

Assignment Project Exam Help

ST227: Applications of R in Life Insurance

Functions in R

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- ▶ These ST227 workshops explore R's application in the context of Life Insurance. The students are assumed to be familiar with the following topics:
 - ▶ Data Types (Numeric, Character and Logical)
 - ▶ Data Structures (Vector, List and Data Frames)
 - ▶ Basic Iteration (for loops and apply family of functions).
- ▶ If you are not familiar with the above listed topics, you are recommended to consult either:
 - ▶ ST226 course material,
 - ▶ LSE's pre-sessional R course,
 - ▶ Office hours!

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- ▶ Why programming?
 - ▶ Data revolution: modern needs to tackle big, diverse and complex data sets.
 - ▶ Reusable codes and minimising human errors.
 - ▶ **Very** in demand and required in the job market.
- ▶ Why R?
 - ▶ High-level language and simple syntax. Minimal communication with the underlying machine.
 - ▶ *Functional Programming* style focusing on complex operations and simple data structures.
 - ▶ The de-facto official language of statistical analysis.
 - ▶ Interface with Python, C, C++ and more.
 - ▶ The actual official language of the IFoA.

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How to be a successful R programmer?

- ▶ Most R programmers (including myself) are not very good at programming.
- ▶ Reason: R “programmers” are mostly trained statisticians and amateur programmers.
- ▶ If that sounds like you, it's important to expect the challenges:
 - ▶ It is application-driven.
 - ▶ Difficult to maintain readability of codes.
 - ▶ The perfect codes can eliminate human errors. However, writing code can be very error-prone.
 - ▶ You spend more time debugging than writing codes.
- ▶ How to overcome these challenges?
 - ▶ Study R codes in contexts.
 - ▶ Modularising codes into functions (more later).
 - ▶ Frequent testing.
 - ▶ Again, frequent testing.
- ▶ Ultimately, programming is mostly mental muscle memory. Practice often.
- ▶ **All** LSE academics in the department of statistics are experienced R users. Chase after your instructors. Utilise your resources!

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- ▶ R is a functional programming language:
 - ▶ We focus on the *main* operations performed on data. (as opposed to *object-oriented* languages).
 - ▶ Almost all tasks in R are achieved by defining, composing and reusing functions.
- ▶ What exactly are **functions**?
- ▶ **Mathematics** definition: a rule that maps each input value in the domain to a corresponding output in the co-domain. For example:

$$f : \mathbb{R} \rightarrow \mathbb{R}, \quad x \rightarrow x^2.$$

- ▶ **Programming** definition: a set of instructions that can be executed whenever called for. Let's see an example:

```
f <- function(x){  
  x^2  
}
```

- ▶ Anatomy of a function:

- ▶ A name so we can refer to it. (There are anonymous functions, but let's not worry about it for now.)
- ▶ An input *argument* or several arguments.
- ▶ The *body* of the function which contains instructions.

- ▶ When we *call* for this function, its body is executed:

```
f(x = 3)
```

```
f(2)
```

- ▶ An example of a function with multiple input arguments:

```
g <- function(x,y){
```

```
  x^2 + y^2
```

```
}
```

```
g(x=1,y=2)
```

```
## [1] 5
```

Functions

-Major differences to **mathematical** functions: 1. A programming function can have no input at all. 2. It might modify the context around it. 3. The input might not uniquely determine the output.

▶ Example

```
g <- function(){  
  print("Hello World!")  
  print("Are you enjoying ST227?")  
}  
g()
```

▶ An example of non-unique output:

```
h <- function(){  
  rnorm(1, mean=0, sd=1)  
}
```

- ▶ Technically - if you know the *seed* and the random number algorithm - then the output is unique. But conceptually we can think about this as a random-output function.
- ▶ Modifying external context and non-unique outputs can be undesirable behaviours. Document instances of them and proceed with cautions.

- ▶ Let us fix a few notations:

- ▶ T_x : remaining lifetime of an individual aged x (an \mathbb{R}^+ valued random variable).

- ▶ ${}_t p_x = \mathbb{P}(T_x \geq t)$, i.e. the t -year survival probability of the life aged x .

- ▶ ${}_t q_x = \mathbb{P}(T_x < t) = 1 - {}_t p_x$, i.e. the death within t years probability of a life aged x .

- ▶ $f_x(t) = -\frac{d}{dt} {}_t p_x$, i.e. the density of T_x .

- ▶ Assume the distribution of T_0 is known, the force of mortality is defined by:

$$\mu_x = \lim_{\epsilon \rightarrow 0^+} \frac{\mathbb{P}(T_x \leq \epsilon)}{\epsilon}$$

- The reverse is also true. If we are given a function $\mu : \mathbb{R}^+ \rightarrow \mathbb{R}^+$, then we can recover ${}_t p_x$ by:

$${}_t p_x = \exp\left(-\int_x^{x+t} \mu_s ds\right) = \exp\left(-\int_0^t \mu_{x+s} ds\right).$$

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- ▶ The remaining lifetime distribution for all ages are completely determined by the force of mortality.
- ▶ From a computational point of view, we have reduced from a two-argument function i.e. $\tau, \mu : \mathbb{R}^+ \times \mathbb{R}^+ \rightarrow [0, 1]$ to a one-argument function i.e. $\mu : \mathbb{R}^+ \rightarrow \mathbb{R}^+$.
- ▶ Constructing a mortality function from scratch is beyond the scope of this course. we will examine a few commonly used forms.

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Modelling Lifetime

- ▶ Let us consider the simplest case, constant mortality. Suppose $\mu_t \equiv 0.05$. Calculate the probability that individuals aged 20, 40 and 80 will survive the next 20 years.

- ▶ Direct calculations are possible.

We will use the “complicated” method to achieve a general template for this type of problems.

```
mu <- function(t){  
  rep(0.05,times=length(t))  
}  
tpx <- function(t,x){  
  exp (-integrate(mu,lower =x,upper =t+x)$value)  
}  
tpx(t=20 ,x =20)  
tpx(t=20 ,x =40)  
tpx(t=20 ,x =80)
```

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- ▶ We duplicate the output of μ for vectorisation purpose. We'll revisit this shortly.
- ▶ We see that it doesn't matter what the current age is, this person has the same chance of surviving the next 20 years. This is called the memoryless property. Is this a good way to model human lifetime?

- ▶ A class of commonly considered mortality is called Gompertz-Makeham's (or simply Makeham's) mortality, which has the form:

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- ▶ Exercise: using Makeham's mortality with $A = 5 \times 10^{-4}$, $B = 7.5858 \times 10^{-5}$ and $c = 1.09144$, calculate the probability that individuals aged 20, 40 and 80 will survive the next 20 years.

```
A = 5e-04; B = 7.5858e-05; c = 1.09144
mu <- function(t){
  A+B*c^t
}
tpx <- function(t,x){
  exp(-integrate(mu, lower=x, upper=x+$value
})
tpx(t=20,x=20)
tpx(t=20,x=40)
tpx(t=20,x=80)
```

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A quick note on vectorisation

- ▶ In programming - one often needs to apply a function $f : \mathbb{R} \rightarrow \mathbb{R}$ to a vector $x = (x_1, \dots, x_n)$ on an element-by-element basis, i.e.

$$f(x) = (f(x_1), f(x_2), \dots, f(x_n))$$

- ▶ This is called *vectorisation*. Many base functions in R have been vectorised by design. For instance:

```
(1:6)^2
```

- ▶ The `integrate` routine requires a **vectorised** function (see `?integrate`).
- ▶ The above defined function `tpx` has not been vectorised. If you try `tpx(t=20:25, x=20)`, it will throw an error.
- ▶ We will need to vectorise it in `t` for later applications of `integrate`. Let us redefine it

```
tpx <- function(t,x){  
  sapply(t, function(t){  
    exp(  
      -integrate(mu, lower=x, upper=t+x)$value  
    )  
  })  
}
```

Curtate Lifetime

- ▶ The curtate lifetime of an individual is the integer part of their total lifetime. For instance, if a person dies at age 85 years and 6 months, then the curtate life time is 85.
- ▶ Denote by K_x the remaining curtate lifetime of an individual aged x . Then:

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where the mapping $t \rightarrow \lfloor t \rfloor$ is the *floor function*.

- ▶ Exercise: calculate the curtate lifetime of a 20-year old individual with Makeham's mortality function.
- ▶ The expected curtate lifetime is:

$$\mathbb{E}(K_{20}) = \mathbb{E}(\lfloor T_{20} \rfloor) = \int_0^{\infty} \lfloor t \rfloor \times \mu_{20+t} \times {}_t p_{20} dt.$$

- ▶ Let us define the integrand. The floor function is built into R, so we can use it directly.

```
integrand <- function(t){  
  floor(t)*mu(20+t)*tpx(t,20)  
}  
integrate(integrand,lower=0,upper=100)
```

- ▶ Handling an integral over $(0, \infty)$ is a bit tricky. We replace ∞ with 100 as an approximation.

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- It can be shown that:

$$\mathbb{E}(K_x) = \sum_{n=1}^{\infty} n p_x.$$

- Utilise this formula to calculate the expected curtate lifetime.

```
probs <- sapply(1:100,function(n){tpx(n,20)})  
sum(probs)
```

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Life tables

- ▶ Given an initial age x_0 and maximum age ω , let l_{x_0} be an arbitrary positive number (usually 100,000). For any $0 \leq t \leq \omega - x_0$, define:

$$l_{x_0+t} = l_{x_0} \times {}_t p_{x_0}.$$

- ▶ l_{x_0+t} can be interpreted as the number of survival at time t out of an l_{x_0} number of individuals aged x_0 at time 0.

- ▶ Moreover, define:

$$d_x = l_x \times q_x = l_x \times (1 - p_x).$$

- ▶ A life table is typically expressed in the following format (for concreteness, assume $x_0 = 10$ and $\omega = 100$):

x	l_x	d_x
10	l_{10}	d_{10}
11	l_{11}	d_{11}
...
100	l_{100}	d_{100}

Life Tables

- ▶ Given a mortality function μ and boundary ages x_0 and ω , we can construct a life table:

```
x0 <- 10; omega <- 100
x <- x0:omega
lx <- numeric(length(x))
lx[1] <- 1e05 #1e05 = 10^5
for(i in 2: length(lx)){
  print(x[i-1])
  lx[i] = lx[i-1]* tpx(x[i-1])
}
```

- ▶ We will also need the sequence of probabilities p_x and q_x for $x = 10, \dots, 100$.

```
px <- sapply(x, function(n){tpx(x[n-1], x=n)})
qx <- 1 - px
dx = lx*qx
```

- ▶ The last step is to assume the data frame:

```
lifeTable <- data.frame(x, lx, dx)
```