i-1. t:=t+1. if 0 \le i then f'=(i+1)! \land i'=i+1 \land t'=t+i else t'=\infty fi fi
                                                                                                                                                         substitution law twice
                          if i=0 then then the thing is in the interpretation of the interpretation in the interpr
                          else if 1 \le i then f' = i! \land i' = i \land t' = t + i else t' = \infty fi fi
                                                                                                                                          combine i=0 and 1 \le i cases
                          if 0 \le i then f' = i! \land i' = i \land t' = t + i else t' = \infty fi
              Therefore fac_{\infty} is a fixed point
                                                                                           hat powcoder
                                                        if a=b then c:=1 else a:=a-1. chs. a:=a+1. c:=c\times a/(a-b) fi
(e)
                              chs
§
               chs_0 =
                                    t' \ge t
               chs_1 =
                                    if a=b then c:=1 else a:=a-1. t:=t+1. chs_0. a:=a+1. c:=c\times a/(a-b) fi
                                                                    At this point we need to know that c \times a/(a-b): int and we don't.
                                              But this whole procedure just generates a candidate that needs to be tested.
                                                                                                                               So we carry on as if c \times a/(a-b): int
                                    if a=b then c:=1 else t' \ge t+1 fi
                                    if a=b then c:=1 else a:=a-1. t:=t+1. chs_1. a:=a+1. c:=c\times a/(a-b) fi
                                    if a=b then c:=1
                                                  a := a-1. t := t+1. if a = b then c := 1 else t' \ge t+1 fi.
                                    else
                                                   a := a+1. c := c \times a/(a-b) fi
                                    if a=b then c:=1
                                    else if a-1=b then a:=a-1. t:=t+1. c:=1. a:=a+1. c:=c\times a/(a-b)
                                             else a := a-1. t := t+1. t' \ge t+1. a := a+1. c := c \times a/(a-b) fi fi
                                    if a=b then c:=1
                                    else if a–1=b then t:= t+1. c:= a
                                             else t' \ge t+2 fi fi
                                    if a=b then c:=1
               chs_3 =
                                    else a := a-1. t := t+1.
                                                  if a=b then c:=1
                                                  else if a–1=b then t:= t+1. c:= a
                                                           else t' \ge t+2 fi fi.
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a := a+1. c := c \times a/(a-b) fi
                                         if a=b then c:=1
                                          else if a-1=b then a:=a-1. t:=t+1. c:=1. a:=a+1. c:=c\times a/(a-b)
                                                           else if a-2=b then a:=a-1. t:=t+1. t:=t+1. c:=a. a:=a+1. c:=c\times a/(a-b)
                                                                            else a := a-1. t := t+1. t' \ge t+2. a := a+1. c := c \times a/(a-b) fi fi fi
                                         if a=b then c:=1
                                          else if a-1=b then t:= t+1. c:= a
                                                           else if a–2=b then t:= t+2. c:= a \times (a–1)/2
                                                                           else t' \ge t+3 fi fi fi
                                         if a=b then c:=1
chs_{\Delta} =
                                          else
                                                                     a := a-1. t := t+1.
                                                                     if a=b then c:=1
                                                                     else if a–1=b then t:= t+1. c:= a
                                                                                       else if a-2=b then t:=t+2. c:=a\times(a-1)/2
                                                                                                        else t' \ge t+3 fi fi fi.
                                                                     a := a+1. c := c \times a/(a-b) fi
                                          if a=b then c:=1
                                          else if a–1=b then t:= t+1. c:= a
                                                           else if a-2=b then t:=t+2. c:=a\times(a-1)/2
                                                                            else if a-3=b then t:=t+3. c:=a\times(a-1)\times(a-2)/(2\times3)
                                                                                              else t' \ge t+4 fi fi fi fi
\begin{array}{l} chs_n \mathbf{A} \mathbf{S} \mathbf{\dot{f}} \mathbf{\dot{f}} \mathbf{\dot{g}} \mathbf{\dot{g}} \mathbf{\dot{f}} \mathbf{\dot{f}}
Now I test to see if chs_{\infty} is a fixed-point.
                     if a=b then c:=1 else a:=a-1. t:=t+1. chs_{\infty}. a:=a+1. c:=c\times a/(a-b) fi
                                                                                                                       powcoder.com
                     if a=b that t=0.5 //else a:=a-1.t:=t+1.
                                              if a \ge b then t := t + a - b. c := \prod [b+1; ..a+1]/\prod [1; ..a-b+1] else t' = \infty fi.
                                                                                                                                                               at powcoder
                     if a=b then &
 =
                      else if a-1 \ge b then
                                                                                                         a := a-1. t := t+1.
                                                                                                         t := t + a - b. c := \Pi[b+1; ..a+1]/\Pi[1; ..a-b+1].
                                                                                                         a := a+1. c := c \times a/(a-b)
                                       else a:=a-1. t:=t+1. t'=\infty. a:=a+1. c:=c\times a/(a-b) fi fi
                     if a=b then c:=1
 =
                     else if a>b then t:=t+a-b. c:=\Pi[b+1;..a+1]/\Pi[1;..a-b+1]
                                       else t'=\infty fi fi
 =
                     if a \ge b then t := t + a - b. c := \prod [b+1; ...a+1]/\prod [1; ...a-b+1] else t' = \infty fi
 So chs_{\infty} is a fixed-point. Note that for 1 \le b \le a, c' is the number of ways of choosing b
 things from a things.
```