Channel

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class pyflp.channel.Channel

[source]

Represents a channel in the channel rack.

```
Color: RGBA | None

Defaults to #5C656A (granite gray).

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```

Values below 20 for any color component (R, G or B) are ignored by FL.

```
property display_name: str | None
```

The name of the channel that will be displayed in FL Studio.

```
enabled: bool | None
//bit.ly/3sbN8KU)

TYPE:
![](https
```

property group: DisplayGroup

Display group / filter under which this channel is grouped.

icon: int | None

Internal ID of the icon shown beside the display name.

iid: int | None

Properties bound directly to one of fixed size or string events.

internal_name: str | None

Internal name of the channel.

The value of this depends on the type of plugin:

- Native (stock) plugin: Empty afaik.
- VST instruments: "Fruity Wrapper".

```
See also
```

keyboard: Keyboard

Located at the bottom of Miscellaneous functions (page).

locked: bool | None

Whether in a locked state or not; mute / solo acts differently when True.



name: str | None

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The name associated with a channel.

It's value depends on the type of plugin:

- Native (stock): User-given name, None if not given one.
- VST instrument: The name obtained from the VST or the user-given name.

See also

internal_name and display_name.

property pan: int | None

Linear. Bipolar.

Min	Max	Default
0	12800	6400

property volume: int | None

Nonlinear.

Min	Max	Default
0	12800	10000

property zipped: bool

Whether the channel is zipped / minimized.



Enums

```
class pyflp.channel.ChannelType
                                                                                            [source]
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   An internal marker used to indicate the type of a channel.
    Automation = 5
    Instrument = 4
    Layer = 3
    Native = 2
        Used by audio clips and other native FL Studio synths.
    Sampler = 0
        Used exclusively for the inbuilt Sampler.
class pyflp.channel.ChannelID
                                                                                            [source]
    IsEnabled = 0
    _VolByte = 2
    _{\text{PanByte}} = 3
    Zipped = 15
    PingPongLoop = 20
    Type = 21
    RoutedTo = 22
    IsLocked = 32
                      12.3+
    New = 64
    FreqTilt = 69
    FXFlags = 70
    Cutoff = 71
    _VolWord = 72
```

```
_{PanWord} = 73
Preamp = 74
                 1.2.12+
FadeOut = 75
                 1.7.6+
FadeIn = 76
Resonance = 83
StereoDelay = 85
               1.3.56+
Pogo = 86
TimeShift = 89
Children = 94
                 3.4.0+
Swing = 97
RingMod = 131
CutGroup = 132
RootNote = 135
DelayModXY = 138
Reverb = 139
                 1.4.0+
_StretchTime = 140
                 5.0+
FineTune = 142
SamplerFlags = 143
```

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LayerFlags = 144

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EnvelopeLFO = 218

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