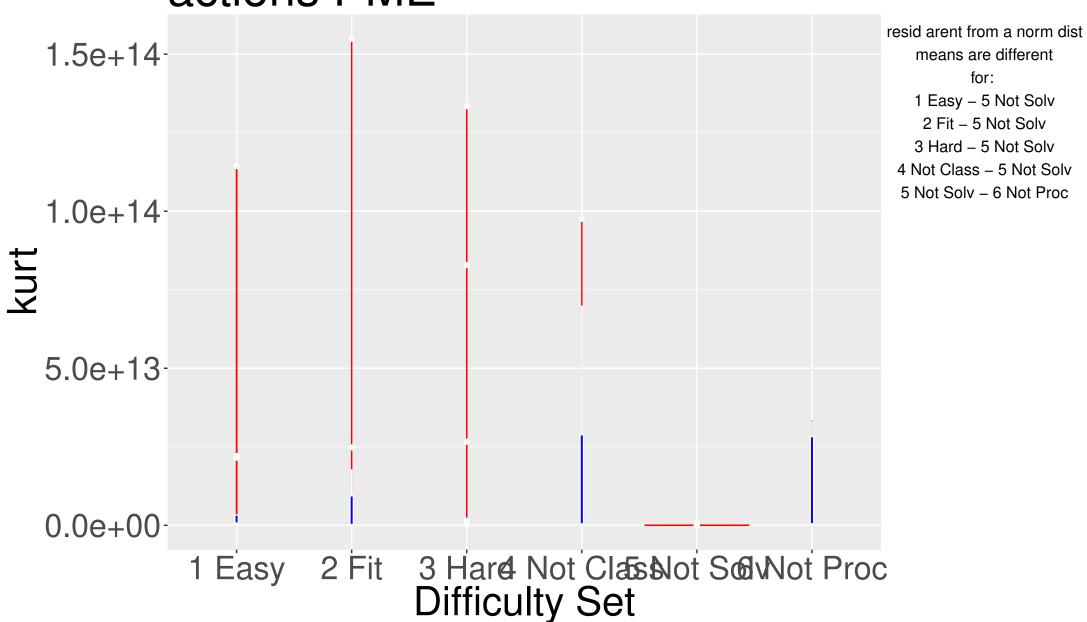
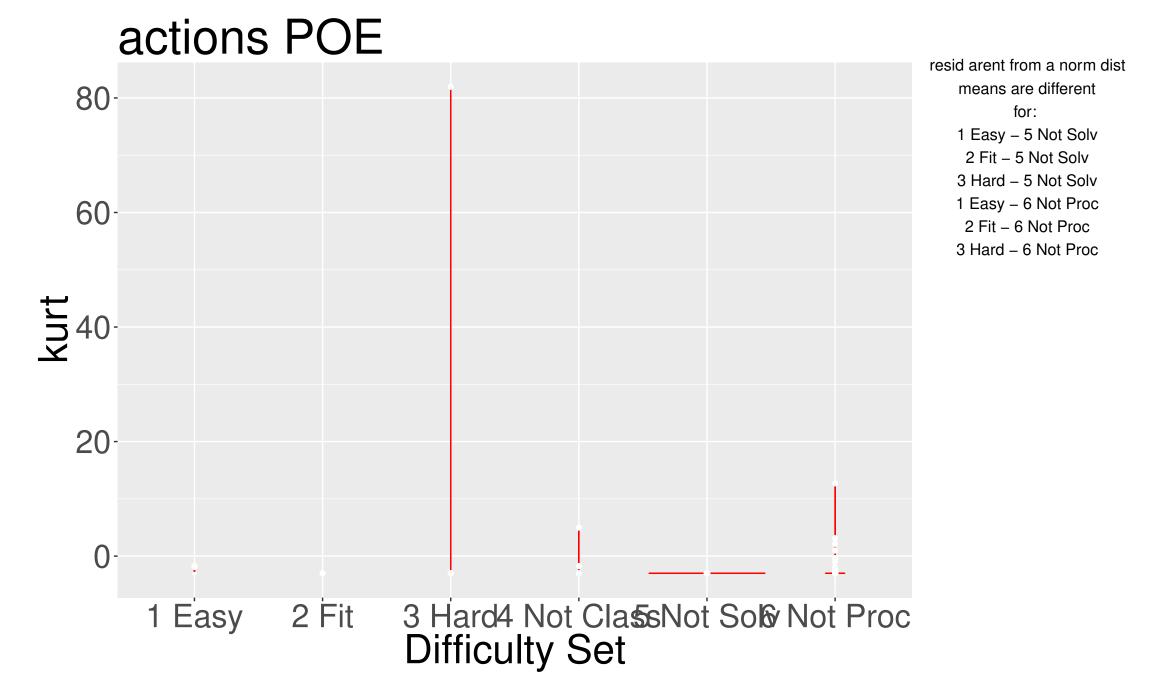
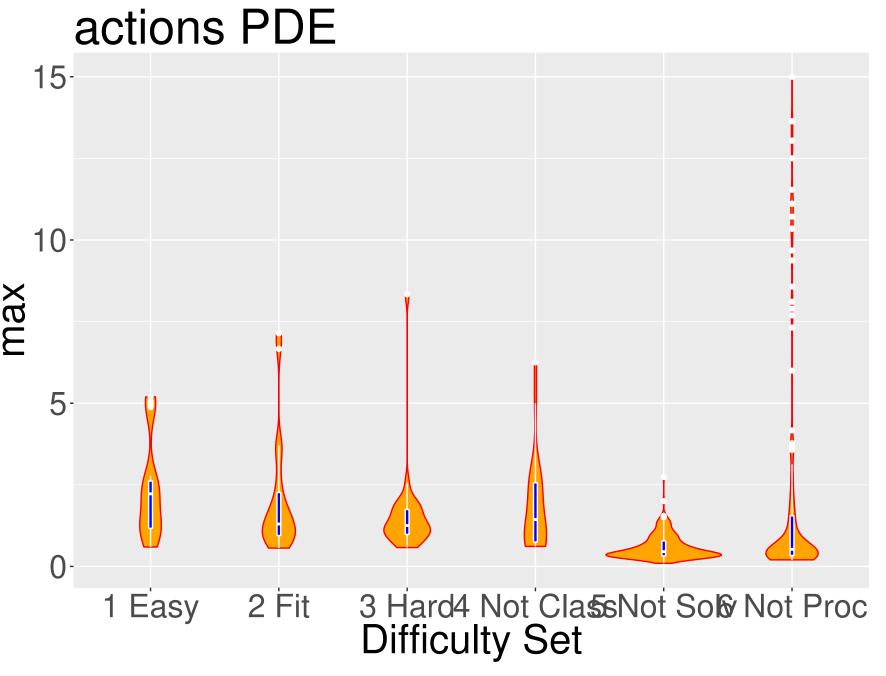


actions PME







> 1 Easy – 5 Not Solv 2 Fit – 5 Not Solv

3 Hard - 5 Not Solv

4 Not Class – 5 Not Solv

1 Easy – 6 Not Proc

2 Fit – 6 Not Proc

3 Hard – 6 Not Proc

4 Not Class – 6 Not Proc

actions PME 300-200-100-

2 Fit

3 Hard Not ClassNot Solv Not Proc

Difficulty Set

0-

1 Easy

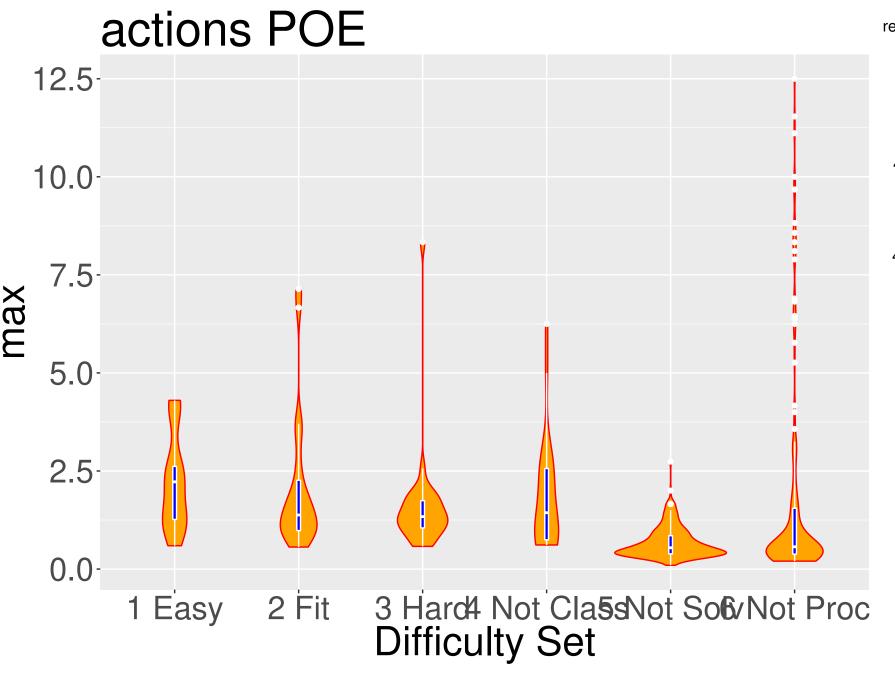
resid arent from a norm dist means are different for:

1 Easy – 5 Not Solv 2 Fit – 5 Not Solv

3 Hard – 5 Not Solv

4 Not Class - 5 Not Solv

4 Not Class - 6 Not Proc



> 1 Easy – 5 Not Solv 2 Fit – 5 Not Solv

3 Hard – 5 Not Solv

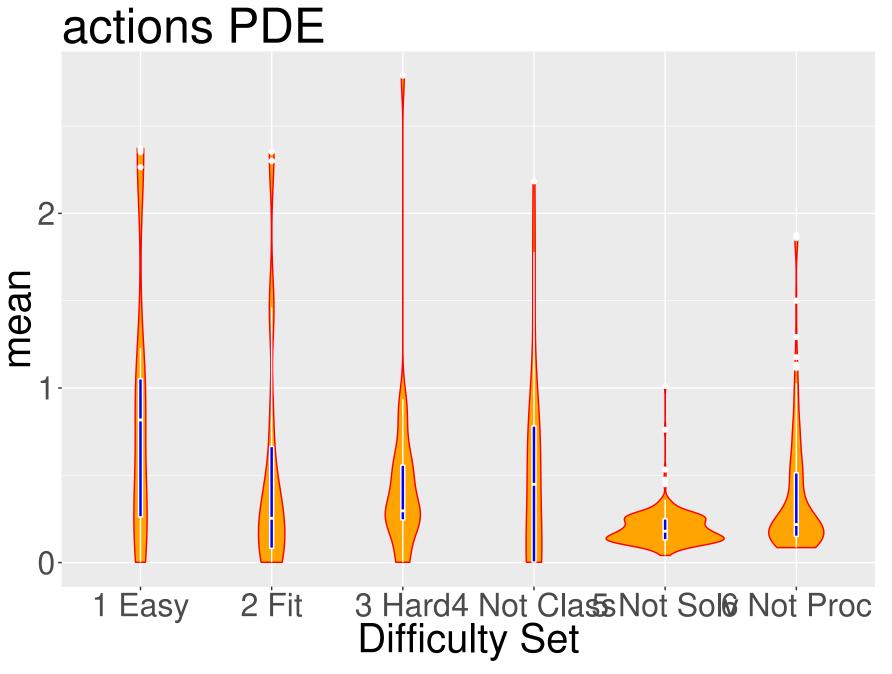
4 Not Class – 5 Not Solv

1 Easy – 6 Not Proc

2 Fit - 6 Not Proc

3 Hard – 6 Not Proc

4 Not Class – 6 Not Proc



1 Easy – 2 Fit

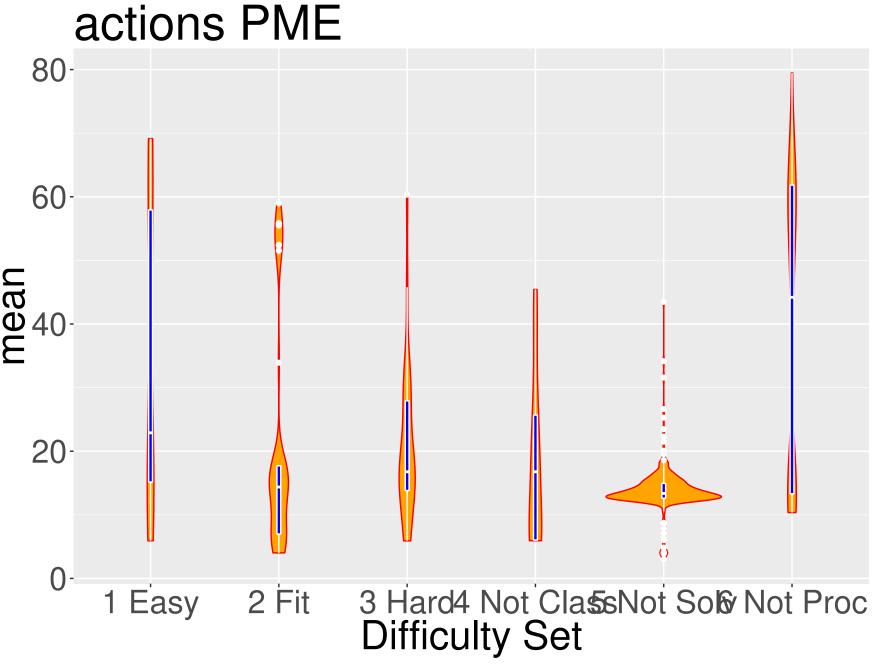
1 Easy - 4 Not Class

1 Easy – 5 Not Solv

2 Fit – 5 Not Solv

3 Hard – 5 Not Solv

1 Easy – 6 Not Proc



1 Easy – 2 Fit

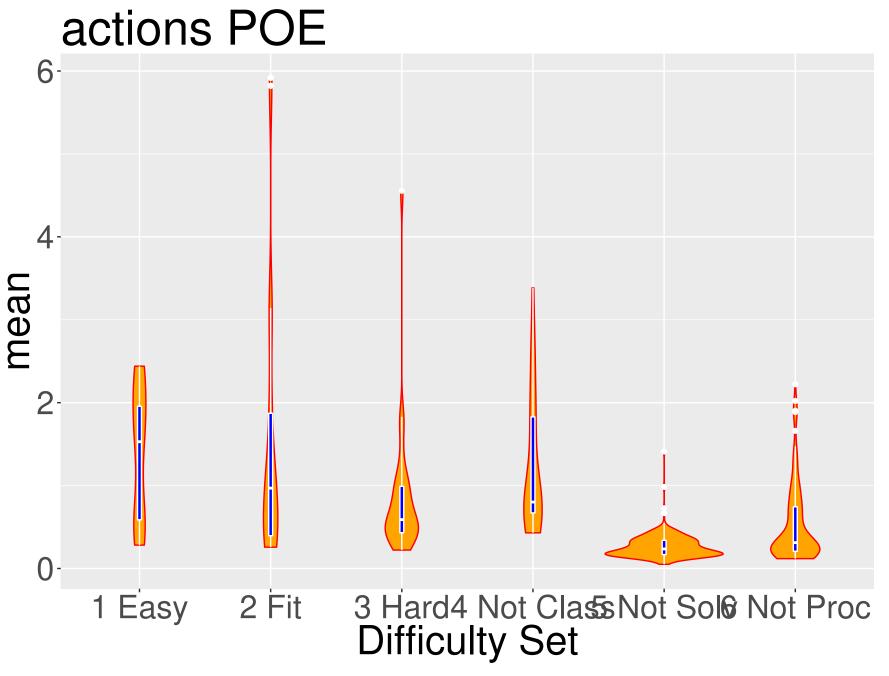
1 Easy - 4 Not Class

1 Easy – 5 Not Solv

3 Hard - 5 Not Solv

2 Fit – 6 Not Proc

4 Not Class – 6 Not Proc



1 Easy – 5 Not Solv 2 Fit – 5 Not Solv

3 Hard - 5 Not Solv

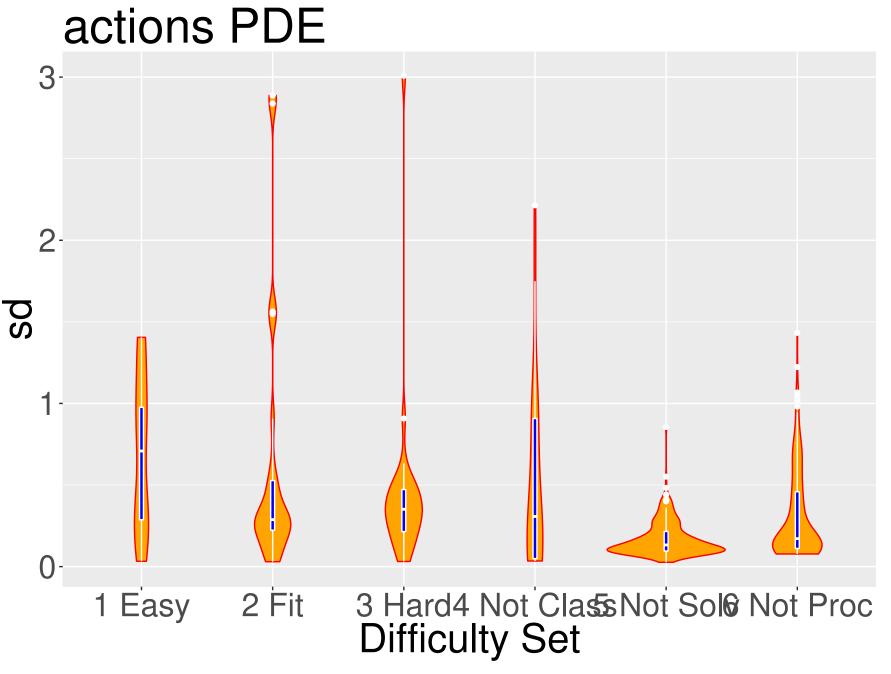
4 Not Class – 5 Not Solv

1 Easy – 6 Not Proc

2 Fit – 6 Not Proc

3 Hard – 6 Not Proc

4 Not Class – 6 Not Proc



1 Easy – 4 Not Class

1 Easy – 5 Not Solv

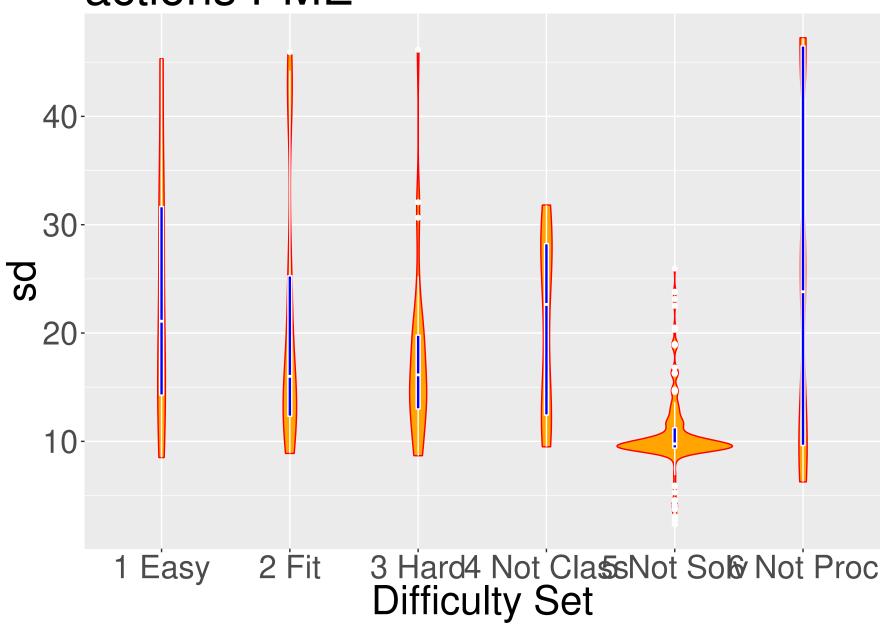
2 Fit – 5 Not Solv

3 Hard - 5 Not Solv

1 Easy – 6 Not Proc

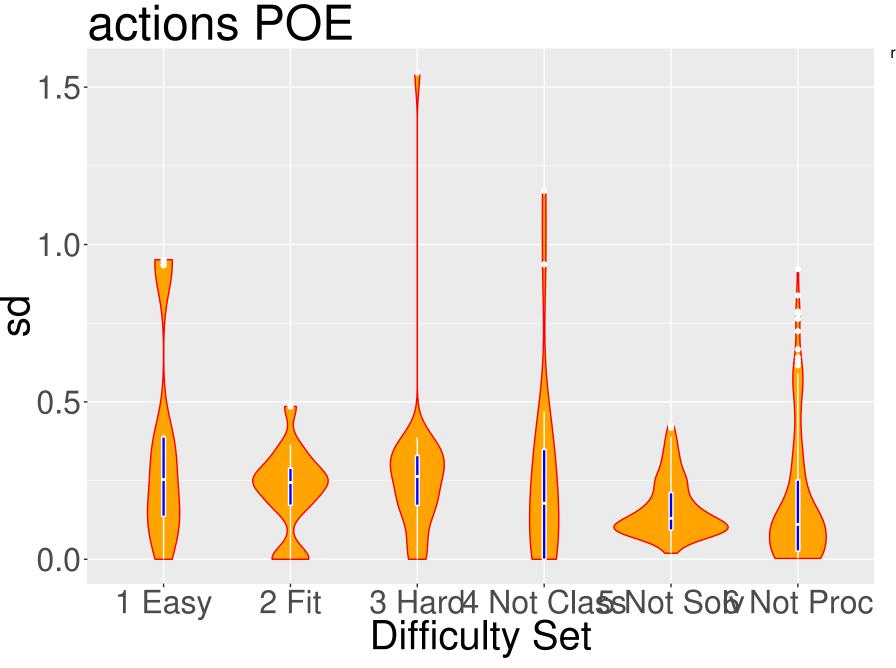
2 Fit – 6 Not Proc

actions PME



resid arent from a norm dist means are different for: 1 Easy – 5 Not Solv

2 Fit – 5 Not Solv 3 Hard – 5 Not Solv 4 Not Class – 5 Not Solv 5 Not Solv – 6 Not Proc



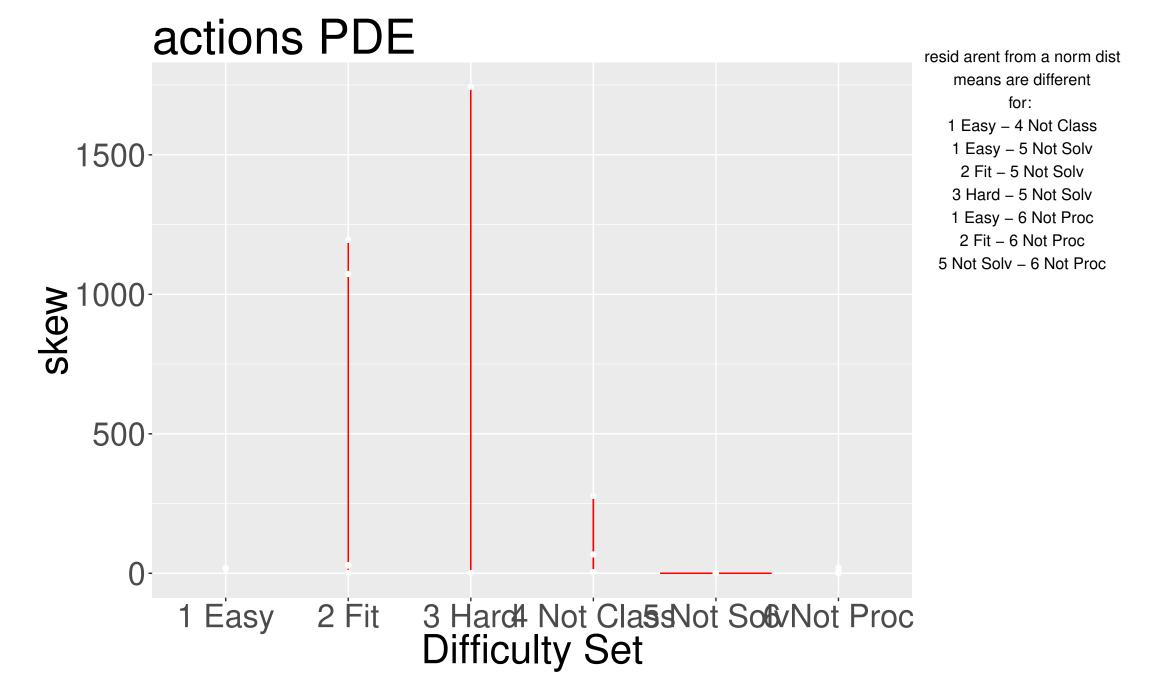
1 Easy – 5 Not Solv 2 Fit – 5 Not Solv

3 Hard – 5 Not Solv

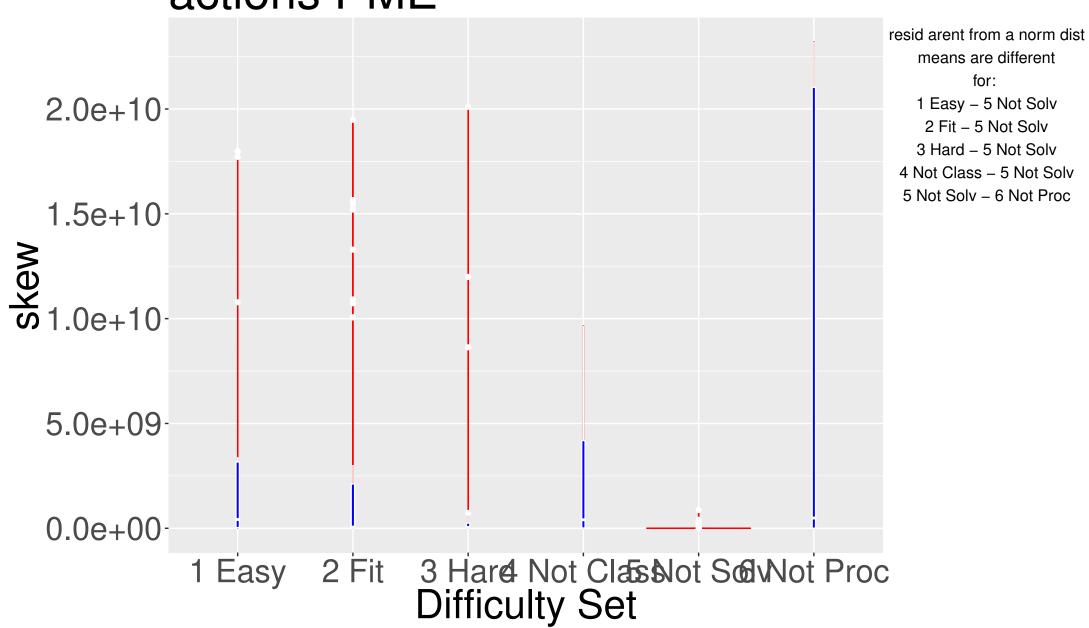
1 Easy – 6 Not Proc

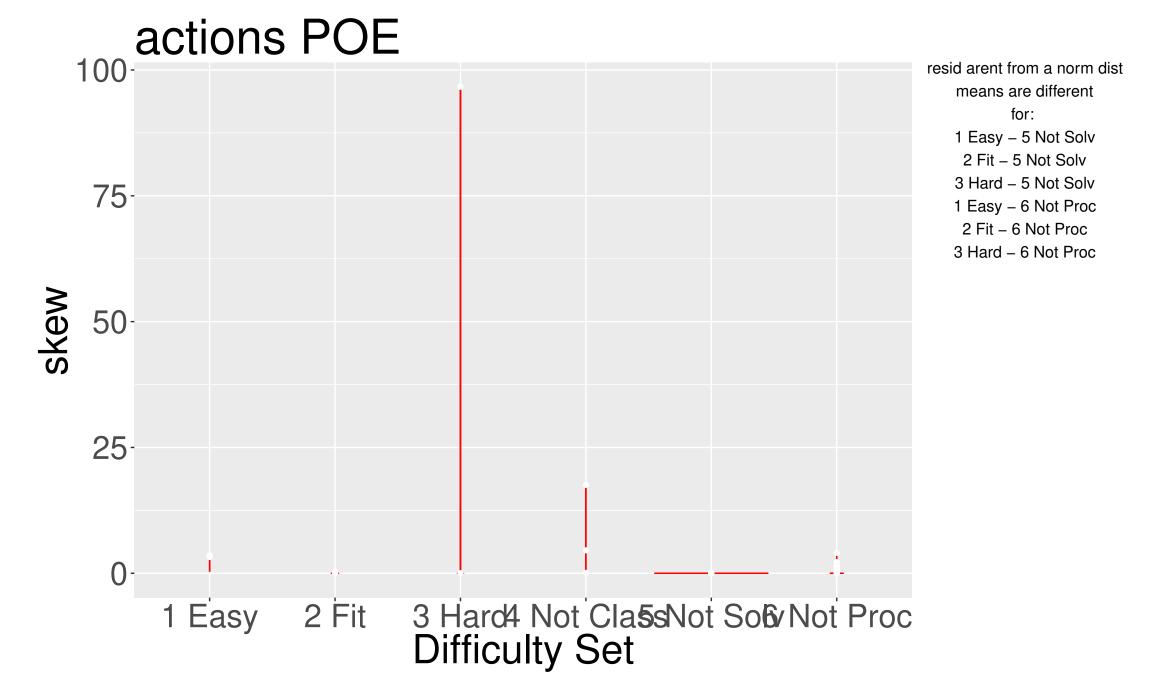
2 Fit – 6 Not Proc

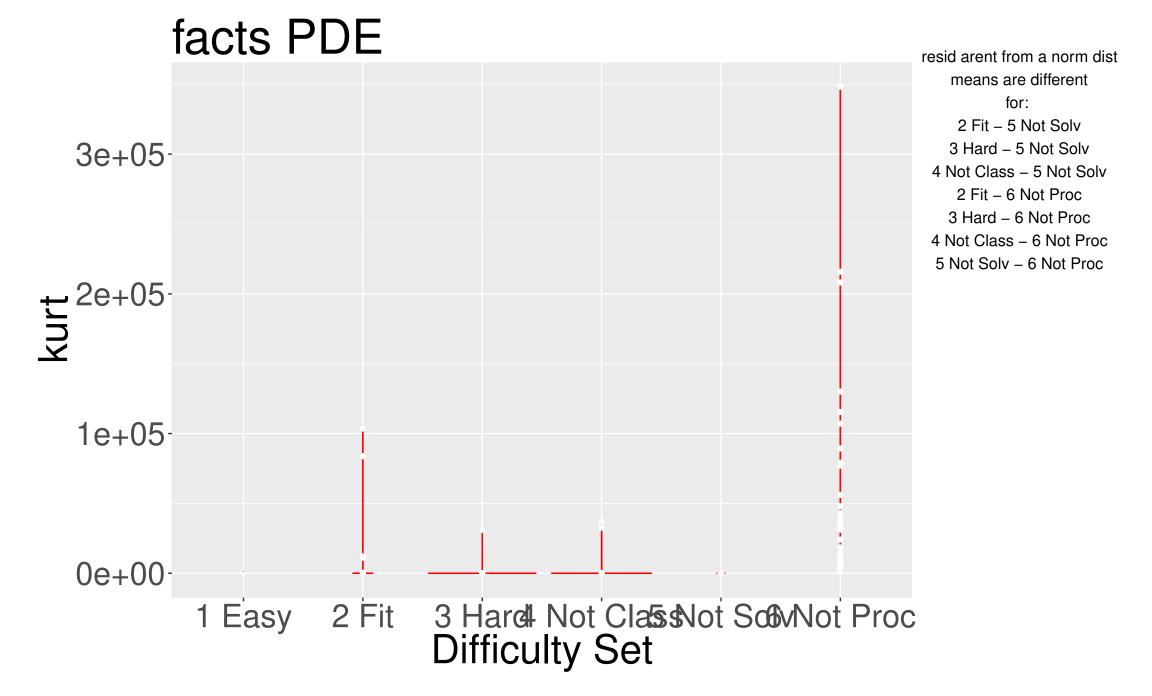
3 Hard - 6 Not Proc

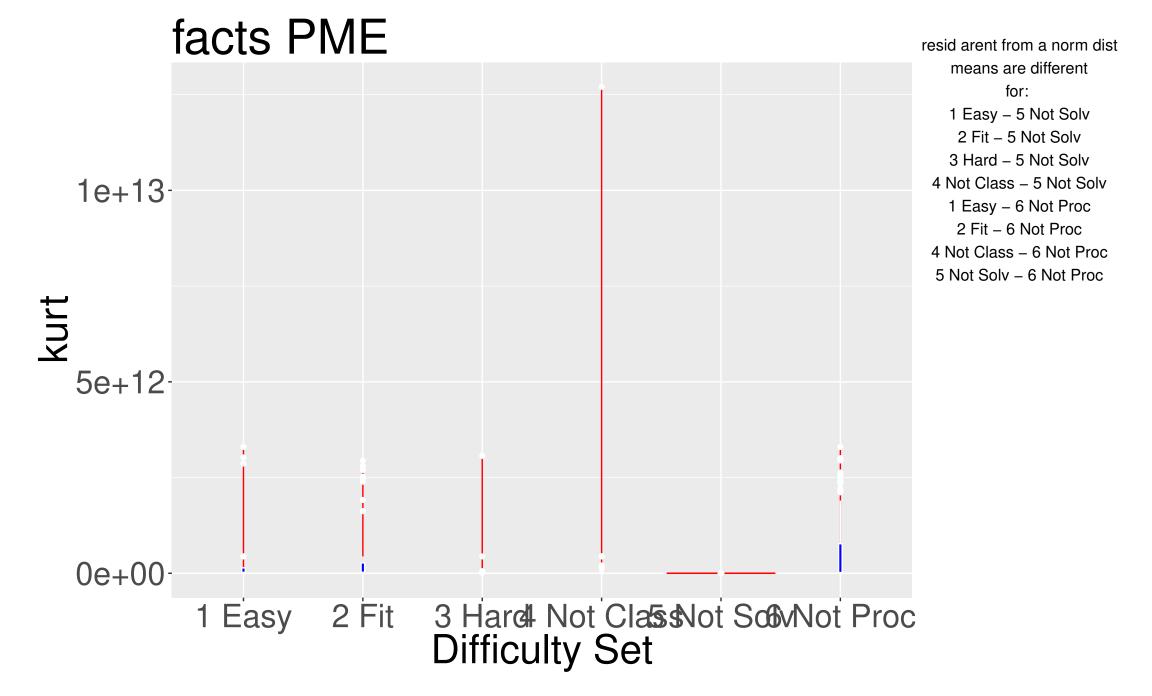


actions PME

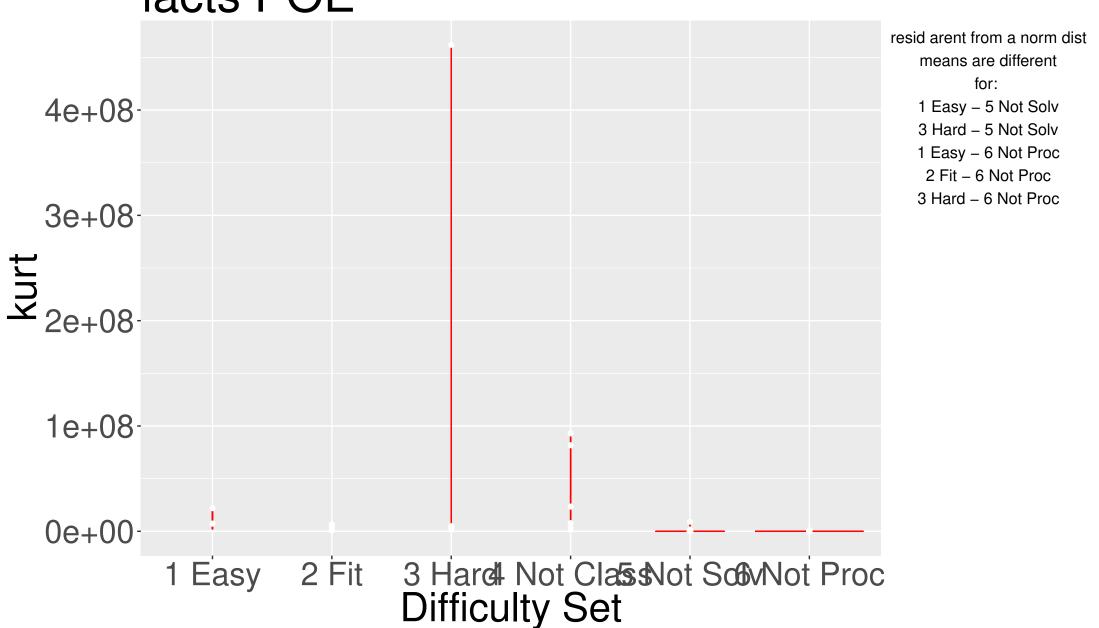


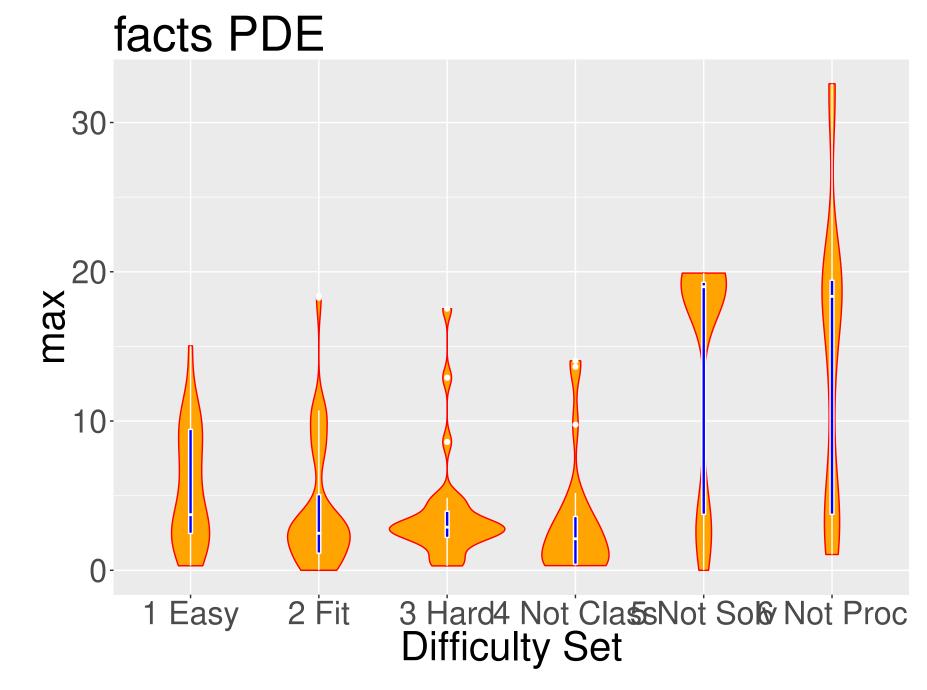






facts POE





> 1 Easy – 5 Not Solv 2 Fit – 5 Not Solv

> 3 Hard – 5 Not Solv

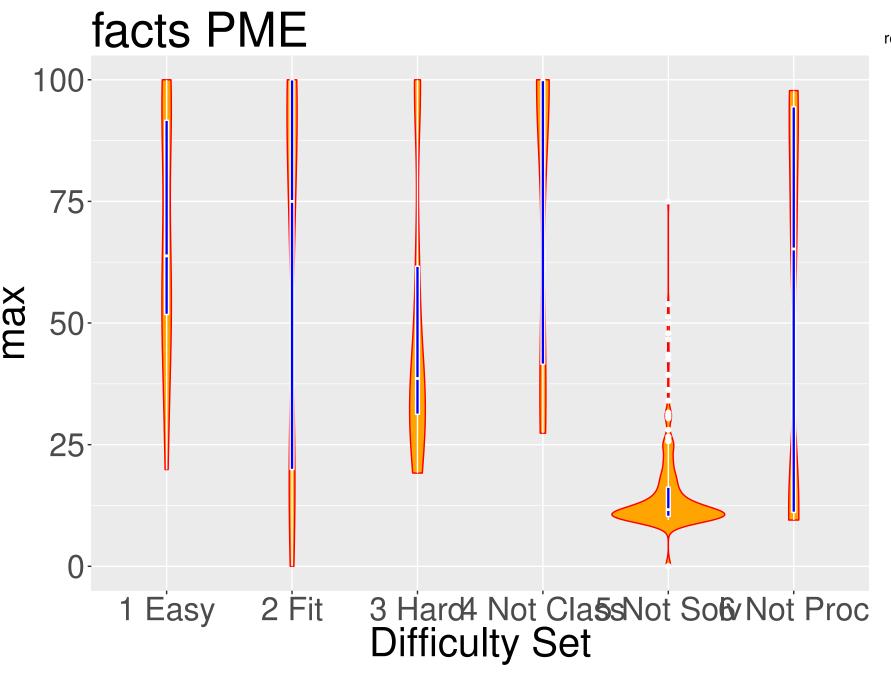
4 Not Class – 5 Not Solv

1 Easy – 6 Not Proc

2 Fit – 6 Not Proc

3 Hard – 6 Not Proc

4 Not Class – 6 Not Proc



1 Easy – 5 Not Solv

2 Fit – 5 Not Solv

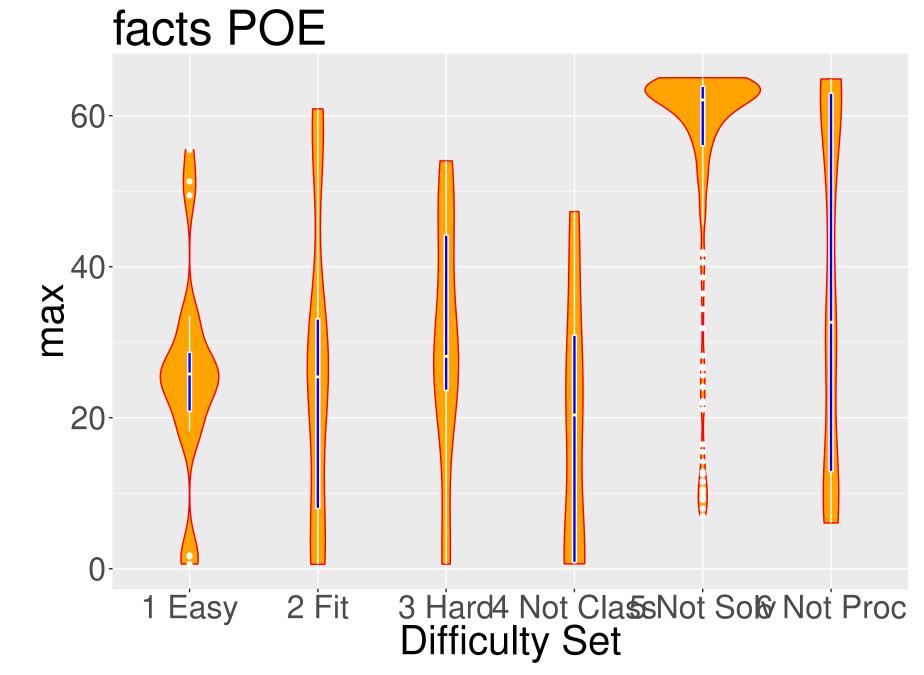
3 Hard – 5 Not Solv

4 Not Class – 5 Not Solv

1 Easy – 6 Not Proc

2 Fit – 6 Not Proc

4 Not Class – 6 Not Proc



> 1 Easy – 5 Not Solv 2 Fit – 5 Not Solv

> 3 Hard – 5 Not Solv

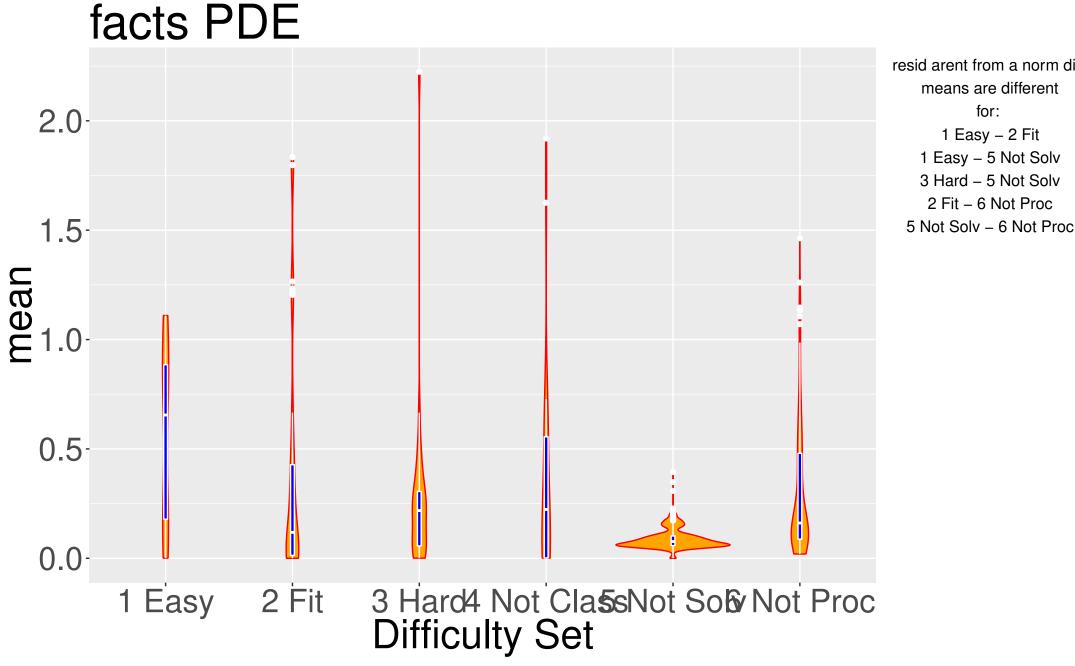
4 Not Class – 5 Not Solv

1 Easy – 6 Not Proc

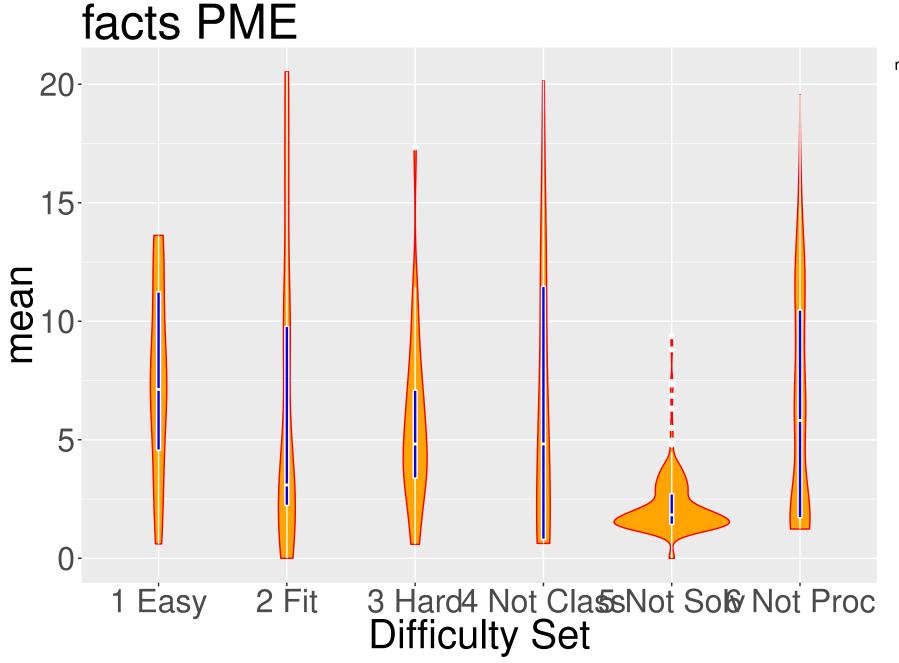
2 Fit – 6 Not Proc

3 Hard – 6 Not Proc

4 Not Class – 6 Not Proc



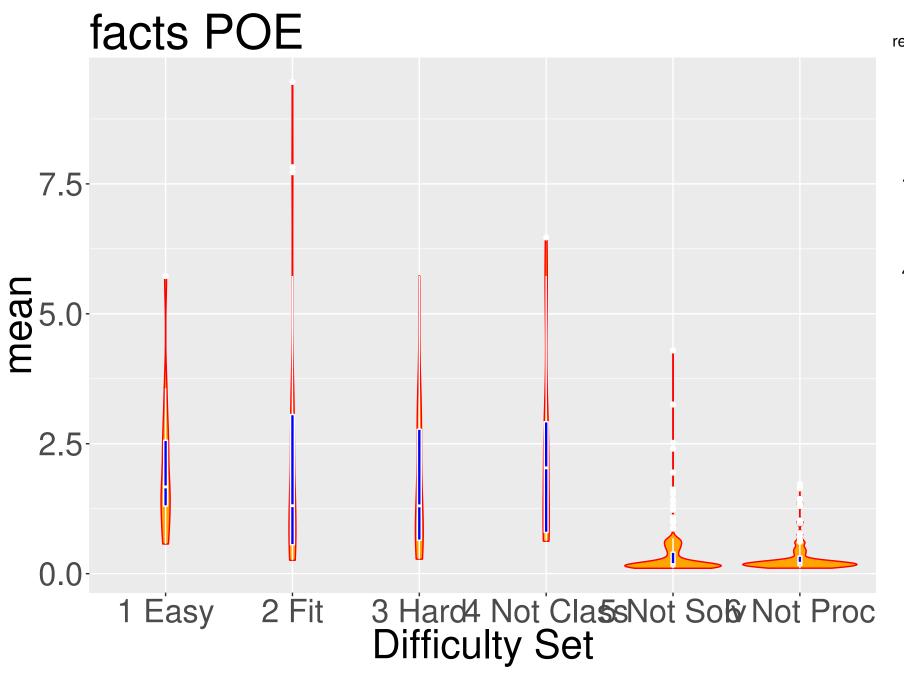
1 Easy – 2 Fit 1 Easy – 5 Not Solv 3 Hard - 5 Not Solv 2 Fit - 6 Not Proc



1 Easy – 4 Not Class 1 Easy – 5 Not Solv

2 Fit – 5 Not Solv

3 Hard – 5 Not Solv



1 Easy – 5 Not Solv

2 Fit – 5 Not Solv

3 Hard – 5 Not Solv

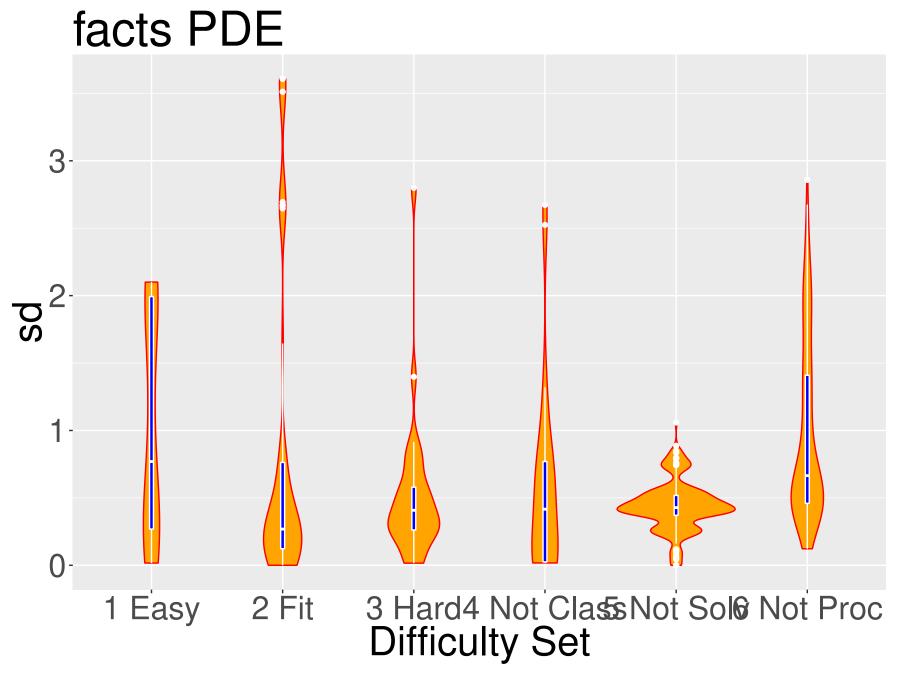
4 Not Class – 5 Not Solv

1 Easy – 6 Not Proc

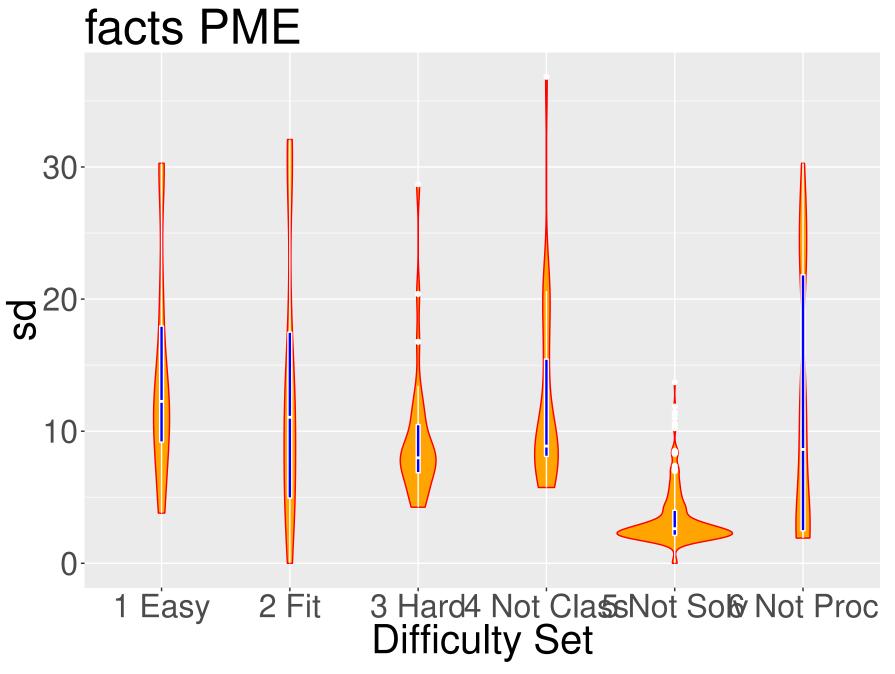
2 Fit – 6 Not Proc

3 Hard - 6 Not Proc

4 Not Class – 6 Not Proc

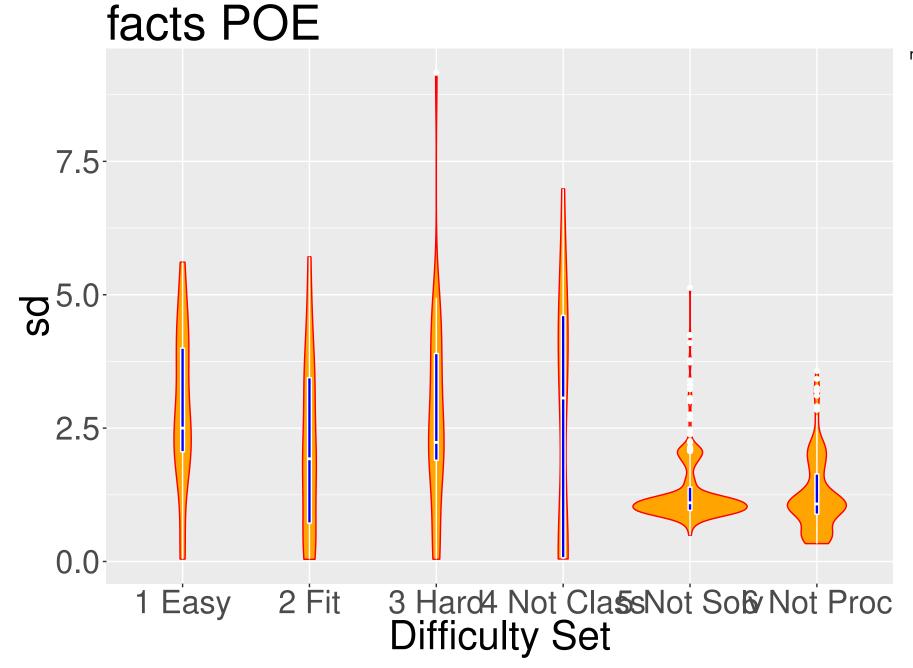


resid arent from a norm dist means are different for: 1 Easy – 2 Fit 2 Fit – 6 Not Proc 3 Hard – 6 Not Proc 4 Not Class – 6 Not Proc 5 Not Solv – 6 Not Proc



1 Easy – 5 Not Solv 2 Fit – 5 Not Solv 3 Hard – 5 Not Solv

4 Not Class – 5 Not Solv 1 Easy – 6 Not Proc 2 Fit – 6 Not Proc



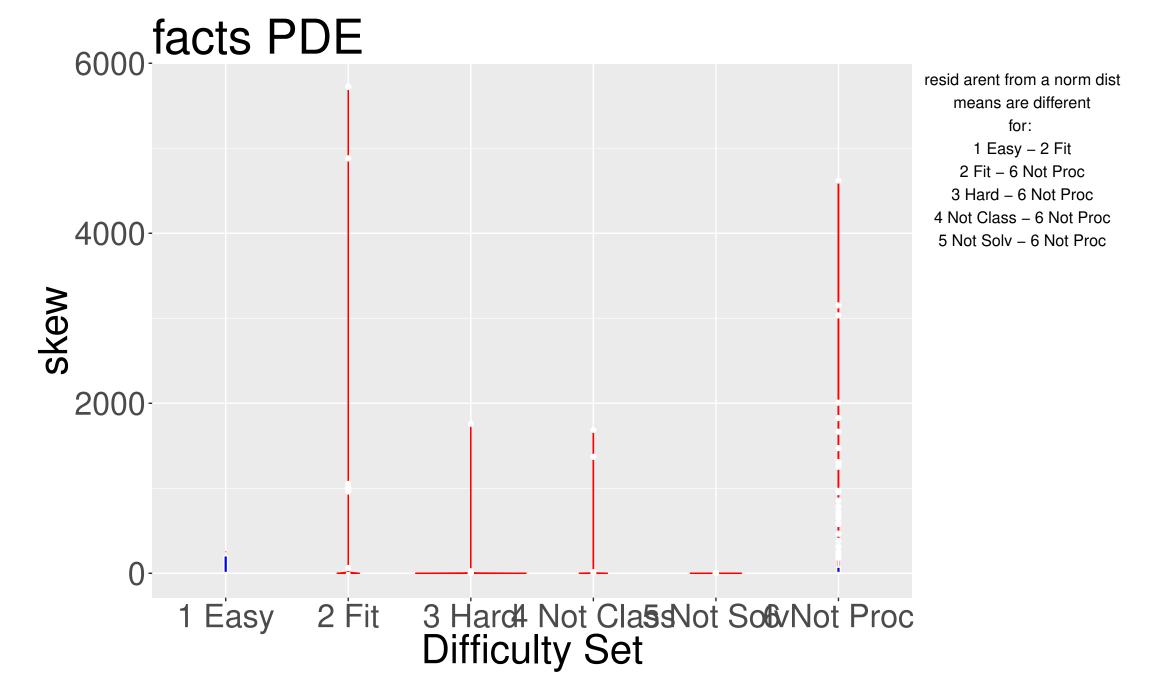
> 1 Easy – 5 Not Solv 2 Fit – 5 Not Solv

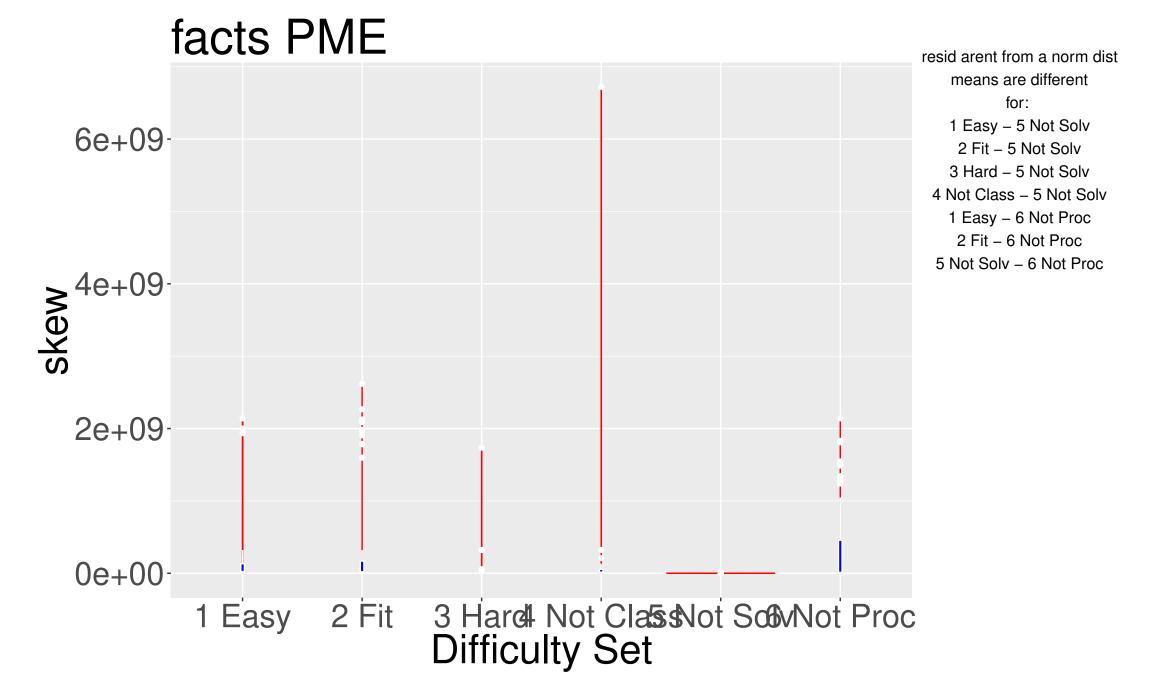
3 Hard – 5 Not Solv

1 Easy – 6 Not Proc

2 Fit – 6 Not Proc

3 Hard - 6 Not Proc





facts POE resid arent from a norm dist 2000000means are different for: 1 Easy - 5 Not Solv 3 Hard - 5 Not Solv 1 Easy - 6 Not Proc 2 Fit – 6 Not Proc 1500000-3 Hard - 6 Not Proc S 10000000 500000-0 2 Fit 3 Hard Not Classot SolvNot Proc 1 Easy Difficulty Set