



**POLITECNICO**  
**MILANO 1863**

SOFTWARE ENGINEERING II PROJECT

**SafeStreets**

***RASD – Requirements Analysis and  
Specifications Document***

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November 10, 2019

*version 1.0*

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# **1. Introduction**

## **1.1 Purpose**

SafeStreets is a mobile application that relies on the help of lawful citizens to make life in the streets less stressful and more organized. The purpose of this document is to describe in depth said application in terms of functional and nonfunctional requirements, so as to help the customer and the developer be on the same page by identifying the former's needs, and documenting these in a way that makes analysis, communication, and implementation sustainable for both parties.

## **1.2 Scope**

The given problem is to create a software system that meets the stakeholders' needs, which translate with the intent of providing people with the ability to report and notify violations, e.g. vehicles parked in the middle of bike lanes, or in spots reserved to people with disabilities, to the designated authorities.

In particular, citizens should be able to register as users by providing meaningful credentials, so as to avoid wasteful data such as fake accounts, and a way to verify them, e.g. ID or driver license. Once successfully logged in, users should be able to send pictures as proof of vehicles parked illegally and attach additional information to provide authorities with a starting point for the reviewing process, such as the date, the time, the type of violation which is to be reported and the place in which it has occurred, which can be retrieved through the geographical position of the user itself. This means the device which the user is working with should at least be equipped with a camera and a GPS system.

SafeStreets stores the information provided by its users and employs it by running an algorithm on the picture to recognize the license plate number. Such process could be made quicker by the input of the user itself, who is given the option of inserting the license plate information as plain text while filling out their submission. If that were the case, the system should use such information as a starting point for the recognition process, though the algorithm should be run nonetheless as a way of double-checking the information. The stored data can then be elaborated by SafeStreets to highlight the zones which are found to be subject to the highest amount of violations and make them visible to both authorities and citizens.

Furthermore, SafeStreets wants to exploit its own data by combining it with information about accidents and analyzing it in order to identify zones or streets whose safety could be improved by making interventions, possibly suggesting viable solutions as well. This functionality is developed in collaboration with a third party, i.e. the municipality, meaning its usefulness will depend on the possibility of the municipality itself to share its data and match it with the interface SafeStreets developed for the functionality.

Lastly, SafeStreets strives to assist the local police in generating traffic tickets, and possibly build various statistics of interest. To ensure the effectiveness of this service, it is necessary that the exchange of sensible data which must occur between SafeStreets and the municipality cannot be tampered with in any way, e.g. modifying the picture of the violation at hand. To avoid this scenario, SafeStreets should only accept as reliable information pictures that have been taken within the application itself, meaning it should be equipped with an internal camera system.

In the following diagram (Figure 1.1), we define the boundaries of SafeStreets by identifying and distinguishing between World and Machine phenomena, with particular attention to the shared ones.

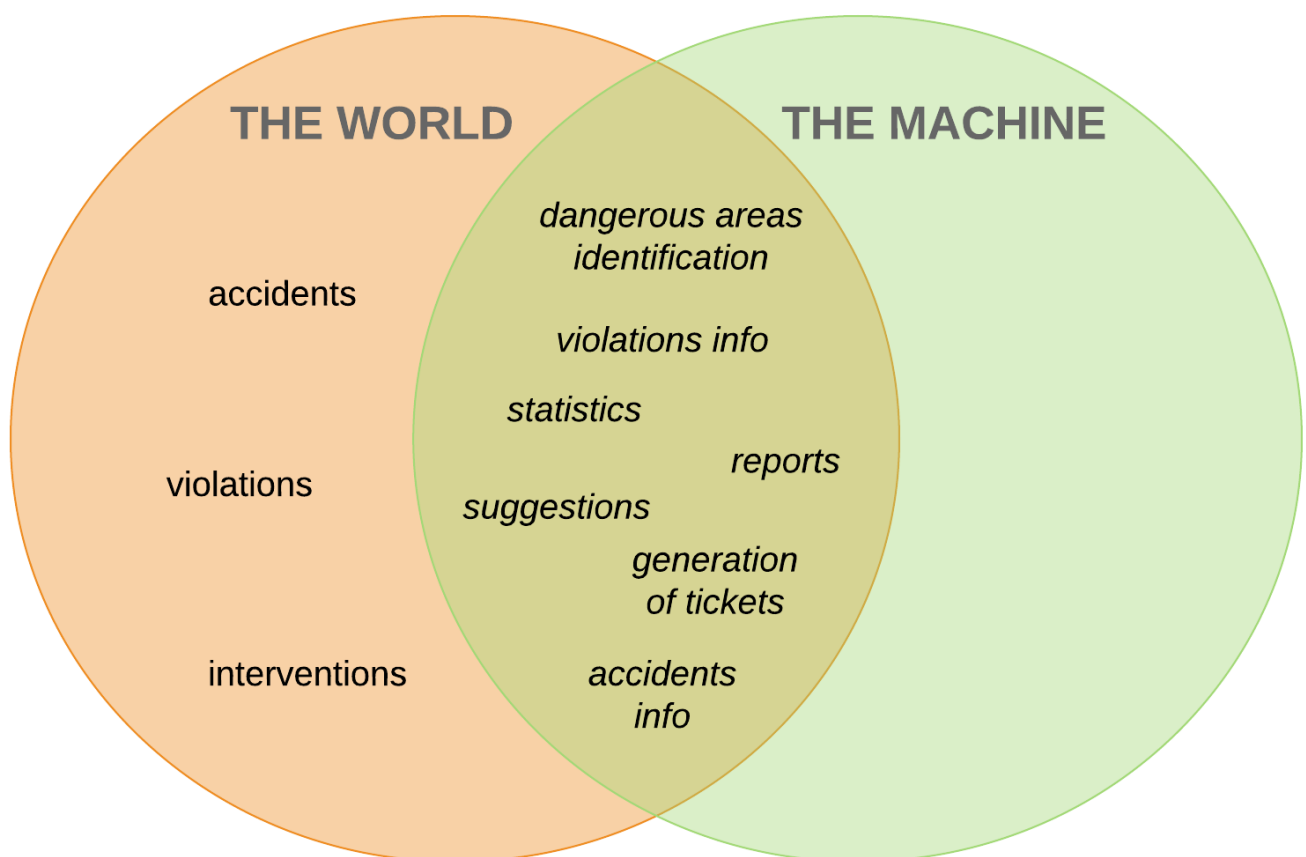


Figure 1.1: World and Machine phenomena.

### **1.2.1 Goals**

[G1] Allow Citizens to report traffic violations;

[G2] Allow Citizens to view a history of their past reports;

[G3] Allow Authorities to evaluate submitted reports and Citizens to visualize accepted ones with limited information;

[G4] Allow Authorities to send reports about accidents;

[G5] Allow Users to view areas with most violations;

[G6] Allow Users to view areas that are marked as unsafe by a System Manager;

[G7] Allow the local Authority to generate traffic tickets;

[G8] Allow an Authority to link issued traffic tickets to relative Citizens reports;

[G9] Allow Users to visualize statistics about issued traffic tickets on violations in a certain area;

[G10] Allow System Managers to suggest possible interventions for areas that are deemed unsafe and allow Users to visualize them.

## **1.3 Definitions, acronyms, abbreviations**

- Definitions:

**User:** a general actor which is registered into the application; all users can consult statistics about violations and highlight unsafe areas;

**Authority:** a user which receives complaints and is able to identify actual violations among them. It has the power to punish the culprits with traffic tickets;

**Citizen:** a user which is not an authority, he can send reports about violations;

**Violation:** a violation of traffic laws, in particular parking violations;

**Accident:** a traffic event involving two or more vehicles where people got injured or caused damages to the vehicles

**Report:** a notification sent by a citizen to indicate violations, containing all the meaningful information about it;

**Traffic ticket:** a sanction which force an offender of a violation to pay an amount of money, can be generated by authorities;

**Unsafe area:** an area in which many violations and accidents have been reported;

**Statistics:** a collection of data about issued traffic tickets for each kind of violation occurred in a certain area.

**Suggested intervention:** a suggestion made by a system manager to be possibly applied in order to avoid future violations of a certain type.

- Acronyms:

**RASD:** Requirements Analysis and Specifications Document;

**GPS:** Global Positioning System;

**SI:** International System of Units;

**API:** Application Programming Interface.

- Abbreviations:

[Gn]: n-th goal;

[Dn]: n-th domain property;

[Rn]: n-th requirement.

## 1.4 Revision history

- **Version 1.0** – November 10, 2019
  - First Release

## 1.5 Reference documents

- Specification Document: “SafeStreets Mandatory Project Assignment”
- “Software Abstractions” – Daniel Jackson
- Alloy documentation: <http://alloytools.org/documentation.html>
- IEEE Std 830-1998 - IEEE Recommended Practice for Software Requirements Specifications.

## 1.6 Document structure

The document at hand is composed of 6 chapters:

1. Introduction: it includes the goal of the project and an analysis of the world and shared phenomena;
2. Overall description: here we provide further details on the shared phenomena, as well as user characteristics and domain assumptions;
3. Specific requirements: this section provides more details on the aspects presented in Chapter 2;
4. Formal analysis using alloy: it includes a brief presentation of the main objectives of the formal modeling activity, and a description of the model itself;
5. Effort spent: it contains a quantitative description of the effort each member put into the completion of the document;



## 2. Overall description

### 2.1 Product perspective

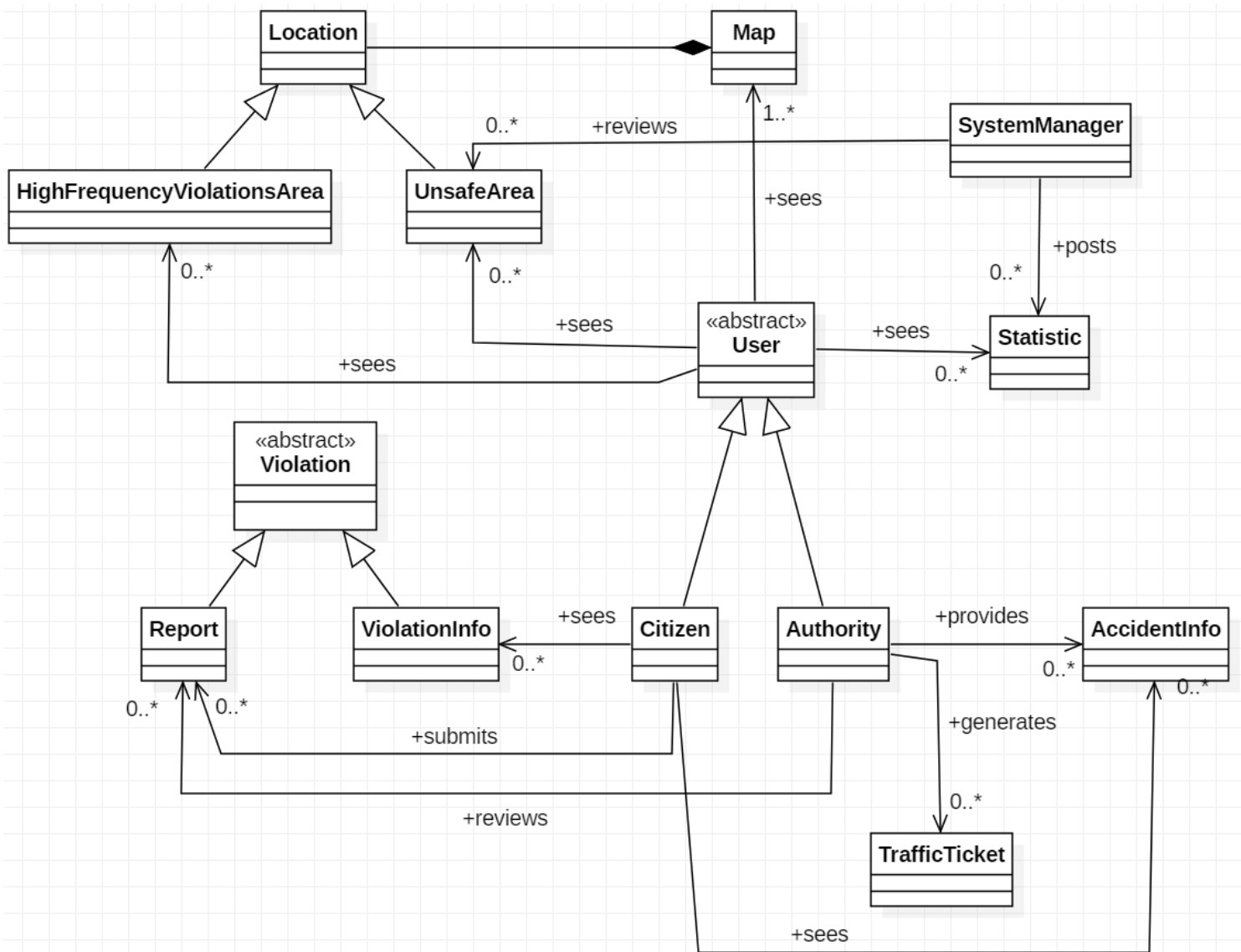


Figure 2.1: UML class diagram.

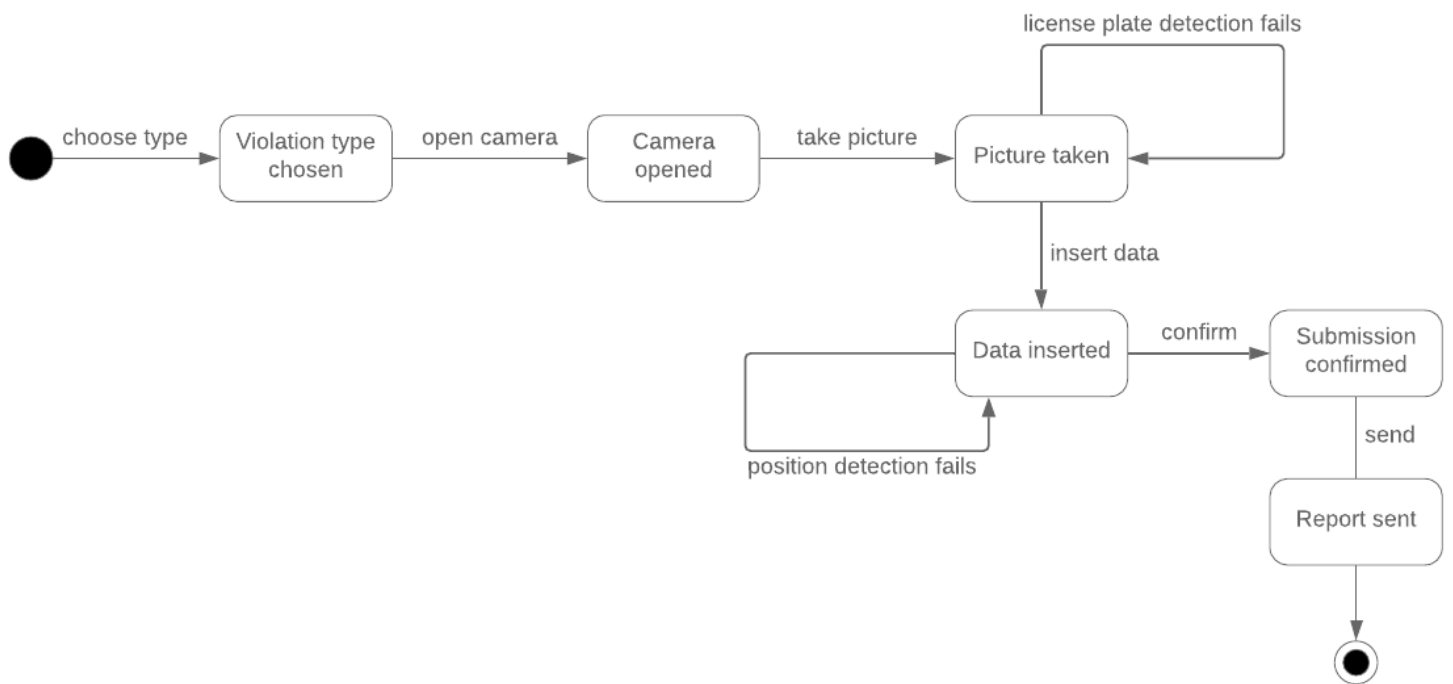


Figure 2.2: State diagram 1: Report filling.

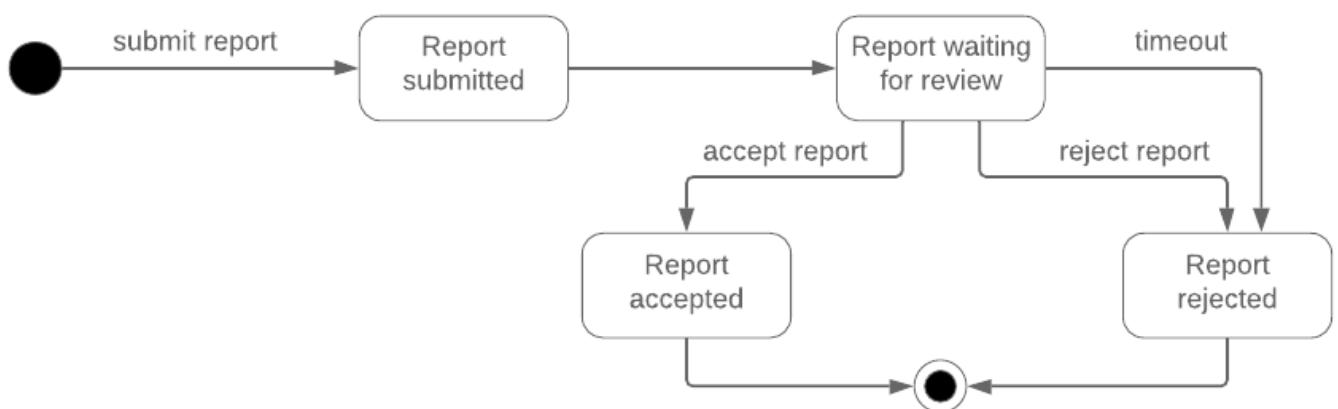


Figure 2.3: State diagram 2: Report status.

## **2.2 Product functions**

As previously mentioned, the product offers several functions, which are described more in depth hereunder.

### **2.2.1 *Report management***

This function is the core of the system, as it provides the data needed to carry out the others listed down below. The system allows citizens to take pictures of vehicles committing traffic violations, and asks them to insert relevant information, i.e. position and type of violation, and stores the submitted reports. These can then be evaluated by authorities, who are given the option of accepting or refusing the report at hand as valid.

### **2.2.2 *Ticket generation***

As stated above, this function is built on top of the former, and it is meant for only one of the parties involved in the application, that is the authorities. As a matter of fact, the system will ask users registered as *Authority* whether or not they want to generate traffic tickets concurrently with the acceptance of a submitted report. The process of handling ticket requests is outside of the scope of the application. In particular, the municipality will be in charge of deciding whether or not the ticket actually needs to be issued, how to send it and the amount to pay.

### **2.2.3 *Areas identification***

The function at hand is meant for all end users. In this case, the system will elaborate accepted reports, so as to not consider possibly misleading information such as violations that have not actually occurred, and use them to highlight areas with a high concentration of traffic violations. Users will then be able to exploit such data by viewing the highlighted areas on the system's map.

## 2.3 User characteristics

The actors interacting with our system are *Citizens* and *Authorities*.

A *Citizen* is a user who has successfully logged into the application using either their mobile phone or a web browser, and is able to access the Internet. They can submit reports via the mobile application, as well as identify areas of interest, or simply observe elaborated data, such as statistics.

An *Authority* is also a user who has successfully logged into the application using either their mobile phone or a web browser, and is able to access the Internet. As opposed to Citizens, Authorities are employees of the municipality, and as such they receive and review submitted reports by marking them as either accepted or refused. They also have the power to punish the culprits of traffic violations with traffic tickets.

## 2.4 Domain assumptions

[D1] Each User is unique;

[D2] Users that register under the Authorities category are employees of the municipality;

[D3] A Citizen sends a report about a violation when he notices it;

[D4] Information about date and time of the violation corresponds to the date and time when the report is sent;

[D5] Information about position is collected through GPS;

[D6] Picture of violations are taken at the moment and are not inserted in a second time or from already saved pictures;

[D7] Each Citizen reports a certain violation once;

[D8] Authorities have tools for assessing if a violation included in a report is an actual violation or not;

[D9] Authorities generate traffic tickets only for actual violations;

**[D10]** Authorities are able to find the owner of the vehicle by the license plate, which is unique to each car vehicle;

**[D11]** Authorities report accidents that really occurred;

**[D12]** Authorities report accidents occurred in their territory;

**[D13]** Suggested interventions are always meaningful and reliable and may avoid future violations;

## 3. Specific requirements

### 3.1 User interfaces

In order to represent the interactions between the system and the customers, we focused on simplicity and tried to design these interfaces ensuring that they are as intuitive as possible. This is a key aspect, as our application is thought to be used also by older people.

#### 3.1.1 Mobile app: Citizens

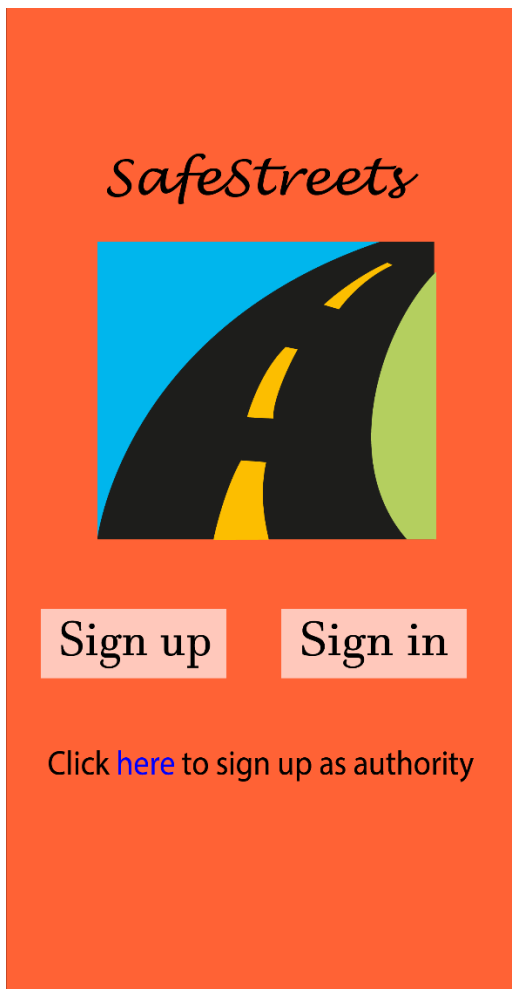


Figure 3.1.

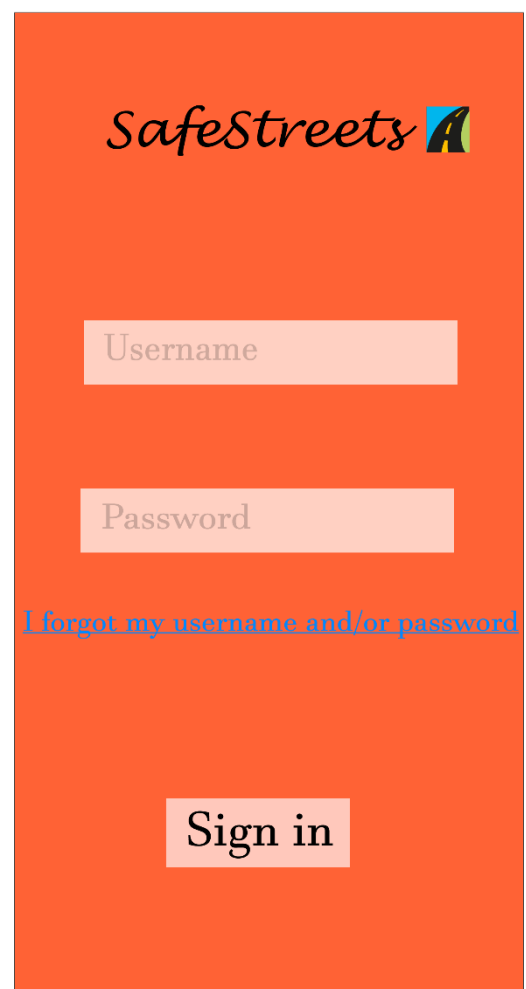


Figure 3.2.

A guest can only perform two actions: sign up, if he hasn't yet, or sign in (Figure 3.1). In this case, the guest is required to enter their own username and password (Figure 3.2).

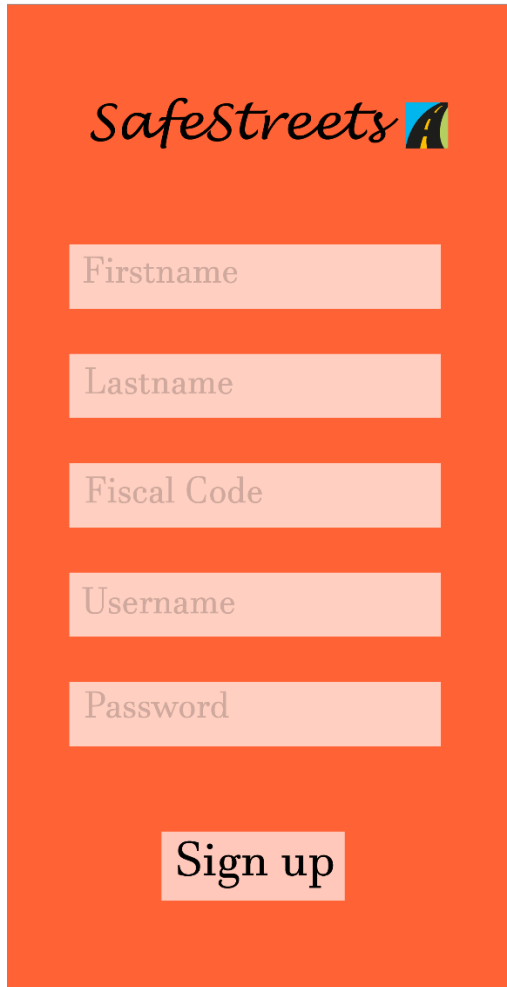
A vertical sign-up form on an orange background. At the top is the 'SafeStreets' logo with a stylized 'A' icon. Below the logo are five light orange input fields stacked vertically, labeled 'Firstname', 'Lastname', 'Fiscal Code', 'Username', and 'Password'. At the bottom is a light orange button labeled 'Sign up'.

Figure 3.3.

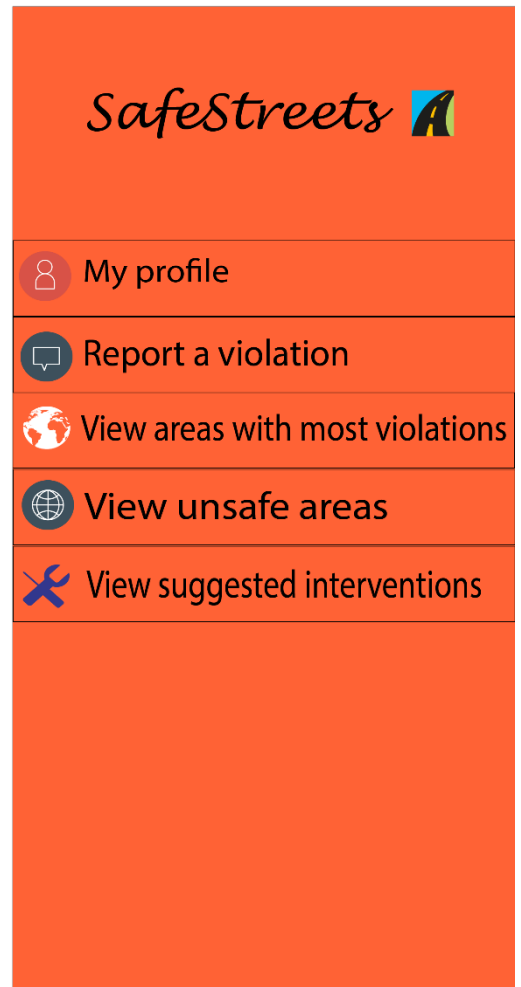
A vertical user menu on an orange background. At the top is the 'SafeStreets' logo with a stylized 'A' icon. Below the logo is a list of five menu items, each with a circular icon on the left and text on the right: 'My profile' (person icon), 'Report a violation' (speech bubble icon), 'View areas with most violations' (globe icon), 'View unsafe areas' (globe with X icon), and 'View suggested interventions' (wrench icon). Below the menu items is a large empty orange rectangular area.

Figure 3.4.

A Citizen who wants to sign up has to insert their own data: first name, last name and fiscal code; then they have to choose an username and a password for their account (Figure 3.3). A registered user can access the menu and in particular they can visit their profile, report a violation, view areas with most violations, view unsafe areas and finally view suggested interventions (Figure 3.4).

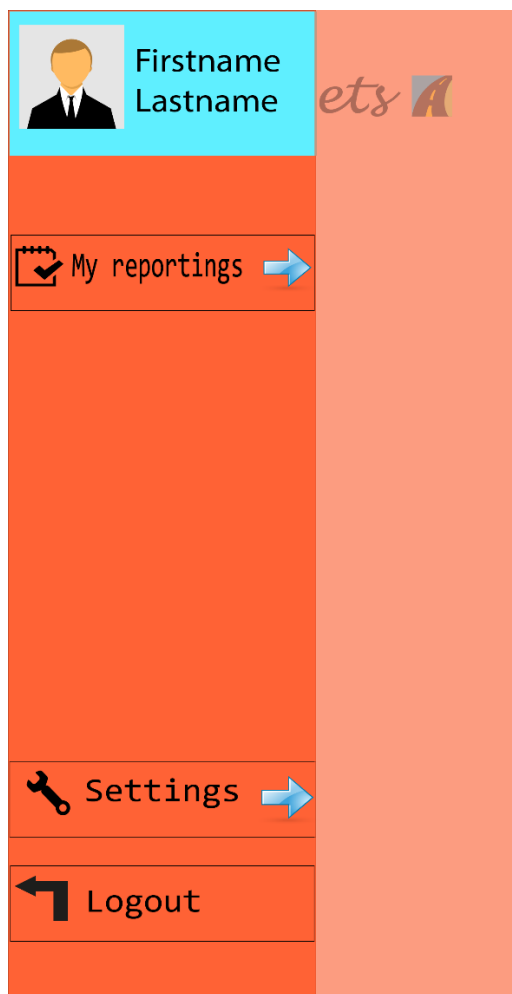



Figure 3.5.



Figure 3.6.

The first picture (Figure 3.5) shows how an user menu should look like. The user can access their own report history and check if their reports have been accepted, rejected or if they haven't been reviewed yet (Figure 3.6).







Insert the date


Insert the time

Insert the type of the violation



- Parking on pavement
- Parking in disable area
- ...

Take a photo 

Send your position 

**Confirm**

Figure 3.7.

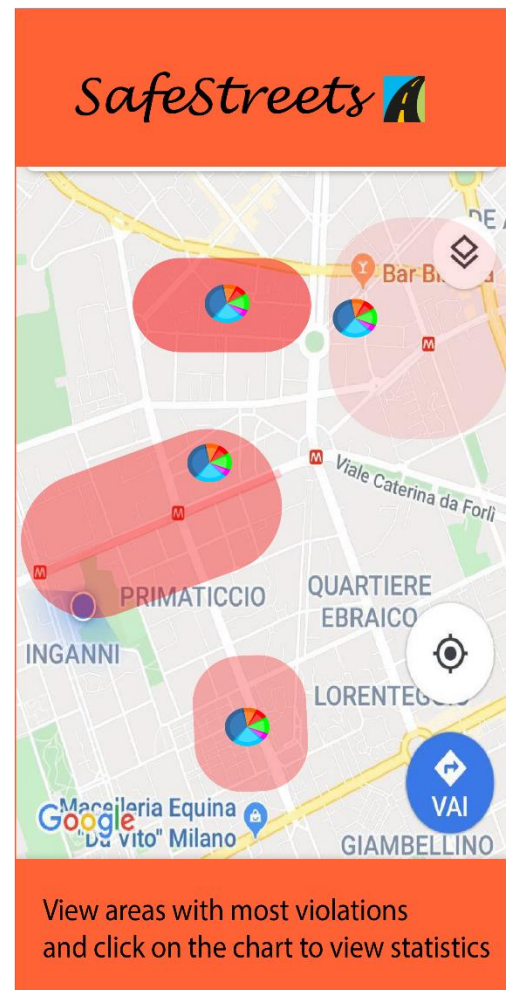


Figure 3.8.

If an user wants to signal a violation, they have to insert the date, the time and choose the type of the violation among those proposed. In addition, it is required to take a photo in which the license plate is clearly visible, and attach the current position (Figure 3.7).

Concerning the areas with most violations, the user is able to visualize them through the map. The areas of interest are also better highlighted, as shown in Figure 3.8.

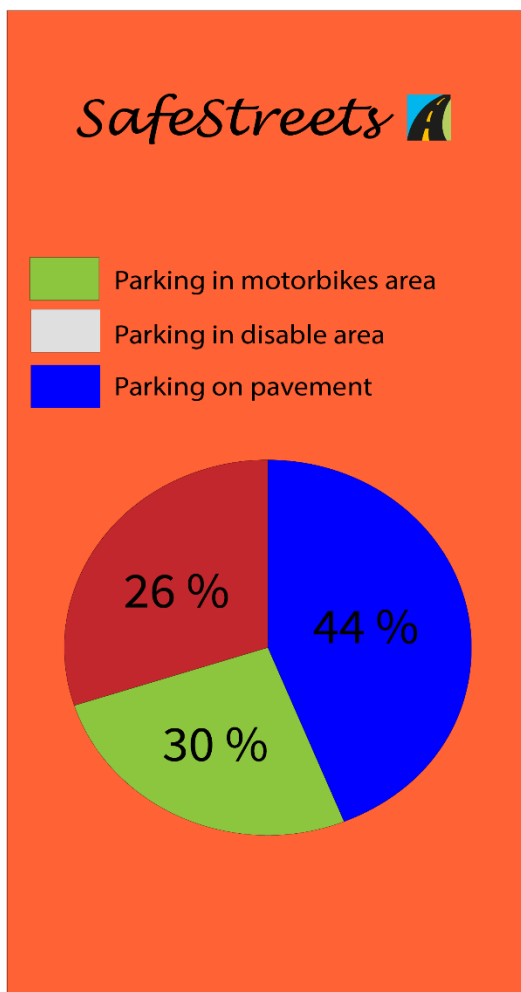


Figure 3.9.



Figure 3.10.

In the first picture we can observe a pie chart which gives information about violations related to a certain zone (Figure 3.9). It's essential to underline that violations in the graph are based on generated tickets and not on all reports made by citizens. We can also see how areas with most accidents are represented in the map. As explained before, zones with more accidents are highlighted (Figure 3.10).



Figure 3.11.

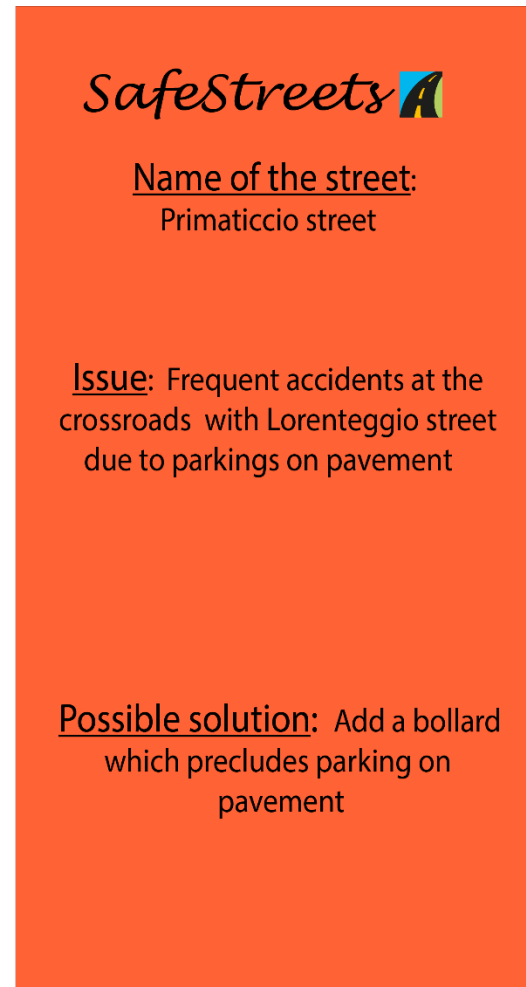


Figure 3.12.

These interfaces relate to the suggestions made by SafeStreets, crossing its own data with information about accidents. In the map we can see dangerous places which SafeStreets advises to fix (Figure 3.11). The info icon takes the user to a page containing the issue about the involved street and a possible solution (Figure 3.12).

### 3.1.2 Mobile app: Authorities

Municipalities who want to sign up have to do it as authority and they have to provide information about their city and their zone; each municipality has a private account that is accessible to authorities who work for the municipality itself. However, big cities which have different municipalities, one for each zone, can have several accounts. Furthermore, authorities have their own personal interfaces, even if they can access the same data available for citizens (such as areas with most violations and statistics). They also have a list of incoming reports and they can generate tickets, reject reports and point out accidents so that SafeStreets is able to build statistics and identify unsafe areas. Some interfaces for authorities are the same as those for citizens: we report the most relevant below.

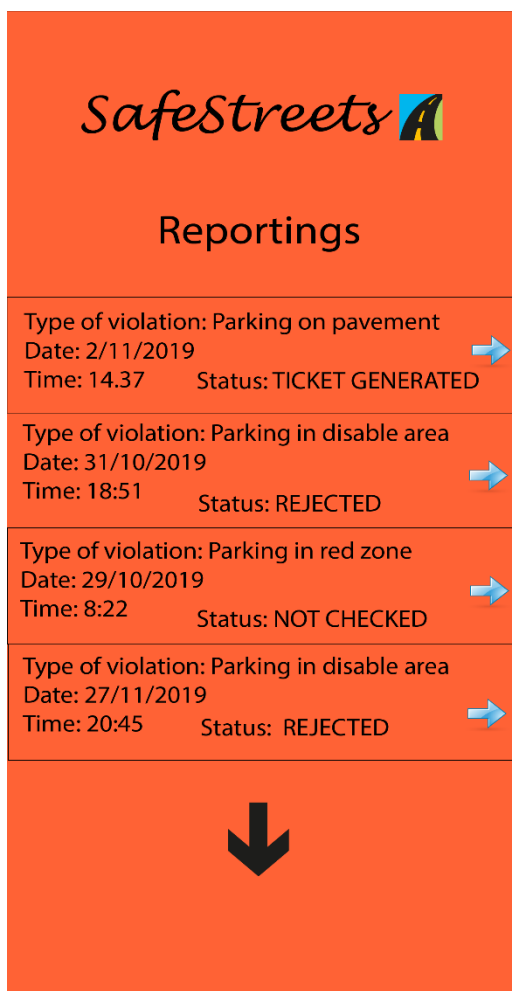


Figure 3.13.

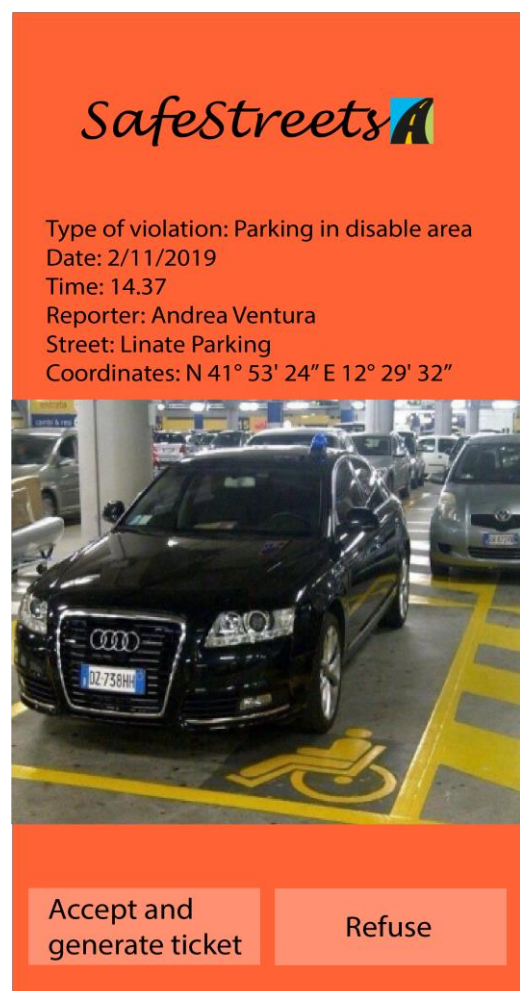


Figure 3.14.

Authorities have the list of the violations reported by citizens concerning the area they're responsible for and they can check if a past report has been reviewed or not (Figure 3.13). Moreover, they can access sensitive information about a violation: after analyzing the report (in particular the photo and the target license), they can refuse or accept it and, consequently, generate a ticket (Figure 3.14).

### 3.1.3 Web app

Although the application is thought to be developed for mobiles, we also report an example of web interface, as consulting charts and statistics through a browser could be more comfortable for both citizens and authorities.

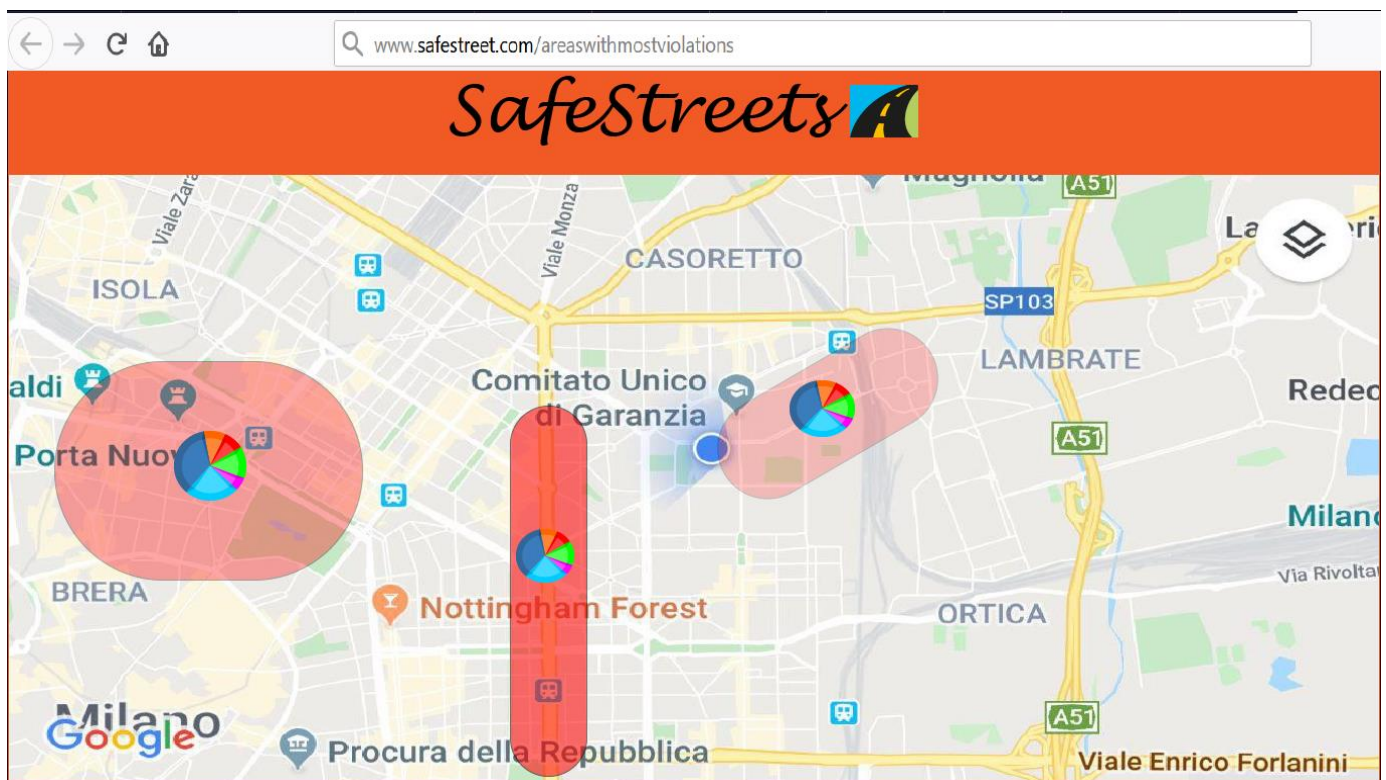


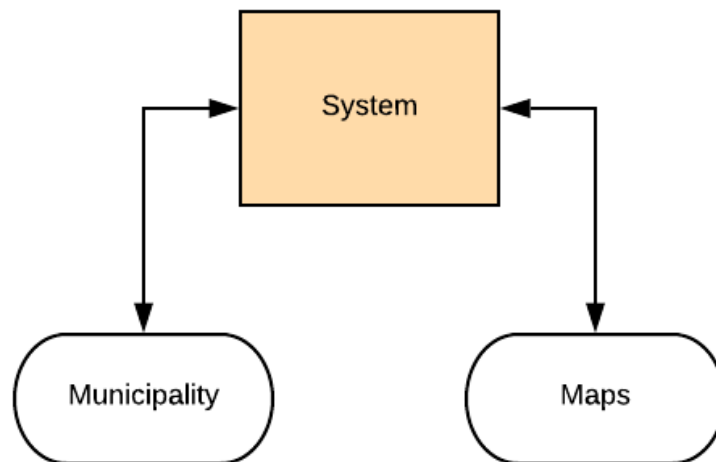
Figure 3.15.

This is an example of how our web application should show areas with most violations (Figure 3.15).



## 3.2 Software interfaces

The system uses map information taken from external services (e.g. Google Maps API), as well as data provided from a third party, the municipality, and in return sends information about traffic tickets generated directly through the application. The exchange must be thus enabled by an interface through which the municipality and the system can communicate in both directions, in addition to the one handling maps.



*Figure 3.16: Software interfaces.*

### 3.3 Functional requirements

#### **[G1] Allow Citizens to report traffic violations;**

[R1] The citizen must be able to insert relevant data about violations, such as type of violation, during the filling out process;

[R2] The system must inform the user whether their report has been stored successfully or not;

[R3] The system must ask users if they want to retry the submission process using the same data that failed being sent, or if they want to cancel it;

[D1] Each User is unique;

[D3] A Citizen sends a report about a violation when he notices it;

[D4] Information about date and time of the violation corresponds to the date and time when the report is sent;

[D5] Information about position is collected through GPS;

[D6] Picture of violations are taken at the moment and are not inserted in a second time or from already saved pictures;

[D7] Each Citizen reports a certain violation once;

#### **[G2] Allow Citizens to view a history of their past reports;**

[R4] The system must be able to distinguish every user unambiguously;

[R5] The system must store information with an association to the user who submitted it;

[R6] The system must be able to retrieve stored information;

[R7] The system must allow reports to have only one status at a time (accepted, rejected, to be checked);

[R8] The system must tell the user whether their report has been accepted, rejected or is still waiting to be checked;

[D1] Each User is unique;

#### **[G3] Allow Authorities to evaluate submitted reports and Citizens to visualize accepted ones with limited information;**

[R6] The system must be able to retrieve stored information;

[R9] The system must be able to distinguish between authorities and users;

[R10] The system must be able to distinguish between submitted reports and reports that have been reviewed and accepted by the police;

[R11] The system must anonymize data shown to regular users (citizens), that is hide information about the vehicles that were parked illegally and about who submitted a particular report; in other words, data about reports that is shown to users must only contain the type of violation, date, time and position;

[R12] The system must show the full data about a report to authorities;

[D1] Each User is unique;

[D2] Users that register under the Authorities category are employees of the municipality;

[D8] Authorities have tools for assessing if a violation included in a report is an actual violation or not;

#### **[G4] Allow Authorities to send reports about accidents;**

[R9] The system must be able to distinguish between authorities and users;

[R13] An authority must be able to submit reports about accidents;

[R14] An authority must be able to insert relevant information about the occurred accident, such as location and injured people;

[D2] Users that register under the Authorities category are employees of the municipality;

[D11] Authorities report accidents that really occurred;

[D12] Authorities report accidents occurred in their territory;

#### **[G5] Allow Users to view areas with most violations;**

[R6] The system must be able to retrieve stored information;

[R11] The system must be able to anonymize data shown to regular users (citizens), that is hide information about the vehicles that were parked illegally and about who submitted a particular report; in other words, data about reports that is shown to users must only contain the type of violation, date, time and position;



[R12] The system must show the full data about a report to authorities;

[R15] The system must be able to access map information;

[R16] The system must show the user their local map information;

[D5] Information about position is collected through GPS;

**[G6] Allow Users to view areas that are marked as unsafe by a System Manager;**

[R15] The system must be able to access map information;

[R16] The system must show the user their local map information;

[R17] The system must show the user possible solutions for unsafe areas, if there are any;

[R18] The system must allow system managers to edit the status of an area as unsafe and the other way around;

[D5] Information about position is collected through GPS;

**[G7] Allow the local Authority to generate traffic tickets from accepted reports;**

[R7] The system must allow reports to have only one status at a time (accepted, rejected, to be checked);

[R12] The system must show the full data about a report to authorities;

[R19] An authority must be able to generate a traffic ticket from a report;

[R20] The system must offer the possibility to generate a traffic ticket only to reports which has the status of accepted;

[D2] Users that register under the Authorities category are employees of the municipality;

[D9] Authorities generate traffic tickets only for actual violations;

[D10] Authorities are able to find the owner of the vehicle by the license plate, which is unique to each car vehicle;

**[G8] Allow an Authority to link issued traffic tickets to relative Citizens reports;**

- [R4] The system must be able to distinguish every user unambiguously;
- [R6] The system must be able to retrieve stored information;
- [R19] An authority must be able to generate a traffic ticket from a report;
- [R20] The system must offer the possibility to generate a traffic ticket only to reports which has the status of accepted;
- [R21] The system must allow Authorities to know which Citizen sent each report;

- [D1] Each User is unique;
- [D2] Users that register under the Authorities category are employees of the municipality;
- [D7] Each Citizen reports a certain violation once;

**[G9] Allow Users to visualize statistics about issued traffic tickets on violations in a certain area;**

- [R6] The system must be able to retrieve stored information;
- [R15] The system must be able to access map information;
- [R16] The system must show the user their local map information;
- [R22] The system must be able to compute meaningful statistics on reports about each kind of violation in which a traffic ticket has been generated;
- [R23] The system must make data about statistics visible to all users;

- [D7] Each Citizen reports a certain violation once;

**[G10] Allow System Managers to suggest possible interventions for areas that are deemed unsafe and allow Users to visualize them.**

- [R6] The system must be able to retrieve stored information;
- [R15] The system must be able to access map information;
- [R16] The system must show the user their local map information;

[R24] The system must allow system managers to suggest interventions for unsafe areas;

[R25] The system must show the user possible solutions for unsafe areas, if there are any;

[R26] The system must make data about suggested interventions visible to all users;

[D13] Suggested interventions are always meaningful and reliable and may avoid future violations;

## Traceability matrix

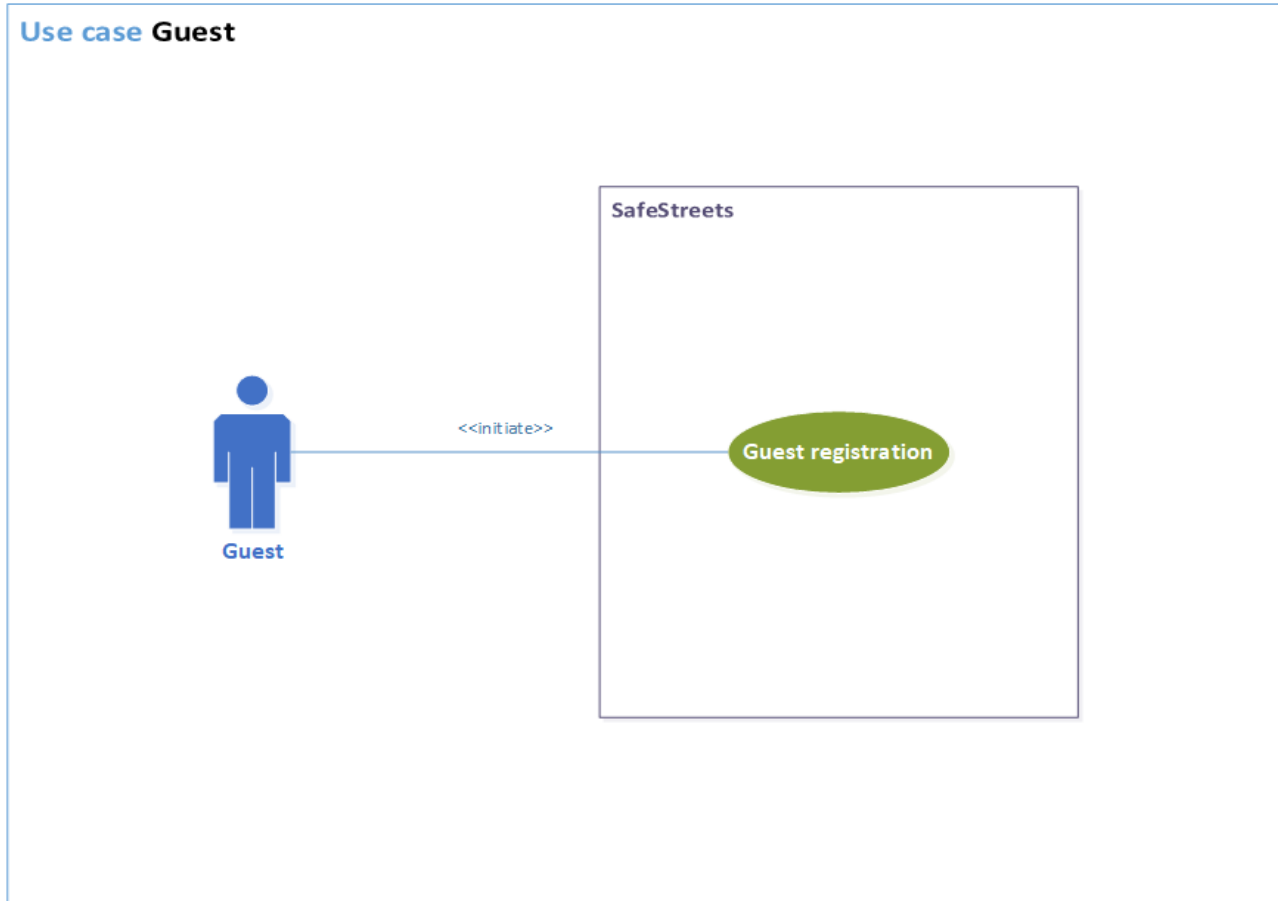
Here we present a table which links together all goals with the requirements and the use cases involved to satisfy it.

Please note that, as to perform any action on the system and satisfy the goals, the actor must be correctly registered and logged in, the use cases for registration and signing in for users and system managers are not reported.

| Goal ID | Involved Requirements                 | Involved Use Cases  |
|---------|---------------------------------------|---|
| [G1]    | [R1] [R2] [R3]                        | Issue report  |
| [G2]    | [R4] [R5] [R6] [R7] [R8]              | View past reports   |
| [G3]    | [R6] [R9] [R10] [R11] [R12]           | View verified reports<br>Evaluate submitted report                        |
| [G4]    | [R9] [R13] [R14]                      | Report accident   |
| [G5]    | [R6] [R11] [R12] [R15]<br>[R16]       | Check areas with most violations  |
| [G6]    | [R15] [R16] [R17] [R18]               | Check unsafe areas<br>Report unsafe area                                  |
| [G7]    | [R7] [R12] [R19] [R20]                | Generate traffic ticket   |
| [G8]    | [R4] [R6] [R19] [R20] [R21]           | Issue report<br>Generate traffic ticket                                   |
| [G9]    | [R6] [R15] [R16] [R22]<br>[R23]       | View statistics   |
| [G10]   | [R6] [R15] [R16] [R24]<br>[R25] [R26] | Check unsafe areas<br>View possible interventions<br>Suggest intervention |

## 3.4 UML models

### 3.4.1 Guest

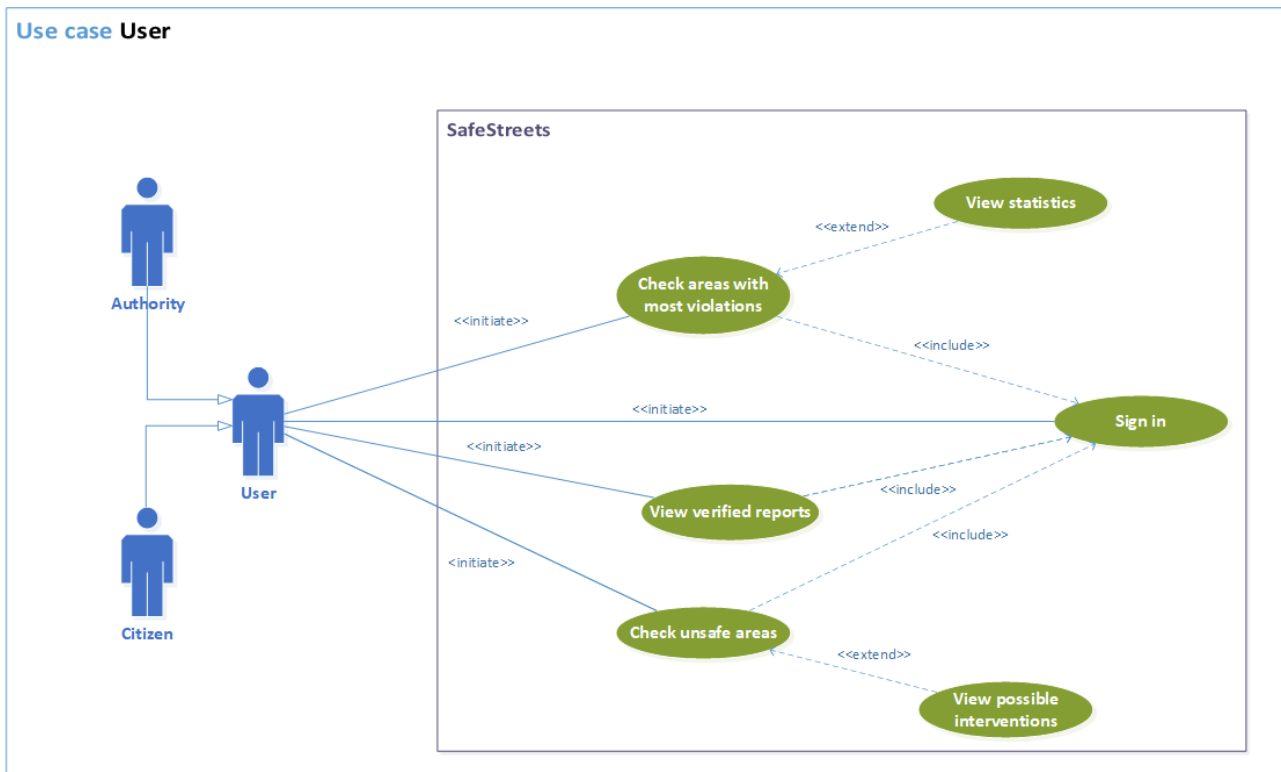


#### *Scenario 1*

Andrea works in Milan and, both because he really cares about climate issues and to avoid traffic congestions, he usually reach his workplace by bike. Indeed, finding a good spot to park his bicycle is not that easy, as there are often many cars parked very close to the bicycle parkings where Andrea is used to leave his bike, and he is getting frustrated about this. When he learns about SafeStreets, he decides to immediately download it on his smartphone and to register himself, providing his personal information and his address, with the intention to report each time when a car is parked too near a bicycle parking, hoping that he will soon be able to leave his bike safely near his workplace.

|                  |  |
|------------------|--|
| Name             | Guest registration   |
| Goals            | [G1]...[G10]   |
| Actors           | Guest  |
| Entry conditions | The guest has downloaded the application and launched it   |
| Events flow      | <ol style="list-style-type: none"> <li>1. The guest chooses the “sign up” option.</li> <li>2. The guest selects if he wants to register either as an Authority or a Citizen.</li> <li>3. The guest fills all mandatory data concerning the chosen category.</li> <li>4. The guest confirms the operation by selecting the confirmation option.</li> <li>5. The system saves the data.</li> </ol> |
| Exit conditions  | The Guest has become an User and can now access the application function offered to the chosen category. The system has saved the data about the User  |
| Exceptions       | <ol style="list-style-type: none"> <li>1. The Guest is already registered into the application. In this case the system invites him to execute the “sign in” operation.</li> <li>2. One or more of the mandatory fills contain invalid input. In this case the system sends a warning to the Guest and invites him to correct them.</li> </ol>   |

### 3.4.2 User



|                  |  |
|------------------|--|
| Name             | Sign in  |
| Goals            | [G1]...[G10]   |
| Actors           | User   |
| Entry conditions | The User is registered to the application and is on the home page.   |
| Events flow      | <ol style="list-style-type: none"> <li>1. The User selects the “sign in” option.</li> <li>2. The User inserts his credentials into the fields.</li> <li>3. The User selects the confirmation option.</li> <li>4. The system redirects the User to his personal home page.</li> </ol> |
| Exit conditions  | The system recognizes the User as registered and redirects him successfully.   |
| Exceptions       | <ol style="list-style-type: none"> <li>1. The User inserts invalid credentials. In this case the system warns the User and invites him to re-insert them.</li> </ol>   |

## Scenario 2

Sara would like to join a friend of her for a snack at a well known café in their town lately this afternoon, and as she has been studying the whole day, she would like to reach the place on foot to stretch her legs and relax. But to reach the café, she has to cross a road known to be very busy, especially at that time of the day, without traffic lights but with a single crosswalk which might be dangerous as well because in the past years she sometimes noticed cars parked on it. Sara has recently registered on SafeStreets and she knows that statistics about violations are collected, so she decides to check whether in the last days someone has reported a violation of this kind in that street. Gladly, she notices that nobody has parked a car on the crosswalk for a very long period, so she will enjoy her walk and her brief moment of freedom.

|                  |   |
|------------------|---|
| Name             | Check areas with most violations  |
| Goals            | [G5]  |
| Actors           | User  |
| Entry conditions | The User is logged into the system and is on the home page.   |
| Events flow      | <ol style="list-style-type: none"><li>1. The User selects the “view areas with most violations” option.</li><li>2. The system provides the User with a map centered on the User’s current position.</li><li>3. The User selects an area onto the map and, eventually, specifies a radius to explore the map in a circumference specified by it.</li><li>4. Eventually, the User specifies a filter about violations to look for.</li><li>5. The User consults the areas with the most specified violations.</li></ol> |
| Exit conditions  | The system has provided the User with all the areas within the desired range from the selected location in which the specified violations have occurred the most.   |
| Exceptions       | <ol style="list-style-type: none"><li>1. The system couldn’t get the User’s actual position. In this case the</li></ol>   |

|  |  |
|--|--|
|  | <p>system centers the map onto the last visited position and the execution gets to point 3.</p> <p>2. There are no areas within the specified zone where the filtered violations (or all) occurred. In this case the system shows a message to the User and suggests him to remove some filters or to enlarge the research area.</p> |
|--|--|

### *Scenario 3*

For this Saturday, Nicholas is organizing a round of golf with some friends, and he is looking for the best way to reach the place by car without worries. With SafeStreets, he notices that the fastest road he would probably have chosen is highlighted as an unsafe area; in particular, in the last months some accidents occurred in the zone, including car crashes (sometimes with injured people). Since Nicholas is a cautious driver, probably he will choose another way around to get to the golf club, a slower one but safer, and he will warn his friends about the danger too.

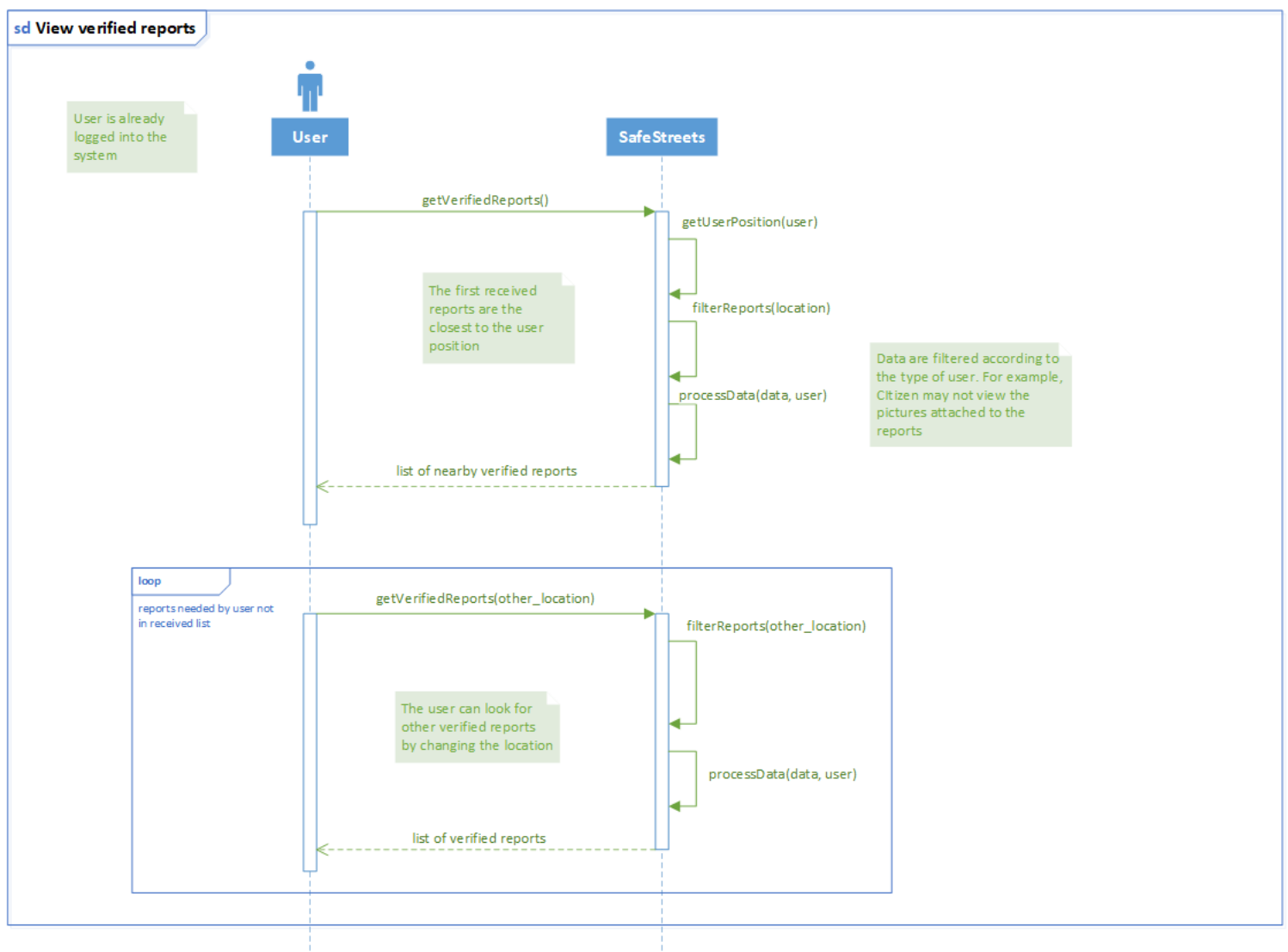
|                  |   |
|------------------|---|
| Name             | Check unsafe areas  |
| Goals            | [G6]  |
| Actors           | User  |
| Entry conditions | The User is logged into the system and is on the home page.   |
| Events flow      | <ol style="list-style-type: none"> <li>1. The User selects the “view unsafe areas” option.</li> <li>2. The system provides the User with a map centered on the User’s current position.</li> <li>3. The User selects an area onto the map and, eventually, specifies a radius to explore the map in a circumference specified by it.</li> <li>4. The User consults the areas highlighted as unsafe within the specified range.</li> </ol> |



|                 |  |
|-----------------|--|
| Exit conditions | The system has provided the User with all the areas highlighted as unsafe within the desired range from the selected location.   |
| Exceptions      | <ol style="list-style-type: none"> <li>1. The system couldn't get the User's actual position. In this case the system centers the map onto the last visited position and the execution gets to point 3.</li> <li>2. There are no unsafe areas within the specified zone. In this case the system shows a message to the User and suggests him to enlarge the research area.</li> </ol> |

|                  |  |
|------------------|--|
| Name             | View verified reports  |
| Goals            | [G3]   |
| Actors           | User   |
| Entry conditions | The User is logged into the system and is on the home page.  |
| Events flow      | <ol style="list-style-type: none"> <li>1. The User selects the "view verified reports" option.</li> <li>2. The system provides the User with a map centered on the User's current position.</li> <li>3. The User selects an area onto the map and, eventually, specifies a radius to explore the map in a circumference specified by it.</li> <li>4. The system shows a list of all accepted reports coming from the specified area. If the User is a Citizen, the reports will be shown with limited information.</li> <li>5. The User consults the list of reports.</li> </ol> |
| Exit conditions  | The system has provided the User with a list of verified reports which have been accepted by an Authority and have   |

|            |  |
|------------|--|
|            | occurred within the specified area.  |
| Exceptions | <ol style="list-style-type: none"> <li>1. The system couldn't get the User's actual position. In this case the system centers the map onto the last visited position and the execution gets to point 3.</li> <li>2. There are no verified reports within the specified zone. In this case the system shows a message to the User and suggests him to enlarge the research area.</li> </ol> |



## Scenario 4

In the last few months, the citizens of Cologno Monzese have been more and more complaining about the increasing traffic violations occurring in the territory of the municipality. At the moment local authorities aren't able to displace enough resources to catch most violations, so they decide to provide citizens more responsibility and register to the SafeStreets service as Authority. With the help of the citizens and the system, the local police is able to displace patrols in the zones where most violations are reported, issuing many more traffic tickets to offenders (and managing a pretty good income for the municipality income as well). After some months, the municipality consults the statistics about traffic tickets provided by SafeStreets and notices that citizens are used to park their cars on pavements many times, so the local police decides to increase controls in the areas where this violation occur mostly, in order to make the offenders lose this bad habit.

|                  |   |
|------------------|---|
| Name             | View statistics   |
| Goals            | [G9]  |
| Actors           | User  |
| Entry conditions | The User is checking the areas with most violations.  |
| Events flow      | <ol style="list-style-type: none"><li>1. The User selects a location on the map where some violation occurred.</li><li>2. The system collects all the violations which took place on the selected location.</li><li>3. The system computes statistics about issued traffic tickets for each kind of violation in the area and summarizes them on a chart.</li><li>4. The system shows the chart to the User, with a short legend.</li></ol> |
| Exit conditions  | The User can consult the chart and infer the type of violations most occurring a certain area.  |
| Exceptions       | /   |

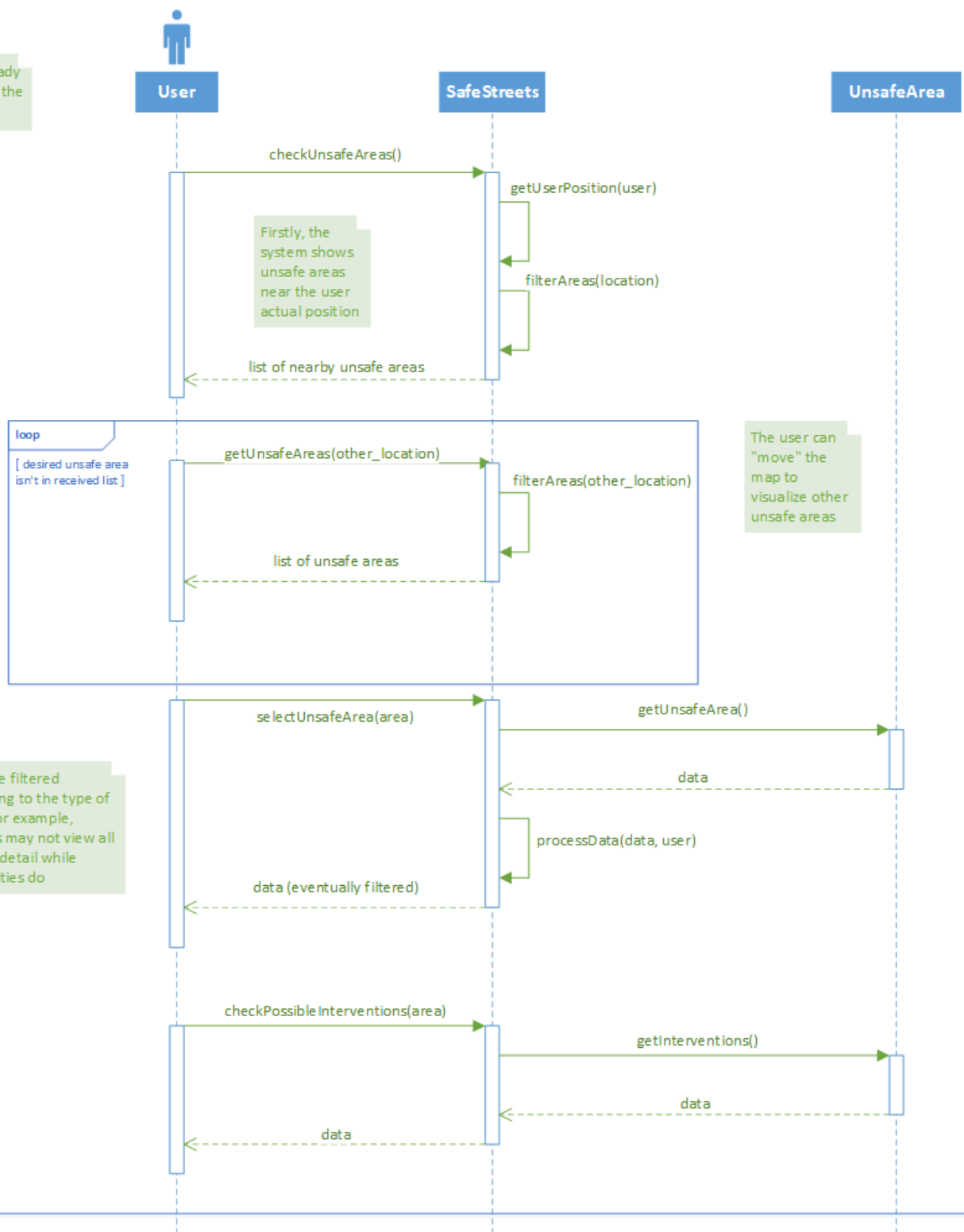
## Scenario 5

Matteo is the mayor of a small city, and has approved the project of including SafeStreets in the system of the municipality, to improve safety and citizens' responsibility in his town. Recently, his collaborators brought him to attention many minor violations reported by citizens, and as he really cares about his fellow citizens' welfare, he decides to check SafeStreets statistics to get some ideas about the situation, and to take also into account possible suggestions from the system managers on how to prevent violations from occurring in future.

|                  |  |
|------------------|--|
| Name             | View possible interventions  |
| Goals            | [G10]  |
| Actors           | User   |
| Entry conditions | The User has just looked for unsafe areas within a certain zone.   |
| Events flow      | <ol style="list-style-type: none"><li>1. The User consults the list of all unsafe areas found.</li><li>2. The User selects one among the unsafe areas.</li><li>3. The User selects the “view suggested interventions” option.</li><li>4. The User consults all the possible interventions for the unsafe area.</li></ol> |
| Exit conditions  | The system has provided the User with a list of all possible interventions for the selected unsafe area.   |
| Exceptions       | <ol style="list-style-type: none"><li>1. There are no suggested interventions for the selected area. In this case the system shows the User a message to explain this fact.</li></ol>  |

## sd View possible interventions

User is already logged into the system

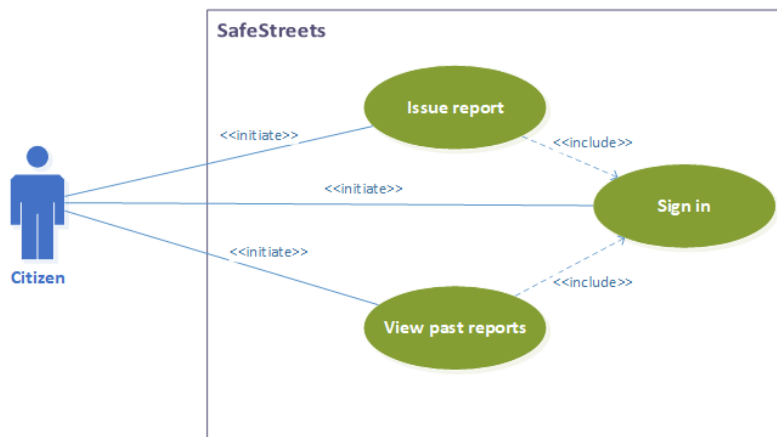


Data are filtered according to the type of user. For example, Citizens may not view all data in detail while Authorities do

The user can "move" the map to visualize other unsafe areas

### 3.4.3 Citizen

#### Use case Citizen

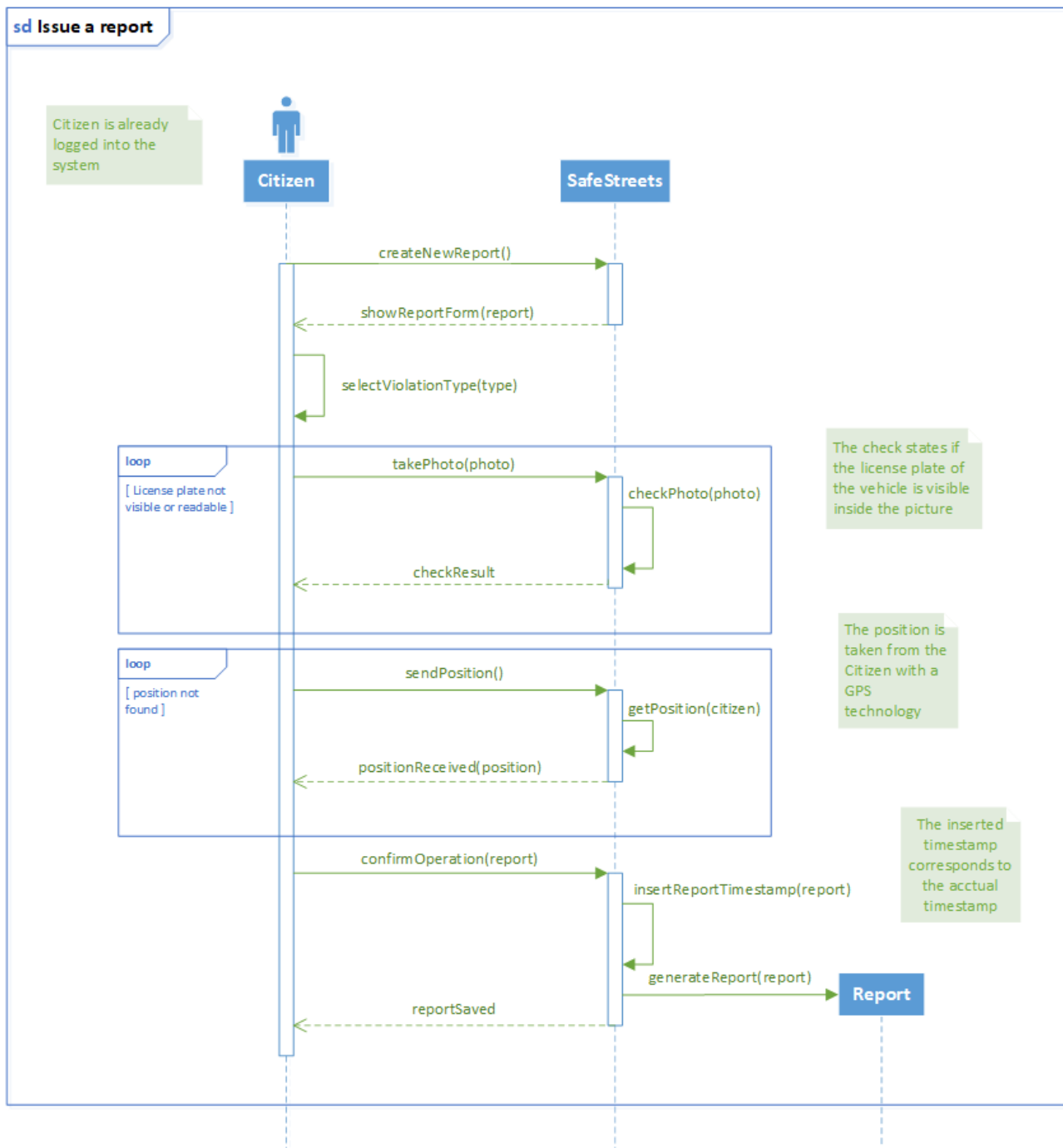


### Scenario 6

Unfortunately Luca's brother recently broke his leg during a football match and he will be confined to a wheelchair for a few months. One day, when Luca is taking him to hospital for a routine visit, he notices that the disabled parking where he usually park his car is already busy, so he is forced to look for a parking far away from the hospital. When he finally reaches the hospital, he notices that the car is not showing the badge that allows it to use that spot so, as he is registered to SafeStreets service, he logs into the application, creates a new report, takes a picture of the car's license plate, includes a short description of the issue and sends his report to the system.

|                  |   |
|------------------|---|
| Name             | Issue report  |
| Goals            | [G1]  |
| Actors           | Citizen   |
| Entry conditions | The Citizen has spotted a possible violation and wants to report it.  |
| Events flow      | <ol style="list-style-type: none"> <li>1. The Citizen selects the “report a violation” option.</li> <li>2. The Citizen selects the type of violation from a list containing the reportable ones.</li> <li>3. The Citizen selects the “take a photo” option.</li> <li>4. The Citizen takes a photo of the involved vehicle making sure that the license plate is visible and readable.</li> <li>5. The system analyzes the photo.</li> <li>6. The system accepts the photo and takes the Citizen back to the report form.</li> <li>7. The Citizen selects the “send your position” option.</li> <li>8. The system collects the actual position of the Citizen.</li> <li>9. The Citizen confirms the operation by selecting the relative option.</li> <li>10. The system receives the data and saves them.</li> </ol> |
| Exit conditions  | The system has received the incoming data correctly and managed to store them.  |
| Exceptions       | <ol style="list-style-type: none"> <li>4. The system couldn’t recognize or read the license plate from the photo. In this case the system warns the Citizen about the issue and asks him to take the photo again.</li> <li>5. The system couldn’t retrieve the Citizen’s current position. In this case, the system warns the Citizen about the issue and asks him to</li> </ol>  |

- activate his GPS.
6. The system didn't receive the data about the report. In this case the system shows the Citizen an error message and asks him to redo the whole operation.





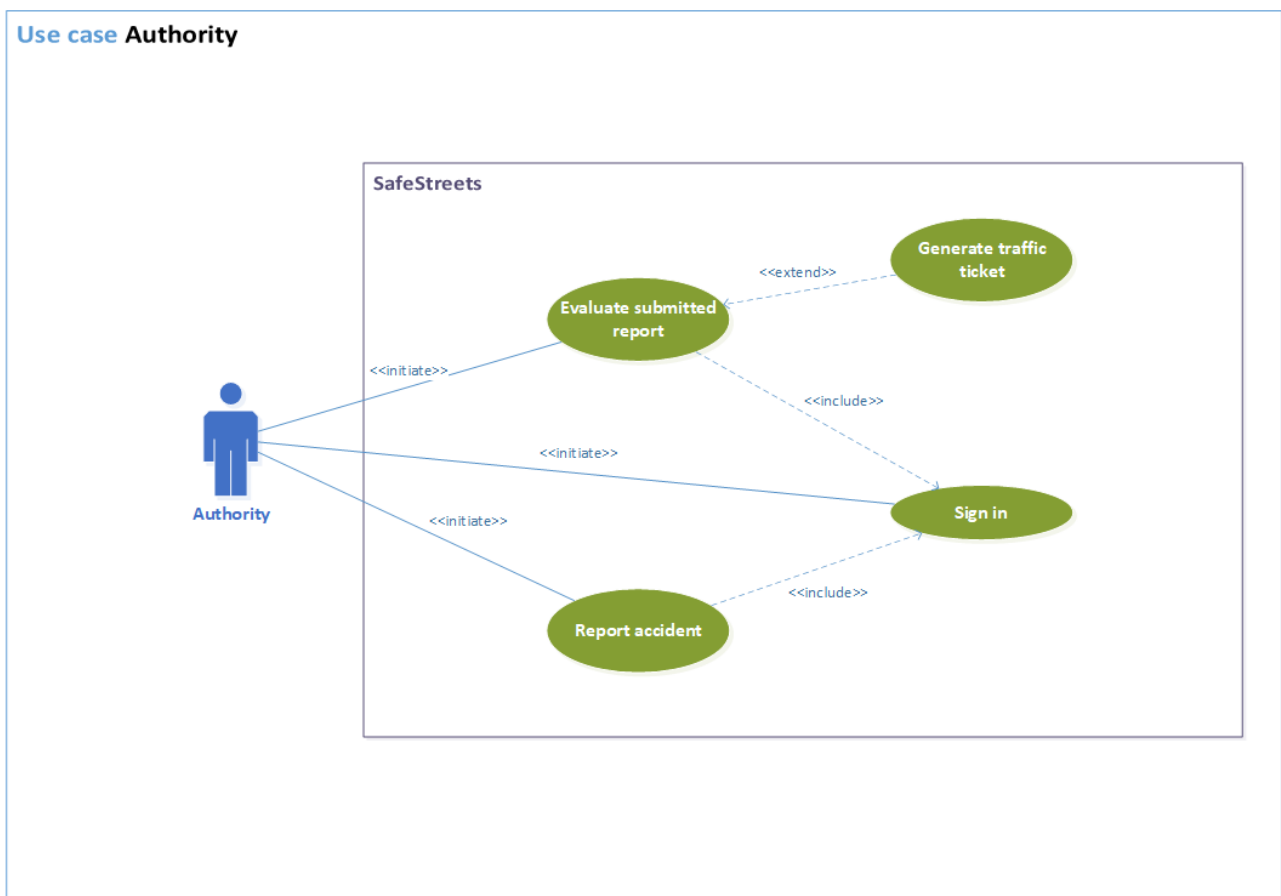
## Scenario 7

Yesterday Michele was supposed to attend a job interview for an important company but he found a car parked in a double row exactly where his car was parked, and that disappointed him a lot. Since he wasn't that late yet, he had the time to send a report to SafeStreets and managed to find another solution to reach the place where the interview was scheduled, with not too much delay. Today he wants to check if his report had already been evaluated by the local police, so he navigates into the application to his past reports and he selects the interested one; with satisfaction, he notices that his report was evaluated positively, and a traffic ticket was issued to the owner of the car, so hopefully this situation won't happen again. By the way, the job interview went well.

|                  |  |
|------------------|--|
| Name             | View past reports  |
| Goals            | [G2]   |
| Actors           | Citizen  |
| Entry conditions | The Citizen is logged into the system and is on the home page.   |
| Events flow      | <ol style="list-style-type: none"><li>1. The Citizen selects the “my profile” option.</li><li>2. The system redirects the Citizen to his personal profile.</li><li>3. The Citizen selects the “my reports” option.</li><li>4. Eventually, the Citizen enters a time filter to exclude too “old” reports.</li><li>5. The Citizen consults a list of his submitted reports in the desired time period.</li></ol> |
| Exit conditions  | The system has shown a list of the Citizen’s past reports submitted in a time such that the filter is satisfied, including a description of the report’s status.   |
| Exceptions       | <ol style="list-style-type: none"><li>1. The Citizen never submitted a report.</li><li>2. There are no reports that satisfy</li></ol>  |

|  |   |
|--|---|
|  | <p>the inserted filter.</p> <p>In both cases, the system shows a message to the Citizen describing the issue.</p> |
|--|---|

### 3.4.4 Authority



## Scenario 8

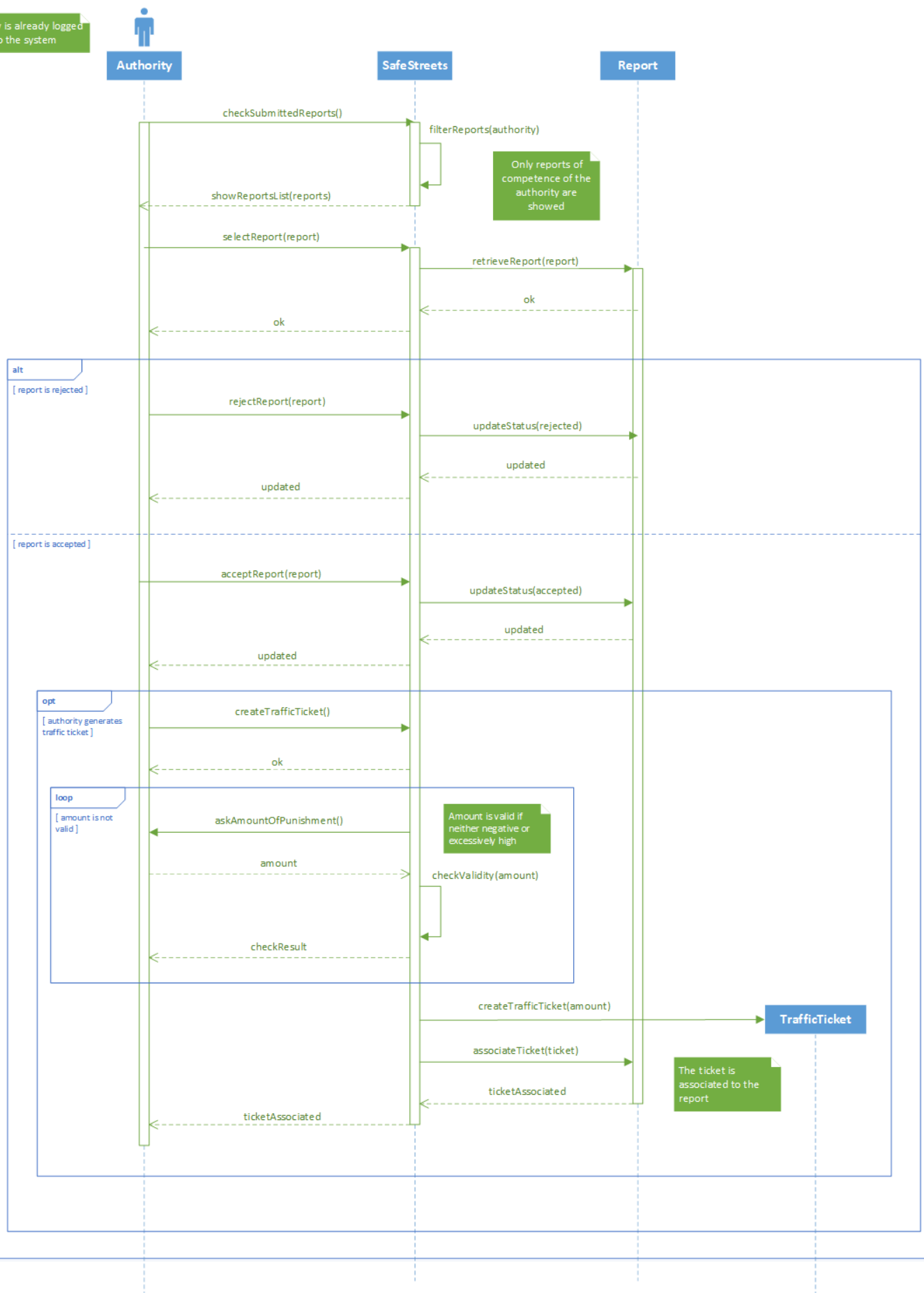
Davide is a policeman of Baranzate and he is well aware about all the traffic violations occurring in his town but, however, he knows that he can't notice and punish them all because he can't be everywhere at once, so when he learns about SafeStreets he thinks that it would give the police a great advantage as they may check incoming reports instead of just wandering around looking for violations. As his department is registered into the application, he looks for all the reports made by citizens in his town and checks them. Actually, one of them results as being a quite severe violation, so he selects the option for generating a traffic ticket and activates a police procedure to deliver it to the guilty. Then he marks the report as verified and that the traffic ticket has been dispatched.

|                  |  |
|------------------|--|
| Name             | Evaluate submitted report  |
| Goals            | [G3]   |
| Actors           | Authority  |
| Entry conditions | The Authority is logged into the system and is on the home page.   |
| Events flow      | <ol style="list-style-type: none"><li>1. The Authority selects the “check submitted reports” option.</li><li>2. The system provides the Authority with a list of all not already evaluated reports from its areas of competence, with a brief description.</li><li>3. The Authority selects a report among the list.</li><li>4. The system expands the selected report including all its data.</li><li>5. The Authority checks the data of the selected report.</li><li>6. The Authority evaluates the report as accepted or rejected.</li><li>7. The system saves the new status of the report.</li></ol> |
| Exit conditions  | The report’s new status is either  |

|            |   |
|------------|---|
|            | accepted or rejected and the system saves the status according to the Authority's decision.   |
| Exceptions | <ol style="list-style-type: none"> <li>1. All the reports of competence of the Authority have already been evaluated. In this case the system shows the Authority a message explaining the issue.</li> <li>2. The Authority doesn't choose between accepting or rejecting the report. In this case the system warns the Authority and asks him to choose between interrupting the process or complete it. If the process is interrupted the report maintains its precedent status, else the process resumes from where it was suspended.</li> </ol> |

|                  |   |
|------------------|---|
| Name             | Generate traffic ticket   |
| Goals            | [G7] [G8]   |
| Actors           | Authority   |
| Entry conditions | The Authority has just evaluated a report as accepted.  |
| Events flow      | <ol style="list-style-type: none"> <li>1. The system asks the Authority if he wants to generate a traffic ticket from the evaluated report.</li> <li>2. The Authority takes a decision on this. If it accepts, then the process continues to step 3, else it is terminated.</li> <li>3. The system asks the Authority the amount of money to include in the traffic ticket.</li> <li>4. The Authority inserts the amount of money.</li> <li>5. The Authority confirms the operation.</li> <li>6. The system emits the traffic ticket</li> </ol> |

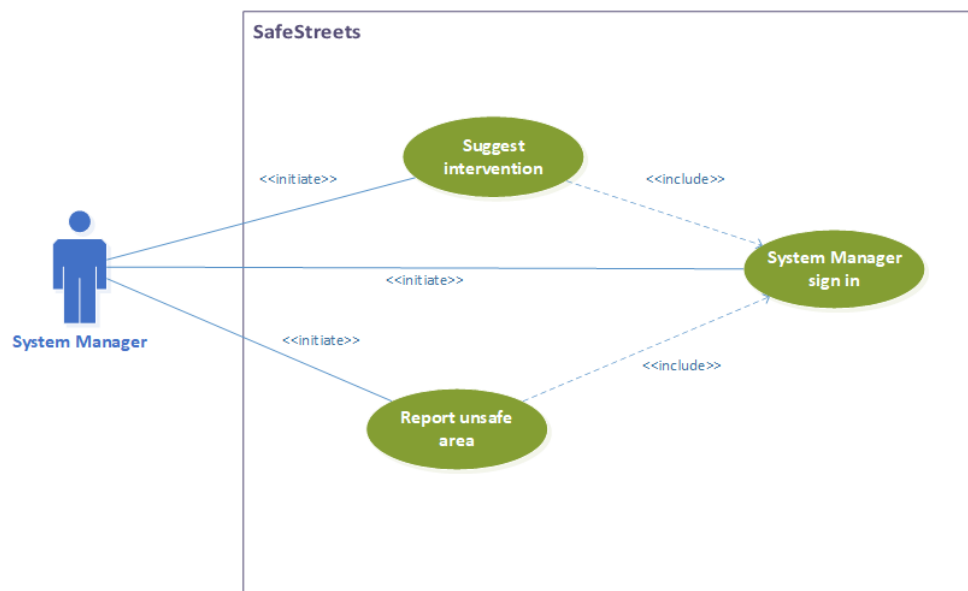
|                 |   |
|-----------------|---|
|                 | <p>and it associates it to the license plate of the vehicle which committed the violation.</p> <p>7. The system associates the emitted traffic ticket to the evaluated report.</p>  |
| Exit conditions | <p>If the traffic ticket isn't emitted, the report is saved just as accepted.</p> <p>If the traffic ticket is emitted, it is sent to the owner of the vehicle found by license plate, the system saves the new status of the report with the issued traffic ticket.</p> |
| Exceptions      | <p>1. The Authority inserts an invalid amount of money (negative or too high). In this case the system warns the Authority and asks him to insert a valid value.</p>  |



|                  |  |
|------------------|--|
| Name             | Report accident  |
| Goals            | [G4]   |
| Actors           | Authority  |
| Entry conditions | The Authority has all the information about an accident occurred in its area of competence.  |
| Events flow      | <ol style="list-style-type: none"> <li>1. The Authority selects the “report accident” option.</li> <li>2. The Authority inserts the data about date and time when the accident occurred.</li> <li>3. The Authority inserts the data about the location where the accident occurred.</li> <li>4. The Authority inserts the data about the type and how many vehicles were involved in the accident.</li> <li>5. The Authority inserts the data about how many people were injured in the accident.</li> <li>6. The Authority inserts data about if any emergency vehicle was dispatched and if it was able to reach the place in good time.</li> <li>7. The Authority inserts a brief description including any other relevant data in order to fully describe the accident.</li> <li>8. The Authority confirms the operation and send the report.</li> <li>9. The system receives the data about the report and saves them.</li> </ol> |
| Exit conditions  | The system has received the report and managed to store the data.  |
| Exceptions       | <ol style="list-style-type: none"> <li>1. The Authority inserts an invalid input in any of the fields (most likely the date). In this case the system warns the Authority and asks him to correct the input.</li> </ol>  |

### 3.4.5 System Manager

#### Use case System Manager



|                  |   |
|------------------|---|
| Name             | System Manager sign in  |
| Goals            | [G6] [G10]  |
| Actors           | System Manager  |
| Entry conditions | /   |
| Events flow      | <ol style="list-style-type: none"> <li>1. The System Manager opens the application from his private interface.</li> <li>2. The System Manager enters his credentials.</li> <li>3. The System Manager selects the confirmation option.</li> <li>4. The system redirects the System Manager to the maintenance area.</li> </ol> |
| Exit conditions  | The System Manager is logged into the system and can perform maintenance  |



|            |   |
|------------|---|
|            | operations.   |
| Exceptions | <ol style="list-style-type: none"> <li>1. The System Manager inserts wrong credentials. In this case the system warns the System Manager and invites him to insert the correct ones.</li> </ol> |

|                  |   |
|------------------|---|
| Name             | Report unsafe area  |
| Goals            | [G6]  |
| Actors           | System Manager  |
| Entry conditions | The System Manager has noticed a dangerous area because of many accepted violations and/or accidents and he is logged into the system.  |
| Events flow      | <ol style="list-style-type: none"> <li>1. The System Manager selects the “areas management” option.</li> <li>2. The System Manager searches the area he wants to highlight.</li> <li>3. The System Manager selects the area.</li> <li>4. The System Manager marks the area as “unsafe”.</li> <li>5. The System Manager confirms the modification.</li> <li>6. The system saves the new status of the area.</li> </ol> |
| Exit conditions  | The system has successfully saved the modification.   |
| Exceptions       | /   |

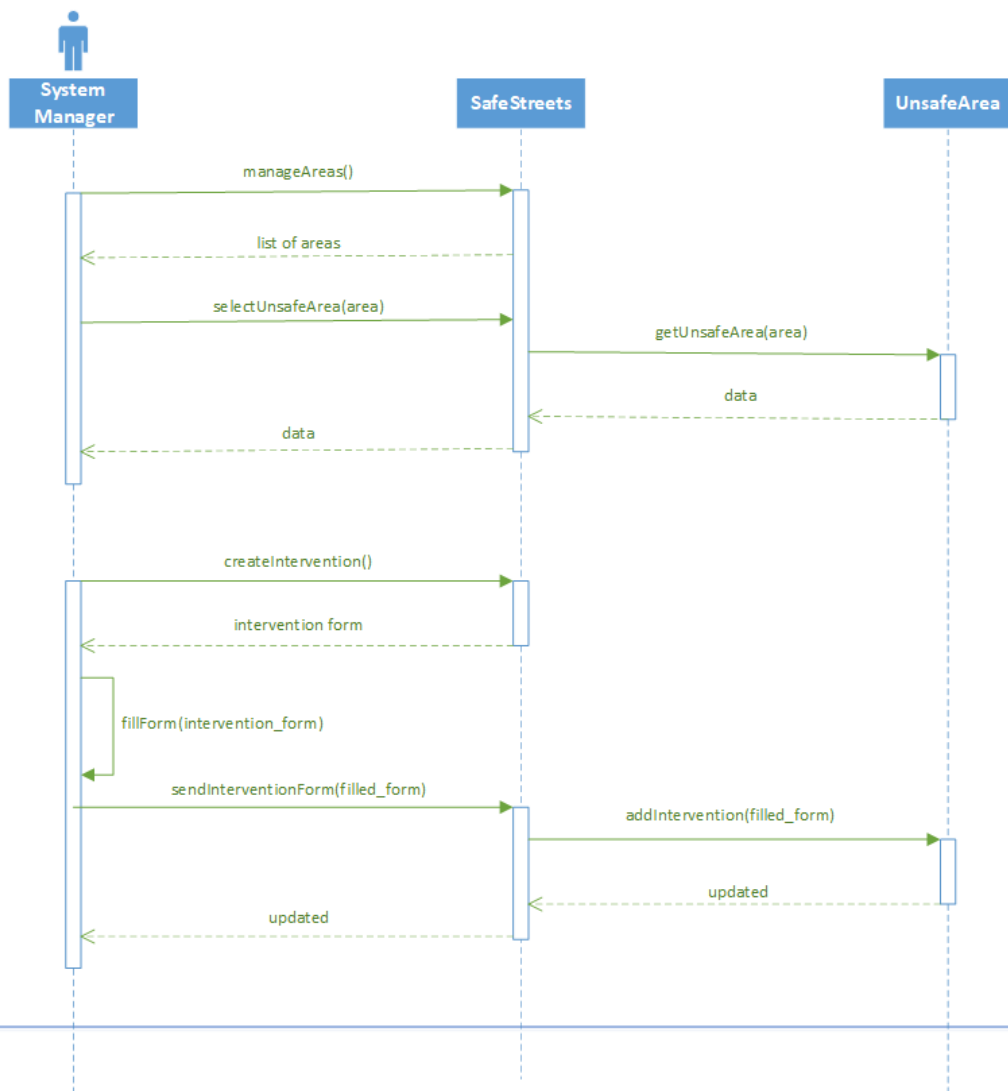
## Scenario 9

Francesco, a system manager of SafeStreets, is responsible of collecting the incoming reports from the zone near Magenta. During the last three months, he started receiving many more reports from citizens as well as information from about accidents, sometimes with severely injured people, especially from a main road connecting small town of the zone. So, Francesco decides to highlight the road as dangerous to the local authorities, and also suggests to provide patrols or checkpoints in order to have a better supervision and prevent more accidents from occurring.

|                  |  |
|------------------|--|
| Name             | Suggest intervention   |
| Goals            | [G10]  |
| Actors           | System Manager   |
| Entry conditions | The System Manager has noticed the same violation or accident occurring several times in a certain area and he is logged into the system.  |
| Events flow      | <ol style="list-style-type: none"><li>1. The System Manager selects the “area management” option.</li><li>2. The System Manager searches the area he wants to revise.</li><li>3. The System Manager selects the area.</li><li>4. The System Manager selects the “suggest intervention” option.</li><li>5. The System Manager fills with a brief description the possible intervention to prevent other violations to occur.</li><li>6. The System Manager confirms the modification.</li><li>7. The system saves the suggestion description in the area.</li></ol> |
| Exit conditions  | The system has successfully saved the modification.  |
| Exceptions       | /  |

# sd Suggest intervention

The System Manager is already logged into the system and already knows the area he wants to update



## 3.5 Performance requirements

The system should notify the user whether their submission has been submitted properly, that is, it has been received and stored without corruption of data, within one minute after the moment it has been sent.

## 3.6 Design constraints

### 3.6.1 *Standards compliance*

The system adopts units of measure that are compliant with the SI. In particular, distance is expressed in terms of meters [*m*].

### 3.6.2 *Hardware limitations*

As stated previously, the SafeStreets mobile application requires that the device being used can:

- access the Internet through a secure and stable connection;
- provide its own position through GPS;
- take pictures, meaning it has to be equipped with a camera.

## 3.7 Software system attributes

### 3.7.1 *Availability*

The system must have an availability of 99,9%, meaning at most 8.76 hours/year of downtime.

### 3.7.2 *Security*

The system must encrypt sensitive information about users and make sure it is protected during the exchange of data; furthermore,

it is necessary that personal information can only be released in case the request to see it was sent by authorities.

### **3.7.3 *Portability***

Users must be able to access the service through mobile platforms, in particular the most common ones, e.g. iOS, Android, but some functionalities, such as viewing the system's map or the statistics released by the system itself, can be accessed also via web browser.

## 4. Formal analysis using Alloy

### Signatures

--Signatures concerning users

**sig** Username {}

**sig** Password {}

**sig** FiscalCode {}

**sig** Registration {  
    username: **one** Username,  
    password: **one** Password  
}

**abstract sig** User {  
    registration: **one** Registration  
}

**sig** Citizen **extends** User {  
    reports: **set** Report,  
    fiscalCode: **one** FiscalCode  
}

**sig** Municipality **extends** User {  
    reports: **set** Report,  
    accidents: **set** Accident,  
    area: **some** Position  
}

## --Signatures concerning reports

**abstract sig** Status {}

**sig** Accepted **extends** Status {}

**sig** Refused **extends** Status {}

**sig** Evaluating **extends** Status {}

**sig** Intervention {}

**sig** LicensePlate {}

**sig** Date {}

**sig** ViolationType {}

**sig** Photo {}

**sig** Time {}

**sig** Position {}

**sig** HighFrequencyViolationsArea **extends** Position {}

**sig** UnsafeArea **extends** Position {  
    possibleSolutions: **set** Intervention  
}

**sig** Accident {  
    position: **one** Position  
}

**abstract sig** Boolean {}

**sig** True **extends** Boolean {}

**sig** False **extends** Boolean {}

**sig** Report {  
    idReport: **one** Int,  
    reporter: **one** Citizen,  
    date: **one** Date,

```

    time: one Time,
    violationType: one ViolationType,
    photo: one Photo,
    position: one Position,
    status : one Status,
    correspondence: one LicensePlate,
    ticket: one Boolean
  } {
    idReport > 0
  }

```

```

sig AcceptedReports {
  acceptedReports: set Report
}

```

### ***Facts***

--All Users have different usernames

```

fact DifferentUsernames {
  all disj u1, u2: User | u1.registration.username != u2.registration.username
}

```

--All Citizens have different fiscal codes

```

fact DifferentFiscalCodes {
  all disj c1, c2: Citizen | c1.fiscalCode != c2.fiscalCode
}

```

--All Usernames match one Registration

```

fact UsernamesMatchOneRegistration {
  all u: Username | one r: Registration | u in r.username
}

```

--All Reports made by Citizens are in the list of Reports of the corresponding Municipality

```

fact ReportsToMunicipalityList {
  all r: Report | one m: Municipality | one c: Citizen | r in m.reports && r in c.reports
}

```



```
}
```

--All Reports are made by a Citizen registered in the system

```
fact ReportsHaveRegisteredCitizen {  
    all r: Report | one r2: Registration | r.reporter.registration = r2  
}
```

-- All Citizens have all their Reports in their list of Reports

```
fact CitizensHaveTheirReports {  
    all c: Citizen | all r: Report | (r.reporter = c) <=> (r in c.reports)  
}
```

--All Reports which are accepted have a ticket

```
fact AcceptedReportsHaveTicketTrue {  
    all r: Report | ( r.status = Accepted) <=> (r.ticket = True)  
}
```

--All Reports which are refused don't have a ticket

```
fact RefusedReportsHaveTicketFalse {  
    all r: Report | (r.status = Refused) => (r.ticket = False)  
}
```

--All Reports which are being evaluated don't have a ticket

```
fact EvaluatingReportsHaveTicketFalse {  
    all r: Report | (r.status = Evaluating) => (r.ticket = False)  
}
```

--All Reports have a different ID

```
fact DifferentReportId {  
    all disj r1, r2: Report | r1.idReport != r2.idReport  
}
```

--All Reports with the same Reporter, Position, Time, Date and LicensePlate have the same ID

```
fact SameReportId {  
    all r1, r2: Report | (r1.reporter = r2.reporter &&  
        r1.correspondence = r2.correspondence && r1.position = r2.position &&  
        r1.time = r2.time && r1.date = r2.date) <=> r1.idReport = r2.idReport  
}
```

--All accepted Reports are in the set of AcceptedReports

```
fact AcceptedReportsInSet {  
    all r: Report | (r.ticket = True) <=> r in AcceptedReports.acceptedReports  
}
```

--All Report positions belong to the area of one Municipality

```
fact PositionBelongsToOneArea {  
    all r: Report | all m: Municipality | (r.position in m.area) <=> (r in m.reports)  
}
```

--Different Municipalities have different areas with no positions in common

```
fact DisjAreas {  
    all disj m1, m2: Municipality | m1.area & m2.area = none  
}
```

--All Reports are in the list of only one Municipality

```
fact ReportBelongsToOneMunicipality {  
    all r: Report | one m: Municipality | r in m.reports  
}
```

--All Reports with different IDs have different photos

```
fact DifferentIdDifferentPhoto {  
    all r1,r2: Report | (r1.idReport != r2.idReport) <=> (r1.photo != r2.photo)  
}
```

--All Accidents are in the list of the Municipality of their area

```
fact AccidentsBelongToMunicipalitiesOfSameArea {  
    all a: Accident | all m: Municipality | (a in m.accidents) <=> (a.position in  
    m.area)  
}
```

--All positions with more than one accident are marked as unsafe

```
fact AreasWithManyAccidentsAreUnsafe {  
    all p: Position | (#{a: Accident | a.position = p} >= 2) <=> (one u: UnsafeArea |  
    p = u)  
}
```

--All positions with more than 4 violations are marked as high frequency violations areas

```
fact AreasWithManyViolationsAreHFA {  
    all p: Position | (#{r: Report | r.position = p} >= 5) <=> (one h:  
    HighFrequencyViolationsArea | p = h)  
}
```

## ***Assertions***

```
assert CheckNoDifferentMunicipalitiesHaveSameReports {  
    all disj m1,m2: Municipality | no r: Report | r in m1.reports && r in  
    m2.reports  
}
```

```
assert CheckAcceptedReports {  
    all r: Report | (r.ticket = True) <=> ( r.status = Accepted  
    && r in AcceptedReports.acceptedReports)  
}
```

```
assert CheckUnsafeAreas {  
    no a: UnsafeArea | #{ac: Accident | ac.position = a} < 2  
}
```

```
assert CheckHFVAreas {  
    no h: HighFrequencyViolationsArea | #{r: Report | r.position = h} < 5  
}
```

## ***Predicates***

```
pred show {  
    #Report = 1  
    #Citizen = 1  
    #Municipality = 1  
    #AcceptedReports = 1  
}
```

```
pred worldOne {  
    #Citizen = 2  
    #Municipality = 1  
    #Report = 2  
    #AcceptedReports = 1  
    #AcceptedReports.acceptedReports = 1  
    (some disj c1, c2: Citizen | one m: Municipality | some disj r1,r2: Report |  
r1.reporter = c1 && r2.reporter = c2 && r1.correspondence = r2.correspondence  
&& r1.position != r2.position && r1.date = r2.date && r1.time != r2.time && r1 in  
m.reports && r2 in m.reports && r1 in AcceptedReports.acceptedReports && r2  
not in AcceptedReports.acceptedReports)  
}
```

```
pred worldTwo {  
    #Citizen = 1  
    #Municipality = 2  
    #Municipality.area = 3  
    #Report = 2  
    #AcceptedReports = 1  
    (one c: Citizen | some disj m1, m2: Municipality | some disj r1, r2: Report |  
r1.reporter = c && r2.reporter = c && r1.position in m1.area && r2.position in  
m2.area && r1.status = Accepted && r2.ticket = False && r1.correspondence !=  
r2.correspondence)  
}
```

## ***Commands and results: assertions***

**check** CheckNoDifferentMunicipalitiesHaveSameReports

**Executing "Check CheckNoDifferentMunicipalitiesHaveSameReports"**

Solver=sat4j Bitwidth=4 MaxSeq=4 SkolemDepth=1 Symmetry=20

3787 vars. 306 primary vars. 8219 clauses. 28ms.

No counterexample found. Assertion may be valid. 4ms.

**check** CheckAcceptedReports

**Executing "Check CheckAcceptedReports"**

Solver=sat4j Bitwidth=4 MaxSeq=4 SkolemDepth=1 Symmetry=20

3755 vars. 300 primary vars. 8246 clauses. 19ms.

No counterexample found. Assertion may be valid. 18ms.

**check** CheckUnsafeAreas

**Executing "Check CheckUnsafeAreas"**

Solver=sat4j Bitwidth=4 MaxSeq=4 SkolemDepth=1 Symmetry=20

3749 vars. 300 primary vars. 8218 clauses. 21ms.

No counterexample found. Assertion may be valid. 9ms.

**check** CheckHFVAreas

**Executing "Check CheckHFVAreas"**

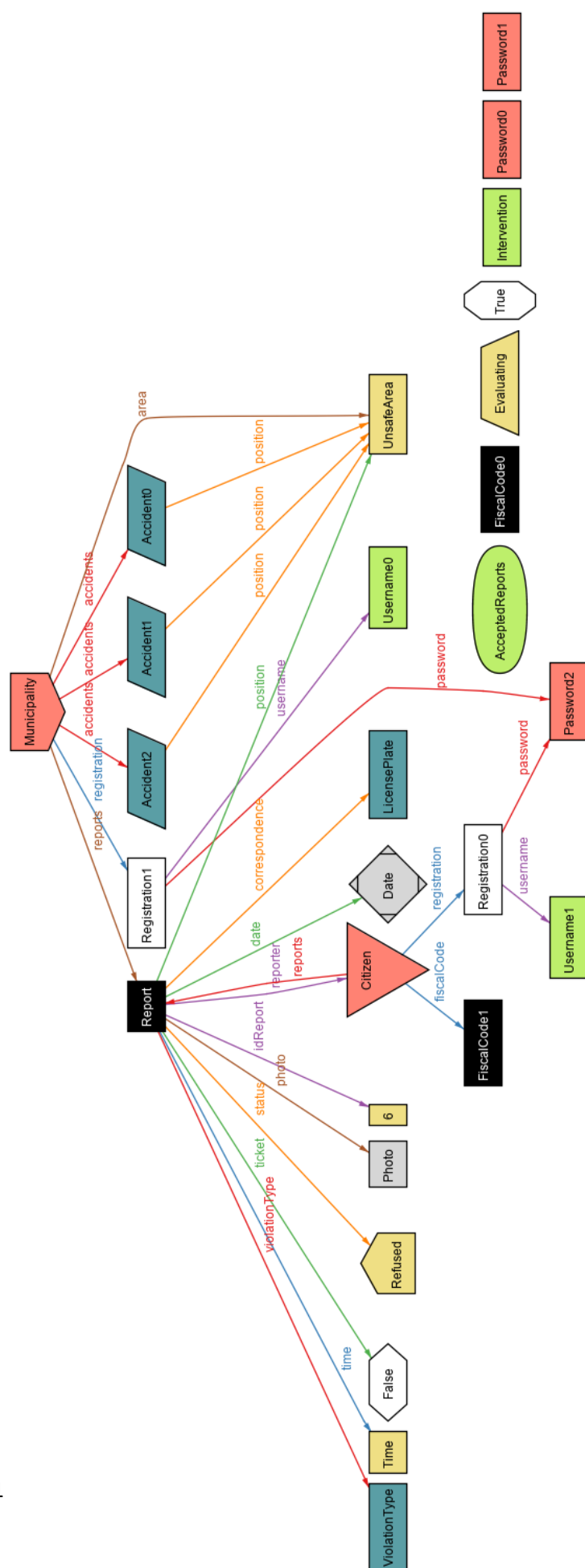
Solver=sat4j Bitwidth=4 MaxSeq=4 SkolemDepth=1 Symmetry=20

3748 vars. 300 primary vars. 8213 clauses. 20ms.

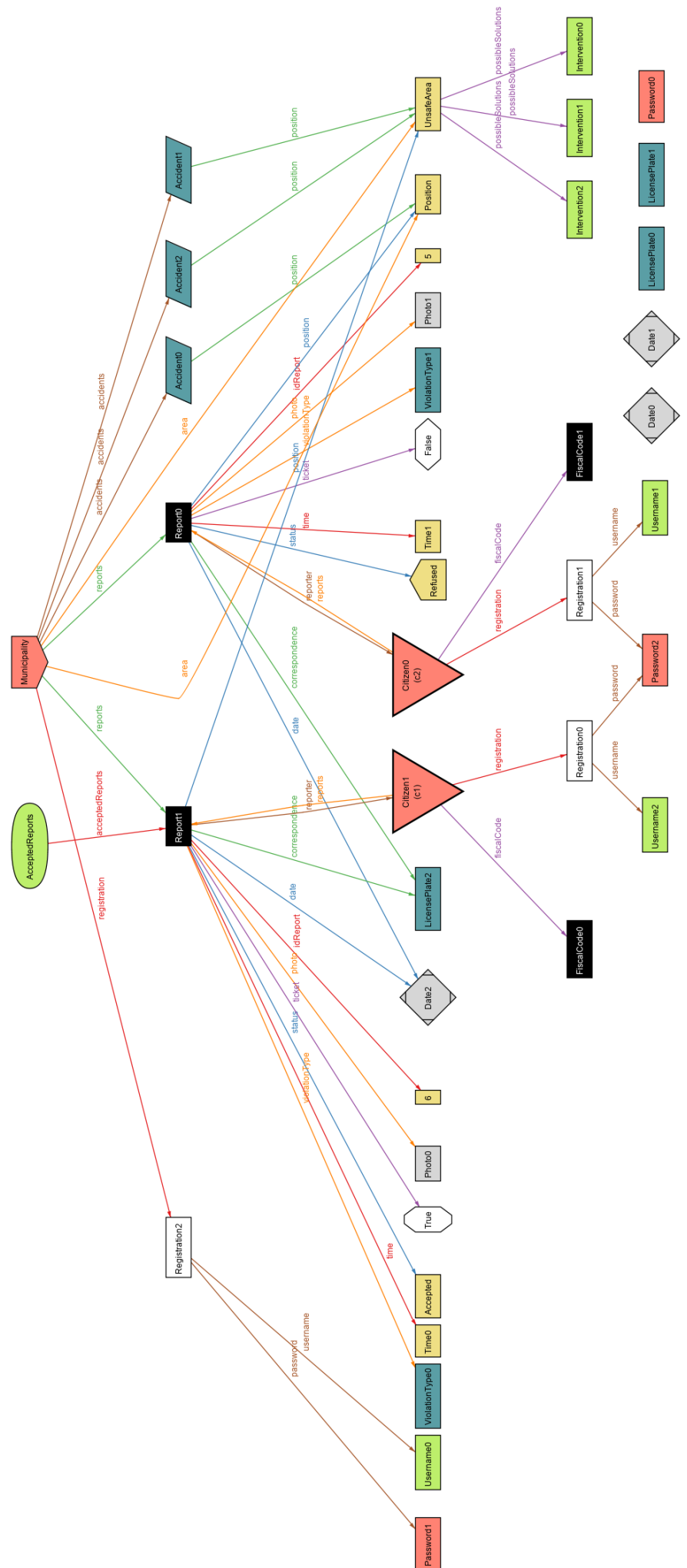
No counterexample found. Assertion may be valid. 2ms.

### Command and results: predicates

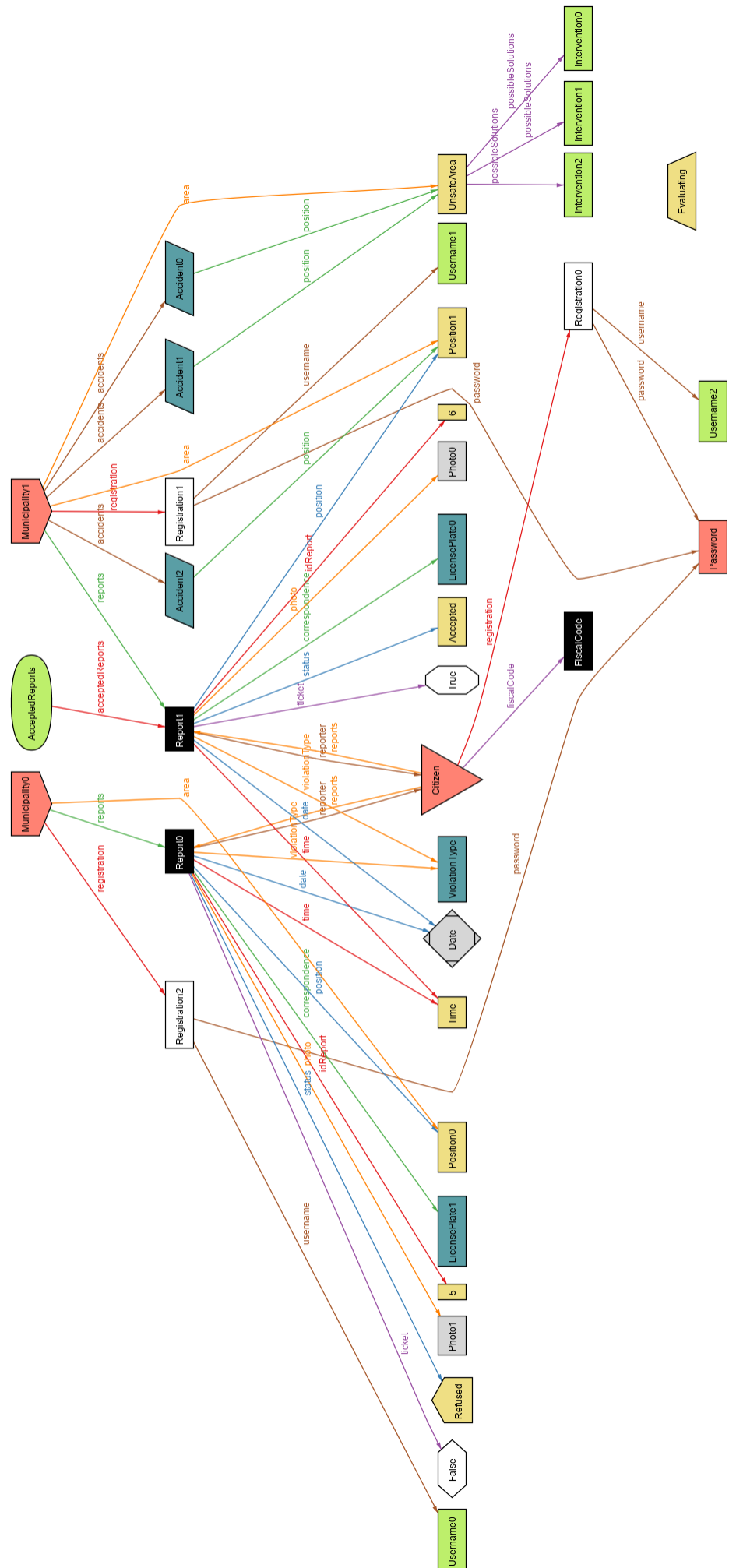
**run show for 3**



**run worldOne for 3**



```
run worldTwo for 3
```





## 5. Appendix

### 5.1 Effort spent

#### 5.1.1 Pozzi Matteo

| <i>Date</i> | <i>Topic</i>                          | <i>Effort [hrs]</i> |
|-------------|---------------------------------------|---------------------|
| 18/10/2019  | Goal and domain assumptions           | 3                   |
| 19/10/2019  | Goal and domain assumptions           | 1                   |
| 23/10/2019  | Scenarios                             | 4                   |
| 25/10/2019  | Scenarios                             | 3                   |
| 27/10/2019  | Definitions + Use cases               | 3                   |
| 29/10/2019  | Use cases                             | 4                   |
| 01/11/2019  | Use case diagrams + sequence diagrams | 4                   |
| 03/11/2019  | Sequence diagrams                     | 2,5                 |
| 04/11/2019  | Various                               | 1,5                 |
| 06/11/2019  | Requirements + RASD                   | 3                   |
| 08/11/2019  | RASD                                  | 1                   |
| 09/11/2019  | RASD                                  | 2                   |
| 10/11/2019  | RASD                                  | 2                   |
|             | Total effort                          | 34                  |

### 5.1.2 *Ventura Andrea*

| <i>Date</i> | <i>Topic</i>                | <i>Effort [hrs]</i> |
|-------------|-----------------------------|---------------------|
| 16/10/2019  | Introduction                | 2                   |
| 17/10/2019  | Goal and domain assumptions | 2                   |
| 19/10/2019  | Actors and definitions      | 1                   |
| 24/10/2019  | User Interfaces             | 3                   |
| 25/10/2019  | User Interfaces             | 2                   |
| 26/10/2019  | User Interfaces             | 2                   |
| 30/10/2019  | User Interfaces             | 3,5                 |
| 31/10/2019  | Alloy                       | 1,5                 |
| 01/11/2019  | Alloy                       | 1,5                 |
| 04/11/2019  | General aspects + Alloy     | 1,5                 |
| 05/11/2019  | Alloy                       | 2                   |
| 06/11/2019  | Alloy                       | 3                   |
| 07/11/2019  | Alloy + Review              | 2                   |
| 08/11/2019  | Alloy + Review              | 3                   |
| 10/11/2019  | Alloy + Review              | 3                   |
|             | Total effort                | 33                  |

### 5.1.3 Sacco Sara

| <i>Date</i> | <i>Topic</i>                           | <i>Effort [hrs]</i> |
|-------------|--|---------------------|
| 16/10/2019  | Introduction                           | 3                   |
| 20/10/2019  | Scope                                  | 2                   |
| 22/10/2019  | Class diagram                          | 3                   |
| 24/10/2019  | World and Machine                      | 1                   |
| 25/10/2019  | Goals + Use cases                      | 2                   |
| 29/10/2019  | Doc structure + Requirements           | 5                   |
| 30/10/2019  | Domain assumptions + Software Sys Attr | 3                   |
| 01/11/2019  | State diagrams + User characteristics  | 3                   |
| 02/11/2019  | Design constraints                     | 0,5                 |
| 03/11/2019  | Software interfaces                    | 0,5                 |
| 04/11/2019  | Product functions                      | 1                   |
| 05/11/2019  | Alloy                                  | 2                   |
| 06/11/2019  | Alloy + RASD fix                       | 3                   |
| 07/11/2019  | Alloy                                  | 3                   |
| 09/11/2019  | Alloy                                  | 3                   |
|             | <b>Total effort</b>                    | <b>35</b>           |