

Fall 2019

CSE 216: Programming Abstractions

TOPIC 5 - INTRODUCTION TO PYTHON

Outline

- Why study Python?
- Java vs Python
- Python and PyCharm installation

Why study Python?

- Great for beginners
- Used for web applications
 - Django, Flask
- Build code quickly with minimal lines of code
- Popular for agile programming
- High salaries
- Future of AI and machine learning
 - NumPy, SciPy, scikit-learn, Keras, TensorFlow
- Add a new weapon to your arsenal!

Salary information from gooroo.io



43K - 135K

\$94,053

Java vs Python

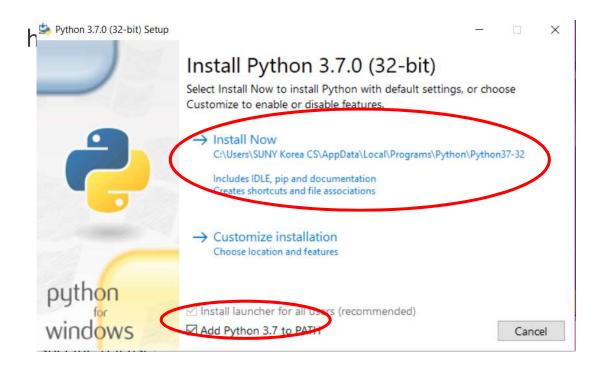
Java	Python
Statically typed	Dynamically typed
Verbose	Terse (aka concise)
Not compact	Compact
Own file for each top level class	Multiple classes in a single file
Uses checked exceptions	Need not catch/throw exceptions in every method
Weak support for string handling	Good support for string handling
Heavy use of parenthesis	Minimal use of parenthesis

Python Installation on Windows

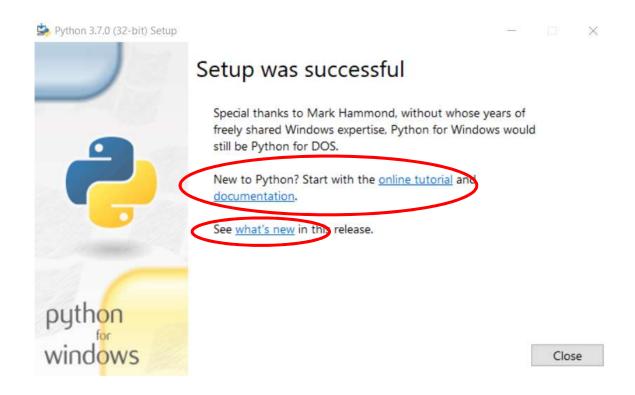
https://www.python.org/downloads/



Python Installation on Windows



Python Installation on Windows



Python Installation on MacBook

https://www.youtube.com/watch?v=8Bi YGIDCvvA

What is a computer program?

- •A computer program is a sequence of instructions the computer executes to solve a well-defined problem
- •The instructions or steps the programmer writes constitute the **source code** of the program
- •In Python, many of these instructions look like regular, everyday English with some extra punctuation thrown in
- •There are two basic ways to give commands written in Python to the computer:
- 1. Type individual instructions via a **shell**, an interactive program that executes the commands
- 2. Write a complete, stand-alone **application** that we can run over and over

Python console / interactive shell

- •The console (or interactive shell) is
 - a window where a single command or short set of commands can be typed to the computer
 - the computer tries to execute those command
- Python interpreter
 - Reads Python instructions typed into the console by the user
 - The interpreter converts them into a form the computer's hardware understands
 - The language that the hardware understands is called machine language
- •No matter what language is used, at some point the source code must be translated into machine code for the computer to execute it

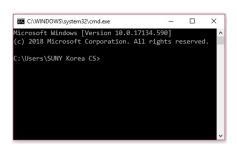
Opening a Terminal

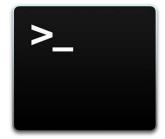
Windows

 Press "Win-R," type "cmd" and press "Enter" to open a Command Prompt session using just your keyboard.

Mac OS

Finder -> Applications -> Utilities -> Terminal





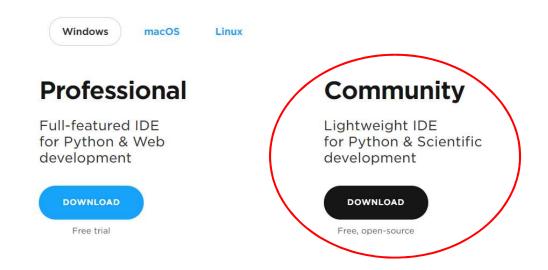
Some Python Statements

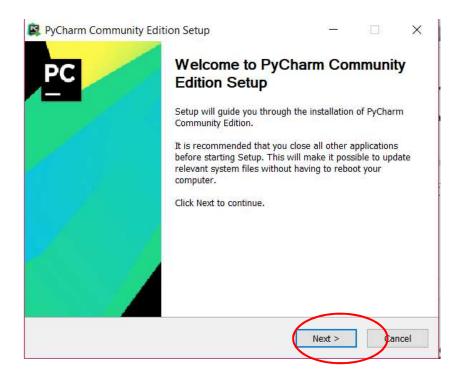
```
print ("helloworld")
1 + 1
a = 1;
b = 2;
a + b
name = "SUNY"
country = "Korea"
print (name + country)
Pi = 22/7
print (type(name))
print (type(Pi))
```

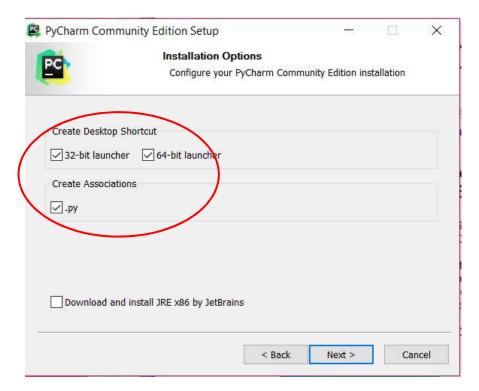
The PyCharm IDE

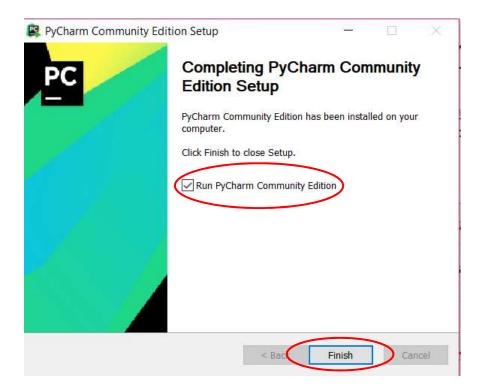
- •In this course, an **integrated development environment** (IDE) called PyCharm will be used
- PyCharm is industry-grade software used by professional software developers
 - still easy enough for novice programmers to use
 - First download and install Python from www.python.org
 - Go to www.jetbrains.com/pycharm to download and install the free Community Edition of PyCharm

https://www.jetbrains.com/pycharm/download/#sectionewind Download PyCharm

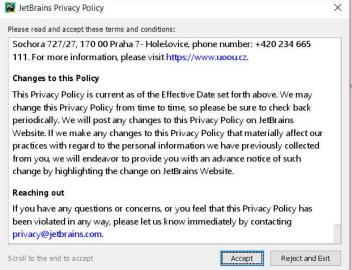


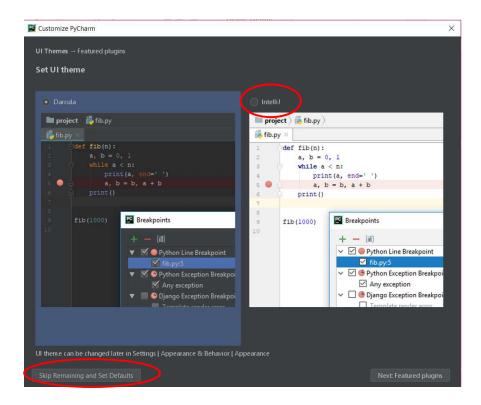




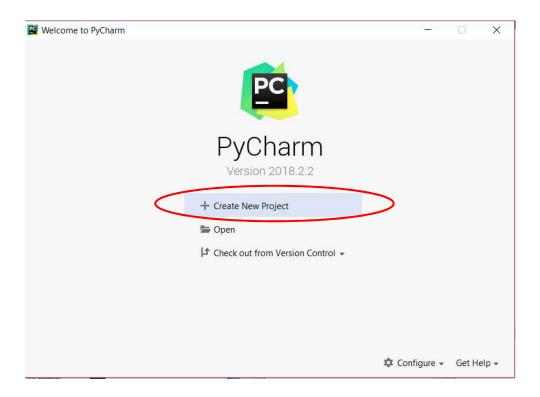




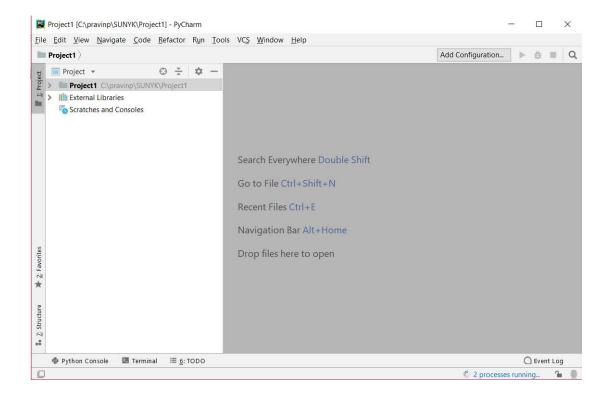




PyCharm Project



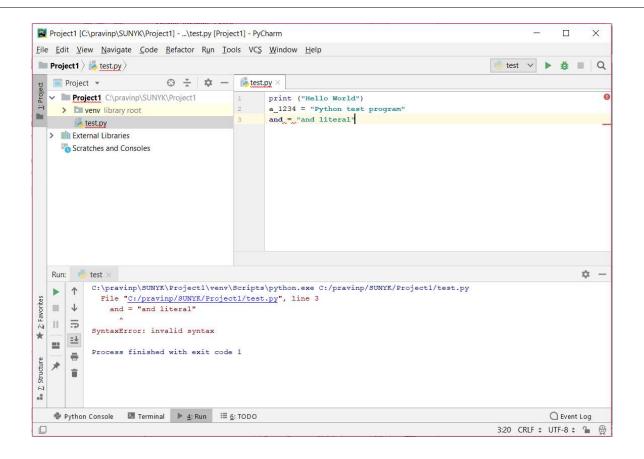
PyCharm IDE



PyCharm Installation on Mac

https://www.youtube.com/watch?v=wb4HNqQtIII

PyCharm IDE



Setting Default Python Interpreter in PyCharm

Step 1: Find out installation location of Python program:

Windows terminal command

where python

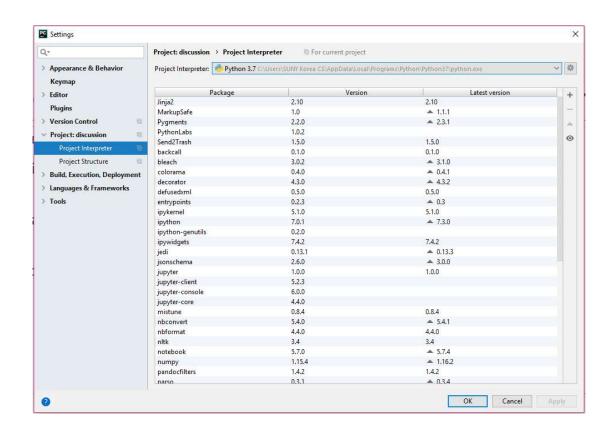
Mac terminal command

• which python3

Note down the paths of python installation.

Setting Default Python Interpreter in PyCharm

Step 2: Change project settings (and New Project Settings) in PyCharm:



PyCharm basics

- •To create and run a stand-alone Python program:
 - 1. Start PyCharm and press the "Create New Project" button.
 - 2. Pick a "Location" and name for the Project (e.g., "CSE 101").
 - 3. Select File Menu > New > Python File and enter the name of the file for the source code.
 - 4. Write the program and save the file.
 - 5. After saving, go to Run Menu > Run.
 - 6. Select the name of the program file to run it.
- •The next time the program is to be run:
 - Hit the green triangle in the lower-left corner of the screen.
 - Or, right-click the name of the file and choose Run.

Questions?