

# ISYS90088

## Introduction to Application Development

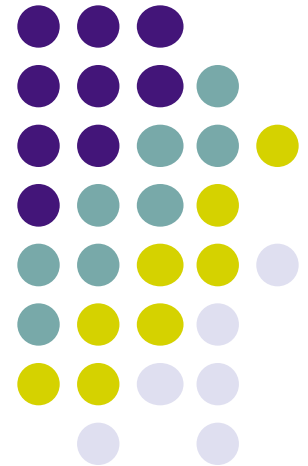
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Week 3 –

Continued from week 2 – arithmetic precedence, examples for mixed type arithmetic, fundamentals of strings – concatenation and length, Boolean and logical operations

If time permits – introduction to if statement



# Objectives

- Continued from week 2 - arithmetic precedence, examples for mixed type arithmetic
- fundamentals of strings – concatenation, and length, <https://powcoder.com>
- Boolean and logical operations
- If time permits – introduction to if statement

# Recap-Arithmetic Expressions

- An **arithmetic expression** consists of operands and operators combined in a manner that is already familiar to you from learning algebra

OPERATOR	MEANING	SYNTAX
-	Negation	-a
**	Exponentiation	a ** b
*	Multiplication	a * b
/	Division	a / b
//	Quotient	a // b
%	Remainder or modulus	a % b
+	Addition	a + b
-	Subtraction	a - b

# Arithmetic Expressions (continued)

- **Precedence rules:**

- **\*\*** has the highest precedence and is evaluated first
- Unary negation is evaluated next
- **\***, **/**, and **%** are evaluated before **+** and **-**
- **+** and **-** are evaluated before equal to (**=**)
- With two exceptions, operations of equal precedence are **left associative**, so they are evaluated from left to right
  - Exponentiation (**\*\***) and assignment (**=**) are **right associative**
- You can use parenthesis ( **)** to change the order of evaluation as parenthesis takes precedence.

# Precedence rule for arithmetic operators (continued)

TYPE OF OPERATOR	OPERATOR SYMBOL
Exponentiation	**
Arithmetic negation	-
Multiplication, division, remainder	*, /, %
Addition, subtraction	+, -

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# Arithmetic Expressions (continued)

EXPRESSION	EVALUATION	VALUE
5 + 3 * 2	5 + 6	11
(5 + 3) * 2	8 * 2	16
6 % 2	0	0
2 * 3 ** 2	2 * 9	18
-3 ** 2	-(3 ** 2)	-9
-(3) ** 2	9	9
2 ** 3 ** 2	8 ** 2	64
(2 ** 3) ** 2	8 ** 2	64
45 / 0	Error: cannot divide by 0	
45 % 0	Error: cannot divide by 0	

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This should be -9

**Syntax error:** set of rules for constructing well formed expressions in a language (error when an expression or sentence is not well formed).

**Semantic error:** detected when the action that an expression describes cannot be carried out, even if the expression is syntactically correct.

Example: 45%0 is a **semantic error**

# Arithmetic calculations – Quiz

#Let  $x = 8$  and  $y = 2$ . Write the values of the following expressions:

a.  $x + y * 3$

b.  $(x + y) * 3$  **Assignment Project Exam Help**

c.  $x ** y$

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d.  $x \% y$

e.  $x / 12.0$

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f.  $x // 6$

g.  $3 + 4 ** 2 // 5$

# Mixed-Mode Arithmetic and Type Conversions

- **Mixed-mode arithmetic** involves integers and floating-point numbers:

```
>>> 3.14 * 3 ** 2  
28.26
```

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- **Remember**—Python has different operators for quotient and exact division:

```
3 // 2 * 5.0 yields 1 * 5.0, which yields 5.0
```

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```
3 / 2 * 5 yields 1.5 * 5, which yields 7.5
```

Tip:

- Use exact division
- Use a **type conversion function** with variables



# Example: type conversion

Check example on IDLE => Using print; input and type conversion

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# Using some useful library functions in python

- Python includes many useful functions, which are organized in libraries of code called **modules**
  - **What is a function?** A function is chunk of code that can be called by name to perform a task
  - Functions often require arguments or parameters
    - Arguments may be optional or required
  - When function completes its task, it may **return a value** back to the part of the program that called it.

**Note: Functions will be taught in detail later in the course**

# help, math modules in python – to help start simple programming

```
>>> help(round)
```

```
Help on built-in function round in module builtin:
```

```
round(...)
```

```
round(number[, ndigits]) -> floating point number
```

```
Round a number to a given precision in decimal digits (default 0 digits).
```

```
This returns an int when called with one argument, otherwise the same type as number. ndigits may be negative.
```

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```
>>> import math
```

```
>>> dir(math)
```

```
['__doc__', '__file__', '__name__', '__package__', 'acos', 'acosh', 'asin',  
'asinh', 'atan', 'atanh', 'ceil', 'copysign', 'cos', 'cosh', 'degrees', 'e',  
'exp', 'fabs', 'factorial', 'floor', 'fmod', 'frexp', 'fsum', 'hypot',  
'isinf', 'isnan', 'ldexp', 'log', 'log10', 'loglp', 'modf', 'pi', 'pow',  
'radians', 'sin', 'sinh', 'sqrt', 'tan', 'tanh', 'trunc']
```

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# Example - math Module

- To use a resource from a module, you write the name of a module as a qualifier, followed by a dot (.) and the name of the resource

– Example usage with a qualifier: `math.pi`

```
>>> math.pi
3.1415926535897931
>>> math.sqrt(2)
1.4142135623730951
```

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```
>>> from math import pi, sqrt
>>> print(pi, sqrt(2))
3.14159265359 1.41421356237
>>>
```

- You may import all of a module's resources to use without the qualifier
  - Example: `from math import *`

# Mixed-Mode Arithmetic and Type Conversions - Examples

```
>>> int(6.75)
```

```
>>> round(6.51)
```

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```
>>> round(6.75)
```

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```
>>> float(4)
```

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```
>>> int("33")
```

```
>>> str('a' + chr(ord('d')))
```

# Mixed-Mode Arithmetic and Type Conversions (continued)

- Type conversion also occurs in the construction of strings from numbers and other strings

```
>>> profit = 1000.55
>>> print('$' + profit)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: cannot concatenate 'str' and 'float' objects
```

- Solution: use **str** function

```
>>> print('$' + str(profit))
$1000.55
```

- Python is a strongly **typed** programming language

# String Literals

- A string literal is a sequence of characters enclosed in single or double quotation marks
- " and ''' represent the **empty string**
- Use ''' and """ for multi-line paragraphs

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```
>>> "I'm using a single quote in this string!"
"I'm using a single quote in this string!"
>>> print("I'm using a single quote in this string!")
I'm using a single quote in this string!
>>>
>>> print("""This very long sentence extends all the way to
the next line.""")
This very long sentence extends all the way to
the next line.
-----
>>> """This very long sentence extends all the way to
the next line. """
'This very long sentence extends all the way to\nthe next line.'
>>>
```

# String Concatenation

- You can join two or more strings to form a new string using the concatenation operator `+`
- The `*` operator allows you to build a string by repeating another string a given number of times

```
>>> " " * 10 + "Python"  
'          Python'  
>>>
```

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# Quiz

# write the output of the following python statements:

a. `"hell_no"`

b. `"hell_no" * 10`

c. `"hell_no" + " " * 10`

d. `("hell_no" + " ") * 10`

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# String length

Using a library function to count the length of a string:

- String's length - Number of characters it contains (0+).
- **len** is a library function that allows us to do some manipulation with strings.

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```
>>> len("Hi there!")
9
>>> len("")
0
```

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Example – to show!

# Escape Characters

- It is a special character that is preceded with a backslash(\) appearing inside a string literal.
- When a string literal that contains the escape character is printed, the escape characters are treated as special commands that are embedded in the string.

`\n` new line character

`\t` horizontal tab

`\\` character `\`

`\'` single quotation mark

`\"` double quotation mark

# Escape Characters – some useful ones

Examples:

```
>>> print('mon\ttues\twed')
```

```
>>> print('mon\ntues\nwed')
```

```
>>> print('a\\b')
```

```
>>> print('a\"b')
```

```
>>> print('\b')
```

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# The Boolean Type, Comparisons, and Boolean Expressions

- **Boolean data type** consists of two values: true and false (typically through standard **True/False**)

COMPARISON OPERATOR	MEANING
==	Equals
!=	Not equals
<	Less than
>	Greater than
<=	Less than or equal
>=	Greater than or equal

**[TABLE 3.2]** The comparison operators

- Example: `4 != 4` evaluates to False

# Logical Operators and Compound Boolean Expressions (continued)

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A	B	A and B
True	True	True
True	False	False
False	True	False
False	False	False

A	B	A or B
True	True	True
True	False	True
False	True	True
False	False	False

A	not A
True	False
False	True

**[FIGURE 3.4]** The truth tables for **and**, **or**, and **not**

# Logical Operators and Compound Boolean Expressions (continued)

- Next example verifies some of the claims made in the previous truth tables:

```
>>> A = True
>>> B = False
>>> A and B
False
>>> A or B
True
>>> not A
False
```

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- The logical operators are evaluated after comparisons but before the assignment operator
  - **not** has higher precedence than **and** and **or**

# Logical Operators and Compound Boolean Expressions (continued)

TYPE OF OPERATOR	OPERATOR SYMBOL
Exponentiation	**
Arithmetic negation	-
Multiplication, division, remainder	*, /, %
Addition, subtraction	+, -
Comparison	==, !=, <, >, <=, >=
Logical negation	not
Logical conjunction and disjunction	and, or
Assignment	=

**[TABLE 3-4]** Operator precedence, from highest to lowest



# Logical operation evaluation: Example

- In **(A and B)**, if **A** is false, then so is the expression, and there is no need to evaluate **B**
- In **(A or B)**, if **A** is true, then so is the expression, and there is no need to evaluate **B**

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# Quiz

Fill in the blanks:

- A compound boolean expression created with a the ----- operator is true only if both of its sub expressions are true:

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Is it the or, and, not, not and, not or operators????  
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The ----- operator takes a boolean expression as its operand and reverses its logical value.

Is it the or, not or and operators?????

- Break (if time permits)

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# Selection: if and if-else Statements

- **Selection statements** allow a computer to make choices - based on a **condition**
- The **if** statement is used to create a decision structure, which allows a program to have more than one path of execution.  
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- The **if** statement causes one or more statements to execute only when a Boolean expression is true.  
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- It is a **control structure** – a logical design that controls the order in which a set of statements execute.

# The Boolean Type, Comparisons, and Boolean Expressions

- Boolean data type consists of two values: `true` and `false` (typically through standard `True/False`)

COMPARISON OPERATOR	MEANING
<code>==</code>	Equals
<code>!=</code>	Not equals
<code>&lt;</code>	Less than
<code>&gt;</code>	Greater than
<code>&lt;=</code>	Less than or equal
<code>&gt;=</code>	Greater than or equal

- Example: `4 != 4` evaluates to `False`

# The if – else statement

- The simplest is a **one-way selection** statement (if)
- Also called a **two-way selection** statement (if-else)
- The condition in the if-else statement must be a Boolean expression – that is, an expression that evaluates to either true or false

# One-Way Selection Statements

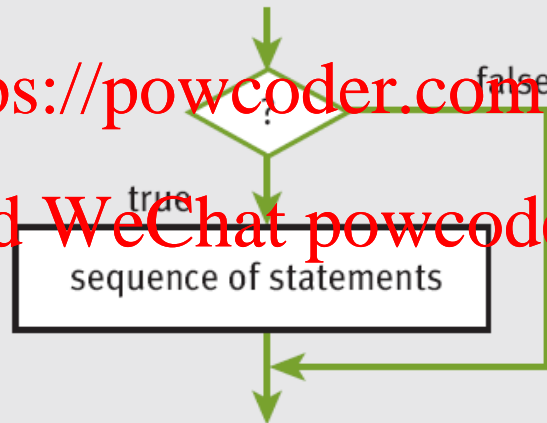
- Simplest form of selection is the *if* statement

```
if <condition>:  
    <sequence of statements>
```

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```
>>>x = -2  
>>>if x < 0:  
    x = abs(x)  
>>>print(x)
```

# if-else Statements

- The two possible actions each consist of a sequence of statements
- Each sequence must be indented at least one space beyond the symbols if and else.

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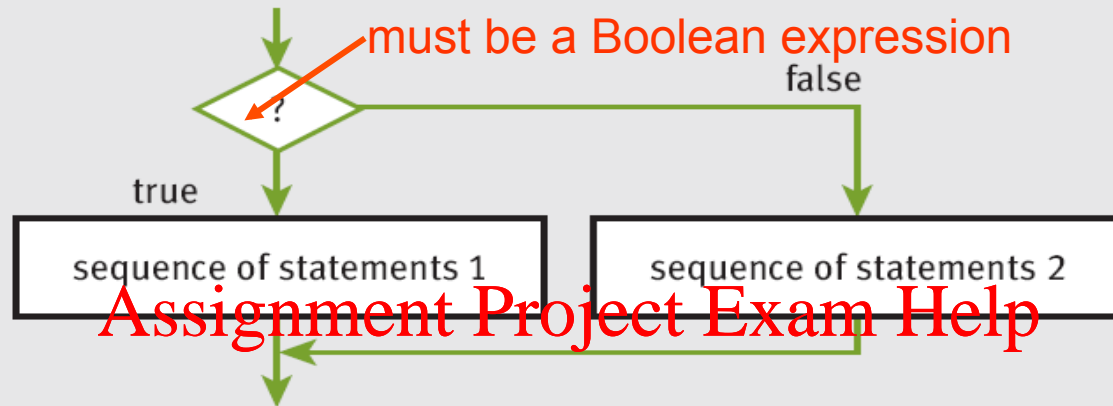
**Syntax:**

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```
if <condition>:    Add WeChat powcoder
    <sequence of statements-1>
else:
    <sequence of statements-2>
```



# if-else Statements (continued)



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```
first = int(input("Enter the first number: "))
second = int(input("Enter the second number: "))
if first > second:
    maximum = first
    minimum = second
else:
    maximum = second
    minimum = first
print("Maximum:", maximum)
print("Minimum:", minimum)
```

# Exercise - if-else Statements (continued)

Write a program to accept two positive integers and print out the maximum and the minimum of the two input numbers - using max and min functions from the **math library**

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