CODING THEORY: SOLUTIONS 5

(1) (a) G is the generator matrix for C if $G \cdot H^t = 0$, so we compute and get,

$$G \cdot H^{t} = \begin{pmatrix} 2 & 2 & 1 & 0 & 0 & 0 \\ 1 & 2 & 0 & 1 & 0 & 0 \\ 2 & 0 & 0 & 0 & 2 & 1 \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 1 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 3 & 3 & 0 \\ 3 & 3 & 0 \\ 3 & 0 & 3 \end{pmatrix} \cong \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

as required.

(b) In our representation of the alphabet in \mathbb{Z}_3^3 P is represented by 121. To encode multiply 121 by G to get,

$$(121) \cdot \begin{pmatrix} 2 & 2 & 1 & 0 & 0 & 0 \\ 1 & 2 & 0 & 1 & 0 & 0 \\ 2 & 0 & 0 & 0 & 2 & 1 \end{pmatrix} = 661221 \cong 001221$$

(c) As d = 2(1) + 1 we know that *all* weight 1 vectors in \mathbb{Z}_3^6 are coset leaders (see problems 4 or Thm 3.69). To calculate their syndromes we multiply each vector by H^t . We therefore get,

$$\begin{array}{lll} S(100000) = 100, & S(200000) = 200 \\ S(010000) = 010, & S(020000) = 020 \\ S(001000) = 110, & S(002000) = 220 \\ S(000100) = 210, & S(000200) = 120 \\ S(000010) = 001, & S(000020) = 002 \\ S(000001) = 101, & S(000002) = 202 \end{array}$$

(d) We first note that for any $a, b, c \in \mathbb{Z}_3$ if we encode abc using G we get,

$$(abc) \cdot G = (2a + b + 2c, 2a + 2b, a, b, 2c, c),$$

and so we can decode the encoded codeword by looking at its 3^{rd} , 4^{th} and last digits. The decoding process then works as follows:

- For each codeword x calculate $x \cdot H^t$,
- If $x \cdot H^t = 000$ then we may read off the representation of the letter from the 3^{rd} , 4^{th} and last digits of x.
- If $x \cdot H^t \neq 000$ then we need to find a coset leader e such that $e \cdot H^t = x \cdot H^t$. We then read off the representation of the letter from the 3^{rd} , 4^{th} and last digits of x e.

We therefore get,

- $212012 \cdot H^t \cong 000$, thus $212012 \Rightarrow 202 \Rightarrow T$.
- $012212 \cdot H^t \cong 220$, so we need coset leader e such that $e \cdot H^t = 220$. Looking this up in our table of syndromes we have S(002000) = 220 so e = 002000 will do. Then we decode $012212 002000 = 010212 \Rightarrow 022 \Rightarrow H$.
- $220112 \cdot H^t \cong 000$, thus $220112 \Rightarrow 012 \Rightarrow E$.
- $112100 \cdot H^t \cong 210$. As S(000100) = 210 we decode $112100 000100 = 112000 \Rightarrow 200 \Rightarrow R$.
- $220112 \Rightarrow E$ by above.
- $000000 \cdot H^t = 0$, thus $000000 \Rightarrow 000 \Rightarrow space$.
- $200021 \cdot H^t \cong 000$, thus $200021 \Rightarrow 001 \Rightarrow A$.
- $112000 \Rightarrow R$ by above.
- $220112 \Rightarrow E$ by above.
- $000000 \Rightarrow space$, by above.
- $022021 \cdot H^t \cong 010$. As S(010000) = 010 we decode $022021 010000 = 012021 \Rightarrow 201 \Rightarrow S$.
- $221000 \cdot H^t \cong 000$, thus $221000 \Rightarrow 100 \Rightarrow I$.
- and so on.
- (2) (a) C_1 is not cyclic as it is not closed under cyclic shifts, e.g. $11011 \in C_1$ but the cyclic shift $11101 \notin C_1$
 - (b) C_2 is both linear and closed under cyclic shifts of codewords, it is therefore cyclic.
 - (c) C_3 not cyclic for although it is closed under cyclic shifts of codewords, it is not linear, e.g. $100,001 \in C_3$ but 100+001=101 \mathcal{L}_3
 - (d) C_4 is both linear and closed under cyclic shifts, it is therefore cyclic.
- (3) (a) The parity check matrix of $Ham(\mathbb{Z}_2^4)$ takes as its columns all of the non-zero vectors of \mathbb{Z}_2^4 . We can arrange these in any order but as we also want to find the generator matrix it makes most sense to arrange it in standard form.

Therefore,

(b) The parity check matrix of $Ham(\mathbb{Z}_7^2)$ takes as its columns representatives of each of the projective equivalence classes of \mathbb{Z}_7^2 . As above we arrange this in standard form to get,

$$H_{Ham(\mathbb{Z}_7^2)} = \left(\begin{array}{ccccccc} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 0 \\ 1 & 2 & 3 & 4 & 5 & 6 & 0 & 1 \end{array}\right)$$

$$G_{Ham(\mathbb{Z}_7^2)} = \left(\begin{array}{cccccccc} 1 & 0 & 0 & 0 & 0 & 0 & -1 & -1 \\ 0 & 1 & 0 & 0 & 0 & 0 & -1 & -2 \\ 0 & 0 & 1 & 0 & 0 & 0 & -1 & -3 \\ 0 & 0 & 0 & 1 & 0 & 0 & -1 & -4 \\ 0 & 0 & 0 & 0 & 1 & 0 & -1 & -5 \\ 0 & 0 & 0 & 0 & 0 & 1 & -1 & -6 \end{array}\right)$$