

BIS 420 PROGRAMMING FOR DATA SCIENCE
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CHAPTER 17 EXERCISE 17.7
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This exercise is a cautionary tale about one of the most common, and difficult to find, errors in Python. Write a definition for a class named Kangaroo with the following methods:

1. An `__init__` method that initializes an attribute named `pouch_contents` to an empty list.
2. A method named `put_in_pouch` that takes an object of any type and adds it to `pouch_contents`.
3. A `__str__` method that returns a string representation of the Kangaroo object and the contents of the pouch.

Test your code by creating two Kangaroo objects, assigning them to variables named `kanga` and `roo`, and then adding `roo` to the contents of `kanga`'s pouch. Classes and methods. Download [http:// thinkpython. com/ code/ BadKangaroo. py](http://thinkpython.com/code/BadKangaroo.py) . It contains a solution to the previous problem with one big, nasty bug. Find and fix the bug.

If you get stuck, you can download [http: // thinkpython. com/ code/ GoodKangaroo. py](http:// thinkpython. com/ code/ GoodKangaroo. py) , which explains the problem and demonstrates a solution.

```
from __future__ import print_function, division
```

```
class Kangaroo:
```

```
    def __init__(self, name, contents=[]):
```

```
        self.name = name
```

```
        self.pouch_contents = contents
```

```
    def __init__(self, name, contents=None):
```

```
self.name = name

if contents == None:

    contents = []

self.pouch_contents = contents
```

```
def __str__(self):

    t = [ self.name + ' has pouch contents:' ]

    for obj in self.pouch_contents:

        s = '    ' + object.__str__(obj)

        t.append(s)

    return '\n'.join(t)
```

```
def put_in_pouch(self, item):

    self.pouch_contents.append(item)
```

```
kanga = Kangaroo('Kanga')
roo = Kangaroo('Roo')
kanga.put_in_pouch('wallet')
kanga.put_in_pouch('car keys')
kanga.put_in_pouch(roo)
```

```
print(kanga)
print(roo)
```

```
from __future__ import print_function, division
```

```
class Kangaroo:
```

```
    def __init__(self, name, contents=[]):  
        self.name = name  
        self.pouch_contents = contents
```

```
    def __init__(self, name, contents=None):  
  
        self.name = name  
        if contents == None:  
            contents = []  
        self.pouch_contents = contents
```

```
    def __str__(self):  
  
        t = [ self.name + ' has pouch contents:' ]  
        for obj in self.pouch_contents:  
            s = '    ' + object.__str__(obj)  
            t.append(s)  
        return '\n'.join(t)
```

```
    def put_in_pouch(self, item):  
  
        self.pouch_contents.append(item)
```

```
kanga = Kangaroo('Kanga')  
roo = Kangaroo('Roo')  
kanga.put_in_pouch('wallet')  
kanga.put_in_pouch('car keys')  
kanga.put_in_pouch(roo)
```

```
print(kanga)  
print(roo)
```