

ECE5884 Wireless Communications

Week 5 / Workshop: Digital Modulation and Detection

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This week: **Ref. Ch. 5 of [Goldsmith, 2005]**

- Week 1: Overview of Wireless Communications
- Week 2: Wireless Channel (Path Loss and Shadowing)
- Week 3: Wireless Channel Models
- Week 4: Capacity of Wireless Channels
- Week 5: Digital Modulation and Detection
- Week 6: Performance Analysis
- Week 7: Equalization
- Week 8: Multicarrier Modulation (OFDM)
- Week 9: Diversity Techniques
- Week 10: Multiple-Antenna Systems (MIMO Communications)
- Week 11: Multiuser Systems
- Week 12: Guest Lecture (Emerging 5G/6G Technologies)

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- The assessments in this unit are divided into **two** parts:
  - Continuous assessment (Quizzes, Assignments and Labs)**, which accounts for 50% of the mark
  - Final assessment**, which accounts for the rest 50% of the mark
- This unit contains **hurdle** requirements:
  - You are required to achieve at least 45% in the total continuous assessment component.
  - You are required to achieve at least 45% 45% in the final assessment component.

Assessment Item	Weight	Due Data
Weekly Quizzes (×12)	12	End of each week
Assignments (×3)	18	Each (roughly) fourth week
Labs (×5)	20	Each second week, excl. Week 1
Final Exam	50	TBA

# Communication system

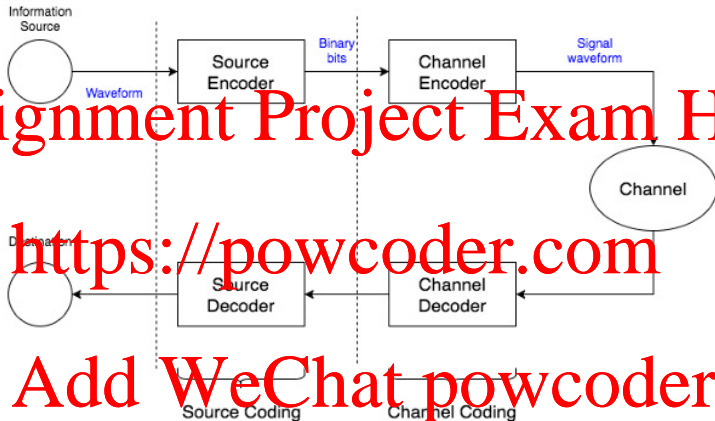


Figure 1: Block diagram of a digital communication system.

- The source encoder converts information waveform to bits.
- The source decoder converts bits back to waveform.

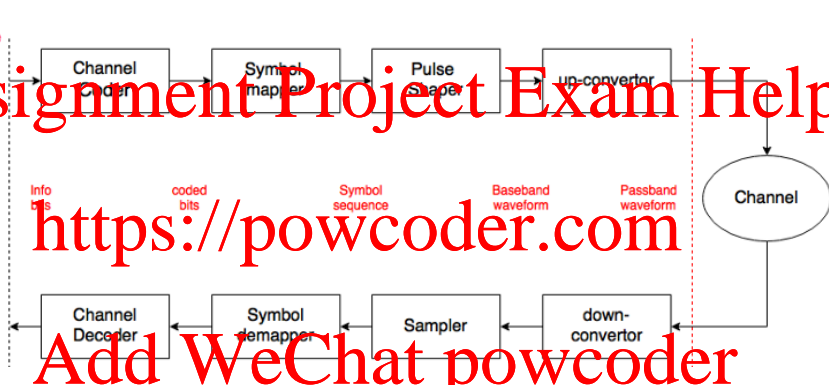


Figure 2: Block diagram of channel coding.

- The channel encoder converts bits to signal waveform.
- The channel decoder converts signal waveform back to bits.

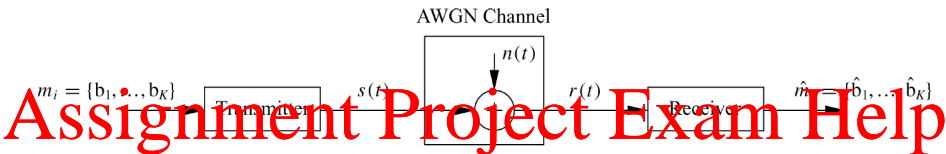


Figure 3: Communication system model.

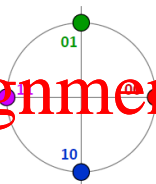
- 1 Digital modulation is the process of encoding a digital information signal into the amplitude, phase and/or frequency of the transmitted signal.

$$s(t) = A \cos(2\pi ft + \theta)$$

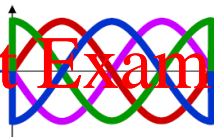
- 2 There are three main types of amplitude/phase modulation:
  - pulse amplitude modulation (MPAM) – information encoded in amplitude only;
  - phase-shift keying (MPSK) – information encoded in phase only;
  - quadrature amplitude modulation (MQAM) – information encoded in both amplitude and phase.

## Example: QPSK or 4-PSK

Phase shifts



Signals



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Sequence of bits to be transmitted:

00 10 11 01 11 00 01 10

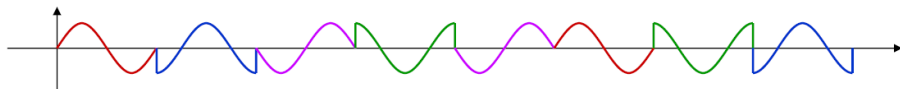


Figure 4: Phase-Shift Keying (PSK) digital modulation  $s(t) = A \cos(2\pi f_c t + \theta)$ .

Transmitted signal

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Noise and distortion

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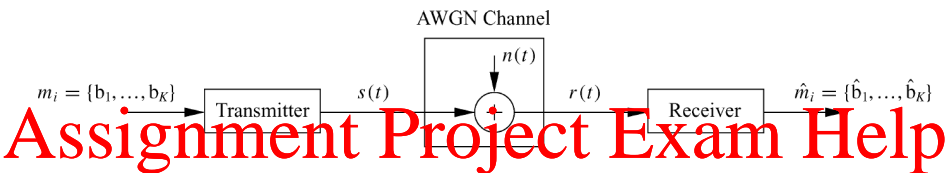
Received signal

- Challenges of communications Research problem:

- 1 Transmit as much data as possible per-second (1G-6G+) - Modulation
- 2 Estimating the original bit sequence based on the signal received over the channel -Detection/Demodulation



# Signal and system model



- 1 Over a time interval of  $T_s$ , the system sends  $K = \log_2(M)$  bits.
- 2 Data rate is  $R = K/T$  bits per second (bps).
- 3 For M-ary TCM, there are  $M = 2^k$  possible sequences of  $k$  bits.
- 4 Each bit sequence of length  $K$  comprises a message  $m_i$ .

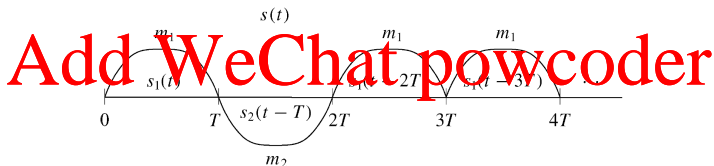


Figure 5:  $s(t) = s_1(t) + s_2(t - T) + s_1(t - 2T) + s_1(t - 3T)$

How do we represent  $s(t)$  for a large signal set  $s_i(t) \in S = \{s_1(t), \dots, s_M(t)\}$ ?

# Geometric representation of signals

- ① Gram-Schmidt orthogonalization procedure: Any set of  $M$  real signals  $S = \{s_1(t), \dots, s_M(t)\}$  defined on  $[0, T_s)$  with finite energy can be represented as a linear combination of  $N \leq M$  real orthonormal basis functions  $\{\phi_1(t), \dots, \phi_N(t)\}$ .

$$\int_0^{T_s} \phi_i(t) \phi_j(t) dt = 0; i \neq j \quad (1)$$

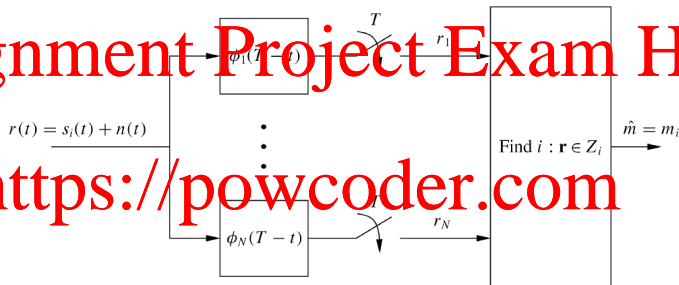
- ② Basis function representation:

$$s(t) = \sum_{j=1}^N s_{ij} \phi_j(t), 0 \leq t \leq T_s \text{ where } s_{ij} = \int_0^{T_s} s_i(t) \phi_j(t) dt \quad (2)$$

$s_{ij}$  is a real coefficient representing the projection of  $s_i(t)$  onto the basis function  $\phi_j(t)$ .

# Receiver structure

- Matched Filter (MF) receiver:** If a given input signal is passed through a filter matched to that signal then the output SNR is maximized.



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Figure 6: Matched Filter (MF) receiver structure

- Maximum likelihood receiver:** Decision depends only on distances.

$$\hat{\mathbf{s}} = \arg \min_{s_i, \forall i} \|\mathbf{r} - \mathbf{s}_i\| \quad (3)$$

- Decision regions  $\{Z_1, \dots, Z_M\}$**  are subsets of the signal space  $\mathbb{R}^N$ .
- When known CSI at Rx, MF does:  $\mathbf{h}' \cdot \mathbf{r}$

# Pulse Amplitude Modulation (MPAM)

- 1 All of the information is encoded into the signal amplitude  $A_i$ .

$$s_i(t) = \Re\{A_i g(t) e^{j2\pi f_c t}\} = A_i g(t) \cos(2\pi f_c t), 0 \leq t < T_s$$

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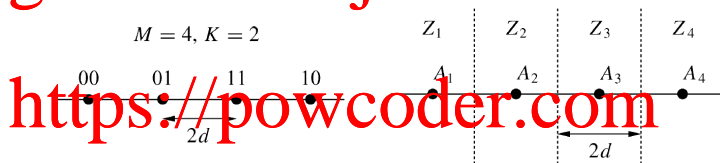


Figure 7: Gray encoding and decision regions for MPAM

- 2 The minimum distance:  $d_{min} = \min_{i,j} |A_i - A_j| = 2d$ .
- 3 The  $i$ th constellation has energy  $E_{si} = A_i^2$ , and the average energy is

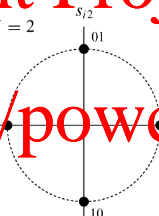
$$\bar{E}_s = \frac{1}{M} \sum_{i=1}^M A_i^2 \quad (4)$$

# Phase-Shift Keying (MPSK)

- 1 All of the information is encoded in the phase of the transmitted signal.

$$s_i(t) = \Re\{A g(t) e^{j2\pi(i-1)/M} e^{j2\pi f_c t}\}, i = 1, \dots, M$$

$M = 4, K = 2$



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Figure 3: Gray encoding and decision regions for MPSK.

- 2 The minimum distance:  $d_{min} = \min_{i,j} |A_i - A_j| = 2A \sin(\pi/M)$ .
- 3 All possible transmitted signals  $s_i(t)$  have equal energy:

$$\bar{E}_s = \frac{1}{M} \sum_{i=1}^M A^2 = A^2 \quad (5)$$

# Quadrature Amplitude Modulation (MQAM)

- 1 The information bits are encoded in both the **amplitude** and **phase** of the transmitted signal:

$$s_i(t) = \Re\{A_i e^{j\theta_i} g(t) e^{j2\pi f_c t}\}, i=1, \dots, M$$

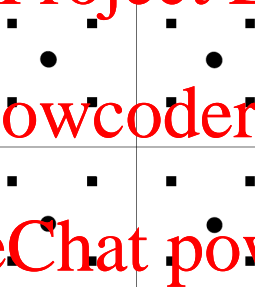


Figure 9: 4-QAM and 16-QAM constellations.

- 2  $\bar{E}_s = \frac{1}{M} \sum_{i=1}^M A_i^2$ .

- 3 The distance between any pair of symbols:

$$d_{ij} = \|\mathbf{s}_i - \mathbf{s}_j\| = \sqrt{(s_{i1} - s_{j1})^2 + (s_{i2} - s_{j2})^2}; \text{ and } d_{\min} = 2d.$$

$$\bar{P} = \frac{1}{M} \sum_{i=1}^M A_i^2 \quad (6)$$

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- For BPSK:

$$\bar{P} = \frac{1}{2} 2A^2 = A^2 \Rightarrow A = \sqrt{\bar{P}} \quad (7)$$

- For 4-QAM:

$$\bar{P} = \frac{1}{4} 4(2A^2) = 2A^2 \Rightarrow A = \sqrt{\frac{\bar{P}}{2}} \quad (8)$$

- Signal model (kth sample):

$$r_k = \sqrt{P_t} \left( \frac{1}{\sqrt{\bar{P}}} x_k \right) h + n_k \quad (9)$$

Conventionally, we can assume  $\bar{P} = 1$ .

# Decision regions

$$\text{Received signal : } r = h s_i + n \quad (10)$$

$$\text{AWGN channel : } r = s_i + n \quad (11)$$

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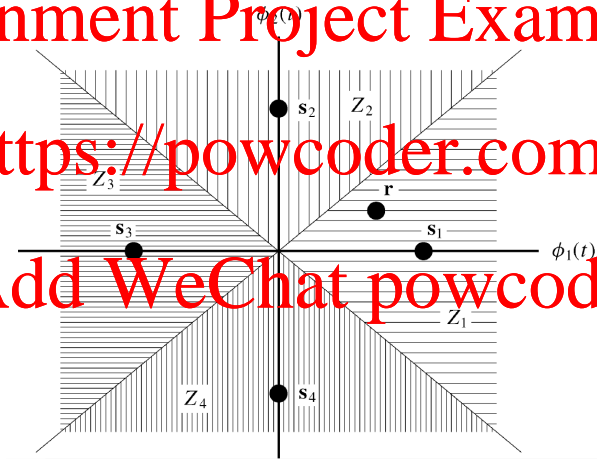


Figure 10: Decision regions for 4-PSK.



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A. Goldsmith, *Wireless Communications*, Cambridge University Press, USA, 2005.

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