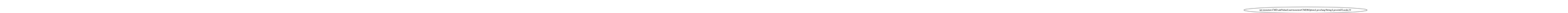

net.minecraft.CMD.getRemainingArgs(Ljava/lang/String;)
net.minecraft.CMD.getOptionValues(Lnet/minecraft/CMD$Option;Ljava/lang/Object;)
net.minecraft.CMD.getOptionValues(Lnet/minecraft/CMD$Option;Ljava/lang/Class;)
net.minecraft.CMD.getOptionValue(Lnet/minecraft/CMD$Option;Ljava/lang/Object;)
net.minecraft.CMD.addArgs(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addArgs(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addBoolean(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addBoolean(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addString(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addString(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addInteger(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addInteger(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addFloat(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addFloat(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addValue(Lnet/minecraft/CMD$Option;Ljava/lang/String;Lprotected/Lentity/V)
net.minecraft.CMD.addValue(Lnet/minecraft/CMD$Option;Ljava/lang/String;Lprotected/Lentity/V)
net.minecraft.CMD.getInt(Ljava/lang/String;I)
net.minecraft.CMD.getInt(Ljava/lang/String;I)
net.minecraft.CMD.addInteger(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD.addInteger(Ljava/lang/String;Lnet/minecraft/CMD$Option;)
net.minecraft.CMD$Flag.set(Z)
net.minecraft.CMD$Flag.set(Z)
net.minecraft.CMD$Flag.setInteger(I)
net.minecraft.CMD$Flag.setInteger(I)
net.minecraft.CMD$Flag.setInteger(I)
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