

Runge - Kutta Methods

General Principle

Calculate (t_{n+1}, y_{n+1}) from (t_n, y_n) using a collection of intermediate points $(t_{n,i}, y_{n,i})$ with

$t_{n,i} = t_n + c_i h_n$, $1 \leq i \leq q$ Parameter
for suitable choices $c_i \in [0, 1]$. The slope of any solution at these points, viz.,

$$p_{n,i} = f(t_{n,i}, y_{n,i})$$

provide approximations to the true slope $z'(t_n)$
 $= f(t_n, z(t_n))$

We use a linear combination of the slopes $p_{n,i}$ as our approximation to the slope at t_n .

→ We think of this as a q -stage (and 1-step!) process.

Now the details...

Let z be an exact solution to (E). Then,

$$\begin{aligned} z(t_{n,i}) &= z(t_n) + \int_{t_n}^{t_{n,i}} f(t, z(t)) dt \\ &\stackrel{\substack{\text{(change of} \\ \text{variables)}}}{=} z(t_n) + h_n \int_0^{c_i} f(t_n + uh_n, z(t_n + uh_n)) du \\ t &= t_n + uh_n \\ \Rightarrow dt &= h_n du \end{aligned}$$

Let's use a "Riemann sum" to estimate the integral above... If we choose an arbitrary mesh for $[0, c_i]$, we'd need to estimate $z(t_n + uh_n)$ at those grid points, so to keep things simple, we use the mesh

$$c_1 < \dots < c_j < \dots < c_i \quad 1 \leq j < i.$$

$$\Rightarrow \int_0^{c_i} g(u) du \approx \sum_{1 \leq j < i} a_{ij} g(c_j)$$

This gives us a recipe for $y_{n,i}$ given (t_n, y_n) and $t_{n,j}$ ($1 \leq j \leq i$):

$$y_{n,i} = y_n + h_n \sum_{1 \leq j < i} a_{ij} p_{n,j}$$

Finally

$$\begin{aligned} z(t_{n+1}) &= z(t_n) + \int_{t_n}^{t_{n+1}} f(t, z(t)) dt \\ &= z(t_n) + h_n \int_0^1 f(t_n + u h_n, z(t_n + u h_n)) du \\ &\quad (\text{change of var}) \end{aligned}$$

We estimate the integral using "Riemann sum":

$$\int_0^1 g(u) du \approx \sum_{j=1}^q b_j g(c_j)$$

This gives us the recipe for y_{n+1} :

$$y_{n+1} = y_n + h_n \sum_{j=1}^q b_j p_{n,j}$$

Thus, Runge-Kutta method involves a mesh $(c_i)_{1 \leq i \leq q}$ of size q of the interval $[0, 1]$, and $(q-1) + 1$ many quadrature schemes.

ALGORITHM (Runge-Kutta Methods)

($0 \leq n \leq N-1$)

$$1 \leq i \leq q \quad \left\{ \begin{array}{l} t_{n,i} = t_n + c_i h_n \\ y_{n,i} = y_n + h_n \sum_{1 \leq j < i} a_{ij} p_{n,j} \\ p_{n,i} = f(t_{n,i}, y_{n,i}) \end{array} \right.$$

$$\begin{aligned} t_{n+1} &= t_n + h_n \\ y_{n+1} &= y_n + h_n \sum_{i=1}^q b_i p_{n,i} \end{aligned}$$

This scheme is represented by the "Butcher Tableau:

c_1	0	0	\dots	0	<u>Rank</u> these could be taken to be non-zero if we desire the stages to be <u>implicit</u> .
c_2	a_{21}	0	\dots	0	
\vdots			\ddots		
c_q	a_{q1}	a_{q2}	\dots	0	
	b_1	b_2	\dots	b_q	

Thus, for Runge-Kutta method above

$$\left\{ \begin{array}{l} \Phi(t, y, h) = \sum_{i=1}^q b_i f(t + c_i h, y_i) \\ y_i = y + h \sum_{1 \leq j < i} a_{ij} f(t + c_j h, y_j) \end{array} \right.$$

For consistency, we would need:

$$\Phi(t, y, 0) = f(t, y)$$
$$\Rightarrow \left(\sum_{i=1}^q b_i \right) f(t, y) = f(t, y)$$

$$\Rightarrow \boxed{\sum_{i=1}^q b_i = 1}$$

We will henceforth assume this.

Rmk. Another simplifying assumption usually made is that

$$c_i = \sum_{1 \leq j < i} a_{ij} \quad (\text{in particular } c_0 = 0)$$

but this is related not to consistency, but to higher order conditions. See later...

EXAMPLES:

(1)
$$\begin{array}{c|cc} 0 & 0 \\ \hline & 1 \end{array}$$
 \rightsquigarrow $y_{n+1} = y_n$
 $p_{n+1} = f(t_n, y_n)$

This is just the Euler's method

$$y_{n+1} = y_n + h_n f(t_n, y_n)$$

(2) Consider the following 1-parameter family of 2-stage R-K methods:

$$\begin{array}{c|cc} 0 & 0 & 0 \\ \alpha & \alpha & 0 \\ \hline & 1 - \frac{1}{2\alpha} & \frac{1}{2\alpha} \end{array} \quad \alpha \in (0, 1].$$

$$y_{n+1} = y_n + h_n \left\{ \left(1 - \frac{1}{2\alpha}\right) f(t_n, y_n) + \frac{1}{2\alpha} f(t_n + \alpha h_n, y_n + \alpha h_n f(t_n, y_n)) \right\}$$

Some Special Cases:

$\alpha = \frac{1}{2}$: MIDPOINT METHOD

$\alpha = 1$: Recovers the trapezium method of integration.

(Called Euler's method)

$\alpha = \frac{2}{3}$: this is called Ralston's Method.

(3) The classical Runge-Kutta method is given by the following Butcher tableau:

	0	0	0	0	
y_1	$\frac{1}{2}$	0	0	0	$(q=4)$
y_2	0	$\frac{1}{2}$	0	0	
1	0	0	1	0	
	$\frac{1}{6}$	$\frac{2}{6}$	$\frac{2}{6}$	$\frac{1}{6}$	

In this, the methods of integration used are:

$$\int_0^{\frac{1}{2}} g(u) du \approx \frac{1}{2} g(0) \quad (\text{Left rectangle})$$

$$\int_0^{\frac{1}{2}} g(u) du \approx \frac{1}{2} g\left(\frac{1}{2}\right) \quad (\text{right rectangle})$$

$$\int_0^1 g(u) du \approx g\left(\frac{1}{2}\right) \quad (\text{mid point estimate})$$

finally,

$$\int_0^1 g(t) dt \approx \frac{1}{6} g(0) + \frac{2}{6} g\left(\frac{1}{2}\right) + \frac{2}{6} g\left(\frac{1}{2}\right) + \frac{1}{6} g(1)$$

(Simpson approx.)

We will admit the following theorem without proof:

THEOREM. Suppose that $f(t, y)$ is Lipschitz in y w/ Lipschitz constant k . Let

$\Phi(t, y, h)$ be Runge-Kutta method whose Butcher tableau is

c_1	0	.	.	.	0
c_2	a_{21}	0			:
:	a_{31}	a_{32}	0		:
:	:	:	:	0	:
c_g	a_{g1}	a_{g2}	\dots	$a_{g,g-1}$	0
	b_1	\dots		b_{g-1}	b_g

Then

(*) $\Phi(t, y, h)$ is Lipschitz in y w/
Lipschitz constant

$$\Delta = k \cdot \left(\sum_{j=1}^g |b_j| \right) \left(\sum_{j=1}^{g-1} (\alpha k h_{\max})^j \right)$$

$$\text{where } \alpha = \max_i \left(\sum_{1 \leq j < i} (a_{i,j}) \right)$$



COROLLARY. If f is Lipschitz in y , then

Runge-Kutta Methods are stable. □

{ Order of RK methods

- Order $\geq 1 \iff$ Consistent
 $\iff \sum_j b_j = 1$ — \oplus
- Let's explore if a 2-stage ($q=2$) method can give us an order 2 method.

By an earlier exercise, we need:

$$\frac{\partial \Phi}{\partial h}(t, y, 0) = \frac{1}{2} f^{[1]}(t, y)$$

(in addition to \oplus).

The rest of this is an unenlightening calculation, how we do it:

$$\begin{aligned}\underline{\Phi}(t, y, h) &= b_1 f(t + c_1 h, y_1) \\ &\quad + b_2 f(t + c_2 h, y_2)\end{aligned}$$

$$w) \quad y_1 = y$$

$$y_2 = y + h a_{21} f(t+c_1 h, y)$$

$$\frac{\partial \Phi}{\partial h} = b_1 \left[c_1 f_t(t+c_1 h, y_1) + f_y(t+c_1 h, y_1) \frac{\partial y_1}{\partial h} \right]$$

$$\begin{aligned} & y_1 = y \\ & \frac{\partial y_1}{\partial h} = 0 \end{aligned}$$

$$+ b_2 \left[c_2 f_t(t+c_2 h, y_2) + f_y(t+c_2 h, y_2) \frac{\partial y_2}{\partial h} \right]$$

$$\begin{aligned} & a_{21} \left[f(t+c_1 h, y) \right. \\ & \left. + h \frac{\partial f(t+c_1 h, y)}{\partial h} \right] \end{aligned}$$

$$\frac{\partial \Phi}{\partial h}(t, y_0) = (b_1 c_1 + b_2 c_2) f_t(t, y) + b_2 a_{21} f_y(t, y) f'(t, y)$$

$$\begin{aligned} \text{In order to neatly get } & f^{(1)}(t, y) \\ & = (f_t + f_y f) \end{aligned}$$

let's set $\begin{cases} a_{21} = c_2 \\ c_1 = 0 \end{cases}$. (Compare w/ Rmk. just before the examples.)

Then, we need: $b_2 c_2 = \frac{1}{2}$. Compare to Example 2.



{ Multi-step Methods

In contrast to 1-step methods, Multi-step Methods allow for extrapolation techniques.

Here's the key idea behind many multi-step methods:

Start as usual with FTC:

$$z(t_{n+1}) = z(t_n) + \int_{t_n}^{t_{n+1}} f(t, z(t)) dt$$

We do not know $z(t)$ on $[t_n, t_{n+1}]$. But in a multi-step method, we know z on the chosen mesh in $[t_{n+1-s}, t_n]$ (and hence $f(t, z(t))$)

The idea is simply to fit a polynomial on $(t_k, f(t_k, y_k))$ for $n-(s-1) \leq k \leq n$ of degree $s-1$.

We illustrate this for 3-step ($s=3$) method.

(This special method is called Adams-Basforth Method.)

Let us review fitting quadratic polynomials to three points in \mathbb{R}^2 :

$$(t_1, f_1), (t_2, f_2), (t_3, f_3).$$

Idea 1. Want $p(x) = \alpha_2 x^2 + \alpha_1 x + \alpha_0$ such that

$$p(t_i) = f_i$$

This gives the system:

$$\begin{pmatrix} t_1^2 & t_1 & 1 \\ t_2^2 & t_2 & 1 \\ t_3^2 & t_3 & 1 \end{pmatrix} \begin{pmatrix} \alpha_2 \\ \alpha_1 \\ \alpha_0 \end{pmatrix} = \begin{pmatrix} f_1 \\ f_2 \\ f_3 \end{pmatrix}$$

→ solve by inverting the (transpose) of the Vandermonde matrix!

Idea 2. (change the "Ansatz"!)

$$\text{Want } p(x) = \beta_3 (x-t_1)(x-t_2) + \beta_2 (x-t_1)(x-t_3) + \beta_1 (x-t_2)(x-t_3)$$

such that $p(t_i) = f_i$

This immediately gives:

$$\text{If } i \quad \beta_i = \frac{f_i}{(t_i - t_j)(t_i - t_k)}, \quad \{i, j, k\} = \{1, 2, 3\}$$

Applying this with $t_1 = t_{n-2}$, $f_1 = f(t_{n-2}, y_{n-2})$
 $t_2 = t_{n-1}$, $f_2 = f(t_{n-1}, y_{n-1})$
 $t_3 = t_n$, $f_3 = f(t_n, y_n)$,

We propose:

$$y_{n+1} = y_n + \int_{t_n}^{t_{n+1}} p(x) dx$$

Let me carry out the integrals under the assumption that $h_n = t_{n+1} - t_n$ is independent of n and equals h say.

$$\begin{aligned} \int_{t_n}^{t_{n+1}} (x-t_{n-2})(x-t_{n-1}) dx &= h \int_0^1 (t_n + hu - t_{n-2})(t_n + hu - t_{n-1}) du \\ &\quad \text{u} = \frac{x-t_n}{h} \\ \Rightarrow dx &= h \cdot du = h^3 \int_0^1 (u+2)(u+1) du \\ &\quad \text{u}^2 + 3u + 2 \\ &= h^3 \left(\frac{1}{3} + \frac{3}{2} + 2 \right) = h^3 \left(\frac{23}{12} \right) \end{aligned}$$

The same change-of-variable trick can be employed to get the other integrals (EXERCISE!)

In summary, this gives:

$$y_{n+1} = y_n + \frac{h}{12} (5f_{n-2} - 16f_{n-1} + 23f_n)$$

Remarks

- (1) Note that this method is exact if $f(t, z(t))$ is a polynomial of degree 2.
This suggests (though doesn't prove!) that this method has order 2.
- (2) Note that $y_{n+1} - y_n$ is linear in f_{n+1} through f_n , in general. Thus this method offers good numerical stability.



Exercises.

1. Derive the 2-step Adams-Basforth method.
2. Explicate the RK method whose Butcher Tableau is
3. Suppose that $\Phi(t, y, h) : [0, 2] \times \mathbb{R} \times [0, 1] \rightarrow \mathbb{R}$ is Lipschitz in y w/ Lipschitz constant $L > 0$. Consider the 1-step method:

$$\left\{ \begin{array}{l} y_0 = y(0) \\ y_{n+1} = y_n + h_n \Phi(t_n, y_n, h_n) \\ t_{n+1} = t_n + h_n \end{array} \right.$$

If this method has order 2, how large can h_{\max} be while still ensuring that y_n agrees with true solution upto 1 decimal place?