

# Deep Image Prior

Paper Link: <https://arxiv.org/pdf/1711.10925.pdf>

## The Three Musketeers (Team 10)

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# Problem Statement

- ConvNets are commonly trained on massive image datasets. It's possible to believe that their exceptional performance results from their ability to learn realistic data priors from examples.
- However, this explanation is not sufficient because not all image priors need to be acquired through data learning. A significant portion of image statistics can be captured by the structure of generator ConvNets, without any learning. This is particularly relevant for addressing specific image restoration tasks.
- In these tasks, the image prior must compensate for the loss of information incurred during degradation. For such tasks, the statistics required can be obtained from the ConvNet structure itself, rather than from data learning.

## Solution Proposed in the Paper

The proposed solution in the "Deep Image Prior" paper presents a new paradigm for image restoration tasks that exploits the inherent structure of deep neural networks, and provides an alternative to traditional data-driven approaches such as..

1. **Denoising**: the process of removing noise from an image.
2. **Inpainting**: the process of filling in missing or damaged portions of an image, for example, when part of an image has been obscured or removed.
3. **Super-resolution**: the process of increasing the resolution or size of an image beyond its original dimensions, often used to improve the clarity and quality of images.

# **Scope of the Project**

We have implemented two applications from the paper :

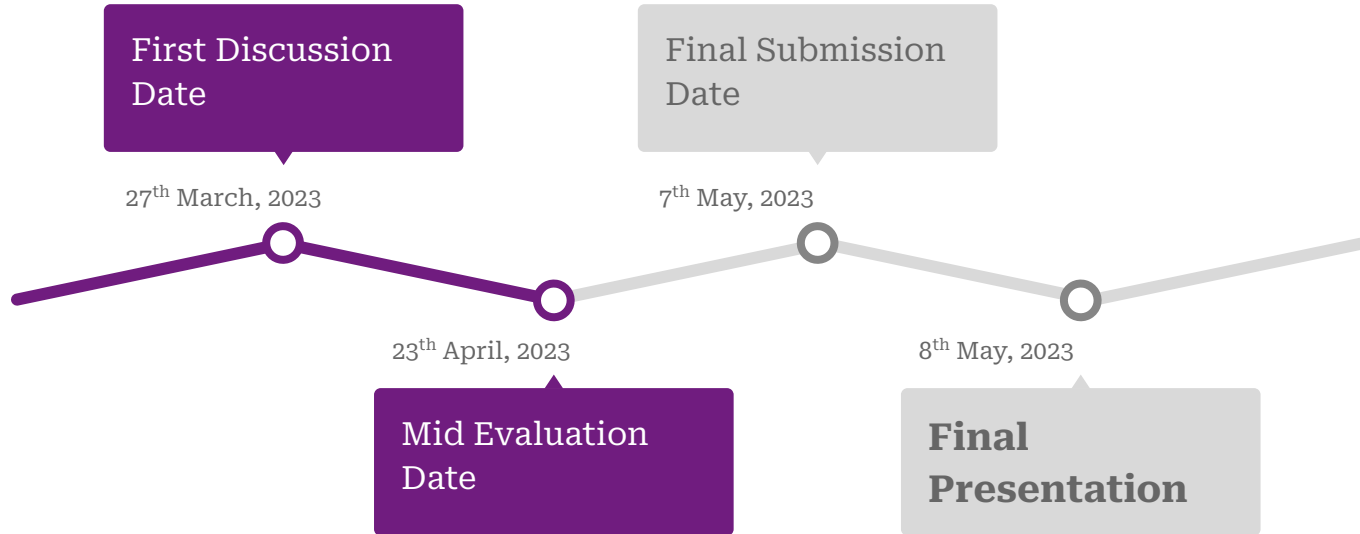
1. Denoising
2. Inpainting

2.1. Text Inpainting

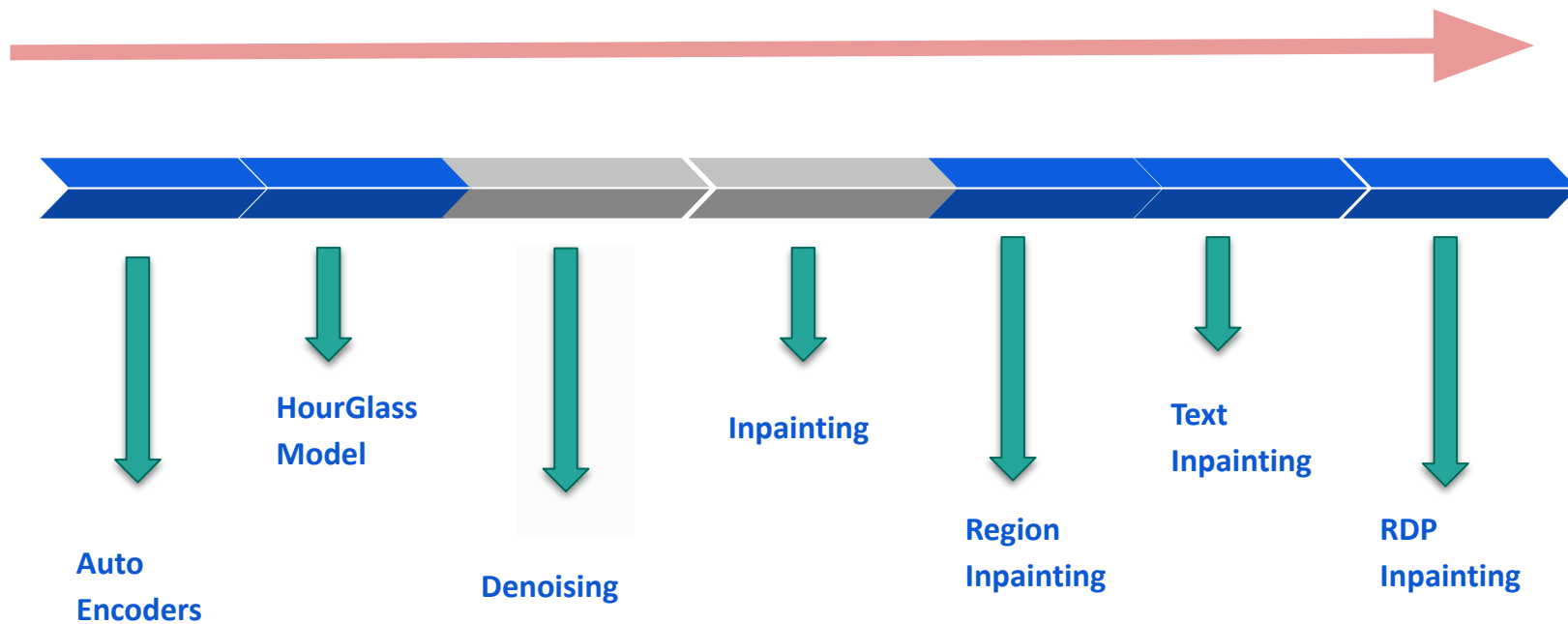
2.2. Randomly Damaged Pixels Inpainting(RDP)

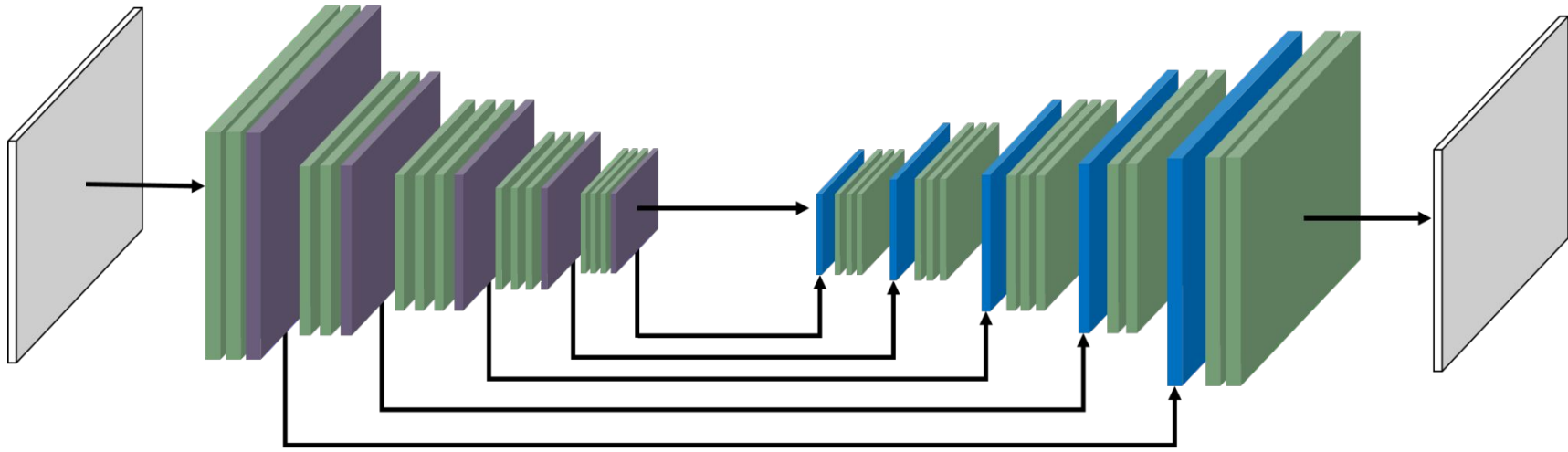
2.3. Region Inpainting

# Timelines



# Implementation Details





## **HOURGLASS MODEL -**

- The network consists of a contracting path and an expansive path, which gives it the u-shaped architecture.
- The contracting path is a conventional convolutional network, consisting of convolutions applied repeatedly, each followed by a rectified linear unit (ReLU) .
- The expansive pathway combines the feature and spatial information through a sequence of up-convolutions and concatenations with high-resolution features from the contracting path.

# Deep Image Prior Step By Step

➤  $\hat{x}$  – Corrupted image (observed)

## 1. Initialize $z$

- For example fill it with uniform noise  $U(-1, 1)$

## 2. Solve

$$\arg \min_{\theta} E(f_{\theta}(z); \hat{x})$$

- With your favorite gradient-based method

$$\theta^{k+1} = \theta^k - \alpha \frac{\partial E(f_{\theta}(z); \hat{x})}{\partial \theta}$$

## 3. Get the solution

$$x^* = f_{\theta^*}(z)$$



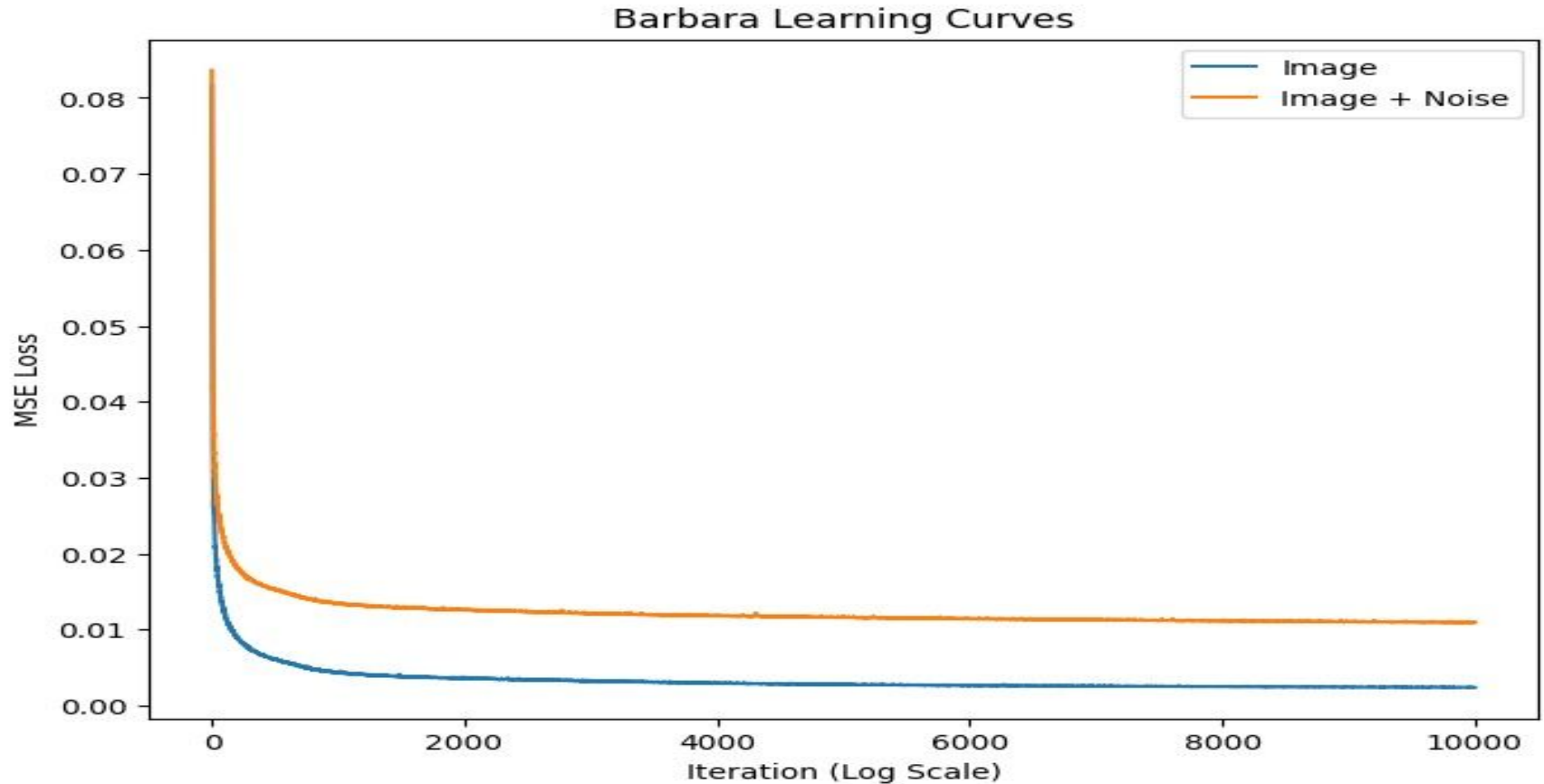
# Objective Function

- $x$  - Clean image
- $\hat{x}$  - Corrupted image (observed)
- $m$  - Binary mask

**Objective:**  $\arg \min_{\theta} E(f_{\theta}(z); \hat{x})$

- **Denoising:**  $E(x; \hat{x}) = \|x - \hat{x}\|^2$  **Needs early stopping!**
- **Inpainting:**  $E(x; \hat{x}) = \|(x - \hat{x}) \cdot m\|^2$

# Learning Curves for the Reconstruction Task (Experiment)



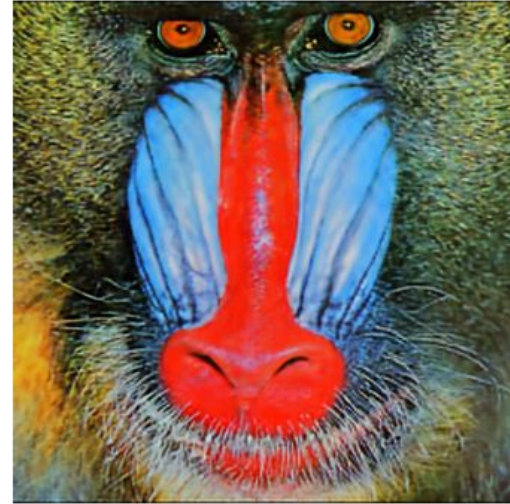
# Experiments



Original Image



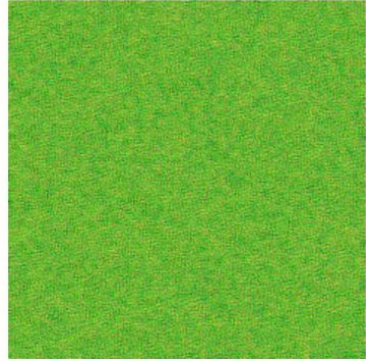
Noisy Image



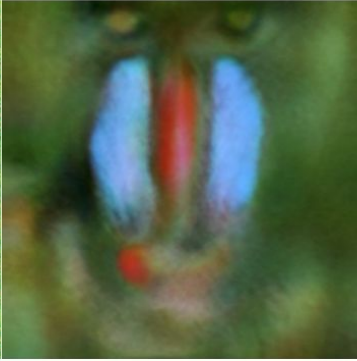
Reconstructed Image (8000 Iterations)

**Mean Squared Error: 0.008465769766482794 (Between Original Image and Reconstructed Image)**

# Denoising Results



Random Noise



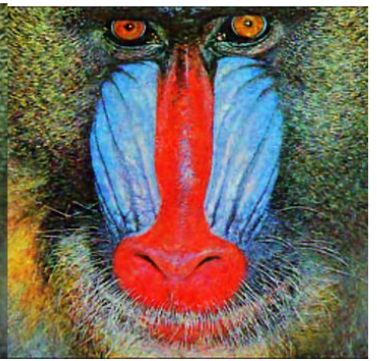
500 iterations



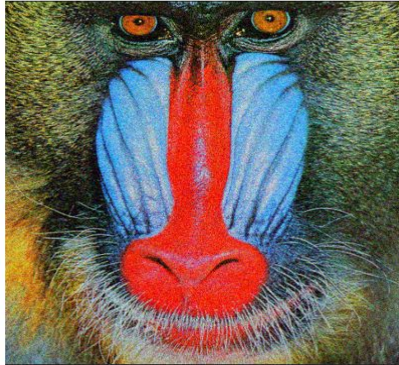
1500 iterations



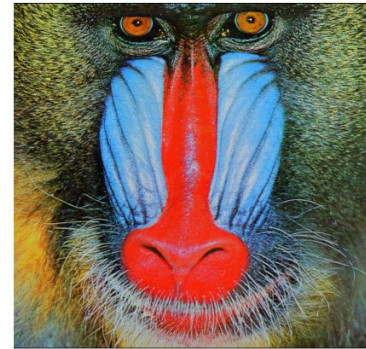
2500 iterations



10000 iterations



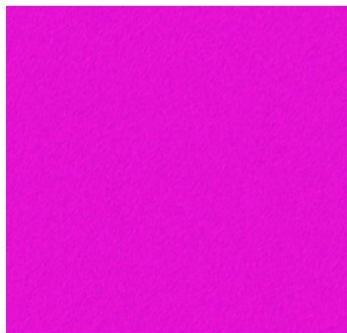
Noisy Image



Original Image



# Denoising Results



Random Noise



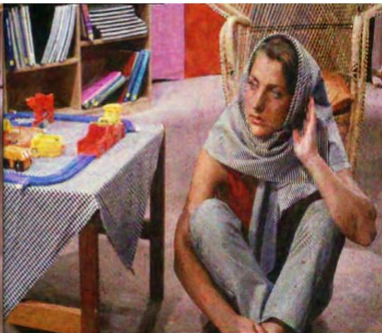
500 iterations



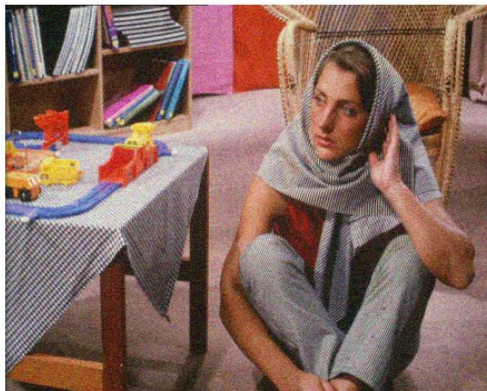
1500 iterations



2500 iterations



10000 iterations



Noisy Image



Original Image

# Denoising Results



Random Noise



500 iterations



1500 iterations



2000 iterations



10000 iterations



Noisy Image



Original Image



# Text Inpainting Results



Noisy Image

500 iterations

1500 iterations

2500 iterations

8000 iterations

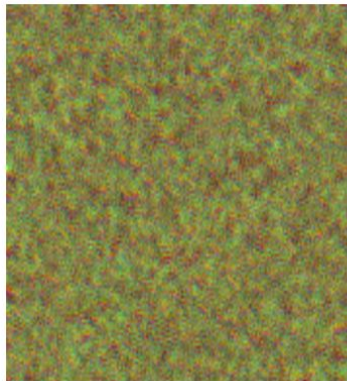


Corrupted Image

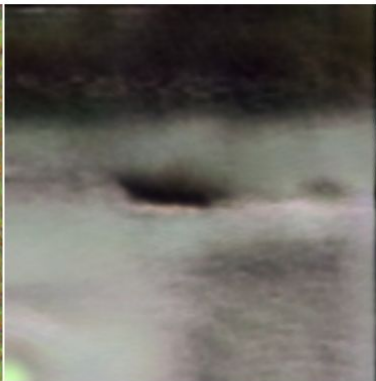


Original Image

# Text Inpainting Results



Random Image



500 iterations



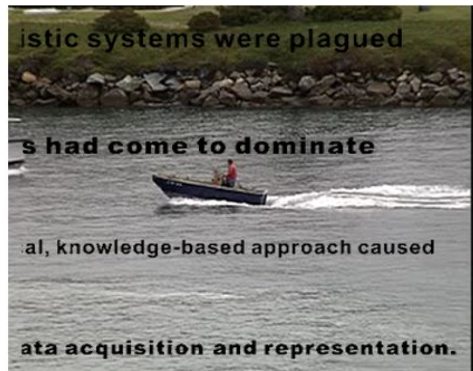
1500 iterations



2500 iterations



8000 iterations



Corrupted Image



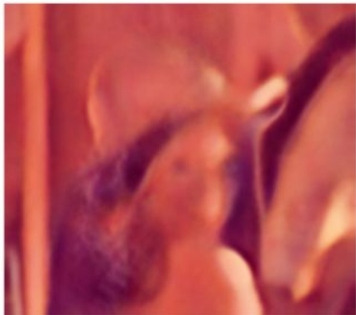
Original Image



# Randomly Damaged Pixels Inpainting Results



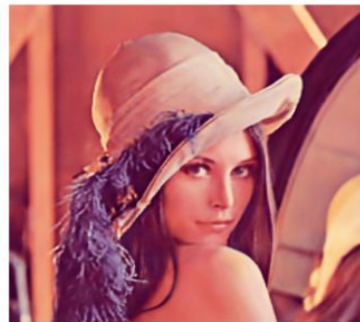
Random Noise



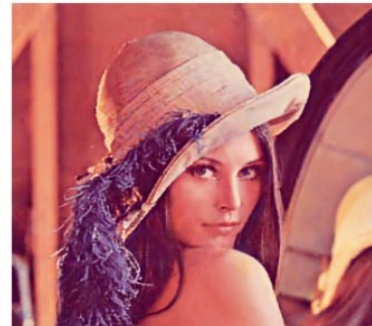
500 iterations



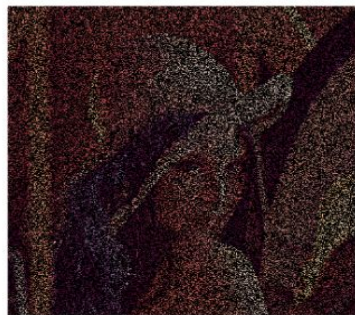
1500 iterations



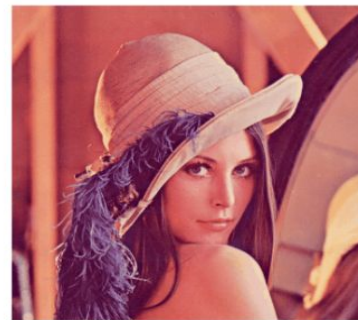
2500 iterations



8000 iterations

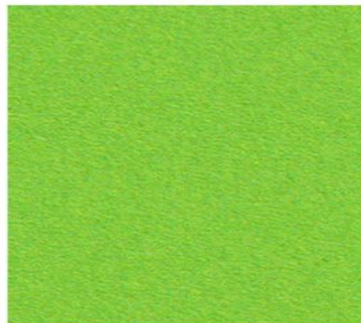


Corrupted Image



Original Image

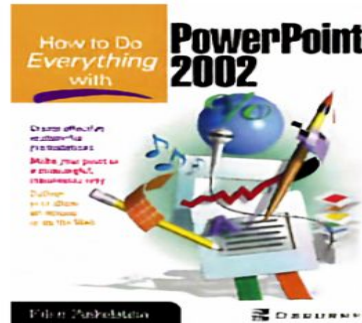
# Randomly Damaged Pixels Inpainting Results



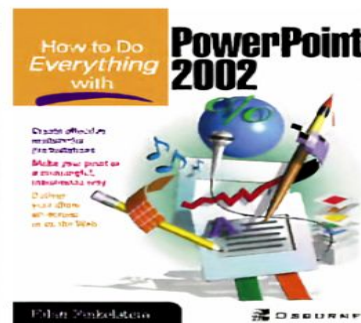
Random Noise



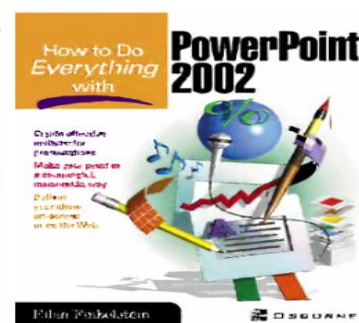
500 iterations



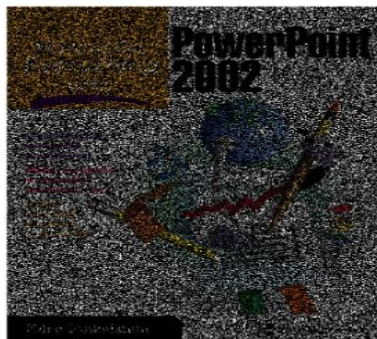
1500 iterations



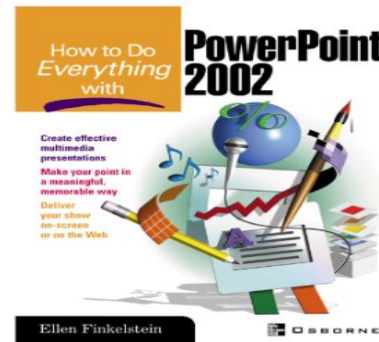
2500 iterations



8000 iterations

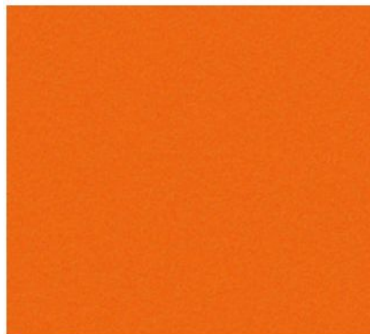


Corrupted Image

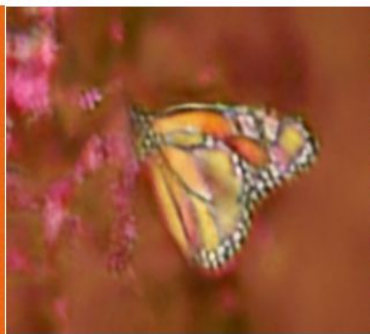


Original Image

# Region Inpainting Results



Random Noise



500 Iterations



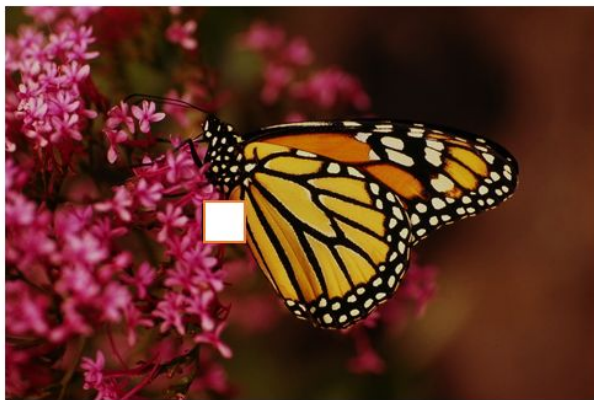
1500 Iterations



2500 Iterations



8000 Iterations



Corrupted Image



Original Image



# Region Inpainting Results



0 Iterations



500 Iterations



1500 Iterations



4000 Iterations



8000 iterations



Corrupted Image



Original Image

# Contributions

**Aman Khandelwal** : Prepared the code for Image Conversion (i.e. image pixels change, adding uniform noise, region removal, removing random pixel). Applying Hourglass model for denoising the images and training on noisy images. Showing the restored image and loss for every 500 iterations. Plotting the graph for loss vs epoch. Also evaluated and showing the loss comparison plot for reconstruction task using original Image vs Image+Noise.

**Nikhil Khemchandani** : Made Standard Hourglass Model with upsampling , downsampling and skip layers using tensorflow-keras and used Adam optimizer for optimizing weights with subject to MSE Loss function . Trained Region Inpainting on masked Images indicating the Missing Regions and showed model accurately restored regional pixels,demonstrating the potential of this approach for image restoration tasks.

**Piyush Singh** : Text Inpainting and Randomly Damaged Pixels Inpainting. Both were trained with corresponding masks indicating the missing or damaged areas. Results shows that the model accurately restored missing text and damaged pixels, demonstrating the potential of this approach for image restoration tasks.

## **Results and Code Link**

Implementation Link:

<https://drive.google.com/drive/folders/14EWBmGDI0wENGPBc9TouN8tNK-K-CEAz?usp=sharing>

Result Link:

<https://drive.google.com/drive/folders/15luyqH3MXX3cSMynFcA4rlhAF9T8YFEB?usp=sharing>



Thank  
You