

GC-heap-sizes

Monitor with VisualVM

Run with :

```
java -Xmx20m -verbosegc Main  
Check the default value for UseAdaptiveSizePolicy  
jinfo -flag UseAdaptiveSizePolicy <process-id>
```

default : -XX:+UseAdaptiveSizePolicy

Set the ratios for Eden and Old generations

```
jinfo -flag NewRatio <process-id>
```

-XX:NewRatio=n

[if n is 2 means; old space is two times bigger than eden space]

Note : By setting the NewRatio, UseAdaptiveSizePolicy will be disabled

Try with

```
java -Xmx20m -XX:NewRatio=1 Main
```

-XX:SurvivorRatio=n

```
jinfo -flag SurvivorRatio <process-id>
```

Run with :

```
java -Xmx20m -XX:SurvivorRatio=5
```

```
-XX:MaxTenuringThreshold=n
```

```
jinfo -flag MaxTenuringThreshold <process-id>
```

StringPool-Performance

The String pool is implemented as a fixed capacity HashMap with each bucket containing a list of strings with the same hashCode.

From command-prompt:

```
java -XX:+PrintStringTableStatistics
```

Note : These Strings are loaded by the core java

Try with application:

```
java -XX:+PrintStringTableStatistics MainTest2
```

Now, Try with:

```
java -XX:+PrintStringTableStatistics -XX:StringTableSize=120121
```

Note : compare the Elapsed Time

Tuning:

```
java -XX:+PrintFlagsFinal MainTest2
```

Check the InitialHeapSize & MaxHeapSize

```
java -XX:+PrintStringTableStatistics -XX:StringTableSize=120121 -  
XX:MaxHeapSize=600m MainTest2
```

Note : Out of memory exception comes

Now, try with

```
java -XX:+PrintStringTableStatistics -XX:StringTableSize=120121
```

```
-XX:InitialHeapSize=1g
```

compare the Elapsed Time

Shortcut Flags

```
-XX:InitialHeapSize: -Xms
```

```
-XX:MaxHeapSize: -Xmx
```