## **Newtons Method Step**

Denoting f'(x) as the first derivative of continuous function f(x), solving the problem of finding the extrema (i.e. roots) of f(x) is equivalent to solving the nonlinear equation

$$f'(x) = 0$$

If we have a current guess of  $x_n$ , we can approximate f'(x) near  $x_n$  using a first order Taylor expansion

$$f'(x) \approx f'(x_n) + f''(x_n)(x - x_n)$$

This linear approximation is just the tangent line to f'(x) at  $x_n$ . Using this representation, instead of solving for f'(x) = 0 directly, instead we solve for the root of the tangent line

$$0 = f'(x_n) + f''(x_n)(x_{n+1} - x_n)$$

which, rearranging, gives the Newton iteration formula

$$x_{n+1} = x_n - \frac{f'(x_n)}{f''(x)}$$

## **Newtons Method Algorithm**

Starting at some initial guess  $x_0$ , calculate  $F(x_0)$  and  $H(x_0)$ , then use these to determine the step

$$\delta x_1 = -\frac{1}{H(x_0)} F(x_0)$$

Adding this step to the  $x_0$ , the next test point is found

$$x_1 = x_0 + \delta x_1$$

This process is repeated iteratively

$$x_{k+1} = x_k + \delta x_{k+1}$$

until  $F(x_k)$  becomes sufficiently small or the step  $\delta x_{k+1}$  is sufficiently small.

$$|F(x_k)| < e_F$$
 or  $|\delta x_{k+1}| < e_x$ 

This represents convergence upon a local minima (or maxima) or that the algorithm is stuck in a saddle point.

## **Backtracking**

Becuase the basic Newton's method is not very successful in practical applications (unless we have a priori information of our solution location), the algorithm is altered to be more robust. Instead of unconditionally

accepting the full Newton's step, given we have no guaruntee that  $f(x_{k+1}) < f(x_k)$ , we iteratively backtrack the full step size searching until  $f(x_{k+1}) < f(x_k)$  is satisfied. One implementation of this methodology is as follows

$$x_{k+1} = x_k + \left(\frac{1}{2}\right)^n \delta x_{k+1}$$

Starting at n = 0, we iteratively check if f has been decreased. If not, n is increased and the process is repeated a finite number of times to avoid termination.

Other techniques for controlling Newton's step size include scaling by a constant or performing an exact line search. These two extremes trade off number of iterations for complexity in terms of computational cost.

