

# Complex Networks

## Lecture 4a: Internet -- Topology and Modeling

EE 6605

Instructor: G Ron Chen



Most pictures on this ppt were taken from  
un-copyrighted websites on the web with thanks



## QQ Networking

# Internet

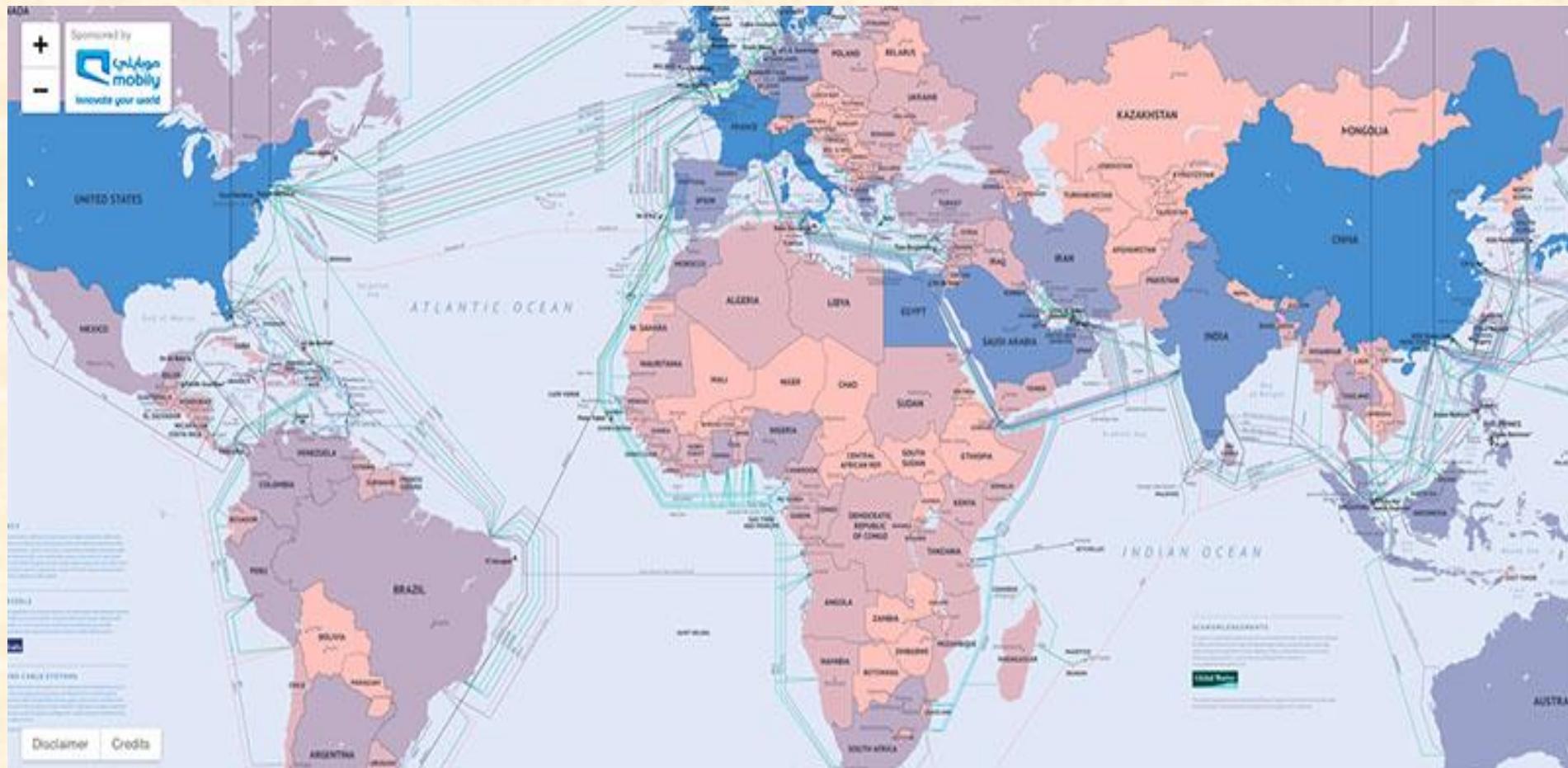
- ❖ **Internet is a global system of interconnected computer networks that use the standard Internet Protocol Suite (TCP/IP) to serve billions of users worldwide** (Wikipedia)
- ❖ **Structure:**
  - Autonomous Systems (**AS**)
  - Wide Area Network (**WAN**)
  - Metropolitan Area Network (**MAN**)
  - Local Area Network (**LAN**)
- ❖ **Software:**
  - Transmission Control Protocol (**TCP**)
  - Internet Protocol (**IP**)
  - Other protocols at the application level:
    - Internet Control Message Protocol (**ICMP**)
    - File Transfer Protocol (**FTP**)
    - Simple Mail Transfer Protocol (**SMTP**)

# Internet is a network of networks

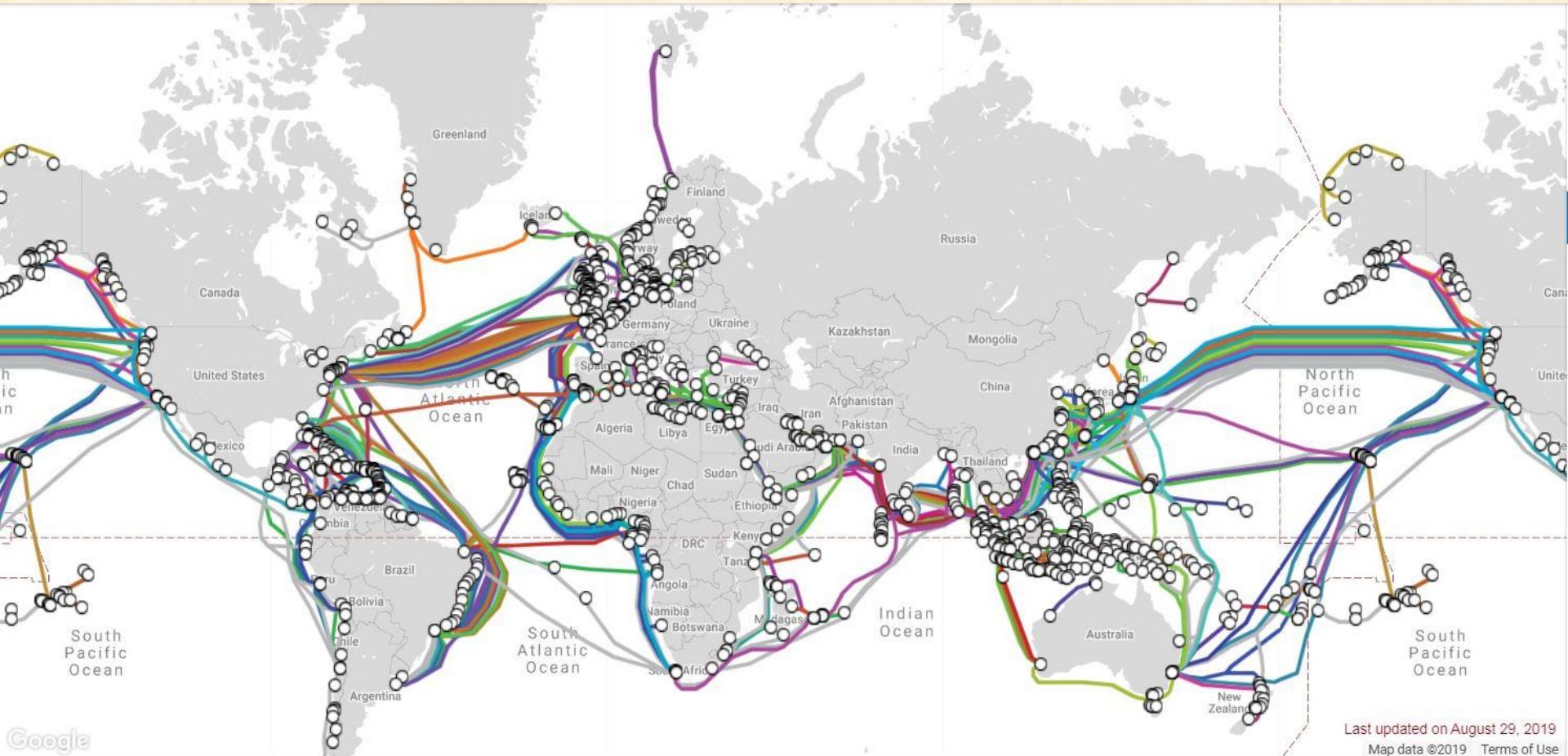
## (structure)

- ❖ Internet is the inter-connection of networks:
  - Internet Service Provider (ISP) networks
  - Corporate networks (e.g. Cisco and Microsoft)
  - Campus networks (e.g. CityU)
  - Mobile operator networks (e.g. one2free)
  - Government networks
  - Internet Exchanges (e.g. HKIX)
- ❖ through optical fibers (telephone lines)

# Submarine Cables in the World



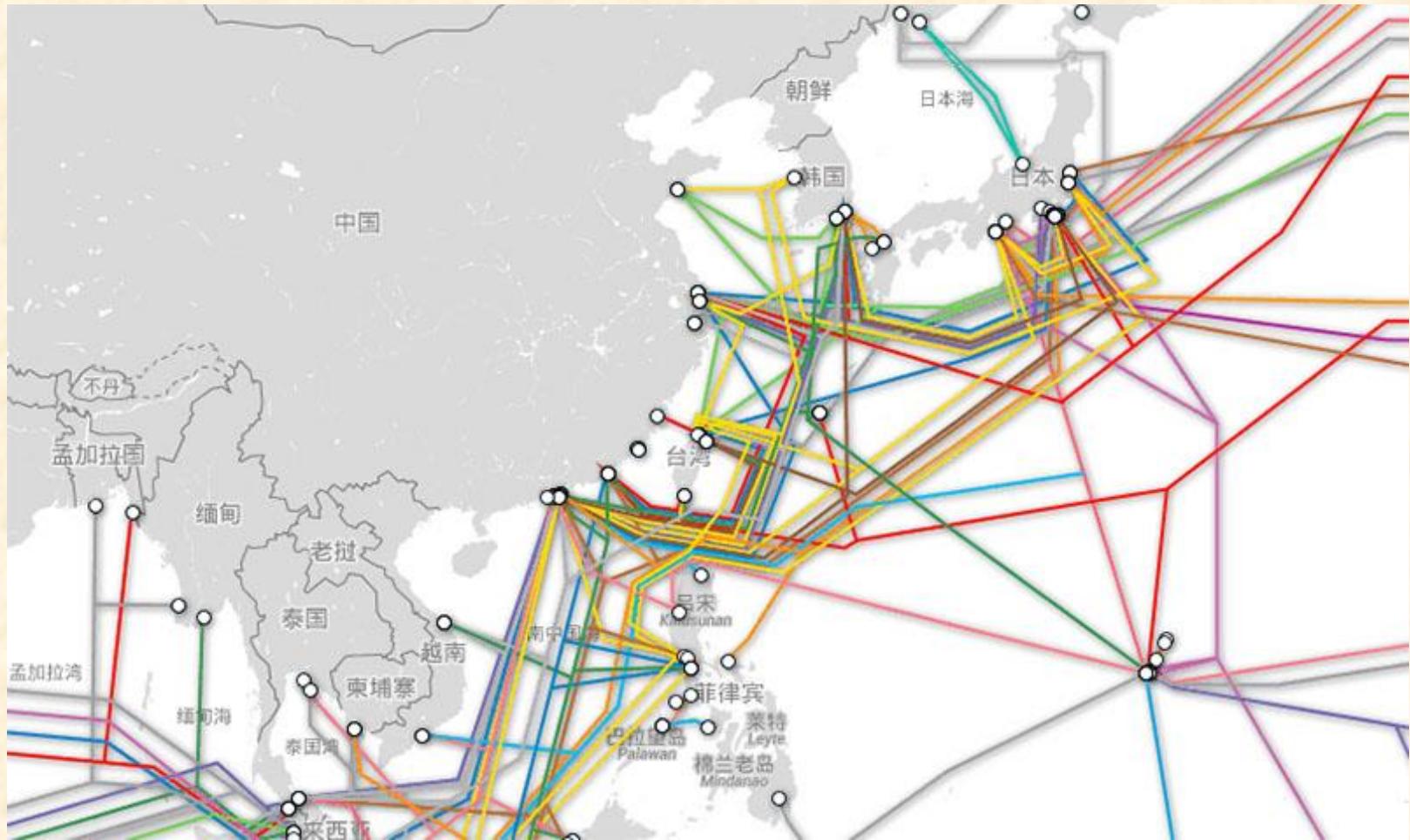
# TeleGeography



TeleGeography

Last updated on August 29, 2019  
Map data ©2019 Terms of Use

# Submarine Cables near China



[TeleGeography](#)

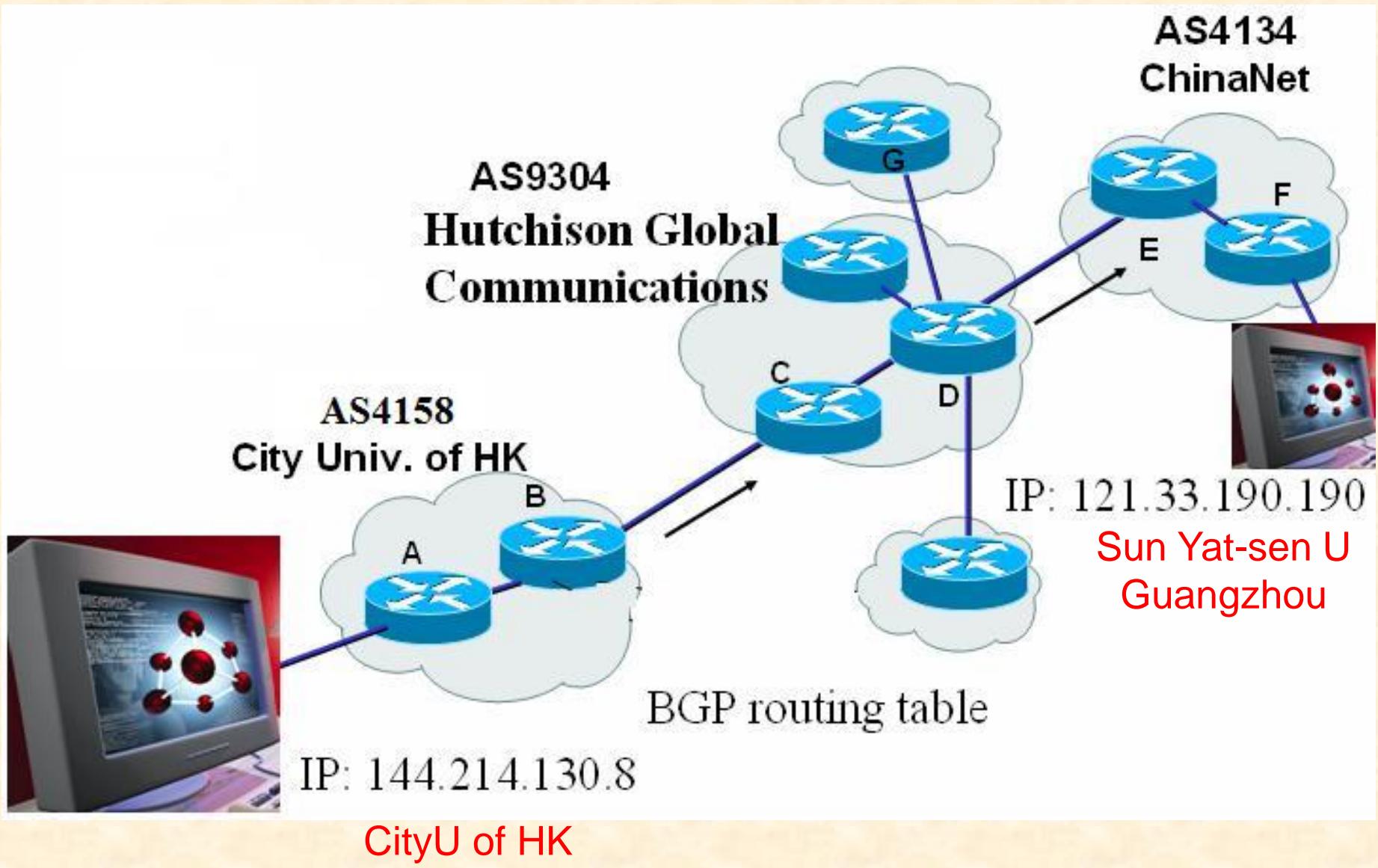


## 中国超大容量光传输系统获突破：一根光纤135亿人同时通话

近日，烽火科技在国内首次实现560Tb/s超大容量波分复用及空分复用的光传输系统实验，可以实现一根光纤上67.5亿对人（135亿人）同时通话。

2017年2月5日

# A Real Example



# Brief History of the Internet

- ◆ 1968 - DARPA (Defense Advanced Research Projects Agency) contracts with BBN (Bolt, Beranek & Newman) to create ARPAnet
- ◆ 1970 - First ARPAnet had 5 Nodes:

UCLA  
Stanford  
UC Santa Barbara  
U of Utah

BBN

DARPA





Leonard Kleinrock (1934 - )

Leonard Kleinrock conducted early research in queuing theory, which proved important in packet switching, and he later played a leading role in building and managing the world's first packet-switched network - ARPAnet



**Leonard Kleinrock**  
Distinguished Professor  
UCLA  
Computer Science Department  
3732G Boelter Hall  
Los Angeles, California 90095  
Phone (310) 825-2543  
Fax (310) 825-7578  
E-mail: lk@cs.ucla.edu



In the Press    About    Publications    History    Twitter    Students

Professor Leonard Kleinrock is Distinguished Professor of Computer Science at UCLA. He developed the mathematical theory of packet networks, the technology underpinning the Internet, while a graduate student at MIT in the period from 1960-1962. The birth of the Internet occurred in his UCLA laboratory (3420 Boelter Hall) when his Host computer became the first node of the Internet in September 1969 and it was from there that he directed the transmission of the first message to pass over the Internet on October 29, 1969.

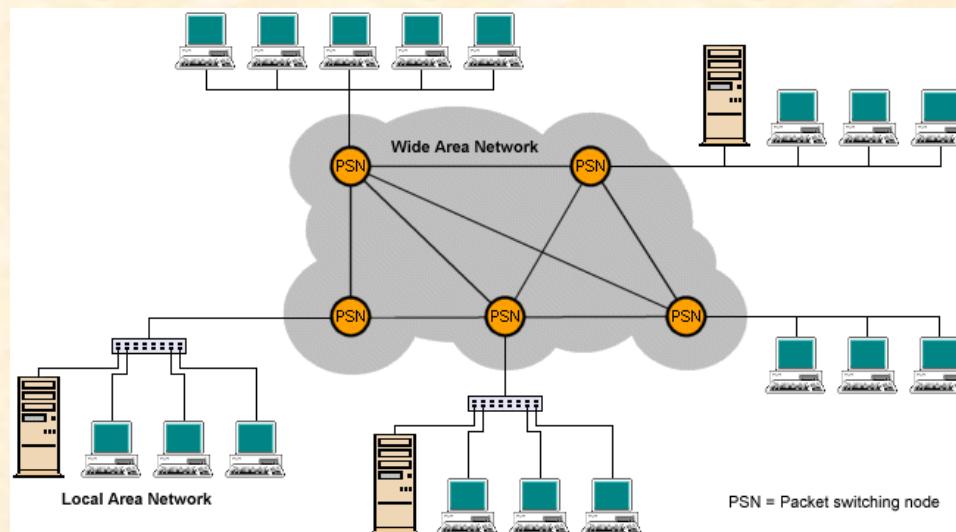
Dr. Kleinrock received his Ph.D. from MIT in 1963. He has served as a Professor of Computer Science at the University of California, Los Angeles since then, serving as Chairman of the department from 1991-1995. He received his BEE degree from CCNY in 1957, and his MS degree from MIT in 1959. He is also the recipient of a number of Honorary Doctorates. He was the first President and Co-founder of Linkabit Corporation, the co-founder of Nomadic, Inc., and Founder and Chairman of TTI/Vanguard, an advanced technology forum organization. He has published over 250 papers and authored six books on a wide array of subjects, including packet switching networks, packet radio networks, local area networks, broadband networks, gigabit networks, nomadic computing, intelligent software agents, performance evaluation, and peer-to-peer networks. During his tenure at UCLA, Dr. Kleinrock has supervised the research for 48 Ph.D. students and numerous M.S. students. These former students now form a core group of the world's most advanced networking experts.

Dr. Kleinrock is a member of the National Academy of Engineering, a member of the American Academy of Arts and Sciences, an IEEE fellow, an ACM fellow, an INFORMS fellow, an IEC fellow, a Guggenheim fellow, and a founding member of the Computer Science and Telecommunications Board of the National Research Council. He is recipient of the 2007 National Medal of Science, the L.M. Ericsson Prize, the NAE Charles Stark Draper Prize, the Marconi International Fellowship Award, the Dan David Prize, the Okawa Prize, the IEEE Internet Millennium Award, the ORSA Lanchester Prize, the ACM SIGCOMM Award, the NEC Computer and Communications Award, the Sigma Xi Monie A. Ferst Award, the CCNY Townsend Harris Medal, the CCNY Electrical Engineering Award, the UCLA Outstanding Faculty Member Award, the UCLA Distinguished Teaching Award, the UCLA Faculty Research Lecturer, the INFORMS President's Award, the ICC Prize Paper Award, the IEEE Leonard G. Abraham Prize Paper Award, and the IEEE Harry M. Goode Award.

Packet Switching is a digital networking communication method, which groups all transmitted data – regardless of their content, type or structure – into blocks, called packets



Paul Baran  
(1926-2011)



Donald Davies  
(1924-2000)

The concept of **switching small blocks of data** was first explored independently by Paul Baran at the RAND Corporation in the US and by Donald Davies at the National Physical Laboratory (NPL) in the UK in the earlier 1960s



Vinton Gray Cerf

(1943 - )



Robert Elliot Kahn

(1938 - )

**TCP** (Transmission Control Protocol) was invented by Vint Cerf and Bob Kahn in 1974, which was split to TCP and **IP** (Internet Protocol) in 1978

DoD used TCP/IP to inter-connect all networks in 1982, thus the real Internet was considered to be born

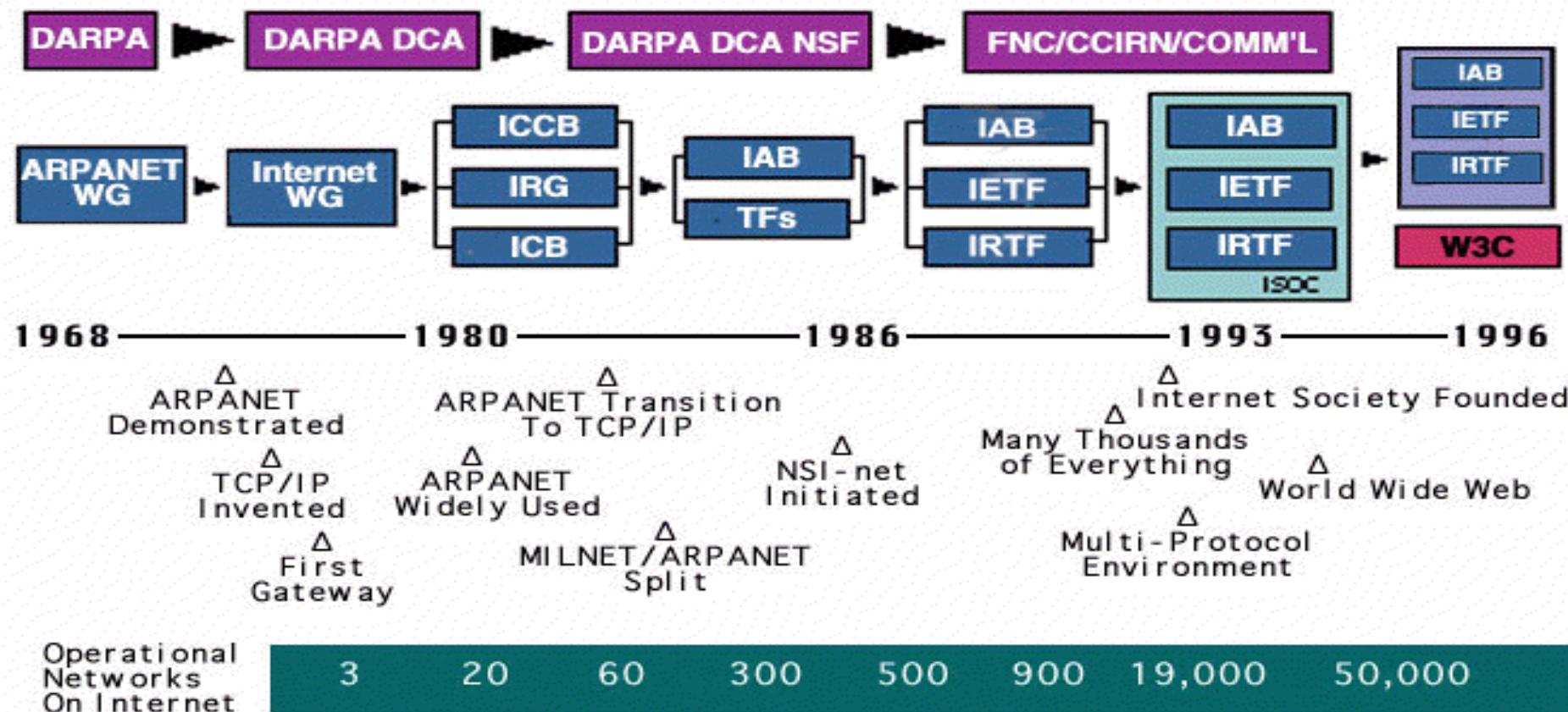
In 1967-1972, Vint Cerf was a graduate student in Kleinrock's lab, working on application level protocols for the ARPAnet (File Transfer Protocol, Telnet Protocol, etc.)

# Protocols

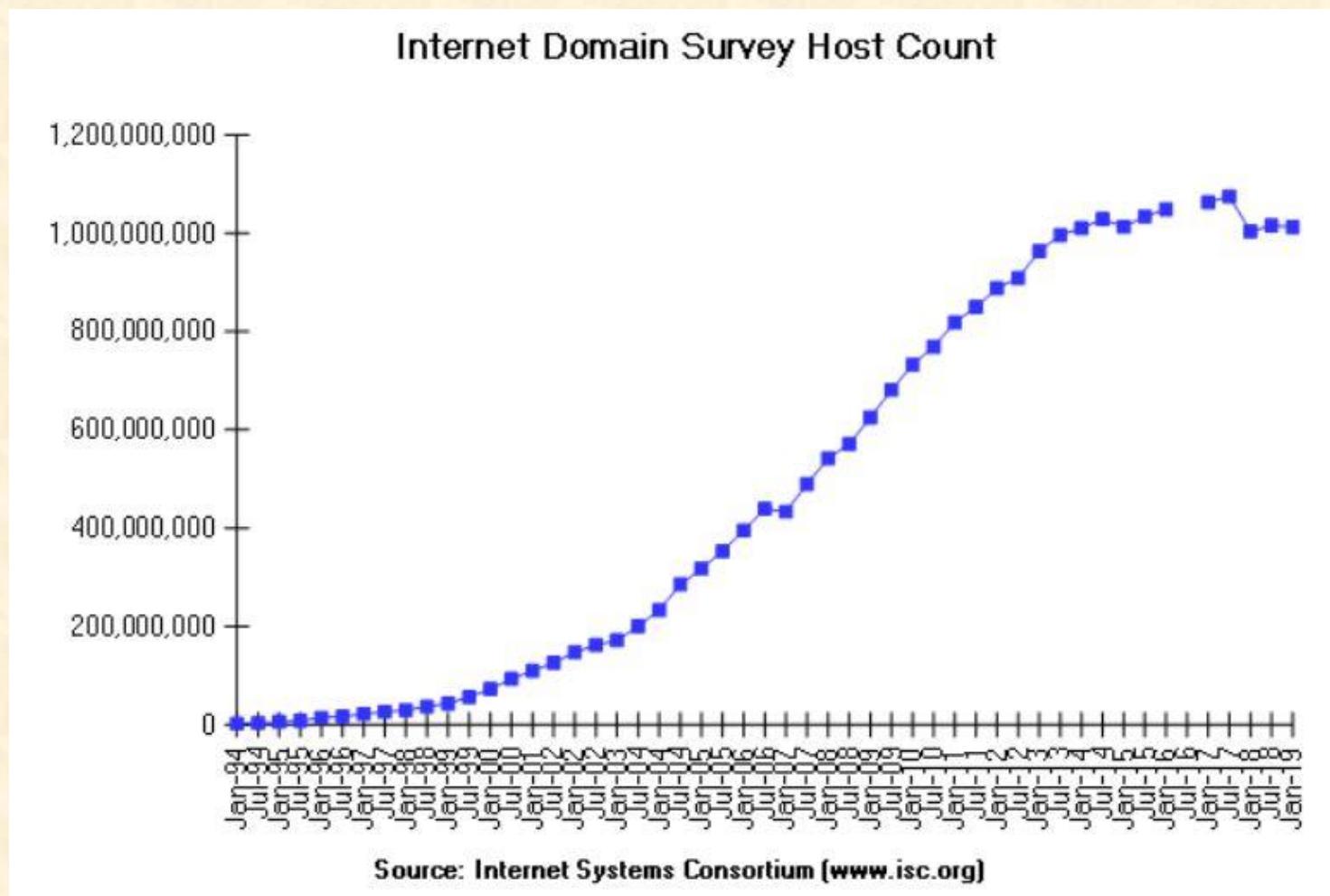
- ❖ **Protocol** originates from the Greek word *protocollon*, which was a piece of paper glued to a manuscript to describe its contents.
- ❖ In computing and communication systems, a **protocol** is a set of rules, a convention, or a standard, that controls the connection and data transfer between endpoints.
- ❖ **Telecommunication systems:**
  - data interchange protocols at the hardware device level
  - data interchange protocols at the application program level
- ❖ **Internet:**
  - Transmission Control Protocol (**TCP**), for exchanging messages with other Internet points at the information packet level
  - Internet Protocol (**IP**), for sending and receiving messages at the Internet address level
  - Other protocols: Hypertext Transfer Protocol (**HTTP**), File Transfer Protocol (**FTP**), Border Gateway Protocol (**BGP**), and Dynamic Host Configuration Protocol (**DHCP**), ...

# Earlier History of Internet

## DARPA

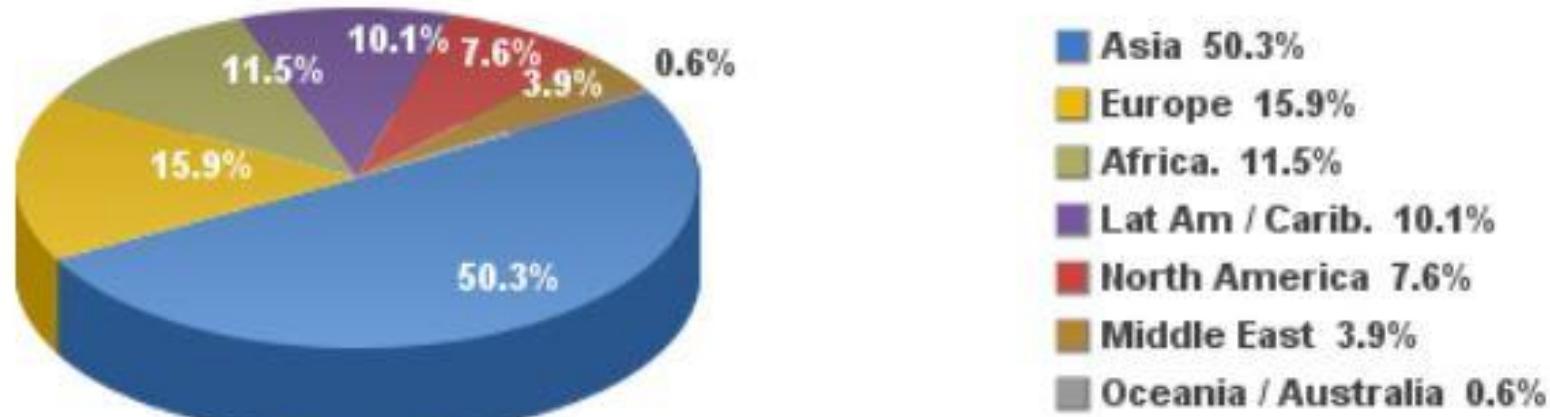


# Internet today



Data Source

## Internet Users Distribution in the World - 2020 Q1



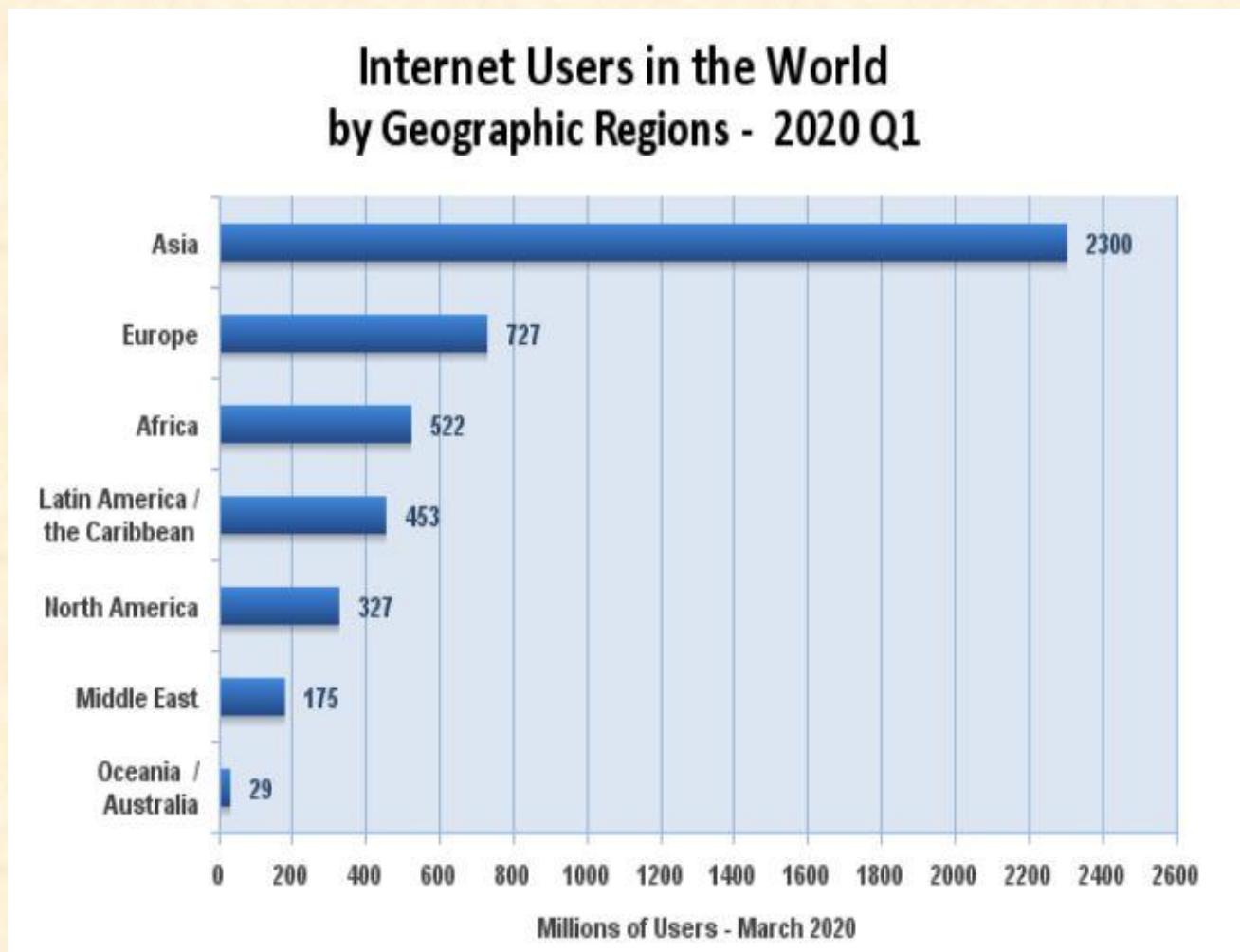
Source: Internet World Stats - [www.internetworldstats.com/stats.htm](http://www.internetworldstats.com/stats.htm)

Basis: 4,574,150,134 Internet users in March 3, 2020

Copyright © 2020, Miniwatts Marketing Group

Internet Data

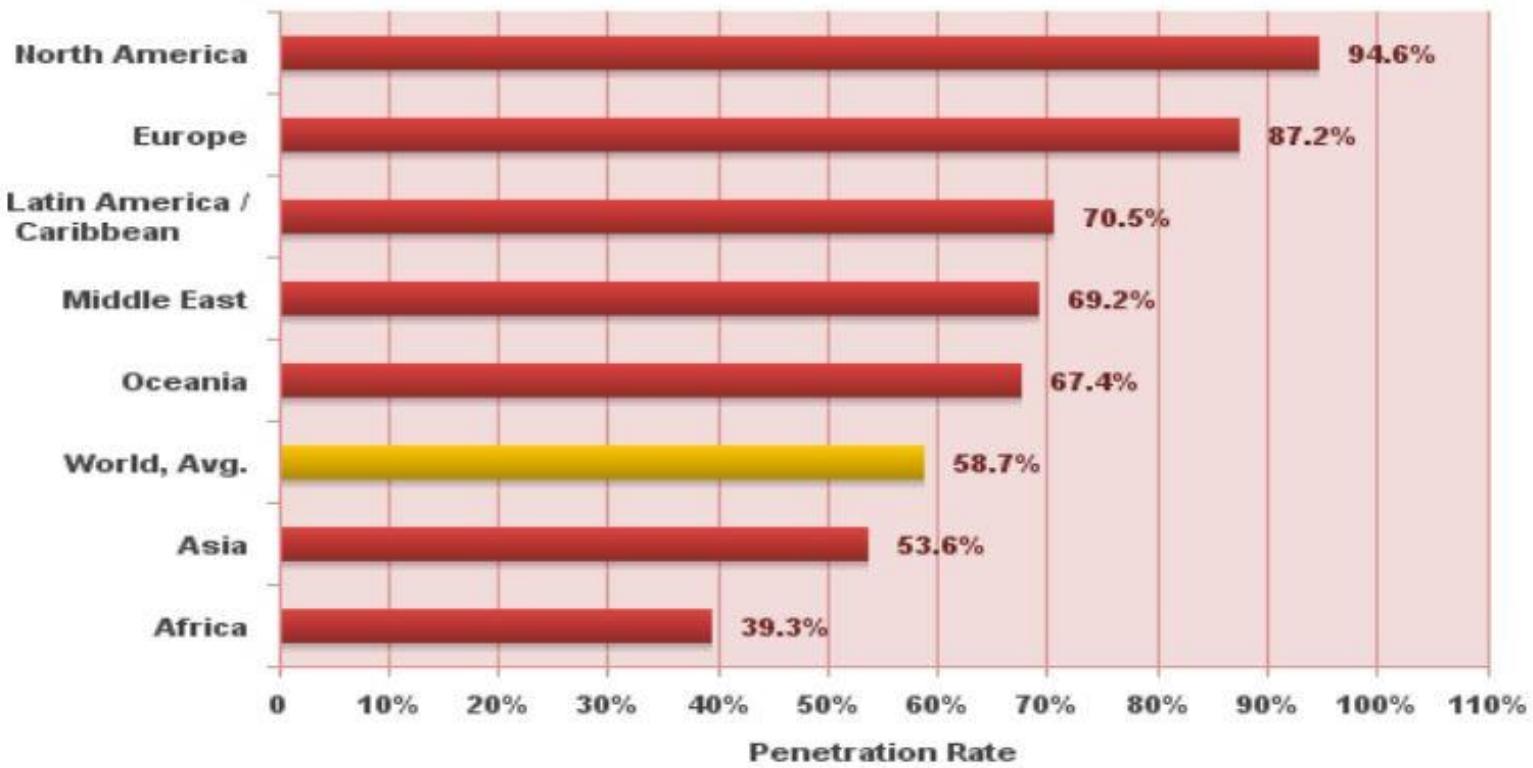
# Recent Internet Statistics



Internet Data

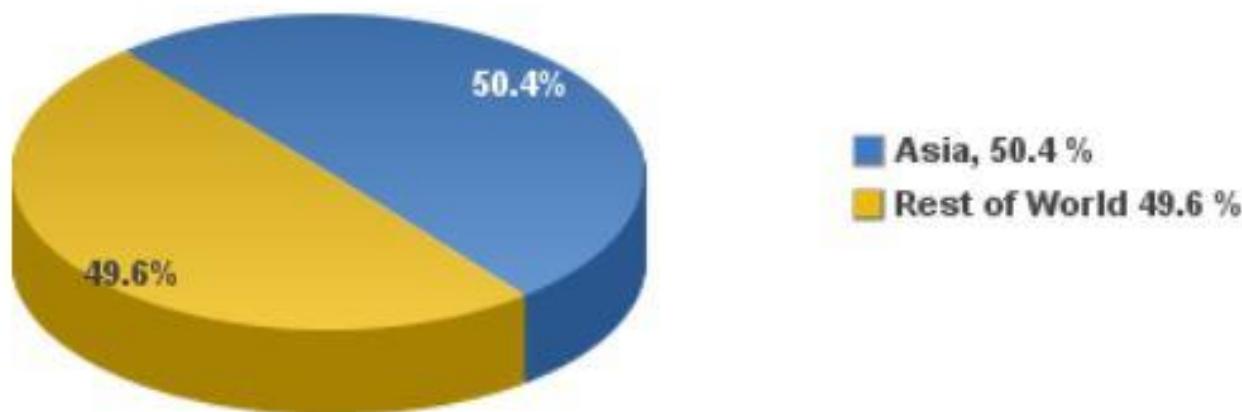
# Recent Internet Statistics

**Internet World Penetration Rates  
by Geographic Regions - 2020 Q1**



Internet Data

## Internet Users in Asia June 2019



Source: [www.internetworldstats.com/stats3.htm](http://www.internetworldstats.com/stats3.htm)

2,200,658,148 Internet users in Asia estimated in June 30, 2019

2,221,836,474 Internet users in Rest of World in June 30, 2019

Copyright © 2019, Miniwatts Marketing Group

Internet Data

# Recent Internet Statistics

World Population: > 7,796,949,710

Number of Users: > 4,833,521,806 (62%)

- ❖ Annual global IP traffic was 1.5 ZB per year or 122 EB per month in 2017, which will reach 4.8 ZB per year or 396 exabytes (EB) per month by 2022.
- ❖ Global IP traffic will increase threefold over the next 5 years, which will reach from 16 GB per capita in 2017 to 50 GB per capita by 2022.

**China** (in millions): [CNNIC](#)

Internet Users: 932

iPhone Internet Users: 930

IPv4 Addresses: 386

IPv6 Addresses: 50903 (#1 in world)

Domain Names: 2304



# Recent Internet Statistics



来源：**CNNIC** 中国互联网络发展状况统计调查

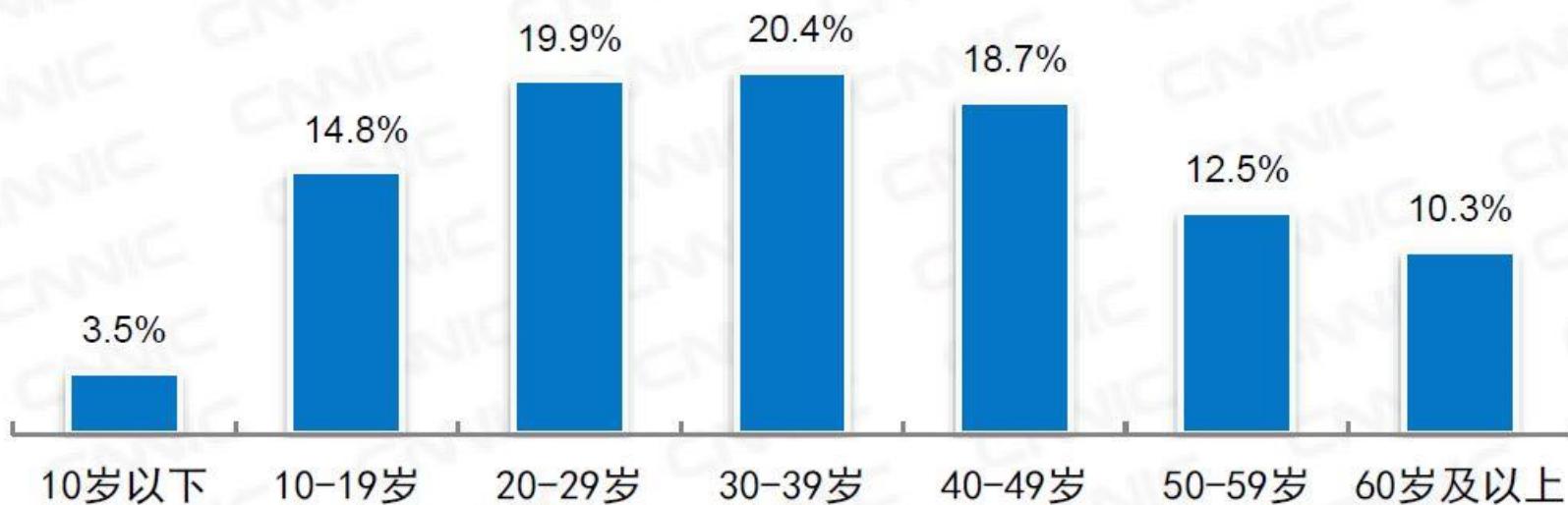
2020.6



来源：**CNNIC** 中国互联网络发展状况统计调查

2020.6

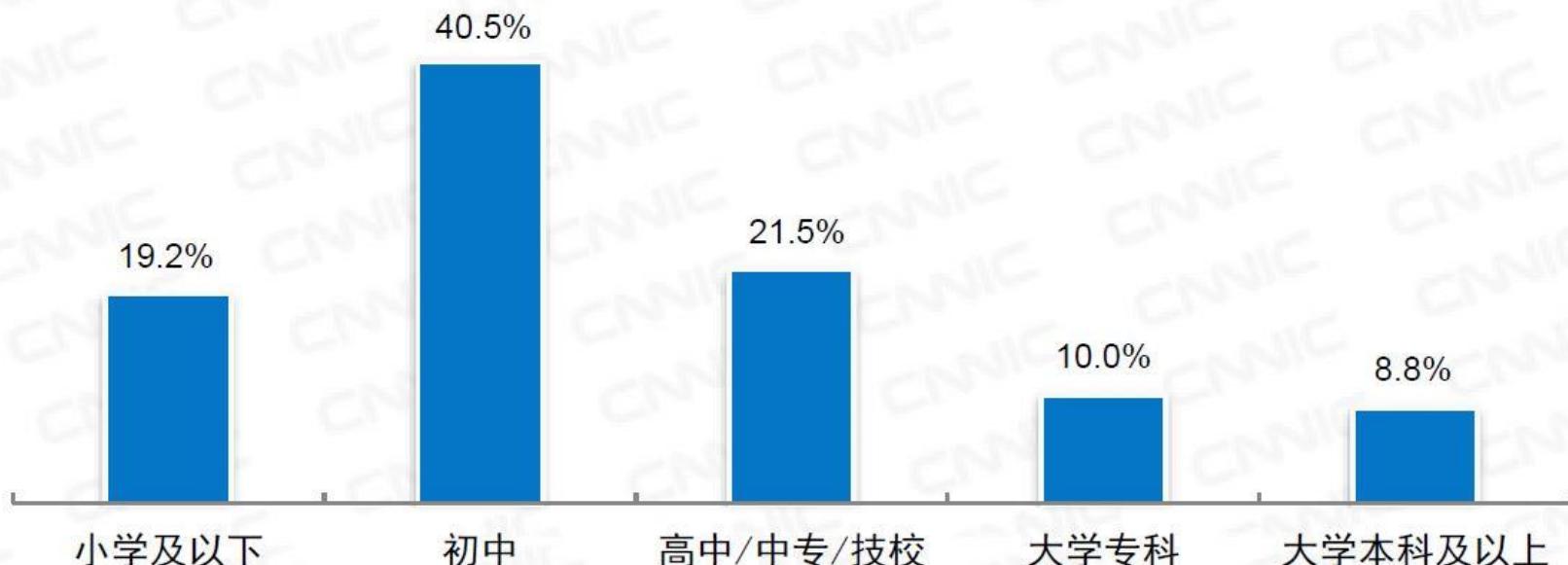
## 网民年龄结构



来源 : **CNNIC** 中国互联网络发展状况统计调查

2020.6

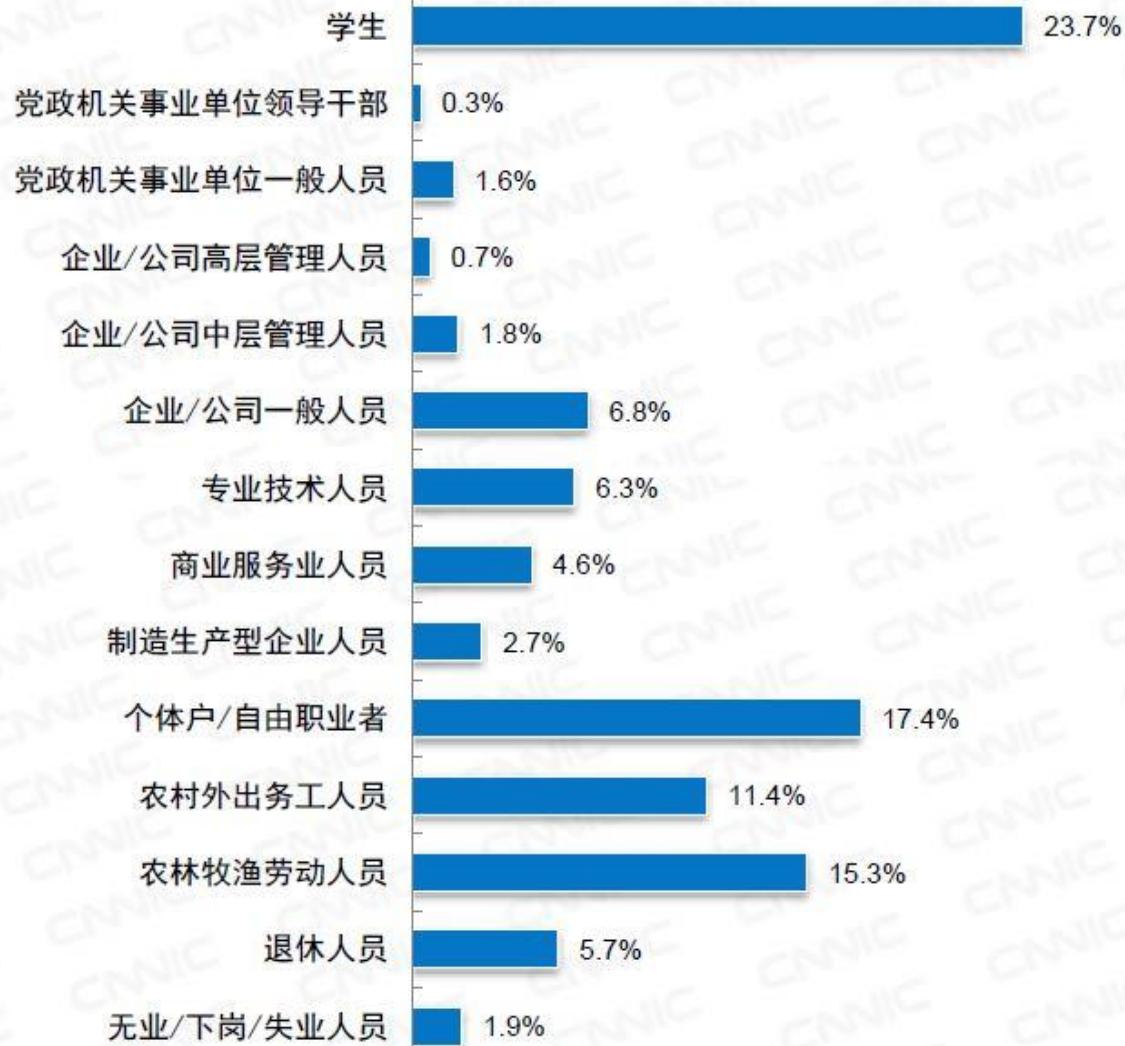
## 网民学历结构



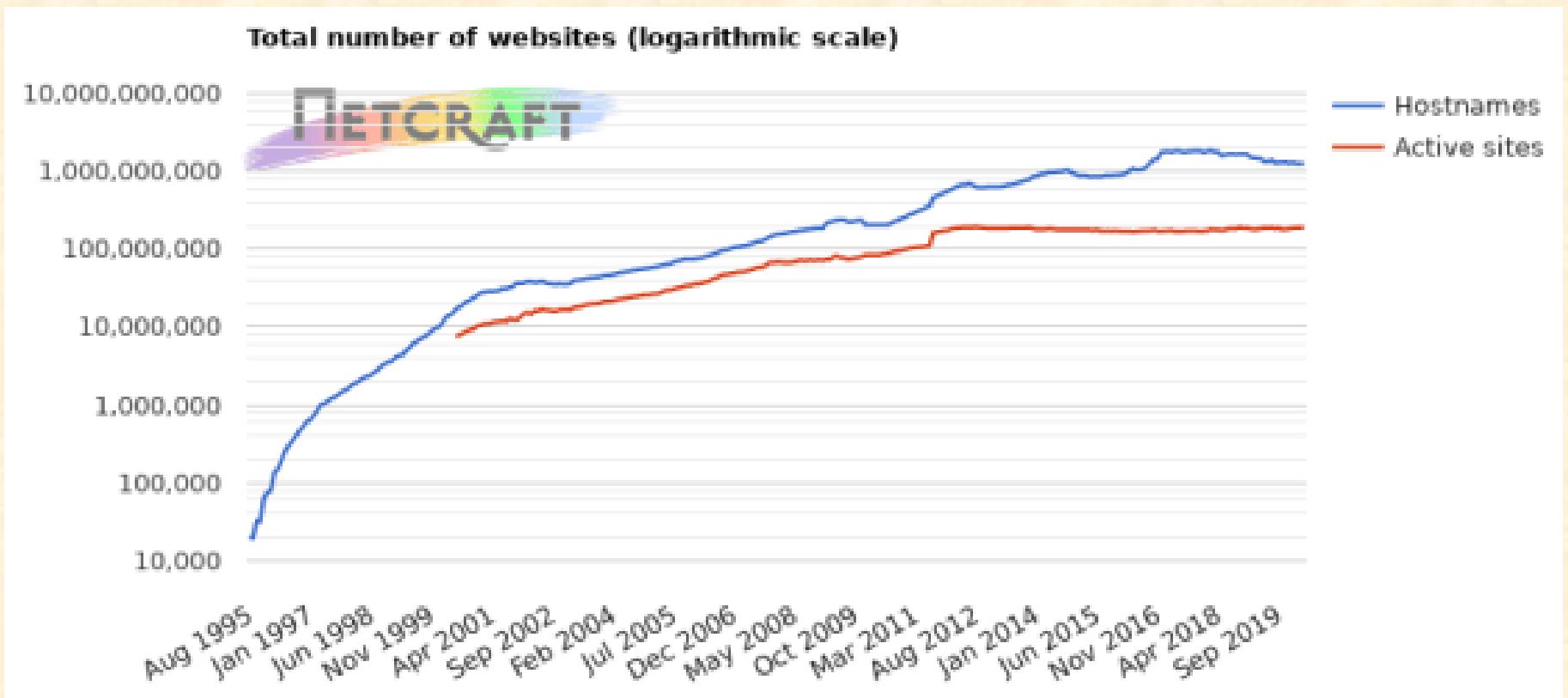
来源：CNNIC 中国互联网络发展状况统计调查

2020.6

## 网民职业结构



# Internet Websites



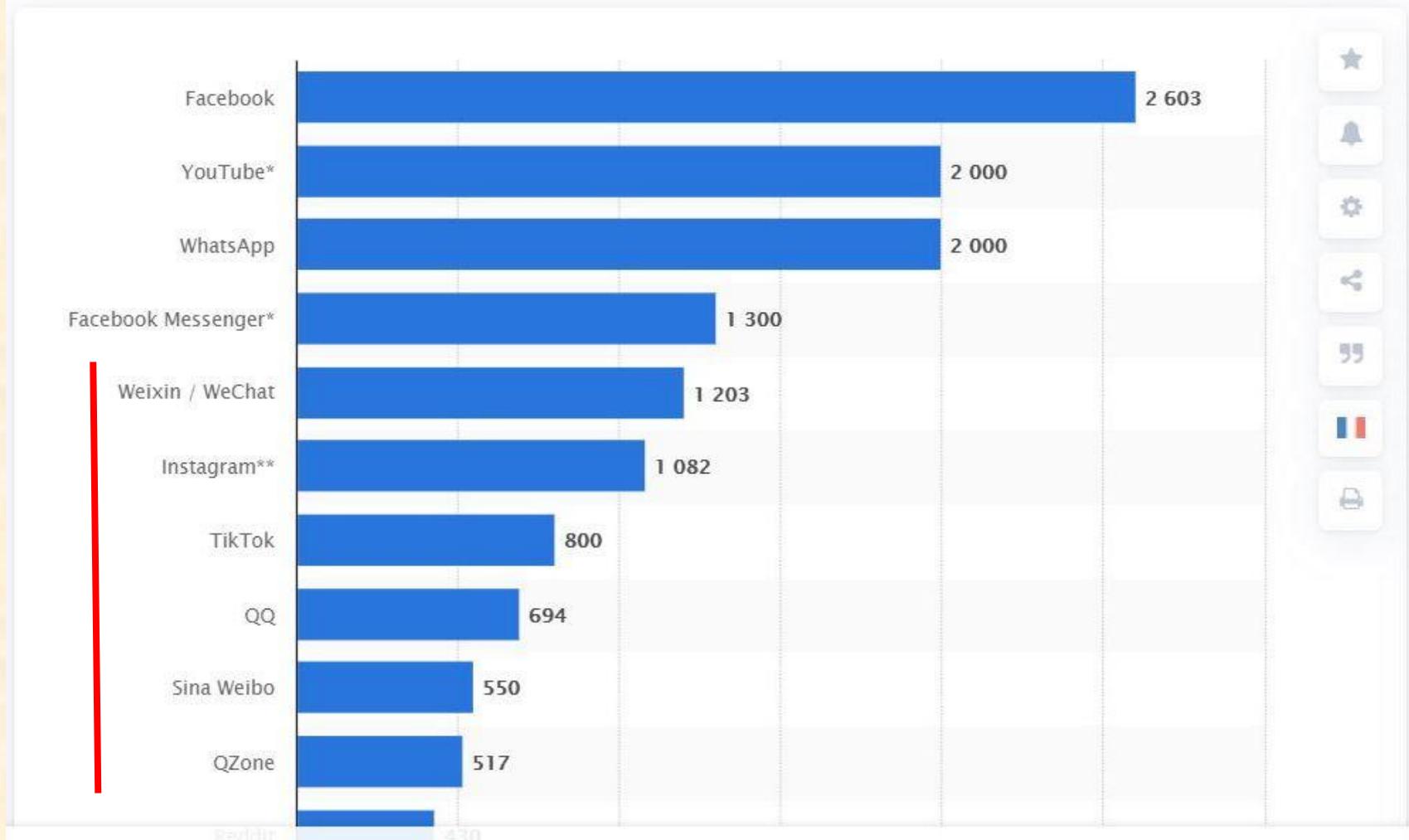
Netcraft

Websites online right now

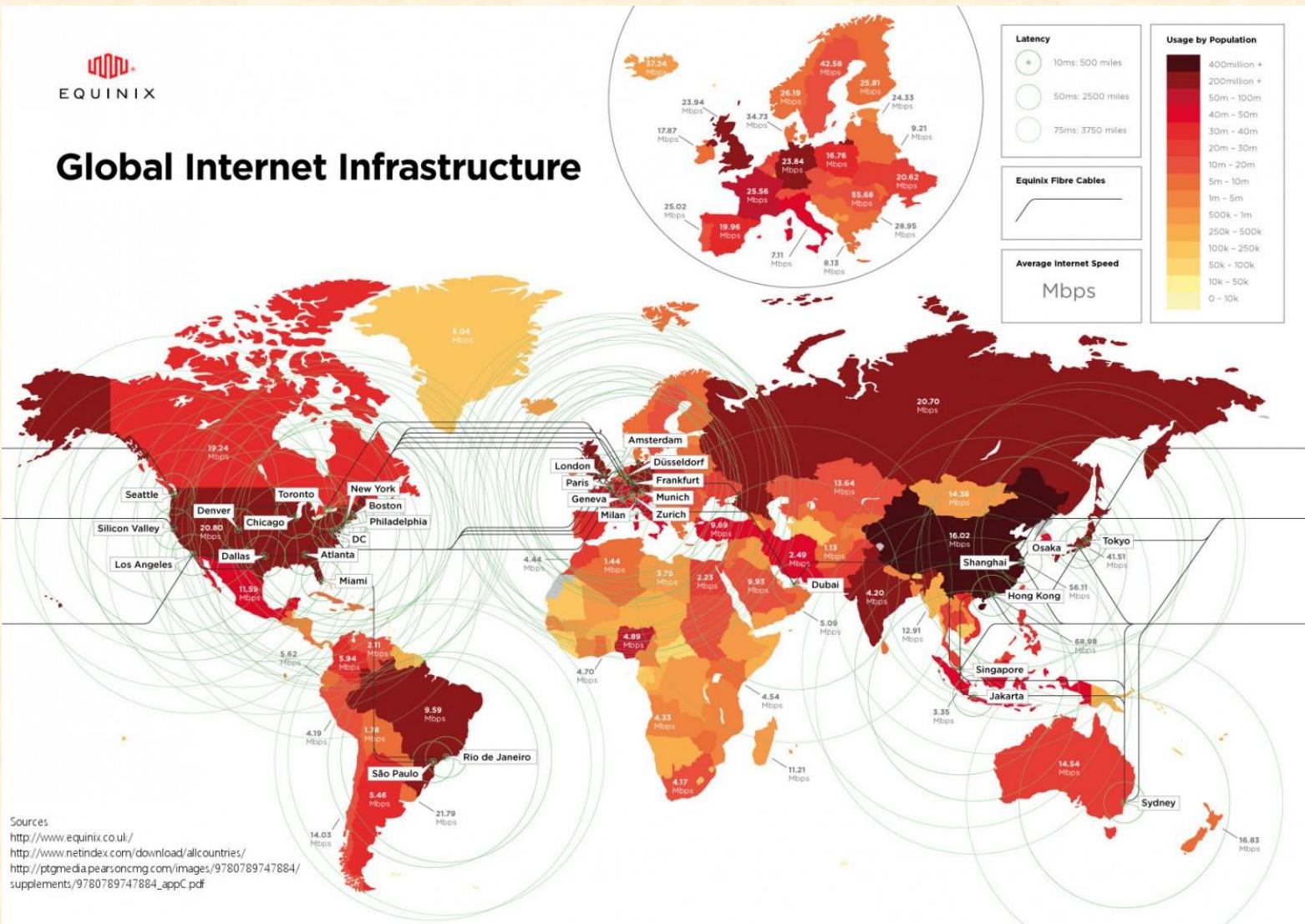
> 1.7 billion today

# Internet Social Media Websites

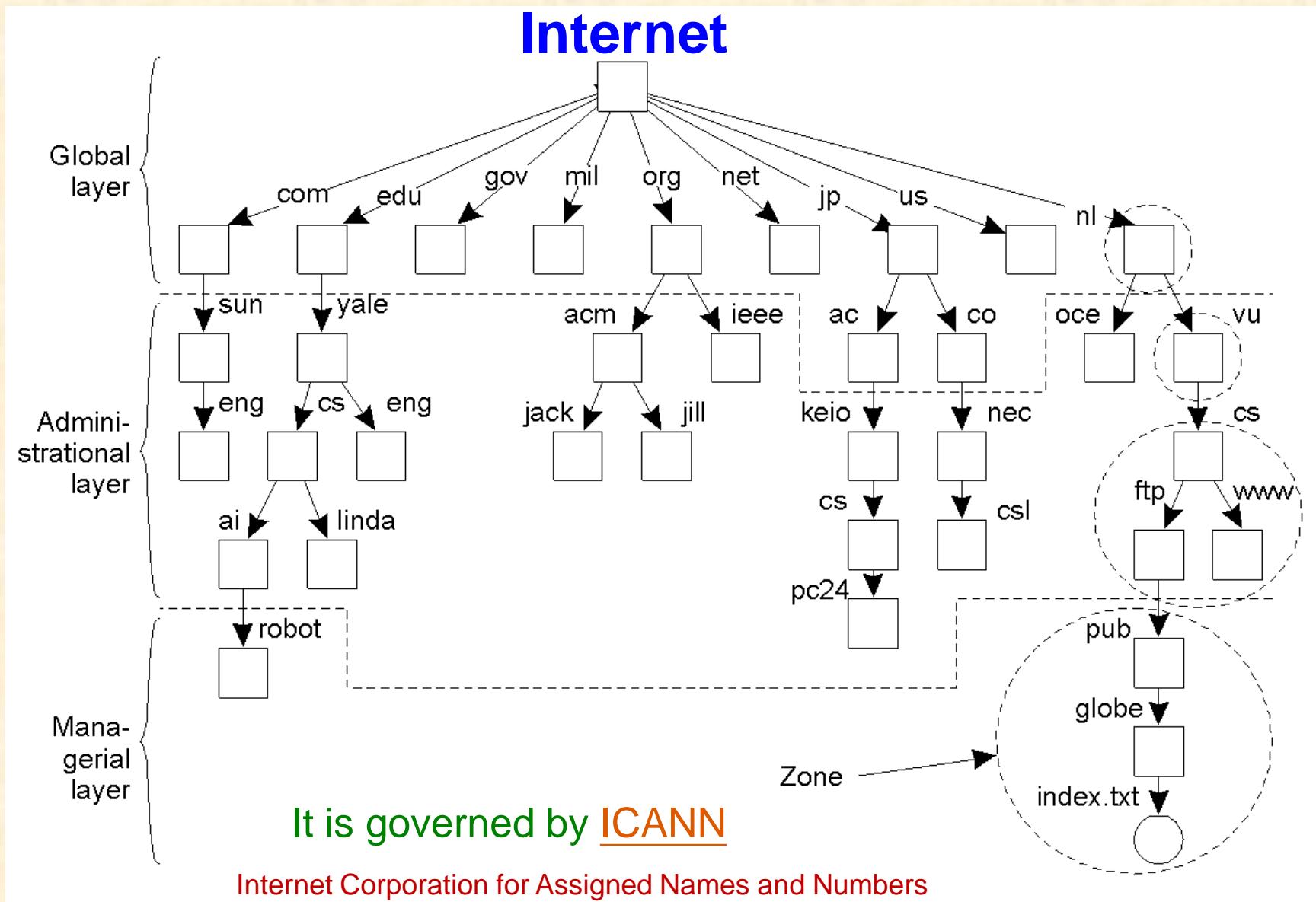
Most popular social networks worldwide as of July 2020, rank  
(in millions)



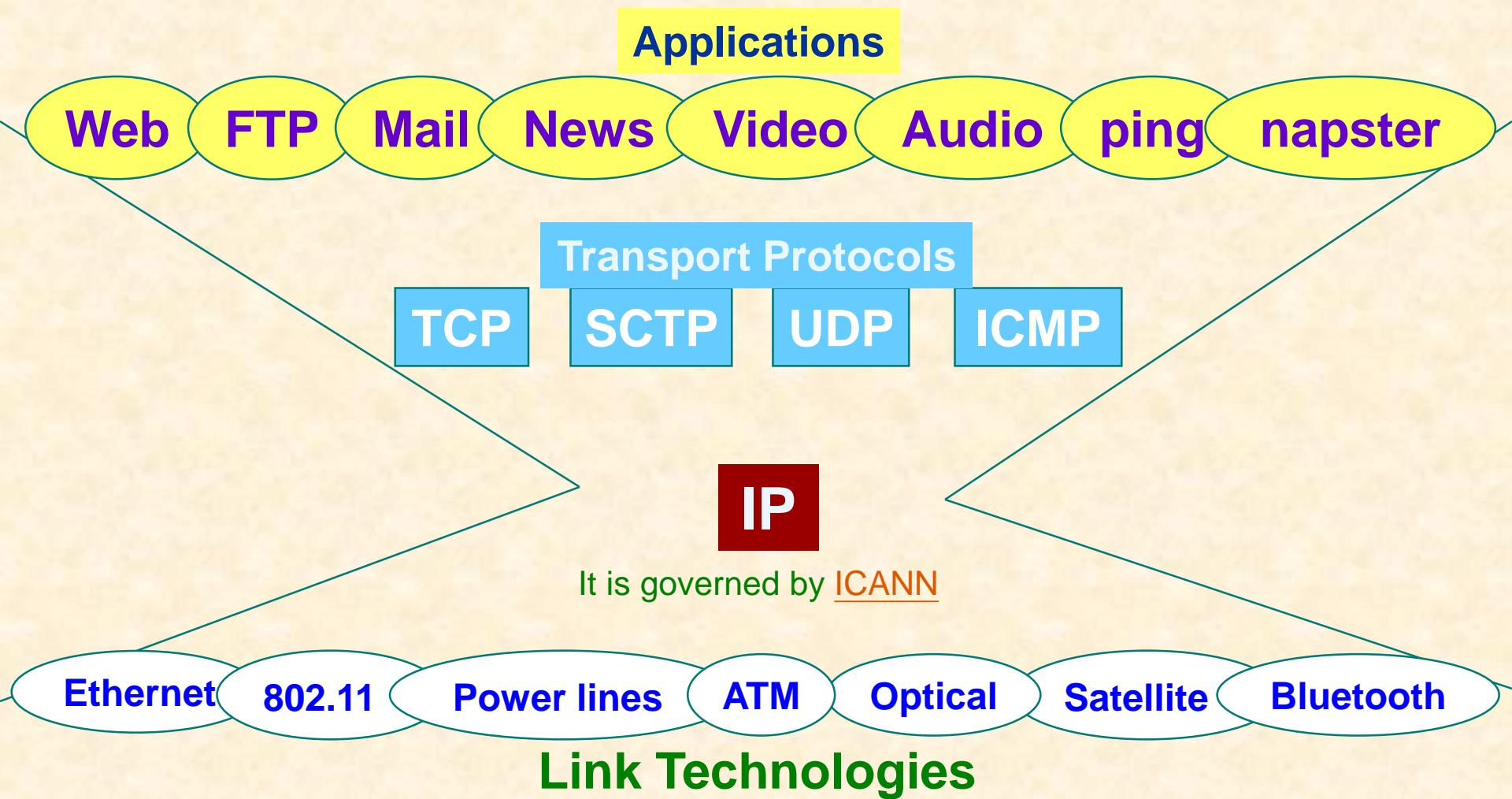
# Internet Topology



# Internet Structure



# Internet



# Internet

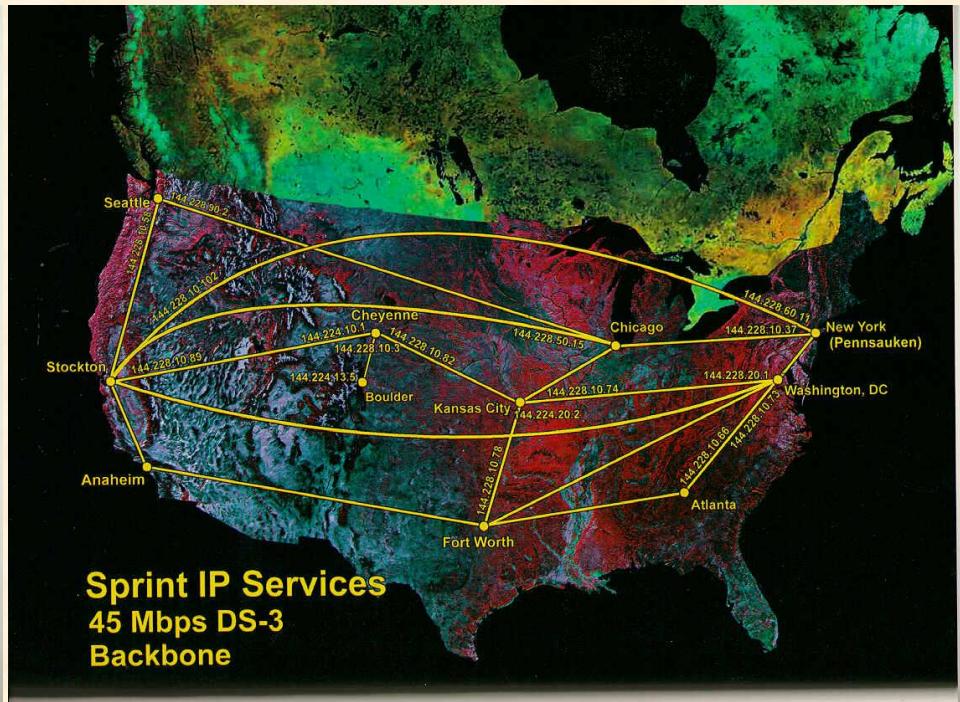
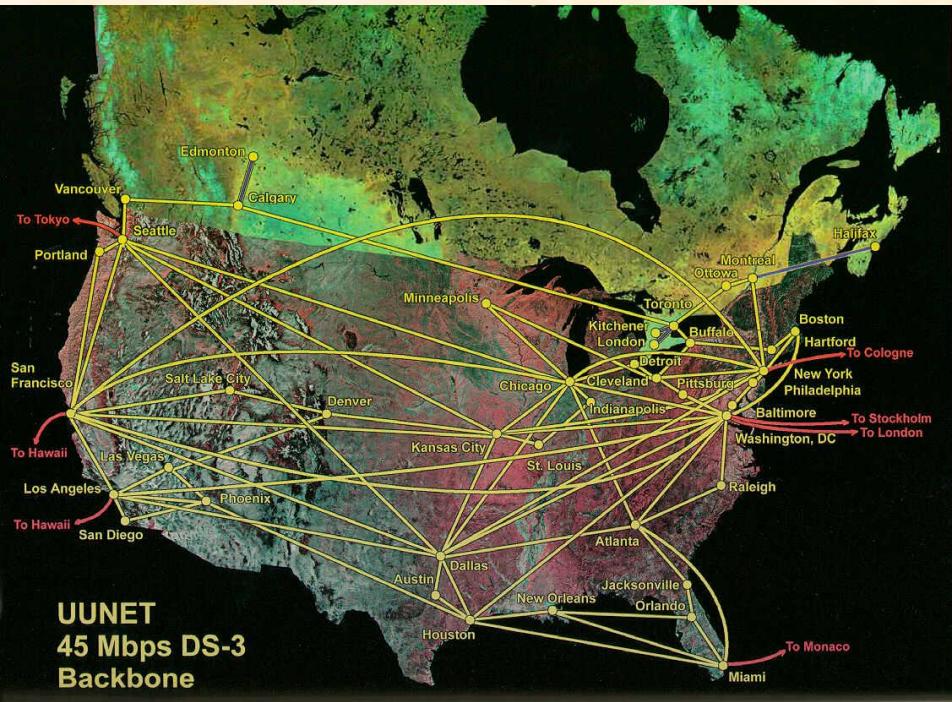
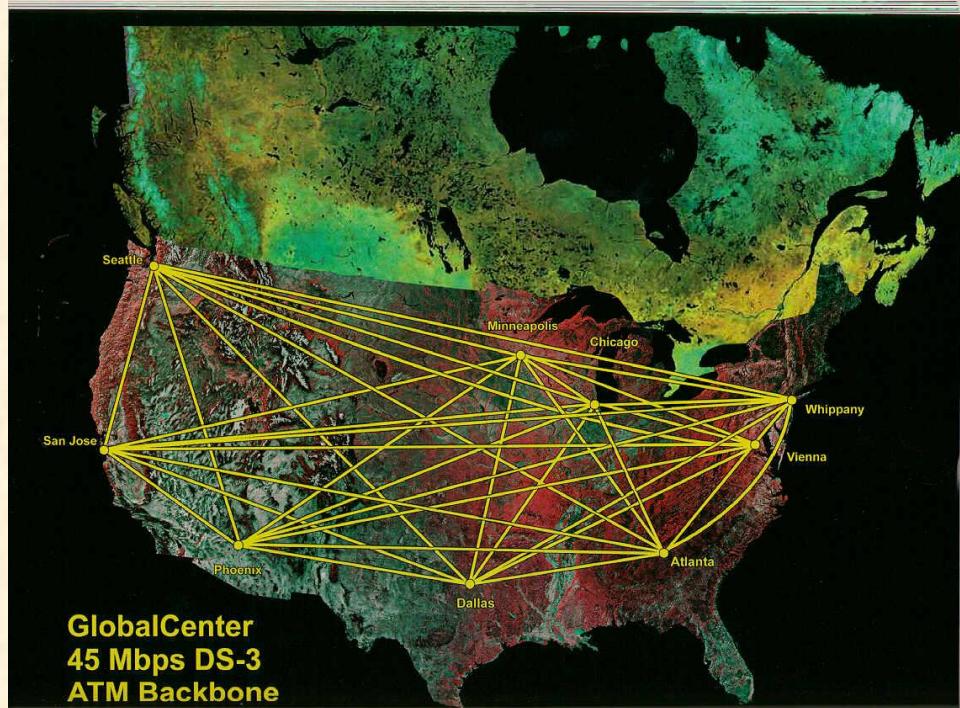
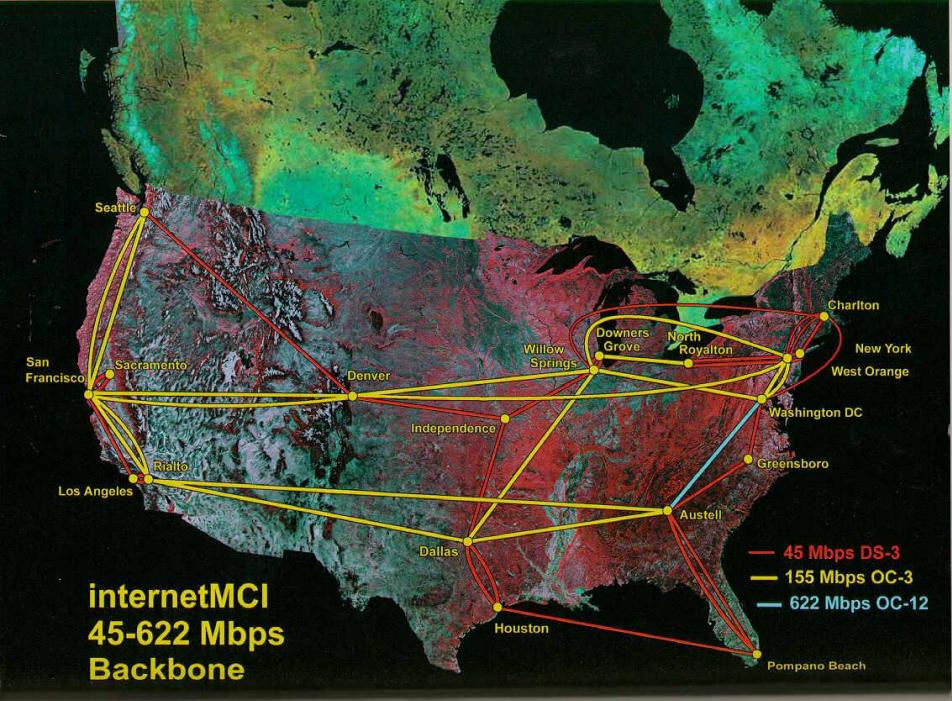
## USA Backbone

(2001) Shares in USA:

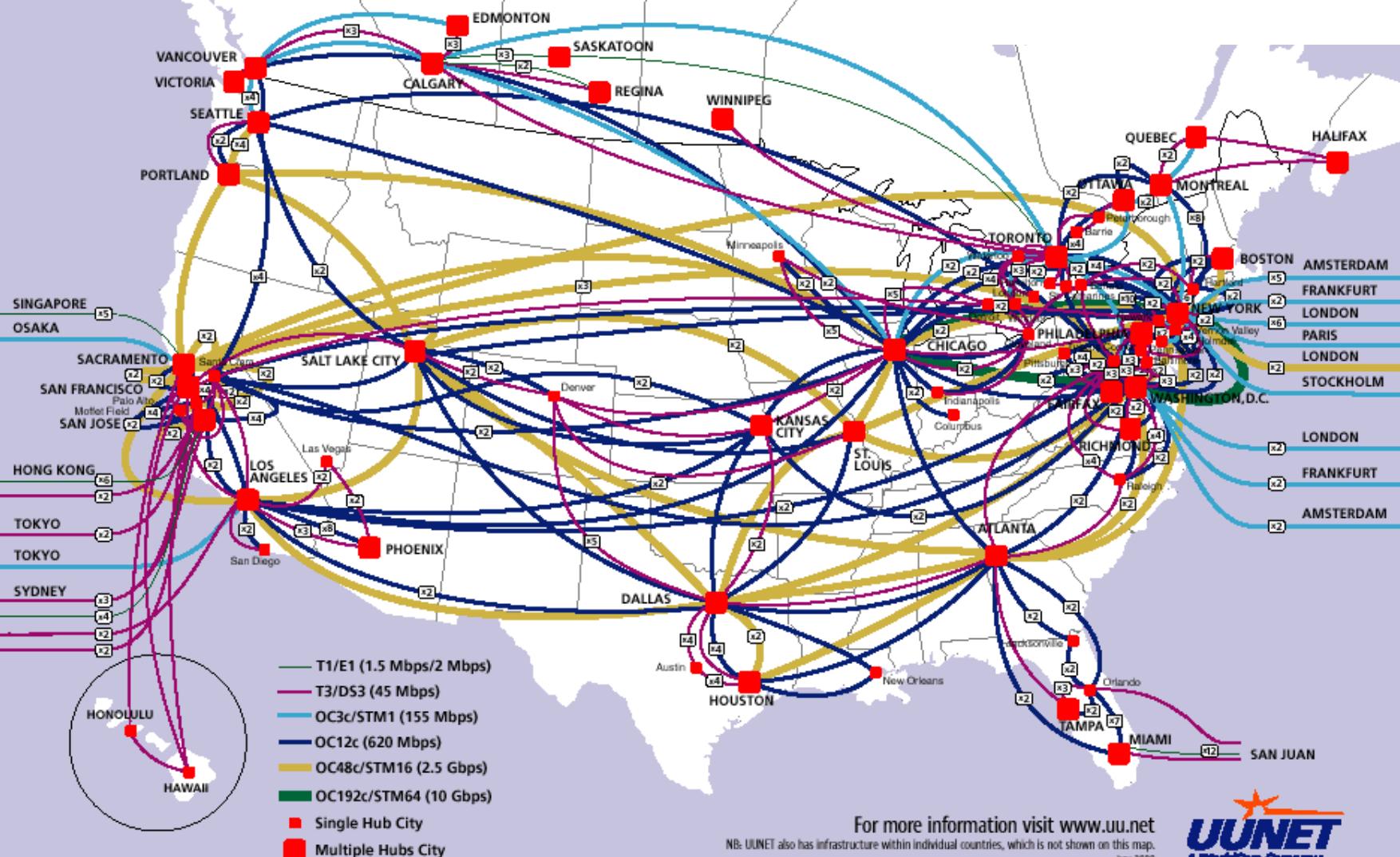
- 27.9% - UUNET/WorldCom/MCI
- 10.0% - AT&T
- 6.5% - Sprint
- 6.3% - Genuity
- 4.1% - PSINet
- 3.5% - Cable & Wireless
- 2.8% - XO Communications
- 2.6% - Verio
- 1.5% - Qwest
- 1.3% - Global Crossing



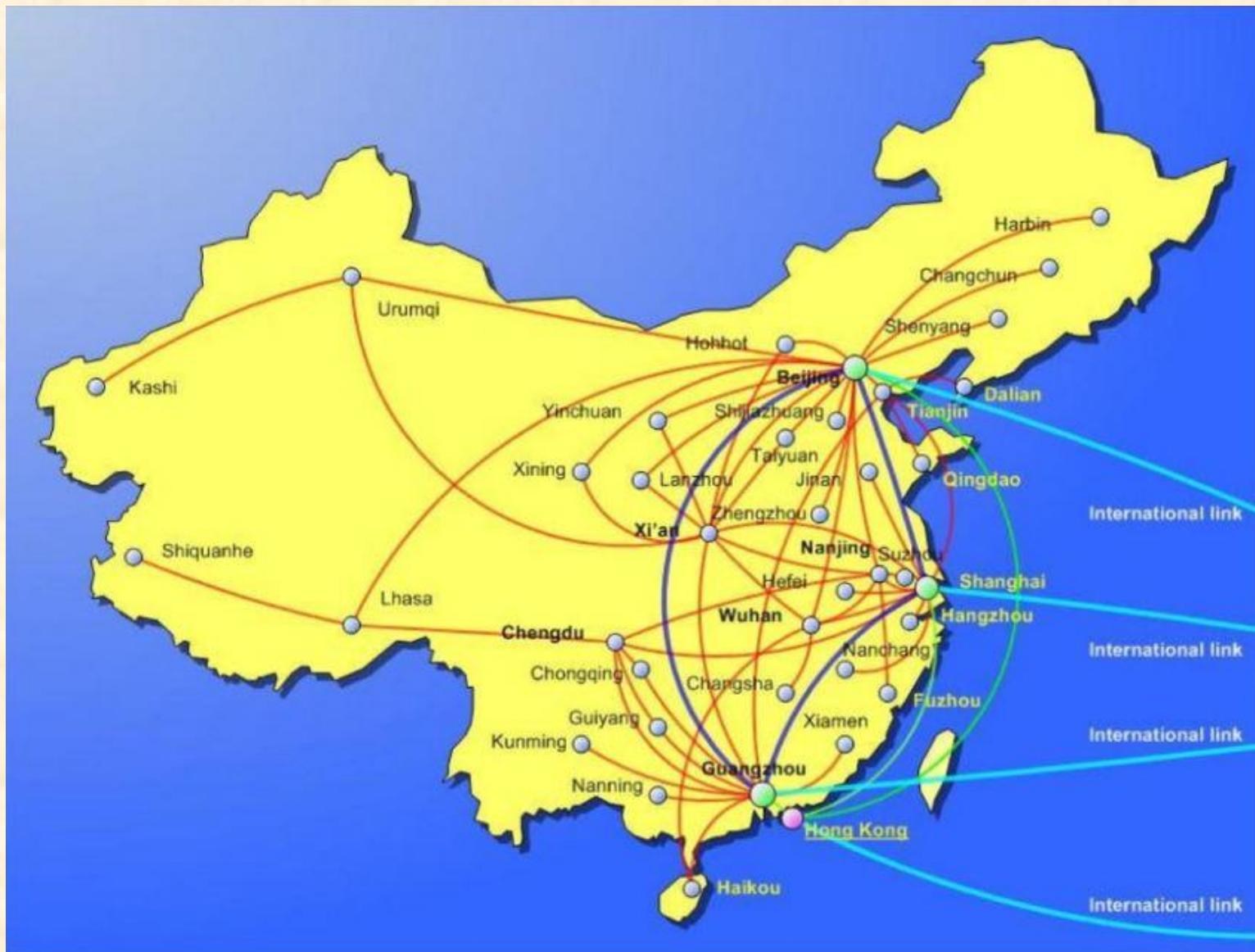
**Today:** UUNET, Level 3, Verizon, AT&T, Qwest, Sprint, IBM, ...



## UUNET's North America Internet network



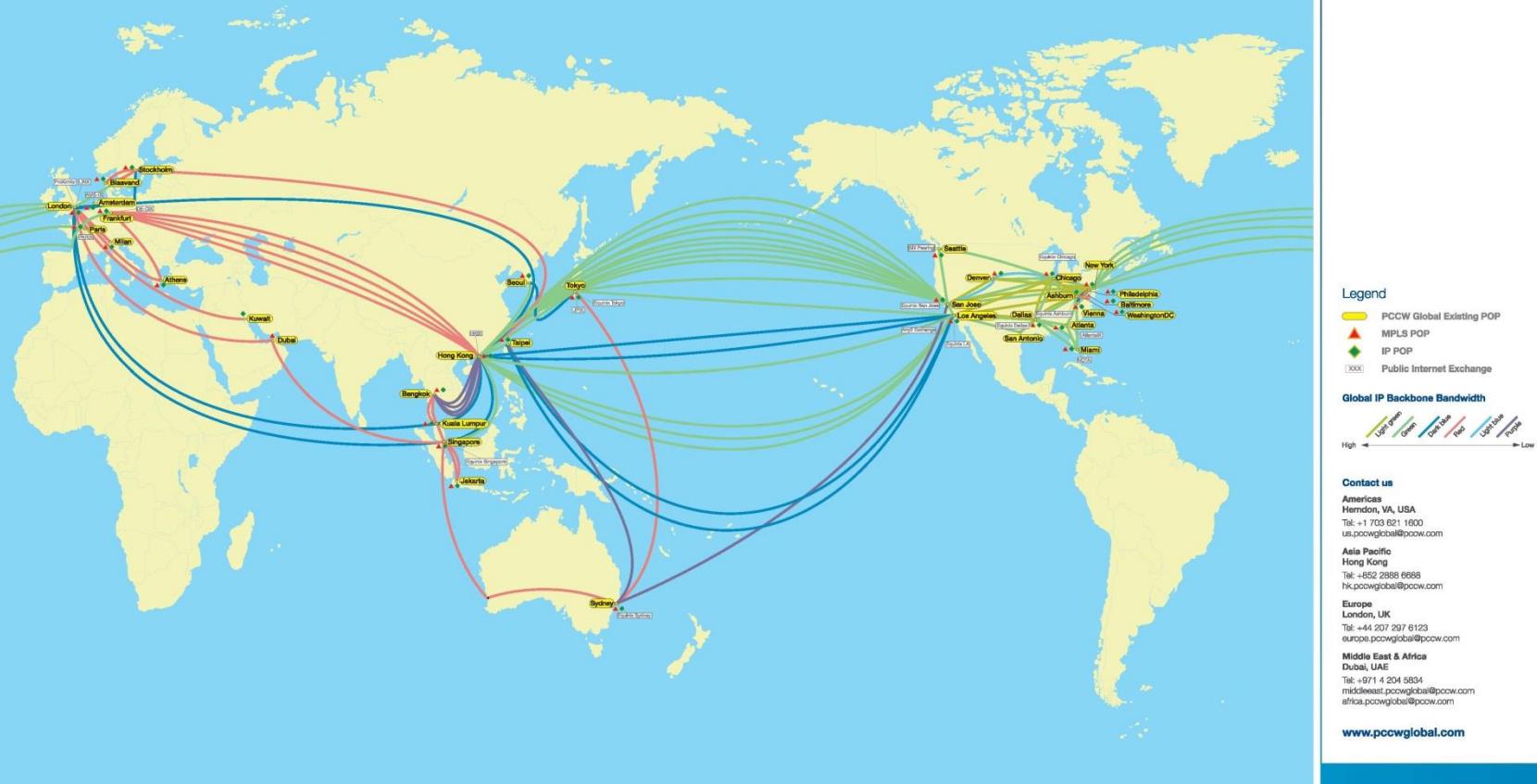
# China





# Hong Kong

## Global IP Backbone



# GLOBAL TRAFFIC MAP 2010

TeleGeography

ROGERS



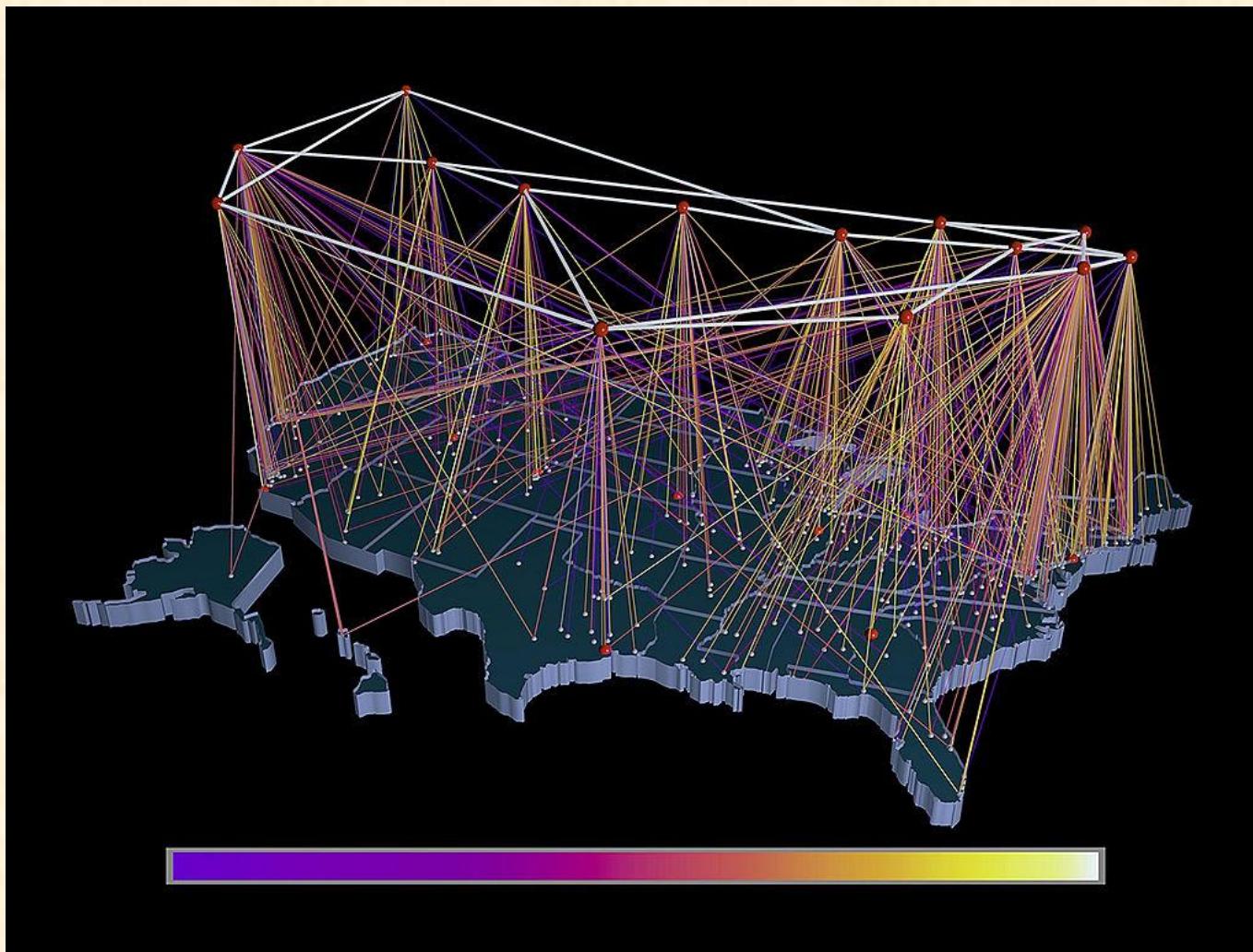
TeleGeography

TeleGeography  
1809 H St., NW Suite 900  
Washington, DC 20006 USA  
Tel: +1 202 737 6700  
Fax: +1 202 741 6027  
[www.telegeography.com](http://www.telegeography.com)

SPONSORED BY  
ROGERS<sup>®</sup>  
Rogers Business Solutions  
333 Steeles Ave. East  
Markham, ON L3R 9M2 CANADA  
Tel: +1 416 933 0500  
[www.rogers.com](http://www.rogers.com)

This work is licensed under a Creative Commons  
Attribution Non-Commercial-ShareAlike 3.0  
Unported License. To view a copy of this license,  
visit [creativecommons.org/licenses/by-nc-sa/3.0/](http://creativecommons.org/licenses/by-nc-sa/3.0/).  
Copyright © 2010 TeleGeography All rights reserved.  
100-106-000-000-000-000

# NSFNET Traffic (1991)

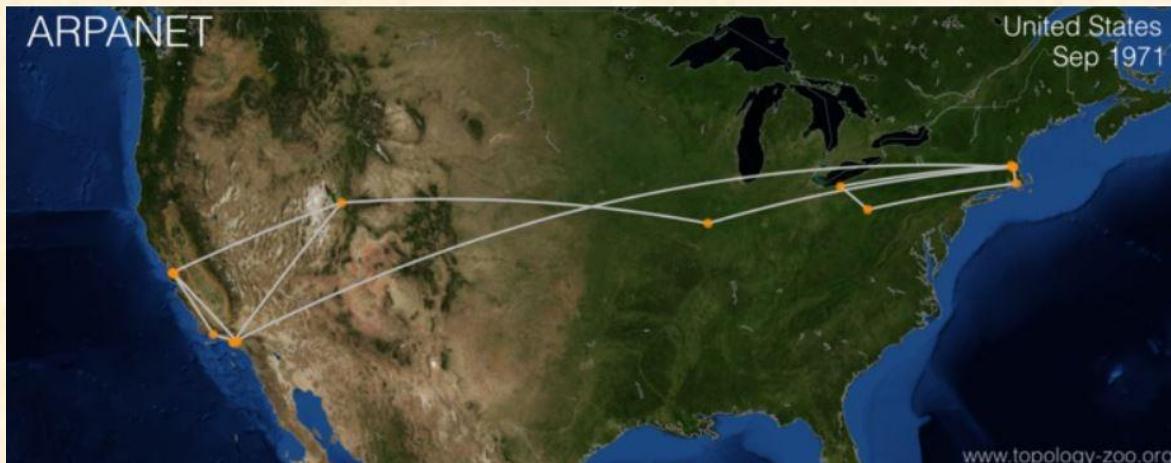


# The Internet Topology Zoo

University of Adelaide, Australia

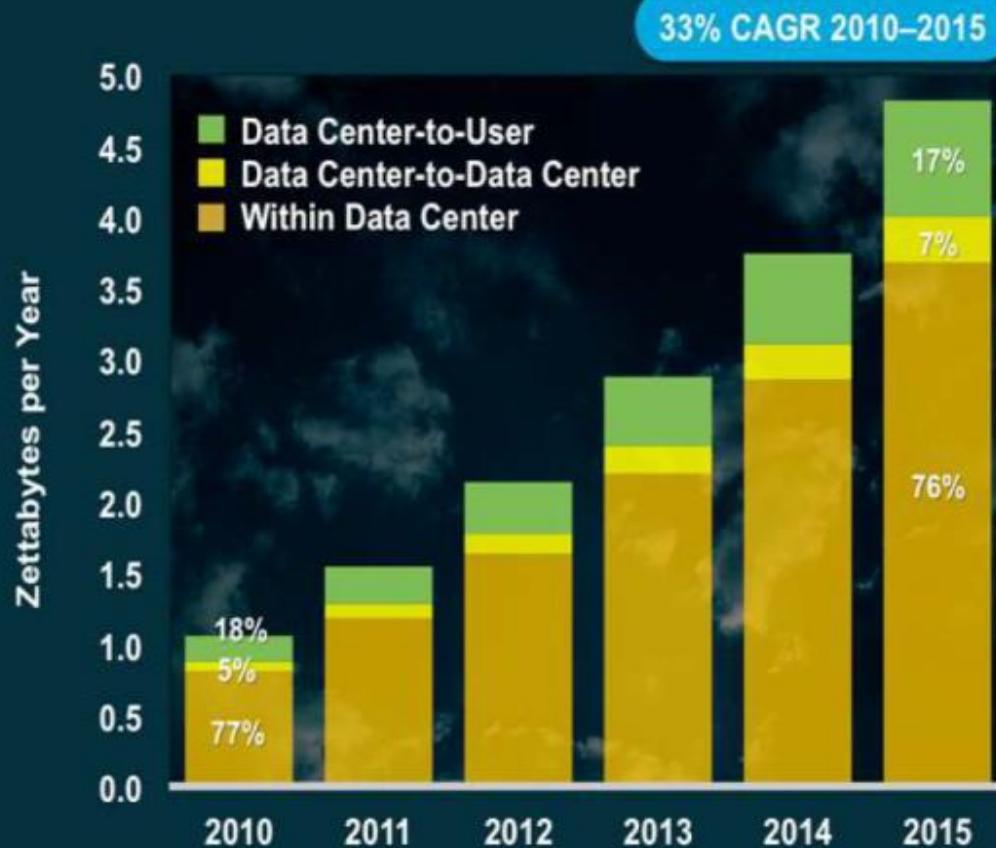
The Internet Topology Zoo is a store of network data created from the information that network operators make public.

As such it is the most accurate large-scale collection of network topologies available, and includes meta-data that couldn't have been measured.



# Traffic within the Data Center

Majority of Data Center Traffic Stays Within the Data Center



# Data Centers in Hong Kong

## Colocation Hong Kong

» Index » Hong Kong » Hong Kong

Currently there are **41** colocation data centers from Hong Kong (Hong Kong) in Hong Kong.  
Save the trouble of contacting the providers, check out our [quote service](#).

### SunnyVision Data Center

SunnyVision Limited  
18/F Well Tech Centre, 9 Pat Tat Street  
00852 San Po Kong  
HK, Hong Kong

» Visit website  
» View profile

#### Short description:

Hong Kong Internet Data Center- With the ideal environment, facilities, and professional services provided by the SunnyVision Limited, customers can concentrate on their business exploration.

★ *SunnyVision Limited is a premium member of Colocation Hong Kong.*



中華人民共和國香港特別行政區政府  
The Government of the Hong Kong Special Administrative Region  
of the People's Republic of China

ENGLISH | 繁體版 | 简体版 | [Email](#)



### Hong Kong Financial Data Center

NTT Communications Corporation  
NA Hong Kong  
Hong Kong

» Visit website  
» View profile

#### Short description:

This is a Tier IV ready Data Center infrastructure in Hong Kong, featuring a highly reliable and ultra-low latency network solution,



### Hong Kong Kwai Chung Data Center

NTT Communications Corporation  
NA Hong Kong  
Hong Kong

» Visit website  
» View profile

### solana.hk

solana.hk  
1 On Yip Street  
Chaiwan Hong Kong  
Hong Kong

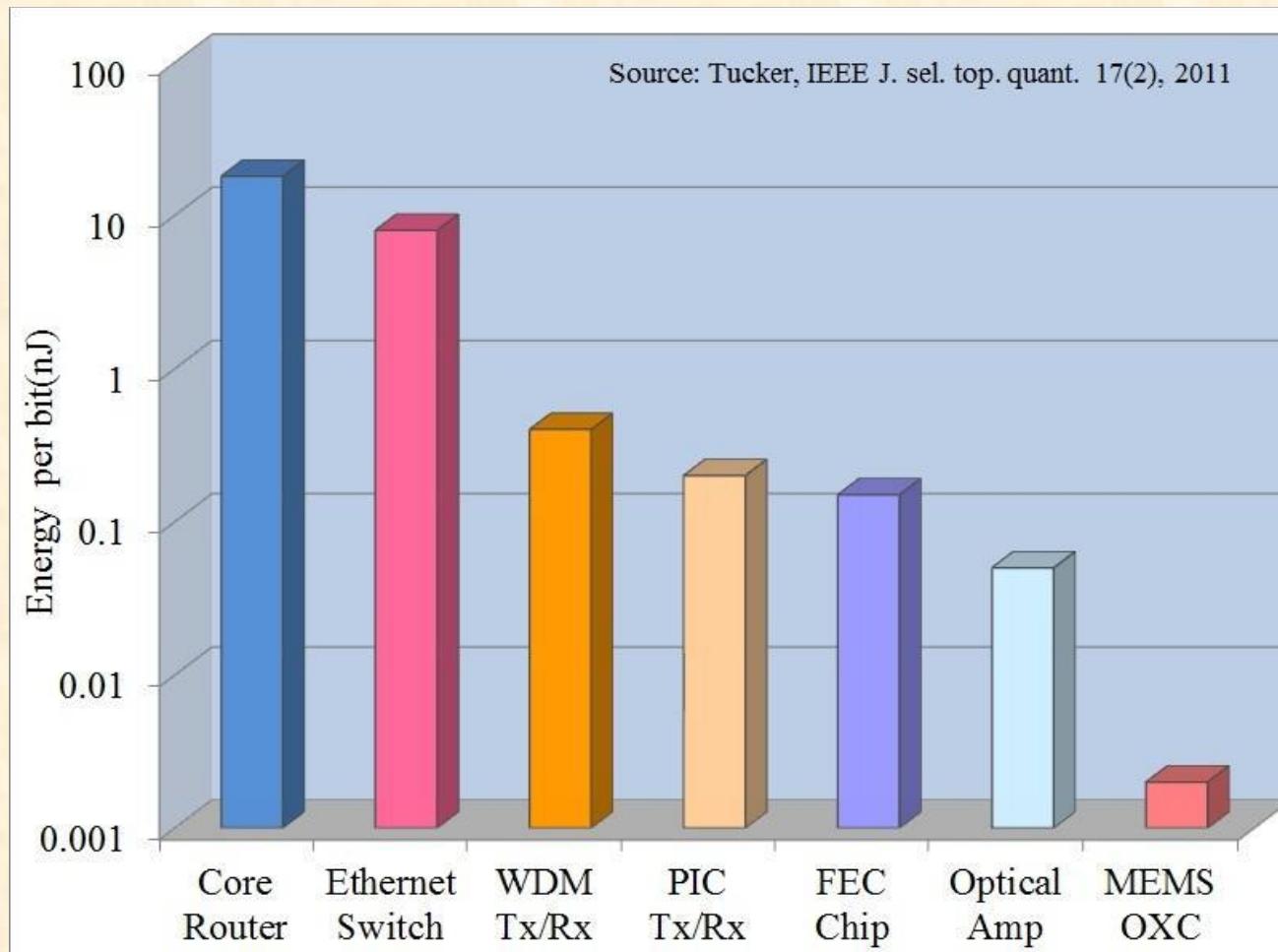
» Visit website

#### Data Centers in Hong Kong

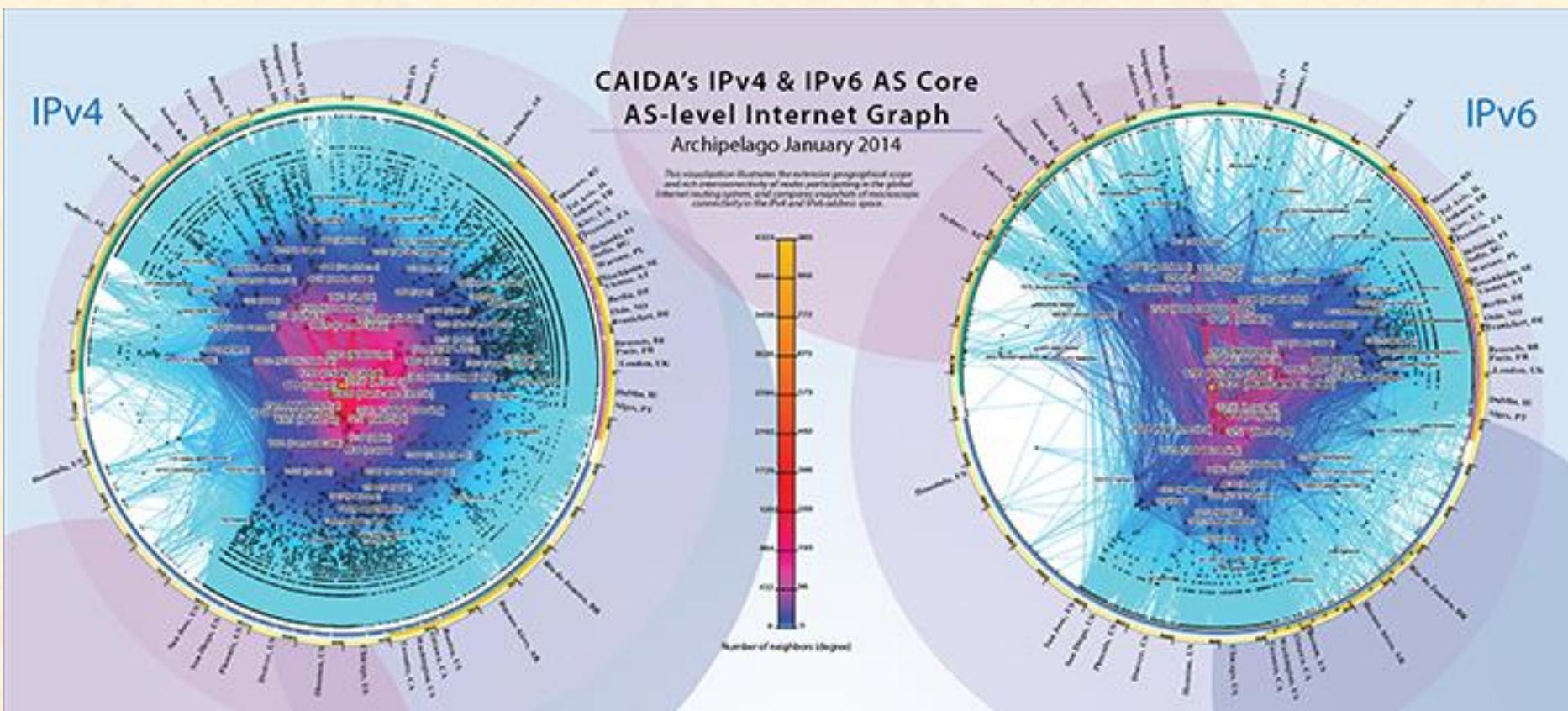
NTT Communications currently operates three data centers in Hong Kong, including [Financial Data Center \(FDC™\)](#), [Tai Po Data Center](#) and [HKNNet Data Center](#), each offering tailored services to best match with our client's diverse business needs.

NTT Communications  
Data Centers in Hong Kong  
Financial Data Center  
Tai Po Data Center

# Energy per bit consumed by 2010-era equipment

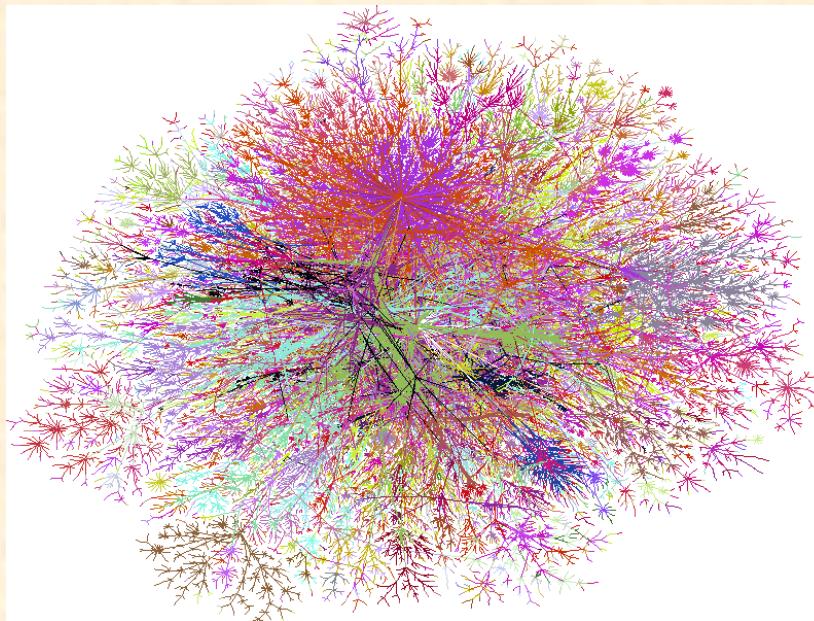


# Internet Visualization



[CAIDA Topology Mapping](#)

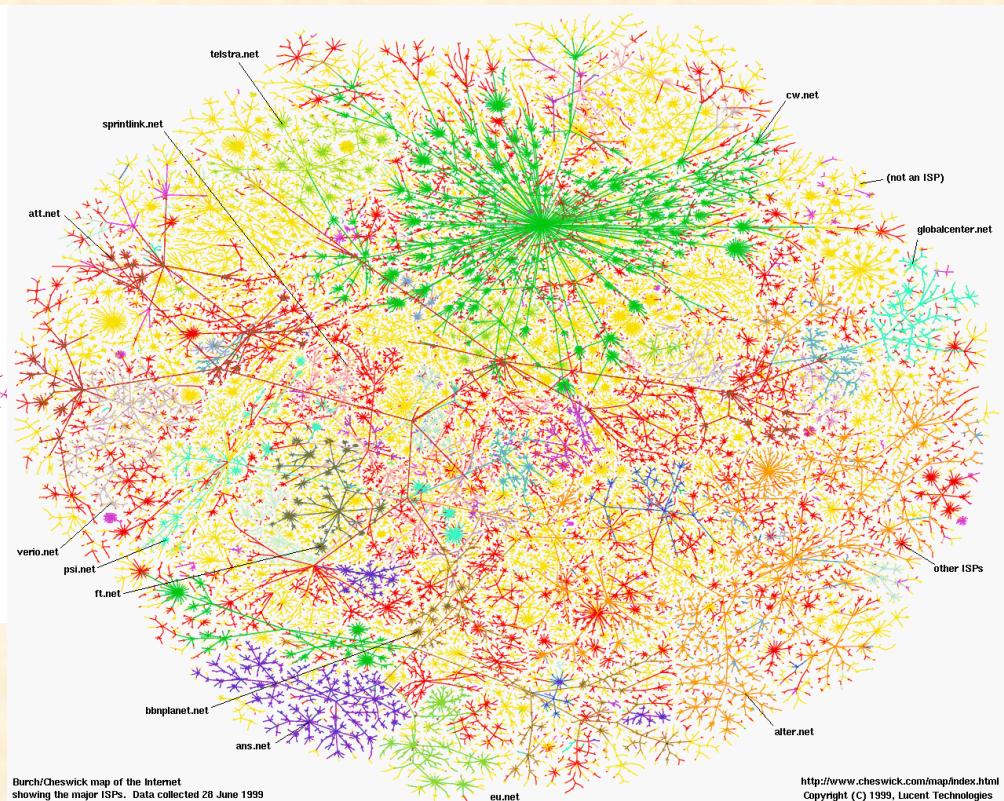
# Internet Visualization



1998

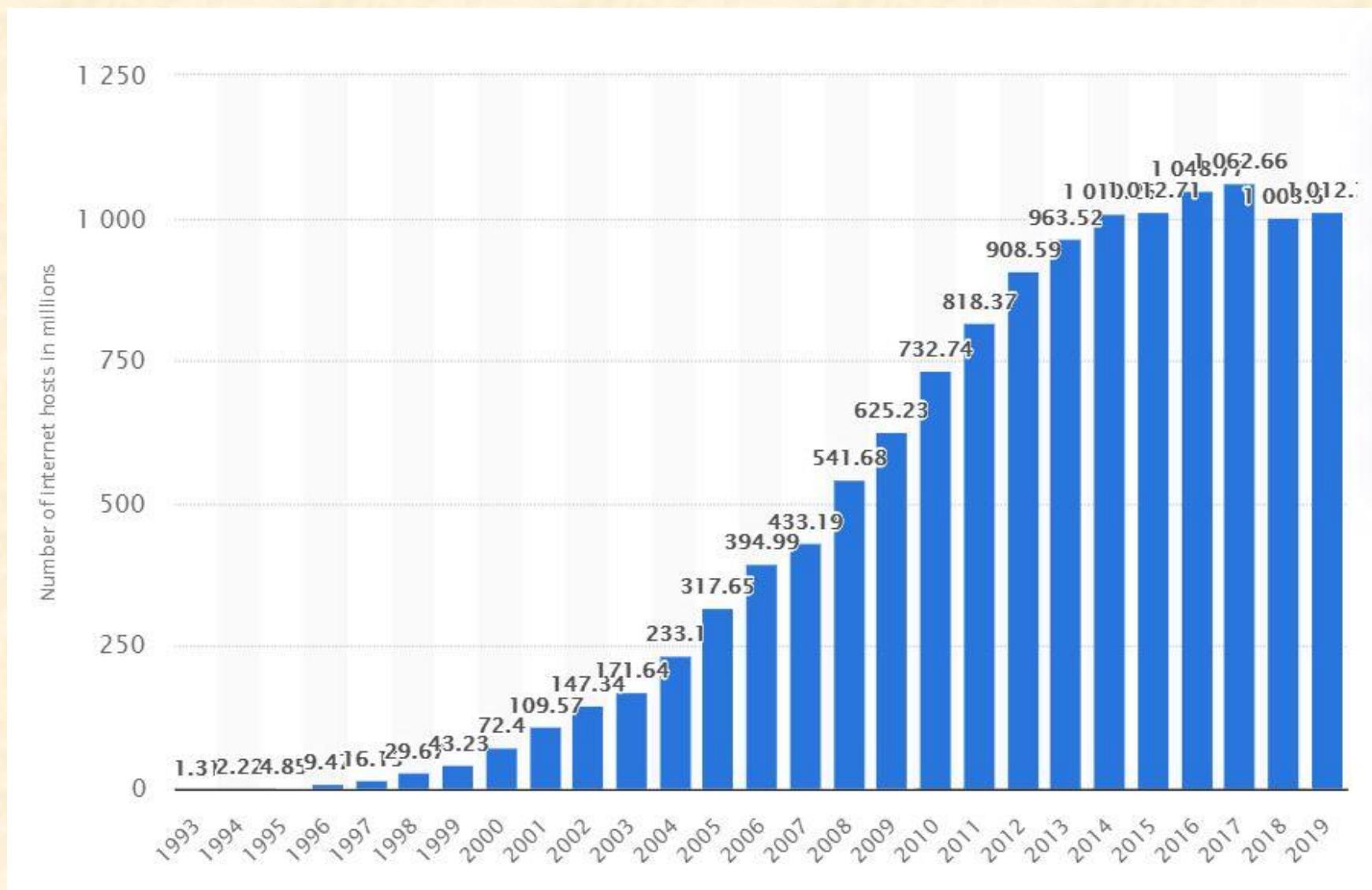
(William R. Cheswick)

1999

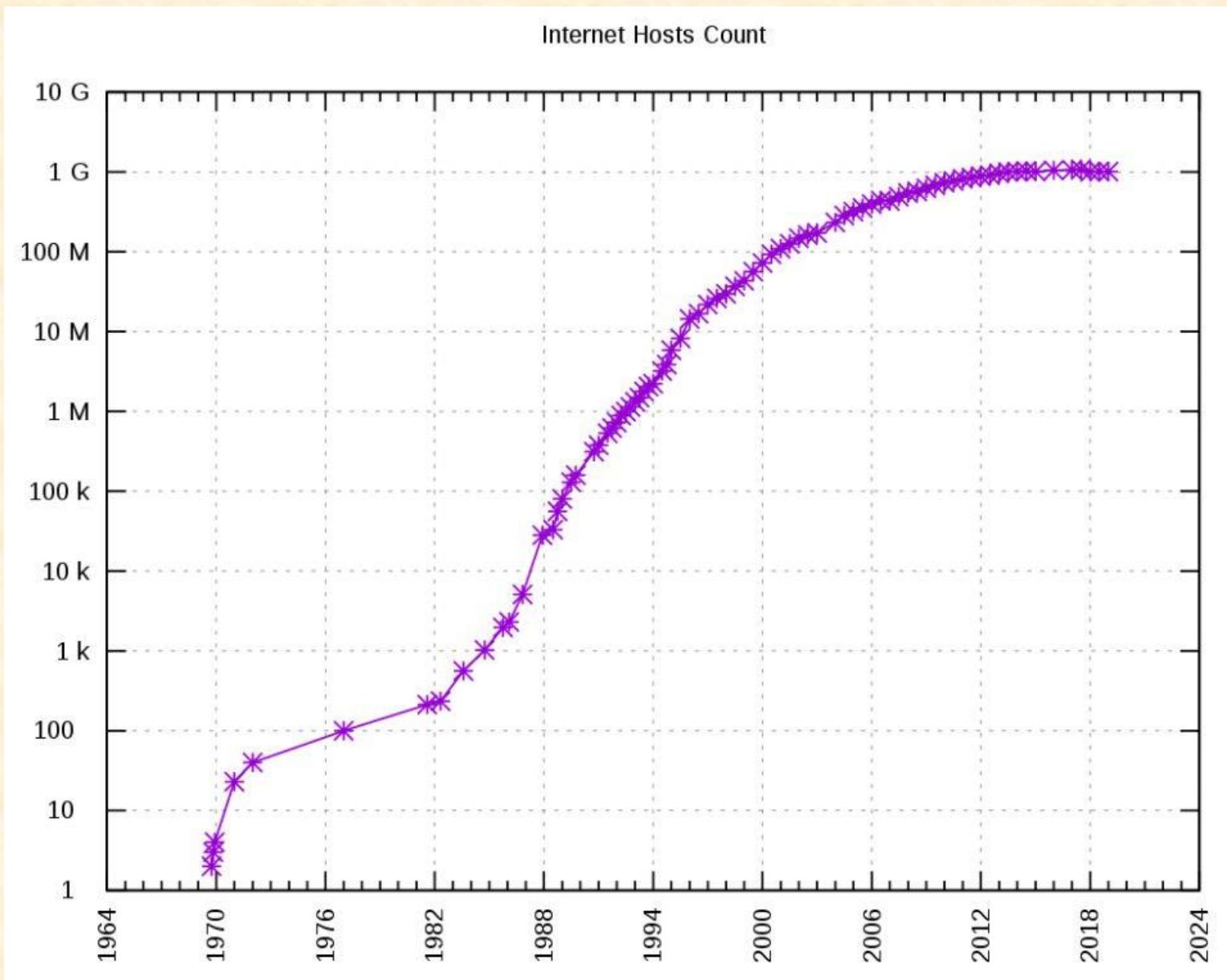


North American Internet Backbone Has 134,855 Routers in 2006  
IP addresses (router level)

# Growth of the Internet (AS-level)



# Growth of the Internet (Hosts)



**WWW**  
&  
**Facebook**

on  
**Internet**



Sir Timothy John Berners-Lee  
(1955 - )

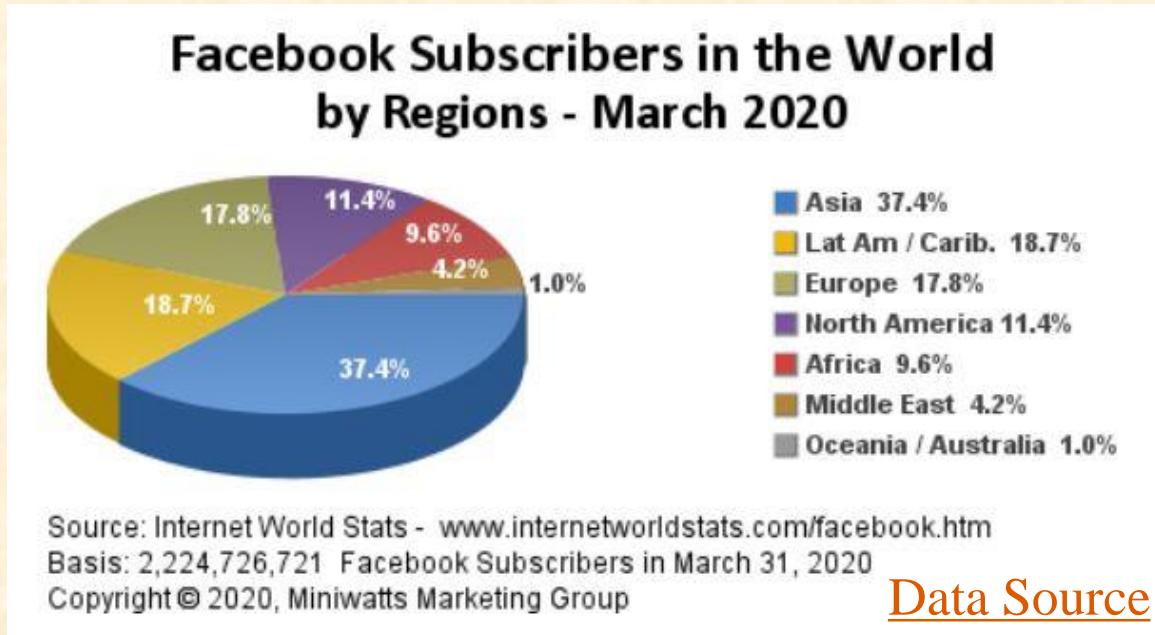
Tim Berners-Lee (“TimBL”) developed a hypertext system with initial versions of HTML and HTTP and first GUI web browser called World Wide Web in 1990

Tim Berners-Lee is the director of the World Wide Web Consortium (W3C) and he is also the founder of the World Wide Web Foundation, established at MIT in 1994

# A Typical Application Example - Facebook



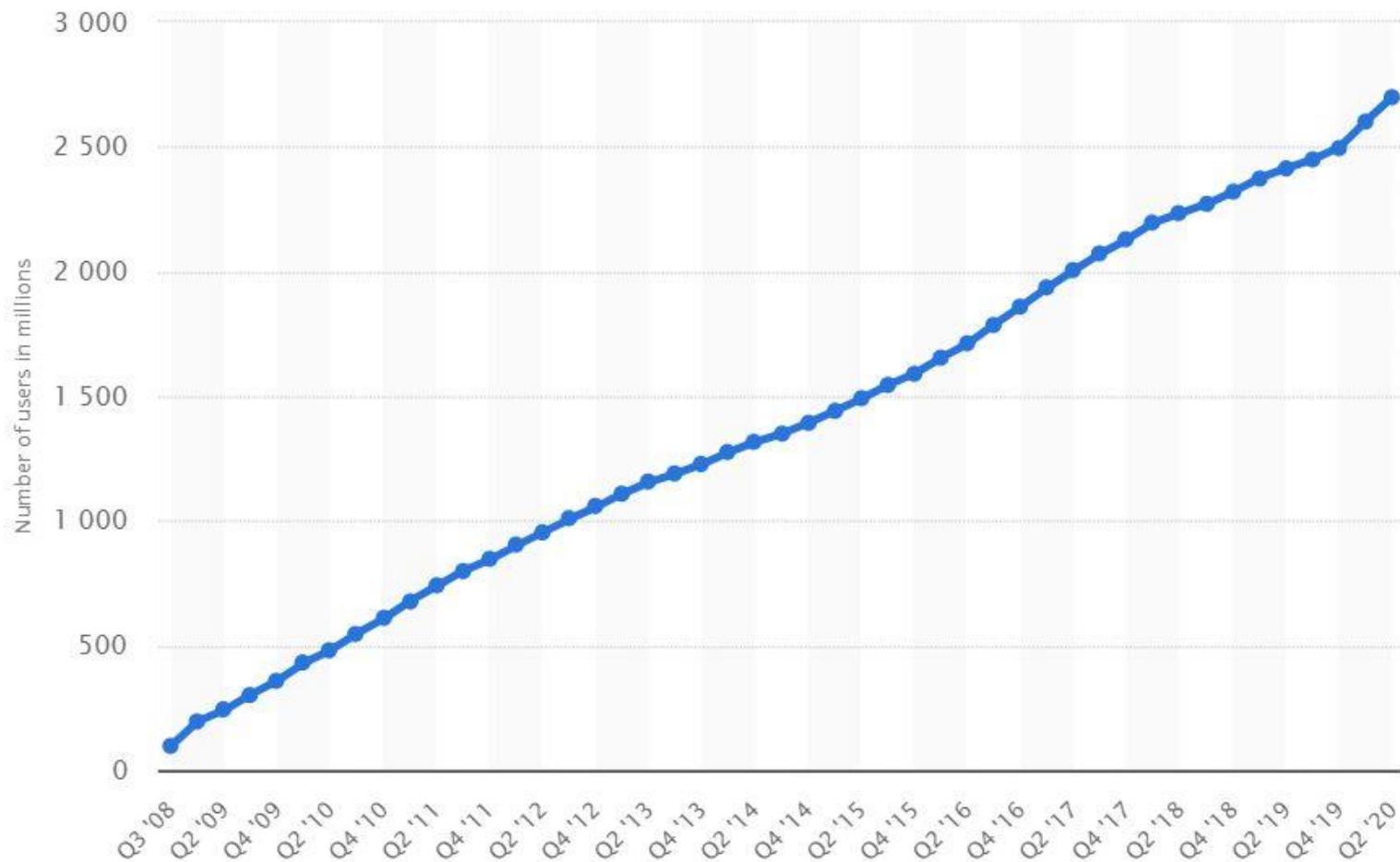
Mark Zuckerberg



[www.bbc.co.uk](http://www.bbc.co.uk)

# Number of monthly active Facebook users worldwide as (in millions)

↗ **Zoomable Statistic:** Select the range in the chart you want to zoom in on. ✕

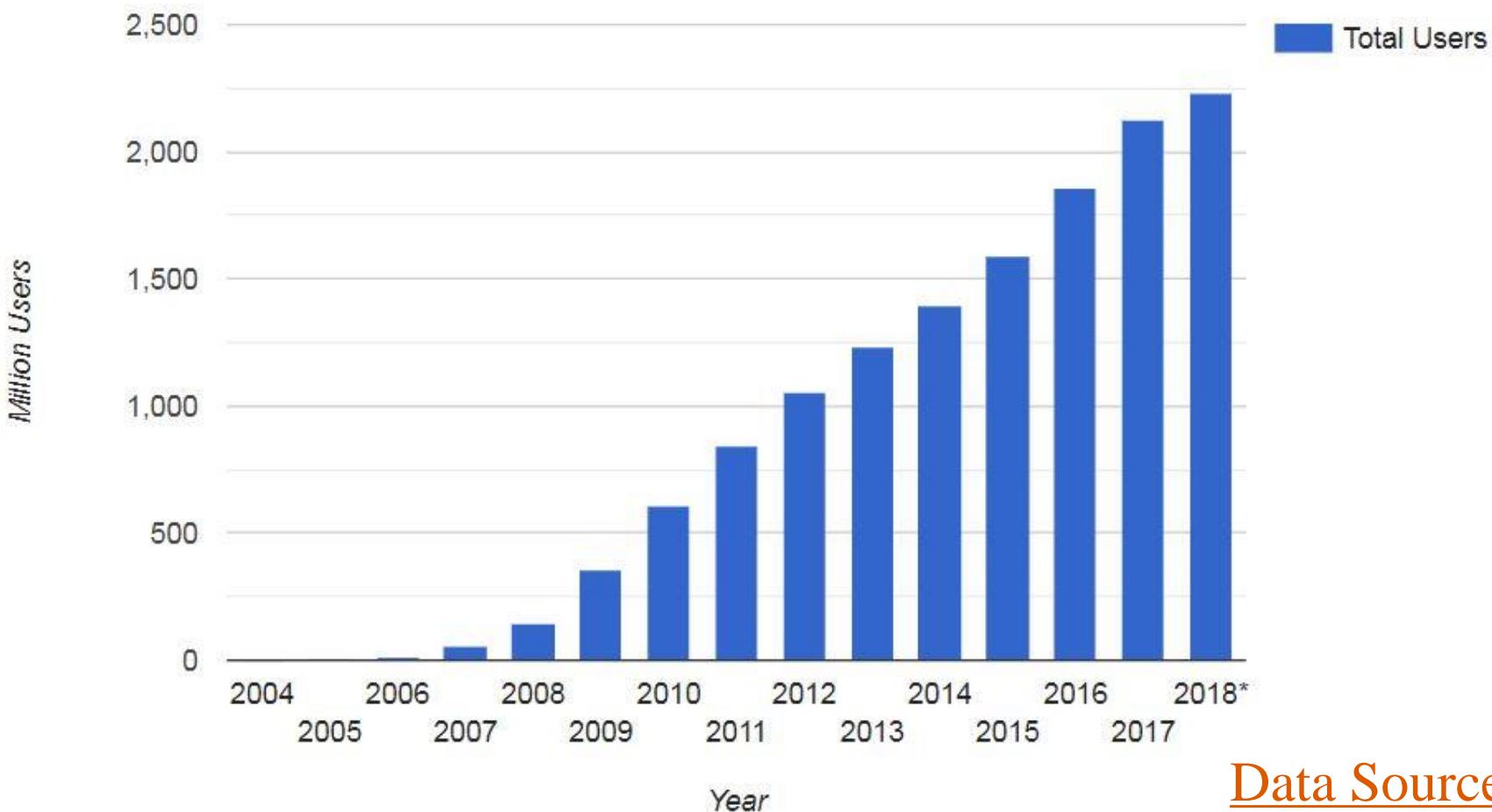


# Facebook Users Distribution



# Facebook Users Growth

Facebook Users Growth From 2004 to 2018



Data Source

# Facebook Revenue Growth

Facebook advertising revenue (\$ per user)



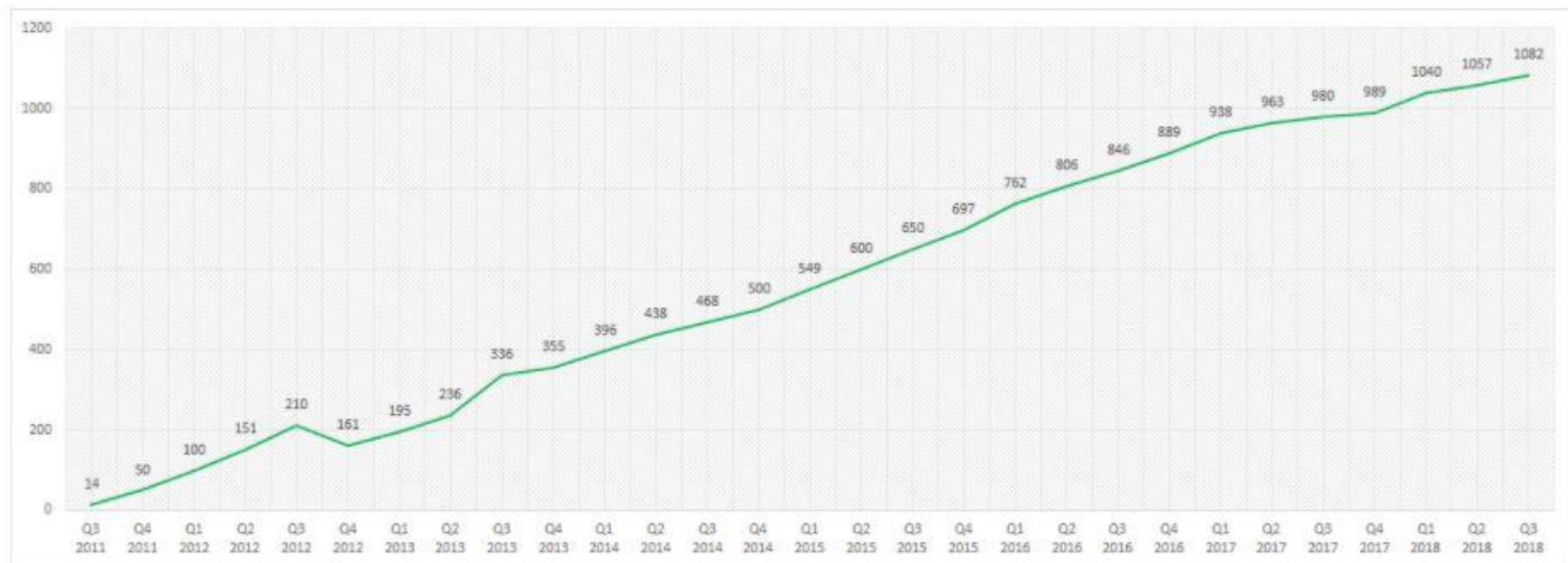
Source: Refinitiv

© FT

# WeChat



*WeChat monthly active users, million*



Data Source

# China Beijing



China Internet Museum

# WWW: Social Media

## Global Social Media

Facebook  
YouTube  
Linkedin

Total  
number of  
websites

Right Now !

## Social Media in China

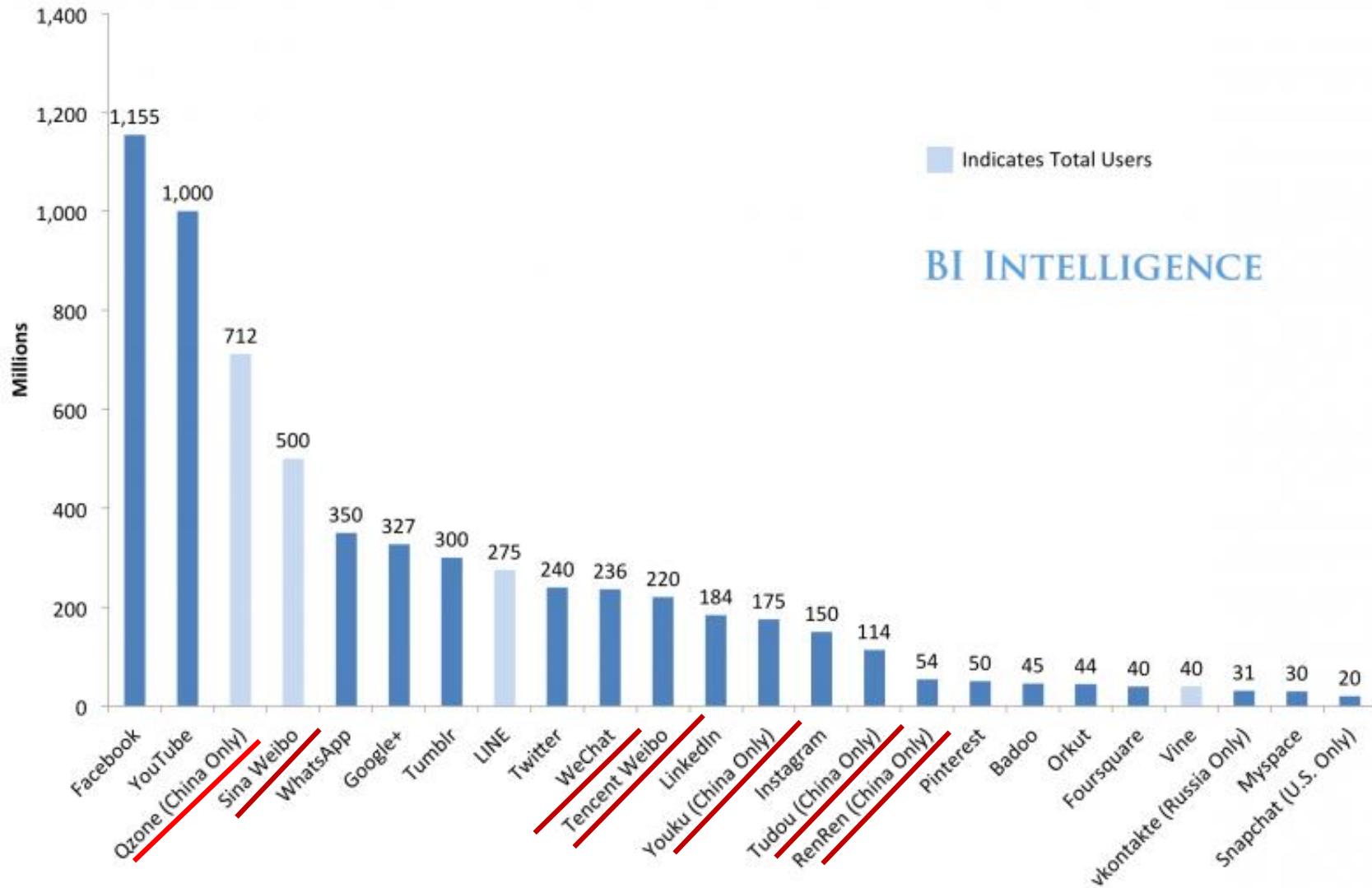
QQ 腾讯  
Weibo 微博  
Renren 人人  
Kaixin 开心  
Youku 优酷  
Tudou 土豆

## Search Engine Marketing

Google  
Yahoo!  
Baidu 百度

# Largest Social Networks In The World

Monthly Active Users (Unless Noted Otherwise)

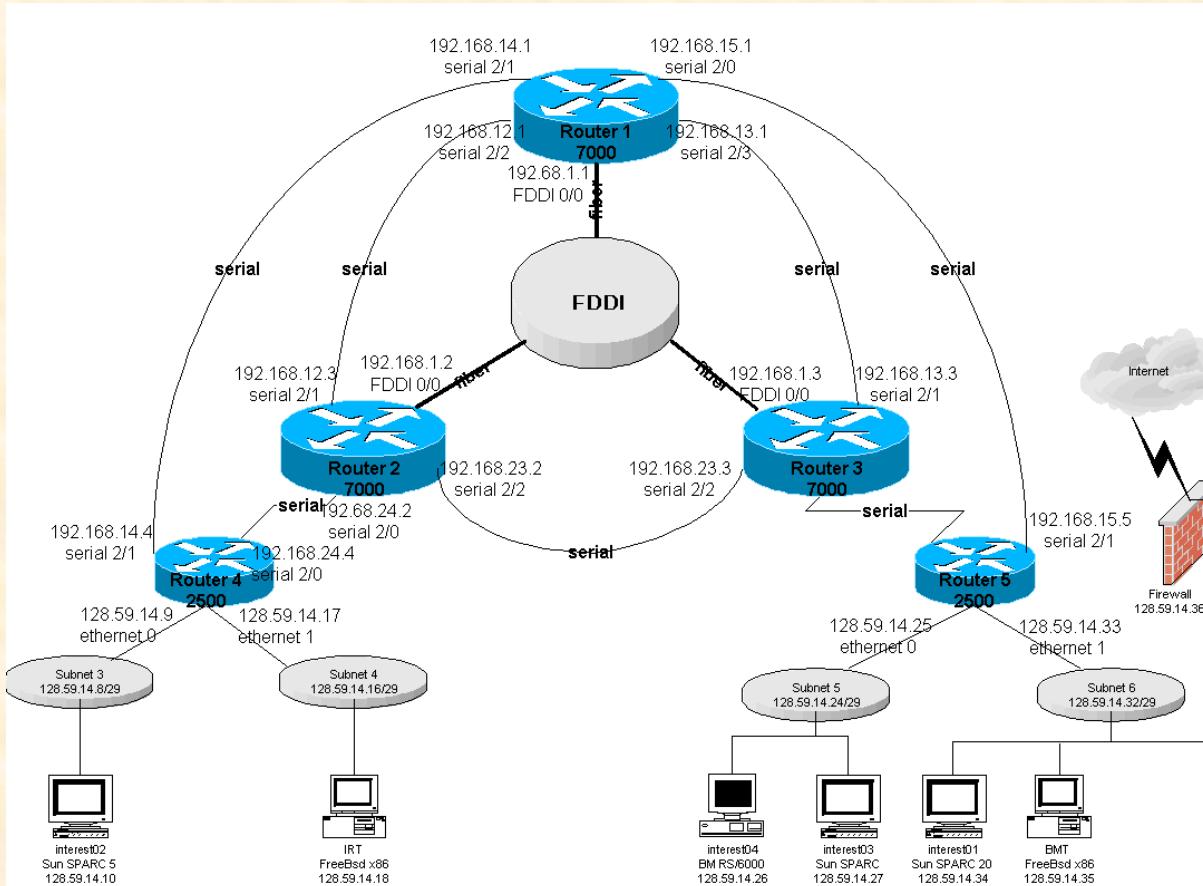


Source: Company Filings, News And Company Announcements, GlobalWebIndex

# **BREAK**

**10 minutes**

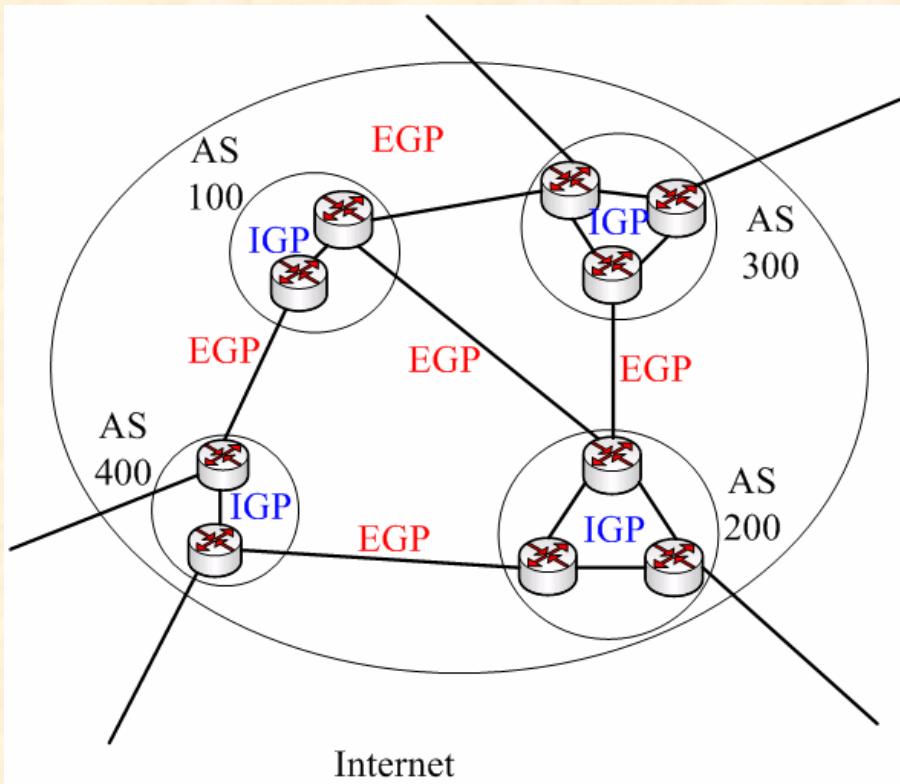
# AS-Level Internet Topology



AS = Autonomous Systems

FDDI = Fiber Distributed Data Interface

# Internet



Internet has more than 50,000 AS today

**AS9444:**  
Hong Kong Telecom

**AS24112:**  
Standard Chartered  
Bank (HK) Limited

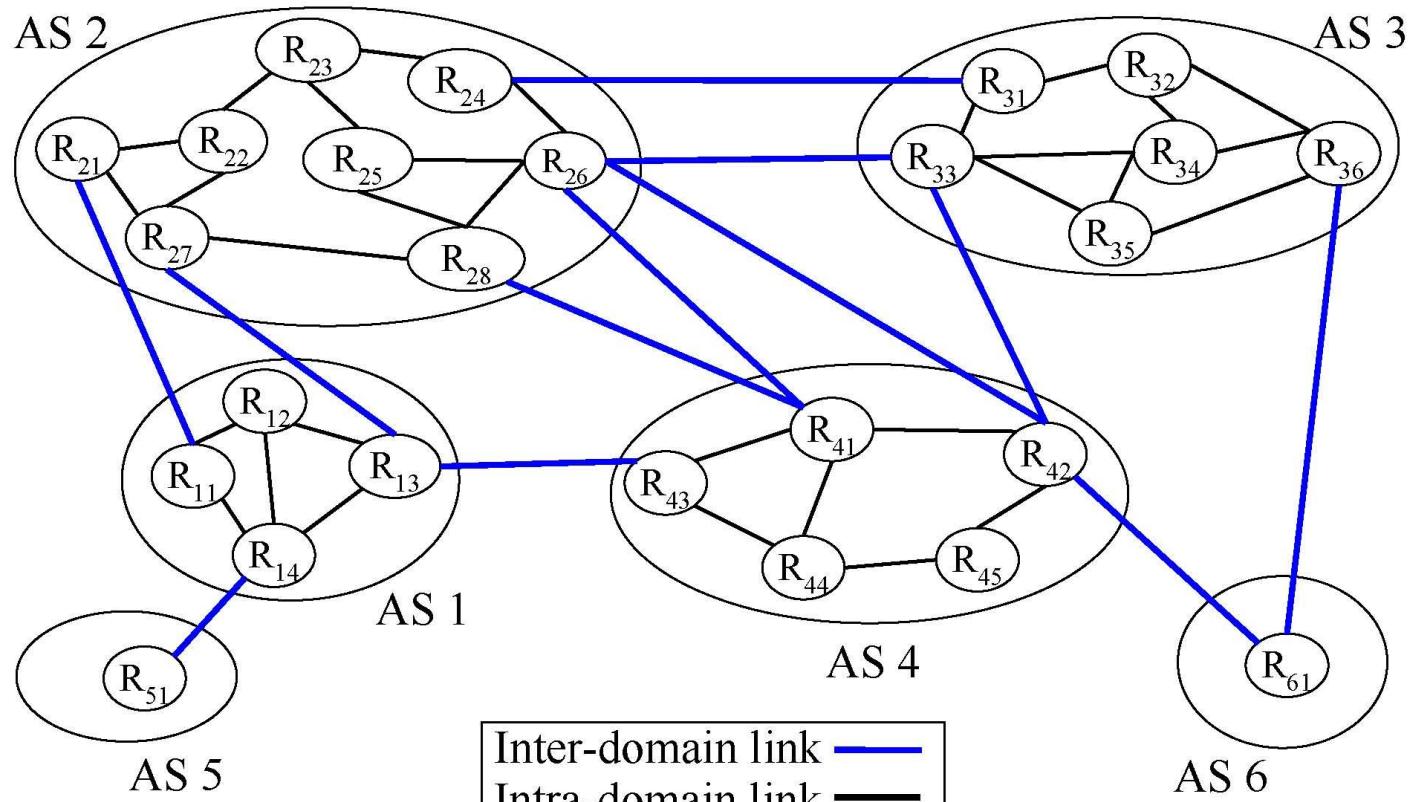
**AS4158:**  
City Univ of Hong Kong

**EGP** – Exterior Gateway Protocol

**IGP** – Interior Gateway Protocol

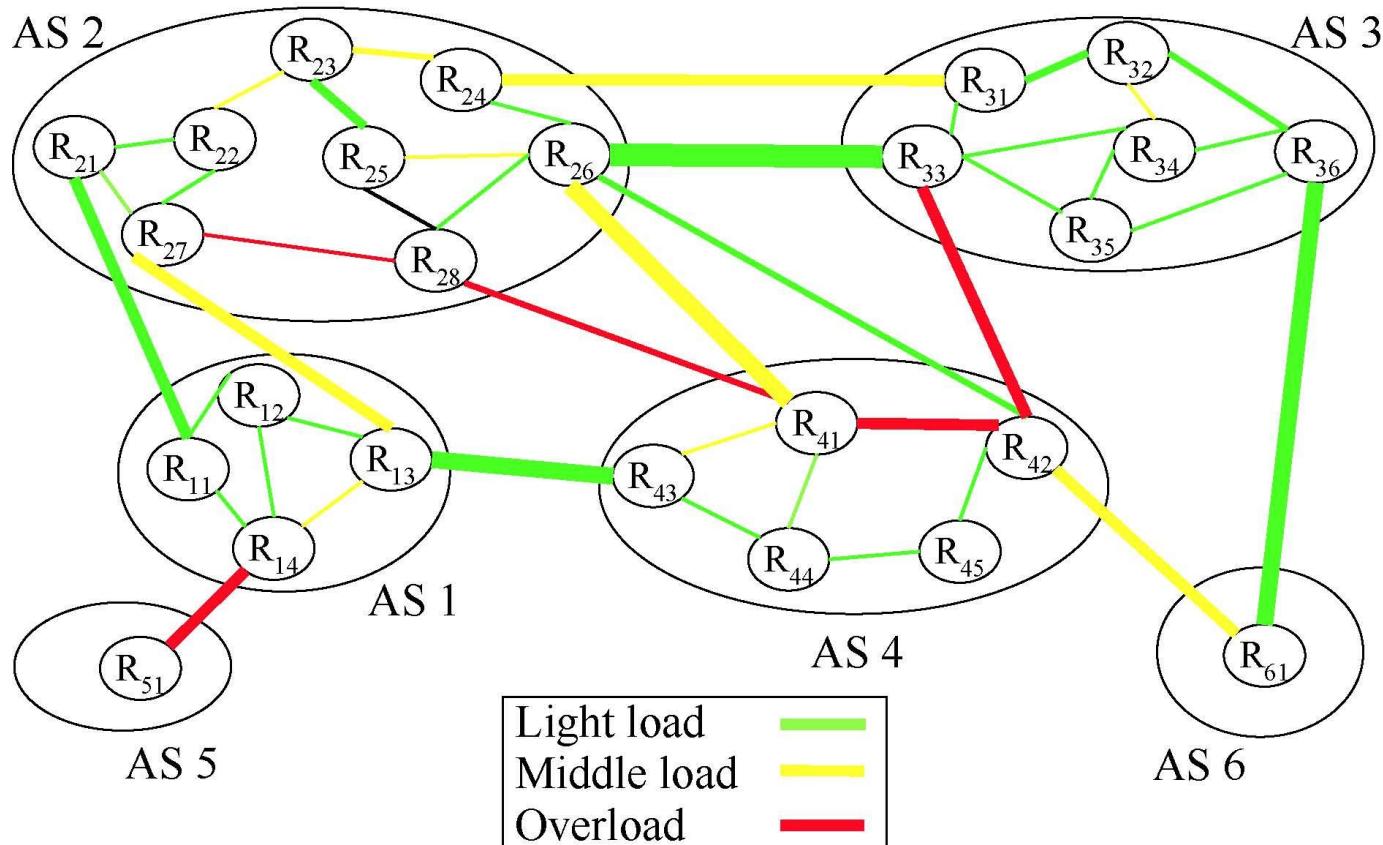
# Internet at the AS Level

## Routing viewpoint



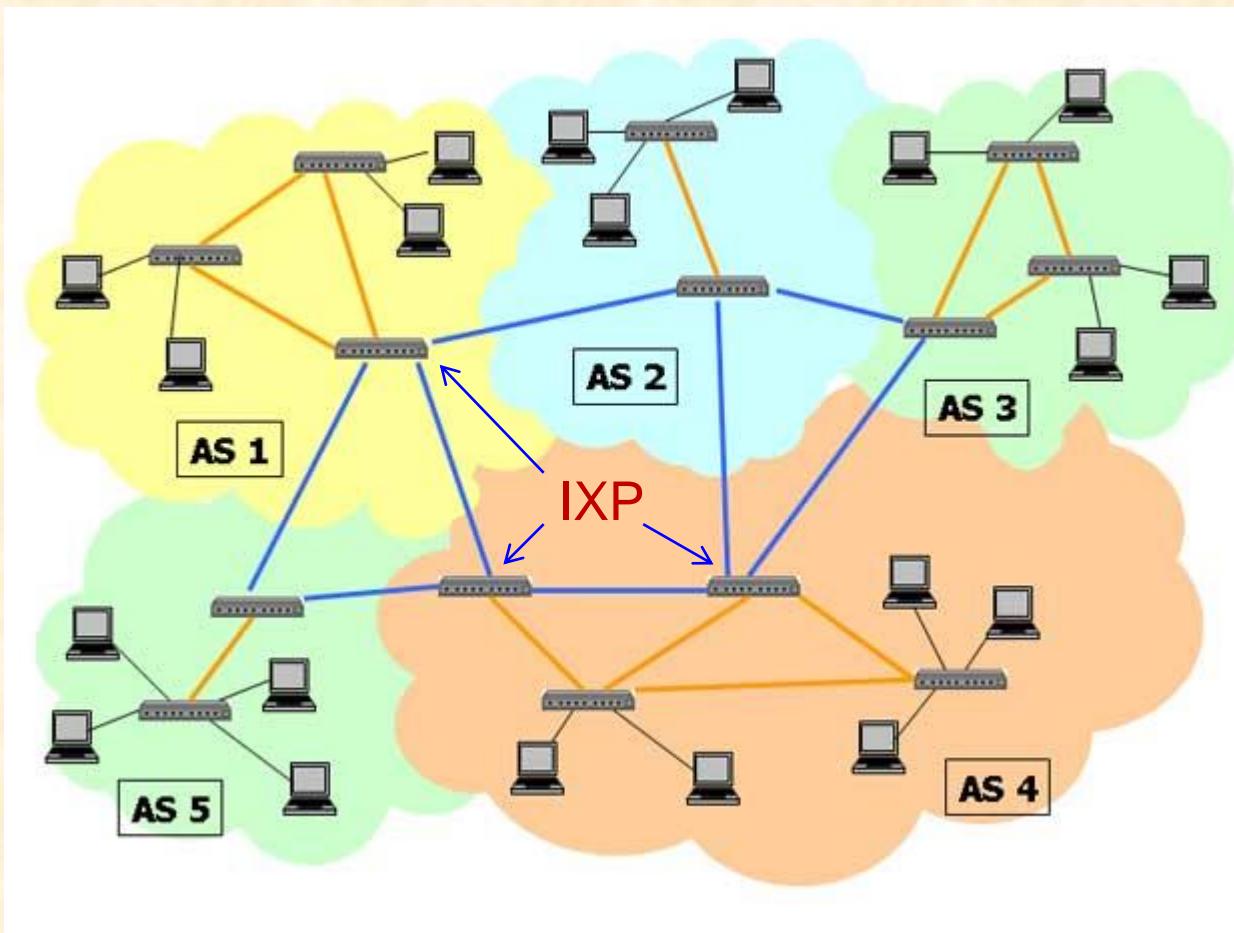
# Internet at the AS Level

## Traffic viewpoint



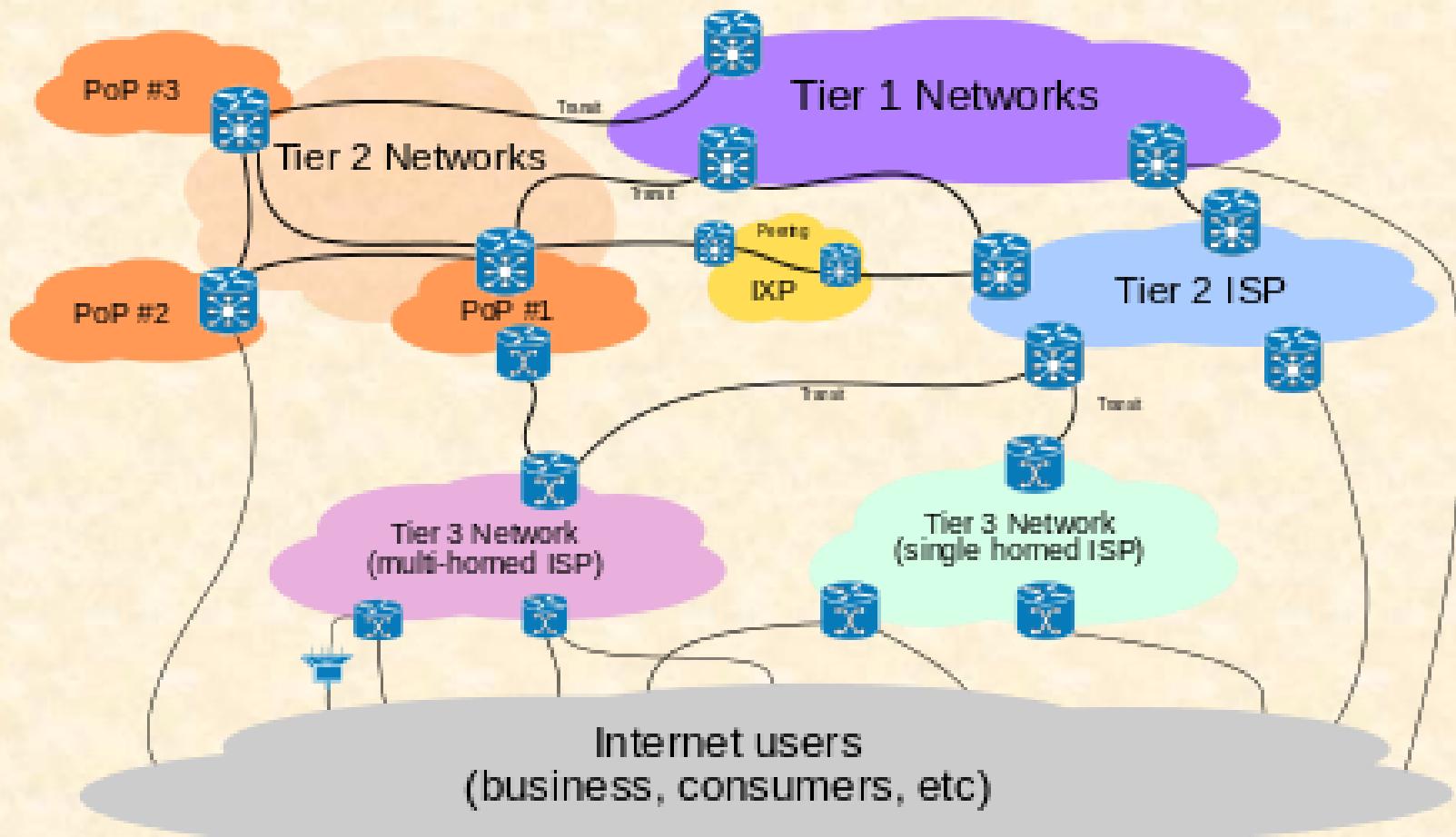
(Steve Uhlig)

# Internet: AS and IXP

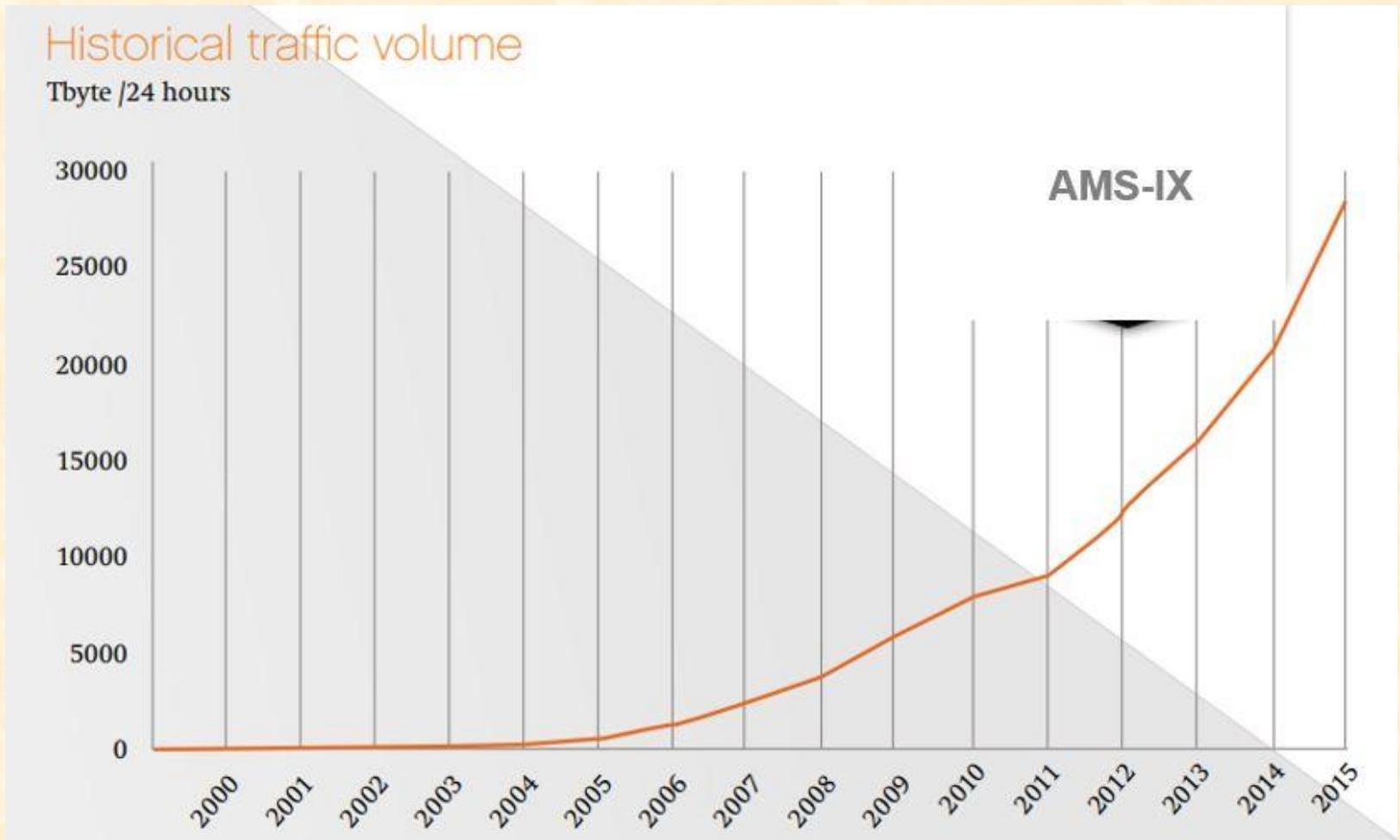


IXP = Internet Exchange Point

# Internet: AS and IXP



**There are > 400 IXPs today, providing services in  
> 100 countries/regions**



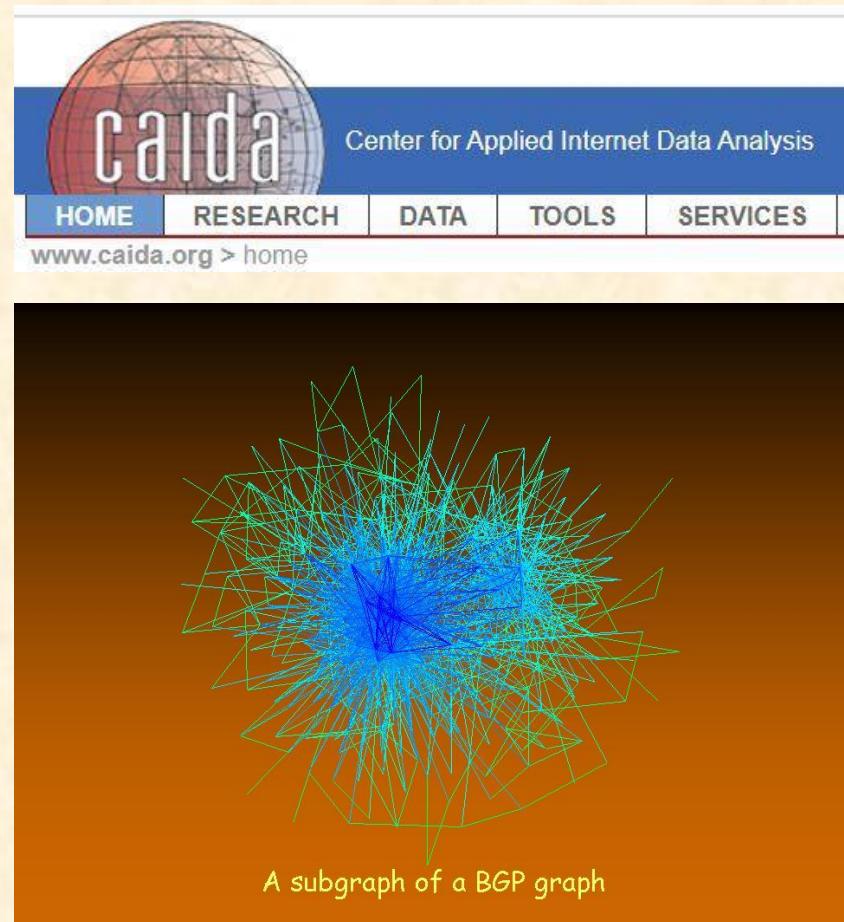
# Internet Topology Generators

Three stages of development:

- First generation includes: random topology generators (in 1980s); representative - Waxman generator
- Second generation includes: structural topology generators (in 1990s); representatives - Tiers and Transit – Stub generators (with hierarchical and community structures)
- Third generation (since 2000), based on node degrees; representatives - BRITE and Inet, small-world and especially scale-free network models
- Open Source: Net2Plan

# Internet Topological Properties and DATA

- ❖ Real AS-level Internet data can be obtained from the website of the Oregon Router Views Project, which was managed by the National Laboratory for Applied Network Research ([NLANR](#)), expired at the end of 2006, and now managed by the Cooperative Association for Internet Data Analysis ([CAIDA](#))
- ❖ This website is being updated within hours daily by taking snapshots from the routing tables of the Border Gateway Protocol ([BGP](#))

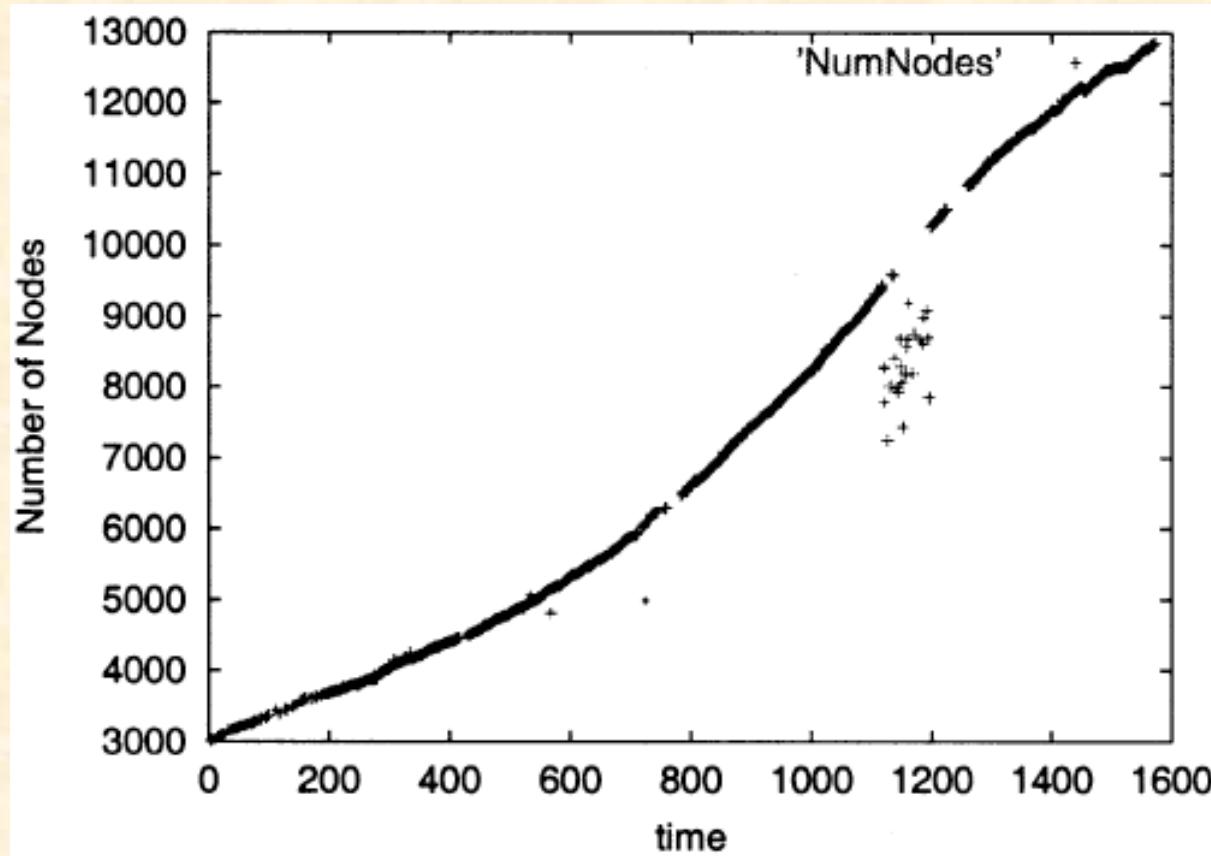


# Internet Topological Properties

- ❖ Other useful data about the AS-level Internet:
- Skitter provides Internet topological measures by the CAIDA, using Traceroute (a computer network tool for determining the route taken by packets across an IP network).
- Whois is a domain search tool and data base, identifying the owners and IP addresses of all domains, but it is not automatically managed.
- RIPE NCC supports the infrastructure of the Internet and provides global Internet resources and related services (IPv4, IPv6 and AS Number resources) in Europe, Middle East and parts of Central Asia.

# Real AS-Level Internet Data

Example



Numbers of Internet AS (Nov. 1997 – Feb. 2002)

(Siganos et al., 2003)

# Power-Law Node-Degree Distributions

Faloutsos M, Faloutsos P, Faloutsos C.

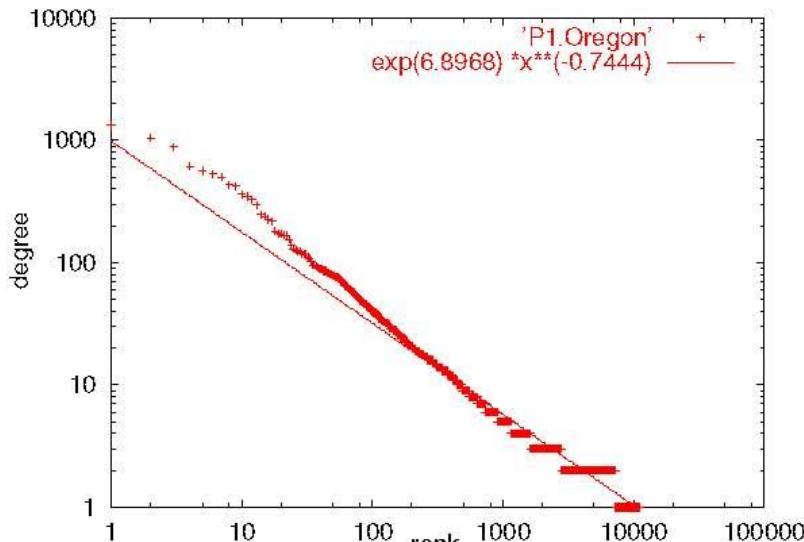
**On power-law relationships of the Internet topology.**

*ACM SIGCOMM Computer Communication Review*, 1999, 29(4): 251-262

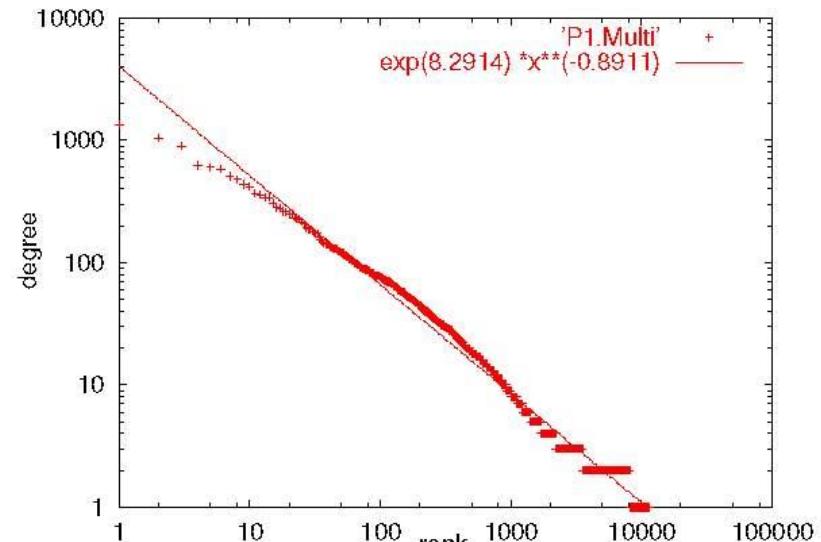


The Faloutsos Brothers

# Power-Law Node-Degree Distribution



(a) Oregon



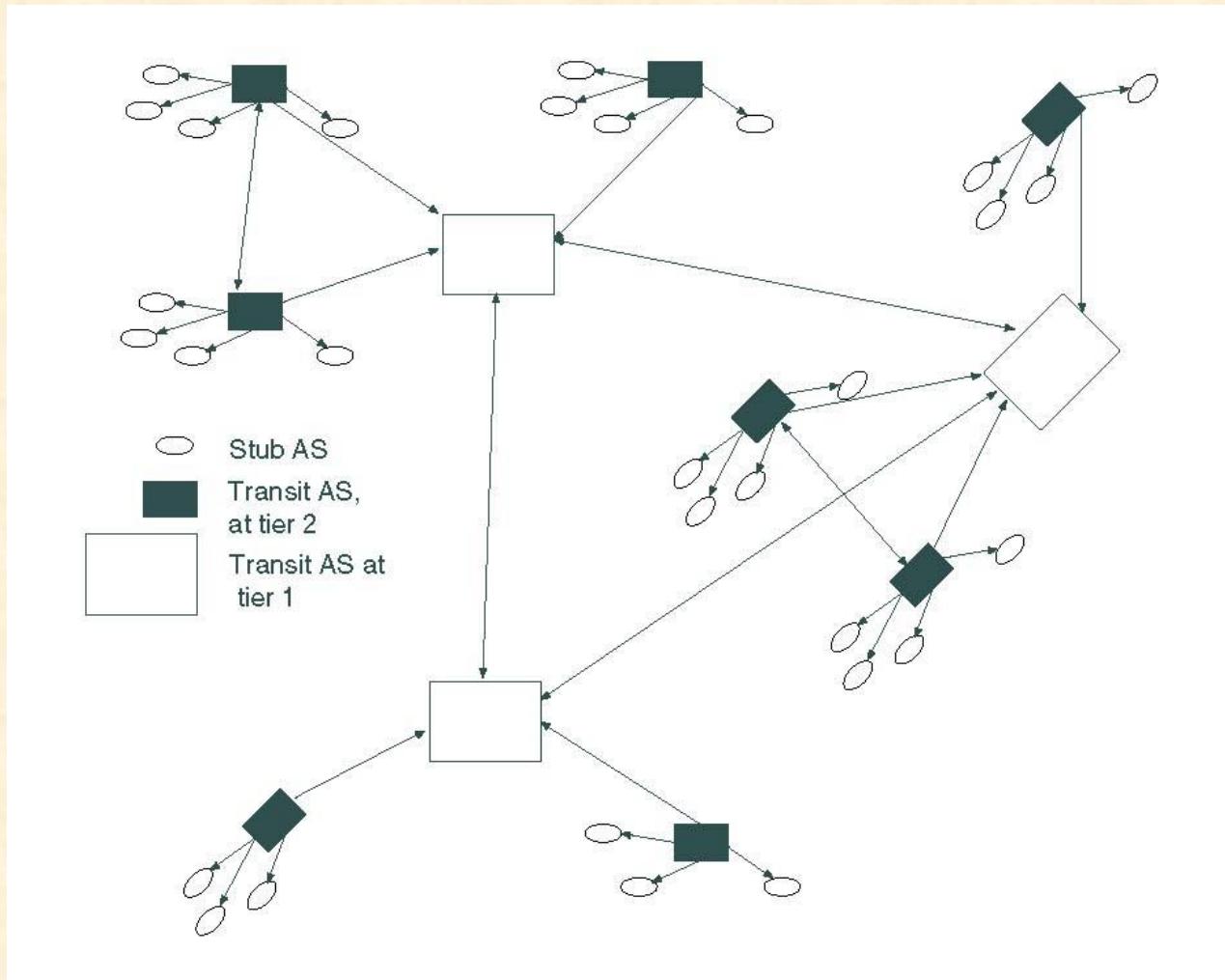
(b) Multi

**Power law:**  $d_v \sim r_v^R$ , where  $d_v$  is the degree of node  $v$ ,  $r_v$  is the index of node  $v$  in the degree-decreasing ordering of all nodes, and  $R < 0$  is a rank constant exponent.

# Internet Hierarchical Structures

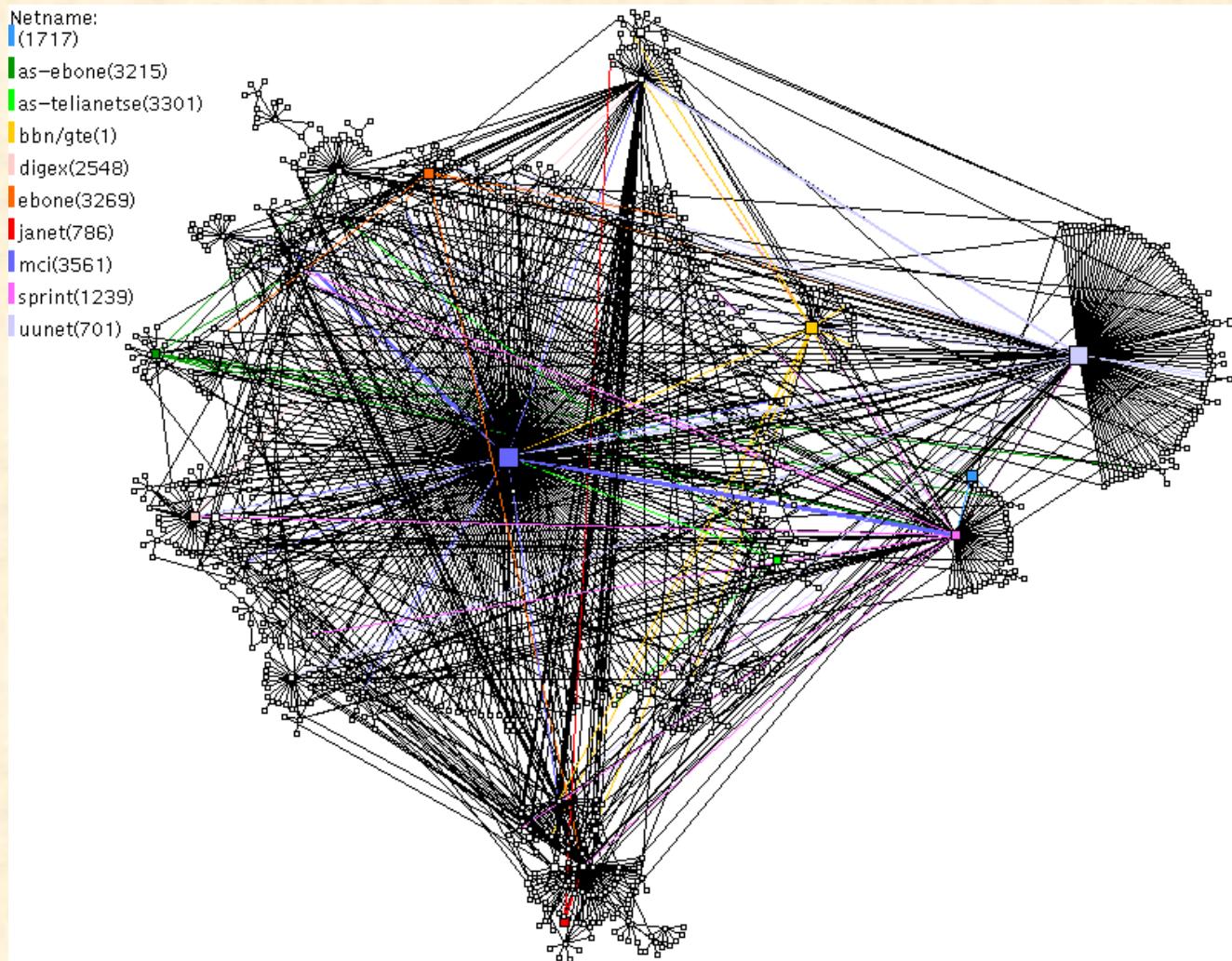
- ❖ Internet consists of a large number of interconnected AS
- ❖ AS may be considered as a *Stub domain* or a *Transit domain*
- ❖ Transit domain can be a Metropolitan Area Network (MAN) or a Wide Area Network (WAN), typically a regional or a national Internet Service Provider (ISP)
- ❖ Stub domain consists of campus networks or some other interconnected Local Area Networks (LAN)
- ❖ Transit domain is used to link many nearby Stub-domains together
- ❖ Stub domain usually processes the information starting and ending inside the domain, while a Transit domain has no such restriction

# Internet Hierarchical Structures



**AS-level Internet structure** (Jaiswal et al., 2004)

# Internet Hierarchical Structures



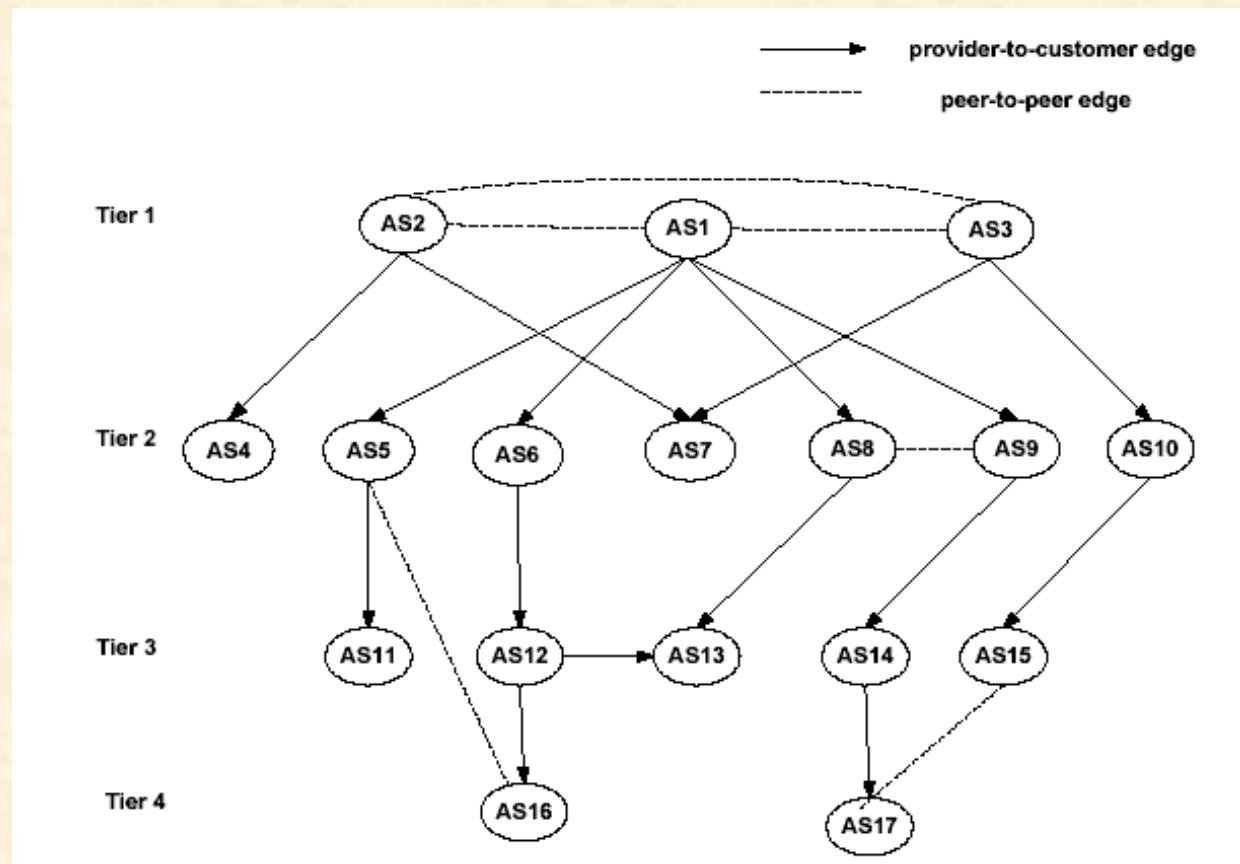
AS-level Internet on 3 December 1998 (generated by Skitter)

# Internet Hierarchical Structures

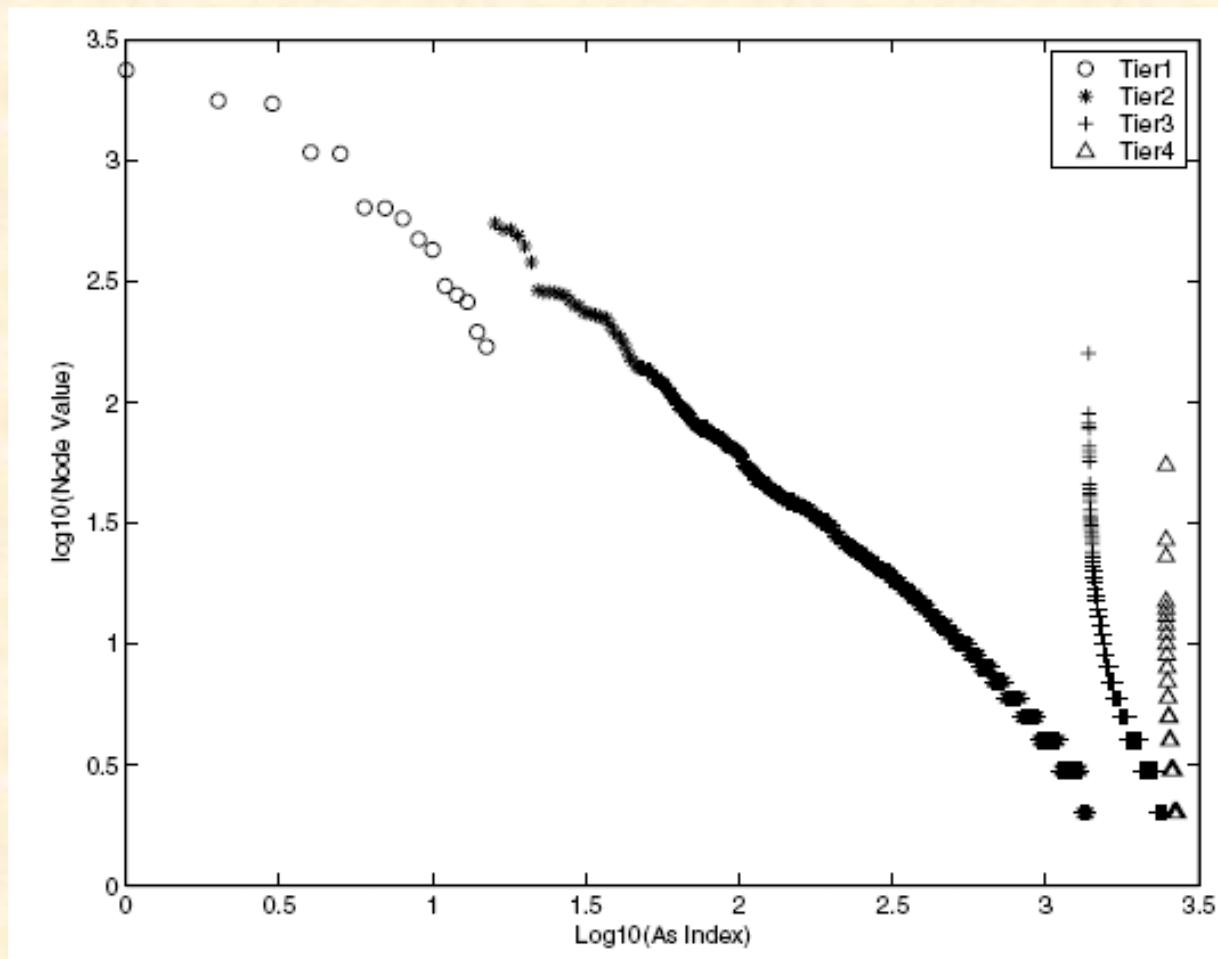
- ❖ AS on the Internet can be considered as some kind of *Tier*
- ❖ An AS at the highest Tier belongs to the Transit domain, called *Tier-1* provider

➤ Those Transit and Stub domains at a *lower Tier* depend on the Transit nodes at a *higher Tier* to communicate with the other domains at their same level

(Cai et al., 2004)

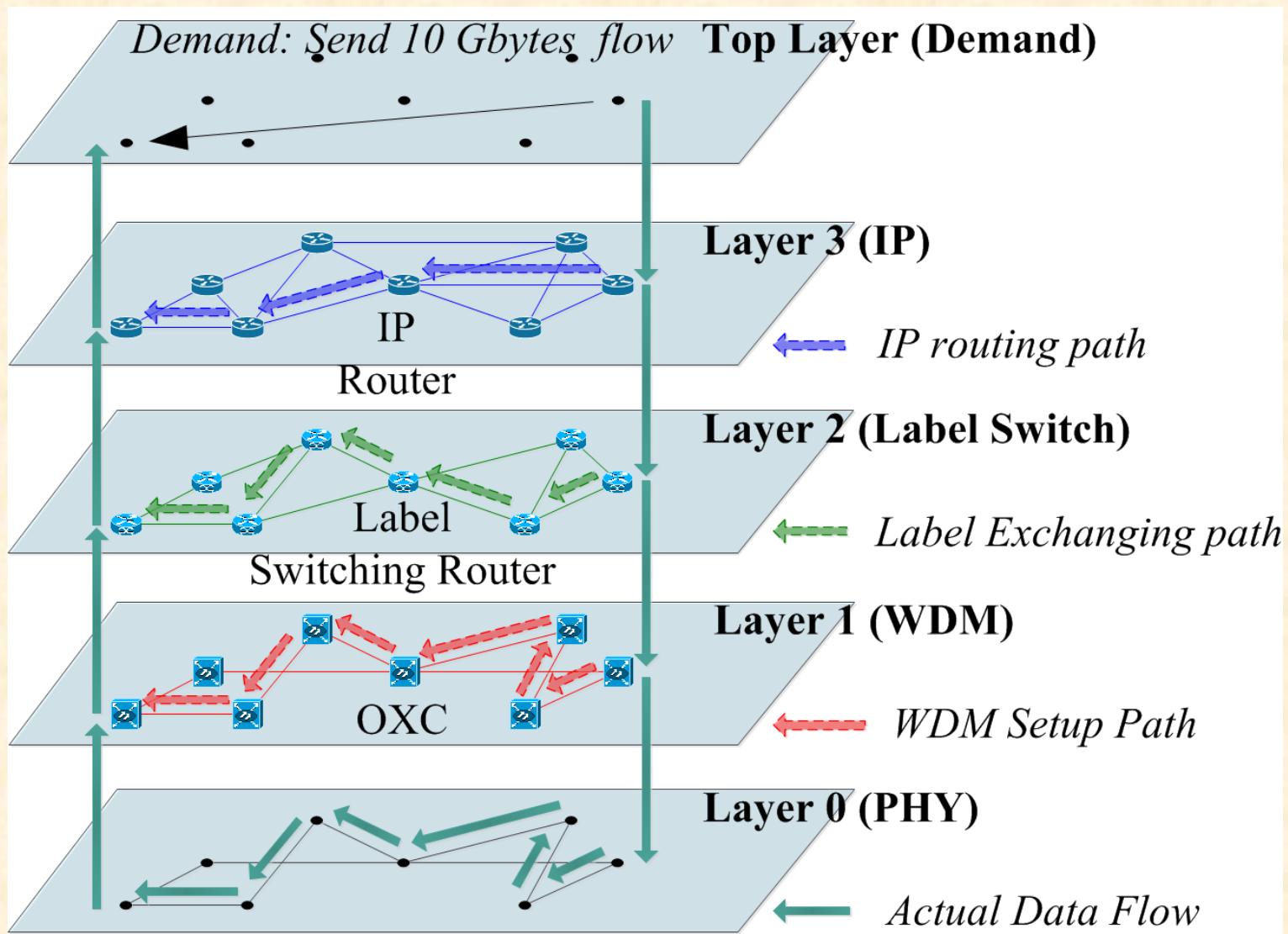


# Internet Hierarchical Structures



Degree distribution of the AS-level Internet at different tiers  
(Jaiswal et al., 2004)

# Multi-Layered Network Structure

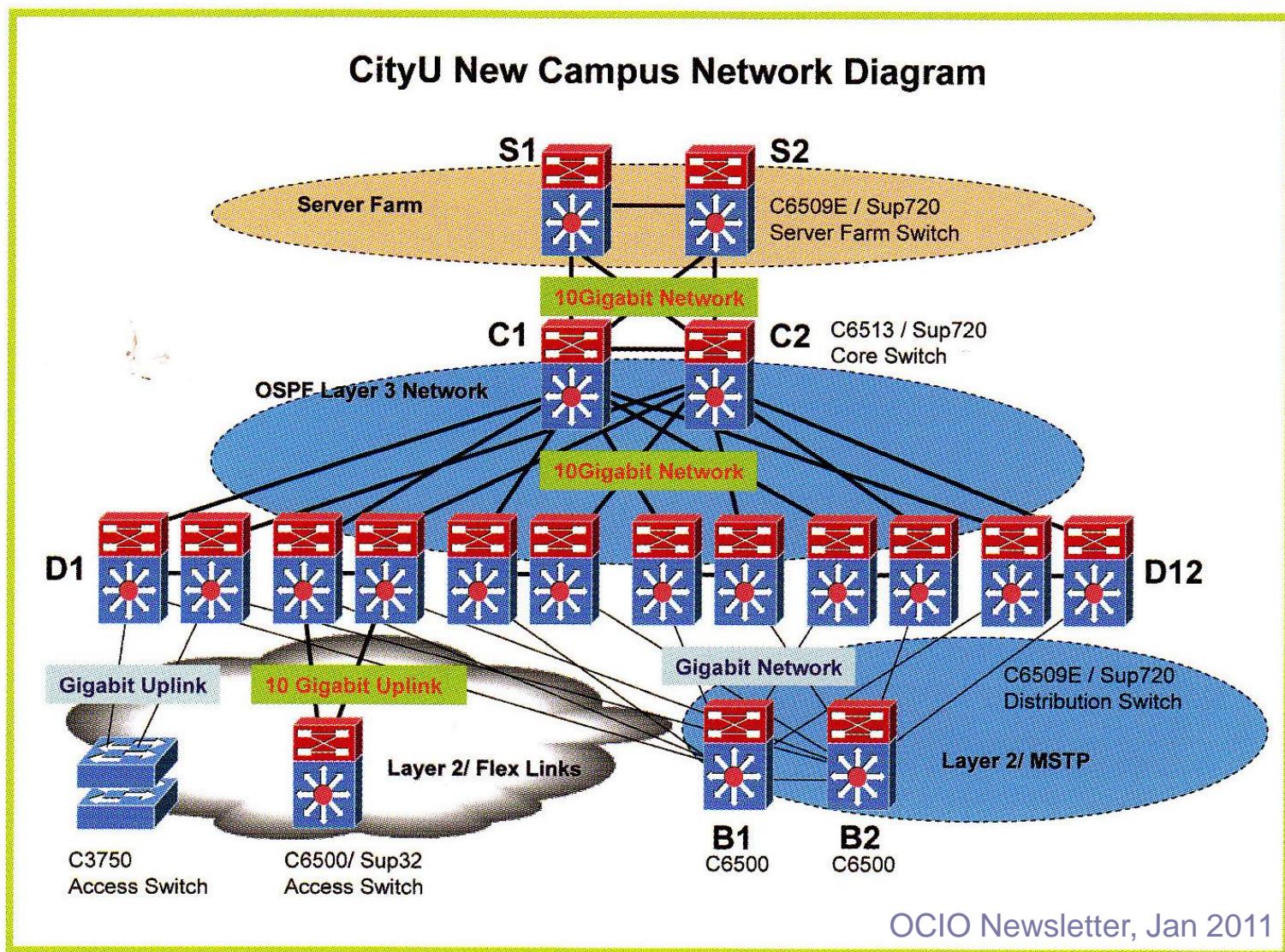


## 3-Tier Structure of the CTNET (HK CityU Campus Network, 1985 - )

Core layer

Distribution layer

Access layer

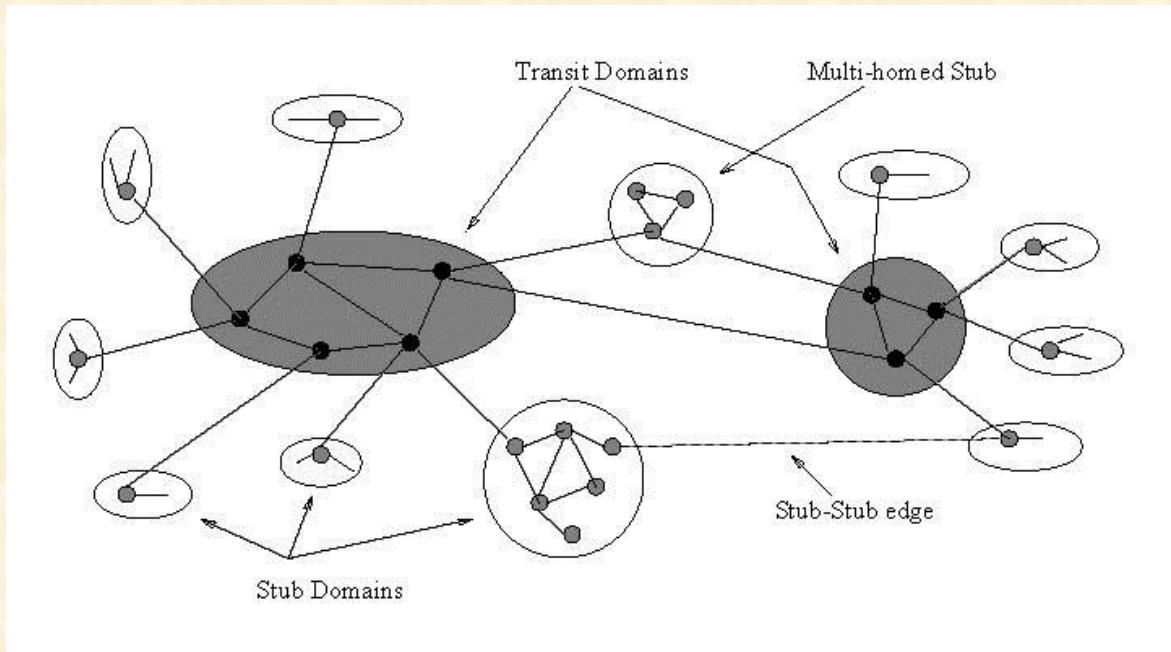


# Internet: Some Basic Properties



# Rich-Club Phenomenon

In the Internet, a few nodes have a large number of edges, called **hubs**, and they tend to connect to each other – Rich-club phenomenon – Assortativity



Rich-club phenomenon (Zegura et al., 1997)

# Rich-Club Phenomenon

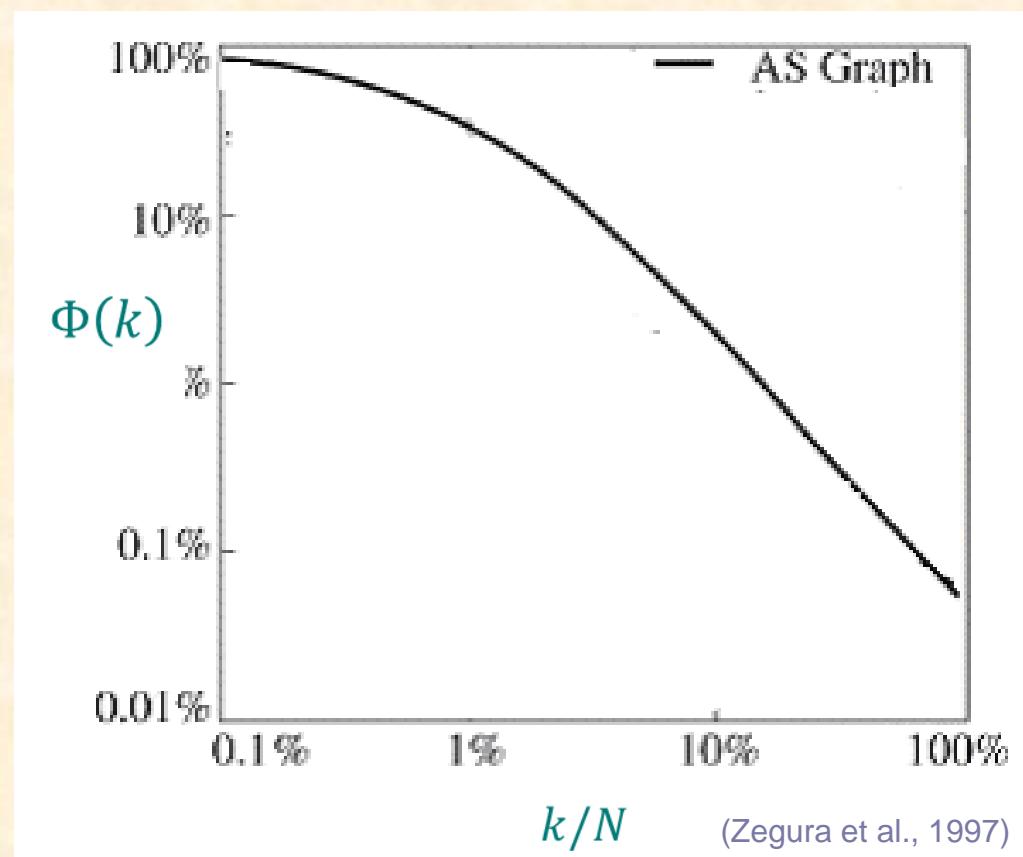
- ❖ The rich-club phenomenon in an AS is defined by

$$\Phi(k) = \frac{E_{>k}}{N_{>k}(N_{>k} - 1)/2}$$

where  $N_{>k}$  is the number of nodes with degree  $> k$ ,  
and  $E_{>k}$  is the number of edges between such nodes

- ❖ If  $\Phi(k) = 1$ , then the first  $k$  biggest nodes compose a fully-connected sub-network (assortative)
- ❖ If  $\Phi(k) = 0$ , then the first  $k$  biggest nodes are not connected to each other (dis-assortative)

# Rich-Club Phenomenon

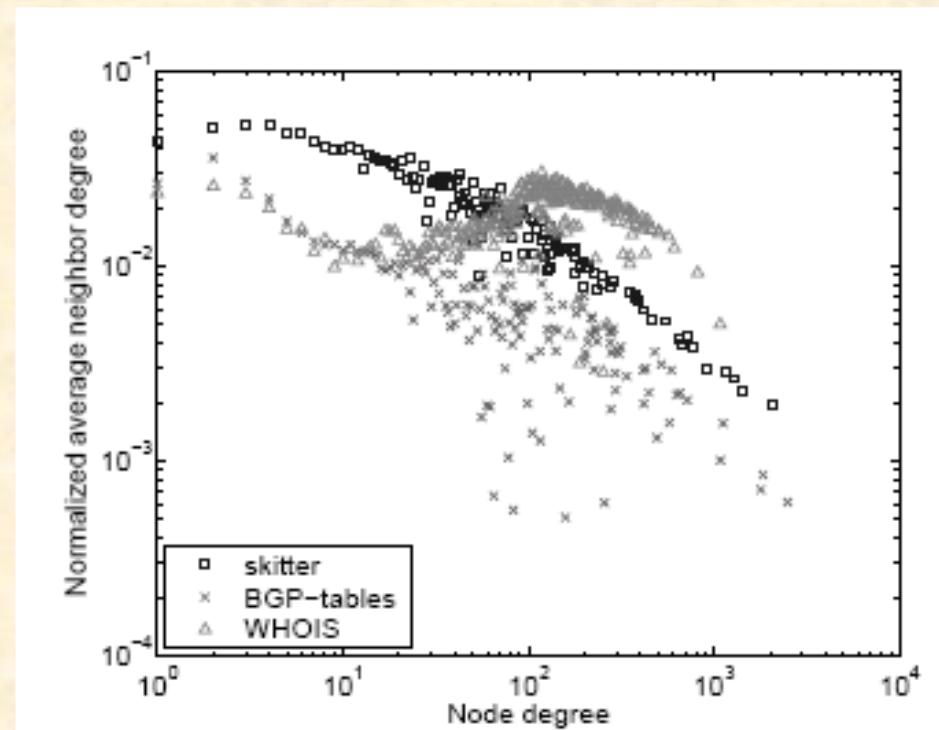


Real data have verified that the rich-club index follows nearly a power-law form

# Most nodes in the Internet are small

- ❖ In the Internet, hubs are well interconnected (rich clubs)
- ❖ Most neighbors of a hub typically have small degrees (star-shaped structure)
- ❖ Analysis on the Internet data of April 2002 shows that nodes with degrees of 1, 2, and 3 were 26%, 38% and 14%, respectively, which sums up to about 80% of the whole network

(Zhou and Mondragon, 2004)



(Mahadevan et al., 2005)

# Internet is dis-assortative

*Assortativity Coefficient* of a network is defined by

$$r = \frac{M^{-1} \sum_i j_i k_i - \left[ M^{-1} \sum_i \frac{1}{2} (j_i + k_i) \right]^2}{M^{-1} \sum_i \frac{1}{2} (j_i^2 + k_i^2) - \left[ M^{-1} \sum_i \frac{1}{2} (j_i + k_i) \right]^2}$$

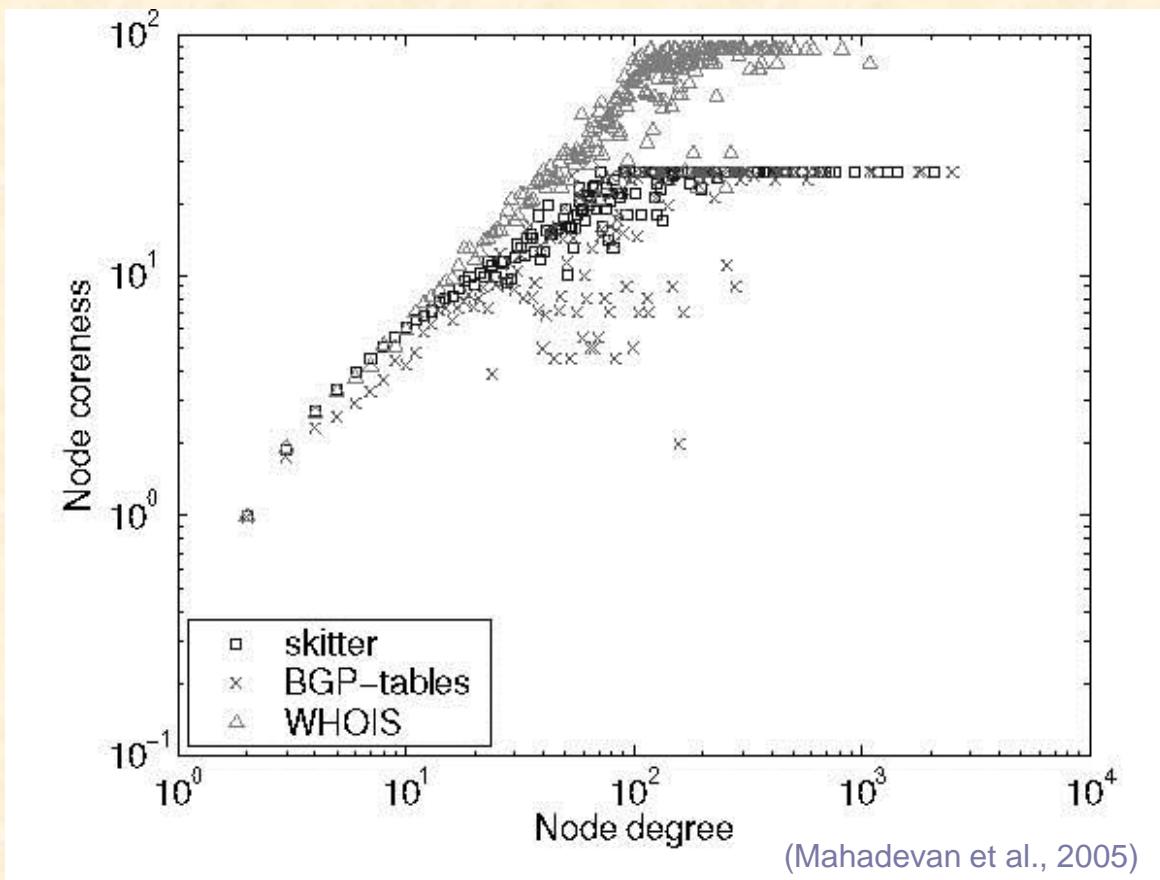
where  $k_i$  and  $j_i$  are the degrees of the end nodes of edge  $i$ , and  $M$  is the total number of edges in the network

If  $r > 0$  then the network is *assortative* (big-big nodes)

if  $r < 0$  then the network is *dis-assortative* (big-small nodes)

Analysis on real data using Skitter, BGP and Whois about the Internet at some AS levels shows that their assortativity coefficients of the Internet are  $-0.24$ ,  $-0.19$  and  $-0.04$ , respectively, implying that Internet is overall dis-assortative

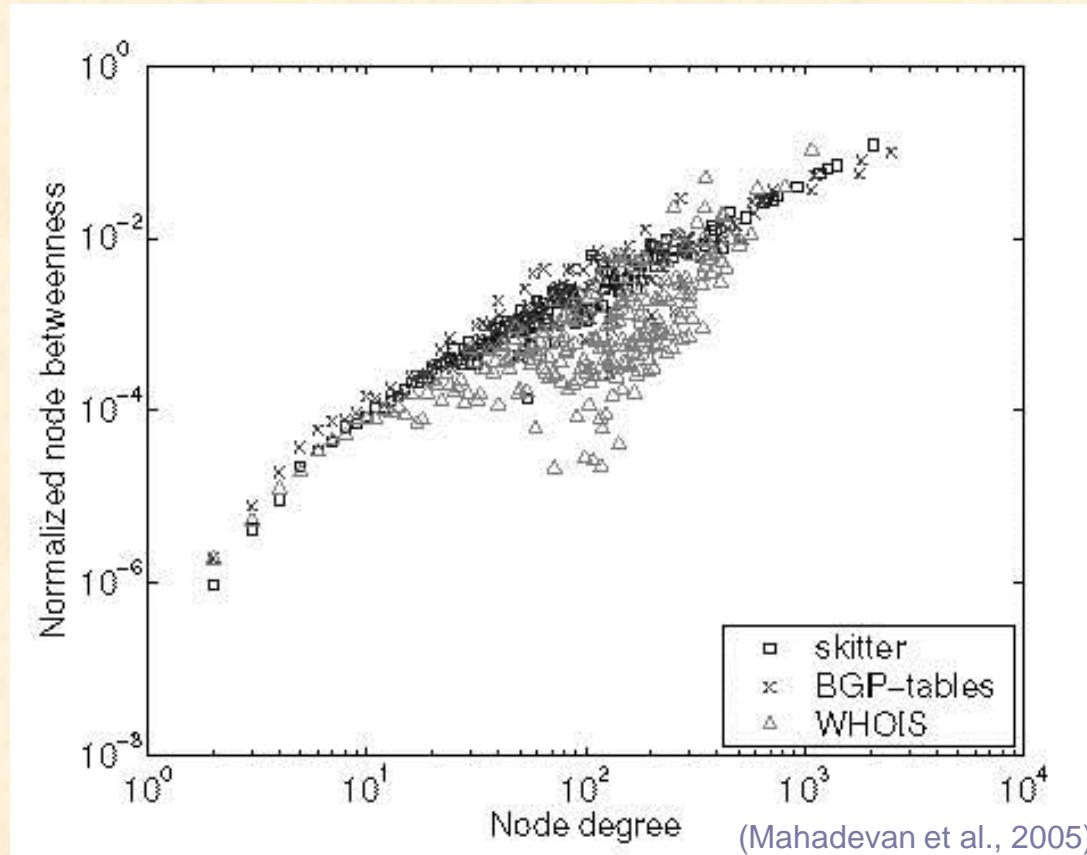
# Coreness



Internet data from Skitter, BGP and Whois:

when the node degree is relatively small, they have a power-law relation, with exponents **0.58**, **0.68** and **1.07**, respectively;  
when the node-degree  $> 100$ , their **coreness** values become saturated.

# Betweenness



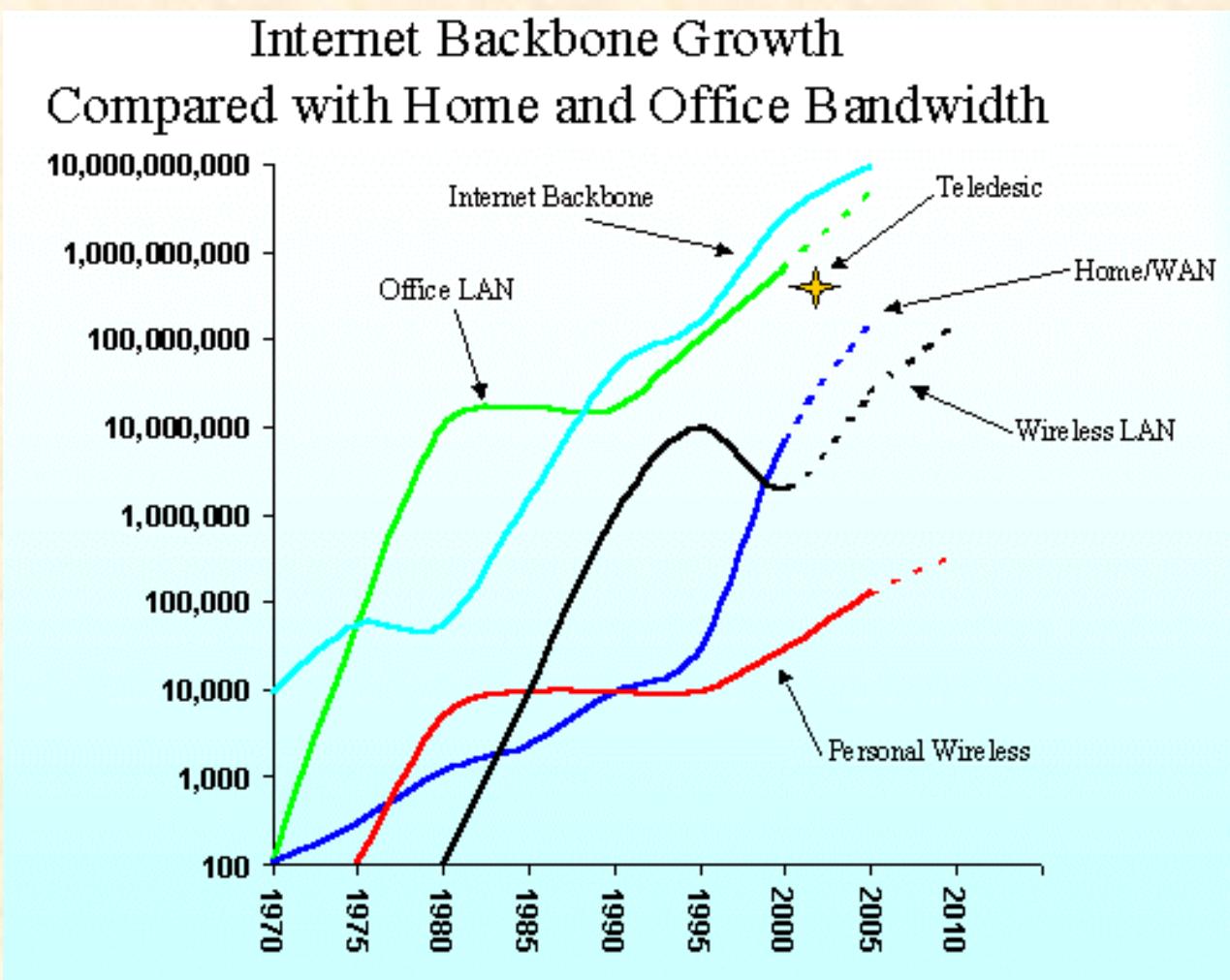
Internet data from Skitter, BGP and Whois:

For those from Skitter and BGP, their relations follow prominent power-law distributions with components **1.35** and **1.17**, respectively

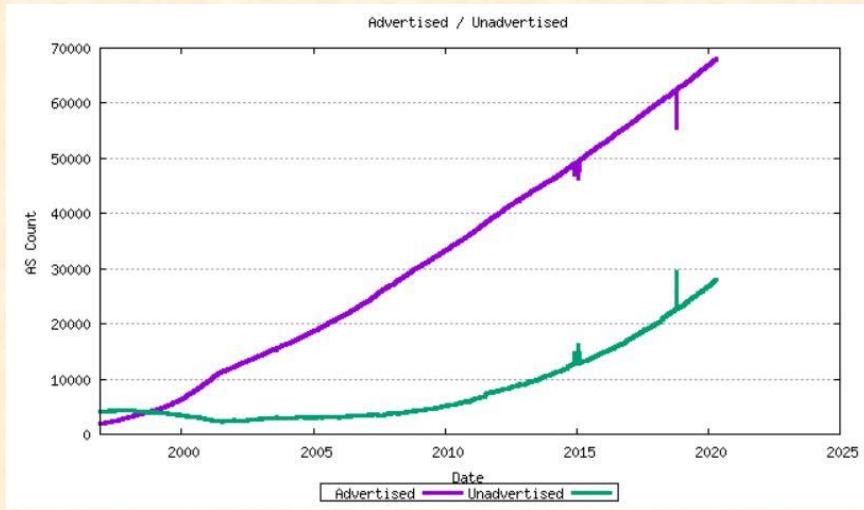
# Growth of the Internet

- ❖ Internet is a dynamically evolving complex network, which is rapidly and continuously growing and restructuring
- ❖ Some historical data of the Internet are examined below, which were provided by
  - SCAN Project with the software named Mercator
  - Oregon router services (at the AS level)
  - Topology Project of the Computer Science Department of the Michigan University (at the Extended AS level)

# Growth of the Internet

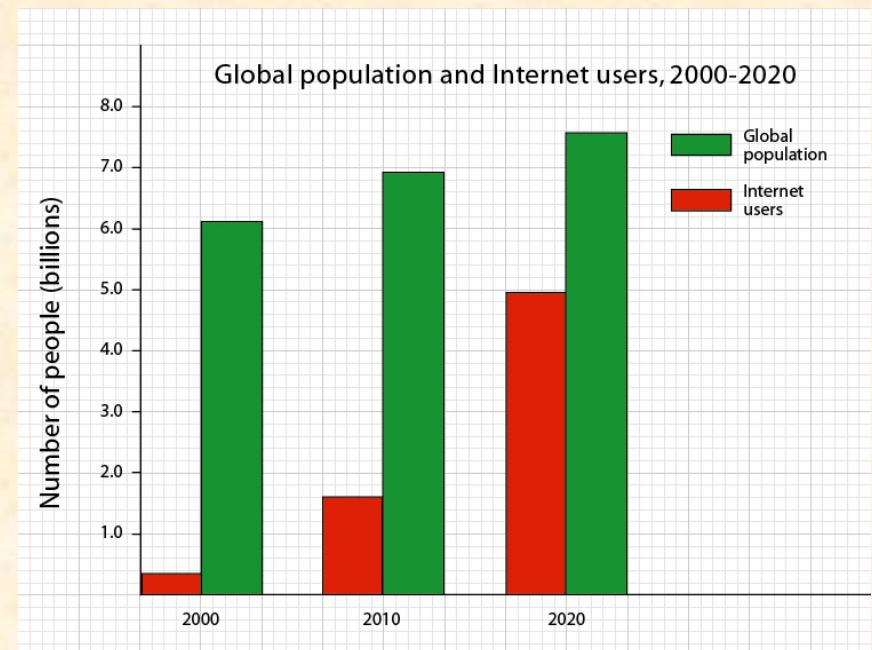


# Growth of the Internet

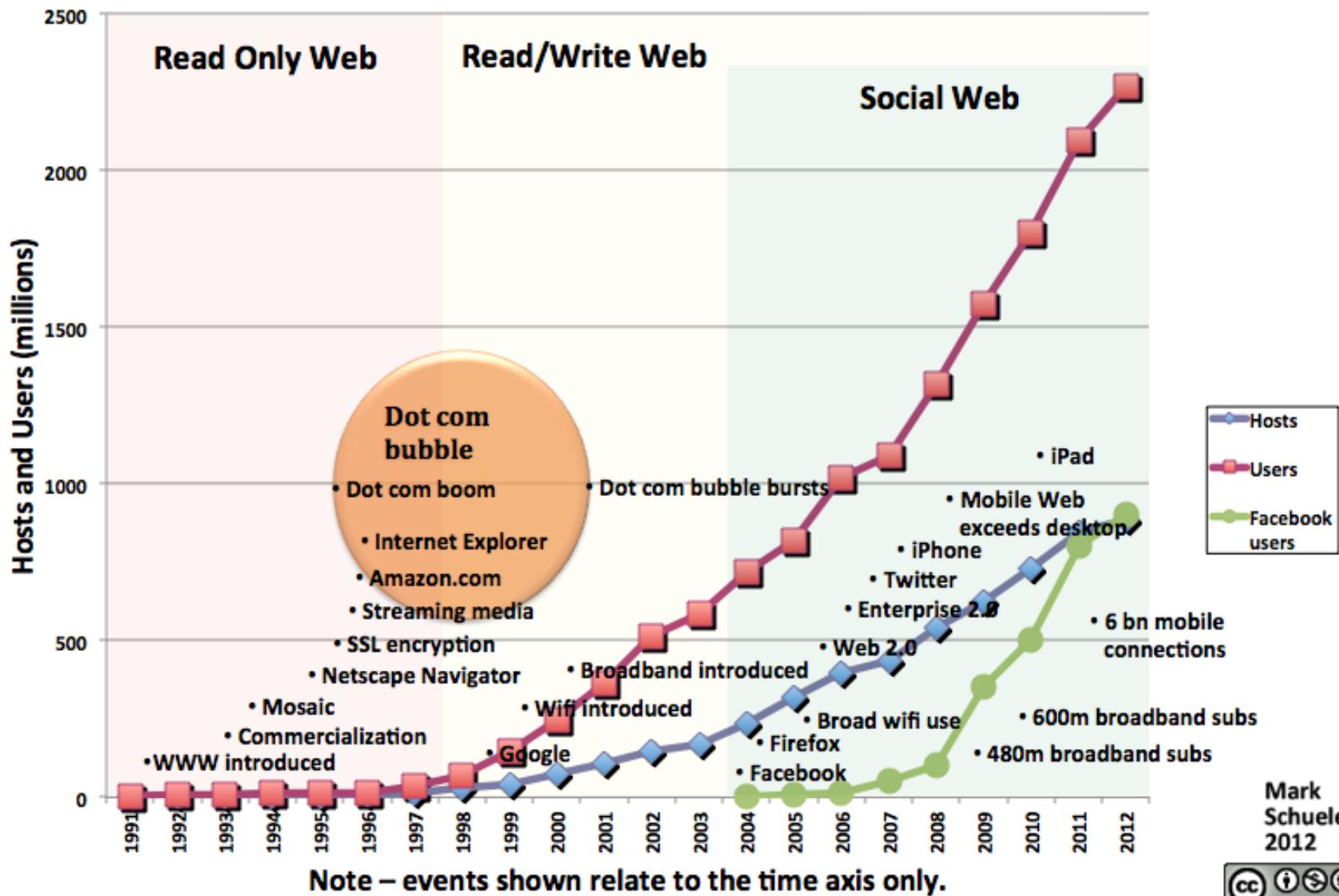


AS Numbers  
([Data Source](#))

Comparison →



# Internet Growth - Usage Phases - Tech Events

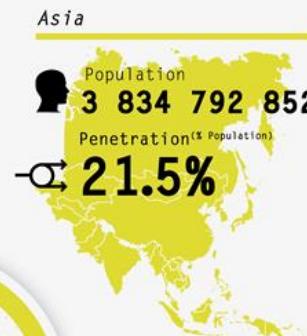
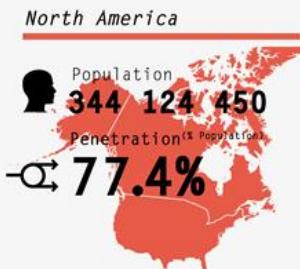


Mark  
Schueler  
2012



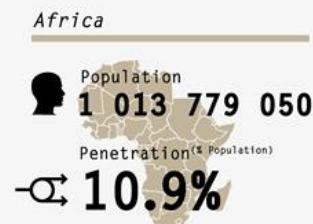
# ← THE INTERNET GROWTH →

North America

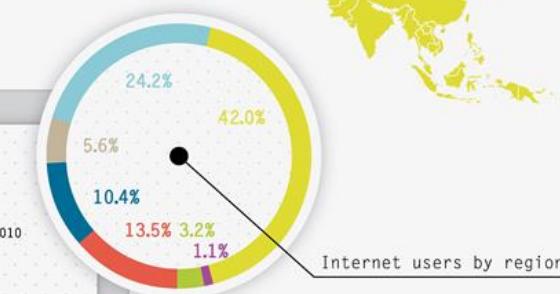
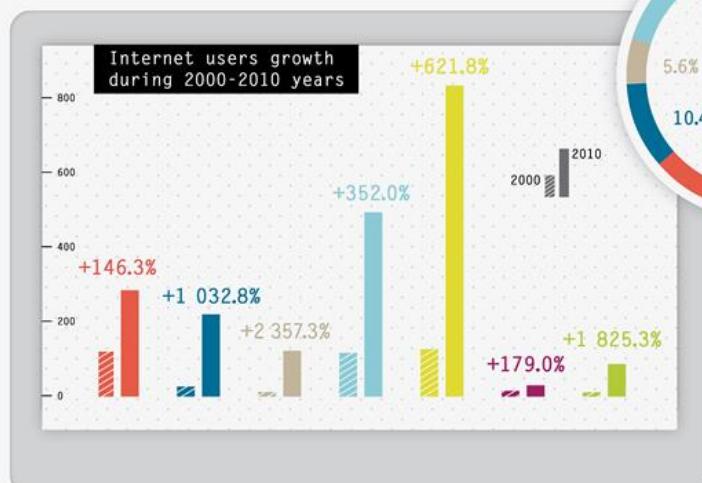


Asia

South America



Australia



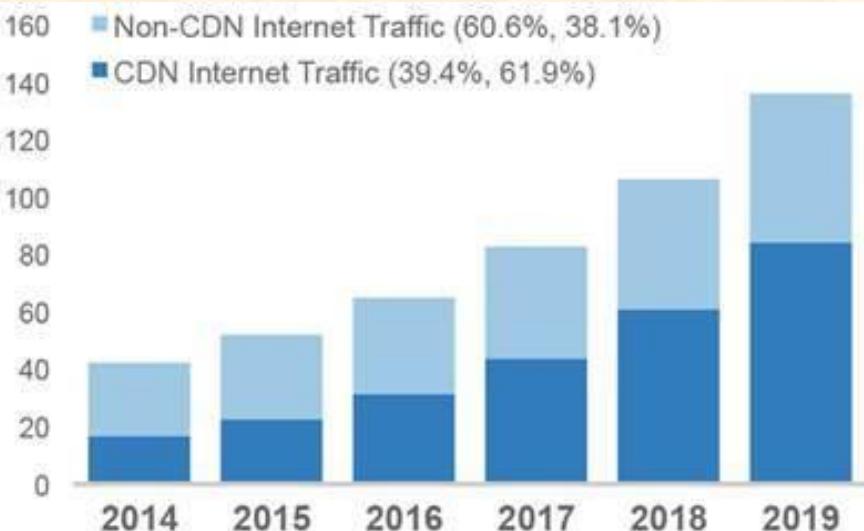
Middle East



# Internet Traffic Growth

160    Non-CDN Internet Traffic (60.6%, 38.1%)  
140    CDN Internet Traffic (39.4%, 61.9%)

Exabytes per Month



CDN = Content Delivery Network



\*Cisco VNI, May 2013

# Features of the Internet

**Table 4-1** Some average measures of the Internet at the IR, AS, and EAS levels

Level	$N$	$E$	$\langle k \rangle$	$C$	$L$	$B$
IR	228,263	320,149	2.8	0.03	9.5	5.3
AS	11,174	23,409	4.2	0.30	3.6	2.3
EAS	11,461	32,730	5.7	0.35	3.6	2.3

IR -- Internet Router

AS -- Autonomous System

EAS -- Extended Autonomous System

$N$  -- number of nodes

$\langle k \rangle$  -- average node degree

$L$  -- average shortest path lengths

$E$  -- number of edges

$C$  -- average clustering coefficient

$B$  -- average node-betweenness

(Pastor-Satorras and Vespignani, 2004)

# Features of the Internet

## Reproducing the IPv6 Internet AS topology

	AS by Dolphin	BA Model	EBA Model
Number of nodes	419	419	419
Number of edges	1812	1661	1694
Avg degree	8.64	7.92	8.09
Exponent of $P(k)$	1.27	2.82	2.13
Max degree	119	55	57
Avg distance	2.78	3.00	3.12
Normalized avg node betweenness	4.2E-3	4.7E-3	5.0E-3
Normalized avg edge betweenness	1.5E-3	1.8E-3	1.5E-3
Avg clustering	0.692	0.041	0.293
Exponent of rich club	-1.26	-1.10	-1.19

# Node Evolution of the Internet

**Table 4-2** Total numbers of additions and deletions of the Internet at the AS level

Degree	Number of Additions	Number of Deletions
1	5,591	1,184
2	816	204
3	23	22
4	4	6
5	1	4
6	1	1
7	1	1
9	0	1
10	1	0
11	1	0
12	0	1
14	1	0
48	0	1

(Qin et al., 2002)

# Edge Evolution of the Internet

**Table 4-3** Monthly rate of new edges connecting old nodes to new and old ones

Year	1998	1999
$E_{n,o}$	170	231
$E_{o,o}$	350	450
$E_{n,o} / E_{o,o}$	0.48	0.53

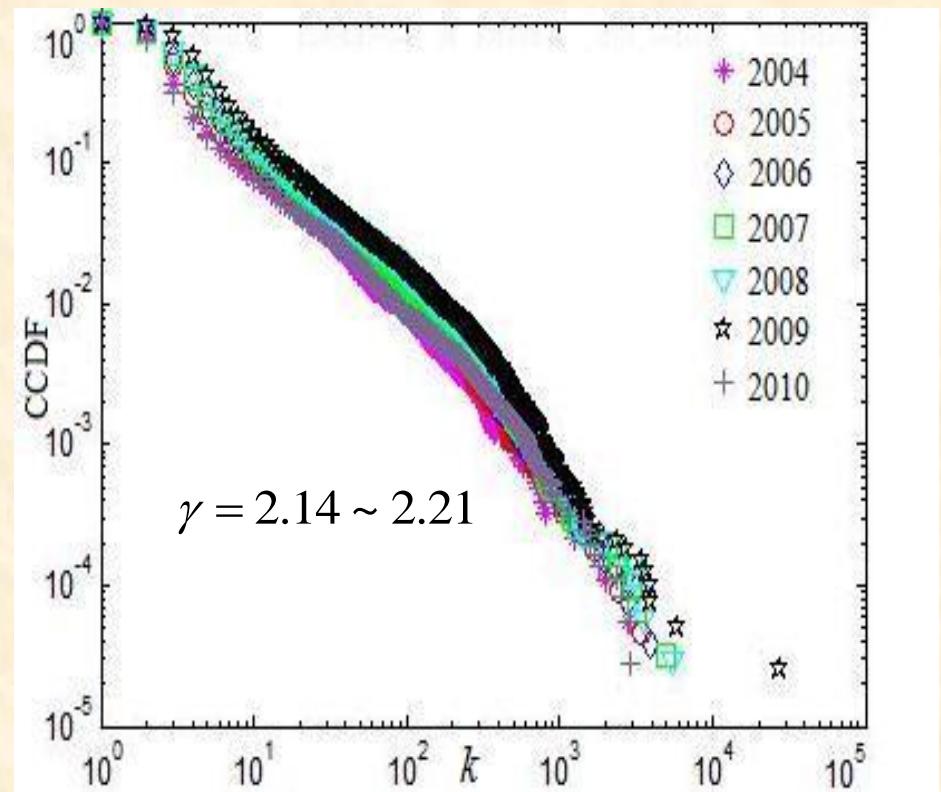
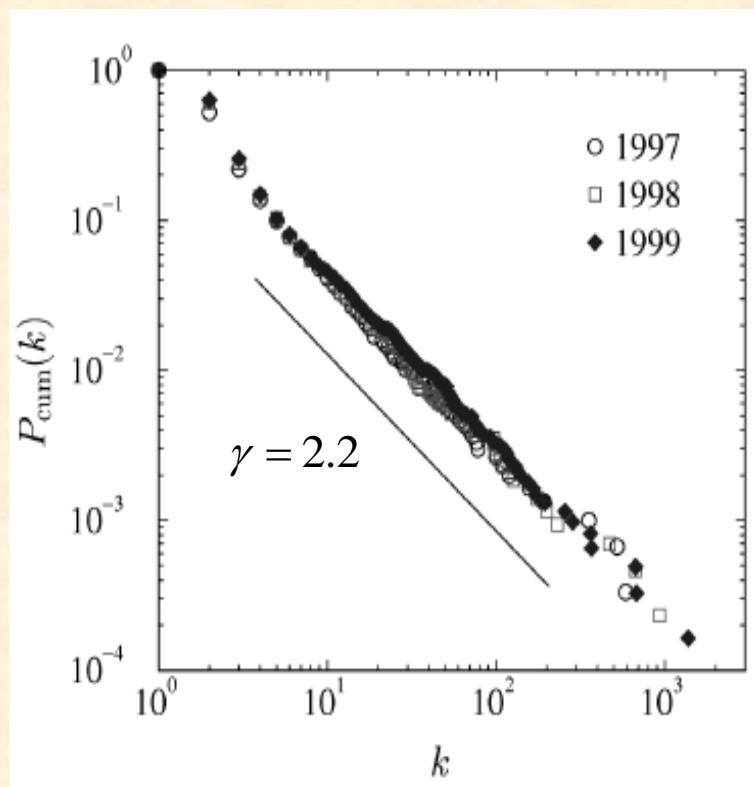
$E_{n,o}$  -- numbers of new edge additions between incoming nodes and existing nodes

$E_{o,o}$  -- numbers of new edge additions between two existing nodes

(Vazquez et al., 2002)

# Scale-Free Internet

$$P(k) \sim k^{-\gamma}$$

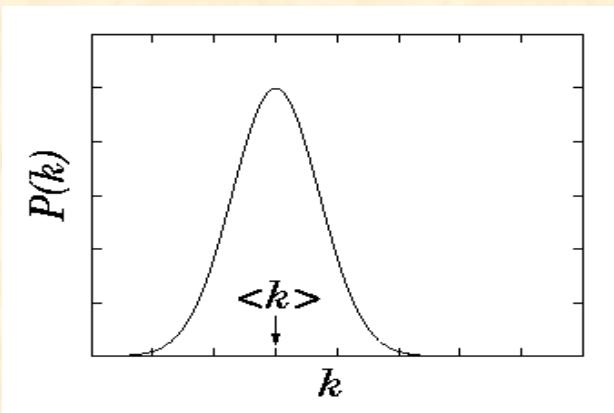


(Autonomous Systems level)

Z. P. Fan and G. R. Chen (2005, 2010)

# Road Map vs Airline Routing Map

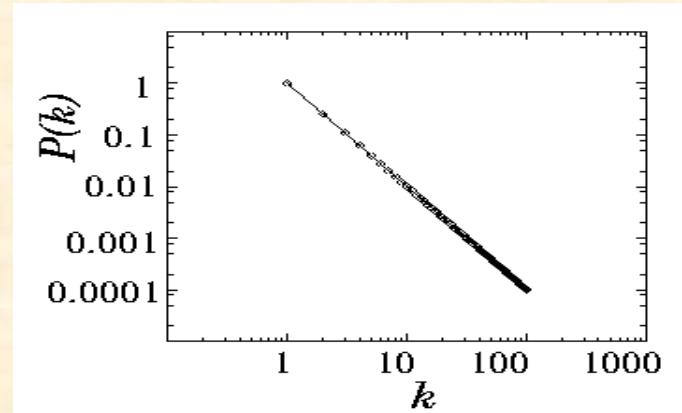
Poisson distribution



Small-world Network

(nodes: cities    edges: highways)

Power-law distribution  $p(k) \sim k^{-\gamma}$



Scale-free Network

(nodes: airports edges: flights)

# Robustness and Fragility of Scale-Free Networks

## “Achilles’ heel”

R. Albert, H. Jeong, A. L. Barabasi, *Nature*, 406, 387-482 (2000)

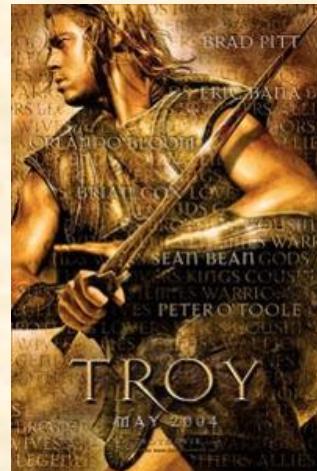


In Greek mythology, when Achilles was a baby, his mother Thetis took him to the River Styx, which was supposed to offer powers of invulnerability, and dipped his body into the water. But as mother held Achilles by the heel, his heel was not washed over by the water of the magical river. Achilles grew up to be a man of war who survived many great battles. On one day, a poisonous arrow shot at him was lodged in his heel, killing him shortly after.

# “Achilles' heel”



Corfu, Greece



2004 film: TROY

特洛伊

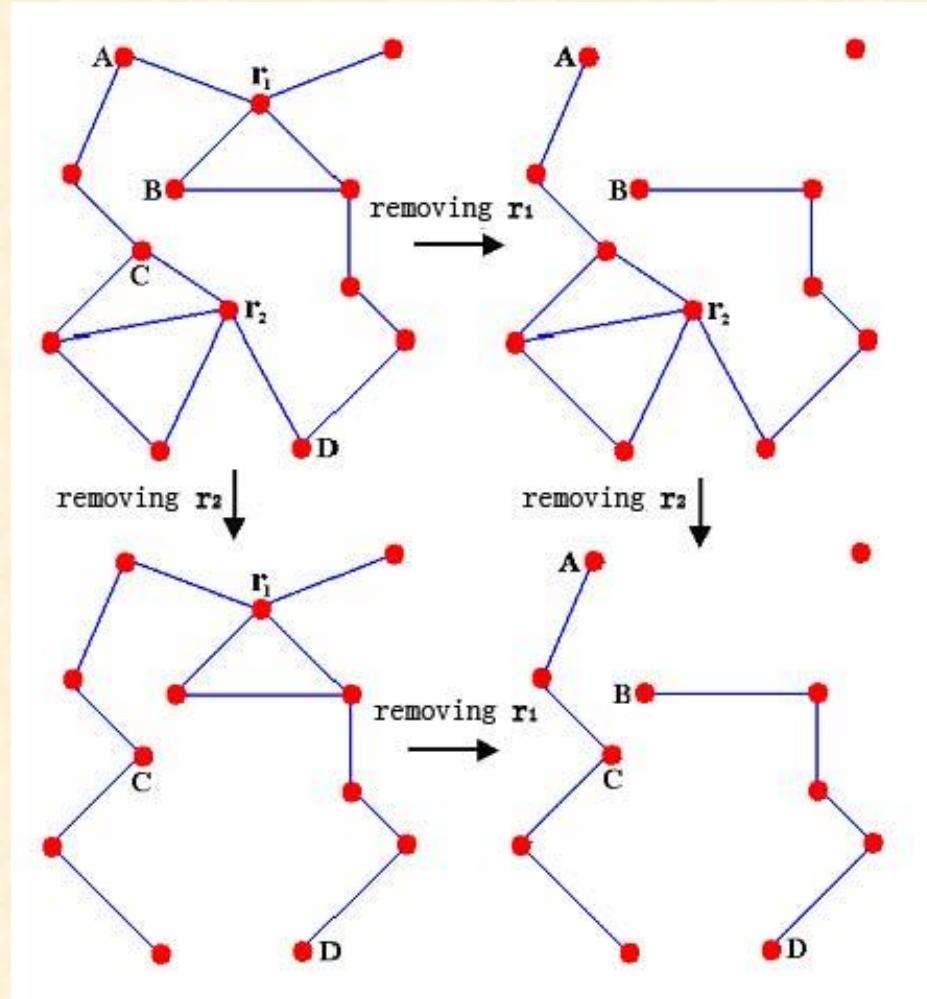


Trojan Hours

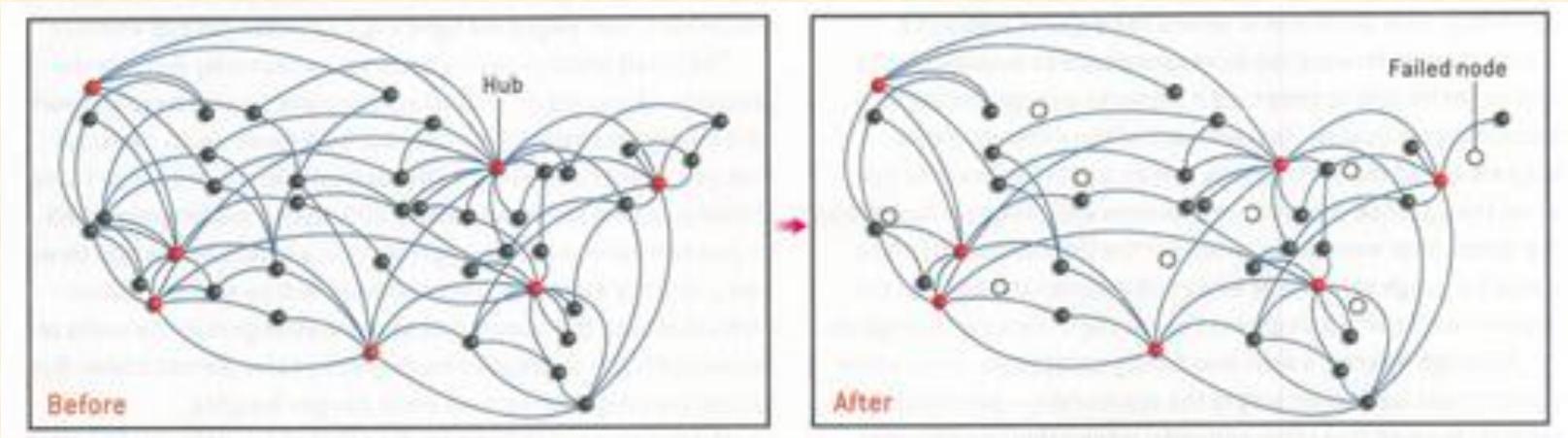


# Robustness versus Fragility

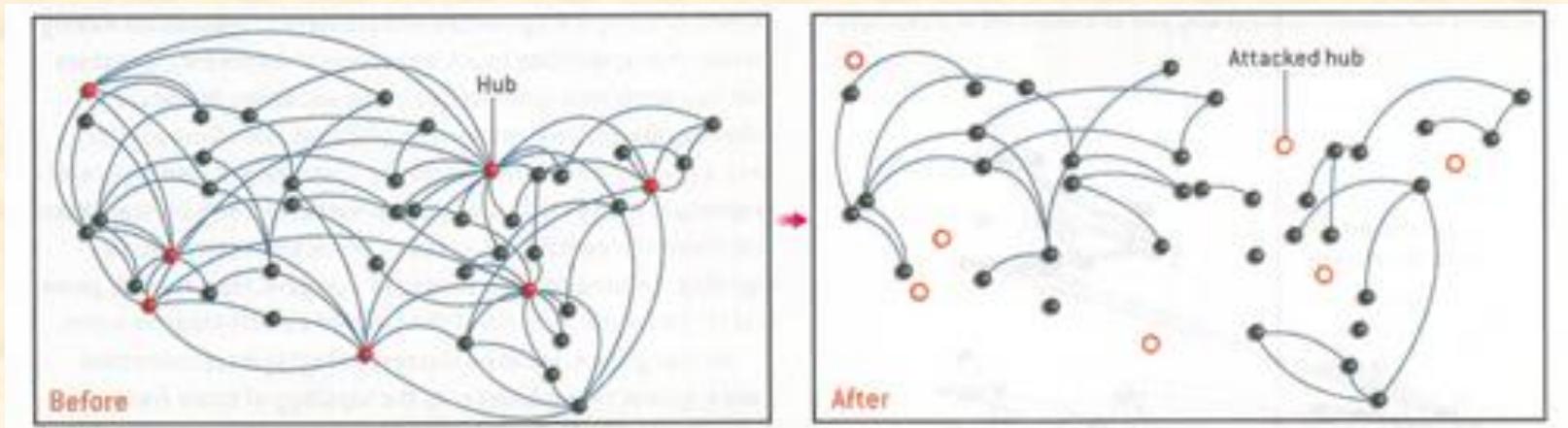
Illustration:



# Illustration Example:

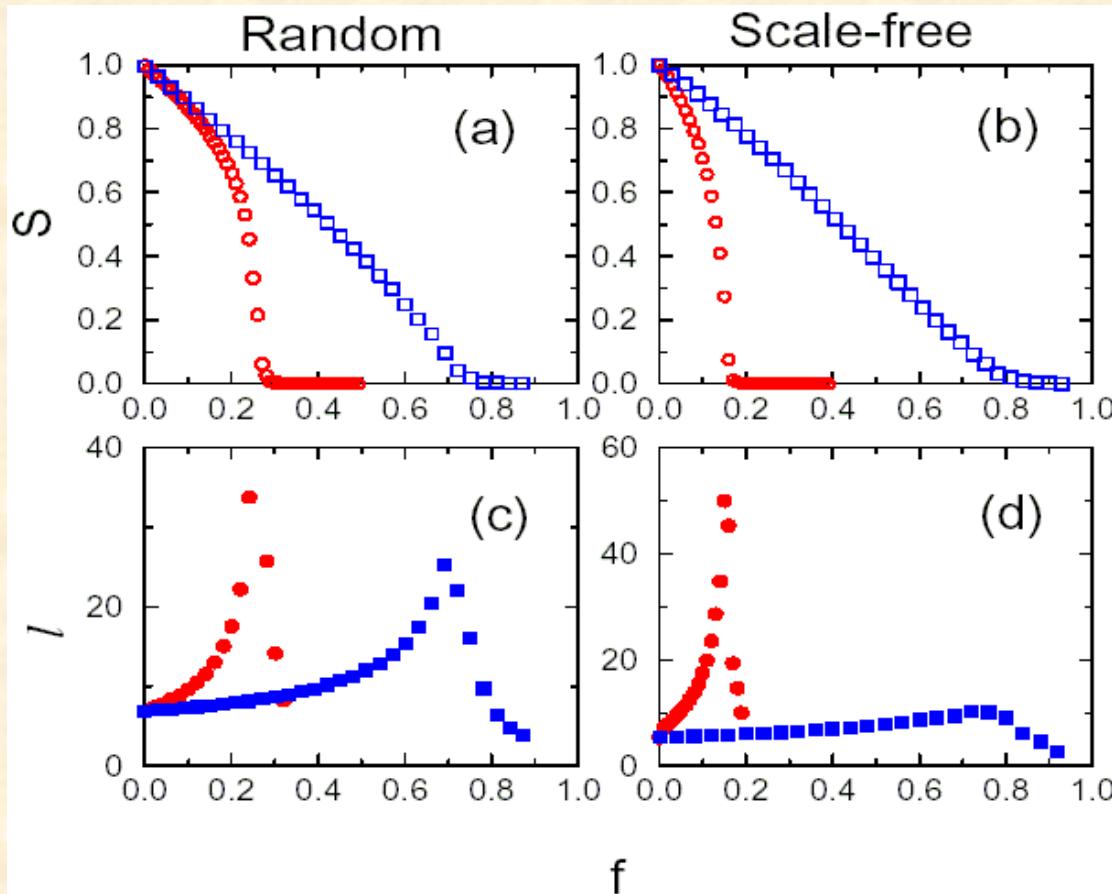


(a) Random failures



(b) Intentional attacks

# Simulation Example:



$S$  – size of largest subgraph

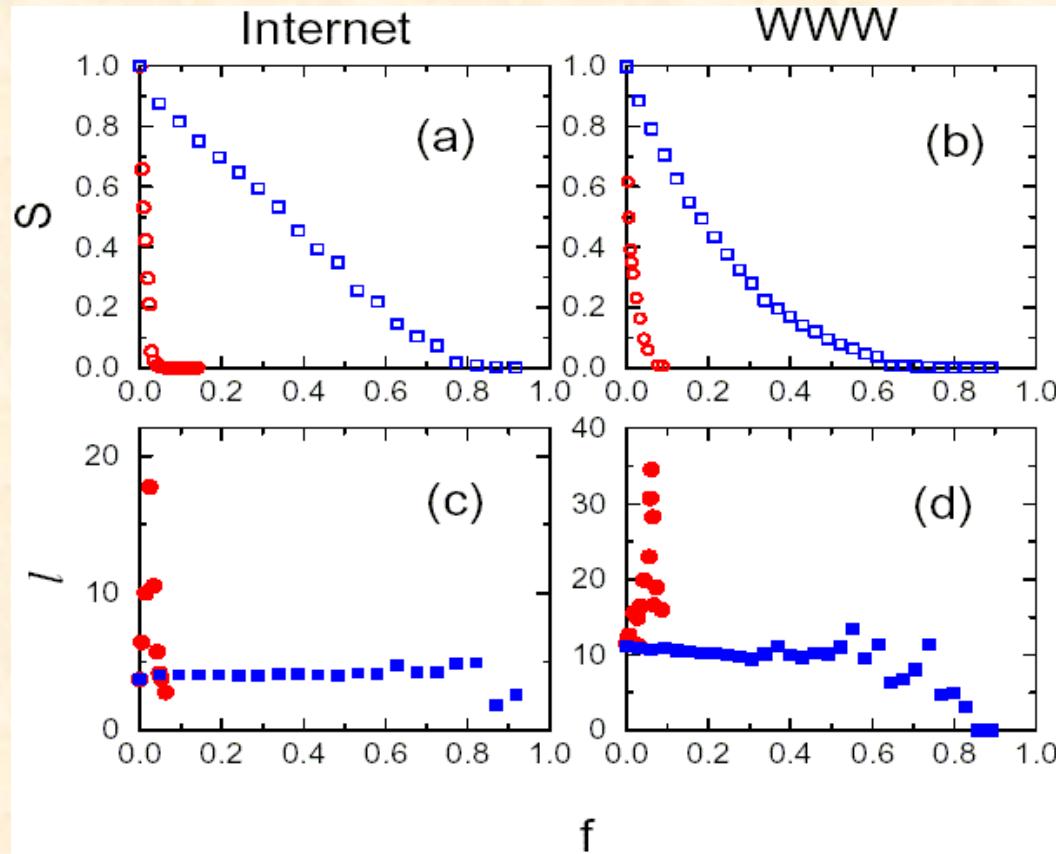
$l$  – average path length

$f$  – fraction of attacks

R. Albert, H. Jeong, A. L. Barabasi,  
Nature, 406, 387-482 (2000)

Robustness and fragility of ER random-graph and BA scale-free networks:  
(a) and (c): ER random-graph networks; (b) and (d): BA scale-free networks;  
squares—random removal of nodes; circles—intentional removal of nodes

# Internet and WWW: Simulation Results



$S$  – size of largest subgraph

$l$  – average path length

$f$  – fraction of attacks

R. Albert, H. Jeong, A. L. Barabasi,  
Nature, 406, 387-482 (2000)

Robustness and fragility of the Internet and WWW against intentional attacks:

(a) and (c): Internet; (b) and (d): WWW

squares—random failures, circles—intentional attacks

# End

