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dataBaseC

Class Dish

[java.lang.Object](#)
[dataBaseC.Dish](#)

```
public class Dish
extends java.lang.Object
```

Data structure to hold dish name, price, and status. Used by waiter, chef, and Database C

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Field Summary

Fields

Modifier and Type	Field and Description
java.lang.String	name Name of the dish
double	price price of the dish
java.lang.String	typeOfDish Type of dish Example: Appetizer, Entree, Dessert, Drink

Constructor Summary

Constructors**Constructor and Description**

Dish(java.lang.String name, double price, java.lang.String typeOfDish)
Constructor

Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type	Method and Description
int	changeStatus (char newStatus) Changes the status of the dish
char	getStatus () returns status of dish
Dish	makeCopyOfDish () Makes a copy of the dish that called it

Methods inherited from class java.lang.Object

`equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

Field Detail**name**

```
public java.lang.String name
```

Name of the dish

price

```
public double price
```

price of the dish

typeOfDish

```
public java.lang.String typeOfDish
```

Type of dish Example: Appetizer, Entree, Dessert, Drink

Constructor Detail**Dish**

```
public Dish(java.lang.String name,  
            double price,  
            java.lang.String typeOfDish)
```

Constructor

Parameters:

name - - name of dish

price - - price of dish

typeOfDish - - Type of dish Example: Appetizer, Entree, Dessert, Drink

Method Detail

makeCopyOfDish

```
public Dish makeCopyOfDish()
```

Makes a copy of the dish that called it

Returns:

a copy of the dish d

changeStatus

```
public int changeStatus(char newStatus)
```

Changes the status of the dish

Parameters:

newStatus -

Returns:

0 on success -2 on failure

getStatus

```
public char getStatus()
```

returns status of dish

Returns:

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