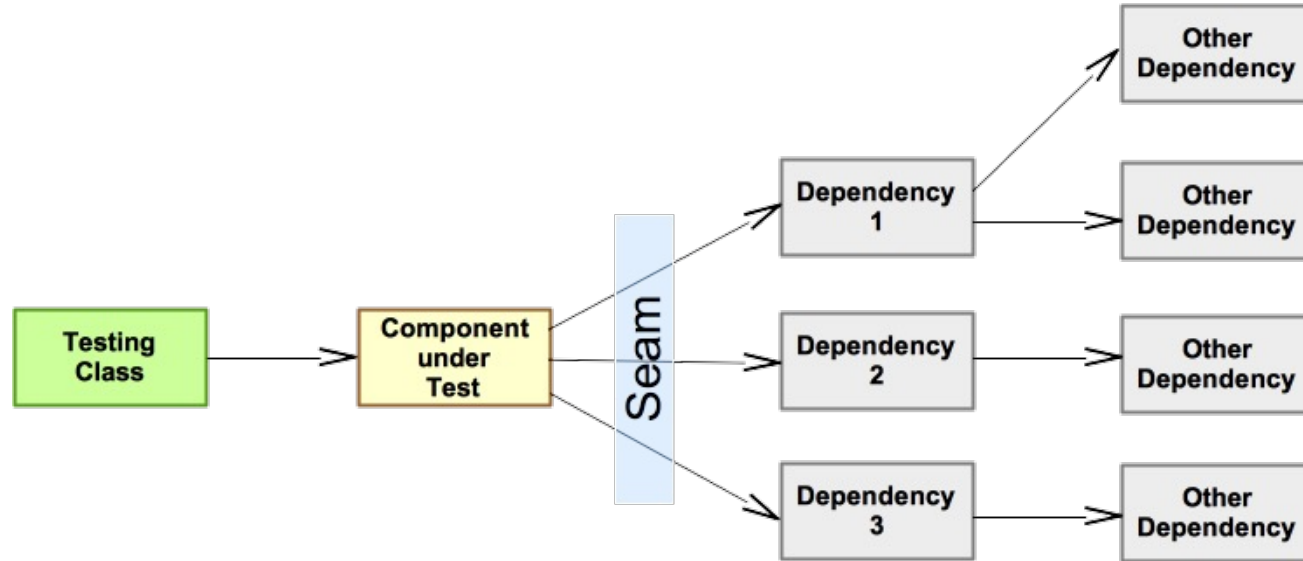


Unit Testing Activity



Your activity for the Unit Testing lesson is to build tests for existing Project components.

- These slides direct you through the process of creating unit tests for your project.

✓ *Activity actions are highlighted in green with a checkmark.*

- But first, these slides provide technical details on:
 1. *How to organize test classes using Maven*
 2. *How to run tests using Maven*
 3. *How to structure a typical test class*
 4. *How to use JUnit assertion functions*
 5. *How to use package-private constants in test code*
 6. *How to use Mockito mock objects using Dependency Injection*

Maven provides a convenient structure for organizing unit test code.

- Put your test classes in a separate source path.
 - *The goal is to keep the test source code separate from the production source code.*
 - *Using Maven that is usually `src/test/java`.*
 - ✓ *Create this directory if it doesn't already exist.*
 - ✓ *(Optional) Link your IDE to this source path.*
- Most IDEs provide wizards for creating unit tests.
 - *Make sure the IDE stores the test classes in the proper source path.*
- The unit test code examples in these slides are from the Heroes API starter code

Maven will run tests during builds and there is also the `test` target.

```
PS C:\Users\student\heroes-api-starter> mvn clean
test [INFO] Scanning for projects...
```

<SKIPPING SOME Maven OUTPUT>

```
[INFO] -----
[INFO] T E S T S
[INFO] -----
[INFO] Running com.heroes.api.heroesapi.controller.HeroControllerTest
[INFO] Tests run: 2, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.947 s -
in com.heroes.api.heroesapi.controller.HeroControllerTest
[INFO] Running com.heroes.api.heroesapi.persistence.HeroFileDAOTest
[INFO] Tests run: 10, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.656 s - in
com.heroes.api.heroesapi.persistence.HeroFileDAOTest [INFO] Running com.heroes.api.heroesapi.HeroesApiApplicationTests
<SKIPPING SOME Maven OUTPUT>
[INFO] Tests run: 1, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 3.185 s - in
com.heroes.api.heroesapi.HeroesApiApplicationTests [INFO] Running com.heroes.api.heroesapi.model.HeroTest
[INFO] Tests run: 5, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.003 s - in com.heroes.api.heroesapi.model.HeroTest
[INFO]
[INFO] Results:
[INFO]
[INFO] Tests run: 18, Failures: 0, Errors: 0, Skipped:
0 [INFO]
[INFO]
[INFO] --- jacoco-maven-plugin:0.8.7:report (report) @ heroes-api ---
[INFO] Loading execution data file C:\Users\student\heroes-api-
starter\target\jacoco.exec [INFO] Analyzed bundle 'heroes-api' with 5 classes
[INFO] -----
[INFO] BUILD SUCCESS
[INFO] -----
[INFO] Total time: 10.815 s
[INFO] Finished at: 2021-11-25T09:57:12-05:00
[INFO] -----
```

Test files are kept in separate directories from the application code but in the same package.

- Name the test class after the *component under test* (CuT) in the same package.
 - *So if CuT is `com.heroes.api.heroesapi.model.Hero`*
 - *Then test class is: `com.heroes.api.heroesapi.model.HeroTest`*
 - *Doing so gives the test code package-private access to CuT class.*

JUnit understands several annotations that you must use in your test files.

- Annotate each class with `@Tag` to indicate which architectural tier the class is in.
 - *Use these tags:* `Persistence-tier`, `Model-tier`, `Controller-tier`
 - *You will learn more about the role of these tags in the Code Coverage lesson.*
- Annotate each test method with `@Test`.
- Use `@BeforeEach` or `@BeforeAll` annotated methods for setup before each test or setup done once before all tests
- Method annotations `@AfterEach` and `@AfterAll` serve similar clean up tasks after running tests.

Recall the checklist of types of unit tests.

- Business logic
 - *Tests for each path through a method*
 - *Happy path as well as failure paths*
- Constructors and accessors
- Defensive programming checks
 - ***Validation of method arguments***
 - ◆ `NullPointerException`
 - ◆ `IllegalArgumentException`
 - ***Validation of component state***
 - ◆ `IllegalStateException`
- Special methods, e.g. `equals`, `hashCode`, `toString`, as needed
- Exception handling

Here's an example unit test suite for the Hero class.

```
package com.heroes.api.heroesapi.model;
```

```
import static org.junit.jupiter.api.Assertions.assertEquals;
import org.junit.jupiter.api.Tag;
import org.junit.jupiter.api.Test;
```

Import JUnit assertion functions and Tags

```
@Tag("Model-tier")
public class HeroTest {
```

Indicate Model tier

```
@Test
public void testCtor()
{...}
```

Test constructors

```
@Test
public void testName()
{...}
```

Test accessors and mutators

```
@Test
public void testToString() {...}
```

Special methods

```
}
```


Here's an example test methods for the Hero class.

```
@Test
public void testToString() {
    // Setup
    int id = 99;
    String name = "Wi-Fire";
    String expected_string = String.format(Hero.STRING_FORMAT,id,name);
    Hero hero = new Hero(id,name);

    // Invoke
    String actual_string = hero.toString();

    // Analyze
    assertEquals(expected_string,actual_string);
}
```

Here's an example of how to test an expected exception.

■ Example from HeroFileDAOTest.java

• *Use the `assertThrows` assertion:*

```
@Test
public void testConstructorException() throws IOException {
    // Setup
    ObjectMapper mockObjectMapper = mock(ObjectMapper.class);
    doThrow(new IOException()).when(mockObjectMapper).readValue(new File("doesnt_matter.txt"), Hero.class);

    // Invoke & Analyze
    assertThrows(IOException.class, () -> new HeroFileDAO("doesnt_matter.txt", mockObjectMapper), "IOException not thrown");
}
```

• *Roughly the same as:*

```
@Test
public void testConstructorException() throws IOException {
    // Setup
    ObjectMapper mockObjectMapper = mock(ObjectMapper.class);
    doThrow(new IOException()).when(mockObjectMapper).readValue(new File("doesnt_matter.txt"), Hero.class);

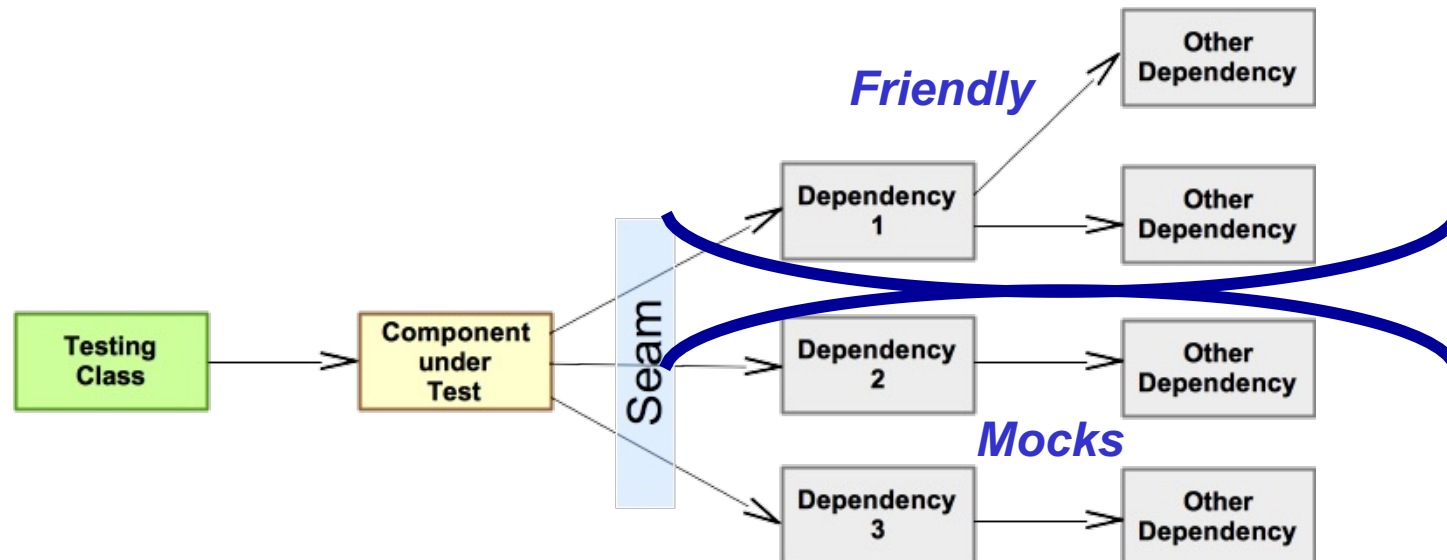
    // Invoke
    try {
        new HeroFileDAO("doesnt_matter.txt", mockObjectMapper);
    }
    // Analyze
    fail("IOException not thrown");
}
catch (IOException ioe) {}
}
```

JUnit has many built-in assertions you can use.

- Test truth-hood
 - *assertTrue(condition[, message])*
 - *assertFalse(condition[, message])*
- Test values or objects for equality
 - *assertEquals(expected, actual[, message])*
 - *assertNotEquals(expected, actual[, message])*
- Test objects for identity (obj1 == obj2)
 - *assertSame(expected, actual[, message])*
 - *assertNotSame(expected, actual[, message])*
- Test null-hood
 - *assertNull(object[, message])*
 - *assertNotNull(object[, message])*
- Test exceptions
 - *assertThrows(exception class, executable [, message])*
 - *assertDoesNotThrow(executable [, message])*
- Automatic failure
 - *fail(message)*

When components have dependencies you have to consider how to isolate the dependencies.

- Dependencies are isolated along the testing seam for a component.
- There are three elements to consider
 - *Component under Test (CuT)*
 - *Friendly dependencies that can be trusted to work*
 - *Other dependencies that must have mocks because they are not trusted or we need special control during the test*



Here's an example unit test suite for the HeroFileDAO class.

- Import the necessary JUnit, Mockito, and Friendly dependencies

```
package com.heroes.api.heroesapi.persistence;
```

```
import java.io.File;  
import java.io.IOException;  
import static org.junit.jupiter.api.Assertions.assertDoesNotThrow;  
import static org.junit.jupiter.api.Assertions.assertEquals;  
import static org.junit.jupiter.api.Assertions.assertNotNull;  
import static org.junit.jupiter.api.Assertions.assertNull;  
import static org.junit.jupiter.api.Assertions.assertThrows;  
import org.junit.jupiter.api.BeforeEach;  
import org.junit.jupiter.api.Tag;  
import org.junit.jupiter.api.Test;
```

Import JUnit assertion functions and tags

```
import static org.mockito.ArgumentMatchers.any;  
import static org.mockito.Mockito.doThrow;  
import static org.mockito.Mockito.mock;  
import static org.mockito.Mockito.when;
```

Import Mockito functions and classes

```
import com.fasterxml.jackson.databind.ObjectMapper;
```

Used to create a mock object

```
import com.heroes.api.heroesapi.model.Hero;
```

Friendly

Here's an example unit test suite for the HeroFileDAO class.

■ Setup and Happy Path Tests

```
@Tag("Persistence-tier")  
public class HeroFileDAOTest {  
    HeroFileDAO heroFileDAO;  
    Hero[] testHeroes;  
    ObjectMapper mockObjectMapper;
```

Indicate controller tier

```
@BeforeEach  
public void setupHeroFileDAO() throws IOException {...}
```

Setup function to be called before each test

```
@Test  
public void testGetHeroes() {...}
```

```
@Test  
public void testFindHeroes() {...}
```

```
@Test  
public void testGetHero() {...}
```

```
@Test  
public void testDeleteHero() {...}
```

```
@Test  
public void testCreateHero() {...}
```

```
@Test  
public void testUpdateHero() {...}
```

Test business logic / CRUD operations.

Here's an example unit test suite for the HeroFileDAO class.

■ Error Handling Tests

```
@Test
public void testSaveException() {...}

@Test
public void testGetHeroNotFound() {...}

@Test
public void testDeleteHeroNotFound() {...}

@Test
public void testUpdateHeroNotFound() {...}

@Test
public void testConstructorException() throws IOException {...}
}
```



Test defensive programming checks.

A quick review of dependency injection which is a key design technique to make classes testable.

@Component

```
public class HeroFileDAO implements HeroDAO {  
    Map<Integer,Hero> heroes;  
    private ObjectMapper objectMapper;  
    private static int nextId;  
    private String filename;  
  
    public HeroFileDAO(@Value("${heroes.file}") String filename, ObjectMapper objectMapper) throws IOException {...}  
    ...  
}
```

This class is instantiated by the Spring Boot framework by virtue of the @Component annotation.

The dependent ObjectMapper object is injected into the HeroFileDAO constructor

- We could create an ObjectMapper object in the HeroFileDAO constructor, but...
 - *Recall that the ObjectMapper is responsible for deserialization and serialization of JSON objects to/from Java Objects and to write and read from a file*
 - *Testing with an actual file would be difficult – the consistent state of the file would need to be ensured and the file may need to be read to validate*
 - *By injecting the ObjectMapper, we can use a mock object in our tests*

We have to setup the mocks before each test.

@BeforeEach

```
public void setupHeroFileDAO() throws IOException {  
    mockObjectMapper = mock(ObjectMapper.class);  
}
```

Use the Mockito `mock` function to create a mock object

```
testHeroes = new Hero[3];  
testHeroes[0] = new Hero(99, "Wi-Fire");  
testHeroes[1] = new Hero(100, "Galactic Agent");  
testHeroes[2] = new Hero(101, "Ice Gladiator");
```

Create an array of Hero objects that can be returned

```
when(mockObjectMapper  
    .readValue(new File("doesn't_matter.txt"), Hero.class))  
    .thenReturn(testHeroes);
```

Use the Mockito `when` and `thenReturn` APIs to simulate a reading Hero objects from a file

```
heroFileDAO = new HeroFileDAO("doesn't_matter.txt", mockObjectMapper);  
}
```

Inject the mock ObjectMapper into the HeroFileDAO constructor

See `HeroControllerTest` for more examples of Mock Objects and Dependency Injection

Mockito has a rich API for setting scenarios and for inspecting test activity.

- Arranging scenarios:
 - *when(mock.method(args)).thenReturn(value)*
 - *when(mock.method(args)).thenThrow(new Exception())*
 - *when(mock.method(args)).thenAnswer(lambda)*
- Inspecting activity within the CuT method:
 - *verify(mock).method(args)*
 - *verify(mock, times(1)).method(args)*
 - *Other verification modes:*
 - ♦ *times(n), atLeast(n), atMost(n) & never()*
- Specifying arguments:
 - *An actual value or object: eq(value) or eq(object)*
 - *Any value (anyInt(), etc); any() for any Object*
 - *Many more types of Matchers*

Your exercise is to build unit tests for two classes in your Project.

- ✓ Each team member picks two classes in your project and builds unit tests for them.
 - *Each team member will pick different classes to test.*
 - *If you need to refactor the code to make the component more testable, then do so.*
- ✓ Create the test class in the appropriate package in the test source path.
- ✓ Create a reasonable set of test cases.
 - *At least three test cases for each CuT.*
 - *Focus on the business logic methods (eg, REST Controllers or Services).*

Your exercise is to build unit tests for two classes in your Project.

- ✓ Upload the two unit test source files to the *Unit testing - individual* Dropbox in MyCourses.
- ✓ You will now complete the *Definition of Done* unit testing checklist items to consider the story done.

☒ **Definition of Done Checklist** [Delete...](#)

0%

- ☐ acceptance criteria are defined
- ☐ solution tasks are specified
- ☐ feature branch created
- ☐ unit tests written
- ☐ solution is code complete, i.e. passes full suite of unit tests
- ☐ design documentation updated
- ☐ pull request created
- ☐ user story passes all acceptance criteria
- ☐ code review performed
- ☐ feature branch merged into master
- ☐ feature branch deleted