Isabelle coursework exercises

John Wickerson

Autumn term 2020

Tasks are largely independent from each other, and are arranged in roughly increasing order of difficulty. Tasks labelled (*) are expected to be reasonably straightforward. Tasks labelled (**) should be manageable but may require quite a bit of thinking, and it may be necessary to consult additional sources of information, such as the Isabelle manual and Stack Overflow. Tasks labelled (***) are more applicable full interpret expected that Students will implicate all parts of all the tasks. Partial credit will be given to partial answers. If you are unable to complete a proof, partial credit will be given for explaining your thinking process in the form of the property of the Isabelle file.

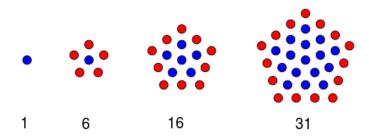
Submission process. You are expected to produce a single Isabelle theory file called YourName. This file should contain all of the definitions and proofs for all of the tasks below that you have attempted. Other

Task 1 (★) Prove that

 $\frac{3}{\sqrt{2}}$

is irrational.

Task 2 ($\star\star$) Here are the first few *centred pentagonal numbers*.



Here is a recursive function for calculating centred pentagonal numbers:

$$pent(n) = \begin{cases} 1 & \text{if } n = 0 \\ 5n + pent(n-1) & \text{otherwise} \end{cases}$$

Prove that

$$pent(n) = \frac{5n^2 + 5n + 2}{2}$$

holds for all $n \ge 0$.

Task 3 (★★) The Fibonacci numbers (named after the Italian mathematician Leonardo Bonacci, c.1170–1250) are defined using the following recursive definition:

$$fib(0) = 0$$

$$fib(1) = 1$$

Assignment Project Exam Help

The Lucas numbers (named after the French mathematician Édouard Lucas, 1842–1891) are defined quite similarly: 1

1842–1891) are defined quite similarly: der.com luc(0) = 2

Add WeChatepowcoder 1

This task is about establishing some relationships between Lucas numbers and Fibonacci numbers.

- 1. Prove that $luc(n) \ge fib(n)$ holds for all $n \ge 0$.
- 2. Prove that luc(n+1) = fib(n) + fib(n+2) holds for all n > 0.

Task 4 (***) This task builds on the circuit datatype from the worksheet.

Let us define the *leaves* of a circuit to be its constants (i.e. TRUE and FALSE) and its inputs. Here is a function that calculates the *delay* of a circuit – that is, the length of the longest path from a leaf to the circuit's output. (NB: this function was the topic of Task 9 of the 2019 coursework.)

```
fun delay :: circuit \Rightarrow nat where

delay (NOT c) = 1 + delay c

delay (AND c1 c2) = 1 + max (delay c1) (delay c2)

delay (OR c1 c2) = 1 + max (delay c1) (delay c2)

delay = 0
```

Let us define a circuit to be *balanced* if all leaves are the same distance from the output. In other words, all paths from a leaf to the output have the same length. Write a function called <code>is_balanced</code> that checks whether a given circuit is balanced. For instance,

```
is_balanced (AND (NOT TRUE) TRUE)
```

should evaluate to False, and

```
is balanced (AND (NOT TRUE) (OR TRUE (INPUT 1)))
```

should evaluate to True.

Now write a function called balance that takes any circuit and produces a balanced circuit that has the same input/output behaviour. Ensure that your function is correct by proving two theorems. First, prove for any circuit c that balanced (balance (c)) holds.

Task 5 (***) Extend the circuit datatype with a new constructor that represents a **Pittle NAD** gate (The MAN) part of a united Magate, in the sense that any other gate can be represented using some combination of NAND gates – a fact that was first proved by Henry Sheffer in 1913.

Devise an opinisation called partition. Ensure that your optimisation is correct by proving two theorems.

- 1. Prove that transform_to_NAND never changes the behaviour of a circuit.
- 2. Prove that transform_to_NAND always produces circuits that use only NAND gates, inputs, and the TRUE constant.

Now extend the delay function so that it defines NAND gates to have a delay of 1 (just like AND and OR gates). Devise an upper bound on the delay incurred by transform_to_NAND. That is, if the circuit c has delay d, find a function f such that you can prove that the delay of transform_to_NAND (c) never exceeds f(d). As a hint: myself, I found that f(d) = 2d + 1 worked, but your definition of f may vary depending on the details of how you implement transform_to_NAND.