

Paul Prince's MPX

R1

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## 1 Main Page

### 1.1 Repository

Version-control information is managed by Git, and hosted by GitHub:

- Website: <https://github.com/pprince/cs450>
- Public Repo: `git://github.com/pprince/cs450.git`
- Comitters: `git@github.com:pprince/cs450.git`

## 1.2 Documentation

Documentation for developers is generated by Doxygen; for detailed information about the files, functions, data structures, etc. that make up MPX and how they relate to each other, refer to:

"MPX Programmer's Manual"

which can be found in the doc/ directory. Also, in the same directory, you can find the current version of:

"MPX User's Manual"

## 2 Data Structure Index

### 2.1 Data Structures

Here are the data structures with brief descriptions:

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## 3 File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

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[mpx/mpx\\_util.h](#) ??

## 4 Data Structure Documentation

### 4.1 `date_rec` Struct Reference

#### Data Fields

- int **month**
- int **day**
- int **year**

#### 4.1.1 Detailed Description

Definition at line 124 of file `mpx_supt.h`.

The documentation for this struct was generated from the following file:

- `mpx/mpx_supt.h`

### 4.2 `mpx_command` Struct Reference

```
#include <mpx_cmds.h>
```

#### Data Fields

- char \* **name**
- void(\* **function** )(int argc, char \*argv[])
- struct [mpx\\_command](#) \* **next**

#### 4.2.1 Detailed Description

Node type for a singly-linked list of MPX commands.

Definition at line 6 of file `mpx_cmds.h`.

The documentation for this struct was generated from the following file:

- `mpx/mpx_cmds.h`

## 4.3 params Struct Reference

### Data Fields

- int **op\_code**
- int **device\_id**
- char \* **buf\_p**
- int \* **count\_p**

### 4.3.1 Detailed Description

Definition at line 107 of file mpx\_supt.c.

The documentation for this struct was generated from the following file:

- mpx/mpx\_supt.c

## 5 File Documentation

### 5.1 mpx/mpx.c File Reference

MPX Main File.

```
#include "mpx_supt.h"
#include "mpx_util.h"
#include "mpx_sh.h"
#include "mpx_cmds.h"
```

### Functions

- void [main](#) (int argc, char \*argv[])

### 5.1.1 Detailed Description

MPX Main File.

### Author

Paul Prince <[paul@littlebluetech.com](mailto:paul@littlebluetech.com)>

### Date

2011

This file contains the start-of-execution, i.e. function `main()`, for MPX.

Definition in file `mpx.c`.

### 5.1.2 Function Documentation

#### 5.1.2.1 void main ( int argc, char \* argv[] )

This is the start-of-execution for the MPX executable.

Definition at line 44 of file `mpx.c`.

## 5.2 mpx/mpx\_cmds.c File Reference

MPX User Commands.

```
#include "mpx_cmds.h"
#include "mpx_supt.h"
#include "mpx_util.h"
#include <string.h>
```

### Functions

- void `add_command` (char \*name, void(\*function)(int argc, char \*argv[]))
- void `dispatch_command` (char \*name, int argc, char \*argv[])
- void `mpxcmd_commands` (int argc, char \*argv[])
- void `mpxcmd_date` (int argc, char \*argv[])
- void `mpxcmd_exit` (int argc, char \*argv[])
- void `mpxcmd_help` (int argc, char \*argv[])
- void `mpxcmd_version` (int argc, char \*argv[])
- void `mpxcmd_ls` (int argc, char \*argv[])
- void `init_commands` (void)

### Variables

- static struct `mpx_command` \* `list_head` = NULL

#### 5.2.1 Detailed Description

MPX User Commands. This file implements each of the user commands for MPX.

Definition in file `mpx_cmds.c`.

### 5.2.2 Function Documentation

#### 5.2.2.1 void add\_command ( char \* name, void(\*) (int argc, char \*argv[]) function )

Temporary variable for iterating through the list of commands.

Definition at line 35 of file mpx\_cmds.c.

#### 5.2.2.2 void mpxcmd\_date ( int argc, char \* argv[] )

< Temp. storage for the return value of sys\_ functions.

< Structure to hold a date (day, month, and year). Will be used for both getting and setting the MPX system date.

Definition at line 130 of file mpx\_cmds.c.

### 5.3 mpx/mpx\_sh.c File Reference

MPX Shell, aka Command Handler.

```
#include "mpx_sh.h"
#include "mpx_supt.h"
#include "mpx_util.h"
#include "mpx_cmds.h"
#include <string.h>
```

#### Functions

- void [mpx\\_setprompt](#) (char \*new\_prompt)
- void [mpx\\_shell](#) (void)

#### Variables

- static char \* [mpx\\_prompt\\_string](#) = NULL

#### 5.3.1 Detailed Description

MPX Shell, aka Command Handler. This file implements the user interface for MPX.

Definition in file [mpx\\_sh.c](#).

### 5.3.2 Function Documentation

#### 5.3.2.1 void mpx\_setprompt ( char \* *new\_prompt* )

Sets the current prompt to whatever string is given.

If *new\_prompt* is NULL, this is a no-op.

Definition at line 41 of file [mpx\\_sh.c](#).

#### 5.3.2.2 void mpx\_shell ( void )

This function implements the MPX shell (command-line user interface).

[mpx\\_shell\(\)](#) never returns!

A buffer to hold the command line input by the user. We include space for the `,`, and `\0` characters, if any.

Buffer size argument for passing to [sys\\_req\(\)](#).

Used to capture the return value of [sys\\_req\(\)](#).

*argc* to be passed to MPX command; works just like the one passed to [main\(\)](#).

*argv* array to be passed to MPX command; works almost just like the one passed to [main\(\)](#).

But there is one caveat: *argv[argc]* is undefined in my implementation, not guaranteed to be NULL.

Temporary pointer for use in string tokenization.

Delimiters that separate arguments in the MPX shell command-line environment.

An index for use in `for(;;)` loops.

An index for use in nested `for(;;)` loops.

Definition at line 56 of file [mpx\\_sh.c](#).

### 5.3.3 Variable Documentation

#### 5.3.3.1 char\* mpx\_prompt\_string = NULL [static]

The current prompt string.

Definition at line 35 of file [mpx\\_sh.c](#).



## 5.4 mpx/mpx\_util.c File Reference

Various utility functions used by all of MPX.

```
#include "mpx_util.h"
#include "mpx_supt.h"
#include <string.h>
#include <stdio.h>
```

### Functions

- int [mpx\\_chomp](#) (char \*str)
- int [mpx\\_validate\\_date](#) (int year, int month, int day)
- int [mpx\\_cat](#) (char \*file\_name)

#### 5.4.1 Detailed Description

Various utility functions used by all of MPX. This file contains the functions etc. to implement the user interface for MPX.

Definition in file [mpx\\_util.c](#).

#### 5.4.2 Function Documentation

##### 5.4.2.1 int mpx\_chomp ( char \* *str* )

Removes trailing newline, if any.

This function checks to see if the last character in a string is a newline, and, if so, removes it. Otherwise, the string is left unchanged.

The input must be a valid (allocated and null-terminated) C string, otherwise the results are undefined (but will most likely result in a segmentation fault / protection fault).

Returns the number of characters removed from the string.

### Parameters

<i>str</i>	The string to chomp.
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Definition at line 41 of file mpx\_util.c.

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