

```
// =====
```

```
How to write OurScheme (Latest modification : 05/31, 2011)
```

```
// =====
```

Main program for Project 1

```
Print 'Welcome to OurScheme!'
```

```
repeat
```

```
Print '> '
```

```
ReadSExp(exp);
```

```
if no error
```

```
then PrintSExp(exp);
```

```
else
```

```
PrintErrorMessage();
```

```
until (OR (user-entered '(exit) T  
(END-OF-FILE encountered)
```

```
)
```

```
Print 'Thanks for using OurScheme!' or EOF error message
```

Main program for the remaining projects

```
Print 'Welcome to OurScheme!'
```

```
repeat
```

```
Print : '> '
```

```
ReadSExp( s_exp );
```

```
if no error
```

```

        then result <- EvalSExp( s_exp );
        if error
            PrintErrorMessage();
        else
            PrintSExp( result ) ;
    else PrintErrorMessage() ;

until user has just entered LEFT_PAREN "exit" RIGHT_PAREN
    or
    EOF encountered

Print 'Thanks for using OurScheme!' or EOF error message

一、 Read in an S-expression

```

First, try to read in an S-expression

terminal :

```

LEFT-PAREN // '('
RIGHT-PAREN // ')'
INT         // e.g., '123', '-123'
STRING      // "string's (example)."
            // (strings do not extend across lines)
DOT         // '.'
FLOAT       // '123.567', '123.', '.567', '+123.4', '-.123'
NIL         // 'nil' or '#f', but not 'NIL' nor 'nIL'
T           // 't' or '#t', but not 'T' nor '#T'
QUOTE       // '
SYMBOL       // a consecutive sequence of printable characters
            // that are not numbers,
            // and do not contain '(', ')',
            // single-quote, double-quote and white-spaces ;
            // Symbols are case-sensitive
            // (i.e., uppercase and lowercase are different);

```

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Note :

With the exception of strings, tokens are separated by the following "separators" :

- (a) one or more white-spaces
- (b) '('
(note : '(' is a token by itself)
- (c) ')'
(note : ')' is a token by itself)
- (d) the single-quote character (')
(note : it is a token by itself)
- (e) the double-quote character ("
(note : it starts a STRING)

Examples :

'3.25' is a FLOAT.
'3.25a' is a SYMBOL.
'a.b' is a SYMBOL.
'#f' is NIL
'#fa' (alternatively, 'a#f') is a SYMBOL.

Note :

'.' can mean several things :
it is either part of a FLOAT or part of a SYMBOL or a DOT.

It means a DOT only when it "stands alone".

'#' can also mean two things :
it is either part of NIL (or T) or part of a SYMBOL.

It is part of NIL (or T) only when it is '#t' or '#f' that
"stand alone".

```
<S-exp> ::= <ATOM>
          | LEFT-PAREN <S-exp> { <S-exp> } [ DOT <S-exp> ]
          | RIGHT-PAREN
          | QUOTE <S-exp>
```

```
<ATOM> ::= SYMBOL | INT | FLOAT | STRING
        | NIL | T | LEFT-PAREN RIGHT-PAREN
```

Once the attempt to read in an S-expression fails, the line containing the error-char is ignored. Start to read in an S-expression from the next input line.

```
> (t . nil . (1 2 3))
ERROR (unexpected character) : line 1 column 10 character '.'
```

```
> (12 ( . 3))
ERROR (unexpected character) : line 1 column 11 character ' '
```

```
> ( ))
nil
```

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 > ERROR (unexpected character) : line 1 column 1 character ')'

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```
( 1
  2
  3
)
```

```
> ERROR (unexpected character) : line 1 column 2 character ' )'
```

```
>'(1 2 3) )
```

```
( quote
  ( 1
    2
    3
  )
)
```

```
> ERROR (unexpected character) : line 1 column 2 character ' )'
```

二、 Always check the syntax of the user's input; Must make sure that it is an S-expression before evaluating it.

User input 可能會有三種 syntax error 的相關 message (的範例) 如下：

```
ERROR (unexpected character) : line 1 column 2 character ' )'  
ERROR (unexpected character) : line 3 column 27 LINE-ENTER encountered  
ERROR : END-OF-FILE encountered when there should be more input
```

三、 The part of eval() concerning error messages : // Note : once an error occurs,
// the call to eval()

is over

if what is being evaluated is an atom but not a symbol

return that atom

else if what is being evaluated is a symbol

check whether it is bound to an S-expression or an internal function

if unbound

ERROR (unbound symbol) : abc

else

return that S-expression or internal function (i.e., its binding)

else // what is being evaluated is (...) ; we call it *the main S-expression* below

// this (...) cannot be nil (nil is an atom)

if (...) is not a (pure) list

ERROR (non-list) : (...) // (...)要pretty print

else if first argument of (...) is an atom ☆, which is not a symbol

ERROR (attempt to apply non-function) : ☆

else if first argument of (...) is a symbol SYM

check whether SYM is the name of a function (i.e., check whether 「SYM has a
binding, and that binding is an internal
function」)

if SYM is the name of a known function

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```

if the current level is not the top level, and SYM is 'clean-environment' or
    or 'define' or 'exit'

ERROR (clean-environment format) / ERROR (define format) / ERROR (level of
exit)

// Project 2 的 test data 規定要 ERROR (clean-environment/define format)，暫不改它。

if SYM is 'define' or 'let' or 'cond' or 'lambda'

check the format of this expression // 注意：此時尚未 check num-of-arg
// (define symbol      // 注意：只能 define 非 primitive 的 symbol (這是 final
decision!)

//          S-expression
// )
// (define ( one-or-more-symbols )
//          one-or-more S-expressions
// )
// (lambda (zero-or-more-symbols)
//          zero-or-more S-expressions
// )
// (let (zero-or-more-PAIRs)
//          one-or-more S-expressions
// )
// (cond one-or-more-AT-LEAST-DOUBLETONs
// )
// where PAIR df= ( symbol S-expression )
//          AT-LEAST-DOUBLETON df= a list of two or more S-expressions

if format error
    ERROR (cond parameter error) : 出問題的 (照理應是個 AT-LEAST-DOUBLETON 的) S-exp
    or
    ERROR (define format)          // 之所以這四個 message 會有不同的格式、是因為之前在已做之
    or                             // projects 的 test data 之中已有規定、無法再改。
    ERROR (LET format)             //
    or                             // 目前就維持不同的格式。要改、以後 (e.g., PL993) 再改。
    ERROR (lambda format)          // (真要改的話，未見得是誰向誰看齊...)

evaluate ( ... ) // for 'cond', there may be ERROR (no return value) : cond

```

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```

        return the evaluated result (and exit this call to eval())
    else // SYM is a known function name 'abc', which is neither
        // 'define' nor 'let' nor 'cond' nor 'lambda'

        check whether the number of arguments is correct

        if number of arguments is NOT correct
            ERROR (incorrect number of arguments) : abc

    else // SYM is 'abc', which is not the name of a known function

        ERROR (unbound symbol) : abc
    or
        ERROR (attempt to apply non-function) : ☆ // ☆ is the binding of abc
else // the first argument of ( ... ) is ( ° ° ° ), i.e., it is ( ( ° ° ° ) ..... )

evaluate ( ° ° ° )

// if any error occurs during the evaluation of ( ° ° ° ), we just output an
// an appropriate error message, and we will not proceed any further

if no error occurs during the evaluation of ( ° ° ° )

    check whether the evaluated result (of ( ° ° ° )) is an internal function

    if the evaluated result (of ( ° ° ° )) is an internal function

        check whether the number of arguments is correct

        if num-of-arguments is NOT correct
            ERROR (incorrect number of arguments) : name-of-the-function
        or
            ERROR (incorrect number of arguments) : lambda expression
            // in the case of nameless
functions

```

```

else // the evaluated result (of ( . . . )) is not an internal function
    ERROR (attempt to apply non-function) : ☆ // ☆ is the evaluated result

eval the second argument S2 of (the main S-expression) ( ... )

if the type of the evaluated result is not correct
    ERROR (xxx with incorrect argument type) : the-evaluated-result
    // xxx must be the name of some primitive function!

if no error
    eval the third argument S3 of (the main S-expression) ( ... )

if the type of the evaluated result is not correct
    ERROR (xxx with incorrect argument type) : the-evaluated-result

```

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```

if no error
    apply the binding of the first argument (an internal function) to S2-eval-result,
    S3-eval-result, ...

```

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```

if no error
    if there is an evaluated result to be returned
        return the evaluated result
    else
        ERROR (no return result) : name-of-this-function
    or
        ERROR (no return result) : lambda expression // if there is such a case ...

end // else what is being evaluated is (...) ; we call it the main S-expression

```

Note :

1. error message 之「其他」

如果你的系統碰到一個 error、而以上 eval 的 algorithm 中對此 error「該有何 error message」並沒有規範(這有點像是 if-then-else-if-then-...-else-if-then-else 中的最後那個「else」)，你就 output


```
ERROR : aaa
```

其中 aaa 是 user input 中「出問題的那個「被 evaluate 的 function」的 first argument」。

當你依照以上 eval 的 algorithm 來 evaluate an S-expression 時，你會不斷的要 evaluate a function，一旦這種「project 並未規範的 error」發生，「當時」那個被 evaluate 的 function 的 first argument 就是這裡所謂的 aaa。

```
// 「project 未規範」 df= project 中 (與 test data 中) 未提到這種 error，但明明就是個 error
//                                     |                                     // i.e., OR
//                                     project 中有提到這種 error，但沒說 error message 應該是啥
```

e.g.,

```
> (/ 1 0)
ERROR : /
```

2. Some examples of error messages

```
> (car nil)
```

```
ERROR (car with incorrect argument type) : nil
```

```
> (define (f a) (cons a a))
```

```
f defined
```

```
> (f 5)
```

```
( 5
```

```
 .
```

```
 5
```

```
)
```

```
> (f 5 a)
```

```
ERROR (incorrect number of arguments) : f
```

```
> (define (ff a) (g a a))
```

```
ff defined
```

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```
> (define (g a) (cons a a))
```

```
g defined
```

```
> (ff 5)
```

```
ERROR (incorrect number of arguments) : g
```

```
> (define (f a) (cons a a a))
```

```
f defined
```

```
> (f 5)
```

```
ERROR (incorrect number of arguments) : cons
```

```
> (CONS 3 4)
```

```
ERROR (unbound symbol) : CONS
```

```
> (cons hello 4)
```

```
ERROR (unbound symbol) : hello
```

```
> hello
```

```
ERROR (unbound symbol) : hello
```

```
> (CONS hello there)
```

```
ERROR (unbound symbol) : CONS
```

```
> (cons 1 2 3)
```

```
ERROR (incorrect number of arguments) : cons
```

```
> (3 4 5)
```

```
ERROR (attempt to apply non-function) : 3
```

```
> (cons 3
```

```
      (4321 5))
```

```
ERROR (attempt to apply non-function) : 4321
```

```
> (define a 5)
```

```
5
```

```
> (a 3 a)
```

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```

ERROR (attempt to apply non-function) : 5

> (* 3 "Hi")

ERROR (* with incorrect argument type) : "Hi"

> (string>? 15 "hi")

ERROR (string>? with incorrect argument type) : 15

> (+ 15 "hi")

ERROR (+ with incorrect argument type) : "hi"

> (string>? "hi" "there" a)

ERROR (string>? with incorrect argument type) : 5

```

```

> (string>? "hi" "there" about)

ERROR (unbound symbol) : about

```

```

> (cond ((> 3 4) 'bad)
        ((> 4 5) 'bad)
        )

```

```

ERROR (return value undefined) : cond

```

```

> (cond ((> y 4) 'bad)
        ((> 4 3) 'good)
        )

```

```

ERROR (unbound symbol) : y

```

3.value and binding

Lisp and Scheme 堅持一個概念：

沒有「value」！ 只有「binding」！

也就是說：

沒有「symbol 的 value」這回事！ 只有「symbol 的 binding」！

* Symbol 的 binding 可能是一個 S-expression (which is basically a structure of symbols)，也可能是一個 (所謂的) internal function。

* Internal functions 有事先 system define 好的，也有 user define 的。

* evaluate 一個「非 symbol 的 atom」的結果是那個 atom

* evaluate 一個 symbol 的結果是那個 symbol 的 binding

* evaluate 一個 list 的結果是 apply 「evaluate 此 list 的 first argument 所得的結果」(which is supposedly an internal function) 於
「evaluate 此 list 的其他 argument 所得的結果」

經由使用某些 system defined 的"東東" (如 'define')，我們可以改變 symbol 的 binding。

但我們能改變「原先 system 已 define 好的 symbol」的 binding 嗎？

例：how about these？

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> (define define 3)
???

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> (define exit 3)
???

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> (let ((cons car)) (cons '(1 2)))
???

Petite Scheme 允許如此！ OurScheme 要不要？

答案：我們不允許改變"primitive symbol"的 binding!!!

```
// 有人曾問這行不行：(define 3 4)
// 答案固然是不行，但原因是：'define'只能改變「symbol」的 binding

// 也有人曾問這行不行：(define nil 4)
// 答案固然是不行，但原因是：'nil'不是「symbol」
```

4. Expected argument type

Below, the word 'symbol' should be taken to mean : a symbol that

is not a primitive symbol (i.e., it is not a pre-defined symbol)

* 'car' expects its argument to be a cons-cell.

* 'cdr' expects its argument to be a cons-cell.

* 'quote' expects its argument to be an S-expression.

* 'define' expects that either its first argument is a symbol or its first argument is a list of one or more symbols.

* 'lambda' expects that its first argument is a list of zero or more symbols.

* 'let' expects its first argument to be a list of one or more pairs, with the first element of each pair being a symbol.

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* '+', '-', '*', '/' expect their arguments to be numbers.

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* '>', '>=', '<', '<=' expect their arguments to be numbers.

* 'string-append' and 'string>?' expect their arguments to be strings.

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* 'set!', 'set-car!' and 'set-cdr!' expect their first argument to be a symbol.

* 'display-string' expects its argument to be a string.

* 'load' and 'make-directory' expect their arguments to be strings.

* In all other cases, S-expressions or internal functions are expected as arguments.