# **Information Security HW1**

## 分工

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# 開發環境

- Win10
- Visual Studio 2017
- C++

# 程式說明

## Caesar cipher

- 1. 先將cipherText轉小寫後減去key
- 2. 判斷是否超出字母範圍, 有則+26循環

```
//Decrypt caesar 5 ITDTZWGJXYFSIYMJSQJYLT
string Caesar(string key, string cipherText){
    int offset = stoi(key);
    string plainText;
    char c;
    for (int i = 0; i < cipherText.size(); i++){
            c = tolower(cipherText[i]) - offset;
            c = c < 'a' ? c + 26 : c;
            plainText.push_back(c);
    }
    return plainText;
}</pre>
```

## Playfair cipher

- 1. 建出table(重複去除、j視為i)
- 2. 判斷

```
同行 -> 上一格
同列 -> 左一格
其他 -> 對角線
```

```
//Decrypt playfair COMP IDPWQSDFTUGURFBKHNSFAD
void Find(int& x, int& y, const char table[5][5], const char& c){
       for (x = 0; x < 5; x++)
               for (y = 0; y < 5; y++)
                      if (table[y][x] == c) return;
string Playfair(string key, string cipherText){
       string plainText;
       const char alphabets[26] = "ABCDEFGHIKLMNOPQRSTUVWXYZ";
       int count = 0, fill = 0;
       bool repeated[25] = { false };
       char table[5][5];
       for (int i = 0; i < 5; i++){
               for (int j = 0; j < 5; j++){
                       if (count == key.length()){
                              while (repeated[fill])
                                      fill++;
                              table[i][j] = alphabets[fill++];
                       }
                       else{
                              while (repeated[key[count] - 'A']) count++;
                               table[i][j] = (key[count] == 'J') ? 'I' : key[count];
                              repeated[(key[count] > 'I') ?
                                   key[count++] - 'B' : key[count++] - 'A'] = true;
               }
       }
       for (int i = 0; i < cipherText.length(); i += 2){
               int x1 = 0, y1 = 0, x2 = 0, y2 = 0;
               Find(x1, y1, table, cipherText[i]);
               Find(x2, y2, table, cipherText[i + 1]);
               if (x1 == x2){
                       plainText.push_back(table[y1 ? y1 - 1 : 4][x1] + 32);
                       plainText.push\_back(table[y2 ? y2 - 1 : 4][x2] + 32);
               else if (y1 == y2){
                       plainText.push_back(table[y1][x1 ? x1 - 1 : 4] + 32);
                       plainText.push_back(table[y2][x2 ? x2 - 1 : 4] + 32);
               else{
                       plainText.push_back(table[y2][x1] + 32);
                       plainText.push_back(table[y1][x2] + 32);
       }
       return plainText;
}
```

### Vernam proposed the autokey system

- 1. 將key跟cipherText的首個字母轉成五位數的bits並xor
- 2. 將得出的數字加進plainText跟key
- 3. 重複執行直到cipherText全部試完

```
//Decrypt vernam TEC QK[N[JPQDSE`QTKH_MA_NK
string Vernam(string key, string cipherText){
        string plainText;
        bitset<5> cipherBits;
        bitset<5> keyBits;
        for (int i = 0; i < cipherText.length(); i++){</pre>
                keyBits = key[i] - 'A';
                cipherBits = cipherText[i] - 'A';
                //cout << keyBits << " " << cipherBits << endl;</pre>
                char c = (keyBits^cipherBits).to_ulong();
                c = c > 25 ? c + 'a' - 26 : c + 'a';
                //cout << c << endl;</pre>
                key.push_back(c);
                plainText.push_back(c);
        }
        return plainText;
}
```

### **Row transposition**

- 1. 依照key回推每個row的長度
- 2. 將cipherText依長度分開
- 3. 將分開後的字串依key的順序放回

```
//Decrypt row 45362178 RTOUDGYAEDSNOTLONTBHEE
string Row(string key, string cipherText){
                                                                 Q
       const int cipherLen = cipherText.length();
       const int keyLen = key.length();
       int div = cipherLen / keyLen;
       int mod = cipherLen % keyLen;
       string plainText;
       map<int, string> table;
       int index = 0;
       int count = mod > 0 ? div + 1 : div;
       for (int i = 0; i < keyLen; i++){
               table.insert(make_pair(i, cipherText.substr(index, count)));
               index += count;
               count = --mod > 0 ? div + 1 : div;
       for (int i = 0; i < cipherLen; i++){
               plainText.push_back(table[key[i % keyLen] - '1'][0] + 32);
               table[(key[i % keyLen] - '1')].erase(0, 1);
       return plainText;
}
```

### Rail fence cipher

- 1. 依照key建出每個字母的index
- 2. 依照index的順序放回字母

```
//Decrypt rail_fence 2 DYUBSADHNEGOORETNTELTO
string RailFence(string key, string cipherText){
       string plainText;
       vector<vector<int>> rails(stoi(key));
       int nowIndex = 0;
       int offset = 1;
       for (int i = 0; i < cipherText.length(); i++){</pre>
               rails[nowIndex].push_back(i);
               if (nowIndex == stoi(key) - 1) offset = -1;
               if (nowIndex == 0) offset = 1;
               nowIndex += offset;
       }
       plainText.resize(cipherText.length());
       nowIndex = 0;
       for (int i = 0; i < rails.size(); i++)</pre>
               for (int j = 0; j < rails[i].size(); j++)
                      plainText[rails[i][j]] = cipherText[nowIndex++] + 32;
       return plainText;
}
```