

## Computer Graphics [Assignment #0]

Assigned: *Thursday, March 2, 2017*

Due: *Tuesday, March 8, 2017 (11:55pm – using YSCEC)*

### Goal of this assignment

1. To learn to install and run OpenGL.

### 1. OpenGL

In this problem, you will learn to install and run OpenGL.

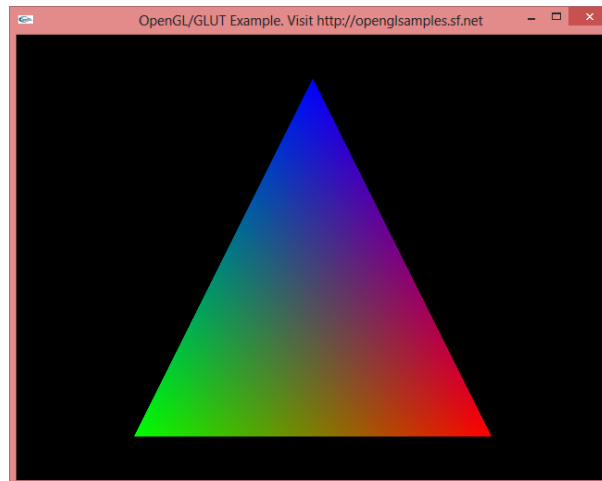
There are tons of information on how to install and get started with OpenGL.

Install OpenGL and GLUT (this is important!!!).

Compile and run the main.cpp file provided with this assignment.

You should see the following image shown up on your screen.

Capture the screen and include it as a part of your assignment.



### SUBMITTING YOUR ASSIGNMENT

#### *What to turn in?*

Write the report containing the answers for problems 1 in a **PDF file**.

Name your report "ID\_surname\_firstname\_assignment0.pdf".

For example, if your ID is 201147000 and name is Kim SeonJoo, the name of your submission will be: 201147000\_Kim\_SeonJoo\_assignment0.pdf".

#### *How to turn in?*

We will use YSCEC to submit this assignment.

*Upload your assignment by the due date. Late submission will have points deducted.*