

Open sourcing the IoT

A messaging-as-a-service platform for IoT solutions

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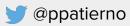




Who am I?

- Senior Software Engineer @ Red Hat
 - Messaging & IoT team
- Lead/Committer @ Eclipse Foundation
 - Hono, Paho and Vert.x projects
- Microsoft MVP Azure/IoT
- Technologies and protocols "globetrotter"
- Hacking low constrained devices in spare time
- Blogger and speaker about distributed systems, messaging, IoT and embedded "world"







Agenda

From messaging to IoT

EnMasse: a messaging-as-a-service platform

Eclipse Hono: API and connectivity for IoT

Deploying IoT

Demo

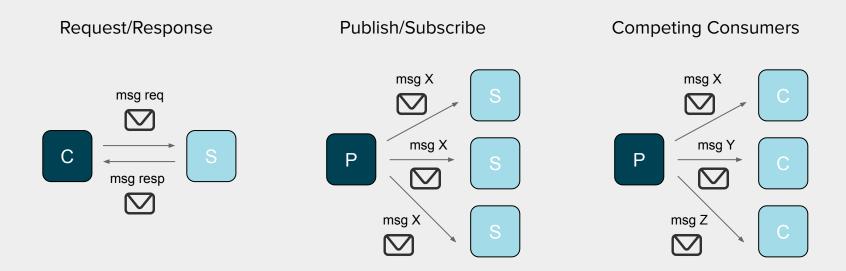


What is messaging?

- It's about *messages* exchange
 - Internally in distributed systems
 - **Externally** between systems
- Communication at the application level
- Messages go from sender/producer/publisher to receiver/consumer/subscriber
 - Asynchronously
 - Time decoupling
 - ... or directly and synchronously

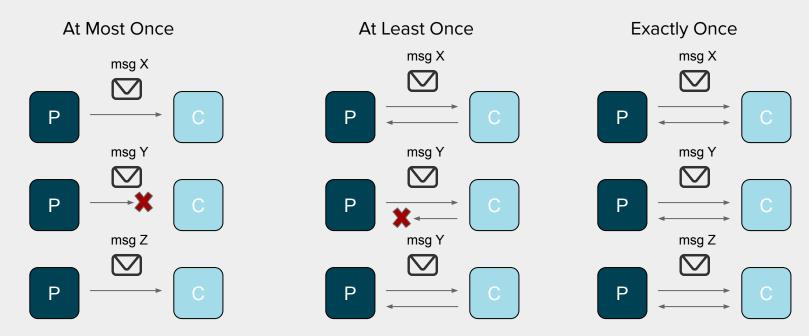


Messaging patterns





Quality of Service





IoT : messaging vengeance

- ... maybe in the past ...
- ... messaging was not so cool for developers ...
- ... but today with **IoT** this is changed because ...
- ... loT is all about messaging so ...

"Messaging vengeance"!





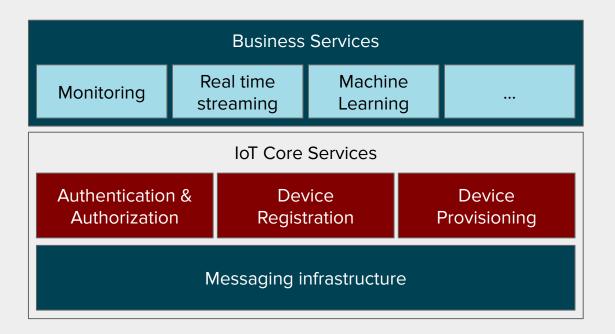
IoT : messaging as a "lever"

"give me a scalable messaging platform, and I shall move the Internet of Things world" (Archimedes)



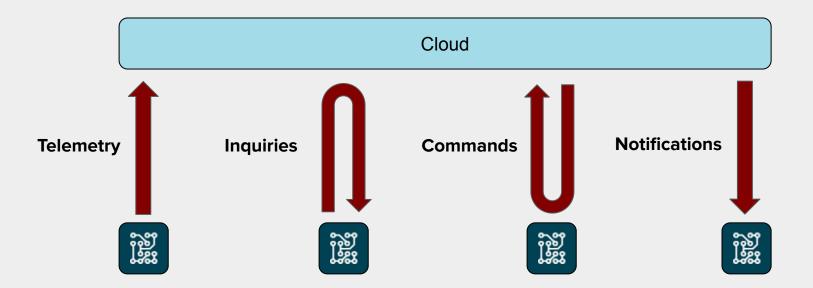


What makes an IoT platform?





IoT : communication patterns





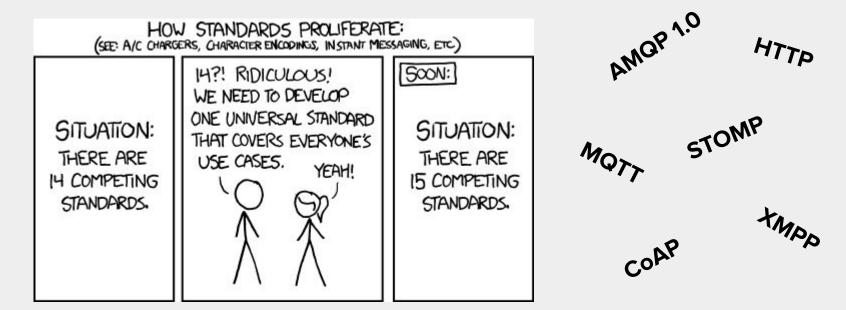
IoT : communication patterns

- Telemetry & Notifications are about ...
 - messaging publish/subscribe
- Commands & Inquiries are about ...
 - ... messaging request/response
- Different protocols (AMQP, MQTT, HTTP, ...) implement them in different way
 - As built-in support ...
 - ... or on top of it at application level
 - Read more on "Strengths And Weaknesses Of IoT Communication Patterns" *



^{*} DZone IoT Guide: https://dzone.com/quides/iot-applications-protocols-and-best-practices

IoT: interoperability





Messaging & IoT in the cloud

- Microsoft Azure
 - Service Bus + Event Hub
 - loT Hub
- Amazon Web Services
 - Simple Queue Service (SQS)
 - AWS IoT
- Google
 - FireBase Cloud Messaging
 - IoT Core
- IBM
 - Message Hub
 - IBM Watson IoT



Cloud provider limitations

- They are not open source!
- Freedom of choice
 - On-premise or in the cloud
 - Ability to choose which cloud
 - Open Standards protocols allows users to choose client freely
- Migrating from one to the other can be complex



EnMasse: messaging-as-a-service

- Open source cloud messaging running on Kubernetes and OpenShift
- enmasse.io
- github.com/enmasseproject/enmasse
- @enmasseio



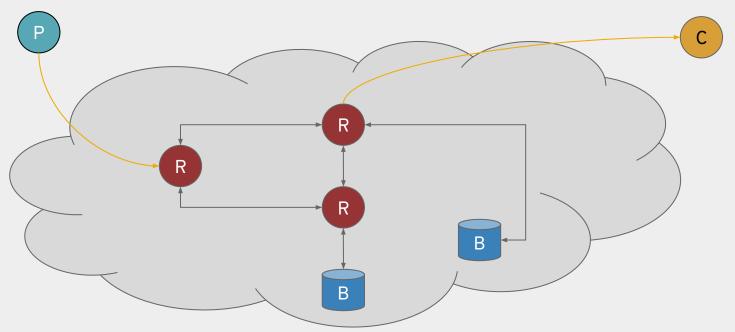


EnMasse: features

- Multiple communication patterns: request/response, publish/subscribe and competing consumers
- Support for "store and forward" and direct messaging mechanisms
- Scale and elasticity of message brokers
- AMQP 1.0 and MQTT support
- Simple setup, management and monitoring
- **Multitenancy**: manage multiple independent instances
- Deploy "on premise" or in the cloud

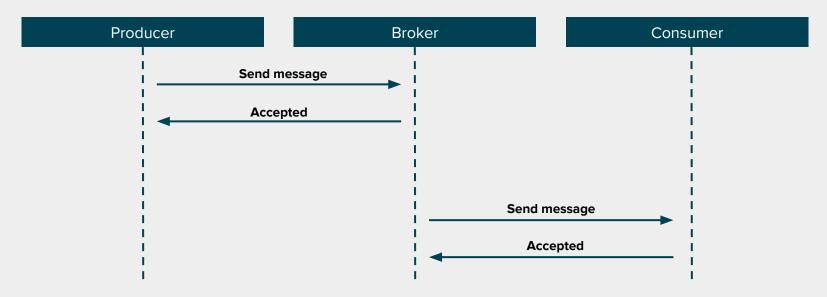


Basic idea : routers & brokers



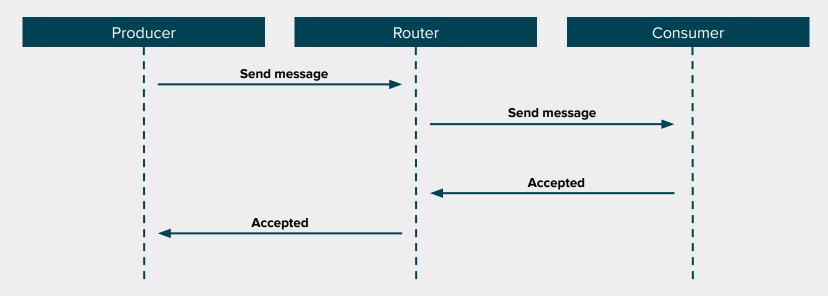


Routing vs Brokering: broker



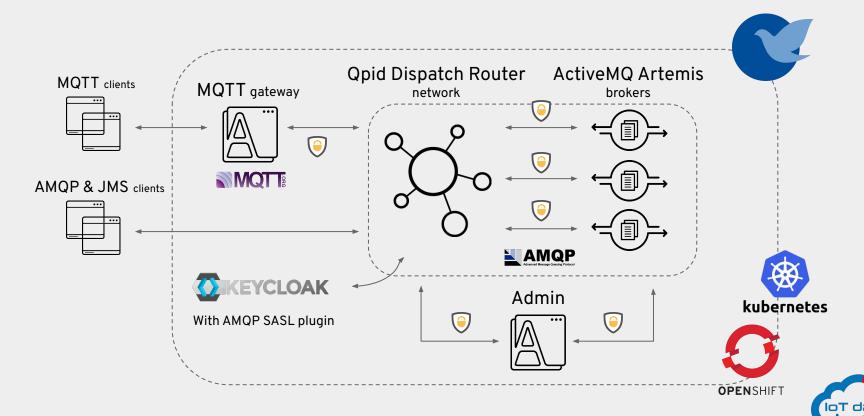


Routing vs Brokering: router





EnMasse: architecture



MQTT over AMQP

MQTT gateway

- Handles connections with remote MQTT clients.
- Bridges MQTT AMQP protocols

MQTT lwt

- Provides the "will testament" feature
- In charge to recover & send the "will" if client dies
- It brings MQTT features over AMQP so ...
 - ... "will testament" works for AMQP clients as well





Eclipse Hono : features

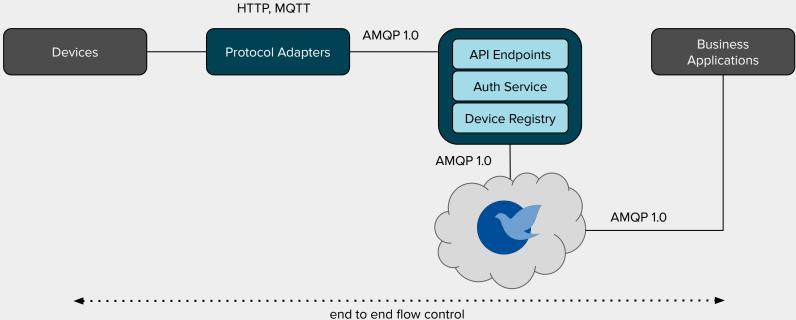
HONO

- Uniform APIs for interacting with devices (regardless of protocol)
- Out-of-the-Box Connectivity for Devices supporting MQTT or HTTP
 - Additional protocols by implementing custom Protocol Adapters
- Device-level Authentication
- Tenant based Security Model
- Support for arbitrary messaging infrastructure (AMQP 1.0 based)
- Horizontal Scalability
- End-to-End Flow Control



Eclipse Hono : architecture







Eclipse Hono: IoT API



- Telemetry
 - used by devices to send data downstream
 - leverages on "direct messaging"
- Device Registration
 - used to make Hono aware of devices that will connect to the service
 - register, deregister, get information ...
- Event
 - used by devices to send event downstream
 - differ from Telemetry on using "store and forward" (with TTL)
- Command & Control (in Draft)
 - used by applications to send commands to devices
 - command execution can be "just in time" or "deferred"



Eclipse Hono: IoT API



- Credentials
 - used by protocol adapters to retrieve credentials used to authenticate devices connecting to the adapter (MQTT, HTTP, ...)
 - different types of credentials
 - psk, hashed password, public key, ...
- Authentication
 - handle authentication between components (Protocol Adapters, Hono Messaging, ...)



IoT: how to deploy?

- "On premise" ...
 - ... maybe for a not so big solution
 - ... ingesting few data and handling few devices
- "Cloud" ...
 - ... needs for more scalability
 - ... don't want to manage the infrastructure
- "Hybrid" ...
 - ... needs for processing at the edge
 - ... needs for not making sensible data public









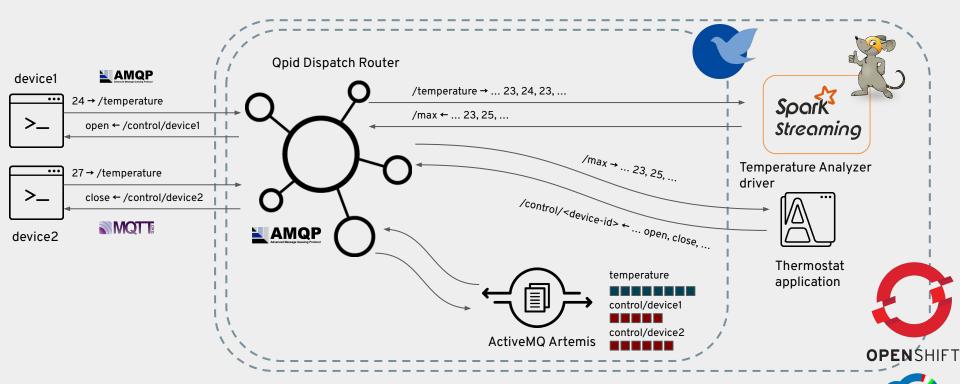








Demo: the deployment on OpenShift



Resources

- EnMasse : http://enmasse.io/
- **Qpid Dispatch Router**: http://qpid.apache.org/components/dispatch-router/
- ActiveMQ Artemis: https://activemg.apache.org/artemis/
- **Eclipse Hono** : https://www.eclipse.org/hono/
- Eclipse Hono (Virtual IoT meetup): https://youtu.be/VEXuz2bFSrE
- **Demo**: https://github.com/ppatierno/iot-day-italy
- My blog : https://paolopatierno.wordpress.com/



Thanks!

Questions?

