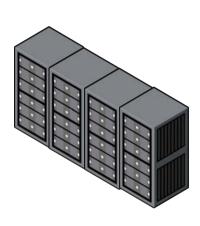
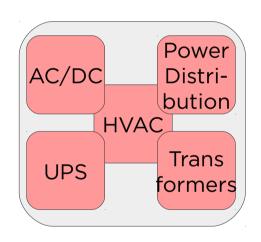


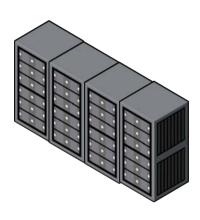
Power Capping what works, what does not

Pavlos Petoumenos

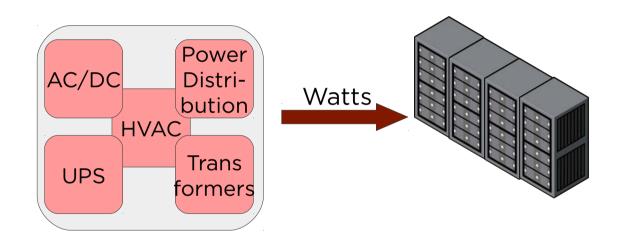
Lev Mukhanov, Zheng Wang Hugh Leather, Dimitrios S. Nikolopoulos



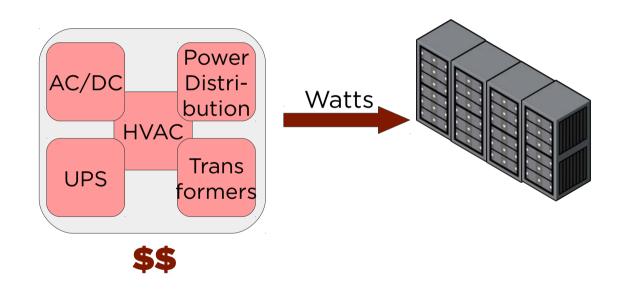


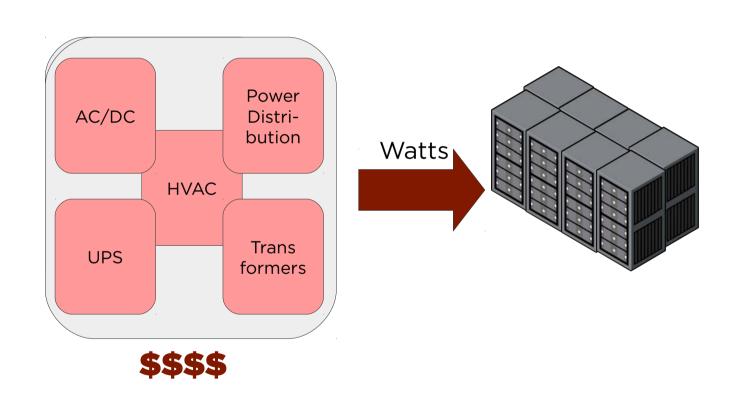




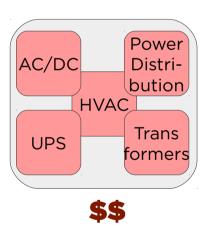


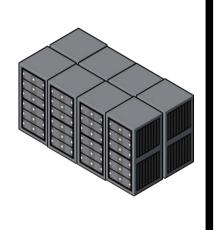


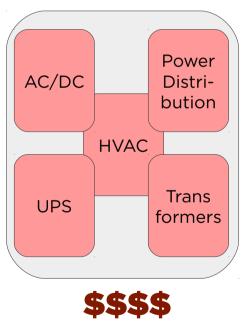


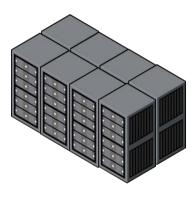


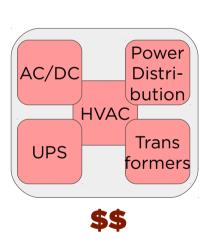


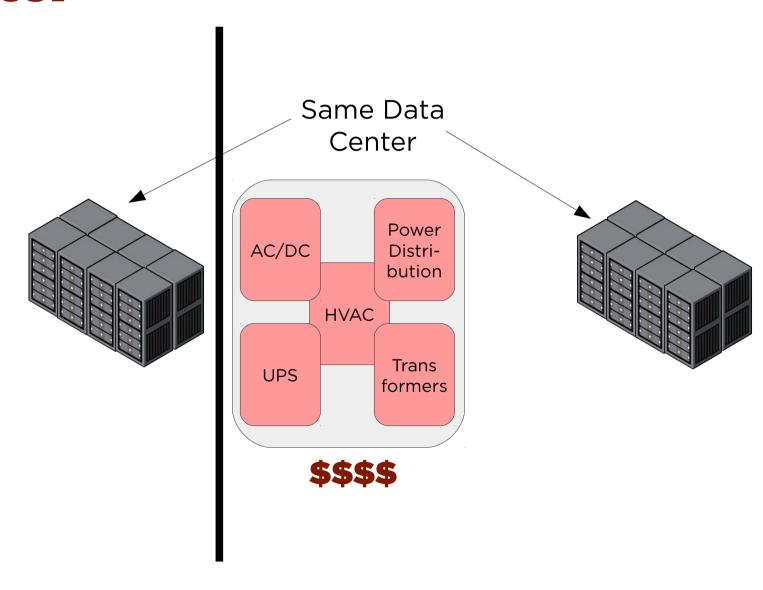


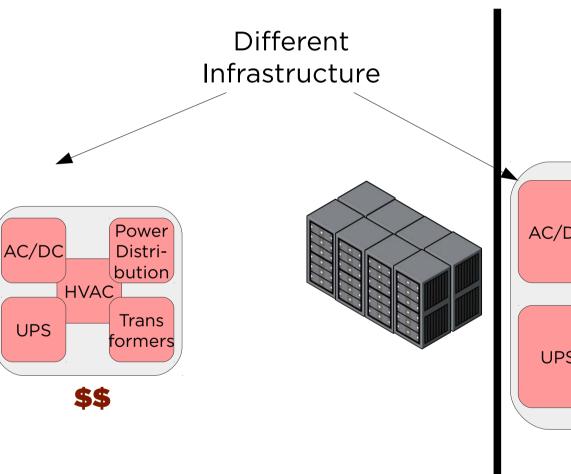


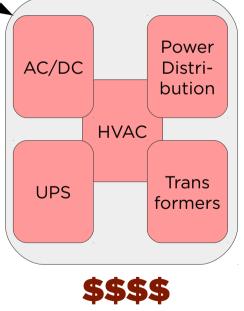


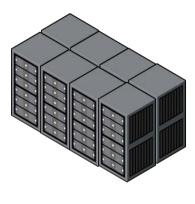




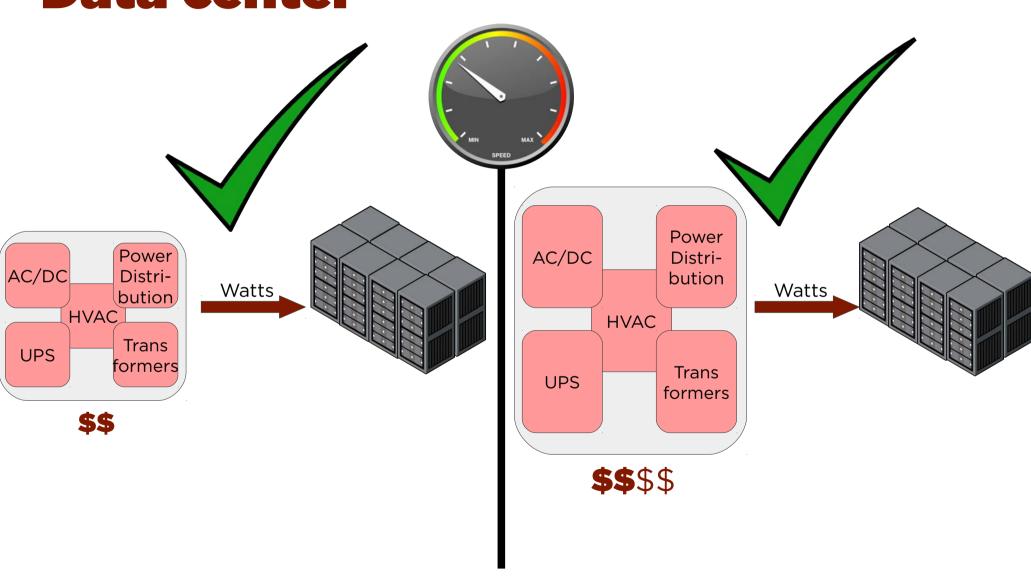


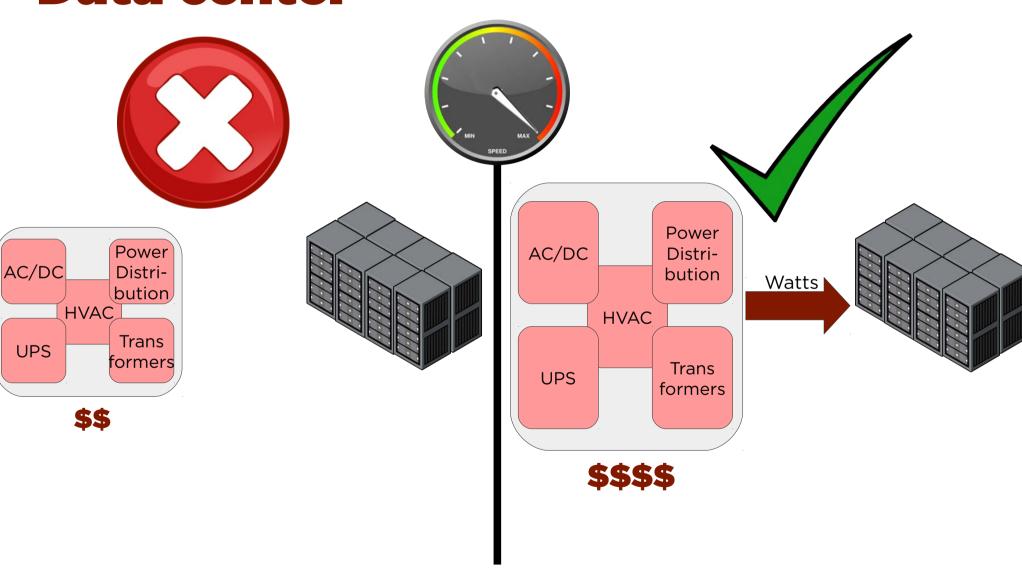


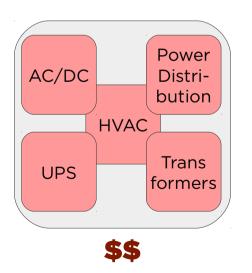


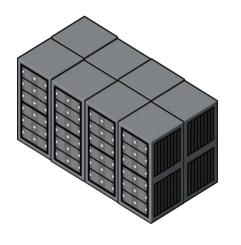


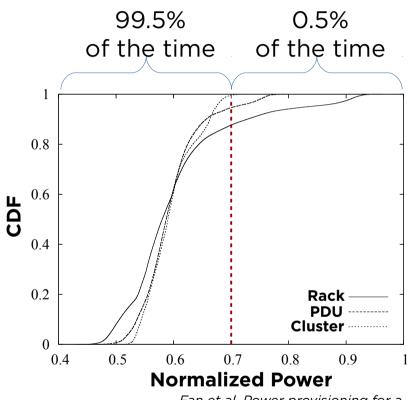




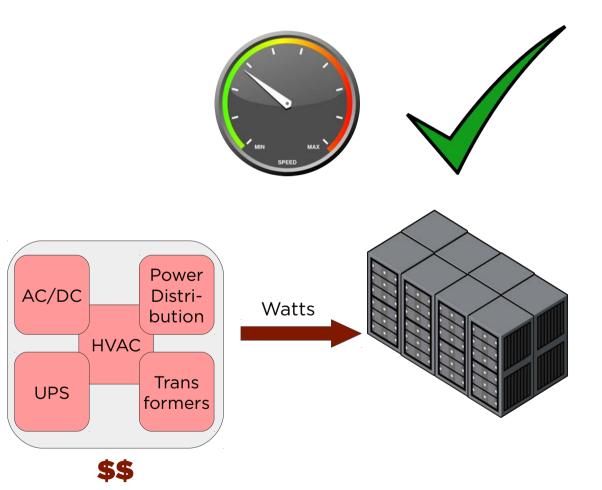


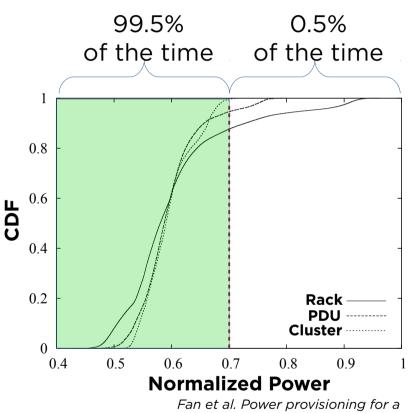




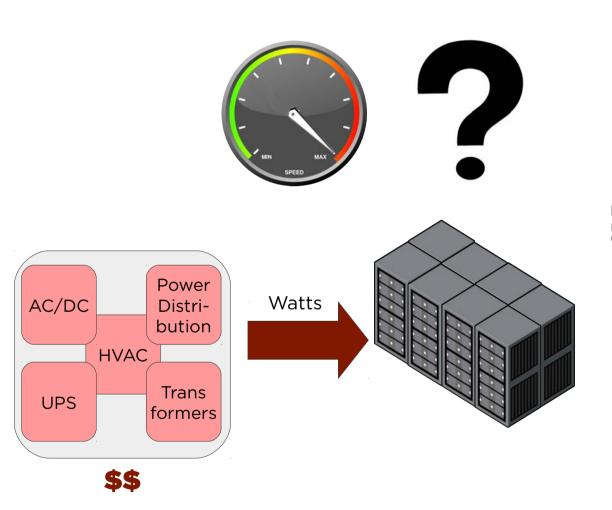


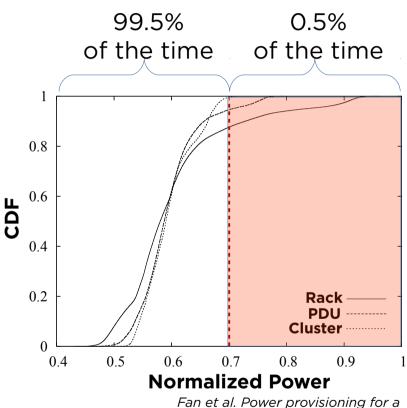
Fan et al. Power provisioning for a warehouse-sized computer. ISCA '07



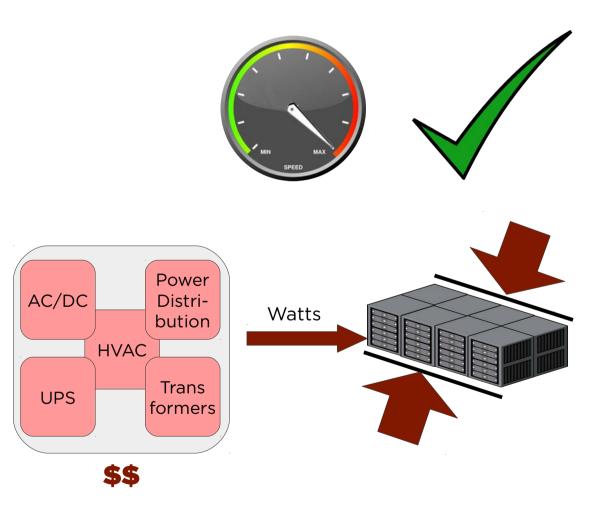


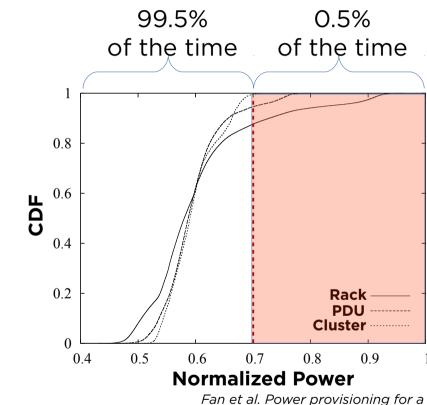
warehouse-sized computer. ISCA '07





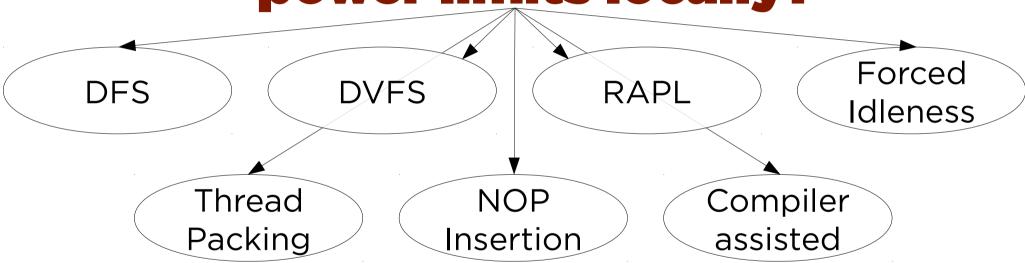
warehouse-sized computer. ISCA '07



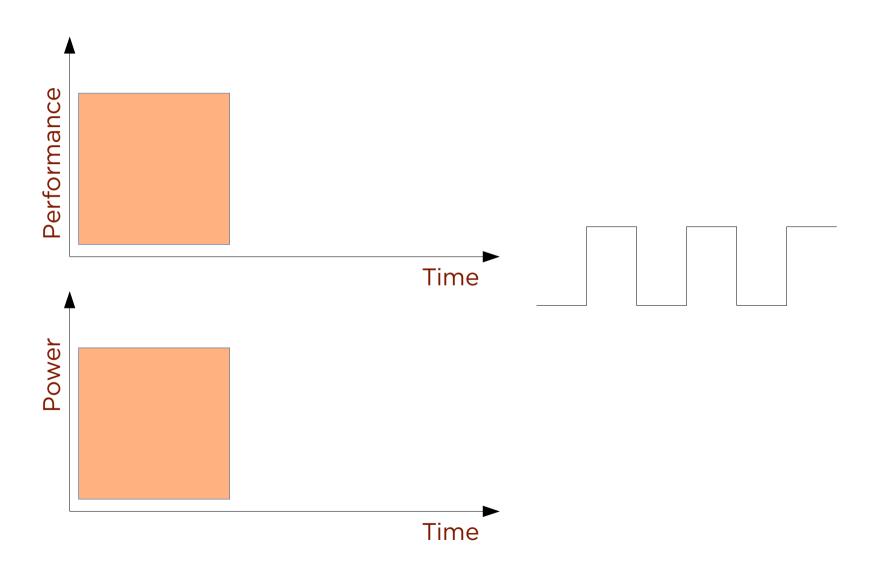


warehouse-sized computer. ISCA '07

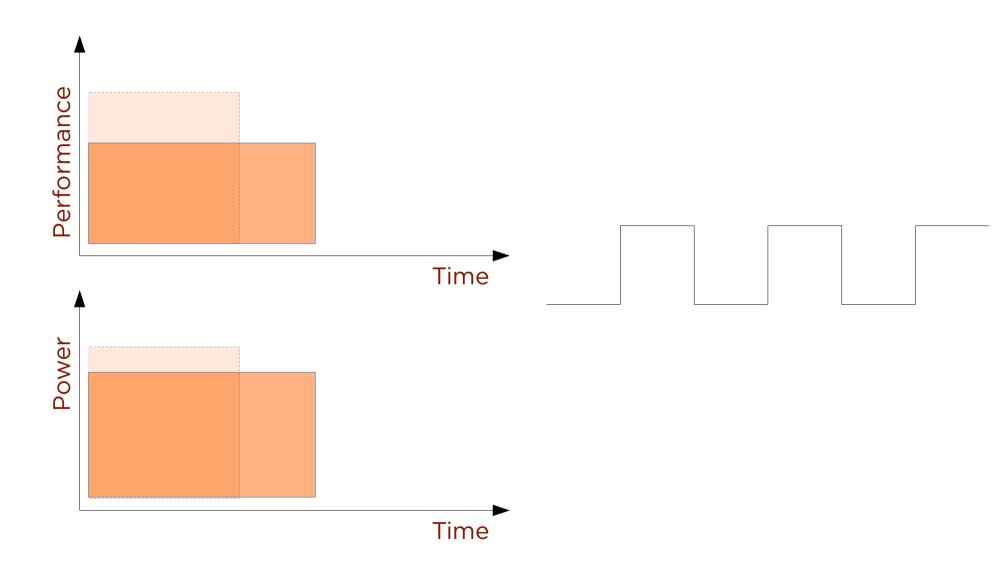




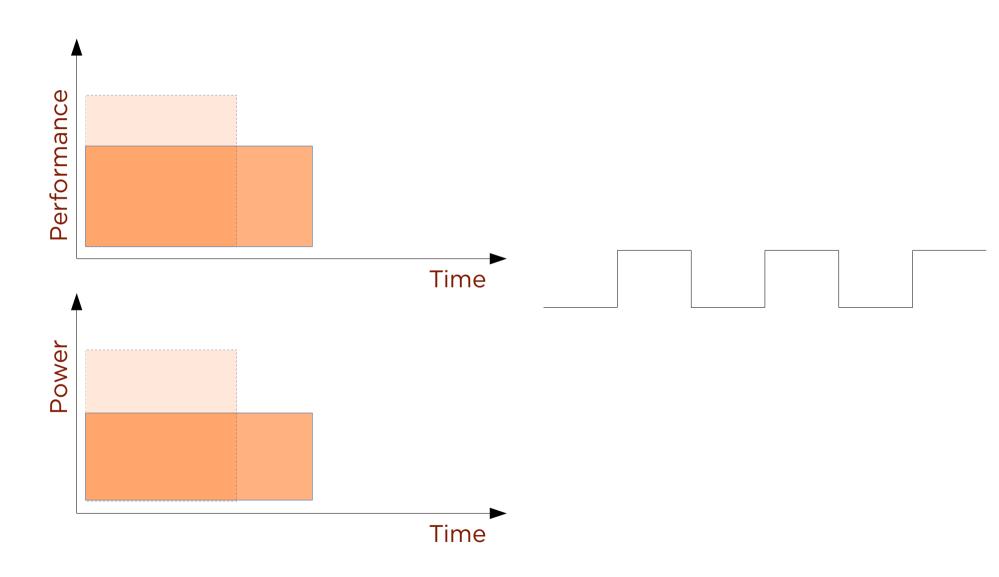
Power Capping - DFS



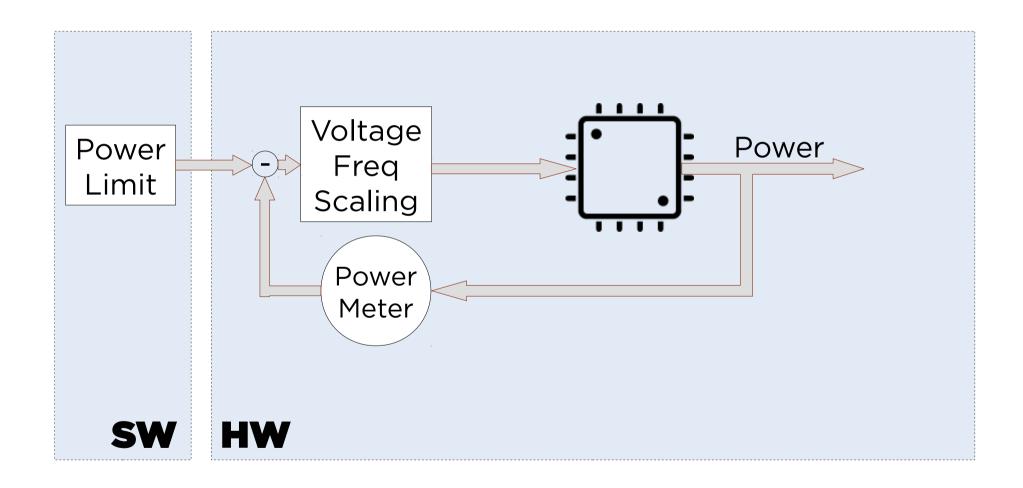
Power Capping - DFS



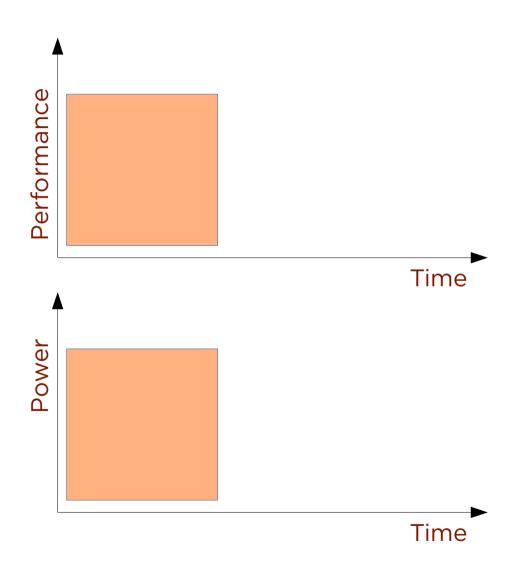
Power Capping - DVFS



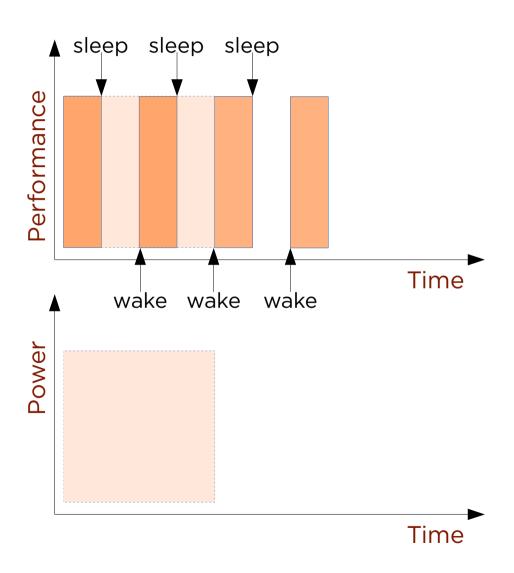
Power Capping - RAPL



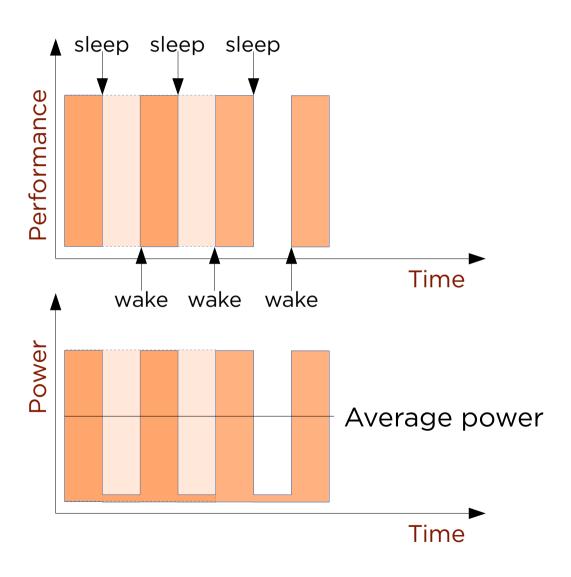
Power Capping - Forced Idleness



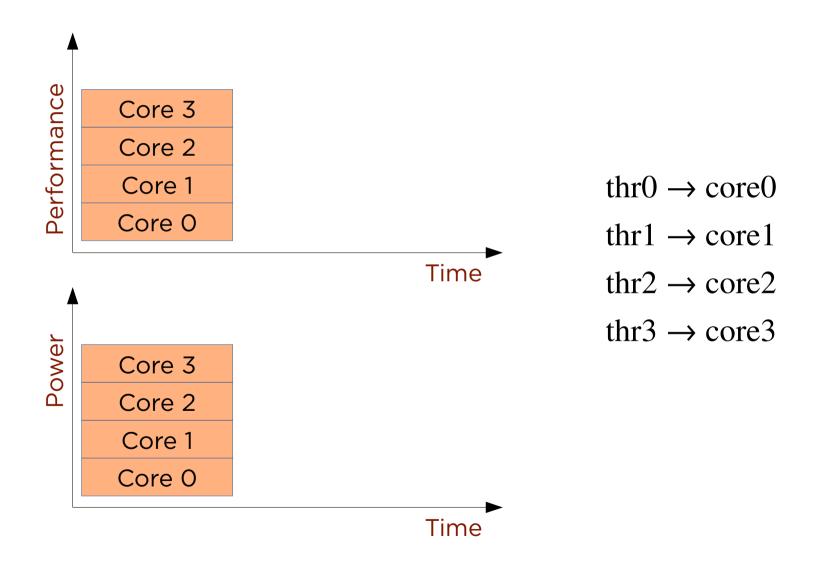
Power Capping - Forced Idleness



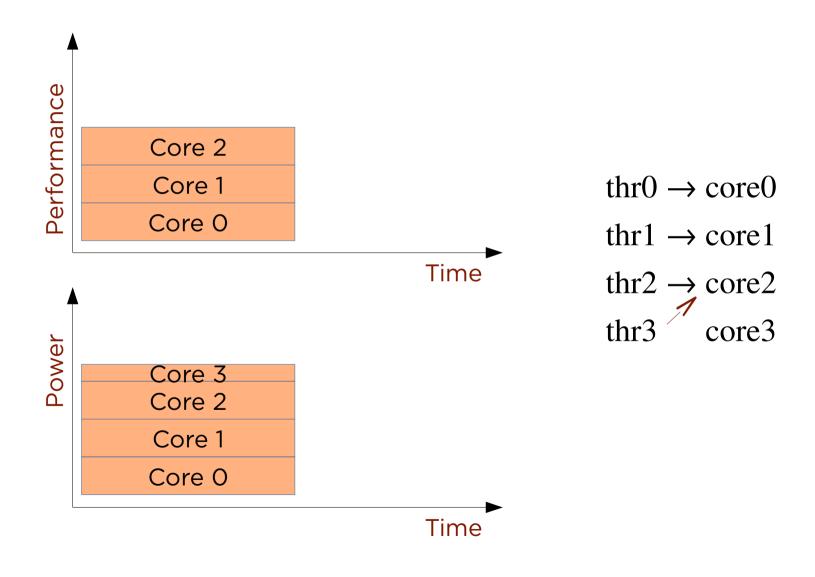
Power Capping - Forced Idleness



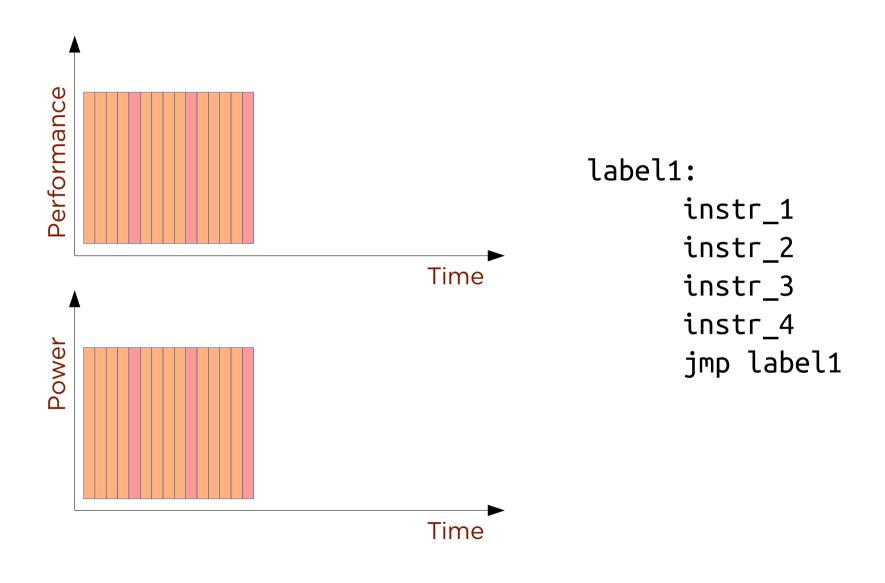
Power Capping - Thread Packing



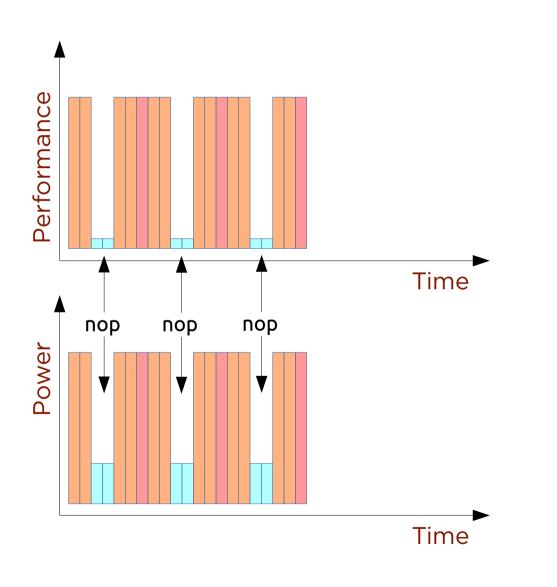
Power Capping - Thread Packing



Power Capping - NOP Insertion

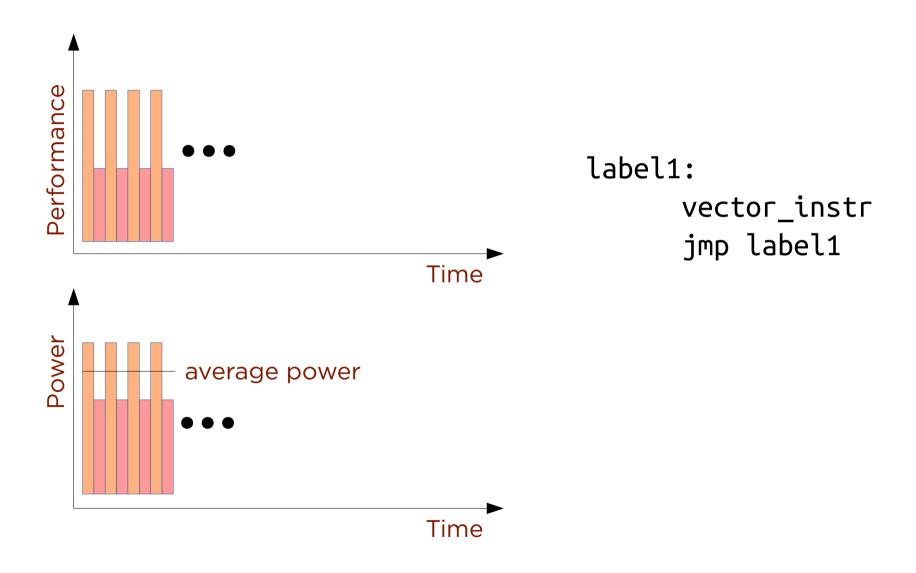


Power Capping - NOP Insertion

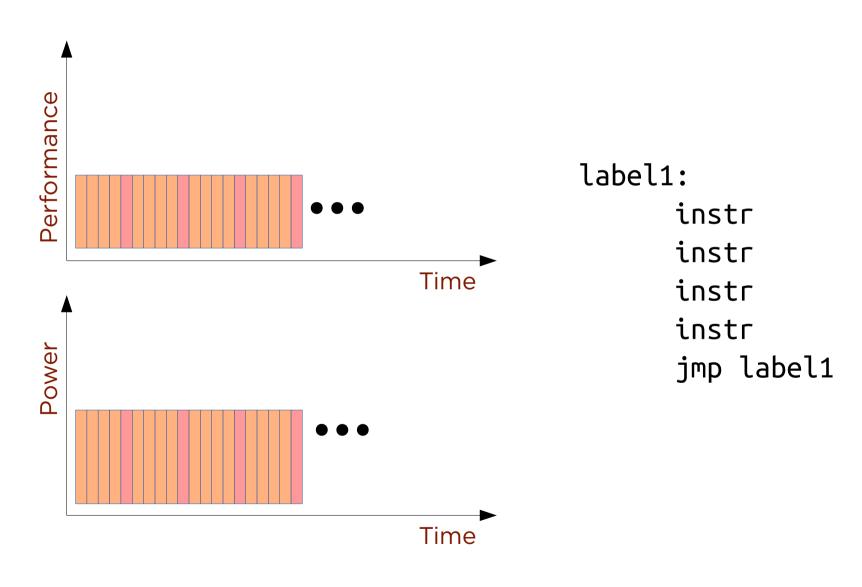


```
label1:
instr_1
instr_2
nop
nop
instr_3
instr_4
jmp label1
```

Power Capping - Compiler assisted

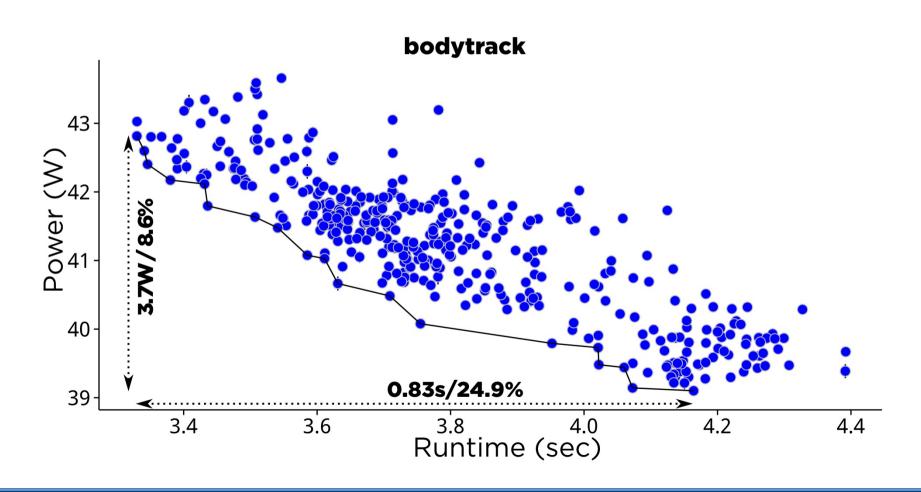


Power Capping - Compiler assisted



Power Capping - Compiler assisted

With multiple transformations:



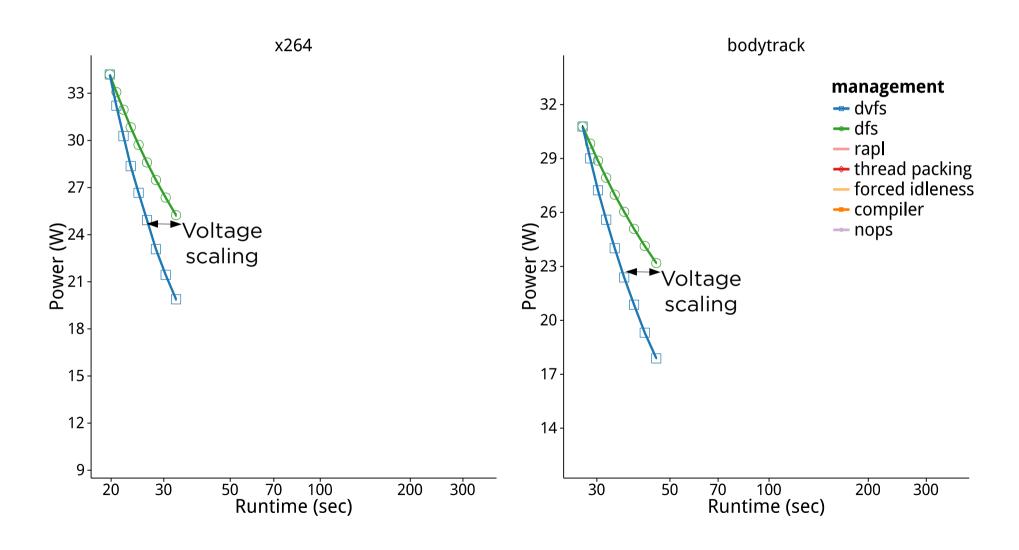
Evaluation

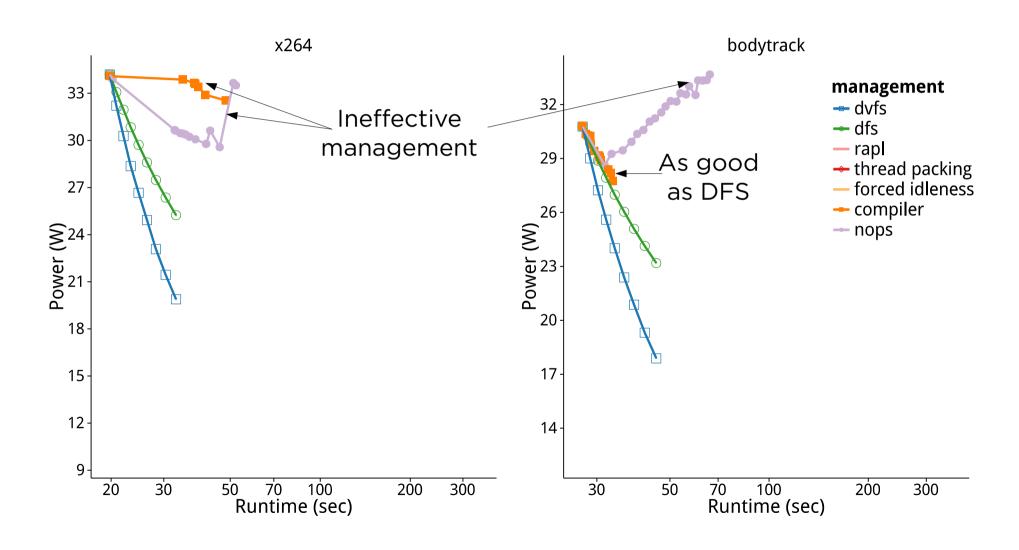
Effectiveness

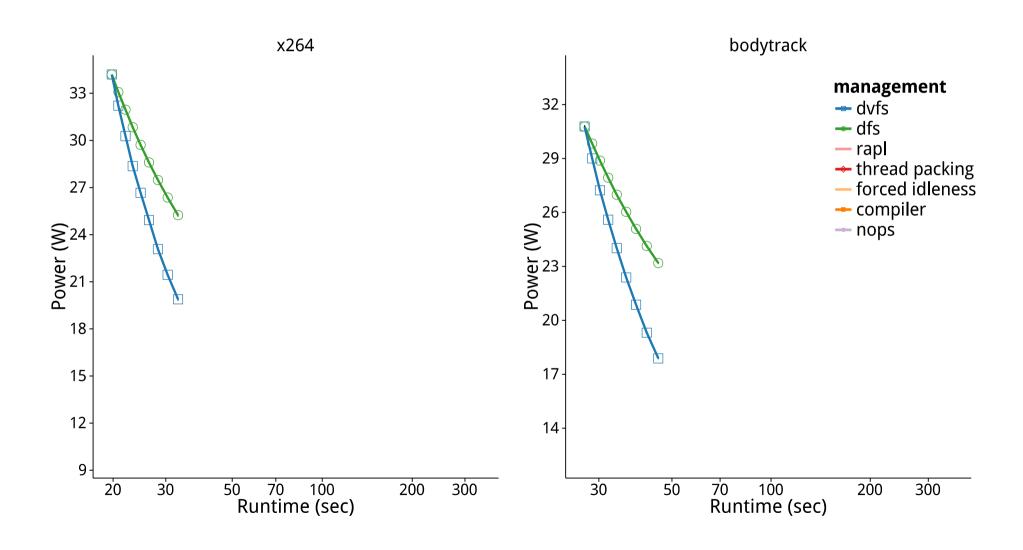
Overhead

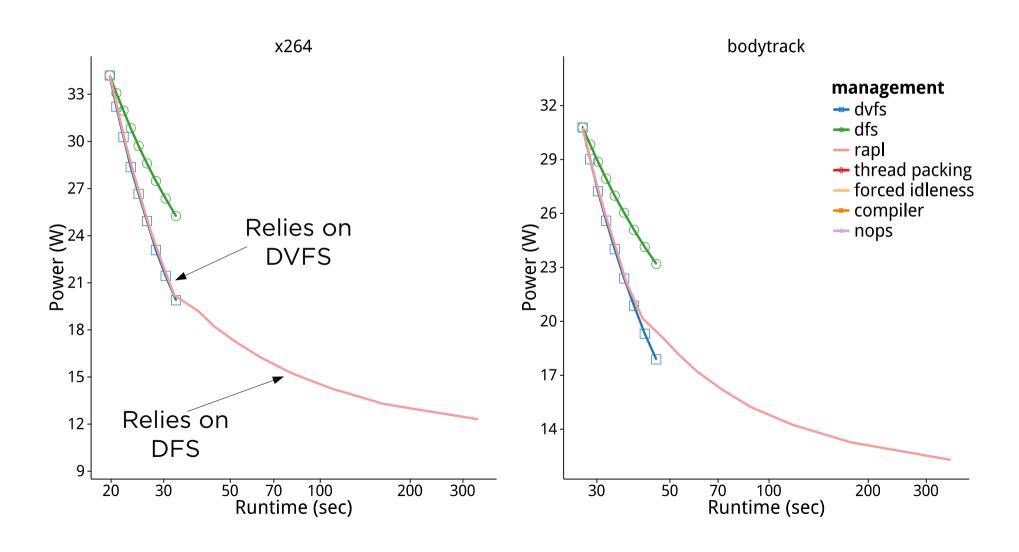
Predictability

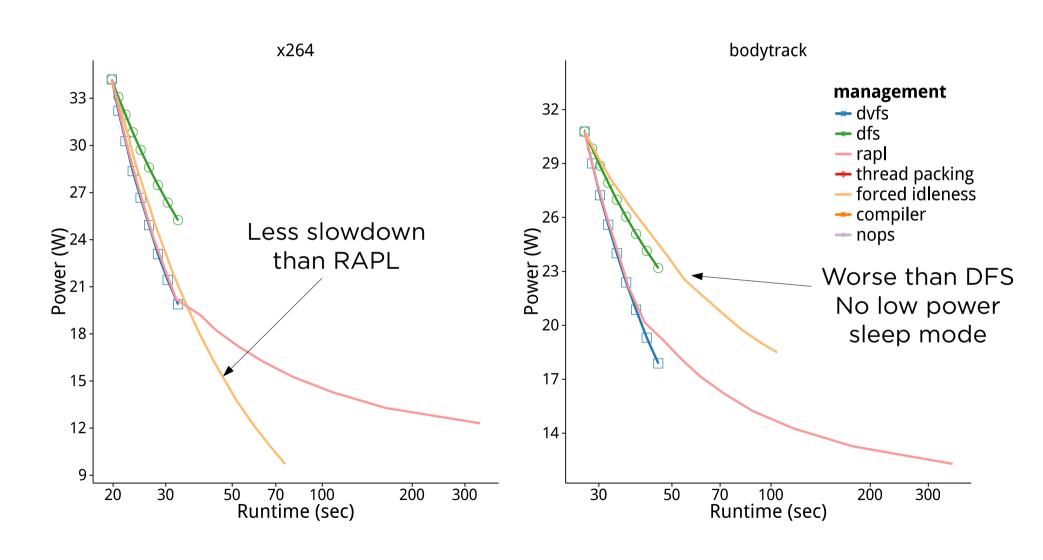
Optimal strategy?



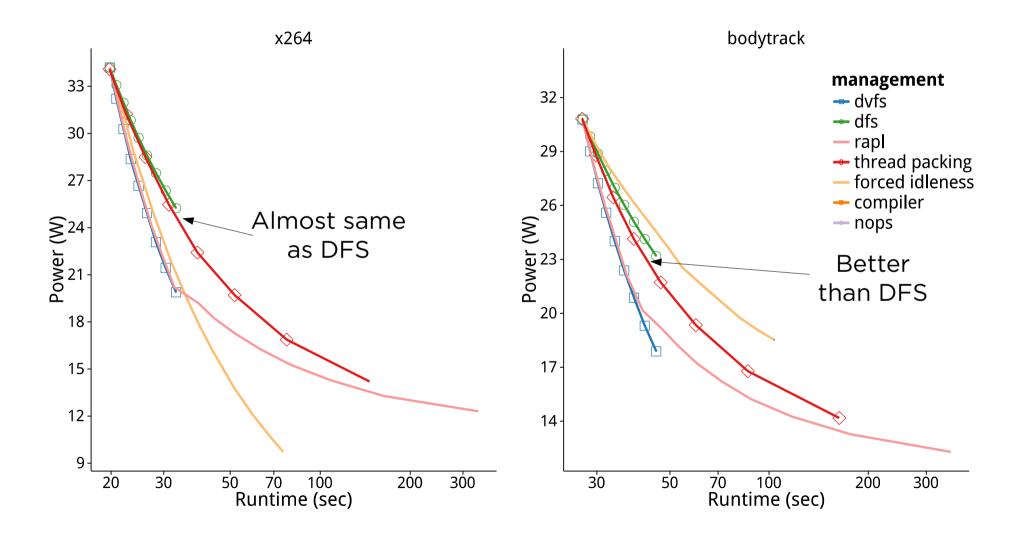




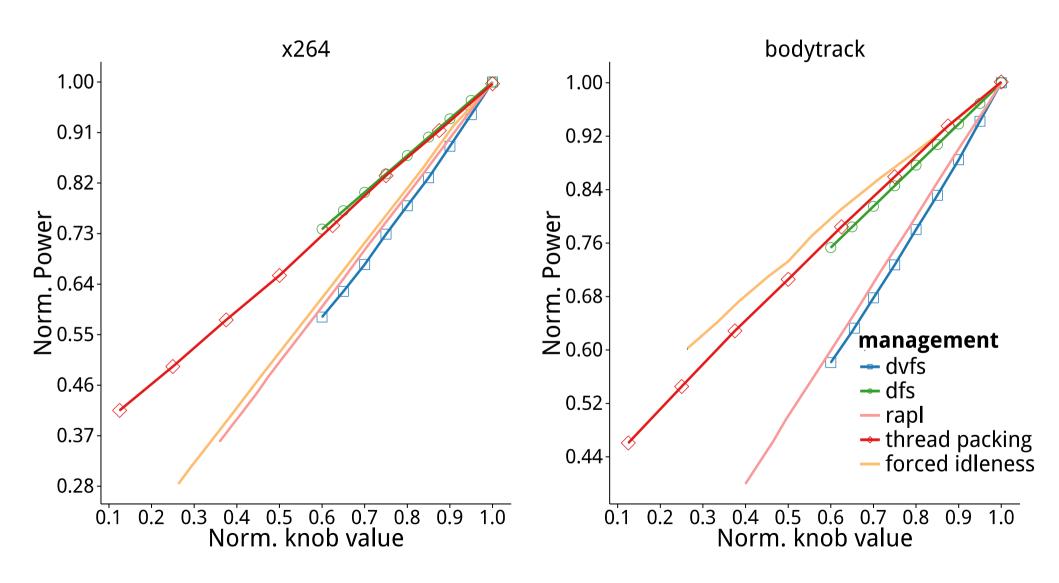




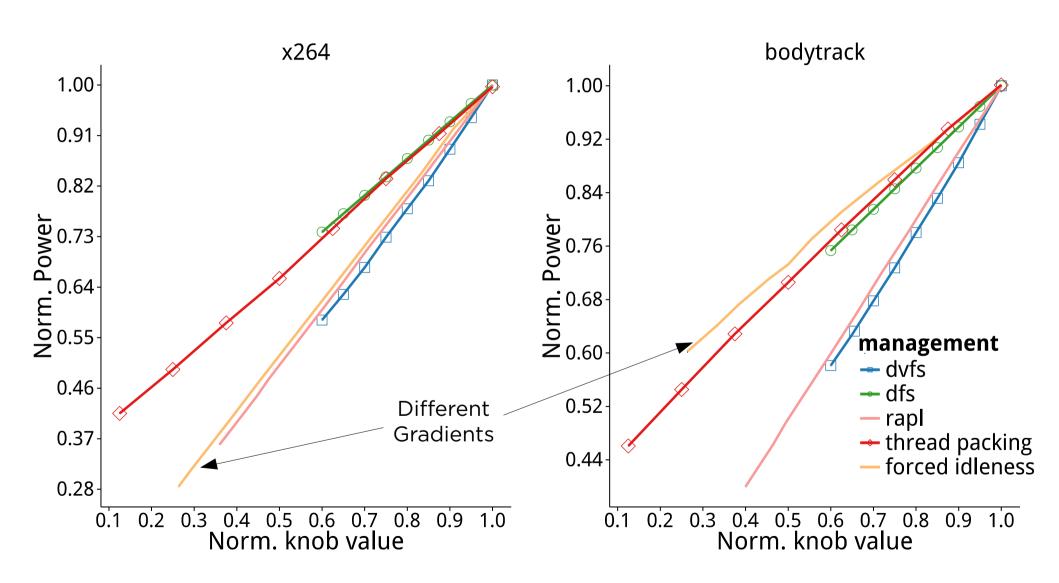
Effectiveness



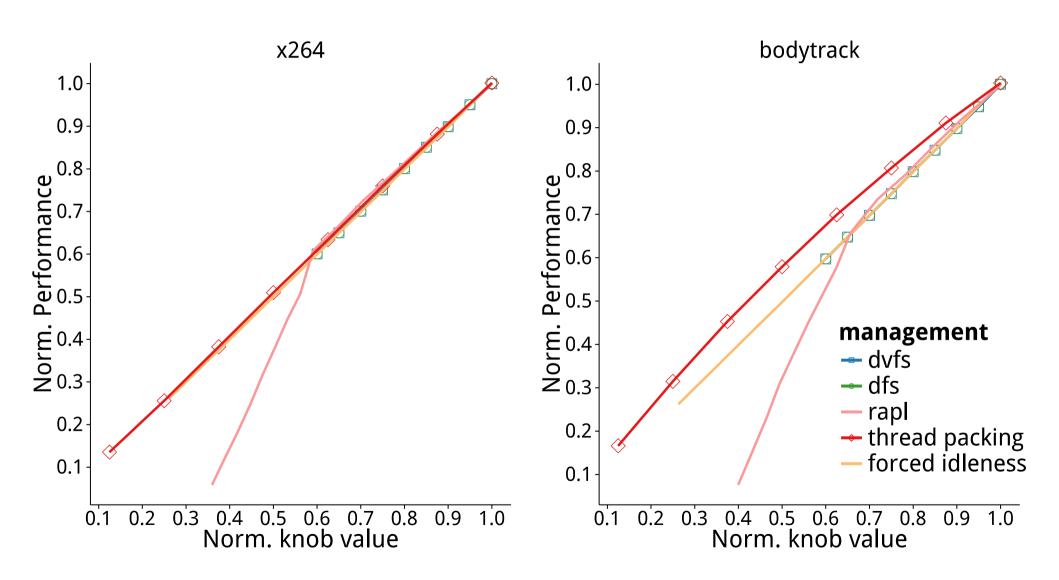
Predictability - Power



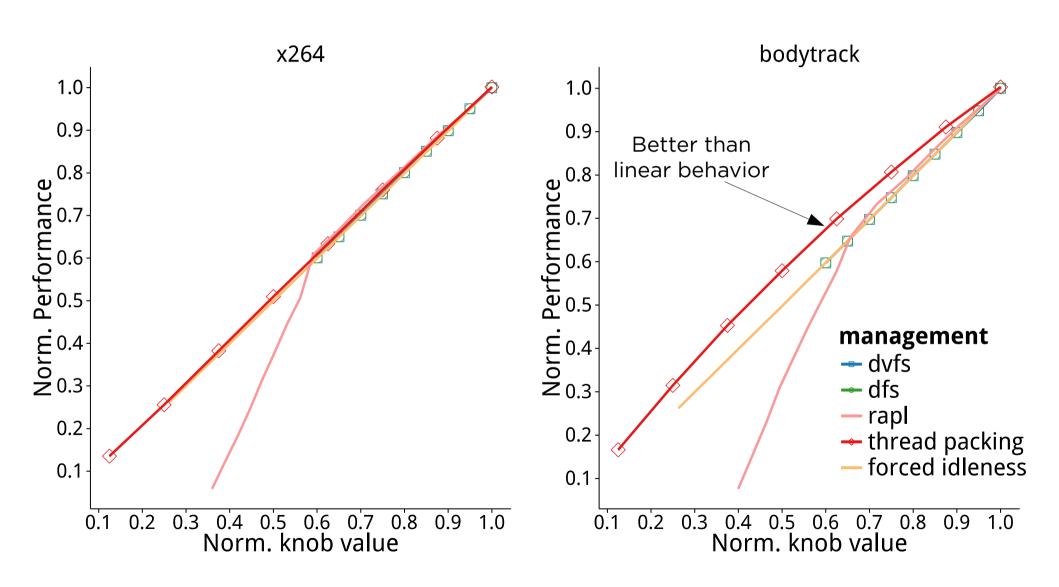
Predictability - Power



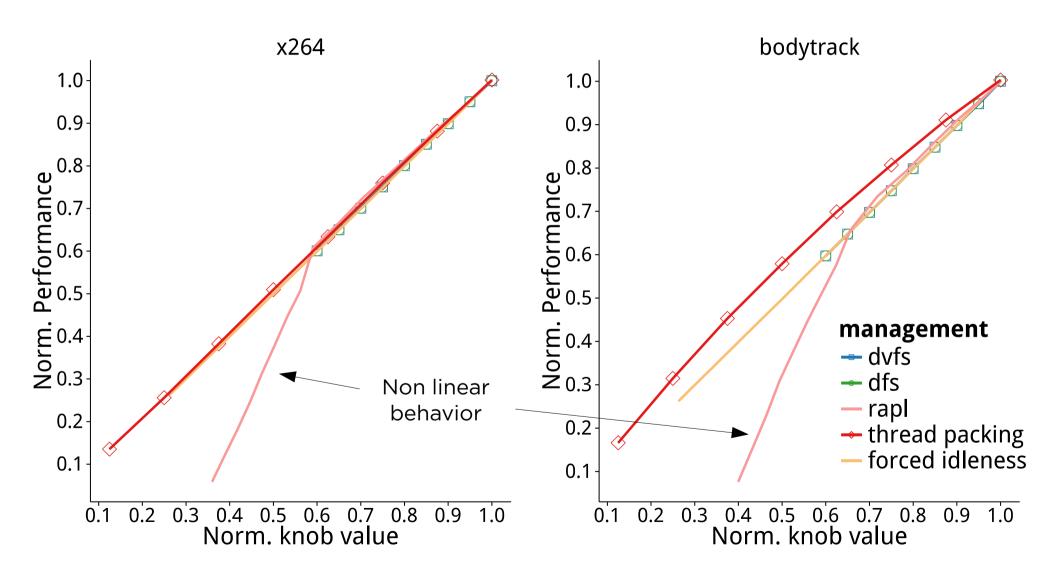
Predictability - Performance

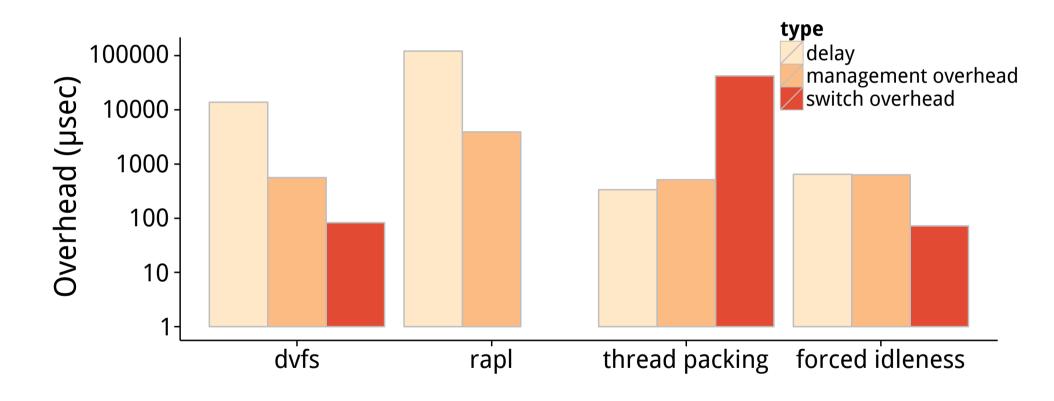


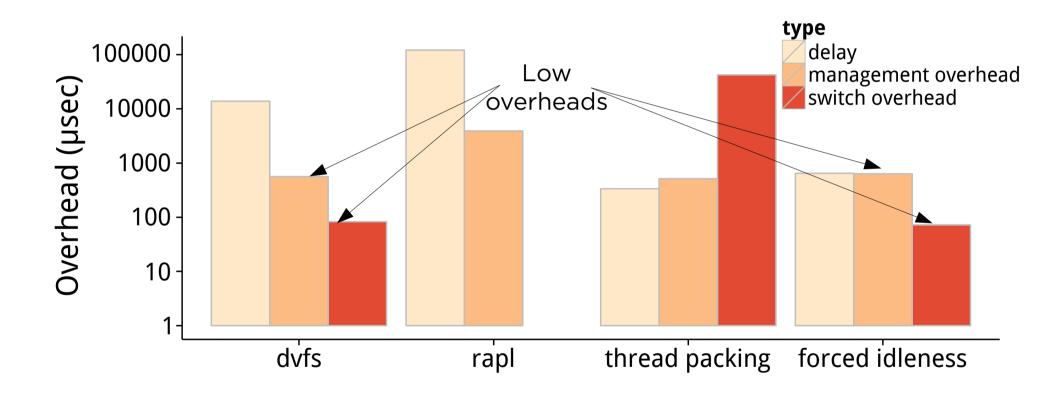
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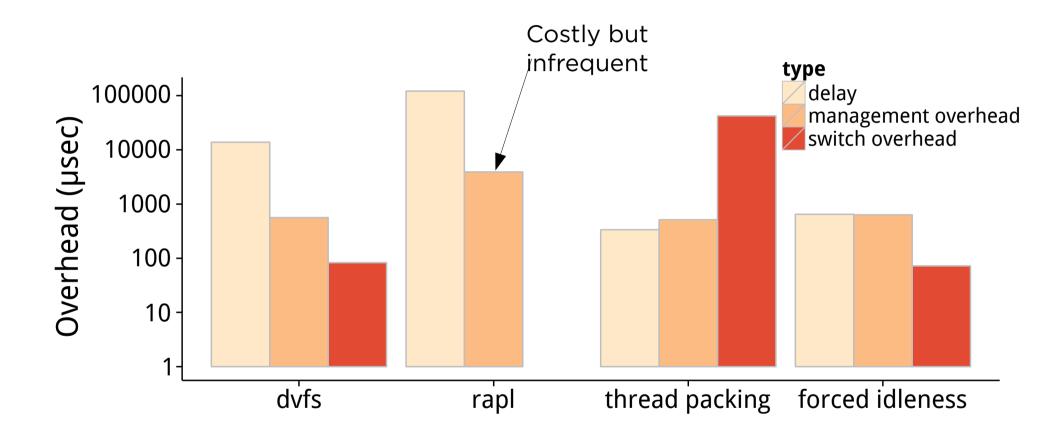


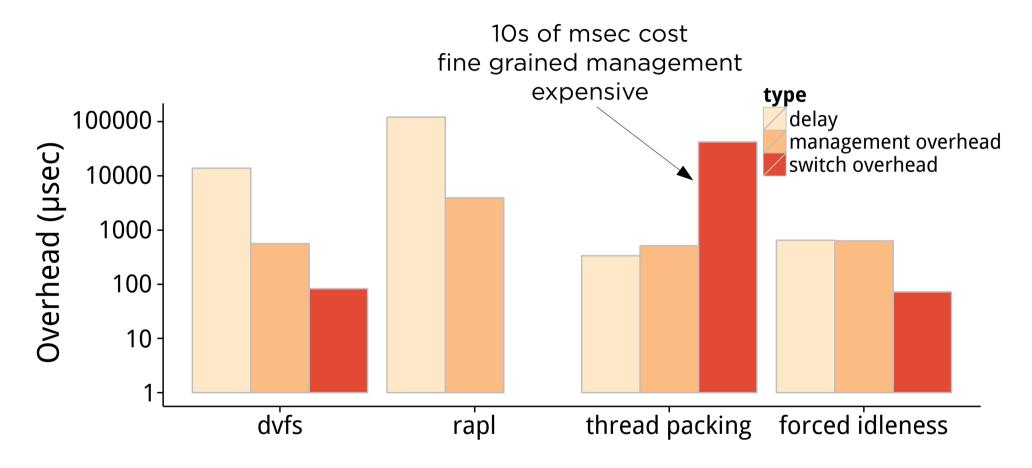
Predictability - Performance

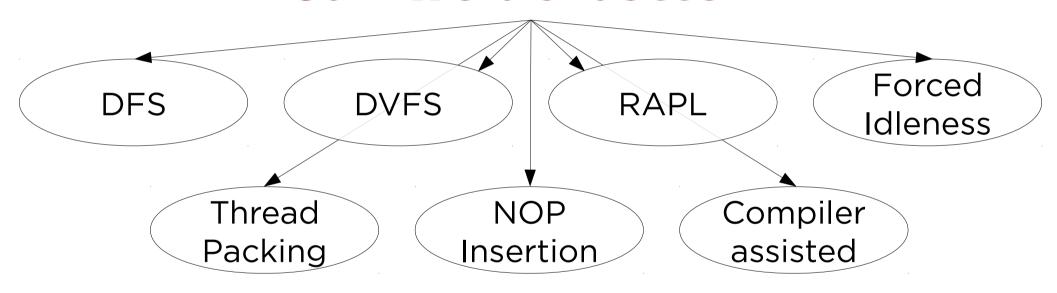


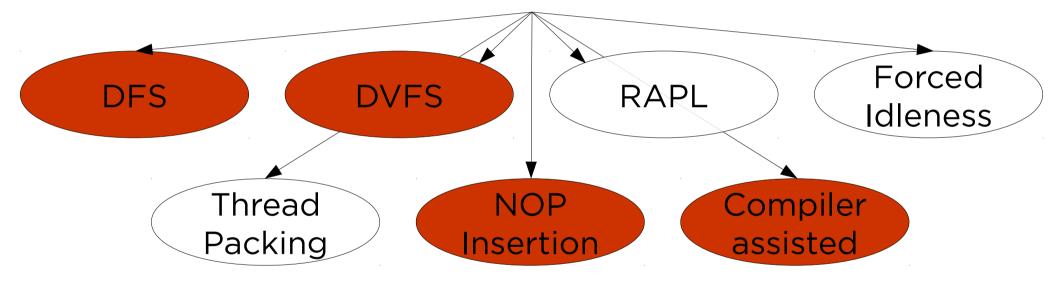


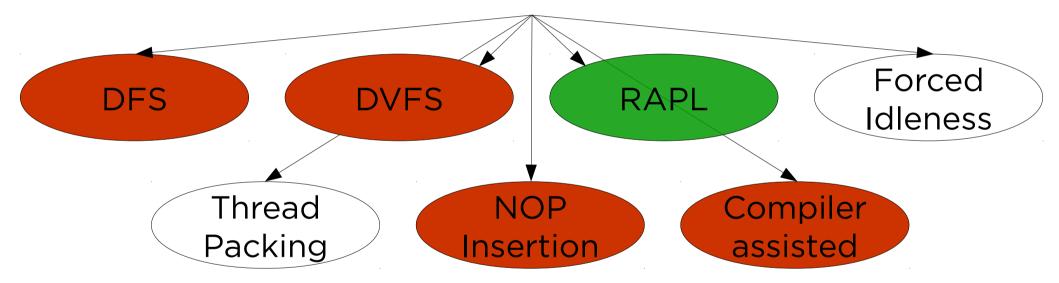


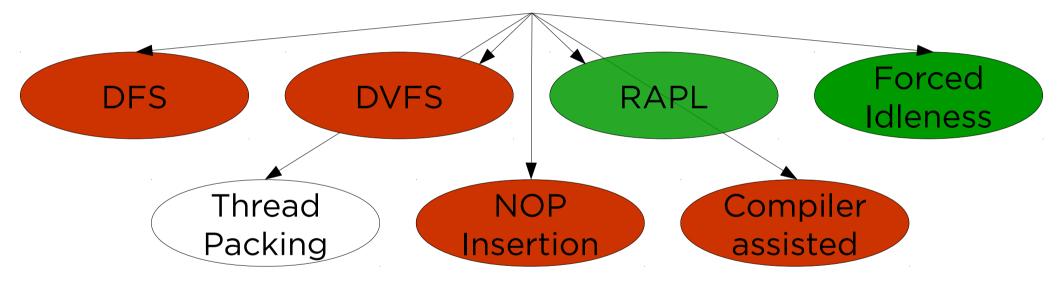


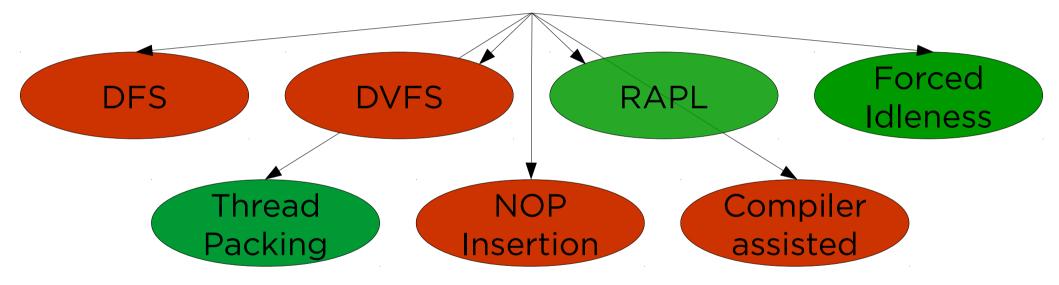




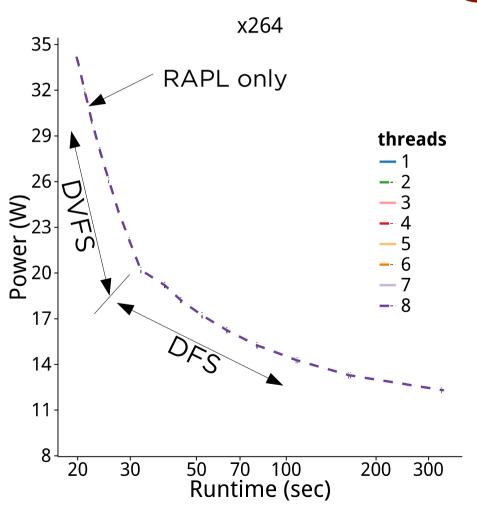


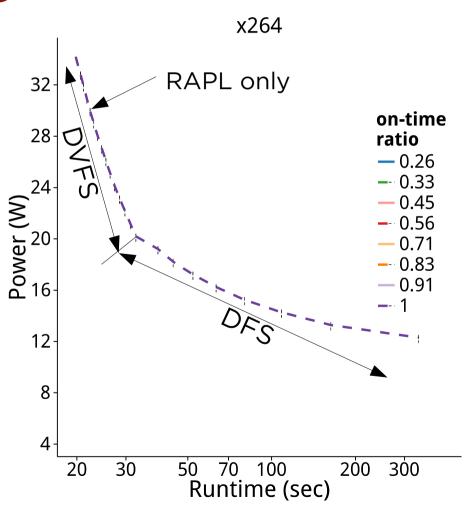




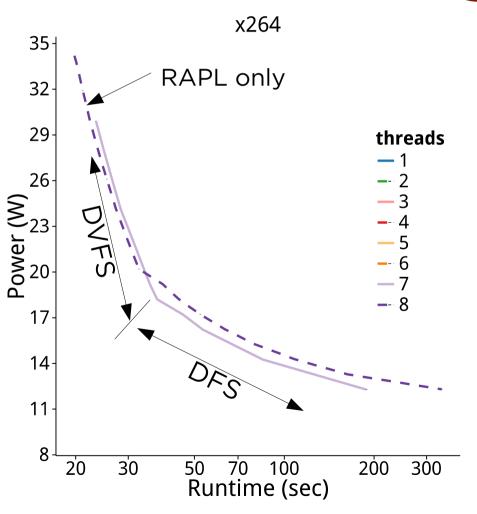


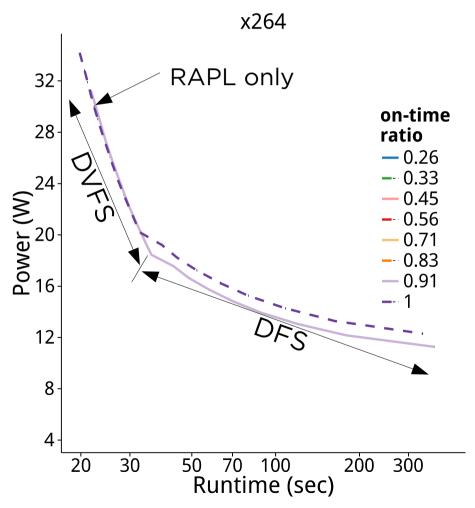
Thread Packing



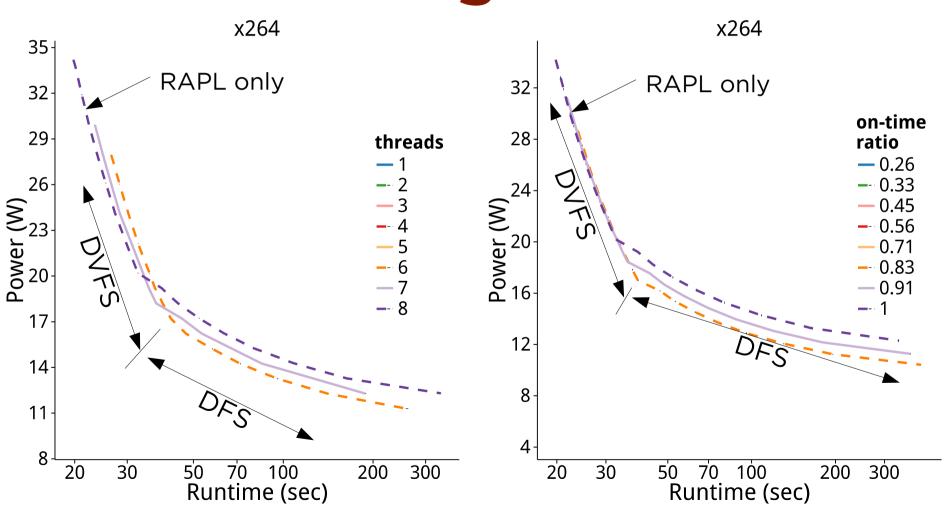


Thread Packing

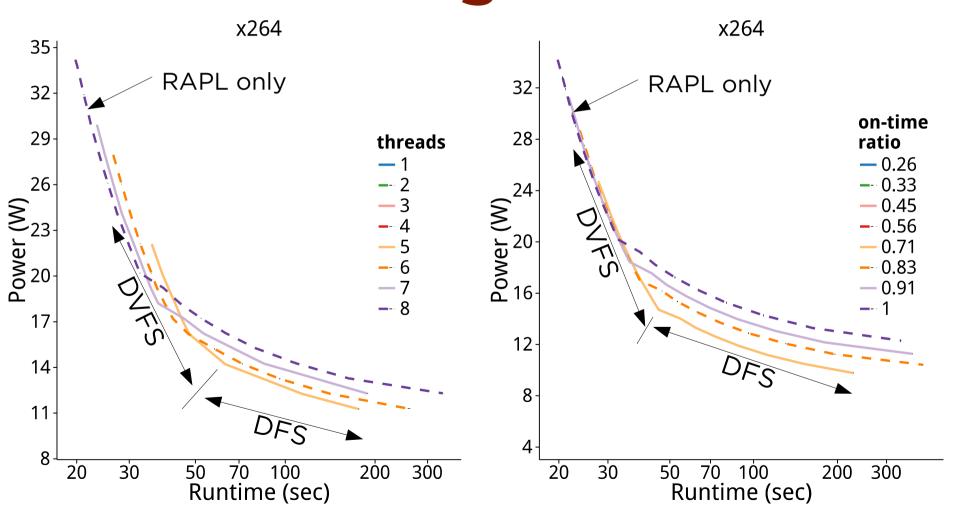




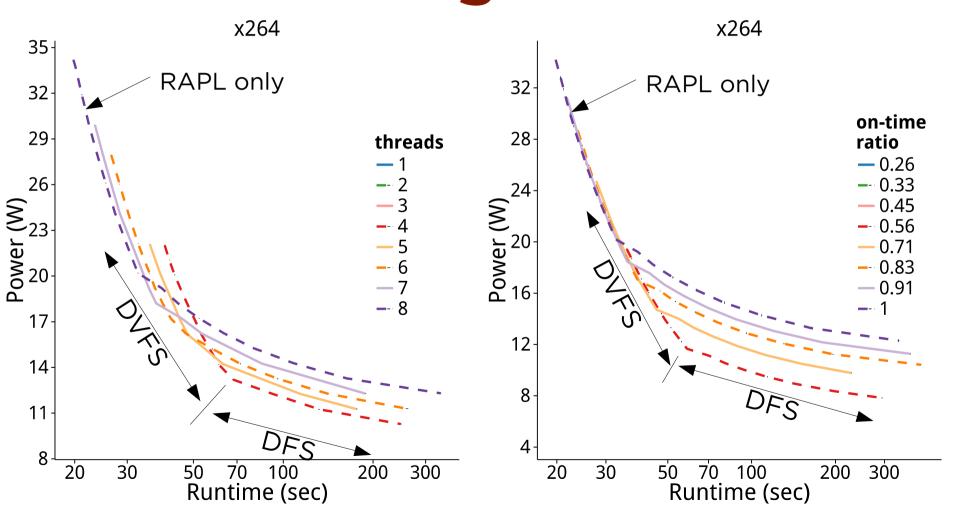
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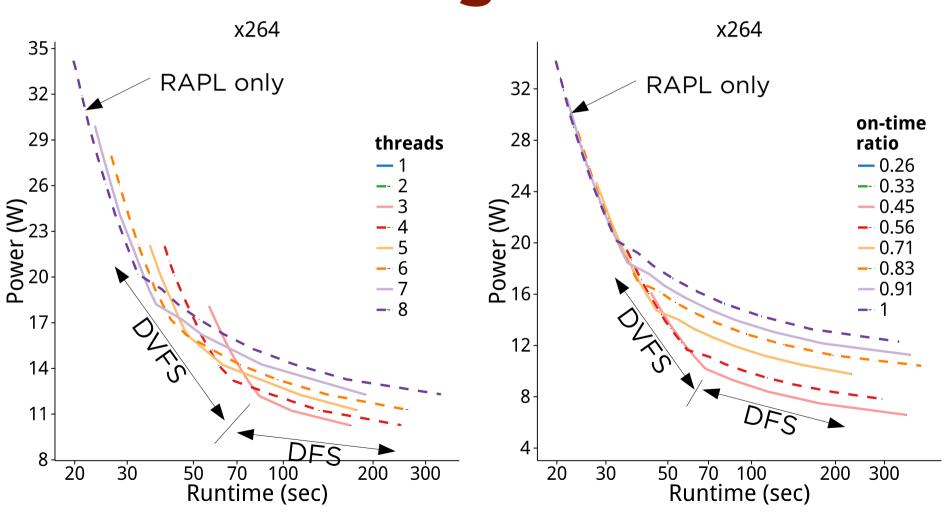
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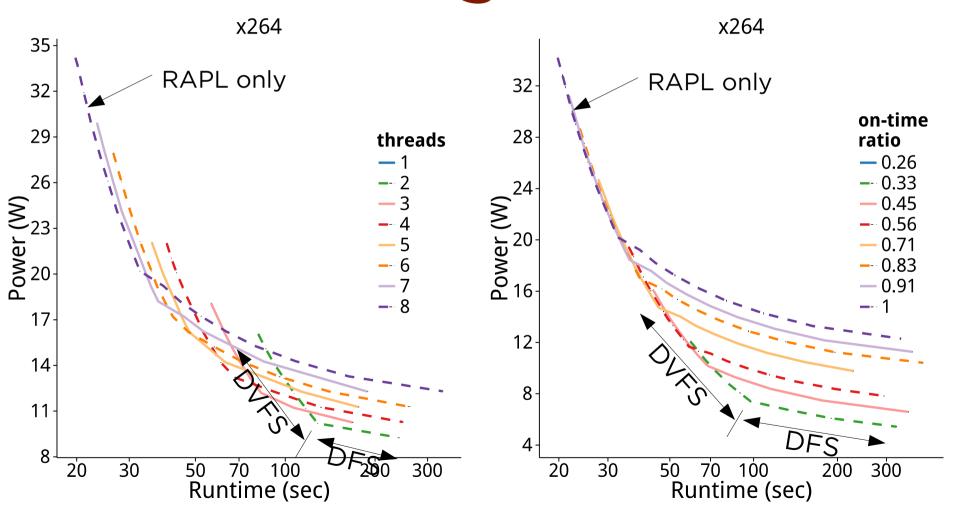
Thread Packing



Thread Packing

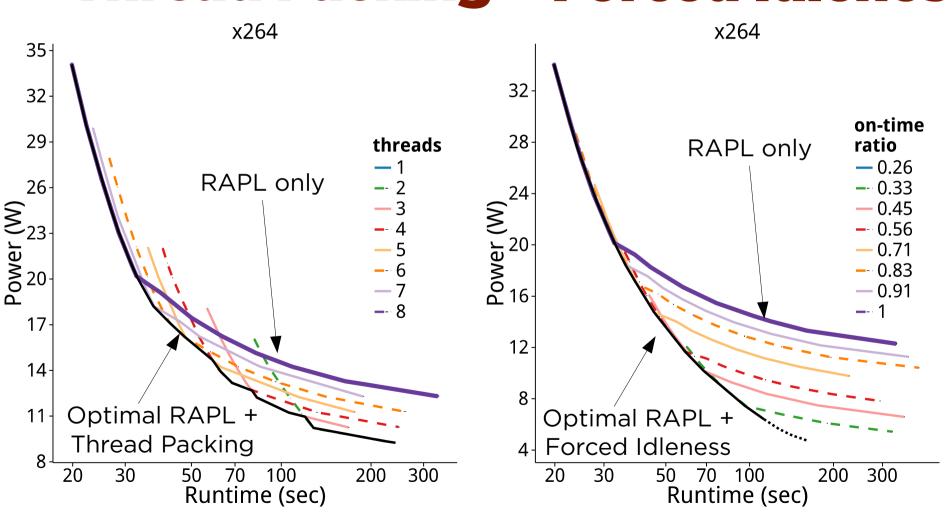


Thread Packing

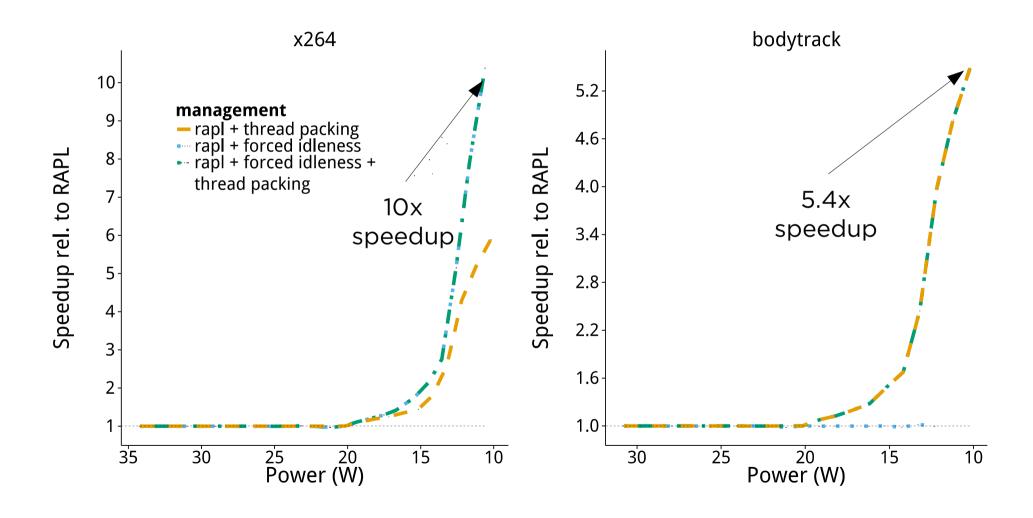




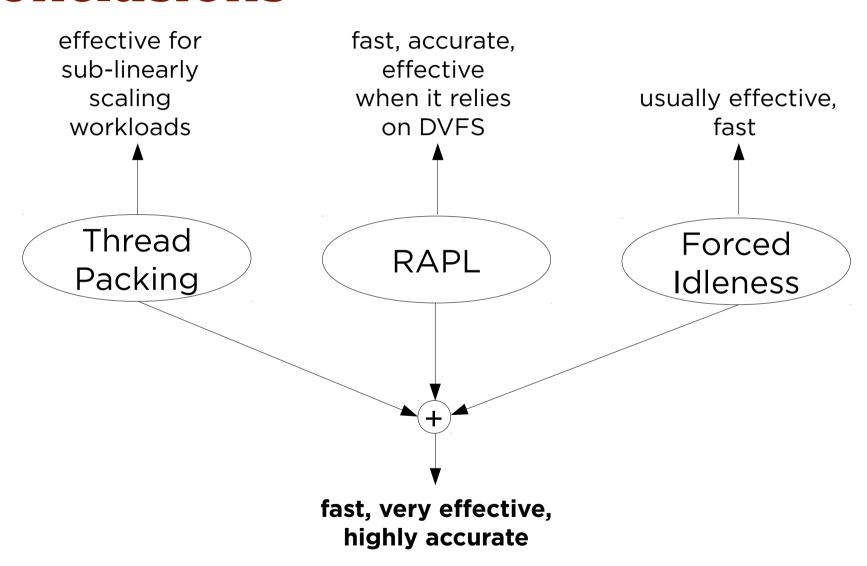
Thread Packing



10x Speedup!



Conclusions



Thank you!

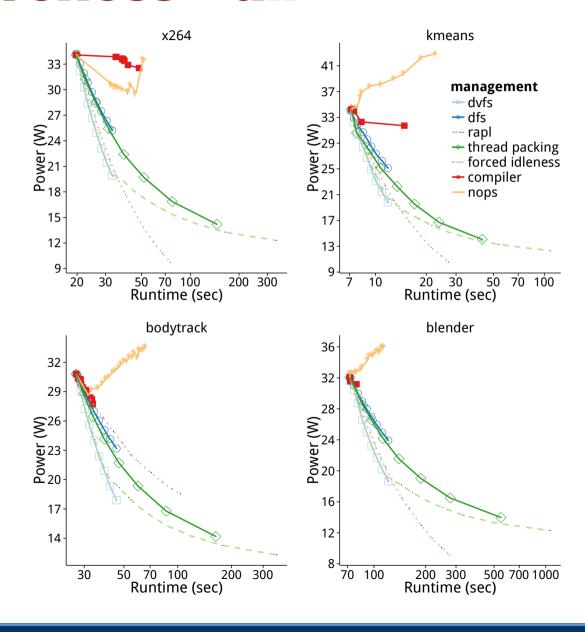




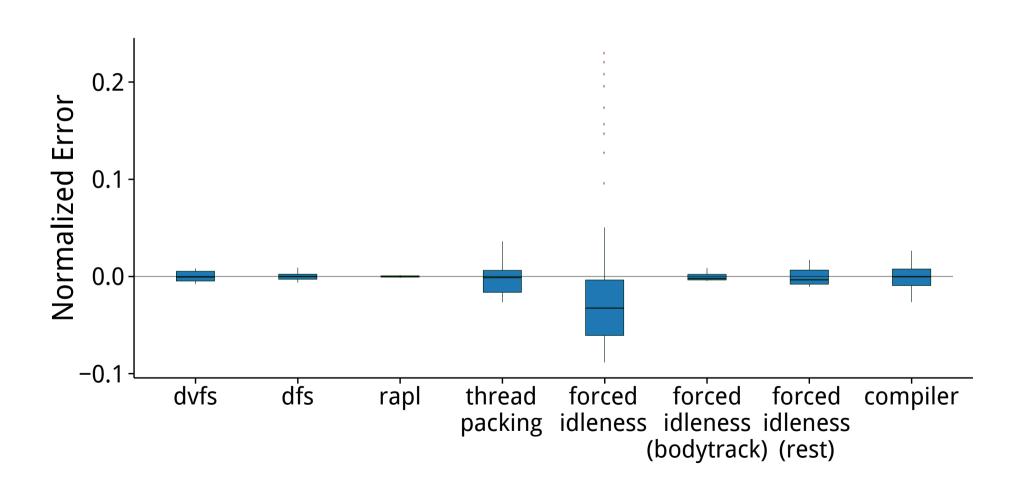




Effectiveness - all



Power predictability - Errors



Runtime vs Power Limit - all

