# Petr Penzin

# Software Engineer

# Objective

Compiler engineer, where my knowledge of compiler development, several Computer Architectures and platforms is valued.

## Technical expertise

Languages Java, C, R, Ruby, C++, Haskell, Pascal, Fortran

Scripting Python, Perl, PHP, Bash, CShell, Windows Shell

OS Linux, Windows, Windows Server, Mac OS X, FreeBSD

Architectures IA-32, Intel 64, IA-64, ARM, OpenPower

Profilers PGProf, Oprofile, Java VisualVM, JRockit

Debuggers GDB, PGDBG, JDB, WinDBG

Configuration Puppet, Vagrant

Verification Jenkins, Valgrind, Cmockery

Frameworks LLVM, Hibernate, JMX, Apache Camel, TIBCO, DCOM, Delphi, MPI, OpenMP,

Pthreads, .NET

Development OOP, UML, Agile Development

### Professional Experience

July 2014— **Compiler Engineer**, *The Portland Group, Inc (NVIDIA)*, Beaverton, Oregon. Current Worked on perfomance analysis, backend and front-end development, optimizations. Some projects:

- Future open source Fortran compiler based on Clang/LLVM (ongoing)
   Select highlights:
  - Integrated PGI Fortran compiler into Clang
    - Worked on refactoring legacy compiler code
    - Modified Clang to accept Fortran source files and Fortran-specific command line options
- Participated in poriting PGI compilers to OpenPower Select highlights:
  - Analysed benchmark results, investigated correctness errors
  - Maintained compiler's LLVM backend: integrated new versions, provided debugging information support, etc

Apr 2013- SW Engineer / Tech Lead, UTi Worldwide, Portland, OR.

July 2014 Software developer in the Platform team. Worked on performance analysis and system tools, provided recommendations to other teams.

Detailed achievements:

- Deployment request tool
  - Lead a cross-team effort to develop a centralized system for deployment management
  - Implemented SCM integration using client API
  - Gathered requirements and supported change management
- Developed monitoring tools for TIBCO software
  - Implemented collection of information from Active Matrix enterprise bus and Business Works XSLT engine
  - Used Java Management Extensions to publish the results
  - Implemented statistics collection using R
- Guided adaptation of Apache Camel as Enterprise Integration framework

Oct 2011– **JR SW Engineer**, *The Portland Group, Inc (STMicroelectronics)*, Lake Oswego, Mar 2013 OR.

Intern in the Tools group. Worked on debugger and disassembler Detailed achievements:

- Optimized Multi-Process Debugging Support
  - Code that worked with all supported platforms.
  - Improved debugger's scalability by changing the internal symbol representation, which
    provided better support for large scale cluster applications.
  - The change also improved debugger's ASLR support.
- Developed ARM Disassembler
  - Implemented support for ARM, Neon (aka Advanced SIMD) and VFP Instruction Sets.
  - Communicated efficiently within a team of four people regrading design and output issues.

#### Education

2010–2013 **MS in Computer Science**, *Portland State University*, Portland, Oregon.

Some of the courses taken: Compiler Design, Computer Architecture, Modern Language Processors, Theory Of Computation, Advanced Computer Architecture I and II, Programming Languages

Select projects: Lightweight Just-in-time compiler for Java byte code, Survey of parallel sorting algorithms.

2003–2008 **BS in Physics and Computer Science**, *Vologda State Pedagogical University*, Vologda, Russia.

Thesis topic: Numeric Simulation of Hydro-Acoustic Luminescence.

The thesis focused on finding numerical solutions for ordinary differential equation for different acoustic frequencies and different media properties.

#### Languages

English Fluent

Russian Native

German Basic