

Last time: GADTs

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This time: GADT programming patterns

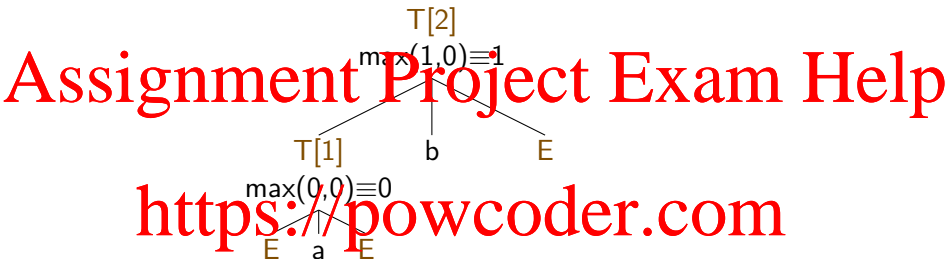
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Recap: depth-annotated trees



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```
type ('a, 's) dtree =  
  EmptyD : ('a, 's) dtree  
| TreeD : ('a, 'm) dtree * 'a * ('a, 'n) dtree * ('m, 'n, 'o) max  
  → ('a, 'o s) dtree
```

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```
val ? : ('a,'n) dtree → 'n
```

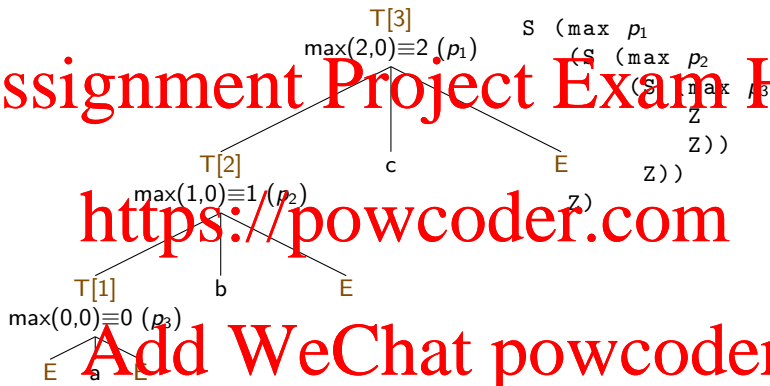
```
val ? : ('a,'n) dtree → 'a
```

```
val ? : ('a,'n) dtree → ('a,'n) dtree
```

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Depth-annotated trees: depth



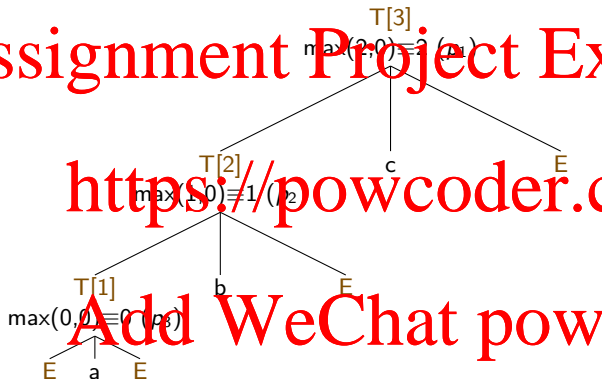
```
let rec depthD : type a n.(a,n) dtree → n =  
  function  
    EmptyD → Z  
  | TreeD (l,_,r,mx) → S (max mx (depthD l) (depthD r))
```

Depth-annotated trees: top

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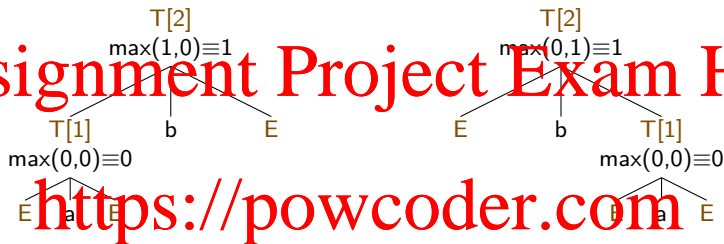
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```
let topD : type a n.(a,n s) dtree → a =  
  function TreeD (_,v,-,-) → v
```

Depth-annotated trees: swivel



```
let rec swivelD :  
  type a → (a,1) dtree → (a,r) dtree =  
  function  
    EmptyD → EmptyD  
  | TreeD (l,v,r,m) →  
    TreeD (swivelD r, v, swivelD l, MaxFlip m)
```

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Recapitulation

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Recapitulation: philosophical

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Phantom types protect abstractions against misuse.

GADTs also protect definitions.

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GADTs lead to rich types which can be viewed as propositions.

Descriptive data types lead to useful function types.

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Recapitulation: technical

GADT type indexes vary across constructors.

We have families of types: a type per nat, per tree depth, etc.

GADTs need machinery from earlier lectures: existentials, polymorphic recursion, non-regularity.

GADTs are about type equalities (and sometimes inequalities).

Type equalities are revealed by examining data.

Compilers use the richer types to generate better code.

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Efficiency

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Efficiency: missing branches

```
let top : 'a.'a tree → 'a option = function
  Empty → None
  | Tree (_,v,_) → Some v
```

```
(function p
  (if p
    (makeblock 0 (field 1 p))
    0a))
```

```
let topG : type a n. (a,n s) gtree → a = function
  TreeG (_,v,_) → v
```

```
(function p
  (field 1 p))
```

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Efficiency: zips

```
let rec zipTree :  
  type a b n.(a,n) gtree → (b,n) gtree →  
    (a * b,n) gtree =  
  fun x y → match x, y with  
    | EmptyG, EmptyG → EmptyG  
    | TreeG (l,v,r), TreeG (m,w,s) →  
      TreeG (zipTree l m, (v,w), zipTree r s)
```

```
(letrec (* ocaml -diambda *)
```

```
(zipTree
```

```
(function x y
```

```
(if x
```

```
(makeblock 0
```

```
(apply zipTree (field 0 x) (field 0 y))
```

```
(makeblock 0 (field 1 x) (field 1 y))
```

```
(apply zipTree (field 2 x) (field 2 y)))
```

```
0a)))
```

```
(apply (field 1 (global Toploop!)) "zipTree" zipTree))
```

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Recall: equality in System F_ω

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Eq = $\lambda \alpha :: * . \lambda \beta :: * . \forall \phi :: * . \Rightarrow * . \phi \alpha \rightarrow \phi \beta$ Projection

```
refl  :  ∀α::*.Eq1 α α
```

$$\text{refl} = \Lambda \alpha :: *. \Lambda \phi :: * \Rightarrow *. \lambda x : \phi \alpha . x$$
$$\text{sym} : \forall \alpha : * . \forall \beta : * . \text{Eq1 } \alpha \beta \rightarrow \text{Eq1 } \beta \alpha$$
$$\text{symm} = \Lambda\alpha::*. \Lambda\beta::*$$
$$\lambda e. (\forall \phi :: * \Rightarrow *. \phi \alpha \rightarrow \phi \beta). e \ [\lambda \gamma :: *. \text{Eq } \gamma \alpha] \ (\text{refl } [\alpha])$$
$$\text{trans} : \forall \alpha : *. \forall \beta : *. \forall \gamma : *. \text{Eql} \beta \alpha \rightarrow \text{Eql} \beta \gamma$$
$$\text{trans} = \lambda\alpha::*. \lambda\beta::*. \lambda\gamma::*.$$
$$\lambda a b : \mathbf{Eq} \ \alpha \ \beta . \lambda b c : \mathbf{Eq} \ \beta \ \gamma . b c \quad [\mathbf{Eq} \ \alpha] \quad \mathbf{ab}$$

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trans $\vdash \text{Val}::\lambda\beta::\lambda\gamma::\text{EqL}(\alpha\beta) \rightarrow \text{EqL}(\beta\gamma) \rightarrow \text{EqL}(\alpha\gamma)$
 trans $\vdash \text{Id}::\lambda\beta::\lambda\gamma::\text{Id}\beta$

Equility with GADTs

```
type (_, _) eql = Refl : ('a, 'a) eql
```

```
val refl : ('a, 'a) eql
```

```
val symm : ('a, 'b) eql → ('b, 'a) eql
```

```
val trans : ('a, 'b) eql → ('b, 'c) eql → ('a, 'c) eql
```

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```
module Lift (T : sig type _ t end) :
```

```
sig
```

```
  val lift : ('a, 'b) eql → ('a T.t, 'b T.t) eql
```

```
end
```

```
val cast : ('a, 'b) eql → 'a → 'b
```


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```
type ('a, 'n) gtree =  
  EmptyG : ('a, 'z) gtree  
| TreeG : ('a, 'n) gtree * 'a * ('a, 'n) gtree → ('a, 'n s)  
  gtree
```

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```
type ('a, 'n) etree =  
  EmptyE : ('z, 'n) eql → ('a, 'n) etree  
| TreeE : ('n, 'm s) eql →  
  ('a, 'n) etree * 'a * ('a, 'n) etree → ('a, 'n) etree
```

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```
type ('a, 'n) gtree =  
  EmptyG : ('a, 'n) gtree  
| TreeG : ('a, 'n) gtree * 'a * ('a, 'n) gtree → ('a, 'n) gtree
```

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```
let rec depthG : type a n. (a, n) gtree → n =  
  function  
    | EmptyG → 0  
    | TreeG (l, _, r) → 1 + S (depthG l)
```

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```
type ('a, 'n) gtree =  
  EmptyG : ('a, 'n) gtree  
| TreeG : ('a, 'n) gtree * 'a * ('a, 'n) gtree → ('a, 'n) gtree
```

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```
let rec depthG : type a n. (a, n) gtree → n =  
function
```

```
  EmptyG → 0  
| TreeG (l, _, r) → S (depthG l) (* n = z *)
```

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```
type ('a, 'n) gtree =  
  EmptyG : ('a, 'n) gtree  
| TreeG : ('a, 'n) gtree * 'a * ('a, 'n) gtree → ('a, 'n) gtree
```

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```
let rec depthG : type a n. (a, n) gtree → n =  
function
```

```
  EmptyG → 0  
| TreeG (l, _, r) → S (depthG l) (* n = 2 *)  
(* n = m + 1 *)
```

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```
type ('a, n) etree =  
  EmptyE : ('n, z) eql → ('a, 'n) etree  
| TreeE : ('n, 'm s) eql *  
  ('a, 'm) etree * 'a * ('a, 'm) etree → ('a, 'n) etree
```

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```
let rec depthE : type a n.(a, n) etree → n =  
  function  
    EmptyE Refl → Z  
  | TreeE (Refl, l, _, _) → S (depthE l)
```

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```
type ('a, n) etree =  
  EmptyE : ('n, z) eql → ('a, 'n) etree  
| TreeE : ('n, 'm s) eql *  
  ('a, 'm) etree * 'a * ('a, 'm) etree → ('a, 'n) etree
```

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```
let rec depthE : type a n. (a, n) etree → n =  
function
```

```
  EmptyE Refl → Z  
| TreeE Refl, _, _, _ → S (depthE 1)
```

Add WeChat powcoder (* n = 3 *)

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```
type ('a, 'n) etree =  
  EmptyE : ('n, 'z) eql → ('a, 'n) etree  
| TreeE : ('n, 'm s) eql *  
  ('a, 'm) etree * 'a * ('a, 'm) etree → ('a, 'n) etree
```

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```
let rec depthE : type a n. (a, n) etree → n =  
  function
```

```
    EmptyE Refl → Z  
| TreeE (Refl, l, _, _) → S (depthE l) (* n = m + 1 *)
```

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A new example: representing (some) JSON

JSON values

```
json ::= true | false | string | number | null  
      | [ json-seq ]  
      | { json-kvseq }  
json-seq ::= json  
json-kvseq ::= string : json  
              string : json , json-kvseq
```

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A new example: representing (some) JSON

JSON values

*json ::= true | false | string | number | null
 [] | [json-seq]*

json-seq ::= json

json json-seq
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A JSON value

```
[ "one", true, 3.4, [[ "four" ], [null]]
```

An “untyped” JSON representation

```
type ujson =  
  UStr  string → ujson  
| UNum : float → ujson  
| UBool : bool → ujson  
| UNull : ujson  
| UArr : ujson list → ujson
```

```
[ "one", true, 3.4, [[ "four" ], [null]]]
```

```
UArr [UStr "one"; UBool true; UNum 3.4;  
      UArr [UArr [UStr "four"]; UArr [UNull]]]
```

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Pattern: Richly typed data

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Data may have finer structure than algebraic data type can express.
GADT indexes allow us to specify constraints more precisely.

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Richly typed data

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```
type tjson =  
  Str : string → string tjson  
  | Num : float → float tjson  
  | Bool : bool → bool tjson  
  | Null : unit tjson  
  | Arr : 'a tarr → 'a tjson
```

```
and _ tarr =
```

```
  Nil : unit tarr
```

```
  | :: : 'a tjson * 'b tarr → ('a*'b) tarr
```

```
Arr (Str "one" :: Bool true :: Num 3.4 ::
```

```
  Arr (Arr (Str "four" :: Nil) :: Null :: Nil) :: Nil)
```

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Richly typed data

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```
(* negate all the bools in a JSON value *)
```

```
let rec negate : ujson → ujson = ..
```

```
(* negate all the bools in a JSON value *)
```

```
let rec negate : type a → tjson → a tjson = function
```

```
  Bool true → Bool false
```

```
  | Bool false → Bool true
```

```
  | Arr arr → Arr (negate_arr arr)
```

```
  | v → v
```

```
and negate_arr : type a → tarr → a tarr = function
```

```
  Nil → Nil
```

```
  | j :: js → negate j :: negate_arr js
```

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Pattern: Building GADT values

It's not always possible to determine index types statically.
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For example, the depth of a tree might depend on user input.

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Building GADT values: two approaches

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How might a function *make_t* build a value of a GADT type *t*?

```
let make_t : type a.string → a t = ...
```

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Building GADT values: two approaches

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How might a function *make_t* build a value of a GADT type *t*?

```
let make_t : type a.string → a t = X
```

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Building GADT values: two approaches

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How might a function *make_t* build a value of a GADT type *t*?

```
let make_t : type a.string → a t = λ
```

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With **existentials** *make_t* **builds** a value of type 'a t for **some** 'a.

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Building GADT values: two approaches

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How might a function *make_t* build a value of a GADT type *t*?

```
let make_t : type a.string → a t = λ
```

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With **existentials** *make_t* **builds** a value of type 'a t for **some** 'a.

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With **universals** the caller of *make_t* must accept 'a t for **any** 'a.

Building GADT values with existentials

```
type etjson = ETJson : 'a tjson → etjson
type etarr = ETArr : 'a tarr → etarr
```

```
let rec tjson_of_ujson : ujson → etjson = function
  UStr s → ETJson (Str s)
| UNum u → ETJson (Num u)
| UBool b → ETJson (Bool b)
| UNull → ETJson Null
| UArr arr →
  let ETArr arr' = tarr_of_uarr arr in
  ETJson (Arr arr')
and tarr_of_uarr : ujson list → etarr = function
  [] → ETArr Nil
| j :: js →
  let ETJson j' = tjson_of_ujson j in
  let ETArr js' = tarr_of_uarr js in
  ETArr (j' :: js')
```

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Building GADT values with existentials

```
type etjson = ETJson : 'a tjson → etjson
type etarr  = ETArr  : 'a tarr  → etarr
```

```
let rec tjson_of_ujson : ujson → etjson = function
  UStr s → ETJson (Str s)
    (* Str s : string tjson *)
  | UNum u → ETJson (Num u)
  | UBool b → ETJson (Bowl b)
  | UNull → ETJson Null
  | UArr arr →
    let ETArr arr' = tarr_of_uarr arr in
    ETJson (Arr arr')
and tarr_of_uarr : ujson list → etarr = function
  [] → ETArr Nil
  | j :: js →
    let ETJson j' = tjson_of_ujson j in
    let ETArr js' = tarr_of_uarr js in
    ETArr (j' :: js')
```

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Building GADT values with existentials

```
type etjson = ETJson : 'a tjson → etjson
type etarr = ETArr : 'a tarr → etarr
```

```
let rec tjson_of_ujson : ujson → etjson = function
  UStr s → ETJson (Str s)
    (* Str s : string tjson *)
  | UNum u → ETJson (Num u)      (* Num u : float tjson *)
  | UBool b → ETJson (Bval b)
  | UNull → ETJson Null
  | UArr arr →
    let ETArr arr' = tarr_of_uarr arr in
    ETJson (Arr arr')
and tarr_of_uarr : ujson list → etarr = function
  [] → ETArr Nil
  | j :: js →
    let ETJson j' = tjson_of_ujson j in
    let ETArr js' = tarr_of_uarr js in
    ETArr (j' :: js')
```

Building GADT values with existentials

```
type etjson = ETJson : 'a tjson → etjson
type etarr = ETArr : 'a tarr → etarr
```

```
let rec tjson_of_ujson : ujson → etjson = function
  UStr s → ETJson (Str s)
    (* Str s : string tjson *)
  | UNum u → ETJson (Num u) (* Num u : float tjson *)
  | UBool b → ETJson (Bool b) (* Bool b : bool tjson *)
  | UNull → ETJson Null
  | UArr arr →
    let ETArr arr' = tarr_of_uarr arr in
    ETJson (Arr arr')
and tarr_of_uarr : ujson list → etarr = function
  [] → ETArr Nil
  | j :: js →
    let ETJson j' = tjson_of_ujson j in
    let ETArr js' = tarr_of_uarr js in
    ETArr (j' :: js')
```

Building GADT values with existentials

```
type etjson = ETJson : 'a tjson → etjson
type etarr  = ETArr  : 'a tarr  → etarr
```

```
let rec tjson_of_ujson : ujson → etjson = function
  UStr s → ETJson (Str s)
          (* Str s : string tjson *)
  | UNum u → ETJson (Num u)      (* Num u : float tjson *)
  | UBool b → ETJson (Bool b)   (* Bool b : bool tjson *)
  | UNull → ETJson Null         (* Null : unit tjson *)
  | UArr arr →
    let ETArr arr' = tarr_of_uarr arr in
    ETJson (Arr arr')
and tarr_of_uarr : ujson list → etarr = function
  [] → ETArr Nil
  | j :: js →
    let ETJson j' = tjson_of_ujson j in
    let ETArr js' = tarr_of_uarr js in
    ETArr (j' :: js')
```


Building GADT values with existentials

```
type etjson = ETJson : 'a tjson → etjson
type etarr  = ETArr  : 'a tarr  → etarr
```

```
let rec tjson_of_ujson : ujson → etjson = function
  UStr s → ETJson (Str s)
          (* Str s : string tjson *)
  | UNum u → ETJson (Num u)      (* Num u : float tjson *)
  | UBool b → ETJson (Bool b)   (* Bool b : bool tjson *)
  | UNull → ETJson Null         (* Null : unit tjson *)
  | UArr arr →                  (* arr' : ?a tarr *)
    let ETArr arr' = tarr_of_uarr arr in
    ETJson (Arr arr')
and tarr_of_uarr : ujson list → etarr = function
  [] → ETArr Nil
  | j :: js →
    let ETJson j' = tjson_of_ujson j in
    let ETArr js' = tarr_of_uarr js in
    ETArr (j' :: js')
```

Building GADT values with existentials

```
type etjson = ETJson : 'a tjson → etjson
type etarr = ETArr : 'a tarr → etarr
```

```
let rec tjson_of_ujson : ujson → etjson = function
  UStr s → ETJson (Str s)
    (* Str s : string tjson *)
  | UNum u → ETJson (Num u)      (* Num u : float tjson *)
  | UBool b → ETJson (Bool b)   (* Bool b : bool tjson *)
  | UNull → ETJson Null        (* Null : unit tjson *)
  | UArr arr →                  (* arr' : ?a tarr *)
    let ETArr arr' = tarr_of_uarr arr in
    ETJson (Arr arr')           (* Arr arr' : ?a tjson *)
and tarr_of_uarr : ujson list → etarr = function
  [] → ETArr Nil
  | j :: js →
    let ETJson j' = tjson_of_ujson j in
    let ETArr js' = tarr_of_uarr js in
    ETArr (j' :: js')
```

Building GADT values with universals

```
type 'k atjson = {k: 'a. 'a tjson → 'k}  
type 'k atarr = {k: 'a. 'a tarr → 'k}
```

```
let rec tjson_of_ujson : ujson → 'k atjson → 'k =  
  fun j {k=return} → match j with  
    | UStr s → return (Str s)  
    | UNum u → return (Num u)  
    | UBool b → return (Bool b)  
    | UNull → return Null  
    | UArr arr →  
      tarr_of_uarr arr {k = fun arr' →  
        return (Arr arr')}  
and tarr_of_uarr : ujson list → 'k atarr → 'k =  
  fun jl {k=return} → match jl with  
    | [] → return Nil  
    | j :: js →  
      tjson_of_ujson j {k = fun j' →  
        tarr_of_uarr js {k = fun js' →  
          return (j' :: js')}}
```

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Building GADT values with universals

```
type 'k atjson = {k: 'a. 'a tjson → 'k}  
type 'k atarr = {k: 'a. 'a tarr → 'k}
```

```
let rec tjson : 'ujson → 'k atjson = 'k →  
  fun j {k=return} → match j with  
    | UStr s → return (Str s)  
    | (* Str s : string tjson *)  
    | UNum u → return (Num u)  
    | UBool b → return (Bool b)  
    | UNull → return Null  
    | UArr arr →  
      tarr_of_uarr arr {k = fun arr' →  
        return (Arr arr')} }  
and tarr_of_uarr : 'ujson list → 'k atarr → 'k =  
  fun jl {k=return} → match jl with  
    | [] → return Nil  
    | j :: js →  
      tjson_of_ujson j {k = fun j' →  
        tarr_of_uarr js {k = fun js' →  
          return (j' :: js')}} }
```

Building GADT values with universals

```
type 'k atjson = {k: 'a. 'a tjson → 'k}  
type 'k atarr = {k: 'a. 'a tarr → 'k}
```

```
let rec tjson : 'ujson → 'k atjson → 'k =  
  fun j {k=return} → match j with  
    | UStr s → return (Str s)  
    | (* Str s : string tjson *)  
    | UNum u → return (Num u) (* Num u : float tjson *)  
    | UBool b → return (Bool b)  
    | UNull → return Null  
    | UArr arr →  
      tarr_of_uarr arr {k = fun arr' →  
        return (Arr arr')} }  
and tarr_of_uarr : 'ujson list → 'k atarr → 'k =  
  fun jl {k=return} → match jl with  
    | [] → return Nil  
    | j :: js →  
      tjson_of_ujson j {k = fun j' →  
        tarr_of_uarr js {k = fun js' →  
          return (j' :: js')} } }
```

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Building GADT values with universals

```
type 'k atjson = {k: 'a. 'a tjson → 'k}
type 'k atarr  = {k: 'a. 'a tarr  → 'k}
```

```
let rec tjson : 'ujson → 'k atjson → 'k =
  fun j {k=return} → match j with
  | UStr s → return (Str s)
  | (* Str s : string tjson *)
  | UNum u → return (Num u) (* Num u : float tjson *)
  | UBool b → return (Bool b) (* Bool b : bool tjson *)
  | UNull → return Null
  | UArr arr →
    tarr_of_uarr arr {k = fun arr' →
      return (Arr arr')} }
and tarr_of_uarr : 'ujson list → 'k atarr → 'k =
  fun jl {k=return} → match jl with
  | [] → return Nil
  | j :: js →
    tjson_of_ujson j {k = fun j' →
      tarr_of_uarr js {k = fun js' →
        return (j' :: js')}} }
```

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Building GADT values with universals

```
type 'k atjson = {k: 'a. 'a tjson → 'k}
type 'k atarr = {k: 'a. 'a tarr → 'k}
```

```
let rec tjson : 'u tjson → 'k atjson → 'k =
  fun j {k=return} → match j with
  | UStr s → return (Str s)
  (* Str s : string tjson *)
  | UNum u → return (Num u) (* Num u : float tjson *)
  | UBool b → return (Bool b) (* Bool b : bool tjson *)
  | UNull → return Null (* Null : unit tjson *)
  | UArr arr →
    tarr_of_uarr arr {k = fun arr' →
      return (Arr arr')}
and tarr_of_uarr : 'u tjson list → 'k atarr → 'k =
  fun jl {k=return} → match jl with
  | [] → return Nil
  | j :: js →
    tjson_of_ujson j {k = fun j' →
      tarr_of_uarr js {k = fun js' →
        return (j' :: js')}}
```

Building GADT values with universals

```
type 'k atjson = {k: 'a. 'a tjson → 'k}
type 'k atarr = {k: 'a. 'a tarr → 'k}
```

```
let rec tjson : 'ujson → 'k atjson → 'k =
  fun j {k=return} → match j with
  | UStr s → return (Str s)
  (* Str s : string tjson *)
  | UNum u → return (Num u) (* Num u : float tjson *)
  | UBool b → return (Bool b) (* Bool b : bool tjson *)
  | UNull → return Null (* Null : unit tjson *)
  | UArr arr →
    (* arr' : ?a tarr *)
    tarr_of_uarr arr {k = fun arr' →
      return (Arr arr')}
and tarr_of_uarr : 'ujson list → 'k atarr → 'k =
  fun jl {k=return} → match jl with
  | [] → return Nil
  | j :: js →
    tjson_of_ujson j {k = fun j' →
      tarr_of_uarr js {k = fun js' →
        return (j' :: js')}}
```


Building GADT values with universals

```
type 'k atjson = {k: 'a. 'a tjson → 'k}
type 'k atarr = {k: 'a. 'a tarr → 'k}
```

```
let rec tjson : 'u tjson → 'k atjson → 'k =
  fun j {k=return} → match j with
  | UStr s → return (Str s)
  (* Str s : string tjson *)
  | UNum u → return (Num u) (* Num u : float tjson *)
  | UBool b → return (Bool b) (* Bool b : bool tjson *)
  | UNull → return Null (* Null : unit tjson *)
  | UArr arr →
    (* arr' : ?a tarr *)
    tarr_of_uarr arr {k = fun arr' →
      return (Arr arr')} (* Arr arr' : ?a tjson *)
and tarr_of_uarr : 'u tjson list → 'k atarr → 'k =
  fun jl {k=return} → match jl with
  | [] → return Nil
  | j :: js →
    tjson_of_ujson j {k = fun j' →
      tarr_of_uarr js {k = fun js' →
        return (j' :: js')}}
```

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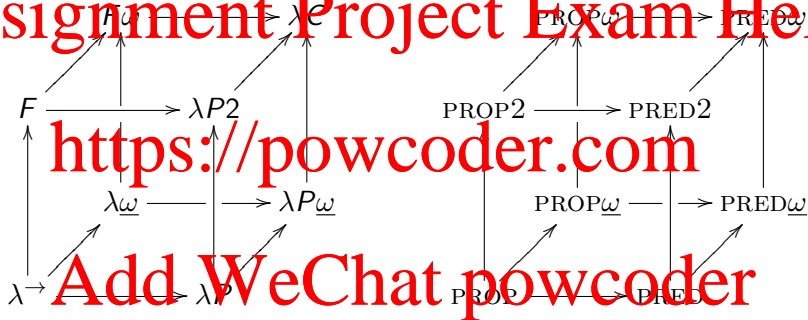
Pattern: Singleton types

<https://powcoder.com>
Without dependent types we can't write predicates involving data.
Using one type per value allows us to simulate value indexing.

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Singleton types: Lambda and logic cubes

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Singleton sets bring propositional logic closer to predicate logic.

$$\forall A.B \quad \forall \{x\}.B \quad \forall x \in A.B$$

Singleton types

```
type z = Z
type s = S : r → n s
```

```
type (_,_,_) max =
| MaxE1 : ('a,'b) eq1 → ('a,'b,'a) max
| MaxFlip : ('a,'b,'c) max → ('b,'a,'c) max
| MaxSuc : ('a,'b,'a) max → ('a s,'b,'a s) max
```

```
type (_,_) add =
| AddZ : (z,'n,'n) add
| AddS : ('m,'n,'o) add → ('m s,'n,'o s) add
```

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Pattern: Separating types and data

<https://powcoder.com>
Entangling proofs and data can lead to redundant, inefficient code.
Separate proofs make data reusable and help avoid slow traversals.

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Separating types and data

```
type _ tyjson =  
  TyStr : string tyjson  
  | TyNum : float tyjson  
  | TyBool : bool tyjson  
  | TyNull : 'a tyjson → 'a option tyjson  
  | TyArr : 'a tyarr → 'a tyjson  
and _ tyarr =  
  TyNil : unit tyarr  
  | TyCons : 'a tyjson * 'b tyarr → ('a * 'b) tyarr
```

Entangled

```
Arr (Str "one" :: Bool true :: Num 3.4 ::  
    Arr Arr Str "four" :: Nil) :: Null :: Nil)
```

Disentangled

```
TyArr (TyStr :: TyBool :: TyNum ::  
        TyArr (TyArr (TyStr :: TyNil)  
                  :: TyNull TyBool :: TyNil) :: TyNil)  
("one", (true, (3.4, (((("four", ()), (None, ())), ()))  
          ))))
```

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The negate function, en angled

```
let rec negate : type a.a tjson → a tjson = function
  Bool true → Bool false
| Bool false → Bool true
| Arr arr → Arr (negate_arr arr)
| v → v
and negate_arr : type a.a tarr → a tarr = function
  Nil → Nil
| j :: js → negate_j :: negate_arr js
```

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Separating types and data

The negate function, disentangled

```
let rec negateD : type a.a tyjson → a → a =
```

```
  fun t v → match t, v with
```

```
    TyBool, true → false
```

```
  | TyBool, false → true
```

```
  | TyArr a, arr → negate_arrD a arr
```

```
  | _, v → v
```

```
and negate_arrD : type a.a tyarr → a → a =
```

```
  fun t v → match t, v with
```

```
    TyNil () → ()
```

```
  | j :: js, (a, b) → (negateD j a, negate_arrD js b)
```

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Separating types and data

The `negate` function, disentangled and “staged”

```
let rec negateDS : type a.a tyjson → a → a =  
  function  
    TyBool → (function false → true  
               | true → false)  
  | TyArr a → negate_arrDS a  
  | _ → (fun v → v)  
and negate_arrDS : type a.a tyarr → a → a = function  
  TyNil → (fun () → ())  
  | j → let n = negateDS j  
        and ns = negate_arrDS js in  
        (fun (a, b) → (n a, ns b))
```

Separating types and data: verifying data

```
let rec unpack_ujson :  
  type a.a tyjson → ujson → a option =  
  fun ty v → match ty, v with  
    | TyStr, UStr s → Some s  
    | TyNum, UNum u → Some u  
    | TyBool, UBool b → Some b  
    | TyNull _, UNull → Some None  
    | TyNull j, v → (match unpack_ujson j v with  
                       | Some v' → Some (Some v')  
                       | None → None)  
    | TyArr a, UArr arr → unpack_uarr a arr  
    | _ → None  
and unpack_uarr :  
  type a.a tyarr → ujson list → a option =  
  fun ty v → match ty, v with  
    | TyNil, [] → Some ()  
    | j :: js, v :: vs →  
      (match unpack_ujson j v, unpack_uarr js vs with  
       | Some v', Some vs' → Some (v', vs')  
       | _ → None)  
    | _ → None
```

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Pattern: Building evidence

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With type refinement we learn about types by inspecting values.
Predicates should return useful *evidence* rather than `true` or `false`.

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Building evidence: predicates returning bool

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```
let is_empty : 'a . 'a tree → bool =  
  function  
    | Empty → true  
    | tree _ → false
```

```
if not (is_empty t) then  
  top t  
else  
  None
```

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Building evidence: trees

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```
type is_zero =  
  Is_zero : ~ is_zero  
  | Is_succ : ~ s is_zero
```

```
let is_empty : type a n.(a,n) dtree → n is_zero =  
  function  
    EmptyD → Is_zero  
    | TreeD _ → Is_succ
```

```
match is_empty t with  
  Is_succ → Some (topD t)  
  | Is_zero → None
```

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Representing types built from strings and arrays

```
type _ str_tyjs =  
  | Str : string str_tyjs  
  | SArr : 'a str_tyarr → 'a str_tyjs  
and 'a str_tyarr =  
  SNil : unit str_tyarr  
  | :: : 'a str_tyjs * 'b str_tyarr → ('a*'b) str_tyarr
```

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Building evidence: JSON

Determining whether a type is built from strings and arrays

```
let rec is_stringy : type a.a tyjson → a str_tyjs option
```

```
=
```

```
function
```

```
  TyStr → Some SStr
```

```
  | TyNum → None
```

```
  | TyBool → None
```

```
  | TyNull → None
```

```
  | TyArr arr → match is_stringy_array arr with  
                  None → None
```

```
                  | Some sarr → Some (SArr sarr)
```

```
and is_stringy_array :
```

```
type a.a tyarr → a str_tyarr option =
```

```
function
```

```
  TyNil → Some SNil
```

```
  | x :: xs →
```

```
    match is_stringy x, is_stringy_array xs with  
      Some x, Some xs → Some (x :: xs)
```

```
    | _ → None
```

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Building evidence: JSON (entangled)

Determining whether a value is built from strings and arrays

```
let rec is_stringyV : type a.a tjson → a str_tyjs option
```

```
=
```

```
function
```

```
  str _ → Some SStr
```

```
  | Num _ → None
```

```
  | Bool _ → None
```

```
  | Null → None
```

```
  | Arr sarr → match is_stringy_arrayV sarr with
```

```
    None → None
```

```
    | Some sarr → Some (SArr sarr)
```

```
and is_stringy_arrayV :
```

```
type a.a tarr → a str_tyarr option =
```

```
function
```

```
  Nil → Some SNil
```

```
  | x :: xs →
```

```
    match is_stringyV x, is_stringy_arrayV xs with
```

```
      Some x, Some xs → Some (x :: xs)
```

```
      | _ → None
```

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Richly typed data

Building GADT values

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Singleton types

Separating types and data

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Building evidence

Next time: monads etc.

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