

BIS 420 PROGRAMMING FOR DATA SCIENCE
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CHAPTER 15 EXERCISE 15.2
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Write a function named `move_rectangle` that takes a `Rectangle` and two numbers named `dx` and `dy`. It should change the location of the rectangle by adding `dx` to the x coordinate of corner and adding `dy` to the y coordinate of corner.

```
/usr/local/bin/python3 "/Users/prajaktapohare/Library/CloudStorage/OneDrive-ILStateUniversity/BIS420/Week 15/BIS420_PrajaktaPohare_Ch15_15.2.py"
● → ~ /usr/local/bin/python3 "/Users/prajaktapohare/Library/CloudStorage/OneDrive-ILStateUniversity/BIS420/Week 15/BIS420_PrajaktaPohare_Ch15_15.2.py"
Before move: (0, 0)
After move: (10, 20)
○ → ~
```