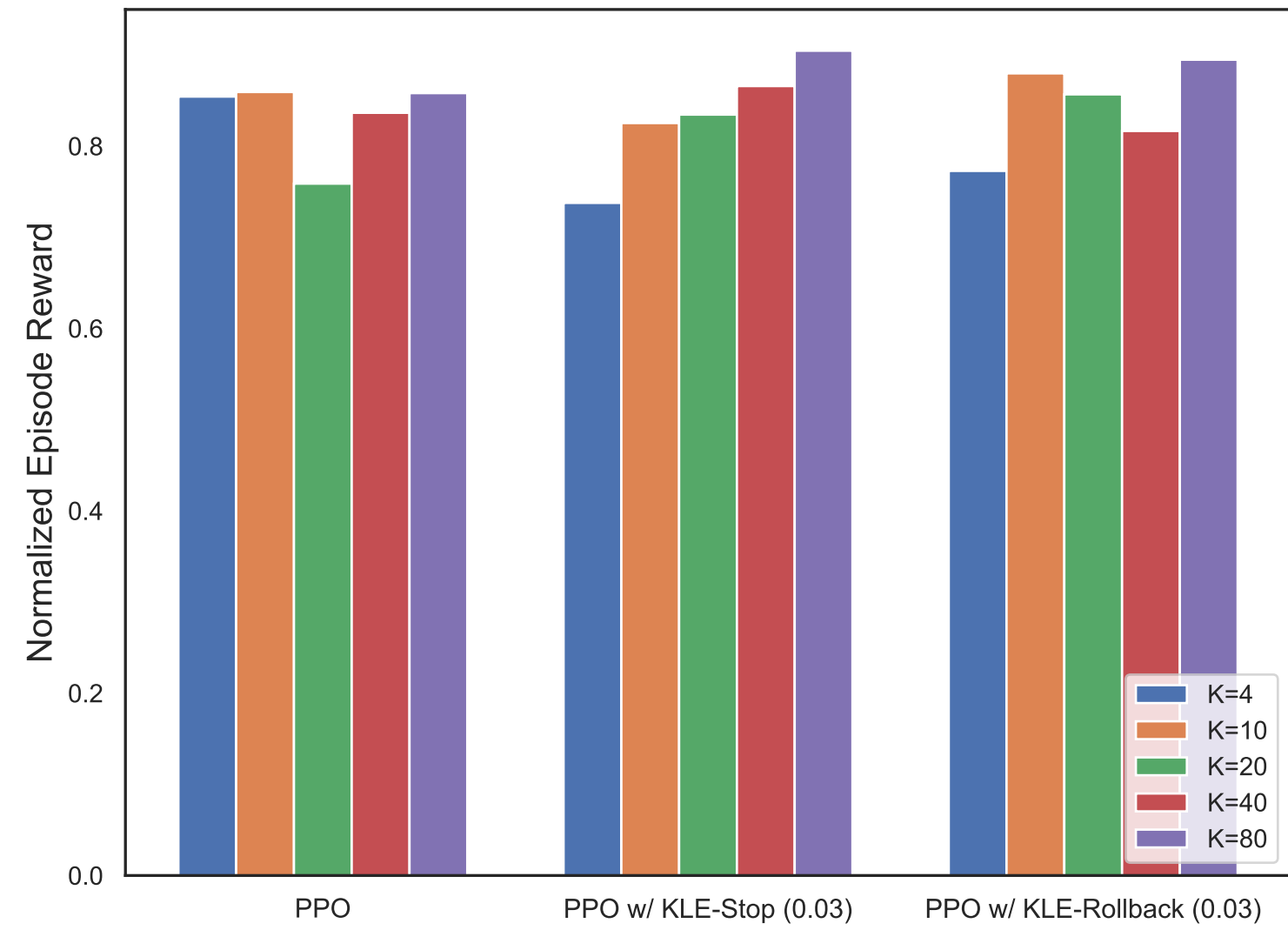


Thrower – v2



Walker2d – v2

