

Candidate Number

G5035

THE UNIVERSITY OF SUSSEX

BSc and MComp SECOND YEAR EXAMINATION  
January 2017 (A1)

Compilers and Computer Architecture

Assessment Period: January 2017 (A1)

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*Candidates should answer TWO questions out of THREE. If all three questions are attempted only the first two answers will be marked.*  
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*The time allowed is TWO hours.*

*Each question is worth 50 marks.*

*At the end of the examination the question paper and any answer books/answer sheets, used or unused, will be collected from you before you leave the examination room.*

1. This question is about the front-end of a compiler.

(a) Explain the purpose of the lexing, parsing and type-checking phases in a compiler. What does each phase take as input and return as output? [10 marks]

(b) The lexer and parser of a compiler can be written “by hand”. What is an alternative to hand-writing lexer and parser? List advantages and disadvantages of either approach. [10 marks]

(c) Consider a Java-like language with keywords including `if`, `then`, `else`, `for`, `while`, `do`, `repeat` and `until`. Identifiers in the language are given by the regular expression  $[a - z][a - zA - Z0 - 9]^*$ .

We assume that the token corresponding to “`if`” is `T_Keyword_If`, the token corresponding to “`then`” is `T_Keyword_Then`, and likewise for the remaining keywords. The token for identifiers is `T_Keyword_Ident(...)` where dots stand for the identifier, e.g. “`numberOfConnections`” becomes the token `T_Keyword_Ident("numberOfConnections")`.

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Note that the string “`if`” is the description of identifiers in the language. Is “`if`” lexed into the token `T_Keyword_If` or into `T_Keyword_Identifier("if")`? Justify your decision, and explain what mechanism the lexer uses to achieve this effect.

ii. Assume your  $L$  compiler is lexing a string that starts as follows:

```
int ifthen = 1; ifthen += 1; ...
```

Is the string “`ifthen`” lexed into two consecutive tokens `T_Keyword_If` `T_Keyword_Then`

or into a single token `T_Keyword_Identifier("ifthen")`? Justify your decision, and explain what mechanism the lexer uses to achieve this effect.

iii. Tokens like `T_Keyword_Identifier("ifthen")` carry two pieces of information, namely (a) the nature of the token (in this case `Identifier`) and (b) the name of the identifier (in this case `ifthen`). Which of those two pieces of information is used by the parser for checking whether the input is syntactically well-formed? Justify your answer.

[20 marks]

(d) The lexical definitions of programming languages typically define what counts as “whitespace”, for example containing

```
whitespace = (' ' | '\n' | '\t')+
```

Why is it important to specify what counts as “whitespace” when defining the lexical level of a language? [10 marks]

2. This question is about code generation.

- (a) What data-structure is the input of a code-generator? What feature of this data-structure is designed to make the definition of code-generators simple, and to make the execution of code-generation fast? [10 marks]
- (b) Assume in the translation of a program  $P$  the compiler has a choice between allocating the variable  $x$  on the heap or on the stack. (Choice here means that both options generate the same observable program behaviour.) Do you recommend stack-allocation or heap-allocation in this case? Justify your recommendation. [10 marks]
- (c) In the lectures and tutorials we used (a variant of) the following simple programming language to explain code-generation.

$$\begin{aligned}
 E, E' &::= n \mid x \mid E + E' \\
 P, Q &::= \text{while } E > 0 \text{ do } P \mid \text{for } i = E \text{ to } E \text{ do } P \\
 &\quad \mid \text{if } E > 0 \text{ then } P \text{ else } Q \mid x = E
 \end{aligned}$$

Here  $x$  ranges over variables, and  $n, i$  over integers. Design a code generator for this language. The target machine architecture for your code generator is the **register machine** with an unlimited number of registers (as introduced in the lectures). Make sure to explain your design appropriately. As a reminder, the commands of the machine language for the target architecture are listed below. We assume that the registers are named  $R0, R1, R2, \dots$ , and  $r, r'$  range over registers.

Command	Meaning
Nop	Does nothing
Pop $r$	Removes the top of the stack and stores it in register $r$
Push $r$	Pushes the content of the register $r$ on stack
Load $r$ $x$	Loads the content of memory location $x$ into register $r$
LoadImm $r$ $n$	Loads integer $n$ into register $r$
Store $r$ $x$	Stores the content of register $r$ in memory location $x$
CompGreaterThan $r$ $r'$	Compares the content of register $r$ with the content of register $r'$ . Stores 1 in $r$ if former is bigger than latter, otherwise stores 0
Jump $l$	Jumps to $l$
JumpTrue $r$ $l$	Jumps to address/label $l$ if the content of register $r$ is not 0

Command	Meaning
Plus r r'	Adds the content of r and r', stores result in r
Minus r r'	Subtracts the content of r' from r, stores result in r
Times r r'	Multiplies the content of r and r', stores result in r
Divide r r'	Divides the content of r by r', stores result in r
Negate r	Negates the content of r and stores result in r

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3. This question is about computer architecture and its effect on performance.

- (a) A modern CPU uses many different forms of memory such as registers, static RAM, dynamic RAM and flash memory. Explain why. Outline the advantages and disadvantages of each. [10 marks]
- (b) What is the meaning of data locality in the execution of a program? Give an example of a program fragment that exhibits a high degree of data locality. Explain why your example exhibits data locality. [18 marks]
- (c) What is the purpose of caches in a CPU? How can caches affect the performance of a program? [10 marks]
- (d) Consider the following program that first executes a subprogram P and then two identical assignments.

```
P;  
x = x + 1;  
x = x + 1
```

Assume the translation of this program compiles both assignments to the same machine code. Explain under what circumstances the execution of this program on a modern CPU takes much longer to execute the first assignment than the second? When do both commands take roughly identical time to execute? [12 marks]

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