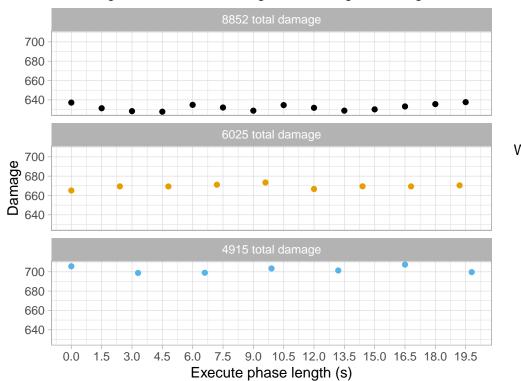
Average Execute damage by weapon type Executing more often for less rage leads to higher damage.



Weapon

- Dagger
- One Hander
- Two Hander