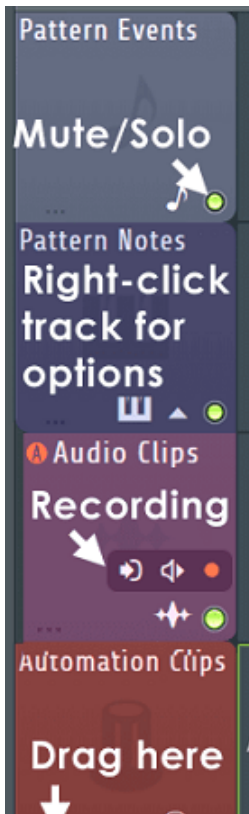


Track

`class pyflp.arrangement.Track`

[\[source\]](#)

Represents a track in an arrangement on which playlist items are arranged.



`__getitem__`(index: `int` | `slice` | `str`)

[\[source\]](#)

`__iter__`() → `Iterator`[`PLItemBase`]

[\[source\]](#)

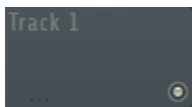
An iterator over `items`.

`__len__`() → `int`

[\[source\]](#)

color: `RGBA` | `None`

Defaults to #485156 (dark slate gray).



Note

Unlike `Channel.color` and `Insert.color`, values below 20 for any color component (i.e red, green or blue) are NOT ignored by FL Studio.

content_locked: `bool` | `None`

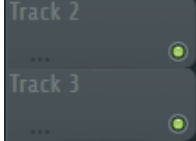
Lock to content, defaults to `False`.

enabled: `bool` | `None`

//bit.ly/3eGd91O)

TYPE:

 or not.



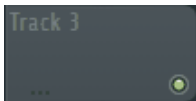
Group with above track

height: `str` | `None`

Track height in FL's interface. Linear. `Size`.

icon: `int` | `None`

Returns `0` if not set, else an internal icon ID.



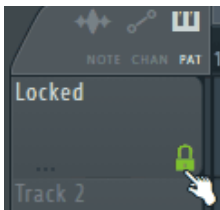
Change icon

iid: `int` | `None`

An integer in the range of 1 to `Arrangements.max_tracks`.

locked: `bool` | `None`

Whether the tracked is in a locked state.



motion: `TrackMotion` | `None`

Performance settings, defaults to `TrackMotion.Stay`.

name: `str` | `None`

Returns a string or `None` if not set.

position_sync: `TrackSync` | `None`

Performance settings, defaults to `TrackSync.Off`.

press: `TrackPress` | `None`

Performance settings, defaults to `TrackPress.Retrigger`.

queued: `bool` | `None`

Performance settings, defaults to `False`.

tolerant: `bool` | `None`

Performance settings, defaults to `True`.

trigger_sync: `TrackSync` | `None`

Performance settings, defaults to `TrackSync.FourBeats`.

class `pyflp.arrangement.TrackMotion`

[\[source\]](#)

ExclusiveRandom = 6

MarchStay = 3

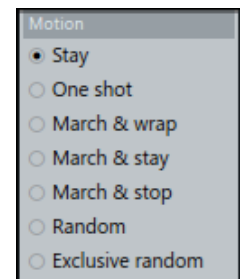
MarchStop = 4

MarchWrap = 2

OneShot = 1

Random = 5

Stay = 0



class `pyflp.arrangement.TrackPress`

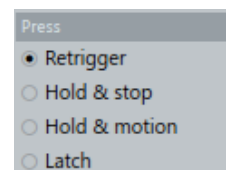
[\[source\]](#)

HoldMotion = 2

HoldStop = 1

Latch = 3

Retrigger = 0



class `pyflp.arrangement.TrackSync`

[\[source\]](#)

Auto = 6

Beat = 3

FourBeats = 5

HalfBeat = 2

Off = 0

QuarterBeat = 1

TwoBeats = 4

Trigger sync

☐ Off

☐ 1/4 beat

☐ 1/2 beat

☐ 1 beat

☐ 2 beats

☒ 4 beats

☐ Auto

class `pyflp.arrangement.TrackID`

[\[source\]](#)

Name = 239

Data = 238