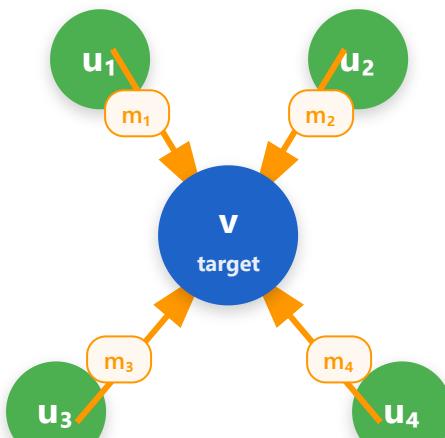


# Graph Neural Networks (GNN) Fundamentals

Deep Learning on Graph-Structured Data

## Message Passing Mechanism



### 1 Aggregation

Collect neighbor messages

### 2 Transformation

Apply neural network

### 3 Update

Compute new representation

## GNN Pipeline

Node Features



Hidden Representations



Predictions

## ✓ Key Properties

⟳ Permutation invariant

📊 Learn node embeddings

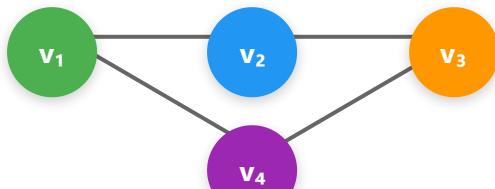
📍 Preserve graph structure

## 🚀 Foundation

Basis for modern graph machine learning methods

# How to Convert Graph to Convolution Input

## Example: Simple Graph



Adjacency Matrix (A)

$$\begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}$$

Feature Matrix (X)

$$\begin{bmatrix} x_1 & 1 & x_1 & 2 & \dots & x_1 & a \\ x_2 & 1 & x_2 & 2 & \dots & x_2 & a \\ x_3 & 1 & x_3 & 2 & \dots & x_3 & a \\ x_4 & 1 & x_4 & 2 & \dots & x_4 & a \end{bmatrix}$$

## Graph Convolution Operation

### Step 1: Normalize Adjacency

$$\tilde{A} = D^{-\frac{1}{2}} A D^{-\frac{1}{2}}$$

(Add self-loops & normalize)



### Step 2: Aggregate Features

$$\tilde{H} = \tilde{A} X$$

(Weighted sum of neighbors)



### Step 3: Apply Weights

$$H' = \tilde{H} W$$

(Linear transformation)



### Step 4: Non-linearity

$$H^{(l+1)} = \sigma(H')$$

(Apply activation function)

### Complete Formula

$$H^{(i+1)} = \sigma(\tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} H^{(i)} W^{(i)})$$

### Key Points

- **Adjacency Matrix (A):** Encodes graph structure (who connects to whom)
- **Feature Matrix (X):** Node features (d-dimensional vectors for each node)
- **Degree Matrix (D):** Diagonal matrix with node degrees for normalization
- **Weight Matrix (W):** Learnable parameters (like CNN filters)
- **Output (H):** New node representations that incorporate neighborhood information