

2) Algorithm dfs (root)

Input: The root of the tree

output: words printed in alphabetical order

words := an empty stack

push root to the stack

mark root as visited

while stack is not empty:

node = words.pop()

if node has no children:

print ~~stack~~ words

for child nodes of node:

if child node not visited:

mark child node visited

push child node to words

4) Algorithm bfs(root)

Input: root node

Output: words printed sorted by length

words := an empty queue

enqueue root to words

mark root as visited

while queue is not empty:

node = words.dequeue()

if node has no children:

print ~~q~~ words

for child node of node:

if child node not visited:

mark child node visited

enqueue child node to words

5) Algorithm $\text{dfs}(u, v, G)$

Input : edge (u, v) and graph G

Output : True if edge is a bridge, false otherwise.

If u or v have no adjacent vertices:

return false

path := empty stack

push u to path

mark u and v as visited

while stack \neq empty :

~~node~~ node = path.pop()

if node is not u and adjacent vertex is v :

return false

for adjacent vertex of node :

if adjacent vertex not visited :

mark adjacent vertex visited

push adjacent vertex to path

return true

$O(m+n)$