

lesson 1

BowenD - Staff

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To: BowenD - Staff <DBowen@hbk.acesmat.uk>

Objective

You will learn some of the basics about Python Turtle - such as giving your Turtle a name, setting the Background colour, moving the Turtle and using the Pen to draw lines.

1st Steps

- `turtle.Screen().bgcolor("blue")` **Change** the *background color* to something you like
- `mrB = turtle.Turtle()` **Change** the turtle name from mrB to your name
- `mrB.goto(10,10)` **Move** the Turtle to somewhere on the drawing canvas using x and y values (0,0) is the centre

Next Steps

- Change the size of the turtle
- Practice moving the turtle to these different positions
 - top left
 - bottom left
 - top right
 - bottom right
- Using the link below
 - Find out how to change the Turtle from a "turtle" to something else using the link below
 - Find out what colour choices there are using the link below.

Click [Python Turtle Help](#) for examples and ideas.