

Independent Composition

Dependent Composition $P.Q$ (sequential execution)

P and Q must have exactly the same state variables

Independent Composition $P \parallel Q$ (parallel execution)

P and Q must have completely different state variables

and the state variables of the composition are those of both P and Q

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Ignoring time and space variables

$$P \parallel Q = P \wedge Q$$

Independent Composition

example in integer variables x , y , and z

$x := x+1 \parallel y := y+2$

partition the variables:

put x in left part, put y and z in right part

$= x' = x+1 \parallel y' = y+2 \wedge z' = z$

$= x' = x+1 \wedge y' = y+2 \wedge z' = z$

reasonable partition rule

If either x' or $x :=$ appears in a process specification, then x belongs to that process

(then neither x' nor $x :=$ can appear in the other process specification).

If neither x' nor $x :=$ appears at all, then x can be placed on either side of the partition.

Independent Composition

example in variables x , y , and z

$x := y \parallel y := x$

partition: put x in left, y in right, z in either

$= x' = y \wedge y' = x \wedge z' = z$

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implementation of a process makes a private copy of the initial value of a variable belonging to the other process if the other process contains an assignment to that variable

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Independent Composition

example in binary variable b and integer variable x

$b := x = x \parallel x := x + 1$

replace $x = x$ by \top

$= b := \top \parallel x := x + 1$

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example in integer variables x and y

$(x := x + 1. \ x := x - 1) \parallel y := x$

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$= ok \parallel y := x$

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$= y := x$

Independent Composition

$(x := x+y. \ x := x \times y) \parallel (y := x-y. \ y := x/y)$

You should have written

$(x := x+y \parallel y := x-y) \parallel (x := x \times y \parallel y := x/y)$

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Independent Composition

$$\begin{aligned} P \parallel Q &= \exists tP, tQ. \quad (\text{substitute } tP \text{ for } t' \text{ in } P) \\ &\quad \wedge (\text{substitute } tQ \text{ for } t' \text{ in } Q) \\ &\quad \wedge t' = \max tP \ tQ \end{aligned}$$

laws

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$(x := e \parallel y := f). P = (\text{for } x \text{ substitute } e \text{ and independently for } y \text{ substitute } f \text{ in } P)$

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$$P \parallel Q = Q \parallel P$$

symmetry

$$P \parallel (Q \parallel R) = (P \parallel Q) \parallel R$$

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associativity

$$P \parallel Q \vee R = (P \parallel Q) \vee (P \parallel R)$$

distributivity

$$P \parallel \text{if } b \text{ then } Q \text{ else } R \text{ fi} = \text{if } b \text{ then } P \parallel Q \text{ else } P \parallel R \text{ fi}$$

distributivity

$$\text{if } b \text{ then } P \parallel Q \text{ else } R \parallel S \text{ fi} = \text{if } b \text{ then } P \text{ else } R \text{ fi} \parallel \text{if } b \text{ then } Q \text{ else } S \text{ fi}$$

distributivity

List Concurrency

$$Li := e \quad = \quad L'i = e \wedge (\forall j: 0, \dots, \#L. j \neq i \Rightarrow L'j = Lj) \wedge x' = x \wedge y' = y \wedge \dots$$

$$Li := e \quad = \quad L'i = e \wedge (\forall j: (\text{this part}). j \neq i \Rightarrow L'j = Lj) \wedge x' = x \wedge \dots$$

example find the maximum item in a nonempty list

findmax 0 (#L) where

$$\text{findmax} = \langle i, j \rightarrow i < j \Rightarrow L' i = \text{MAX } L [i;..j] \rangle$$

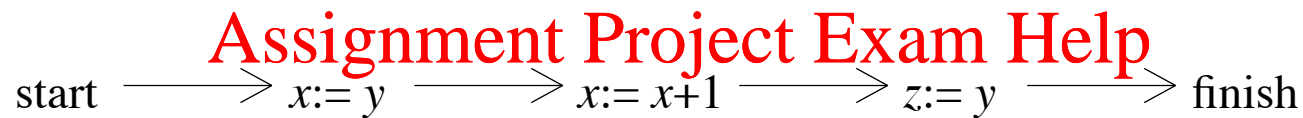
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$$\begin{aligned} \text{findmax } i \ j &\Leftarrow \text{ if } j-i = 1 \text{ then } ok \\ &\text{ else } (\text{findmax } i \ (\text{div } (i+j) \ 2) \parallel \text{findmax } (\text{div } (i+j) \ 2) \ j). \\ &\quad L \ i := \max (L \ i) (L \ (\text{div } (i+j) \ 2)) \text{ fi} \end{aligned}$$

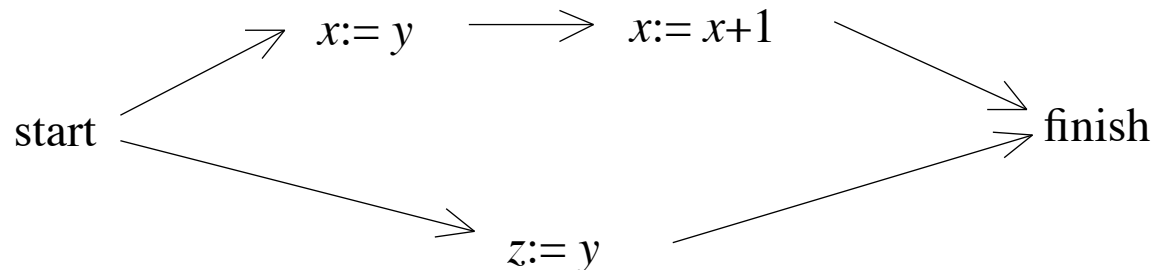
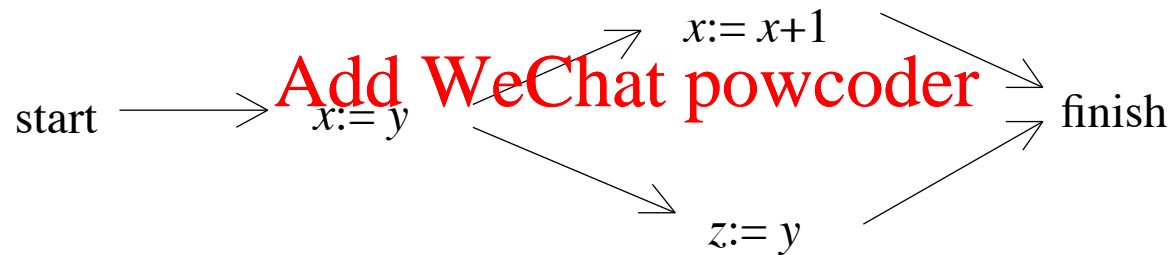
recursive time = *ceil* (log (j-i))

Sequential to Parallel Transformation

$$\begin{aligned} & x:=y. x:=x+1. z:=y \\ = & x:=y. (x:=x+1 \parallel z:=y) \\ = & (x:=y. x:=x+1) \parallel z:=y \end{aligned}$$



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Sequential to Parallel Transformation

rules

Whenever two programs occur in sequence, and neither assigns to a variable appearing in the other, they can be placed in parallel.

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example $x:=z. y:=z$ becomes $x:=z \parallel y:=z$ <https://powcoder.com>

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Whenever two programs occur in sequence, and neither assigns to a variable assigned in the other, and no variable assigned in the first appears in the second, they can be placed in parallel; a copy must be made of the initial value of any variable appearing in the first and assigned in the second.

example $x:=y. y:=z$ becomes $c:=y. (x:=c \parallel y:=z)$

Buffer

$produce = \dots\dots b := e \dots\dots$

$consume = \dots\dots x := b \dots\dots$

$control = produce. consume. control$

$P \longrightarrow C \longrightarrow P \longrightarrow C \longrightarrow P \longrightarrow C \longrightarrow P \longrightarrow C \longrightarrow$

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Buffer

$produce = \dots b := e \dots$

$consume = \dots x := b \dots$

$control = produce. newcontrol$

$newcontrol = consume. produce. newcontrol$

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$produce = \dots b := e \dots$ <https://powcoder.com>

$consume = \dots x := b \dots$ Add WeChat powcoder

$control = produce. newcontrol$

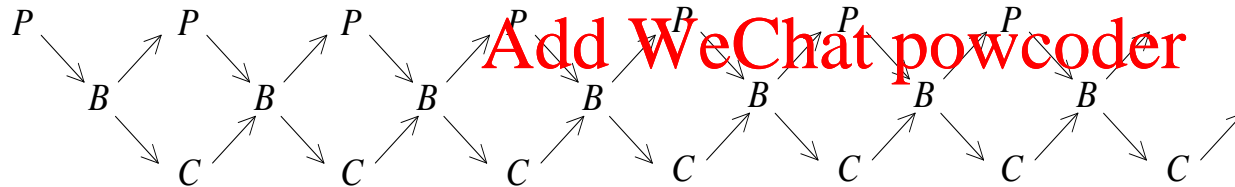
$newcontrol = (consume \parallel produce). newcontrol$

Buffer

$$produce = \dots\dots b := e \dots\dots$$
$$consume = \dots\dots\dots x := c \dots\dots\dots$$
$$control = produce. newcontrol$$
$$newcontrol = c := b. (consume \parallel produce). newcontrol$$

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Buffer

$produce = \dots b \ w := e. \ w := w+1 \dots$

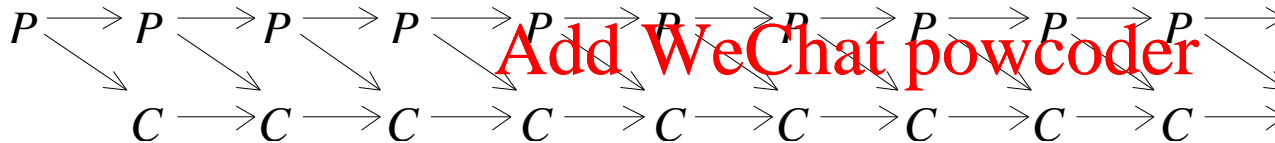
$consume = \dots x := b \ r. \ r := r+1 \dots$

$control = w := 0. \ r := 0. \ newcontrol$

$newcontrol = produce. consume. newcontrol$

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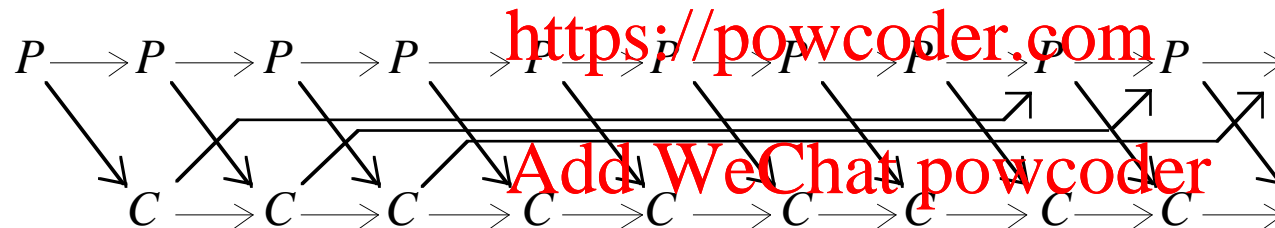
Buffer

$produce = \dots b \ w := e. \ w := \text{mod}(w+1) \ n \dots$

$consume = \dots x := b \ r. \ r := \text{mod}(r+1) \ n \dots$

$control = w := 0. \ r := 0. \ newcontrol$

$newcontrol = produce. consume. newcontrol$



Insertion Sort

define

$$\text{sort} = \langle n \rightarrow \forall i, j: 0, \dots, n \cdot i \leq j \Rightarrow L\ i \leq L\ j \rangle$$

$$\text{swap} = \langle i, j: 0, \dots, \#L \rightarrow L\ i := L\ j \parallel L\ j := L\ i \rangle$$

$$\text{sort}'(\#L) \Leftarrow \text{sort}\ 0 \Rightarrow \text{sort}'(\#L)$$

$$\text{sort}\ 0 \Rightarrow \text{sort}'(\#L) \Leftarrow \text{for } n := 0; \dots, \#L \text{ do } \text{sort}\ n \Rightarrow \text{sort}'(n+1) \text{ od}$$

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$$\text{sort}\ n \Rightarrow \text{sort}'(n+1) \Leftarrow$$

if $n=0$ **then** *ok*

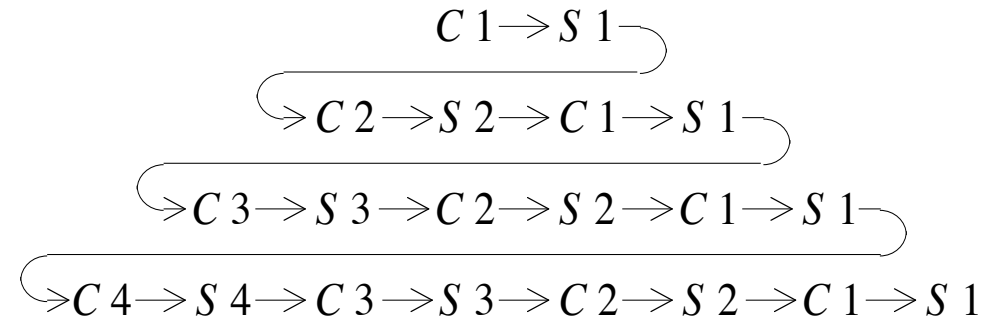
else if $L(n-1) \leq L\ n$ **then** *ok*

else $\text{swap}(n-1)\ n.$ $\text{sort}(n-1) \Rightarrow \text{sort}'\ n$ **fi fi**

$$[L\ 0 \ ; L\ 1 \ ; L\ 2 \ ; L\ 3 \ ; L\ 4 \]$$

0 1 2 3 4 5

Insertion Sort



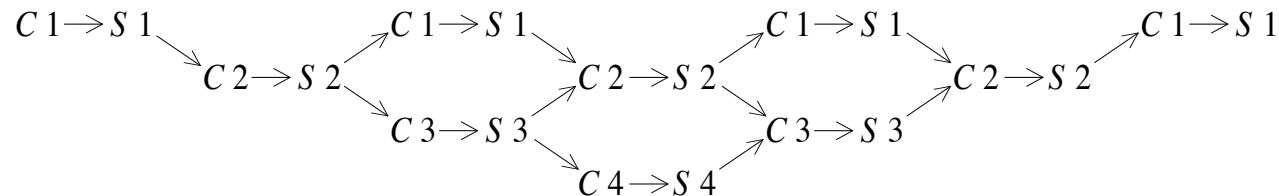
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If $abs(i-j) > 1$ then S_i and S_j in parallel

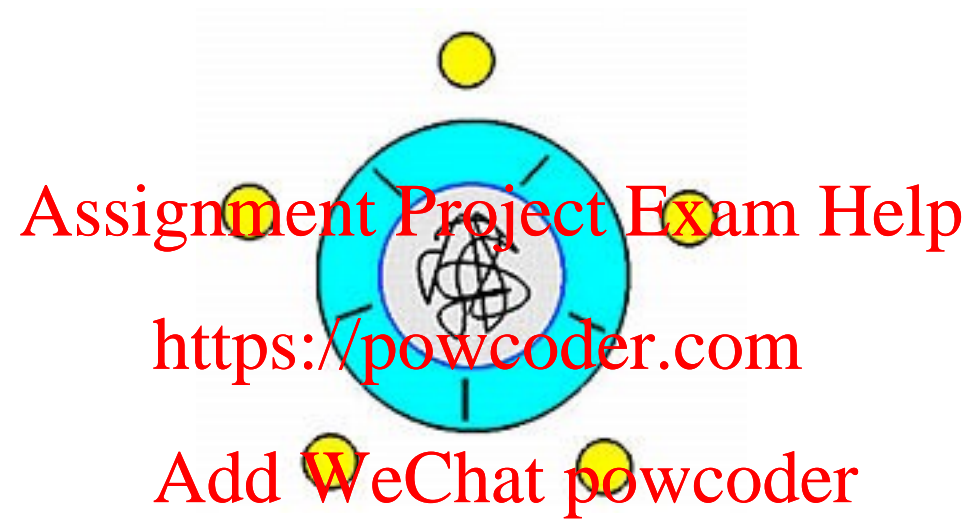
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If $abs(i-j) > 1$ then S_i and C_j in parallel

C_i and C_j in parallel Add WeChat powcoder



Dining Philosophers



Dining Philosophers

$life = (P\ 0 \vee P\ 1 \vee P\ 2 \vee P\ 3 \vee P\ 4). \ life$

$P\ i = up\ i. \ up(i+1). \ eat\ i. \ down\ i. \ down(i+1)$

$up\ i = chopstick\ i := \top$

$down\ i = chopstick\ i := \perp$

$eat\ i = \dots\dots chopstick\ i \dots\dots chopstick(i+1) \dots\dots$

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If $i \neq j$, $(up\ i. \ up\ j)$ becomes $(up\ i \parallel up\ j)$.

If $i \neq j$, $(up\ i. \ down\ j)$ becomes $(up\ i \parallel down\ j)$.

If $i \neq j$, $(down\ i. \ up\ j)$ becomes $(down\ i \parallel up\ j)$.

If $i \neq j$, $(down\ i. \ down\ j)$ becomes $(down\ i \parallel down\ j)$.

If $i \neq j \wedge i+1 \neq j$, $(eat\ i. \ up\ j)$ becomes $(eat\ i \parallel up\ j)$.

If $i \neq j \wedge i \neq j+1$, $(up\ i. \ eat\ j)$ becomes $(up\ i \parallel eat\ j)$.

If $i \neq j \wedge i+1 \neq j$, $(eat\ i. \ down\ j)$ becomes $(eat\ i \parallel down\ j)$.

If $i \neq j \wedge i \neq j+1$, $(down\ i. \ eat\ j)$ becomes $(down\ i \parallel eat\ j)$.

If $i \neq j \wedge i+1 \neq j \wedge i \neq j+1$, $(eat\ i. \ eat\ j)$ becomes $(eat\ i \parallel eat\ j)$.

Dining Philosophers

$life = (P\ 0 \vee P\ 1 \vee P\ 2 \vee P\ 3 \vee P\ 4). \ life$

$P\ i = up\ i. \ up(i+1). \ eat\ i. \ down\ i. \ down(i+1)$

$up\ i = chopstick\ i := \top$

$down\ i = chopstick\ i := \perp$

$eat\ i = \cdots \cdots chopstick\ i \cdots \cdots chopstick(i+1) \cdots \cdots$

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$life = P\ 0 \parallel P\ 1 \parallel P\ 2 \parallel P\ 3 \parallel P\ 4$

$P\ i = (up\ i \parallel up(i+1)). \ eat\ i. \ (down\ i \parallel down(i+1)). \ P\ i$

