#### Analysis of Algorithms

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Lecture 8

**CSCI 570** 

University of Southern California

Assignment Project Exam Help

https://powcoder.com /2 lectures)
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Reading: chapter 7.2 - 7.4

## Violation of Academic Integrity

Honor Code Pledge: "I affirm that I have not used any unauthorized materials in completing this exam and have neither given assistance to others nor received assistance from the Project Exam Help

There are significant consequences for violating academic integritydd WeChat powcoder

If you feel that you violate the pledge you signed, I want you to step forward and contact me directly by the end of this week.

#### The Network Flow Problem

Solve by reduction

Our fourth major algorithm design technique (greedy, divide-and-conquer, and dynamic programming).

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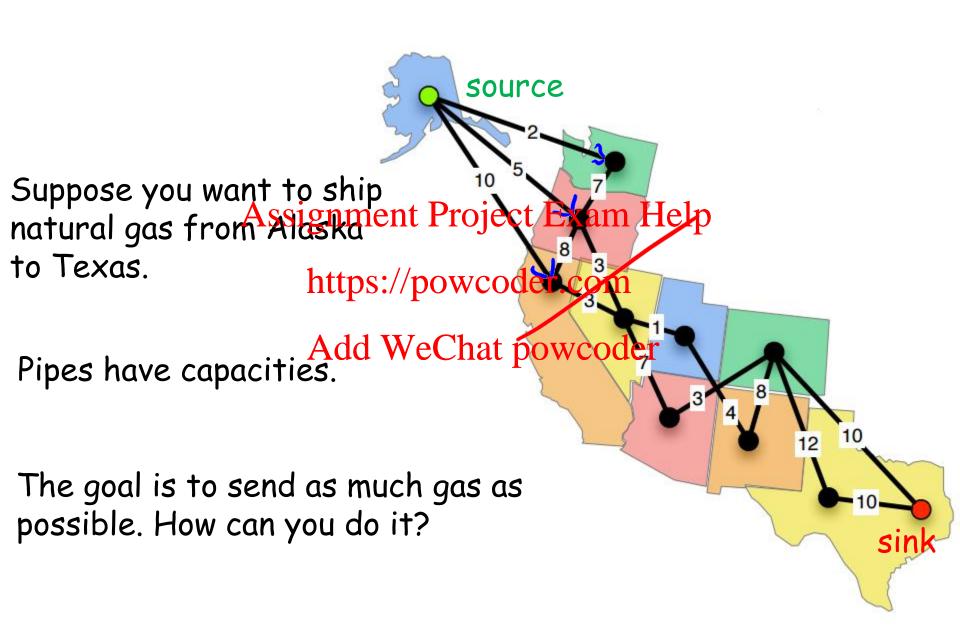
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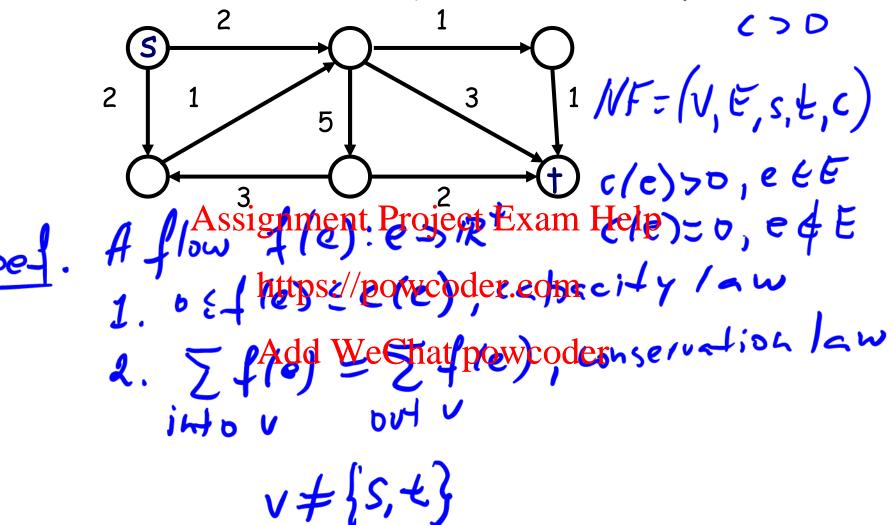
The Ford-Fulkerson algorithm

Max-Flow Min-Cut Theorem

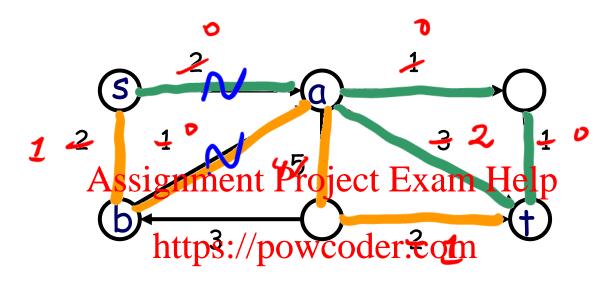
#### The Flow Problem



# The Max-Flow Problem



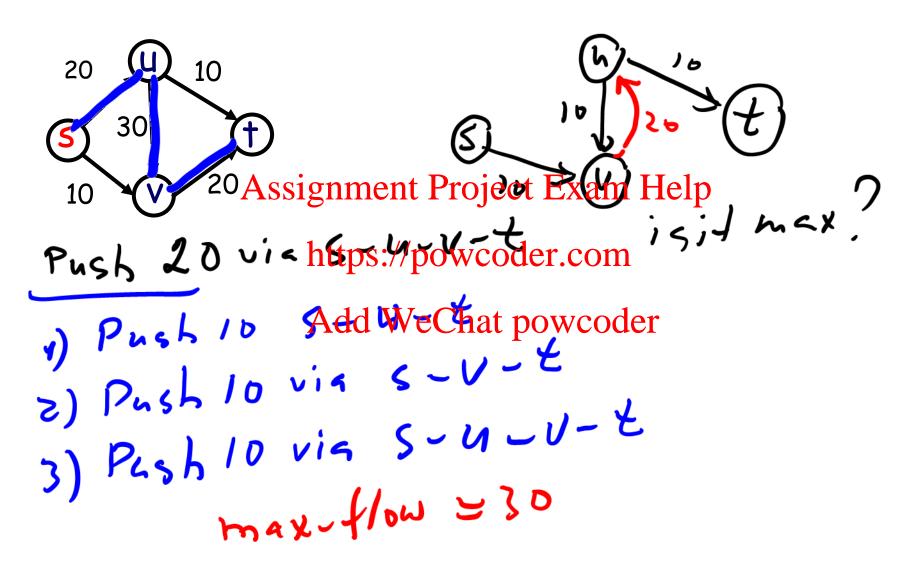
#### The MAX Flow Problem



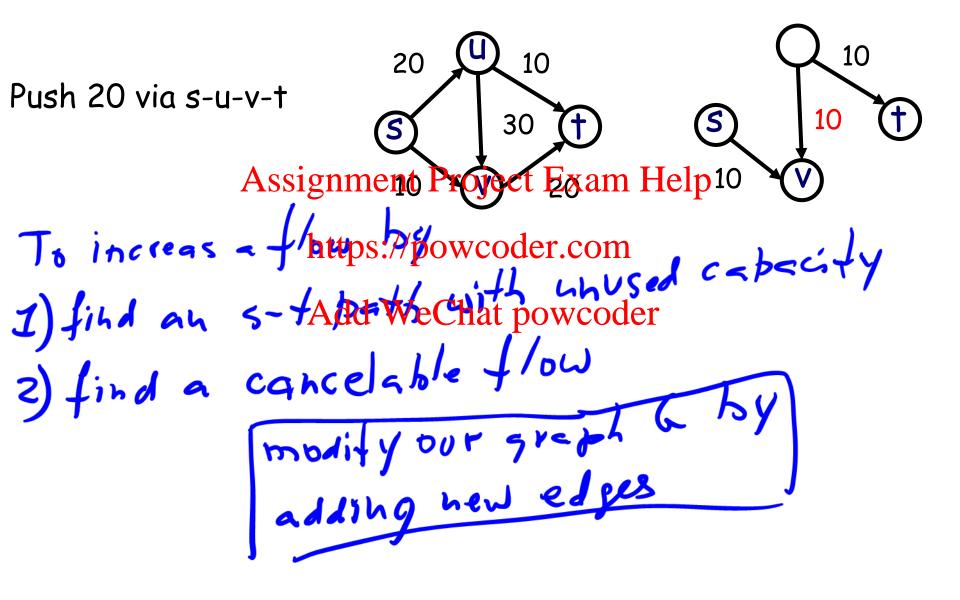
The max-flow hereds We Chat powcoder

How can you see that the flow is really max?

# Greedy Approach: push the max



# Canceling Flow



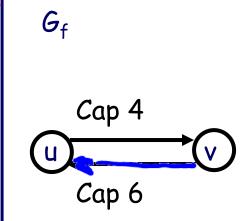
# Residual Graph Gf

$$G = (V, E)$$
  
 $G_{+} = (V, E_{+})$ 

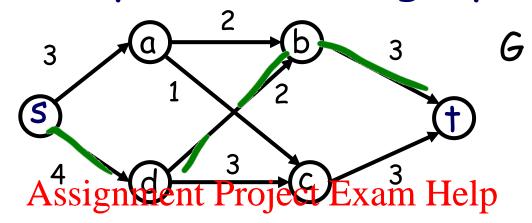
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Flow 6 Cap 10

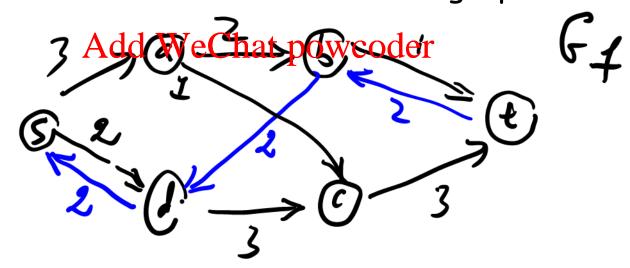
- ) forward edulations be forward edulations between the contraction of the contraction of
- 2) backward edges, eft E (1/e)=fle) >0



# Example: residual graph



Push 2 along s-d-bhttand drawetheresithal graph



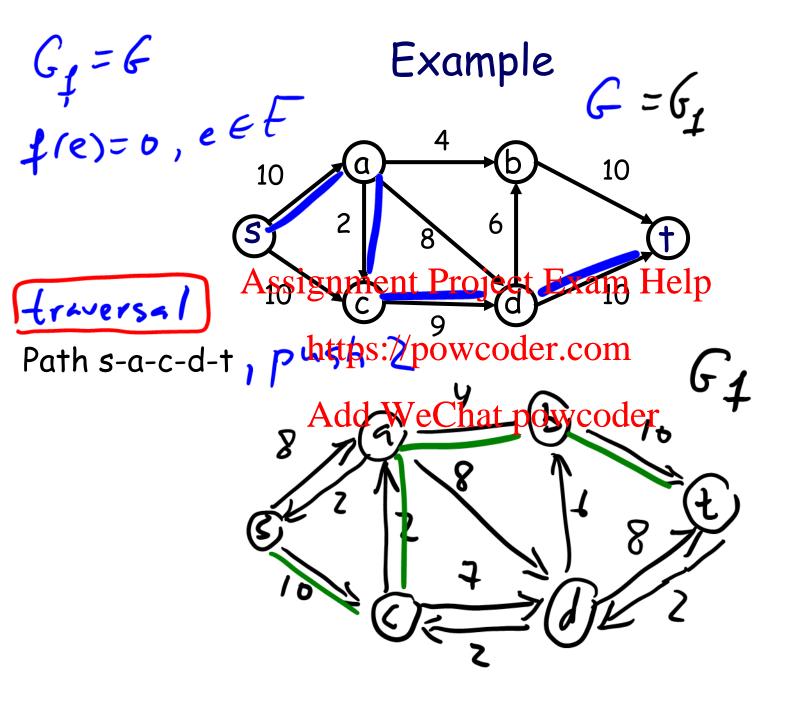
# Augmenting Path = Path in $G_f$

```
Fraversal
Let P be an s-t path in the residual graph G_f.
Let bottleneck(P) be the smallest capacity in G_f on
any edge of P.
If bottleneck(P) > 0 then we can increase the flow by sending bottleneck(P) along the path P.
                     https://powcoder.com
augment(f, P):
b = bottleneck(P)
for each e = (u,v) \in P: Add WeChat powcoder
   if e is a forward edge:
        decrease c_f(e) by b //add some flow
   else:
        increase capacity by b //erase some flow
```

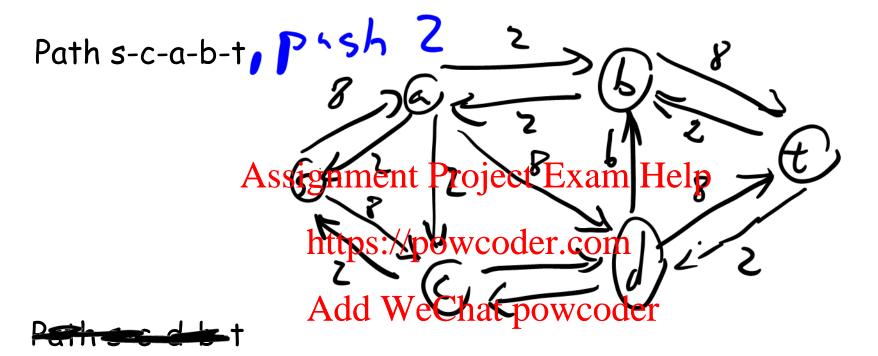
# The Ford-Fulkerson Algorithm

```
Algorithm. Given (G, s, t, c)
start with f(u,v)=0 and G<sub>f</sub> = G.

while exists an augmenting path in G<sub>f</sub>
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find bottleneck
augment the flow abong chils path
update the residual graph Swcoder
```



# Example



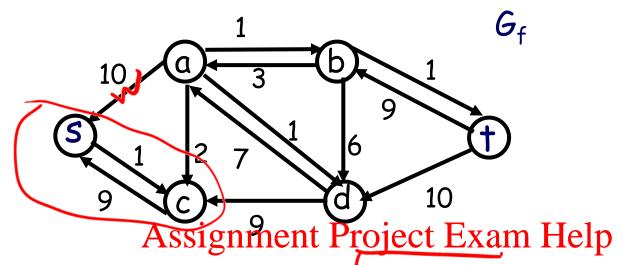
## Example

Path s-c-d-a-b-t. Do it yourself.

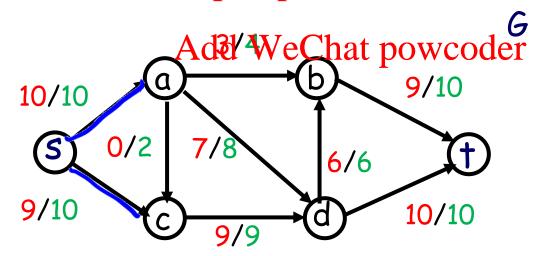
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In graph G edges are with flow/cap/notation



max-flow = 19

# The Ford-Fulkerson Algorithm

# Runtime Complexity

```
Algorithm. Given (G, s, t, c \in \mathbb{N}^+) start with f(A, s) is the project Example f(E, v)
while exists an augmenting path in Gentles://poweoder.com

sleps find bottleneck > 6/V)

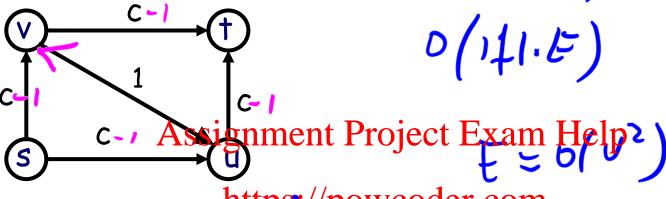
augment the Alda Worghtatispowthoder

update the residual graph

while exists an augmenting path in Gentles in the sleps in 
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                is it polynomial.
                                                                                                               D(111.(U+E))
```

# The worst-case

,O(|f| (E+V))



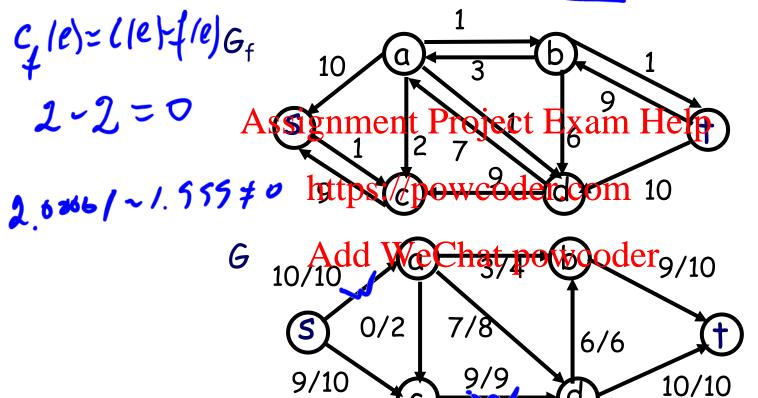
continue ...

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#### Proof of Correctness

How do we know the algorithm terminate

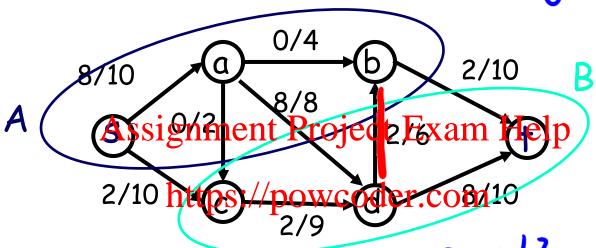
How do we know the flow is maximum?



Cuts and Cut Capacity ( = p /A, B)

#### Cuts and Flows

Consider a graph with some flow and cut



The flow-out of A is \_\_\_\_\_ Add We Shat powcoder '

The flow-in to A is  $\frac{2}{2}$ 

The flow across (A,B) is  $\frac{17-2}{2} = 10$ 

What is a flow value |f| in this graph? 8+7=70

#### Lemma 1

569, E 6B

For any flow f and any (A,B) cut

$$|f| = \sum_{v} f(s, v) = \sum_{v} f(u, v) - \sum_{v} f(v, u)$$
Assignifient Project Example p

Proof.

Proof.

Assignifient Project Example p

by conservation by cons

# Lemma 2 ///

For any flow f and any (A,B) cut  $|f| \le cap(A,B)$ .

Proof.

Regative f(A,B) = f(A,B) = f(A,B)

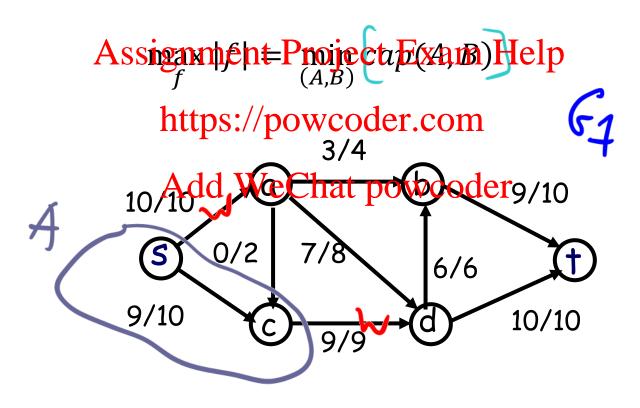
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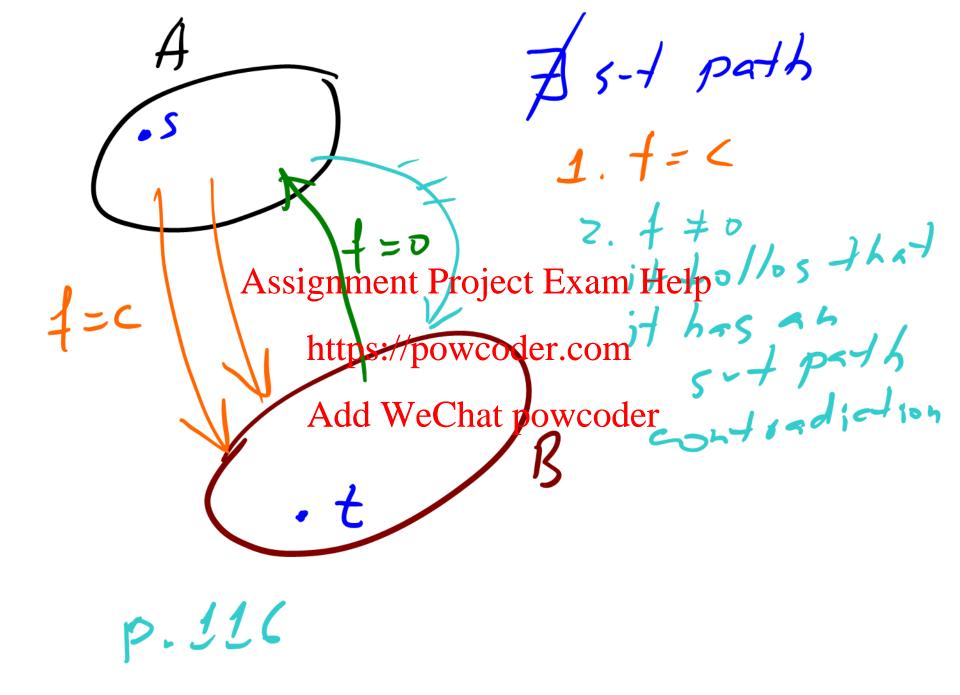
= cap(A,B)

#### Max-flow Theorem

Theorem. The Ford-Fulkerson algorithm outputs the maximum flow.

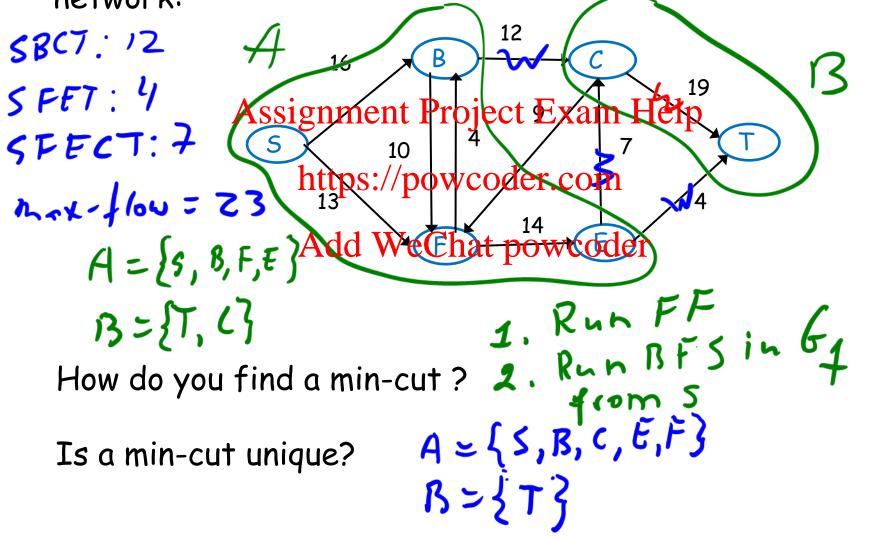


Where is a min-cut?



#### Discussion Problem 1

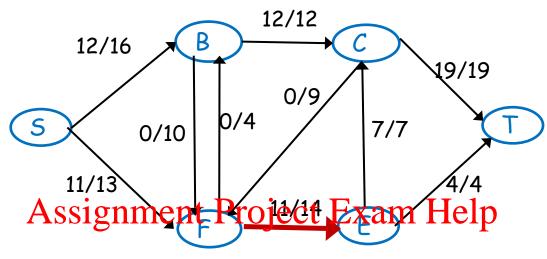
Run the Ford-Fulkerson algorithm on the following network:



#### Discussion Problem 2

You have successfully computed a maximum s-t flow for a network G = (V, E) with positive integer edge capacities. Your boss now gives you another network G' that is identical to G except that the capacity of exactly one edge is decreased by one. You are also explicitly given the edge whose capacity was changed. Describe how you can compute a maximum flow for G' in linear three Chat powcoder

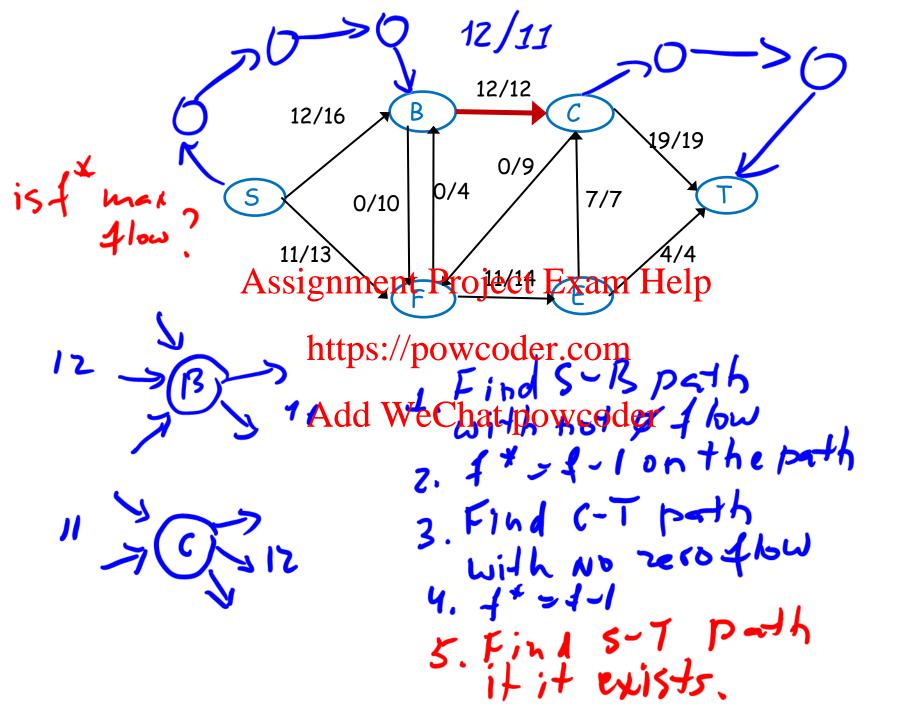
easy case



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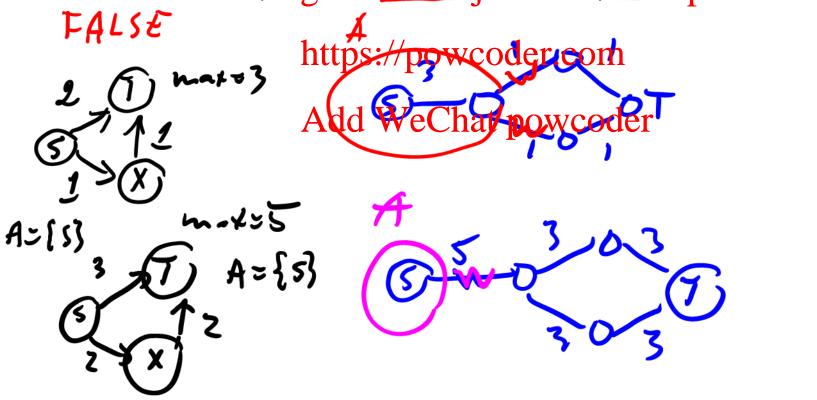
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it is ok



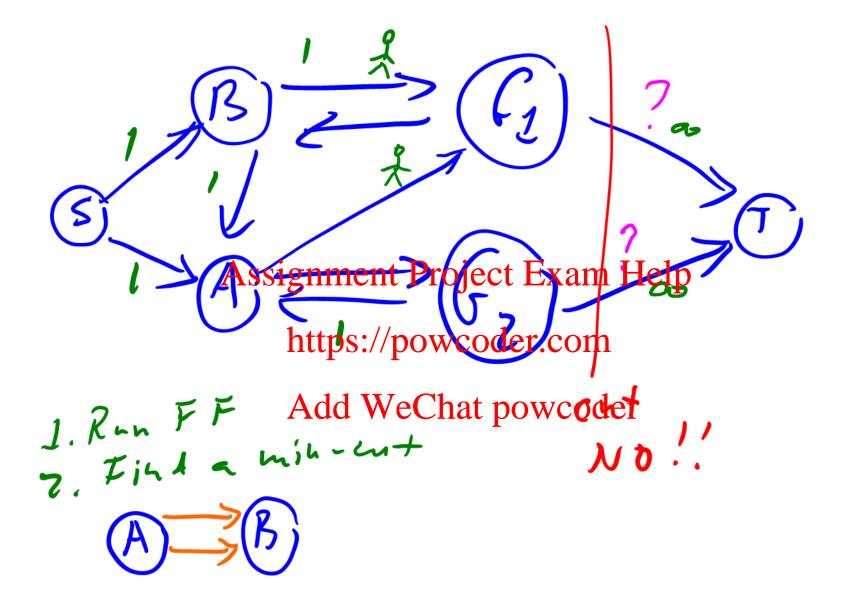
#### Discussion Problem 3

If we add the same positive number to the capacity of every directed edge, then the minimum cut (but not its value) remains unchanged. If it is true, prove it, otherwise provides countere completely



# Discussion Problem 4 NF = (V, E, s, t, c)

In a daring burglary, someone attempted to steal all the candy bars from the CS department. Luckily, he was quickly detected, and now, the course staff and students will haventackeeproject to make the property can be deployed to monitor strategistic that any compare the minimum number of students/staff needed and show the monitored routes.



# ch. 7.3

#### Reduction

Formally, to reduce a problem Y to a problem X (we write  $Y \leq_p X$ ) we want a function f that maps Y to X such that:

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· f is a polynomial time computable https://powcoder.com

• Vinstance  $y \in X$  is solvable if and only if  $f(y) \in X$  is solvable.

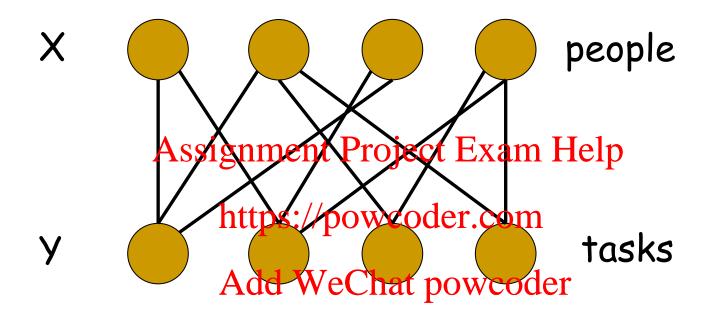
Input (Y)Puh (NF - 4190)output (Y)output (NF)

## Solving by reduction to NF

- 1. Describe how to construct a flow network
- 2. Make a claim. Something like "this problem has a feasible solution that a feasible solution from the like "this problem has a "
- 3. Prove the aboliters of point bother discertions

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### Bipartite Graph



A graph is bipartite if the vertices can be partitioned into two disjoint (also called independent) sets X and Y such that all edges go only between X and Y (no edges go from X to X or from Y to Y). Often writes G = (X, Y, E).

# Bipartite Matching

Definition. A subset of edges is a matching if no two edges have a common vertex (mutually Project Exam New disjoint).

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<u>Definition</u>. A maximum matching is a matching with the largest possible number of edges

Goal. Find a maximum matching in G.

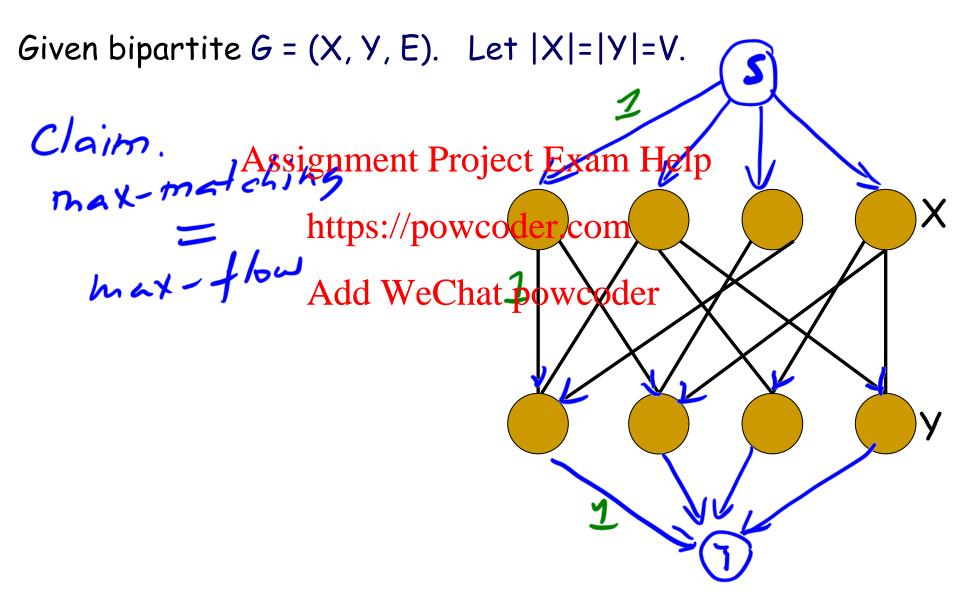
## Solving by Reduction

Given an instance of bipartite matching.

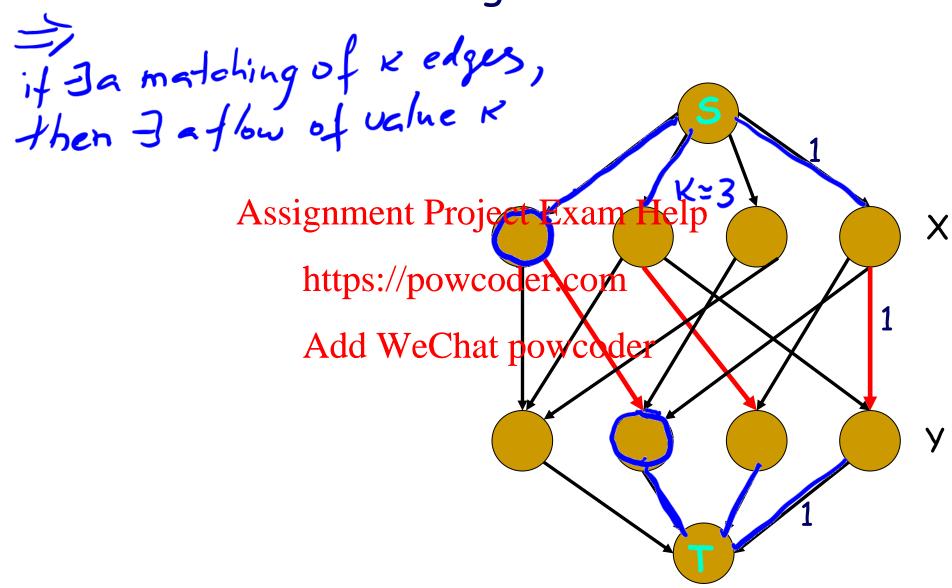
Create an instance gonfine two rejectove xam Help

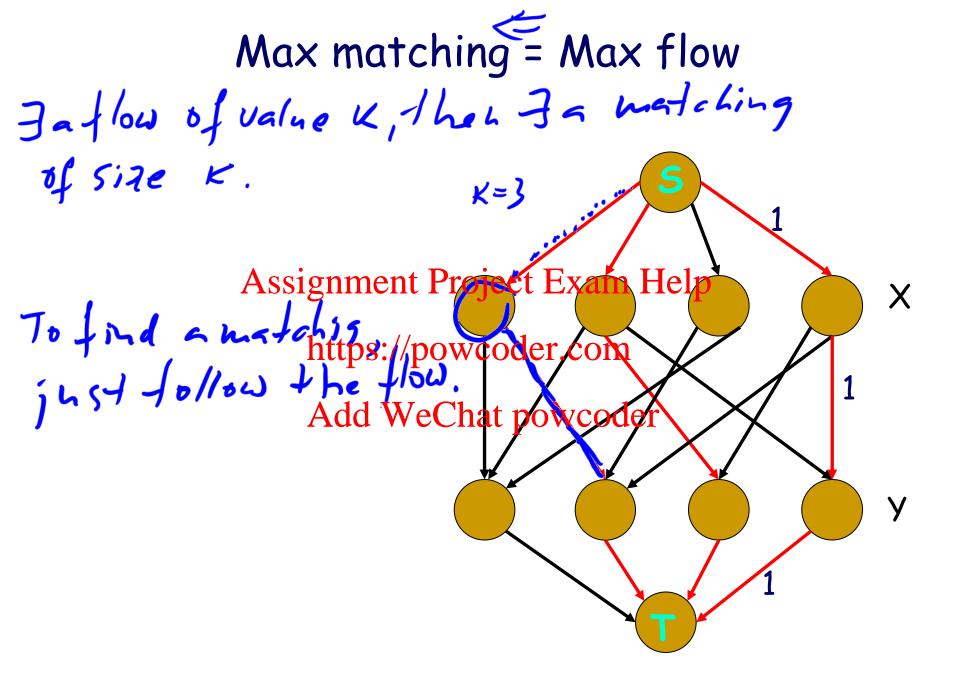
https://powcoder.com
The solution to the network flow problem can easily be used to find the solution Athal the blar to be won at lehing.

# Reducing Bipartite Matching to Network Flow



# Max matching = Max flow





# Runtime Complexity

Given bipartite 
$$G = (X, Y, E)$$
.  $||X| = |Y| = V$ .

 $V_1 = 2 \cdot V + 2$ ssignment Project Exam Help

 $F F : O(||1| (||1||_{E})||1|) \text{ power order } E, ) = Add We Chat power of error of the error of the$ 

MIY

We're asked to help the captain of the USC tennis team to arrange a series of matches against UCLA's team. Both teams have n players: the tennis rating of the i-th member of USC steam is a and the tennis rating for the k-th member of UCLA sytegoris by We would like to set up a competition in which each person plays one match against a playdar Woodhthepoppositerschool. Our goal is to make as many matches as possible in which the USC player has a higher tennis rating than his or her opponent. Give an algorithm to decide which matches to arrange to achieve this objective.

	Player	Rating	Team
	Α	10	Trojans
	В	5	Trojans
	C	15	Trojans
	D	20	Trojans
	Е	7	Bruins
Assignment Project Exam Help 14			Bruins
1 //	G	16	Bruins
https://powcod	er.com	19	Bruins

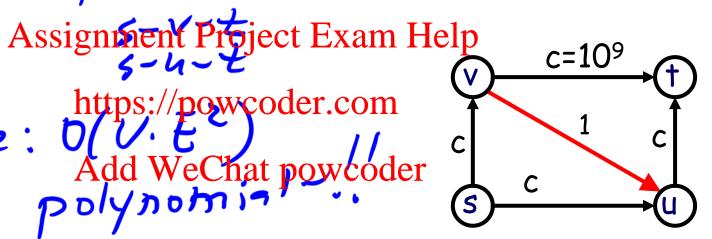
## How to improve the efficiency of the Ford-Fulkerson Algorithm?

FF: runDFS

Edmonds - Karp: run BFS

O(|f|(E+V))

s://powcoder.com Rundime: 0/1/E)
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Polynomia



## Edmonds-Karp algorithm

#### Algorithm. Given (G, s, t, c)

- Start with |f|=0, so f(e)=0
- Find a shortest augmenting path in Gassignment Project Exam Help Augment flow along this path
- Repeat until https://powcoods.rtopath in G. 4)

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#### Theorem.

The runtime complexity of the algorithm is  $O(V E^2)$ .

(without proof)

# Runtime history

n = V, m = E, U = |f|

14	
years	~

year	discoverer(s)	bound
1951	Dantzig [11]	$O(n^2mU)$
1956	Ford & Fulkerson [17]	O(m U)
1970	Dinitz [13] Edmonds & Karp [15]	O(n m²) shortest path
1970	Dinitz [13]	$O(n^2m)$
1972	Edmonds & Karp [15]	Oject Example typecaling
	DipAss1gnment Pr	oject Example pscaling
1973	Dinitz [14]	$O(nm \log U)$
	Gabow [19]	
1974	Karzanov [36] DS.// DOV	vooder.comreflow-push
1977	Cherkassky [9]	$O(n^2m^{1/2})$
1980	Galil & Naamad [20]	ho(nm log²n) coderlay tree
1983	Sleator & Tarjan [46]	O(nn logn) splay tree
1986	Goldberg & Tarjan [26]	$O(nm\log(n^2/m))$ preflow-push
1987	Ahuja & Orlin [2]	$O(nm + n^2 \log U)$
1987	Ahuja et al. [3]	$O(nm\log(n\sqrt{\log U}/m))$
1989	Cheriyan & Hagerup [7]	$E(nm + n^2 \log^2 n)$
1990	Cheriyan et al. [8]	$O(n^3/\log n)$
1990	Alon [4]	$O(nm + n^{8/3}\log n)$
1992	King et al. [37]	$O(nm + n^{2+\epsilon})$
1993	Phillips & Westbrook [44]	$O(nm(\log_{m/n} n + \log^{2+\epsilon} n))$
1994	King et al. [38]	$O(nm\log_{m/(n\log n)} n)$
1997	Goldberg & Rao [24]	$O(\min(n^{2/3}, m^{1/2}) m \log(n^2/m) \log U)$

2013 Orlin

O(m n)

A company has n locations in city A and plans to move some of them (or all) to another city B. The i-th location costs  $a_i$  per year if it is in the city A and  $b_i$  per year if it is in the city B. The company also needs to pay an extra cost,  $c_{ij} > 0$ , persygnment proveling between locations i and j. We assume that  $c_{ij} = c_{ji}$ . Design an efficient algorithm to decide perhipher amplany locations in city A should be moved to city B in order to minimize the total annual cost.

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We say that two paths are vertex-disjoint if they do not share any vertices (except s and t).

Given a directed griephnent (Rycff) with two lefts in guished nodes s, t. Design an algorithm to find the maximum number of vertex-disjoint s-t paths in G.

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There are n students in a class. We want to choose a subset of k students as a committee. There has to be m<sub>1</sub> number of freshmen, m<sub>2</sub> number of sophomores, m<sub>3</sub> number of junior summer appropriate in the committee. Each student is from one of k departments, where k = m1 +m2 https://p.ofxcodby.onenstudent from each department has to be chosen for the committee. We are given a list of students, their home departments, and their class (freshman, sophomore, junior, senior). Describe an efficient algorithm based on network flow techniques to select who should be on the committee such that the above constraints are all satisfied.

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