Q1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

* Larger projects it’s difficult to raise funding from backers
* Kickstarter campaigns in category theater is highest successful campaign and Journalism campaigns did raise any money
* success rate is related to project goal size and duration of the project

Q2. What are some limitations of this dataset?

Dataset does not show information about creators of project, experience of creator etc.. so it’s difficult for backers to know if project creators are experienced or non-experienced.

Q3. What are some other possible tables and/or graphs that we could create?

* Scattered graph to show project goals with timeframe to see trend
* Relative amount pledged per backer on higher goal projects scattered graph
* Success rate of projects with project goal amount