BIS 420 PROGRAMMING FOR DATA SCIENCE

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Read TurtleWorld.py, World.py and Gui.py and draw a class diagram that shows the relationships among the classes defined there.

```
World
                     - canvas
                     - turtles
                     + add()
                     + clear()
                     + draw()
   TurtleWorld
                                      Gui
 - world
                                 canvas
 - delay
                                - controls
                                + make_canvas()
 step_mode
                                + bind_keys()
 - event handlers |
   Turtle
 - x, y, angle|
                            | - turtles list |
 - pen
                              - canvas
 + move()
| + draw()
```