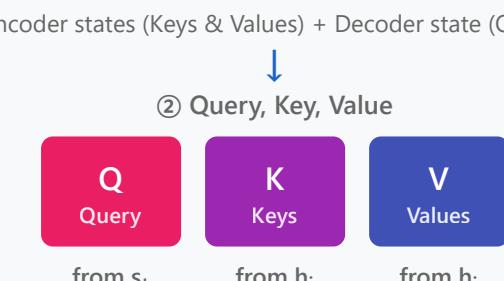
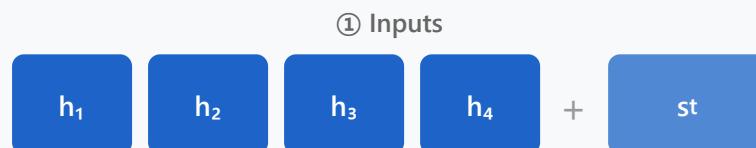


Attention Mechanism Structure

Step-by-Step Attention Computation



↓

③ Compute Scores

$$\text{score} = Q \cdot K^T$$

Similarity between Q and each K

↓

④ Attention Weights (Softmax)

$\alpha_1: 0.1 \quad \alpha_2: 0.2 \quad \alpha_3: 0.6 \quad \alpha_4: 0.1$

Normalized scores (sum to 1.0)

↓

⑤ Context Vector

Query

"What am I looking for?" Derived from current decoder state to find relevant encoder states.

$$Q = W_Q \times s_t$$

Key

"What do I contain?" Encoder states transformed to be compared with query.

$$K = W_K \times h_i$$

Value

"What information to extract?" Actual content to be aggregated based on attention weights.

$$V = W_V \times h_i$$

Weighted sum

c_t

$$c_t = \sum (\alpha_i \times V_i)$$