11/10/2020 React Native 2 a

#### React Native 2 $\alpha$

**Due** Sunday by 11:59pm Points 6 **Submitting** a text entry box

## Homework: React Native 2 $\alpha$ (6 Points Total, 2 Points Extra Credit)

This assignment is due SUNDAY, November 14th at 11:59 PM CDT.

This assignment will continue on the transitions provided the Capacital Structure of the Capacital Str implementation of our prototype from React Native 1 β. While we do not require you to implement React Native 2  $\alpha$  exactly as you prototyped it, you should draw inspiration from your prototype. Specifically, you will be building a day view, a goals companison view, and a way to create/update/delete both exercises. Additionally, starter code has been provided which is an example solution from React Native 1  $\alpha$ . Note that this starter code is optional, you may diverge it and continue with your dwn code if you wish.

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Note: This starter code is *optional*, you may disregard it and continue with your own code if you wish. Because of differences in expo and node/npm versions, you may have to install, update, remove, and change some of the packages used.

## Submission Details & Program Requirements

When your assignment is ready for grading, please submit your tested operating system, repository name, and latest commit hash from GitHub Classroom. e.g. android, react native2 alphactnelson1997, 2b0ef83. React Native is intended to build applications that work across all platforms, though we realize that you may only be able to test on Android or iOS due to your system constraints. Please specify in your submission which operating system you have tested on. See the example walkthrough for details. If you still have confusion, please ask the instructional team through Piazza.

#### Problem 1 (0.5 Points)

Provide the user with an option to sign out and return to the login screen at any point while they are logged in to the application.

### Problem 2 (2 Points + 0.25 Extra Credit Points)

Provide the user with a "Today View" with the ability to view their exercises logged for today. The ways to create, update, and delete exercises will be detailed in Problem 4.

- The user should be able to see their exercises for today, including the name, duration, and the total number of calories burned for each exercise.
- The Today View should be updated in sync with the Exercises View; if a change is made to an exercise in the Exercises View, it should be reflected in the Today View. Similarly, if an exercise is added or created in the Exercise View, it should be added or deleted in the Today View.

(0.25 Extra Credit Points) Shellsershold like be able to be able t

## Problem 3 (1 Point 1/10:25 5x transcredit deintelom

Provide the user with the ability to compare today's activity minutes versus their daily goal activity minutes. This can be made a part of the Woday Vew from Problem 3 or be made as a separate view.

- The user should be able to compare their total daily activity minutes (calculated as the sum of all exercise activity) versus their daily goal activity minutes.
- The view should be updated in sync with the Profile View; if a change is made to the user's goals, it should be reflected in their comparison.

(0.25 Extra Credit Points) The goals comparison should also show the difference in their overall calories and macronutrients. The extra credit problem must be completed first to be eligible for these points.

### Problem 4 (2 Points)

Provide the user with the ability to create a new exercise or edit/delete any of their past exercises. An exercise consists of a name (e.g., "Jogging"), duration, date, and the number of calories burned; see the API for further details.

• The user should be able to see and specify the name, duration, and the number of calories burned for each exercise.

 The user should be able to indicate if the exercise was done at the current time or at some other time.

### Final Criteria (0.5 Point)

- Appropriately utilize icons or graphics to visually aid in the user experience; for example, you may
  want to have a graphic of a person exercising in the exercises view or a graphic of food in the meals
  view. Check the approved libraries (https://wisc-hci-curriculum.github.io/cs639-f20/packages.html)
  for pre-made icons and graphics! (0.25 points)
- Use React Navigation in order to help the user navigate between views; this could include tabs, drawers, stacks, or any of the navigation techniques putling the Page Native 2 lecture (<a href="https://wisc-hci-curriculum.github.io/cs639-f20/lectures/08-Build-React-Native-2.pdf">https://wisc-hci-curriculum.github.io/cs639-f20/lectures/08-Build-React-Native-2.pdf</a>). (0.25 points)

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Extra Credit Problem (1.5 points)

Provide the user with the purpose the provide the user with the purpose the provide the user with the purpose the

- The user should be able to see and specify 0-to-many loads that they are for that meal.
- The user should be able to see the total calories and macronutrients consumed for that meal.
- The user should be able to indicate if the meal was eaten at the current date and time or at some other date and time.
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### **Example Walkthrough**

The below video walks through a scenario where...

- 1. Sign up for a new account
- 2. Log in with the new account
- 3. See blank today view
- 4. Specify an activity goal
- 5. See activity goal reflected in the today view
- 6. Add an exercise for the current day
- 7. See the exercise in the today view
- 8. Add an old exercise from another day
- 9. Do not see the old exercise in the today view
- 10. Update today's exercise and see updates reflected in the today view
- 11. Delete all exercises, and add a single exercise for today
- 12. See the exercise in the today view

- 13. Sign out from one screen
- 14. Log back in
- 15. Verify progress is saved
- 16. Log out from another screen

If the video quality is poor, change it with the star icon in the bottom-right corner.

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**API Information** 

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For your convenience, a collection (v2.1) of the Postman requests <u>can be found here</u>. These can be imported into your environment, <u>see these instructions</u> <u>(https://learning.postman.com/docs/getting-started/importing-and-exporting-later)</u>. A video going byeit the API Country Eact Native 1  $\alpha$  and React Native 2  $\alpha$  <u>can be found here</u> (https://web.microsoftstream.com/video/338b1270-9172-445f-b70d-3d2318a157bf).

The following API can be accessed at <a href="https://mysqlcs639.cs.wisc.edu">https://mysqlcs639.cs.wisc.edu</a> <a href="https://mysqlcs639.cs.wisc.edu">(https://mysqlcs639.cs.wisc.edu</a>

Route	Auth Required	Token Required	Get	Post	Put	Delete
/login/	·		•			
/users/				~		
/users/ <username></username>		~	•	~	~	<b>✓</b>
/activities/		~	•	~		
/activities/ <activity_id></activity_id>		~	•		~	<b>✓</b>
/meals/		~	•	~		
/meals/ <meal_id></meal_id>		~	~		~	<b>✓</b>

Route	Auth Required	Token Required	Get	Post	Put	Delete
/meals/ <meal_id>/foods/</meal_id>		•	•	•		
/meals/ <meal_id>/foods/<food_id></food_id></meal_id>		•	~		<b>✓</b>	<b>✓</b>
/foods/			~			
/foods/ food_id			~			

#### **Auth and Tokens**

For this API, users need to provide gredentials/in order to access information specific to themselves. They get these credentials by requesting tokens, which are short-lived codes which tell the server that you are who you are saying you are, without having to provide a username and password each time. The steps to get these tokens are optimal to provide a username and password each time.

Signup

This can be done with a state request to the fuser from Yeu will need to tell the API a bit about the user. You should provide this data in the message body (stringified) in the following form:

```
{username: <str>,
                                // Required
 password:<str>,
 firstName:<str>,
                                   Optional
                                             hat powcoder
 lastName:<str>,
                                   goalDailyCalories:<float>
                                   Optional
 goalDailyProtein:<float>,
                                // Optional
 goalDailyCarbohydrates:<float>, // Optional
 goalDailyFat:<float>,
                                // Optional
 goalDailyActivity:<float>
                               // Optional
}
```

Only the <u>username</u> and <u>password</u> fields are required. Don't worry about the other ones for creating a user, as they can be updated later with <u>PUT</u> requests.

If the user is successfully created, you will receive a positive message back from the server. You will then need to log in with that user.

#### Login

You can do this via the <code>/login</code> route with a <code>GET</code> request. You will need to send the username and password in the authorization header using the header <code>Authorization</code> with value 'Basic <code>{base64enc(username:password)'. e.g. 'Basic bXI1c2VyOnBhc3MxMjM0' for a hypothetical user 'myuser' with password 'pass1234'.</code>

You will receive back a token that you can use to access information from the API. The token you receive can then be added in the x-access-token header.

#### User

Users cannot query <code>/users</code>, since that would involve exposing all the other users' data. Instead, they must get/modify the information for their user separately. They do this by using the <code>/users/<username></code> route, where <code><username></code> is filled in with their actual username. Suppose your username is <code>Fred639</code>, then you could fetch (<code>GET</code>) <code>/users/Fred639</code> to get the information about yourself, but only if you provide the right token. Likewise, you can <code>PUT</code> to <code>/users/Fred639</code> to modify your goals, by providing the changes in the form of a <code>json</code>. You can modify the following fields:

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- firstName
- Assignment Project Exam Help
- goalDailyCalories
- . goalDailyProtein Ssignment Project Exwepted p
- goalDailyCarbohydrates
- goalDailyFat

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Additionally, you can delete unused users using the DELETE method on the /users/<user\_id> route. As articulated in the Final Notes, please be a good citizen and clean up after yourself.

#### **User Activities**

You can use the routes <u>/activities</u> and <u>/activities/<activity\_id></u> in conjunction with relevant <u>GET</u>, <u>POST</u>, <u>PUT</u> and <u>DELETE</u> methods. The request and response structure of each of the individual activities follows the form...

```
{
  id:<int>,
  name:<str>,
  duration:<float>, // Minutes
  date:<isostring>,
  calories:<float>
}
```

In particular...

A GET to /activities will return a list of all that user's activities.

A POST to /activities will create a new activity for that user.

A GET to /activities/<activity\_id> will get the details for a specific activity.

A PUT to /activities/<activity\_id> will update the details for a specific activity

A (DELETE) to (/activities/<activity\_id>) will delete a specific activity.

Note that we do *not* pass the username to these endpoints. The API is able to determine the appropriate user through the specified x-access-token

#### Extra Credit: User Meals

Each user can track their meals across days. These are interacted with using the <code>/meals</code> routes. Despite not including the user in the route, you will only be able to retrieve the information for your current user, since the token tells the API who you are. Unlike <code>/users</code>, you can request the full set of meals using a <code>GET</code> on <code>/meals</code>. This will return an array like object <code>Exam Help</code>

```
{meals:[
{id:<int>,
name:<str>,
date:<isostring>
},
{id:<int>,
name:<str>,
date:<isostring>
}]
}

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```

You can also access an individual meal by meal\_id (id), using GET on /meals/<meal\_id>. This will
return the single meal data object:

```
{id:<int>,
name:<str>,
date:<isostring>
}
```

Posting to <code>/meals</code> creates a new meal. If not specified in ISO format, the <code>date</code> will default to the current date and time. You cannot specify the <code>id</code>, only the <code>name</code> and <code>date</code>. Using the <code>PUT</code> method is possible for the <code>/meals/<meal\_id></code> route, such that you can modify the <code>name</code> and <code>date</code>. Using <code>DELETE</code> on an individual meal removes the item (and all associated foods).

#### Extra Credit: User Foods

You may notice that the meal doesn't have any food data. That is because they are accessed with a deeper route, \( \text{/meal\_id>/foods} \) and \( \text{/meal\_id>/foods/<food\_id>} \). These behave similarly to the meals, where using \( \text{/meal\_id>/foods} \) returns the list of all foods associated with that meal:

```
{foods:[
 {id:<int>,
 name:<str>,
 calories:<float>,
 protein:<float>,
 carbohydrates:<float>,
 fat:<float>
 },
 {id:<int>,
 name:<str>,
 calories:<float>,
 protein:<float>,
 carbohydrates:<float>,
 fat:<float>
                            https://powcoder.com
}]
}
```

A single food can be accessed by it using med id foot with refuning the single object:

```
{id:<int>,
name:<str>,
calories:<float>,
protein:<float>,
fat:<float>
}

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Carbohydrates:<float>,
thttps://powcoder.com
}
```

Note that this does not return the leasure of the foodst Liper Wiscond modify all attributes with PUT, other than the (id). Using DELETE on an individual food removes the item.

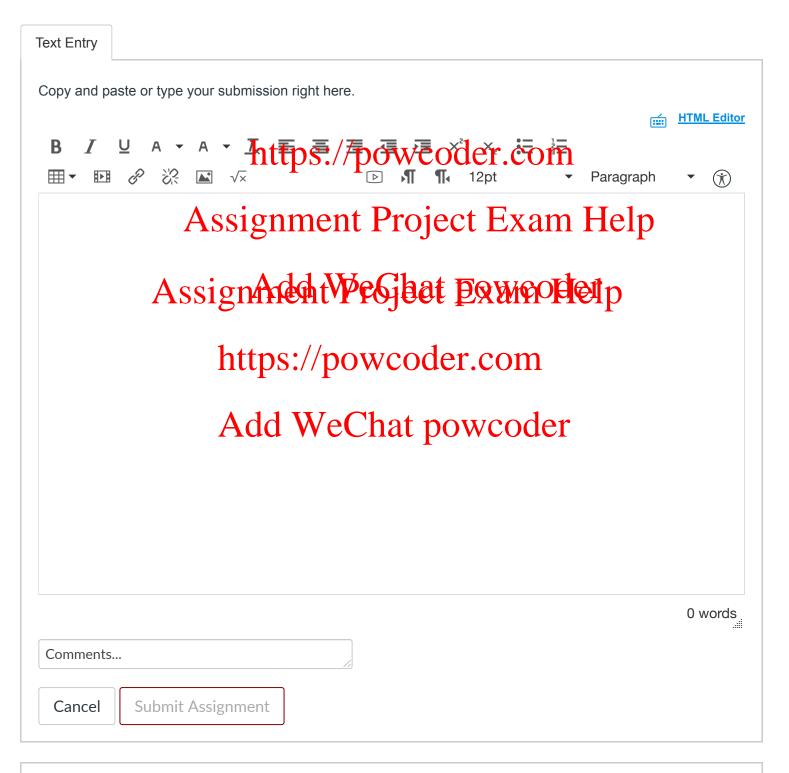
### Extra Credit: Food Library

A list of foods can be accessed with GET methods to /foods and /foods/<food\_id>. They appear similar to foods in meal, with an additional attribute of measure, which tells you how much of each the nutritional values are associated with, and what the grouping name is called. For example, bread comes in slices:

```
{id:2,
  name:"whole wheat bread",
  measure:"slice",
  calories:69.0,
  protein:3.6,
  carbohydrates:12.0,
  fat:0.9
}
```

### **Final Notes**

While the server API articulated above does adhere to standard conventions in security, you should not assume that it is completely secure. As such, do not use sensitive usernames and passwords for your testing. If you need to create a number of users for testing your login/signup, please be a good citizen and **DELETE** your unused users, so that the server does not get bogged down.



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Criteria	Ratings						Pts
P1: Signout	0.5 pts  Full Marks  The user is able to signout of the application.  0.5 to >0.0 pts Partial Marks  There is an attempt at functionality to sign the user of the application.		0.0 pts No Marks Little to no attempt is made to sign the user out of the application.			0.5 pts	
P2: Today View	2.0 pts Full Marks There exists a function which the user can substitute for today exercise, the user is their name, duration, number of calories bus activities are updated other views.	tee their able to view and the total urned. The din sync with	in which the user mame, during the updates	ats a semi-function and the burned.	to view their ne total number activities manner views	Little to no attempt is Today View	2.0 pts
P3: Goals Comparison	1.0 pts Full Marks There exists artification which the user car their goals to today's The comparison sho difference between the progress and the goals.	n compare ir progress. gws they coday's all value.	artial Marks which the use oals to today of the today oal value, but	er can comes progress.  ows the differs progress	pare their The erence and the	0.0 pts No Marks Little to no attempt is made for a Goals Comparison View	1.0 pts
P4: Exercise Management	2.0 pts Full Marks There exists function user to be able to ad exercises or edit/dele exercises. Each exercises. Each exercises allowed to have a naduration, and the nurcalories burned. A data	nality for a Id new ete existing rcise is ame, mber of ate and time	2.0 to >0.0 pts Partial Marks There exists a semi-functional functionality for a user to be able to add new exercises or edit/delete existing exercises. Each exercise is allowed to have a name, duration, and the number of calories burned date and time may also be specifie		to be able to dit/delete h exercise is e, duration, ries burned. A	able to	2.0 pts
FC1: lcons/Graphics	can also be specified  fixes its  Full Marks  The application prop  graphics in at least of	erly utilizes icor	for each exe	0.0 pts No Marks	cation does no	manage exercises t utilize icons	0.25 pt

Criteria		Pts	
FC2: React Navigation	0.25 pts Full Marks	0.0 pts No Marks	
	The application makes use of React Navigation; using tabs, a drawer, stacks, or any navigation technique outlined in the React Native 2 lecture.	The application does not make use of React Navigation.	0.25 pts

Total Points: 6.0

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