

BIS 420 PROGRAMMING FOR DATA SCIENCE
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CHAPTER 18 EXERCISE 18.3
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Write a Deck method called `deal_hands` that takes two parameters, the number of hands and the number of cards per hand, and that creates new Hand objects, deals the appropriate number of cards per hand, and returns a list of Hand objects.

```
/usr/local/bin/python3 "/Users/prajaktapohare/Library/CloudStorage/OneDrive-ILStateUniversity/BIS420/Week 18/BIS420_PrajaktaPohare_Ch18_18.3.py"
• ~ ~ /usr/local/bin/python3 "/Users/prajaktapohare/Library/CloudStorage/OneDrive-ILStateUniversity/BIS420/Week 18/BIS420_PrajaktaPohare_Ch18_18.3.py"

Hand 1 hand:
King of Hearts
6 of Hearts
10 of Spades
Queen of Diamonds
10 of Clubs

Hand 2 hand:
5 of Spades
Jack of Hearts
3 of Hearts
Ace of Diamonds
Ace of Clubs

Hand 3 hand:
3 of Spades
7 of Diamonds
6 of Diamonds
2 of Spades
8 of Hearts

Hand 4 hand:
Jack of Spades
6 of Clubs
8 of Spades
Ace of Hearts
3 of Clubs

○ → ~
```