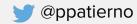


#### Messaging-as-a-Service

Building a scalable messaging service

Paolo Patierno Senior Software Engineer @ Red Hat 22/05/2017

#### Who am I?



- Senior Software Engineer @ Red Hat
  - Messaging & IoT team
- Lead/Committer @ Eclipse Foundation
  - Hono, Paho and Vert.x projects
- Microsoft MVP
- Technologies and protocols "globetrotter"
- Hacking low constrained devices in spare time
- Blogger and speaker about distributed systems, messaging, IoT and embedded "world"





## Agenda

- Messaging ... what ?
- Messaging ... in the cloud
- EnMasse: the open source MaaS!
  - Architecture & Features
  - Scalability
  - Configuration
  - CI/CD pipeline
  - User experience
- Messaging & IoT



# What is messaging **not**?





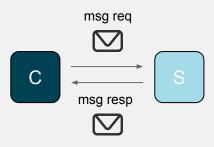
#### What is messaging?

- It's about messages exchange
  - **Internally** in distributed systems
  - Externally between systems
- Communication at the application level
- Messages go from sender/producer/publisher to receiver/consumer/subscriber
  - Asynchronously
  - Time decoupling
  - ... or directly and synchronously

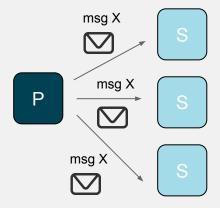


# Messaging patterns

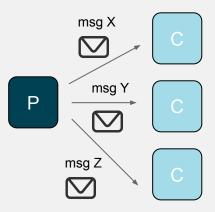
#### Request/Response



#### Publish/Subscribe

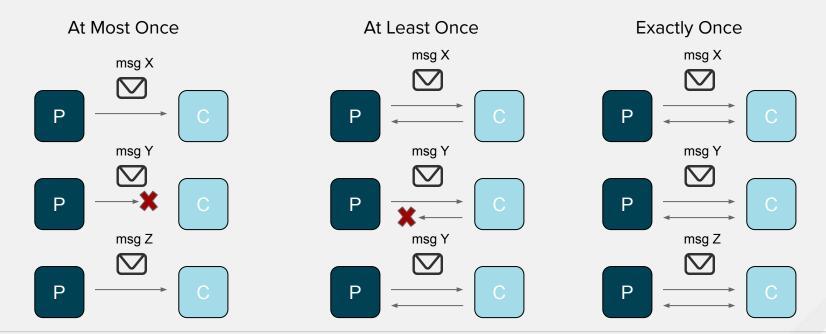


#### **Competing Consumers**





# Quality of Service





### Interoperability

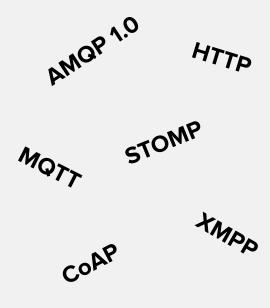
Open standards

HOW STANDARDS PROLIFERATE: (SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC.)

SITUATION: THERE ARE 14 COMPETING STANDARDS.









### Messaging in the cloud

- Microsoft Azure
  - Service Bus
  - Event Hub
- Amazon Web Services
  - Simple Queue Service (SQS)
- Google
  - FireBase Cloud Messaging
- Confluent
  - Apache Kafka as a Service



#### Cloud provider limitations

- They are not open source!
- Freedom of choice
  - On-premise or in the cloud
  - Ability to choose which cloud
  - Open Standards protocols allows users to choose client freely
- Migrating from one to the other can be complex



#### EnMasse

Messaging-as-a-Service

- Open source cloud messaging running on Kubernetes and OpenShift
- <u>enmasse.io</u>





#### **EnMasse**

#### **Features**

- Multiple communication patterns: request/response, publish/subscribe and competing consumers
- Support for "store and forward" and direct messaging mechanisms
- **Scale** and **elasticity** of message brokers
- **AMQP 1.0** and **MQTT** support
- Simple setup, management and monitoring
- **Multitenancy**: manage multiple independent instances
- Deploy "on premise" or in the cloud



#### EnMasse

#### Coming features

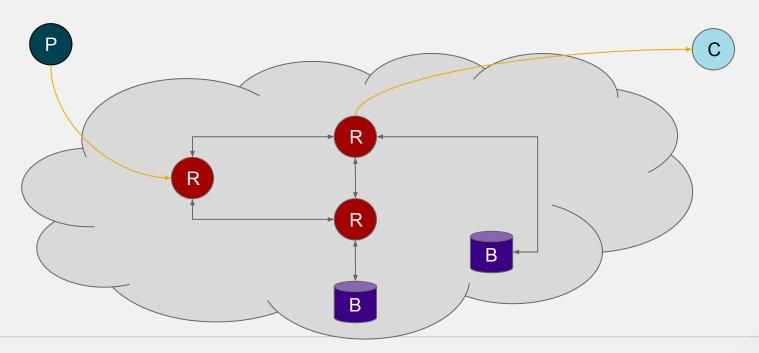
- Authentication and authorization
- Service broker API
- HTTP(S)
- Message grouping
- Distributed transactions
- Message ordering
- Multiple flavors
  - Apache Kafka
- ..







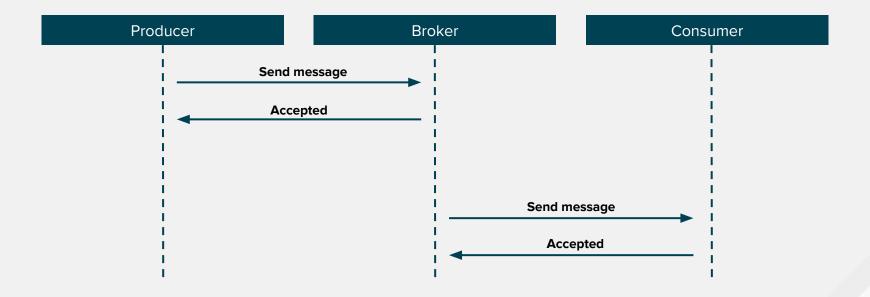
### Basic idea





# Routing vs "Broking"

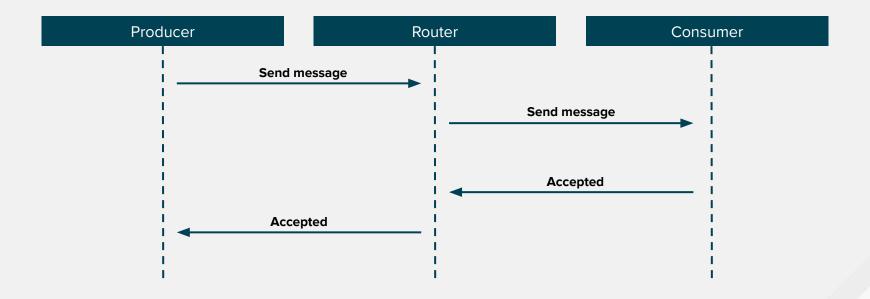
Broker





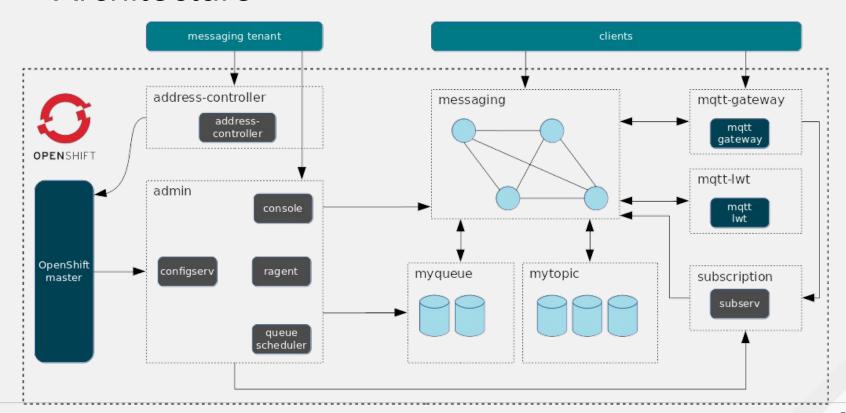
# Routing vs "Broking"

Router





#### Architecture





#### MQTT over AMQP

#### MQTT gateway

- Handles connections with remote MQTT clients
- Bridges MQTT AMQP protocols

#### MQTT lwt

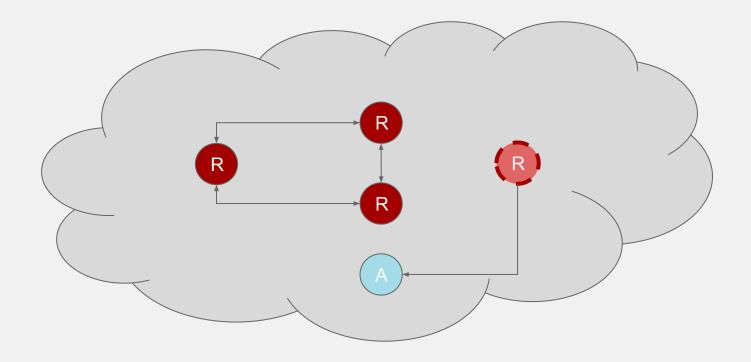
- Provides the "will testament" feature
- o In charge to recover & send the "will" if client dies
- It brings MQTT features over AMQP so ...
  - ... "will testament" works for AMQP clients as well



# Scaling (routers and brokers)

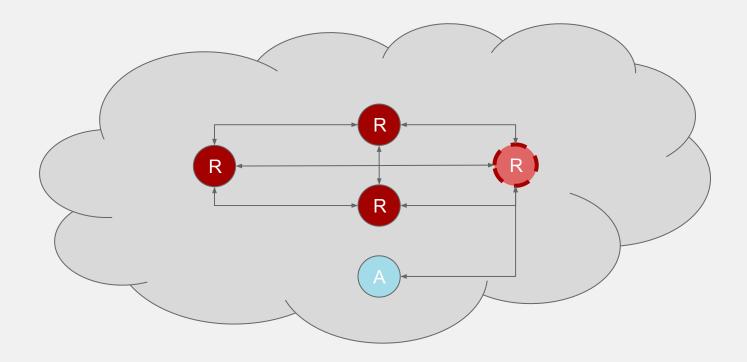


# Scaling routers



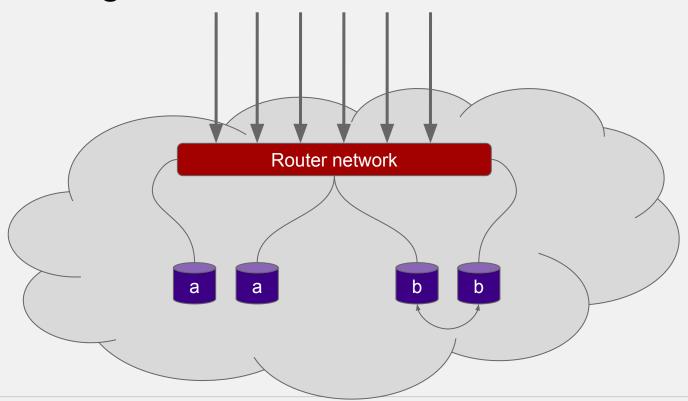


# Scaling routers (#2)



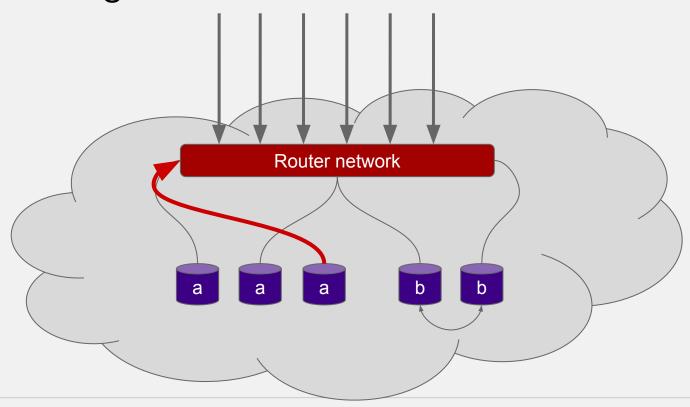


# Scaling brokers



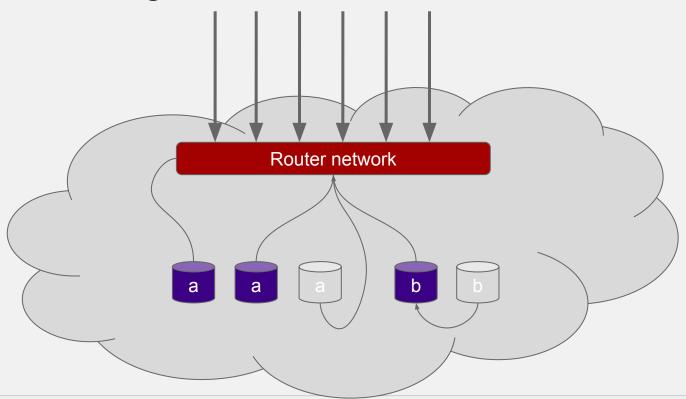


# Adding brokers





# Removing brokers

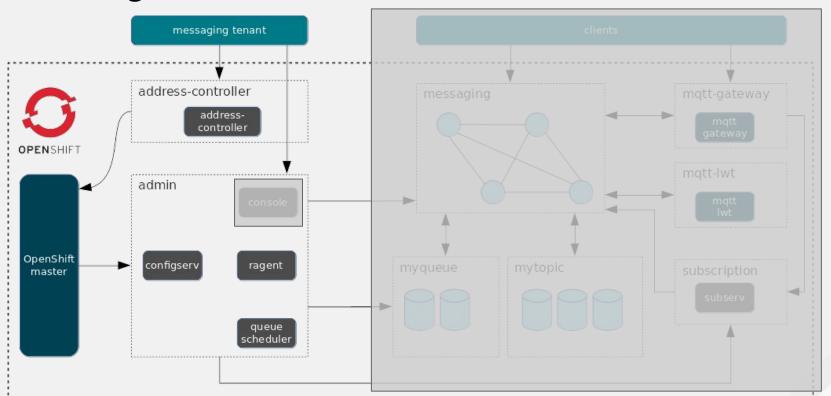




## Configuration management



# Configuration distribution





### Configuration interface

```
"apiVersion": "v3",
"kind": "Address",
"metadata": {
    "name": "myqueue"
"spec": {
    "store_and_forward": true,
    "multicast": false,
    "flavor": "vanilla-queue"
```



### Configuration interface

```
"apiVersion": "v3",
"kind": "Flavor",
"metadata": {
    "name": "vanilla-queue"
"spec": {
    "type": "queue",
    "Description": "Simple in-memory queue",
    "templateName": "queue-inmemory",
    "templateParameters": {}
```

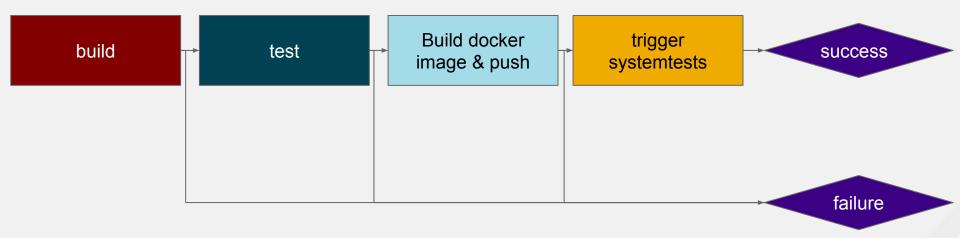


# Continuous integration



## Continuous integration

Component build pipeline

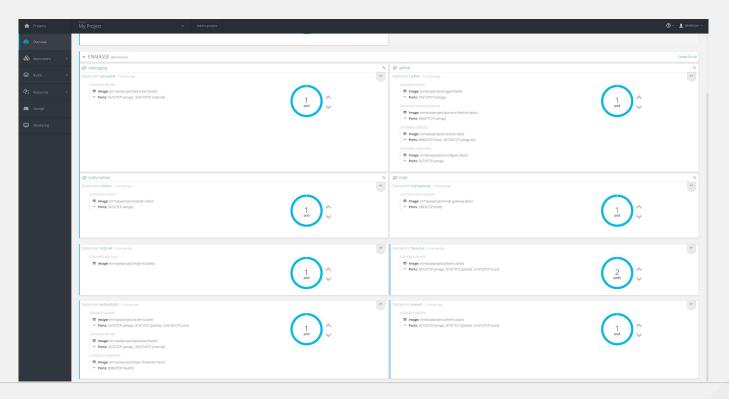




#### User interface

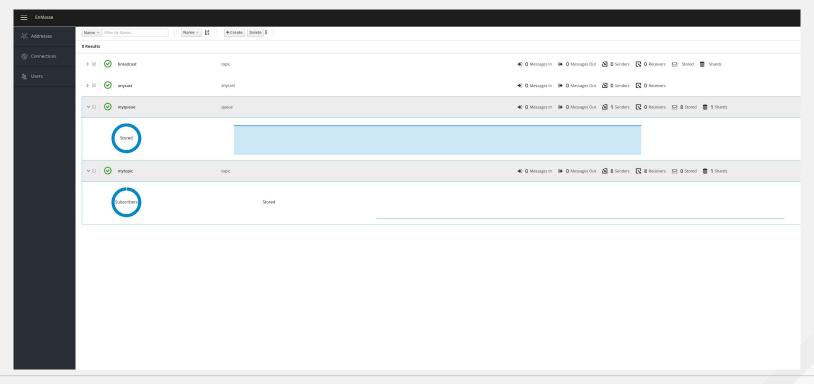


# OpenShift console





# Messaging console





### Monitoring





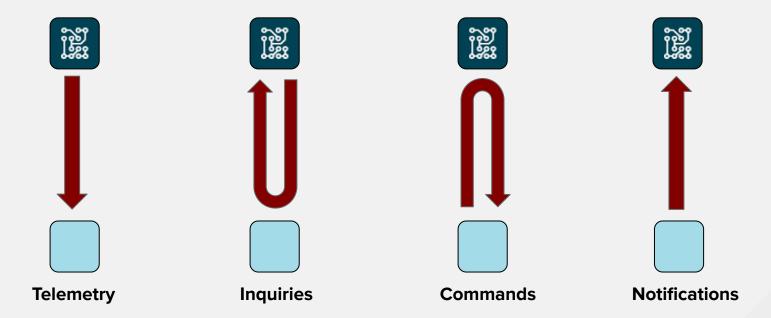
### Messaging & IoT

"give me a scalable messaging platform, and I shall move the Internet of Things world" (Archimedes)





## IoT communication patterns





#### IoT communication patterns

Messaging patterns & protocols

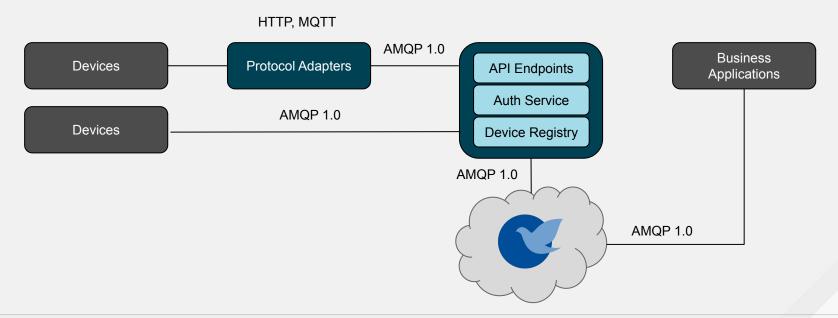
- **Telemetry & Notifications** are about ...
  - .... messaging publish/subscribe
- Commands & Inquiries are about ...
  - ... messaging request/response
- Different protocols (AMQP, MQTT, HTTP, ...) implement them in different way
  - As built-in support ...
  - ... or on top of it at application level
  - Read more on "Strengths And Weaknesses Of IoT Communication Patterns" \*



<sup>\*</sup> DZone IoT Guide: https://dzone.com/quides/iot-applications-protocols-and-best-practices

# Eclipse Hono







# DEMO



#### Resources

- EnMasse: <a href="https://enmasseproject.github.io/">https://enmasseproject.github.io/</a>
- Qpid Dispatch Router: <a href="http://qpid.apache.org/components/dispatch-router/">http://qpid.apache.org/components/dispatch-router/</a>
- ActiveMQ Artemis: <a href="https://activemg.apache.org/artemis/">https://activemg.apache.org/artemis/</a>
- Eclipse Hono : <a href="https://www.eclipse.org/hono/">https://www.eclipse.org/hono/</a>
- **Demo**: https://github.com/ppatierno/devday-maas
- My blog : <a href="https://paolopatierno.wordpress.com/">https://paolopatierno.wordpress.com/</a>



