

Part 2/3:

Traditional Feature Extraction

- 9. Feature Engineering Principles
- 10. Text - BoW, TF-IDF
- 11. Text - N-gram, POS
- 12. Image - Edge, Corner Detection
- 13. Image - SIFT, SURF, HOG
- 14. Audio - FFT, Spectrogram
- 15. Audio - MFCC, Chroma
- 16. Time Series - Statistical Features