

Complex Dynamical Networks:

Lecture 8: Network Control

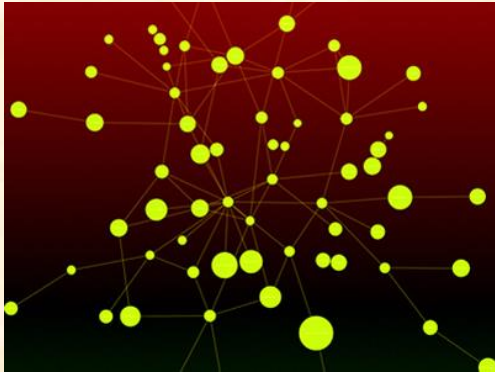
EE 6605

Instructor: G Ron Chen



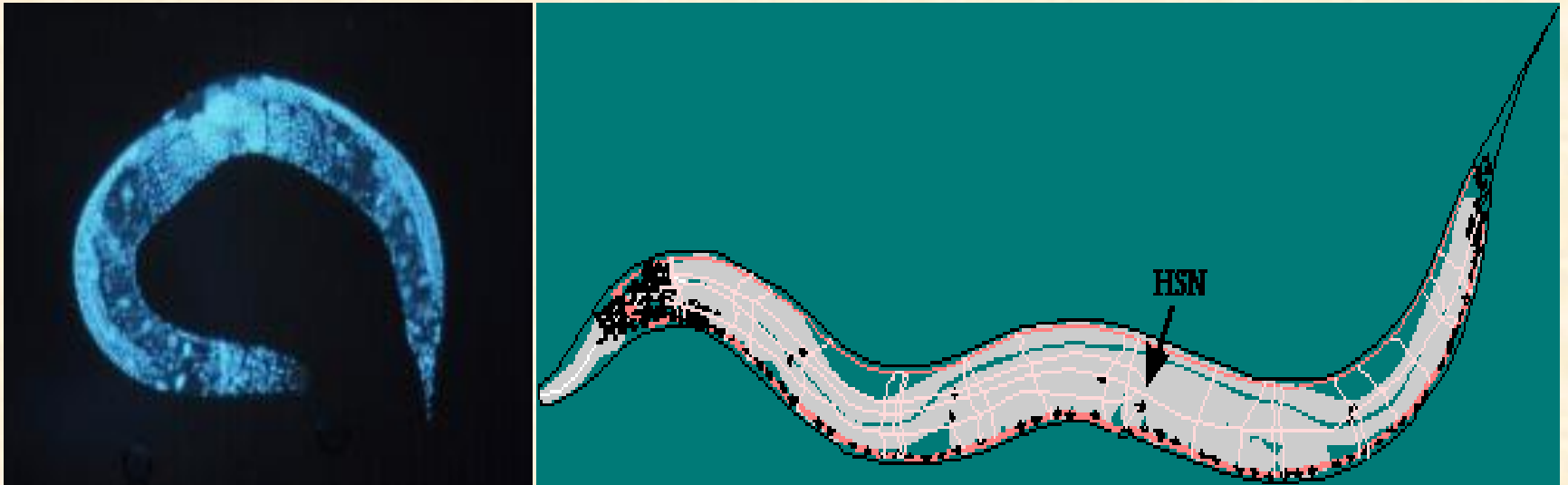
Most pictures on this ppt were taken from
un-copyrighted websites on the web with thanks

Motivational Examples



Motivation: Example

C. elegans



In its Neural Network:

Neurons: ~ 300 Synapses: ~ 3000

Excerpt

The worm *Caenorhabditis elegans* has 297 nerve cells. The neurons switch one another on or off, and, making 2345 connections among themselves. They form a network that stretches through the nematode's millimeter-long body.

How many neurons would you have to commandeer in order to control the network with complete precision?

The answer is: 49

-- Adrian Cho, *Science*, 13 May 2011, vol. 332, p 777

Here, control = stimuli

Another Example

“ ... very few individuals (approximately **5%**) within honeybee swarms can guide the group to a new nest site.”

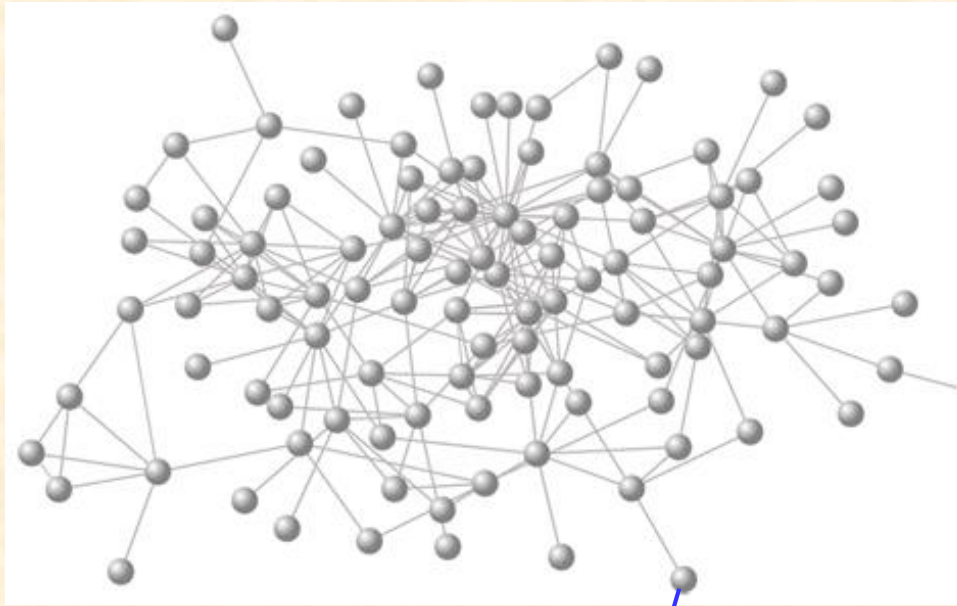
I.D. Couzin et al., *Nature*, 3 Feb 2005, vol. 433, p 513


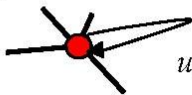
These **5%** of bees can be considered as “**controlling**” or “**controlled**” agents

Leader-Follower networks



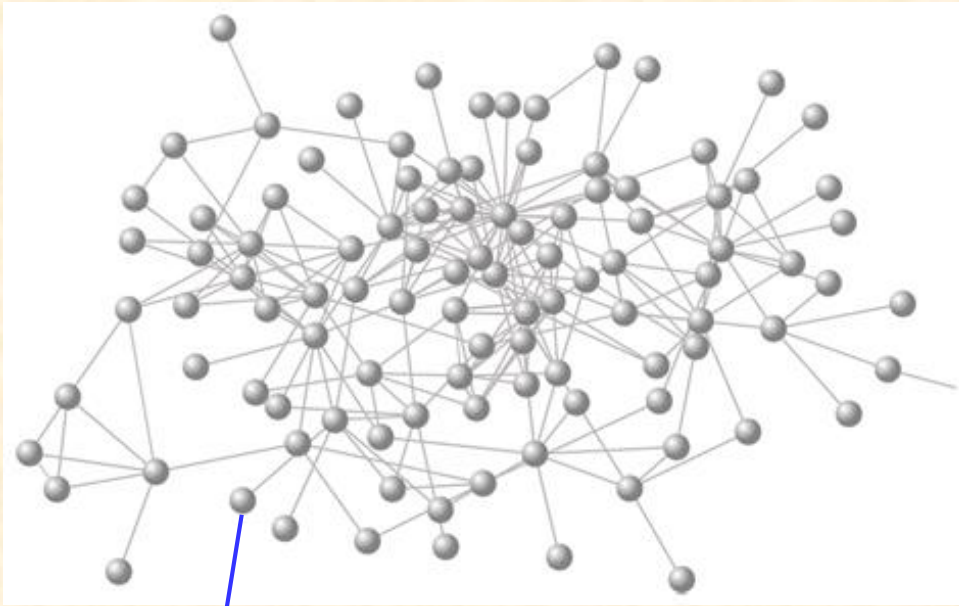
Now ...



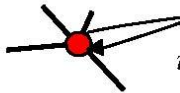

$$\frac{dx_i}{dt} = f(x_i), \quad x_i \in \mathbb{R}^n$$

$$u_i = -H_i x_i$$

- Given a network of dynamical systems (e.g., ODEs)
- Given a specific control objective (e.g., synchronization)
- Assume: a certain class of controllers (e.g., local state-feedback controllers) are chosen to use

Control Problem:



$$\frac{dx_i}{dt} = f(x_i), \quad x_i \in R^n$$


$$u_i = -H_i x_i$$

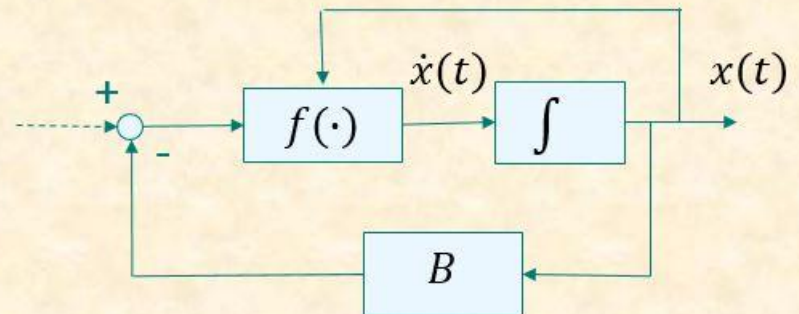
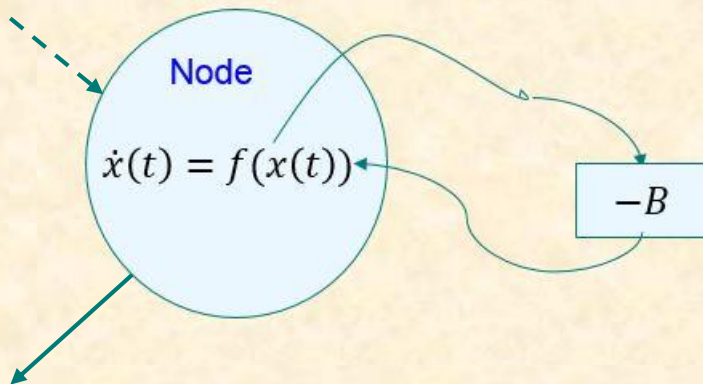
Pining Control:

- How many controllers to use?
- Where to put them (where to “pin”)?

State Feedback Control

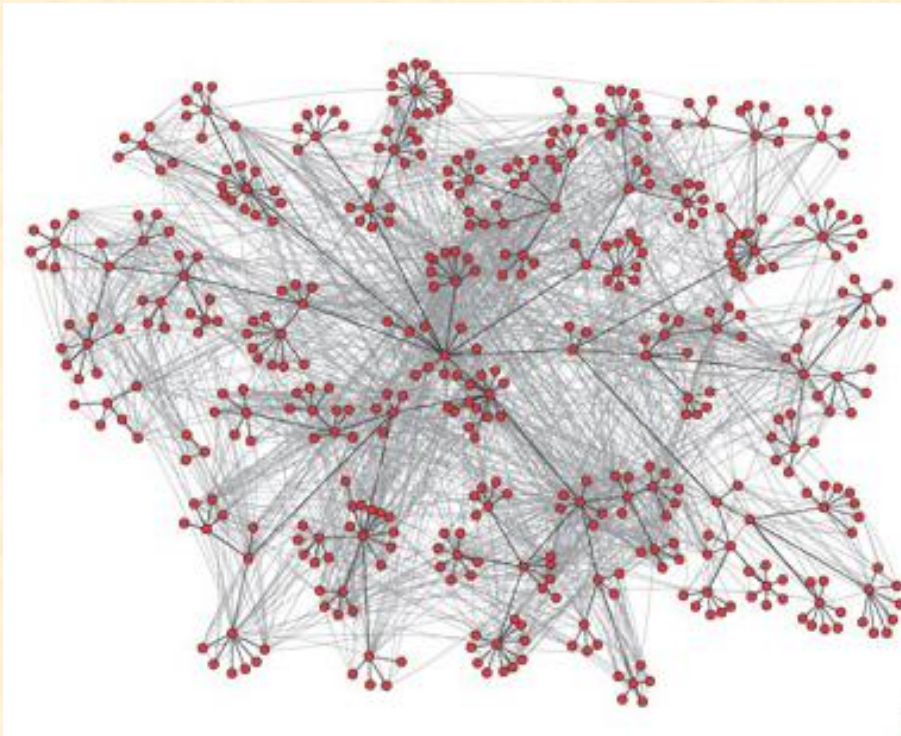
Node system: $\dot{x}(t) = f(x(t)) + u(t)$ \leftarrow Controller

Linear State-Feedback Controller: $u(t) = -Bx(t)$



Attempts to Answer

First, consider undirected and unweighted networks



Each node is a higher-dimensional nonlinear dynamical system:

$$\frac{dx_i}{dt} = f(x_i), \quad x \in R^n, \quad i = 1, 2, \dots, N$$

- o Regular networks
- o Random-graph networks
- o Small-world networks
- o Scale-free networks
- o

Network Model

Linearly coupled network:

$$\frac{dx_i}{dt} = f(x_i) - c \sum_{j=1}^N a_{ij} H x_j \quad x_i \in R^n \quad i = 1, 2, \dots, N$$

a general assumption is that $f(x)$ is Lipschitz (e.g., **linear**: Ax)

coupling strength $c > 0$ and

coupling matrices (undirected):

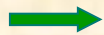
$$A = [a_{ij}]_{N \times N} \quad H = \begin{bmatrix} r_{11} & & & 0 \\ & r_{22} & & \\ & & \ddots & \\ 0 & & & r_{nn} \end{bmatrix}$$

A: If node i connects to node j ($j \neq i$), then $a_{ij} = a_{ji} = 1$; **else**, $a_{ij} = a_{ji} = 0$; $a_{ii} = 0$

Laplacian matrix: $L = D - A$ $D = \text{diag}\{d_1, \dots, d_N\}$ d_i - degree of node i

What kind of controllers? How many? Where?

$$\frac{dx_i}{dt} = f(x_i) - c \sum_{j=1}^N a_{ij} H x_j \quad \leftarrow + u_i \quad i = 1, 2, \dots, N$$



$$(u_i = -H x_i)$$

$$\frac{dx_i}{dt} = f(x_i) - c \sum_{j=1}^N a_{ij} H x_j + \delta_i H x_i \quad i = 1, 2, \dots, N$$

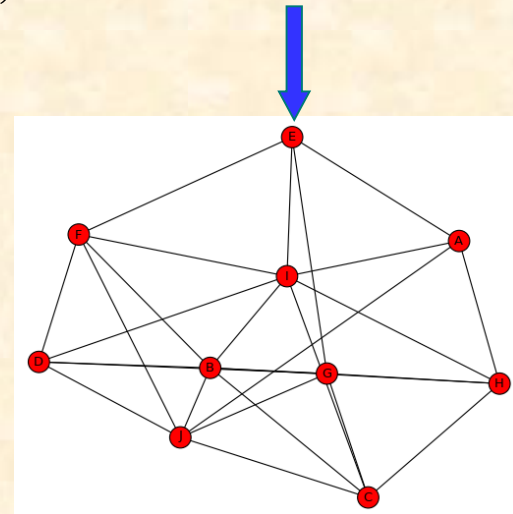
$$\delta_i = \begin{cases} 1 & \text{if } \text{to-control} \\ 0 & \text{if } \text{not-control} \end{cases}$$

Q: How many $\delta_i = 1$? Which i ?

How Many? — One, or a few, if ... c is large enough

$$\frac{dx_1}{dt} = f(x_1) - c \sum_{j=1}^N a_{1j} Hx_j + u_1 \quad u_1 = Hx_1$$

$$\frac{dx_i}{dt} = f(x_i) - c \sum_{j=1}^N a_{ij} Hx_j \quad i = 2, 3, \dots, N$$



X.F. Wang, G.R. Chen, Physica A (2002): Let $l = 1$ and $s = 0$ therein

Still yet,

where to apply controllers makes a difference

Pinning Control: (How many and which nodes to pin?)

Only a small fraction of nodes are selected for control:

1. Selective pinning scheme
2. Random pinning scheme

Example

Consider a **scale-free CNN**, which has a zero equilibrium ($s = 0$):

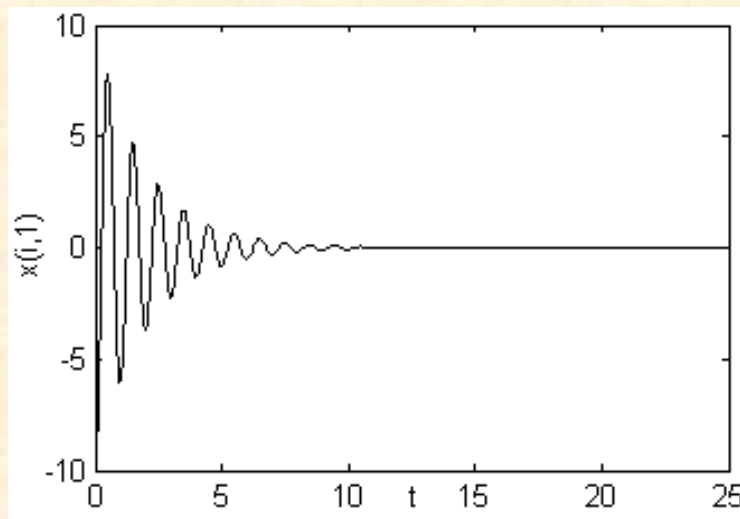
$$\frac{dx_i}{dt} = \begin{pmatrix} \frac{dx_{i1}}{dt} \\ \frac{dx_{i2}}{dt} \\ \frac{dx_{i3}}{dt} \\ \frac{dx_{i4}}{dt} \end{pmatrix} = \begin{pmatrix} -x_{i3} - x_{i4} + c \sum_{j=1}^N a_{ij} x_{j1} \\ 2x_{i2} + x_{i3} + c \sum_{j=1}^N a_{ij} x_{j2} \\ 14x_{i1} - 14x_{i2} + c \sum_{j=1}^N a_{ij} x_{j3} \\ 100x_{i1} - 100x_{i4} \\ \quad + 100(|x_{i4} + 1| - |x_{i4} - 1|) \\ \quad + c \sum_{j=1}^N a_{ij} x_{j4} \end{pmatrix}$$

$$i = 1, 2, \dots, N = 60$$

1 Selective Pinning Control

Here, network size $N = 60$, coupling strength $c = 8$ and number of controlled nodes is $m = 15$, by $u_i = -hx_i$

Pin the first 15 largest nodes:



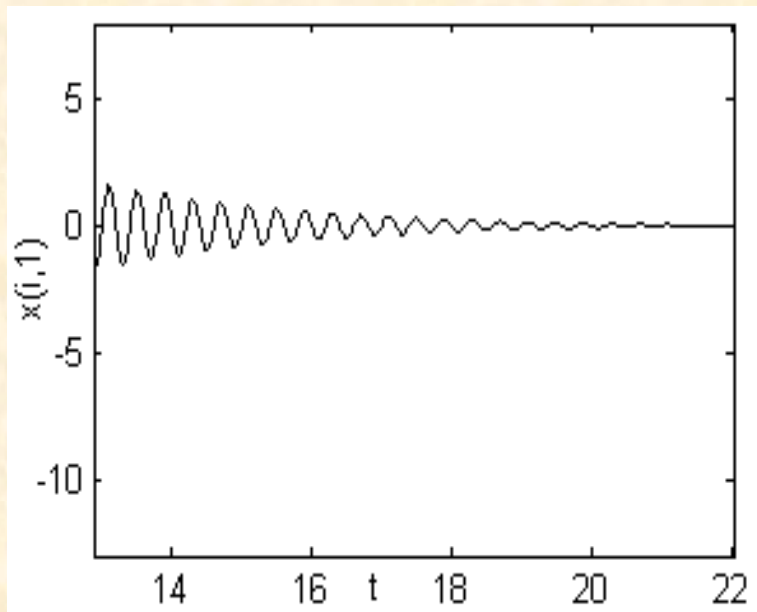
The controlled state x_1

Control gain: $h \approx 30$

Settling time = 10

2 Random Pinning Control

Randomly pin 15 nodes.



The controlled state x_i

Comparison:

1. Control gain is much larger:

$$h \approx 513$$

Recall the last one:

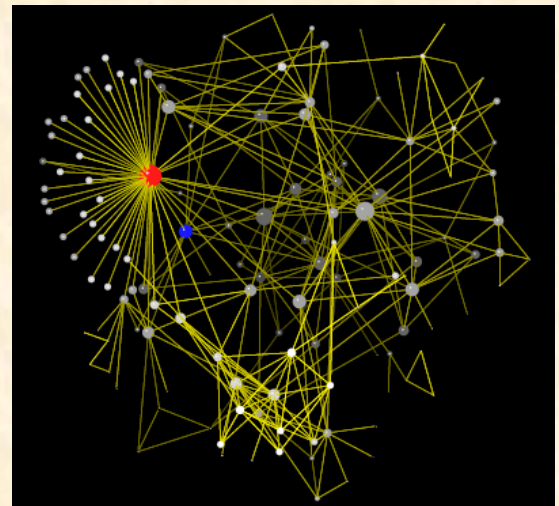
$$h \approx 30$$

2. It takes twice longer time to synchronize the network:

$$\text{Settling time} = 20$$

Recall the last one: 10

Network Controllability Theory



In retrospect, ...

J.S.I.A.M. CONTROL

Ser. A, Vol. 1, No. 2

Printed in U.S.A., 1963

MATHEMATICAL DESCRIPTION OF LINEAR DYNAMICAL SYSTEMS*

R. E. KALMAN†



(1930-2016)

Abstract. There are two different ways of describing dynamical systems: (i) by means of state variables and (ii) by input/output relations. The first method may be regarded as an axiomatization of Newton's laws of mechanics and is taken to be the basic definition of a system.

It is then shown (in the linear case) that the input/output relations determine only one part of a system, that which is completely observable and completely controllable. Using the theory of controllability and observability, methods are given for calculating irreducible realizations of a given impulse-response matrix. In particular, an explicit procedure is given to determine the minimal number of state variables necessary to realize a given transfer-function matrix. Difficulties arising from the use of reducible realizations are discussed briefly.

System Controllability

Linear Time-Invariant (LTI) system

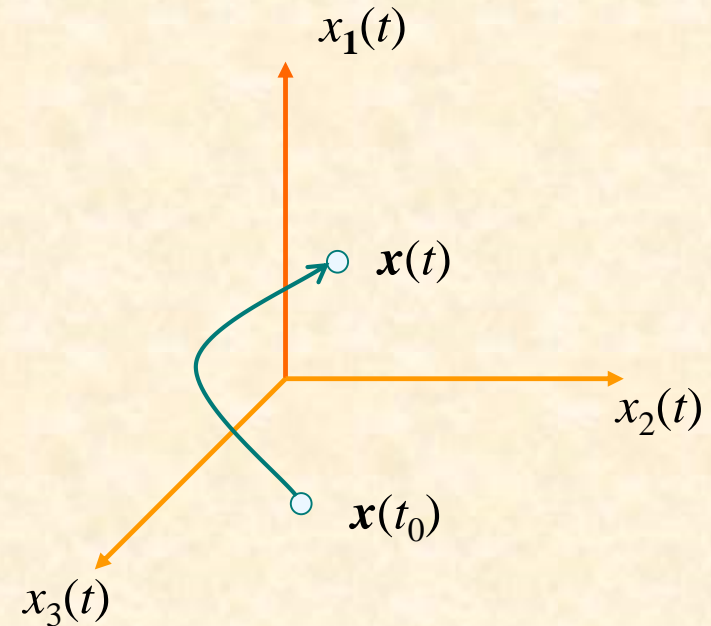
$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}u(t)$$

$\mathbf{x} \in \mathbb{R}^n$: state vector

$u \in \mathbb{R}^p$: control input

$\mathbf{A} \in \mathbb{R}^{n \times n}$: system matrix

$\mathbf{B} \in \mathbb{R}^{n \times p}$: control matrix



Controllable: The system orbit can be driven by an input from any initial state to any target state in finite time.

Example

$$\dot{x}(t) = \mathbf{A}x(t) + \mathbf{B}u(t)$$

$$\dot{x}_1 = a_{11}x_1$$

$$\dot{x}_2 = a_{21}x_1 + a_{22}x_2 + bu,$$

$$\dot{x}_3 = a_{32}x_2 + a_{33}x_3$$

$$x(t) = [x_1(t) \quad x_2(t) \quad x_3(t)]^T$$

$$\mathbf{A} = \begin{bmatrix} a_{11} & 0 & 0 \\ a_{21} & a_{22} & 0 \\ 0 & a_{32} & a_{33} \end{bmatrix}, \quad \mathbf{B} = \begin{bmatrix} 0 \\ b \\ 0 \end{bmatrix}$$

Classical Controllability Theorem

$$\dot{x}(t) = Ax(t) + Bu(t)$$

Rank Criterion:

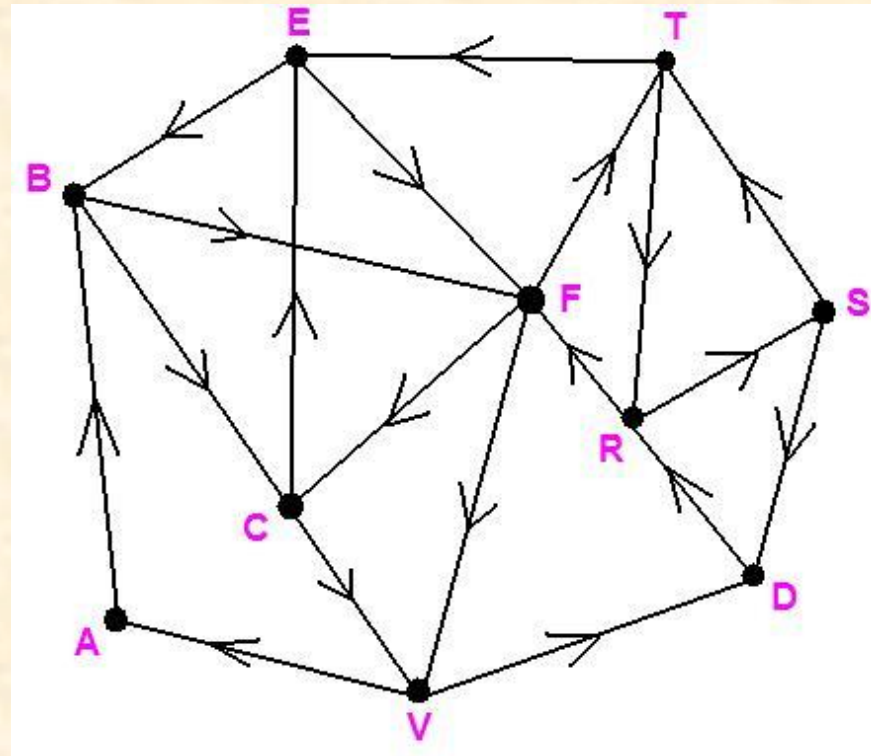
The linear system is controllable if and only if the controllability matrix C has full row rank:

$$C = [B \ AB \ A^2B \ \dots \ A^{n-1}B]$$

Previous
Example
uncontrollable

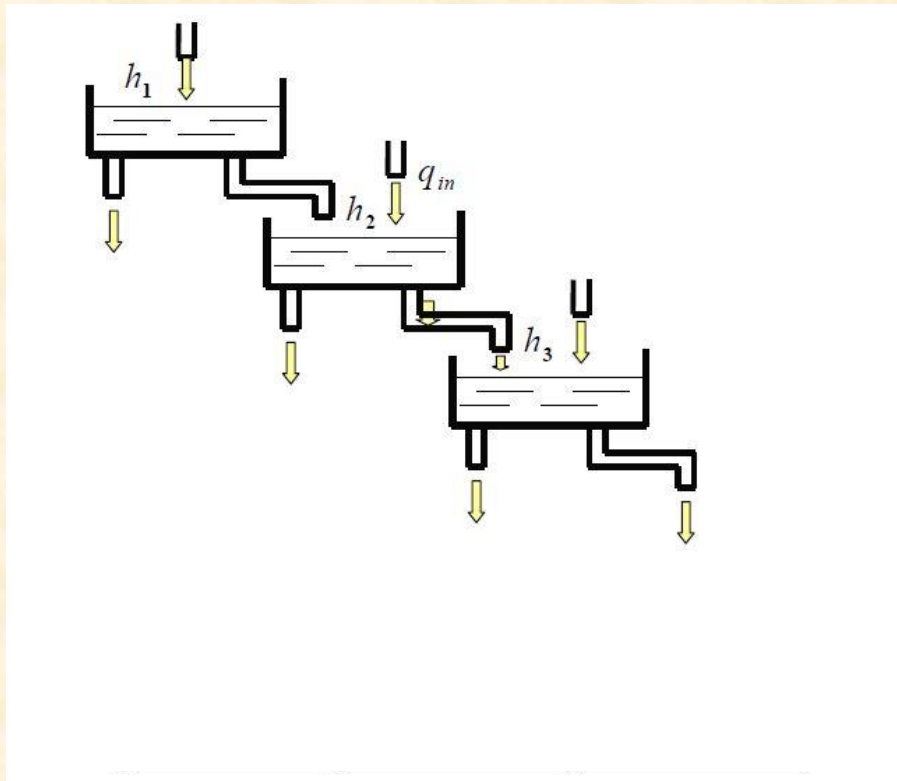
$$[B \ AB \ A^2B] = \begin{bmatrix} 0 & 0 & 0 \\ b & a_{22}b & a_{22}^2b \\ 0 & a_{32}b & a_{32}(a_{22} + a_{33})b \end{bmatrix}$$

What About Directed Networks?



In retrospect: large-scale systems theory

Structural Analysis of Dynamical Systems



Q:

Is this kind of
structures
controllable?

Structural Controllability

Corresponding linearized system has the following general form:

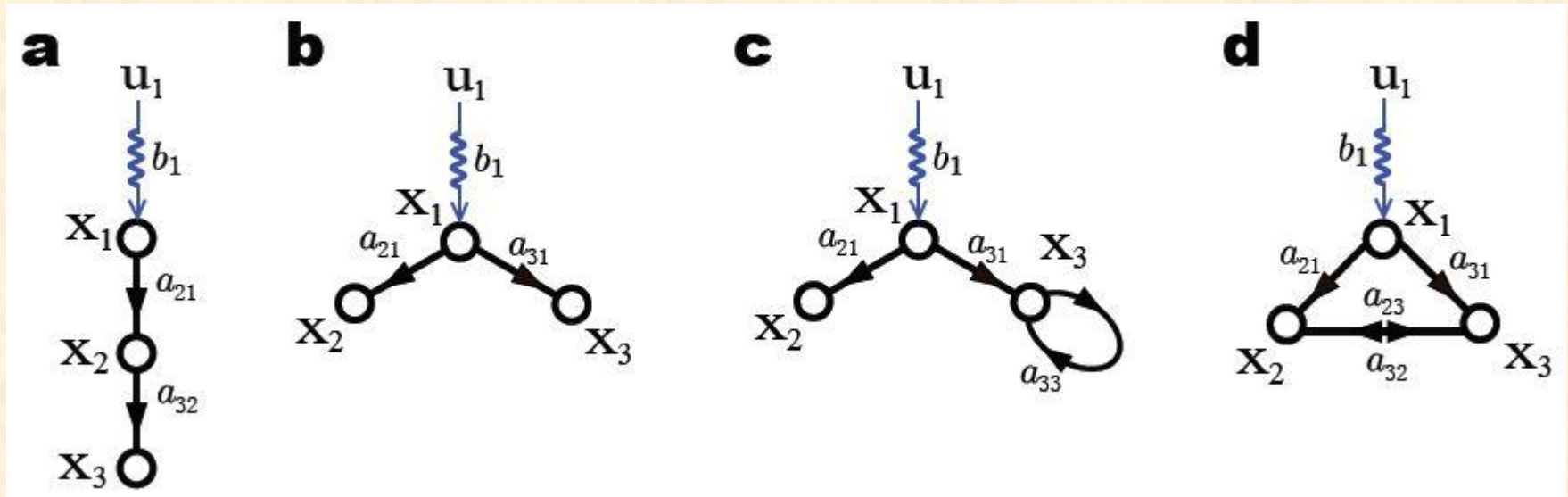
$$\begin{aligned}\dot{x}_1 &= a_{11}x_1 \\ \dot{x}_2 &= a_{21}x_1 + a_{22}x_2 + bu, \\ \dot{x}_3 &= a_{32}x_2 + a_{33}x_3\end{aligned}\quad \mathbf{A} = \begin{bmatrix} a_{11} & 0 & 0 \\ a_{21} & a_{22} & 0 \\ 0 & a_{32} & a_{33} \end{bmatrix}, \quad \mathbf{B} = \begin{bmatrix} 0 \\ b \\ 0 \end{bmatrix}$$

$$\text{Rank } [B \ AB \ A^2B] = \begin{bmatrix} 0 & 0 & 0 \\ b & a_{22}b & a_{22}^2b \\ 0 & a_{32}b & a_{32}(a_{22} + a_{33})b \end{bmatrix} \leq 2$$



Uncontrollable

Examples: Structure matters



$$C = [B, A \cdot B, A^2 \cdot B]$$

$$b_1 \begin{bmatrix} 1 & 0 & 0 \\ 0 & a_{21} & 0 \\ 0 & 0 & a_{32}a_{21} \end{bmatrix},$$

rank $C = 3 = n$
controllable

$$b_1 \begin{bmatrix} 1 & 0 & 0 \\ 0 & a_{21} & 0 \\ 0 & a_{31} & 0 \end{bmatrix},$$

rank $C = 2 < n = 3$
uncontrollable

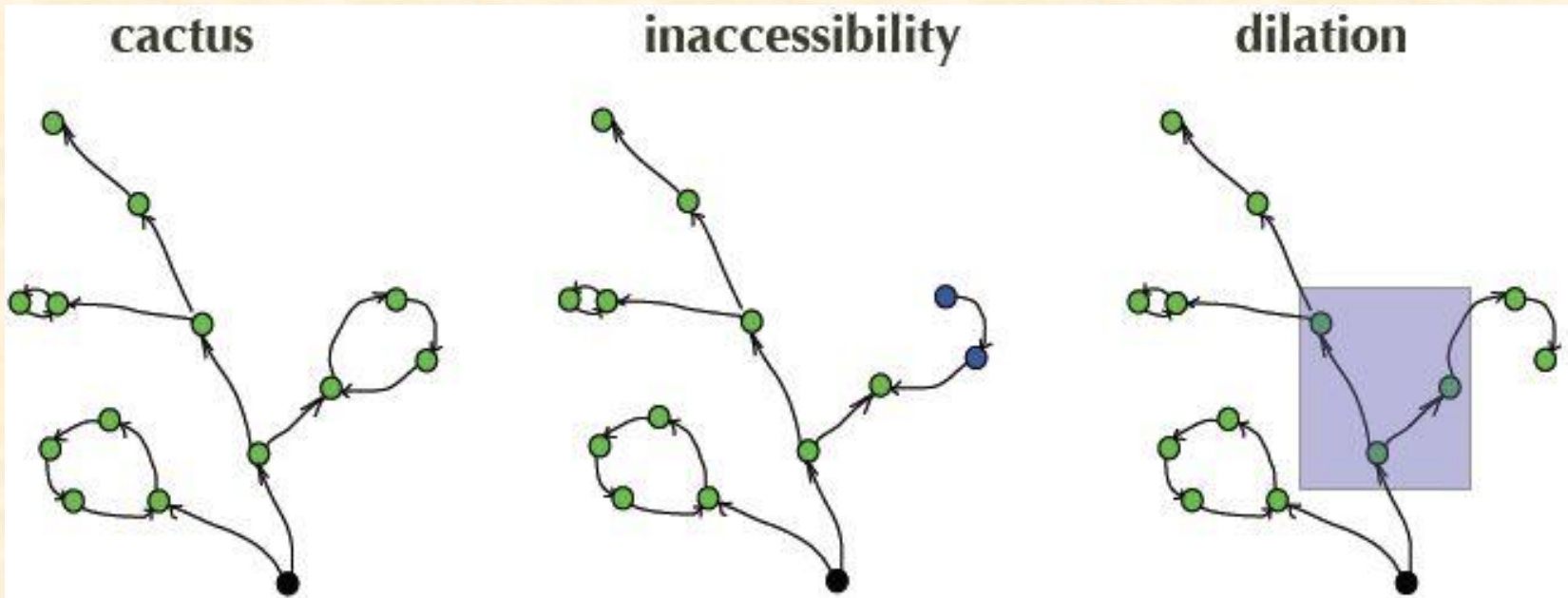
$$b_1 \begin{bmatrix} 1 & 0 & 0 \\ 0 & a_{21} & 0 \\ 0 & a_{31} & a_{33}a_{31} \end{bmatrix},$$

rank $C = 3 = n$
controllable

$$b_1 \begin{bmatrix} 1 & 0 & 0 \\ 0 & a_{21} & a_{23}a_{31} \\ 0 & a_{31} & a_{32}a_{21} \end{bmatrix}$$

rank $C = ?$
controllable?

Building Blocks



Cactus is the minimum structure which contains no inaccessible nodes and no dilations

Structural Controllability Theorem

The following statements are equivalent:

Algebra:

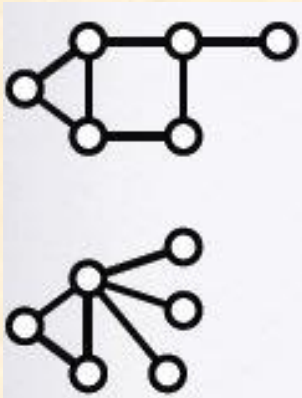
1. An LTI control system (A,B) is controllable

Geometry:

2. The digraph $G(A,B)$ contains neither inaccessible nodes nor dilations, but is spanned by a cactus

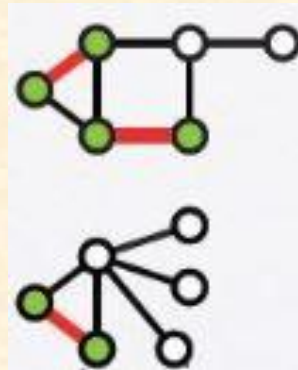
Matching in Undirected Networks

Undirected
network



Matching:

a set of edges without
common nodes

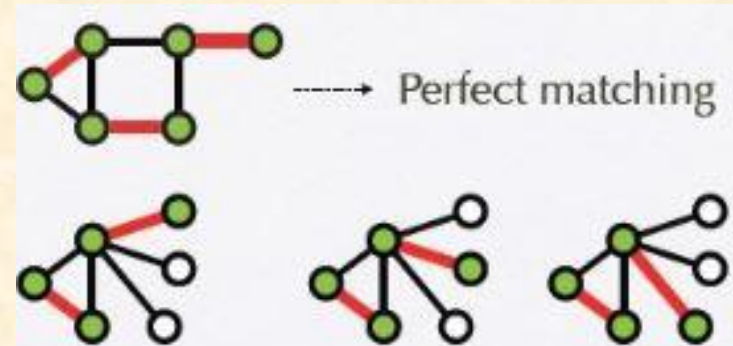


Matched
node

Unmatched
node

Maximum matching

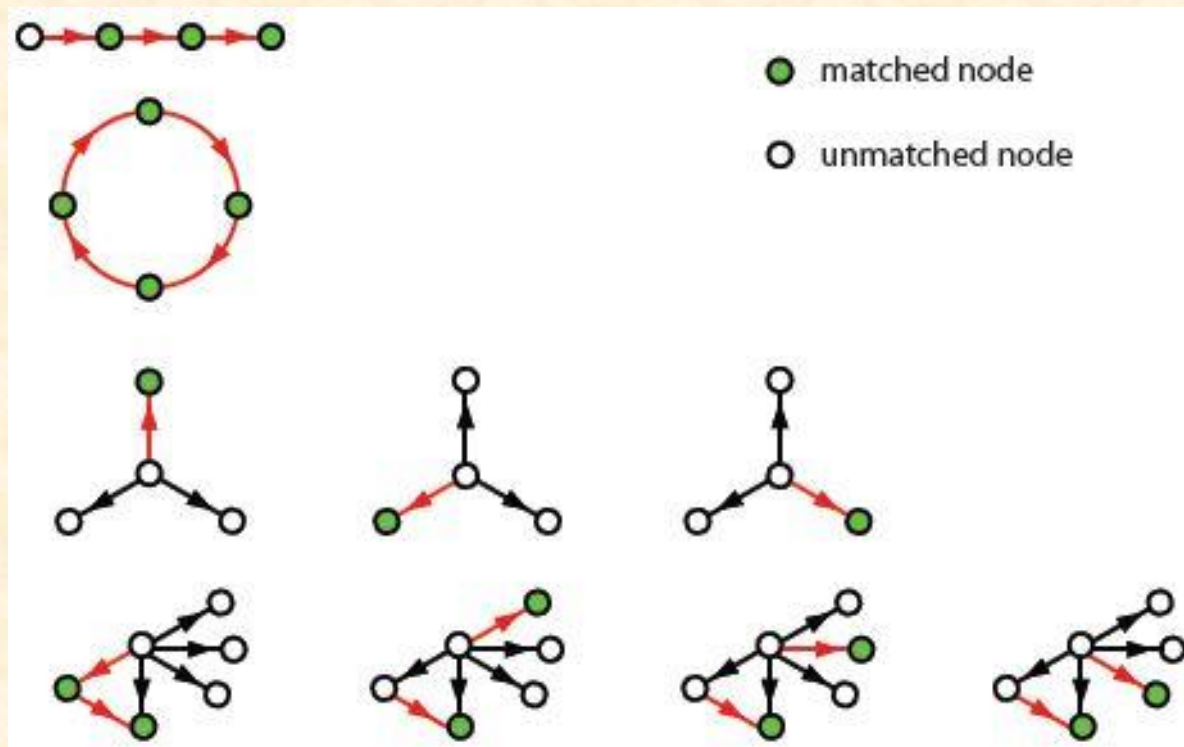
(Perfect matching):
matching of largest size



Matchings may not be unique

Matching in Directed Networks

- **Matching:** a set of directed edges without common heads and common tails
- **Matched node:** the head node of a matching edge



Minimum Inputs Theorem

Q: How many?

A: The minimum number of inputs N_D needed is:

Case 1: If there is a perfect matching, then

$$N_D = 1$$

Case 2: If there is no perfect matching, then

$$N_D = \text{number of unmatched nodes}$$

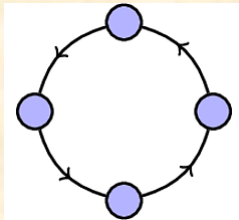
Q: Where to put them?

A: Case 1: Anywhere

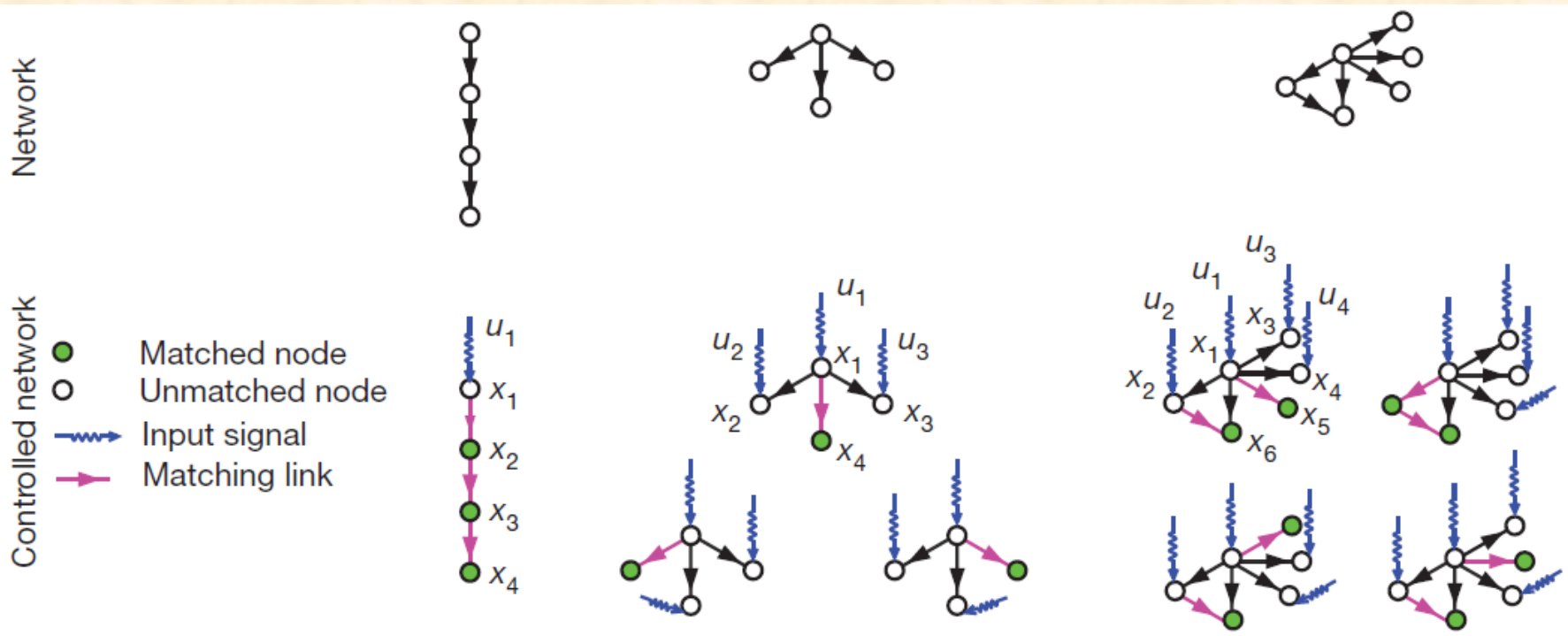
Case 2: At unmatched nodes

Examples

Perfect
Matching



← 1 input; anywhere



A Network of MIMO LTI Systems

Node system $\dot{x}_i = Ax_i + Bu_i \quad y_i = Cx_i \quad x_i \in R^n \quad y_i \in R^m \quad u_i \in R^p$

Networked system $\dot{x}_i = Ax_i + \sum_{j=1}^N \beta_{ij} Hy_j, \quad y_i = Cx_i, \quad i = 1, 2, \dots, N$

Networked system with external control $\dot{x}_i = Ax_i + \sum_{j=1}^N \beta_{ij} HCx_j + \delta_i Bu_i, \quad i = 1, 2, \dots, N$

$\delta_i = 1$: **with** external control

$\delta_i = 0$: **without** external control

Some notations

Node system (A, B, C)

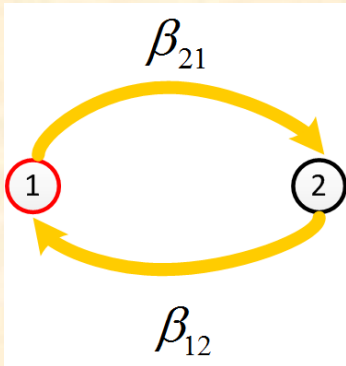
Network structure $L = [\beta_{ij}] \in R^{N \times N}$

Coupling matrix H

External control inputs $\Delta = \text{diag}(\delta_1, \dots, \delta_N)$

Some counter-intuitive examples

Network structure



$$L = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Node system

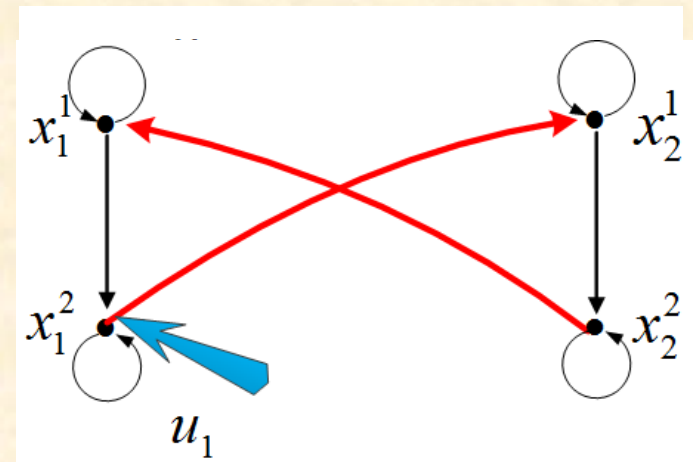


$$H = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \quad B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$C = [0 \ 1]$$

Networked MIMO system



structurally controllable

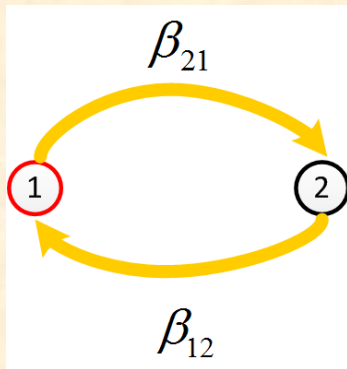
(A, B) is uncontrollable

state controllable

(A, C) is observable

Some counter-intuitive examples

Network structure



$$L = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Node system

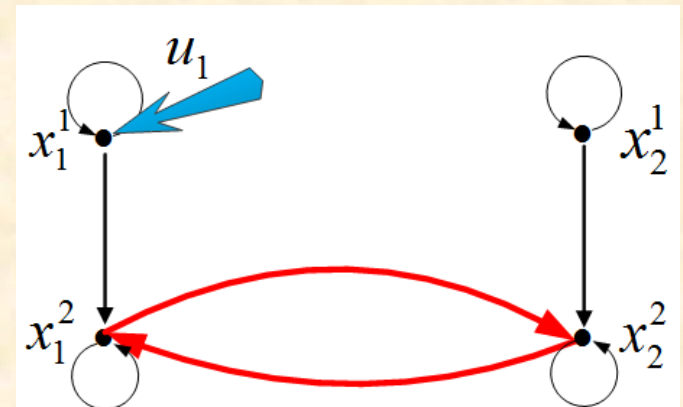


$$H = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \quad B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$C = [0 \ 1]$$

Networked MIMO system



structurally controllable

(A, B) is controllable

state uncontrollable

(A, C) is observable

Now, in general ...

A Network of MIMO LTI Systems

$$\dot{x}_i = Ax_i + \sum_{j=1}^N \beta_{ij} Hy_j + \delta_i Bu_i, \quad y_i = Cx_i, \quad i = 1, 2, \dots, N$$

$\delta_i = 1$: **with** external control $\delta_i = 0$: **without** external control

Question:

Given the MIMO node system (A, B, C) , network structure L , and coupling matrix H , **how** to determine external inputs Δ to guarantee the controllability?

$$\Delta = \text{diag}\{\delta_1, \delta_2, \dots, \delta_N\}$$

A Network of MIMO LTI Systems

$$\dot{x}_i = Ax_i + \sum_{j=1}^N \beta_{ij} HCx_j + \sum_{k=1}^s \delta_{ik} Bu_k, \quad x_i \in R^n, \quad i=1, \dots, N$$

$$y_l = \sum_{j=1}^N m_{lj} Dx_j \quad u_k \in R^p, \quad k=1, \dots, s$$

$$y_l \in R^q, \quad l=1, \dots, r$$

$$L = [\beta_{ij}] \in R^{N \times N} \quad \Delta = [\delta_{ij}] \in R^{N \times s}$$

Necessary and Sufficient Condition

If and only if

Controllability



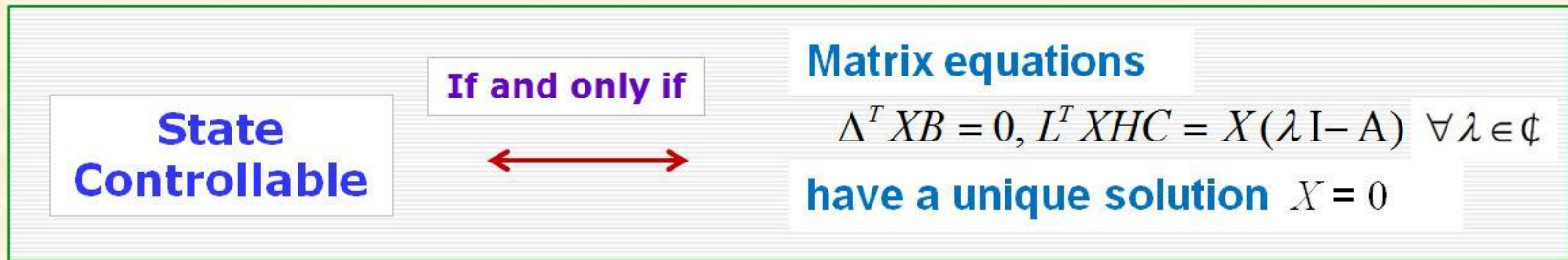
Matrix equation

$$\Delta^T XB = 0, L^T XHC = X(\lambda I - A)$$

Has a unique solution $X = 0$

λ is any complex number

Pinning Control of MIMO Networks



Solution to Pinning Control: How many? Where to pin?

- Select $\Delta = \text{diag}[\delta_i]$ such that the above algebraic matrix equations has a unique zero solution X
- How many $\delta_i = 1$ and which $\delta_i = 1$

BREAK

10 minutes

Consensus and Control over Complex Networks

- **Swarm Dynamics / Modeling**
- **Consensus Protocols / Analysis**
- **Flocking Algorithms / Control**
- **DEMO**



Fish Schooling



DEMO

Birds Flocking

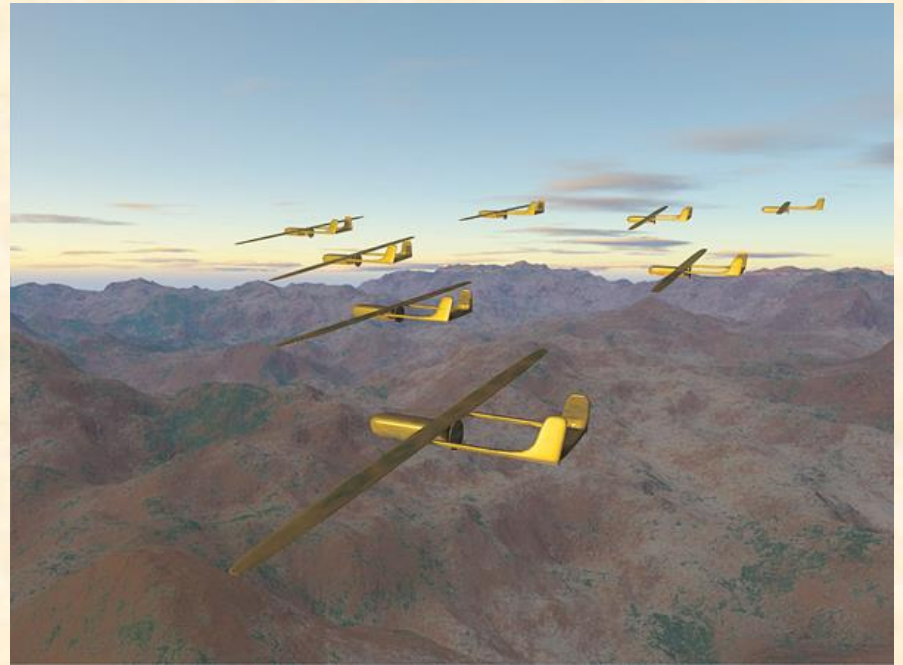
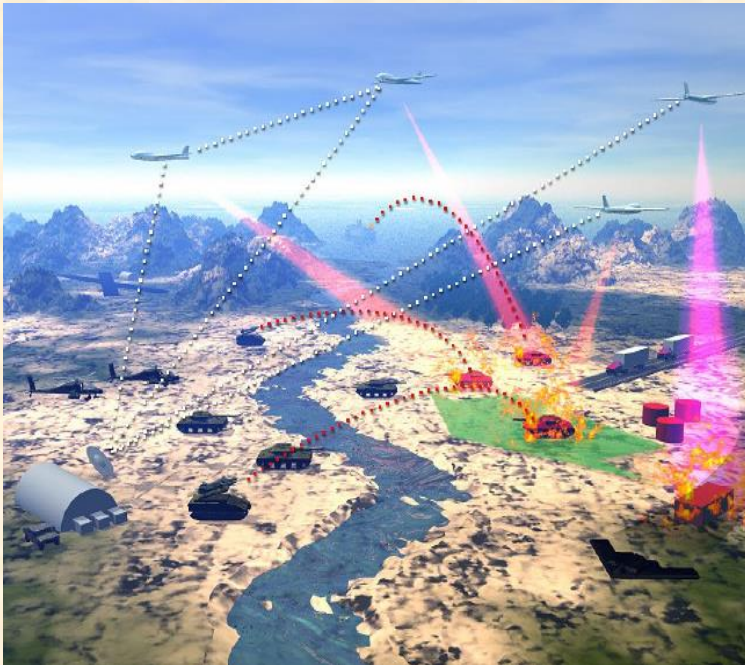


Flocking: to congregate or travel in flock

DEMO

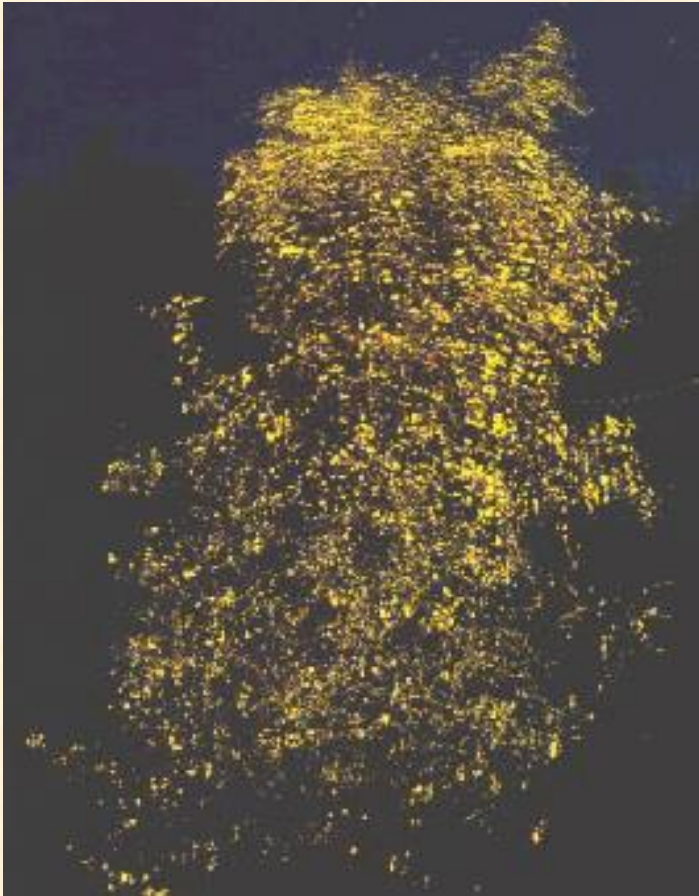
Consensus

A position reached by a group as a whole

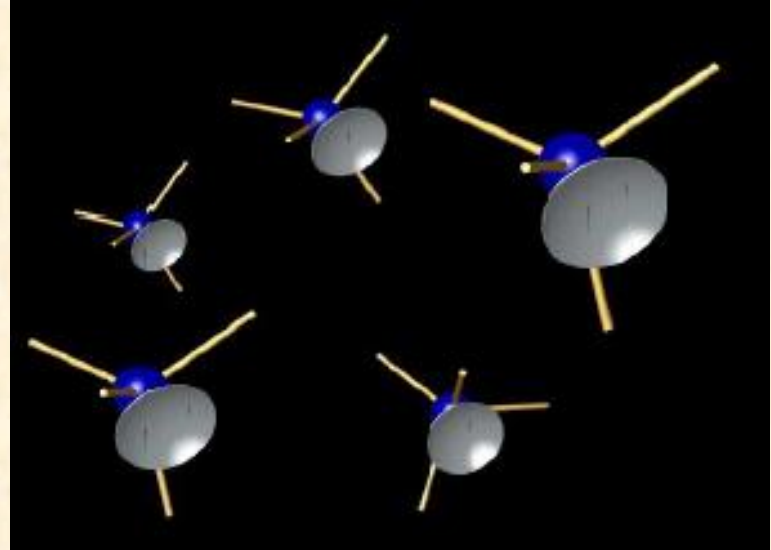


Battle space management scenario

Fireflies Synchronization



Attitude Alignment



The attitude of each spacecraft is synchronized with its two adjacent neighbors via a bi-directional communication channel

What are in common ?

- ❖ **Swarming**
- ❖ **Flocking**
- ❖ **Rendezvous**
- ❖ **Consensus**
- ❖ **Synchrony**
- ❖ **Cooperation**
- ❖ **.....**



Distributed coordination of a network of agents:

- ✓ **Agents**
- ✓ **Network**
- ✓ **Distributed local control**
- ✓ **Global consensus**

Flocking



Flocking (Some Real Photos)



DEMO

Vicsek Model

Randomly place N agents into a lattice, with initial positions $x_i(0)$ and initial heading $\theta_i(0)$, $i = 1, 2, \dots, N$

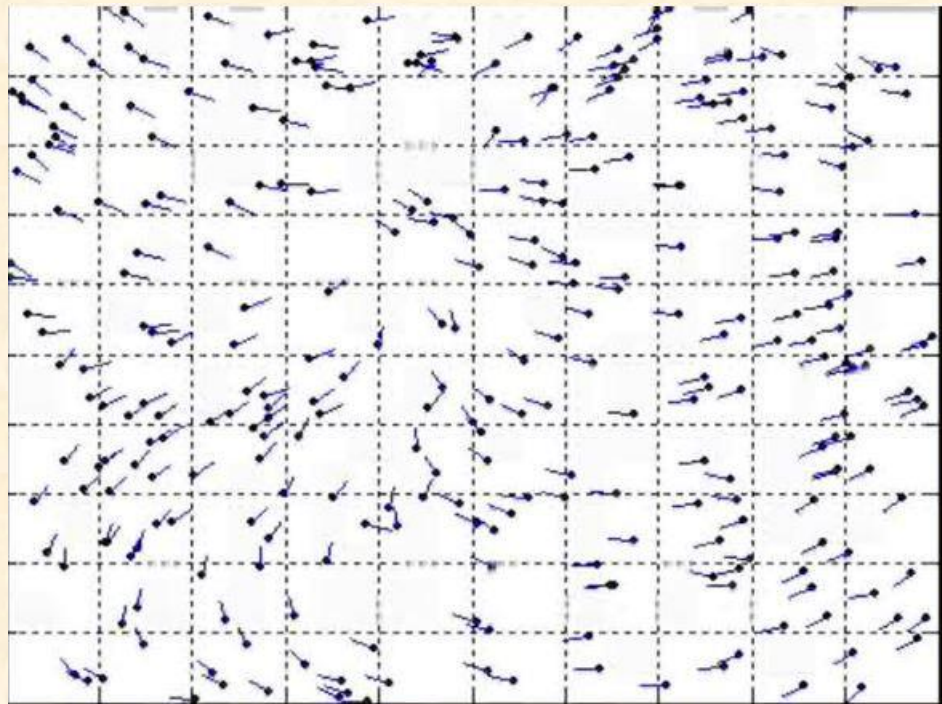
Position:

$$x_i(t+1) = x_i(t) + v\Delta t$$

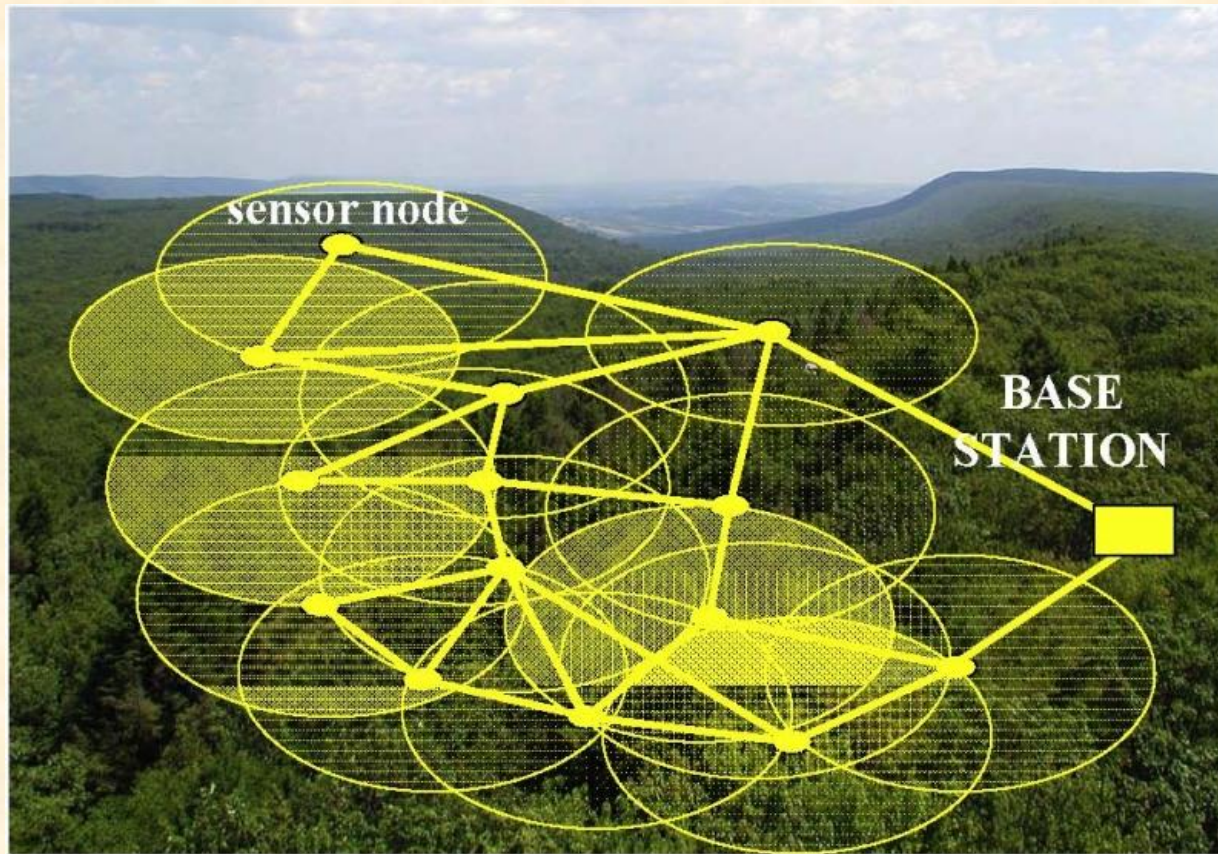
Heading:

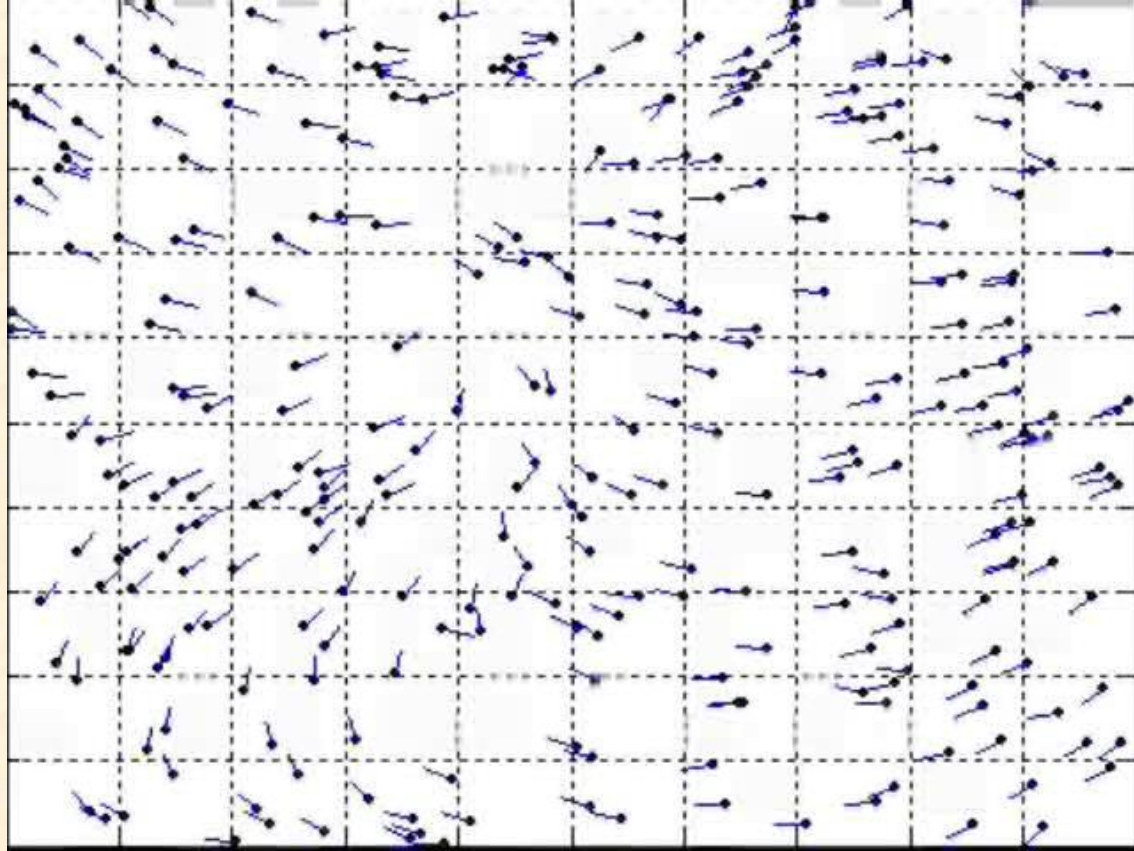
$$\theta(t+1) = \langle \theta(t) \rangle_R + \Delta\theta$$

Vicsek, et al, Phys. Rev. Lett. (1995)



$$\theta(t+1) = \langle \theta(t) \rangle_R + \Delta\theta$$





Converging to average direction of initial headings:

$$\rightarrow \theta_{\infty} = \frac{1}{N} \sum_{i=1}^N \theta_i(0)$$

Vicsek Model

DEMO



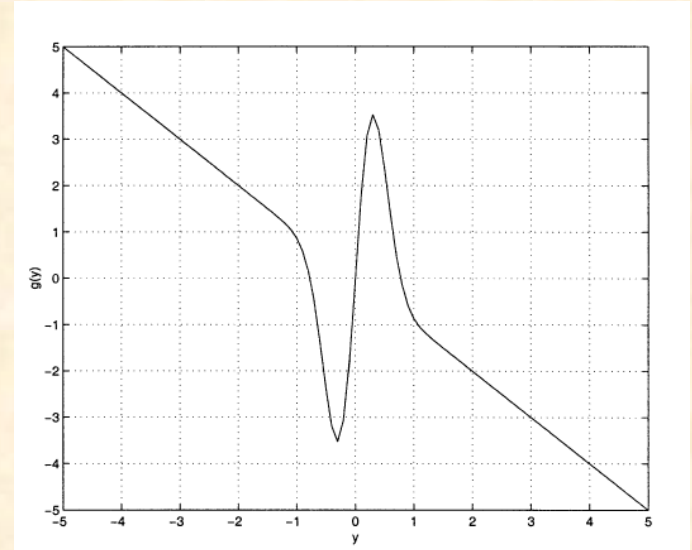
Stability Analysis

- ❖ A group of M globally nonlinearly coupled individuals:

$$\frac{dx_i}{dt} = \sum_{j=1}^M g(x_i - x_j), \quad i = 1, 2, \dots, M$$

Attraction/Repulsion function:

$$g(y) = -y \left[a - b \exp \left(-\frac{\|y\|^2}{c} \right) \right]$$



- ❖ All the agents will converge to a spherical region:

$$B_\varepsilon = \{x : \|x - \bar{x}\| \leq \varepsilon\} \quad \bar{x} = \frac{1}{M} \sum_{i=1}^M x_i \quad \varepsilon = \frac{b}{a} \sqrt{c/2} \exp(-1/2)$$

Stability Analysis

$$\dot{x}^i = -\nabla_{x^i} \sigma(x^i) + \sum_{j=1, j \neq i}^M g(x^i - x^j), i = 1, \dots, M$$

A/R function: $g(y) = -y[g_a(\|y\|) - g_r(\|y\|)]$

Linear attraction

$$g_a(\|x^i - x^j\|) = a,$$

Bounded repulsion

$$g_r(\|x^i - x^j\|) \|x^i - x^j\| \leq b,$$

$$\|\nabla_y \sigma(y)\| \leq \bar{\sigma} \quad \Rightarrow \quad x^i(t) \rightarrow B_\varepsilon(\bar{x}(t))$$

$$M \rightarrow \infty \quad \Rightarrow \quad \varepsilon = b/a \quad \varepsilon = \frac{M-1}{aM} \left[b + \frac{2\bar{\sigma}}{M} \right]$$

Convergence Analysis

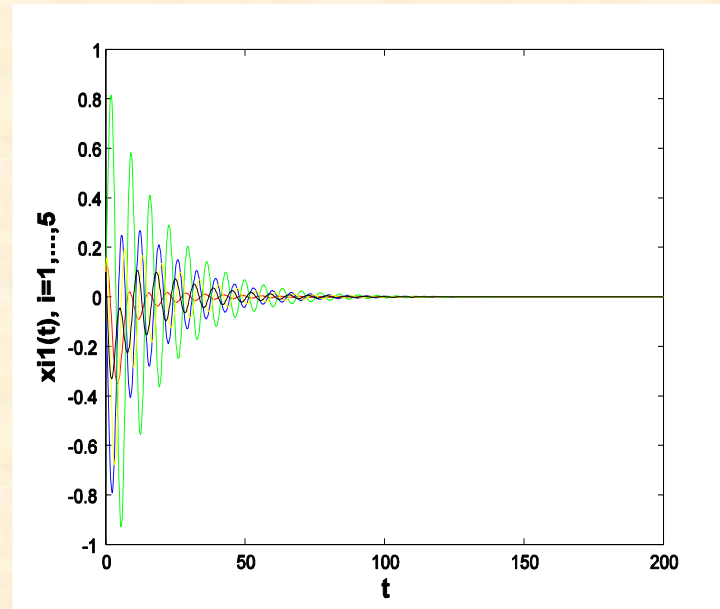
$$\theta(t+1) = F\theta(t)$$

$$\lim_{t \rightarrow \infty} \theta(t) = \theta_{ss} \mathbf{1}$$

F – random matrix

θ_{ss} – steady state

$$\mathbf{1} = [1, 1, \dots, 1]^T$$



Contraction Mapping Principle

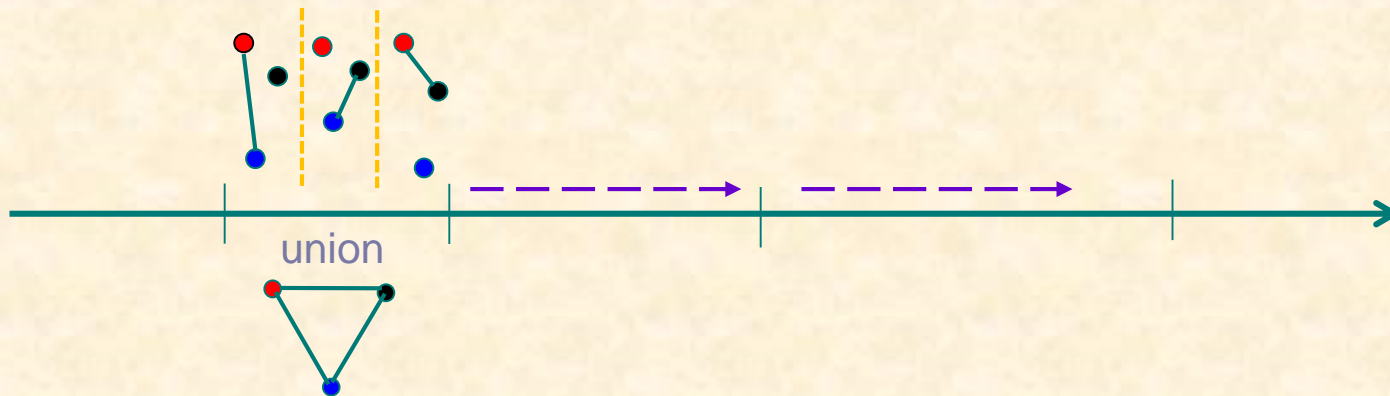
Jadbabaie, Lin, Morse, IEEE Trans. Auto. Control, 2003, 48(6): 988-1001

Moreau, IEEE Trans. Auto. Control, 2005, 50(2): 169-182

Consensus

Design a network connection topology, or design local control law, so that $\|x_i - x_j\| \rightarrow 0$ (here, consensus = synchronization)

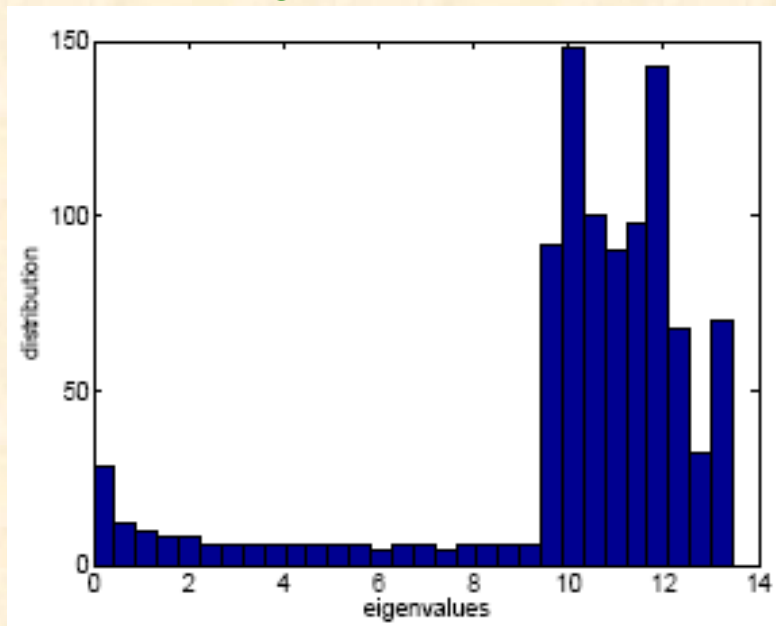
Consensus is achieved asymptotically if there exists an infinite sequence of bounded intervals such that the union of the graphs over such intervals is totally connected.



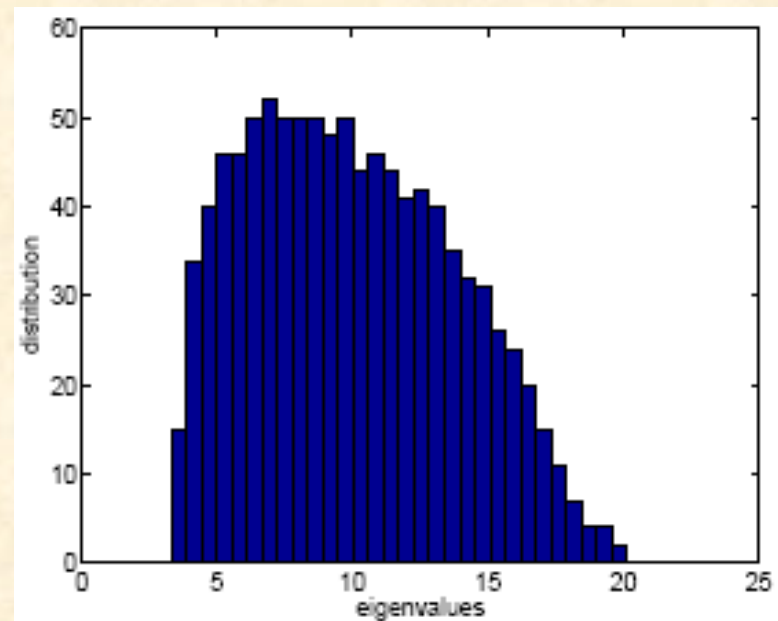
Small-World Networks are better for Consensus

λ_N / λ_2 Condition number -- the smaller, the better

Regular networks



Small-world networks



1000 times average

Olfati-Saber, Amer. Control Conf. (2005)

Flocking



DEMO



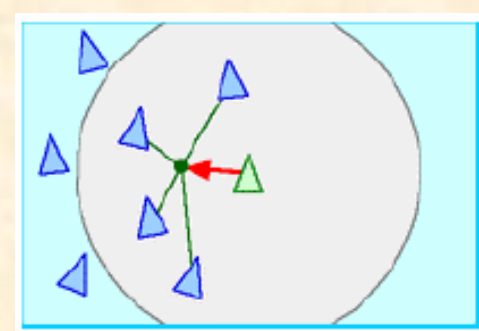
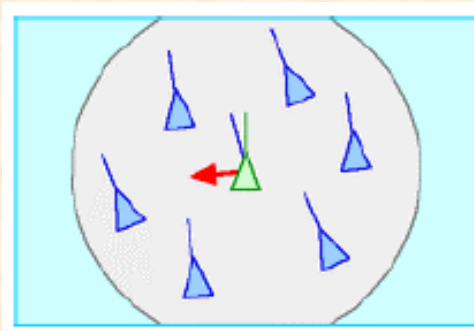
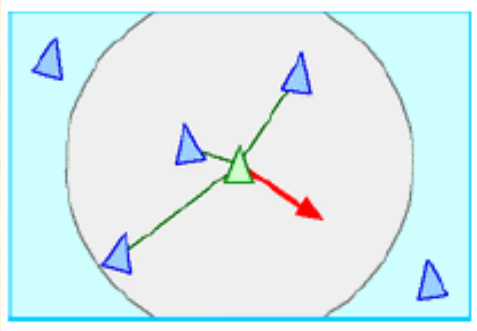
Boids Flocking Model

Three Rules:

Separation: Steer to avoid crowding local flockmates

Alignment: Steer to move toward the average heading of local flockmates

Cohesion: Steer to move toward the average position of local flockmates



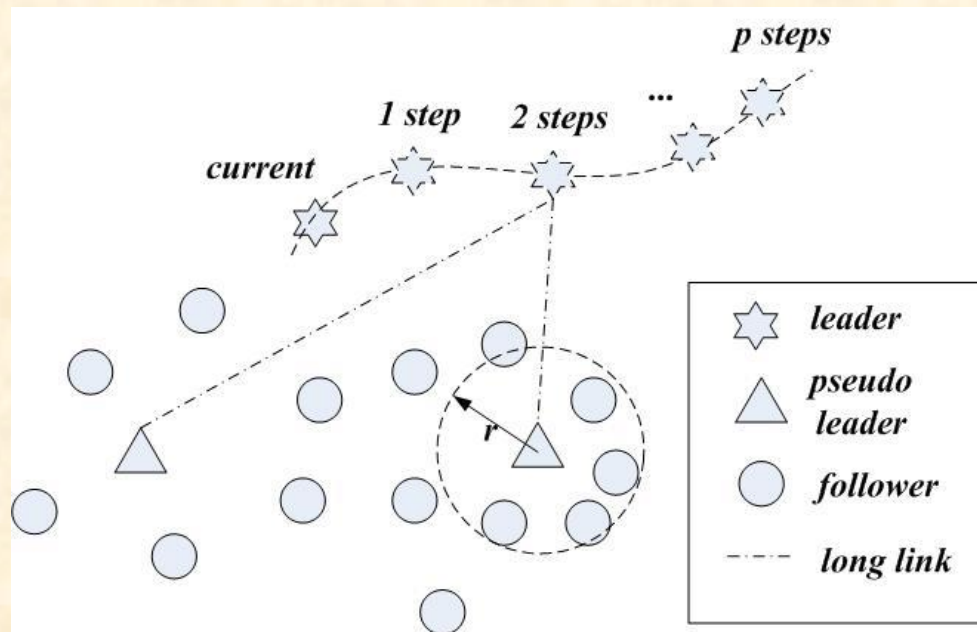
Reynolds, "Flocks, herd, and schools: A distributed behavioral model,"

Computer Graphics, 1987, 21(4): 15-24

<http://www.red3d.com/cwr/boids/>

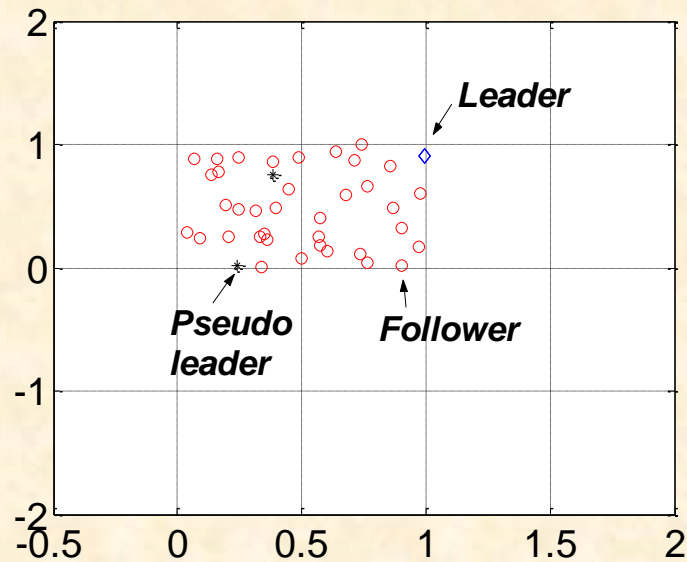
Flocking: Small-World Organization

Small-world communication generates “pseudo-leaders” who control their neighbors

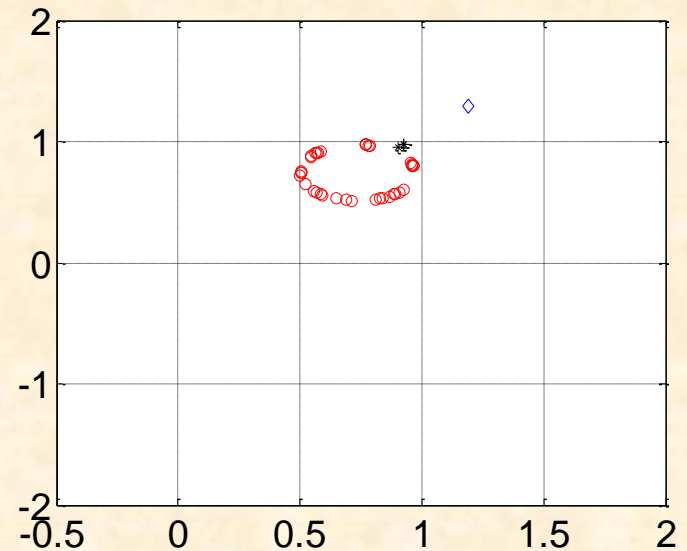


H.T. Zhang, G.R. Chen, PhysCon, Germany (2007)

Flocking: Small-World Organization

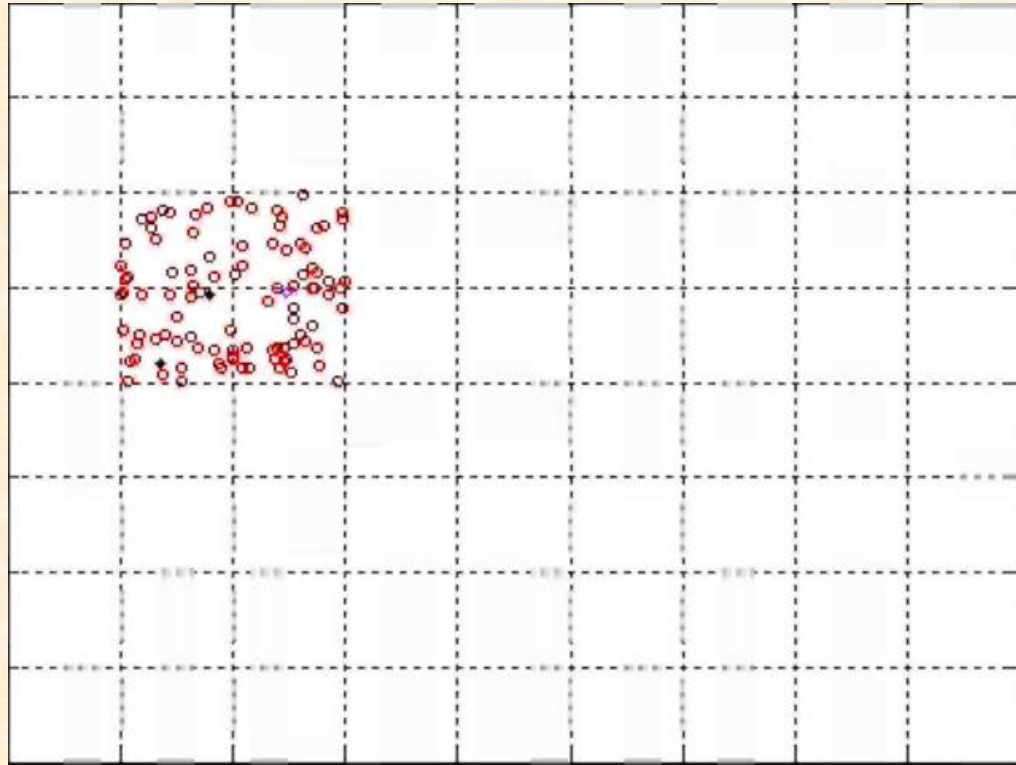


Initial position of the flock



Flock position after 40 iterations

Flocking: DEMO



H.T. Zhang, G.R. Chen, PhysCon, Germany (2007)

Another Flocking Algorithm: DEMO



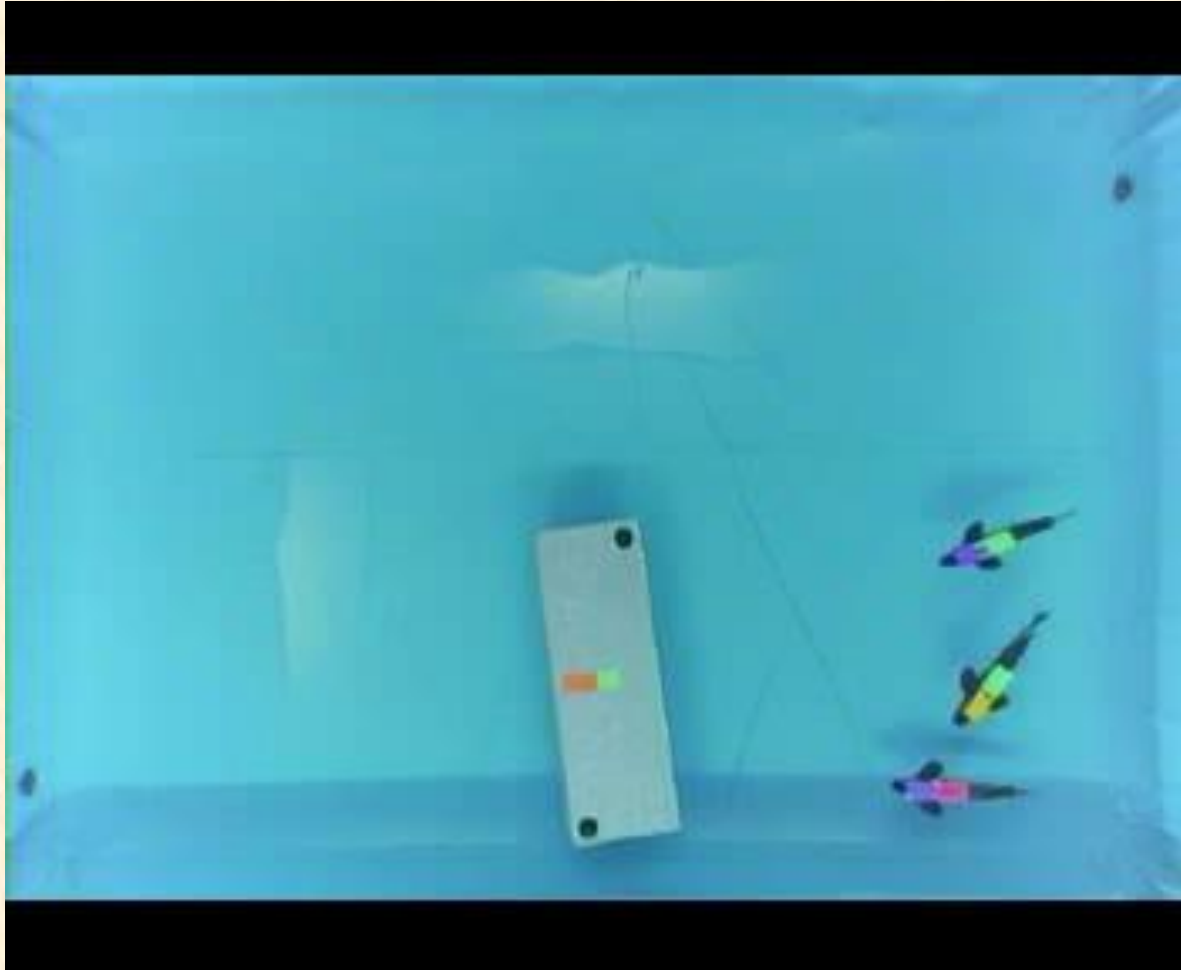
J. Lu and G. Chen (simulation)

Movies: Robot Fish



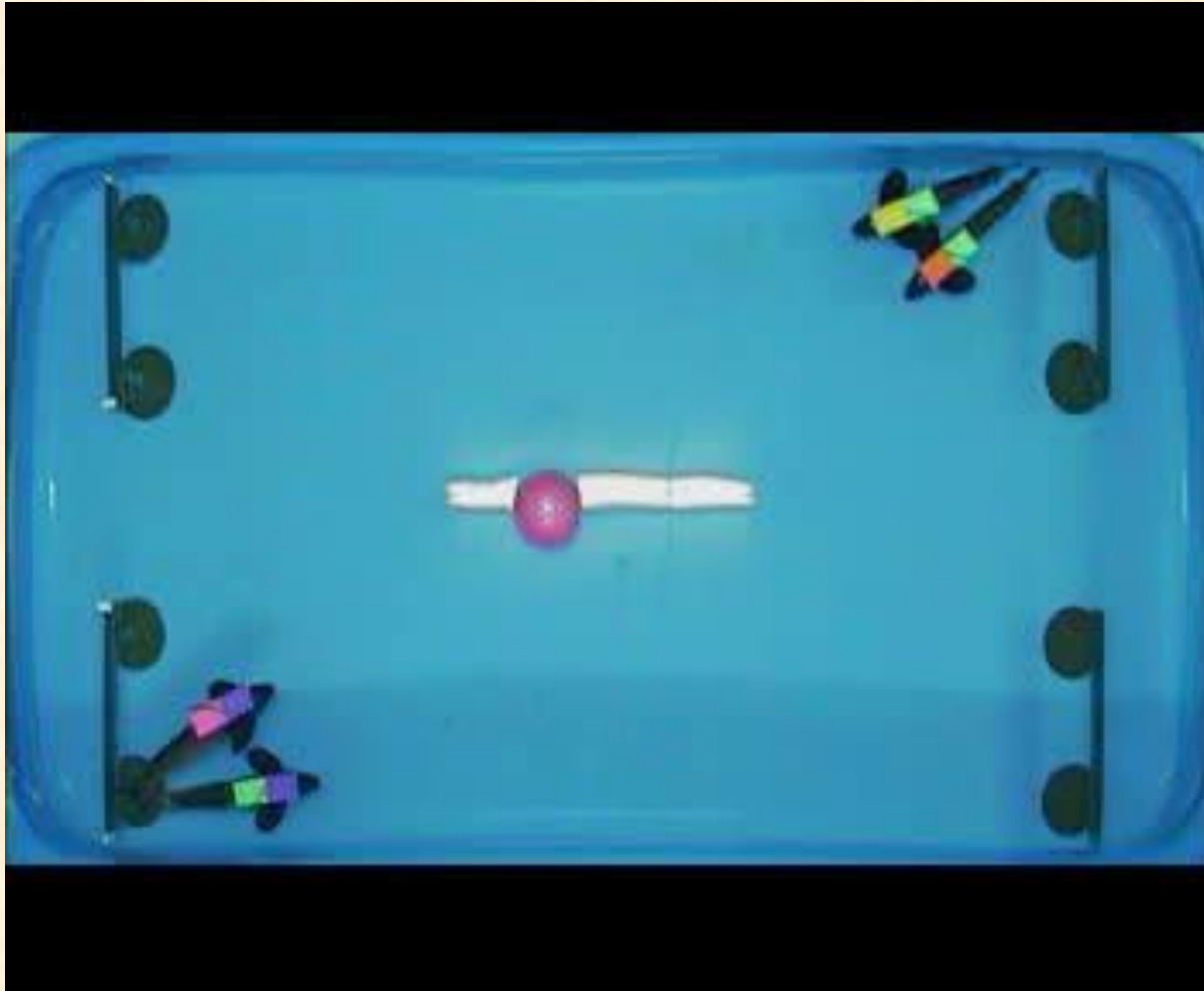
Acknowledgement: College of Engineering, Peking University

Movie 1: Coordination



Acknowledgement: College of Engineering, Peking University

Movie 2: Cooperation



Acknowledgement: College of Engineering, Peking University

End

