

## 12 - Create a training set using random number generator engine.

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```
vg-sales <- read.csv("vg-sales.csv")
```

```
RandomNum <- runif(50, 1, 99)
```

```
RandomNum
```

```
## [1] 37.237284 33.115083 8.726705 26.784183 32.259905 18.844919 29.178595  
## [8] 73.419347 45.369124 97.287482 34.370104 47.085412 43.788103 39.543971  
## [15] 86.602732 50.111830 36.556137 40.975481 50.918816 80.855037 34.450428  
## [22] 38.346732 90.511430 84.014531 14.695200 94.309350 97.579540 98.140730  
## [29] 83.290059 5.810885 83.670214 26.186338 37.529888 36.229095 36.221874  
## [36] 67.026806 4.727919 93.261259 35.239323 12.755040 76.445445 39.653284  
## [43] 78.951471 79.329983 9.352783 56.403786 42.781554 34.776553 51.025428  
## [50] 53.637049
```