

Constraint Logic Programming languages

Constraint Logic Programming (CLP)

Constraint Satisfaction Problems (CSP)

- artificial intelligence (1970s)
- e.g. $X \in \{1, 2\} \wedge Y \in \{1, 2\} \wedge Z \in \{1, 2\} \wedge X = Y \wedge X \neq Z \wedge Y > Z$

Constraint Logic Programming (CLP)

- developed in the mid-1980s
- two declarative paradigms: constraint solving and logic programming
- more expressive, flexible, and in general more efficient than logic programs
- e.g. $X - Y = 3 \wedge X + Y = 7$ leads to $X = 5 \wedge Y = 2$
- e.g. $X < Y \wedge Y < X$ fails without the need to know values

Early history of constraint-based programming

1963	I. Sutherland, Sketchpad, graphic system for geometric drawing
1970	U. Montanari, Pisa, Constraint networks
1970	R.E. Fikes, REF-ARF, language for integer linear equations
1972	A. Colmerauer, U. Marseille, and R. Kowalski, IC London, Prolog
1977	A.K. Mackworth, Constraint networks algorithms
1978	J.-L. Lauriere, Alice, language for combinatorial problems
1979	A. Borning, Thinglab, interactive graphics
1980	G.L. Steele, Constraints, first constraint-based language, in LISP
1982	A. Colmerauer, Prolog II, U. Marseille, equality constraints
1984	Eclipse Prolog, ECRC Munich, later IC-PARC London
1985	SICStus Prolog, Swedish Institute of Computer Science (SICS)

Early history of constraint-based programming (cont)

1987	H. Ait-Kaci, U. Austin, Life, equality constraints
1987	J. Jaffar and J.L. Lassez, CLP(X) - Scheme, Monash U. Melbourne
1987	J. Jaffar, CLP(\mathbb{R}), Monash U. Melbourne, linear polynomials
1988	P. v. Hentenryck, CHIP, ECRC Munich, finite domains, Booleans
1988	P. Voda, Trilogy, Vancouver, integer arithmetics
1988	W. Older, BNR-Prolog, Bell-Northern Research Ottawa, intervals
1988	A. Aiba, CAL, ICOT Tokyo, non-linear equation systems
1988	W. Leler, Bertrand, term rewriting for defining constraints
1988	A. Colmerauer, Prolog III, U. Marseille, list constraints and more

CLP Syntax vs. LP Syntax

- signature augmented with *constraint symbols*
- consistent first-order constraint theory (*CT*)
- at least constraint symbols \top and \perp
- syntactic equality \doteq as constraints (by including CET into CT)
- constraints handled by predefined, given constraint solver

CLP Syntax (cont)

- *atom*: expression $p(t_1, \dots, t_n)$, with predicate symbol p/n
- *atomic constraint*: expression $c(t_1, \dots, t_n)$, with n -ary constraint symbol c/n
- *constraint*:
 - ▶ atomic constraint, or
 - ▶ conjunction of constraints
- *goal*:
 - ▶ \top (top), or \perp (bottom), or
 - ▶ atom, or an atomic constraint, or
 - ▶ conjunction of goals
- *(CL) clause*: $A \leftarrow G$, with atom A and goal G
- *CL program*: finite set of CL clauses

CLP Syntax – Summary

<i>Atom:</i>	A, B	$::=$	$p(t_1, \dots, t_n), n \geq 0$
<i>Constraint:</i>	C, D	$::=$	$c(t_1, \dots, t_n) \mid C \wedge D, n \geq 0$
<i>Goal:</i>	G, H	$::=$	$\top \mid \perp \mid A \mid C \mid G \wedge H$
<i>CL Clause:</i>	K	$::=$	$A \leftarrow G$
<i>CL Program:</i>	P	$::=$	$K_1 \dots K_m, m \geq 0$

CLP State Transition System

- *state* $\langle G, C \rangle$: G goal (store), C constraint (store)
- *initial state*: $\langle G, \top \rangle$
- *successful final state*: $\langle \top, C \rangle$ and C is different from \perp
- *failed final state*: $\langle G, \perp \rangle$
- *successful and failed derivations and goals*: as in LP calculus

CLP Operational Semantics

Unfold

If $(B \leftarrow H)$ is a fresh variant of a clause in P
and $CT \models \exists ((B \dot{=} A) \wedge C)$
then $\langle A \wedge G, C \rangle \mapsto \langle H \wedge G, (B \dot{=} A) \wedge C \rangle$

Failure

If there is no clause $(B \leftarrow H)$ in P
with $CT \models \exists ((B \dot{=} A) \wedge C)$
then $\langle A \wedge G, C \rangle \mapsto \langle \perp, \perp \rangle$

Solve

If $CT \models \forall ((C \wedge D_1) \leftrightarrow D_2)$
then $\langle C \wedge G, D_1 \rangle \mapsto \langle G, D_2 \rangle$

CLP Unfold – Comparison with LP

Unfold

If $(B \leftarrow H)$ is a fresh variant of a clause in P
and $CT \models \exists ((B \dot{=} A) \wedge C)$
then $\langle A \wedge G, C \rangle \mapsto \langle H \wedge G, (B \dot{=} A) \wedge C \rangle$

- generalization of LP
- most general unifier in LP
- equality constraint between B and A in context of constraint store C , add equality constraint to store C

$((B \dot{=} A))$: shorthand for equating arguments of B and A pairwise)

Solve

If $CT \models \forall ((C \wedge D_1) \leftrightarrow D_2)$
then $\langle C \wedge G, D_1 \rangle \mapsto \langle G, D_2 \rangle$

- form of simplification depends on constraint system and its constraint solver
- trying to simplify inconsistent constraints to \perp
- a failed final state can be reached using **Solve**

CLP State Transition System (vs. LP)

- like in LP, two degrees of non-determinism in the calculus (selecting the goal and selecting the clause)
- like in LP, search trees (mostly SLD resolution)
- *LP*: accumulate and compose substitutions
 CLP: accumulate and simplify constraints
- like substitutions, constraints never removed from constraint store (information increases monotonically during derivations)

CLP as Extension to LP

- derivation in LP can be expressed as CLP derivations:
 - ▶ *LP*: substitution $\{X_1 \mapsto t_1, \dots, X_n \mapsto t_n\}$
 - ▶ *CLP*: equality constraints: $X_1 \doteq t_1 \wedge \dots \wedge X_n \doteq t_n$
- CLP generalizes form of answers.
 - ▶ *LP answer*: substitution
 - ▶ *CLP answer*: constraint
- Constraints summarize several (even infinitely many) LP answers into one (intensional) answer, e.g.,
 - ▶ $X+Y \geq 3 \wedge X+Y \leq 3$ simplified to
 - ▶ $X+Y \doteq 3$
 - ▶ variables do not need to have a value

CLP Logical Reading, Answer Constraint

- *logical reading of a state* $\langle H, C \rangle$: $\exists \bar{X}(H \wedge C)$
 - ▶ $\langle G, \top \rangle \mapsto^* \langle H, C \rangle$
 - ▶ \bar{X} : variables which occur in H or C but not in G
- *answer (constraint) of a goal* G :
logical reading of final state of derivation starting with $\langle G, \top \rangle$

Answer constraints of final states:

- $\langle \top, C \rangle$ is true as $(\exists \bar{X} \top \wedge C) \Leftrightarrow \exists \bar{X} C$
- $\langle G, \perp \rangle$ is false as $(\exists \bar{X} G \wedge \perp) \Leftrightarrow \perp$

CLP Example – Min

$\text{min}(X,Y,Z) \leftarrow X \leq Y \wedge X \doteq Z \text{ (c1)}$

$\text{min}(X,Y,Z) \leftarrow Y \leq X \wedge Y \doteq Z \text{ (c2)}$

Constraints with usual meaning

- \leq total order
- \doteq syntactic equality

CLP Example – Search Tree for $\text{min}(1,2,C)$

@C – 16ex

$$\begin{aligned} &\langle \text{min}(1,2,C), \text{true} \rangle \quad [\text{dl}] \quad [\text{dr}] \\ &\langle X \leq Y \wedge X \dot{=} Z, \quad 1 \dot{=} X \wedge 2 \dot{=} Y \wedge C \dot{=} Z \rangle \quad [\text{d}] \\ &\langle Y \leq X \wedge Y \dot{=} Z, \quad 1 \dot{=} X \wedge 2 \dot{=} Y \wedge C \dot{=} Z \rangle \quad [\text{d}] \\ &\quad \langle \top, \quad C \dot{=} 1 \rangle \end{aligned}$$

Goal $\text{min}(1,2,C)$:

$$\begin{aligned} &\langle \text{min}(1,2,C), \text{true} \rangle \\ \mapsto \text{Unfold } (c1) &\langle X \leq Y \wedge X \dot{=} Z, \quad 1 \dot{=} X \wedge 2 \dot{=} Y \wedge C \dot{=} Z \rangle \\ \mapsto \text{Solve} &\langle \top, C \dot{=} 1 \rangle \end{aligned}$$

Using (c2) leads to inconsistent constraint store

$2 \leq 1 \wedge 2 \dot{=} C$ – derivation fails

CLP Example – Min (More Derivations)

$\text{min}(X,Y,Z) \leftarrow X \leq Y \wedge X \dot{=} Z \text{ (c1)}$

$\text{min}(X,Y,Z) \leftarrow Y \leq X \wedge Y \dot{=} Z \text{ (c2)}$

- Goal $\text{min}(A,2,1)$:

$\langle \text{min}(A,2,1), \text{true} \rangle$
 $\mapsto \text{Unfold (c1)} \langle X \leq Y \wedge X \dot{=} Z, A \dot{=} X \wedge 2 \dot{=} Y \wedge 1 \dot{=} Z \rangle$
 $\mapsto \text{Solve} \langle \top, A \dot{=} 1 \rangle$

but fails with (c2).

- $\text{min}(A,2,2)$ has answer $A \dot{=} 2$ for (c1), and $2 \leq A$ for (c2)
- $\text{min}(A,2,3)$ fails

(In Prolog, these transitions would lead to error messages.)

CLP Example – Min (More Derivations 2)

$\text{min}(X,Y,Z) \leftarrow X \leq Y \wedge X \dot{=} Z \text{ (c1)}$

$\text{min}(X,Y,Z) \leftarrow Y \leq X \wedge Y \dot{=} Z \text{ (c2)}$

- $\text{min}(A,A,B)$ using (c1) (same answer with (c2))

$\langle \text{min}(A,A,B), \text{true} \rangle$

$\mapsto \text{Unfold (c1)} \langle X \leq Y \wedge X \dot{=} Z, A \dot{=} X \wedge A \dot{=} Y \wedge B \dot{=} Z \rangle$

$\mapsto \text{Solve} \langle \top, A \dot{=} B \rangle$

- General goal $\text{min}(A,B,C) \wedge A \leq B$

- ▶ using (c1): answer $A \dot{=} C \wedge A \leq B$

- ▶ using (c2): answer $A \dot{=} C \wedge A \dot{=} B$ (more specific)

- $\text{min}(A,B,C) ?$

CLP Example – Min (Logical Reading)

$$\text{min}(X,Y,Z) \leftarrow X \leq Y \wedge X \dot{=} Z \text{ (c1)}$$

$$\text{min}(X,Y,Z) \leftarrow Y \leq X \wedge Y \dot{=} Z \text{ (c2)}$$

$$\forall X_1 X_2 X_3 \text{min}(X_1, X_2, X_3) \leftrightarrow$$

$$(\exists Y_{11} Y_{12} Y_{13} \ Y_{11} \dot{=} X_1, Y_{12} \dot{=} X_2, Y_{13} \dot{=} X_3 \wedge Y_{11} \leq Y_{12} \wedge Y_{11} \dot{=} Y_{13})$$

$$(\exists Y_{21} Y_{22} Y_{23} \ Y_{21} \dot{=} X_1, Y_{22} \dot{=} X_2, Y_{23} \dot{=} X_3 \wedge Y_{22} \leq Y_{21} \wedge Y_{22} \dot{=} Y_{23})$$

In shorthand:

$$\forall X (\text{min}(X_1, X_2, X_3) \leftrightarrow (X_1 \leq X_2 \wedge X_1 \dot{=} X_3) \vee (X_2 \leq X_1 \wedge X_2 \dot{=} X_3))$$

CLP Declarative Semantics of P

Union of P^{\leftrightarrow} with a *constraint theory* CT
(in LP only the special theory theory CET used)

- **Soundness:**

If G has successful derivation with answer constraint C , then
 $P^{\leftrightarrow} \cup CT \models \forall(C \rightarrow G)$.

- **Completeness:**

If $P^{\leftrightarrow} \cup CT \models \forall(C \rightarrow G)$ and C is satisfiable in CT , then
there are successful derivations for G with answer constraints
 C_1, \dots, C_n s.t. $CT \models \forall(C \rightarrow (C_1 \vee \dots \vee C_n))$.

(P CL program, G goal)

CLP Example – Completeness

$$\begin{array}{ll} P & p(X,Y) \leftarrow X \leq Y \\ & p(X,Y) \leftarrow X \geq Y \end{array} \quad \begin{array}{l} P^{\leftrightarrow} \\ \forall X \forall Y p(X, Y) \leftrightarrow (X \leq Y \vee Y \leq X) \\ (CT \text{ total order } \leq) \end{array}$$

Completeness:

As $P^{\leftrightarrow} \cup CT \models \forall(\text{true} \rightarrow p(X, Y))$ there are successful derivations for the goal $p(X, Y)$. The answer constraints $X \leq Y$ and $X \geq Y$ of $p(X, Y)$ satisfy $CT \models \forall(\text{true} \rightarrow X \leq Y \vee X \geq Y)$.

But: Each answer on its own is not sufficient:

$CT \not\models \forall(\text{true} \rightarrow X \leq Y)$ and $CT \not\models \forall(\text{true} \rightarrow X \geq Y)$.

CLP Failed derivations

Soundness and Completeness:

$P^{\leftrightarrow} \cup CT \models \neg \exists G$ if and only if

each fair derivation starting with $\langle G, \top \rangle$ fails finitely

(P , CL program, G goal)

CLP Stability Property (Monotonicity)

If

- $\langle G, C \mapsto \rangle \text{ Unfold } \langle G', C' \rangle$
- $C' \wedge D$ satisfiable
(ensures correctness of computation step in any larger context)

then also $\langle G \wedge H, C \wedge D \mapsto \rangle \text{ Unfold } \langle G' \wedge H, C' \wedge D \rangle$.

(D constraint, H goal)

CLP vs. LP – Overview

- *generate-and-test in LP*: impractical, facts used in passive manner only
- *constrain-and-generate in CLP*: use facts in active manner to reduce the search space (constraints)
- combination of
 - ▶ *LP languages*: declarative, for arbitrary predicates, non-deterministic
 - ▶ *constraint solvers*: declarative, efficient for special predicates, deterministic
- combination of search with constraints solving particularly useful

CLP Constrain/Generate vs. LP Generate/Test

Crypto-arithmetic Puzzle – Send More Money

$$\begin{array}{rcccccc} & & S & E & N & D & \\ + & & M & O & R & E & \\ \hline = & M & O & N & E & Y & \end{array}$$

Replace distinct letters by distinct digits, numbers have no leading zeros.

CLP Example – Send More Money (Solution)

[S,E,N,D,M,O,R,Y] = [9,5,6,7,1,0,8,2]

		S	E	N	D
		9	5	6	7
		M	O	R	E
		1	0	8	5
+					
	M	O	N	E	Y
=	1	0	6	5	2

CLP Example – Send More Money (Constrain/Generate)

```
:- use_module(library(clpfd)).

send([S,E,N,D,M,O,R,Y]) :-
    gen_domains([S,E,N,D,M,O,R,Y],0..9),
    S #\= 0, M #\= 0,
    all_distinct([S,E,N,D,M,O,R,Y]),
    1000*S + 100*E + 10*N + D
    +
    1000*M + 100*O + 10*R + E
    #= 10000*M + 1000*O + 100*N + 10*E + Y,
    labeling([], [S,E,N,D,M,O,R,Y]).

gen_domains([], _).
gen_domains([H|T], D) :- H in D, gen_domains(T, D).
```

CLP Example – Send More Money (Constrain/Generate 2)

send **Without labeling**

```
:- send([S,E,N,D,M,O,R,Y]).  
M = 1, O = 0, S = 9,  
E in 4..7,  
N in 5..8,  
D in 2..8,  
R in 2..8,  
Y in 2..8 ?
```

$$\begin{array}{rcccccc} & & S & E & N & D & \\ + & & M & O & R & E & \\ \hline = & M & O & N & E & Y & \end{array}$$

CLP Example – Send More Money (Constrain/Generate 3)

send **Without labeling**

```
:- send([9,4,N,D,M,0,R,Y]).  
no
```

Propagation determines $N = 5$,
 $R = 8$, but fails as D has no possible value. But

```
:- send([9,5,N,D,M,0,R,Y]).  
D = 7, M = 1, N = 6,  
0 = 0, R = 8, Y = 2  
yes
```

already computes solution.

		S	E	N	D
+		M	O	R	E
=	M	O	N	E	Y

LP Example – Send More Money (Generate/Test)

```
send([S,E,N,D,M,O,R,Y]) :-  
    gen_domains([S,E,N,D,M,O,R,Y],0..9),  
    labeling([], [S,E,N,D,M,O,R,Y]),  
    S #\= 0, M #\= 0,  
    all_distinct([S,E,N,D,M,O,R,Y]),  
        1000*S + 100*E + 10*N + D  
    +      1000*M + 100*O + 10*R + E  
    #= 10000*M + 1000*O + 100*N + 10*E + Y.
```

95,671,082 choices to find the solution

Houses logical puzzle. Folklore attributes this puzzle to Einstein

- Five colored houses in a row, each with an owner, a pet, cigarettes, and a drink.
- Each house has a different color
- Each owner has a different nationality
- Each owner has a different pet
- Each owner smoke a different brand of cigarette
- Each owner has a different drink

Plus the following constraints:

Houses logical puzzle: constraints

- ① The English lives in the red house.
- ② The Spanish has a dog.
- ③ They drink coffee in the green house.
- ④ The Ukrainian drinks tea.
- ⑤ The green house is next to the white house.
- ⑥ The Winston smoker has a serpent.
- ⑦ In the yellow house they smoke Kool.
- ⑧ In the middle house they drink milk.
- ⑨ The Norwegian lives in the first house from the left.
- ⑩ The Chesterfield smoker lives near the man with the fox.
- ⑪ In the house near the house with the horse they smoke Kool.
Lucky Strike smoker drinks juice. Japanese smokes Kent.
- ⑫ The Norwegian lives near the blue house.

Who owns the zebra and who drinks water?

A Prolog solution

```
houses(Hs) :-  
% each house in the list Hs of houses is represented as:  
% h(Nationality, Pet, Cigarette, Drink, Color)}  
    length(Hs, 5), % 1  
    member(h(english,_,_,_,red), Hs), % 2  
    member(h(spanish,dog,_,_,_), Hs), % 3  
    member(h(_,_,_,coffee,green), Hs), % 4  
    member(h(ukrainian,_,_,tea,_), Hs), % 5  
    next(h(_,_,_,_,green), h(_,_,_,_,white), Hs), % 6  
    member(h(_,snake,winston,_,_), Hs), % 7  
    member(h(_,_,kool,_,yellow), Hs), % 8  
    Hs = [_,_,h(_,_,_,milk,_),_,_], % 9  
    Hs = [h(norwegian,_,_,_,_)|_], %10  
    next(h(_,fox,_,_,_), h(_,_,chesterfield,_,_), Hs), %  
    next(h(_,_,kool,_,_), h(_,horse,_,_,_), Hs), %12  
    member(h(_,_,lucky,juice,_), Hs), %13  
    member(h(japanese,_,kent,_,_), Hs), %14  
    next(h(norwegian,_,_,_,_), h(_,_,_,_,blue), Hs), %15  
    member(h(_,_,_,water,_), Hs), %one of them drinks  
                                     %water  
    member(h(_,zebra,_,_,_), Hs). %one of them owns  
                                     % a zebra
```

Solution (ctnd)

```
zebra_owner(Owner) :-  
    houses(Hs),  
    member(h(Owner,zebra,_,_,_), Hs).  
  
water_drinker(Drinker) :-  
    houses(Hs),  
    member(h(Drinker,_,_,water,_), Hs).  
  
next(A, B, Ls) :- append(_, [A,B|_], Ls).  
next(A, B, Ls) :- append(_, [B,A|_], Ls).
```

Examples of goals (queries):

```
?- zebra_owner(Owner).  
?- water_drinker(Drinker).  
?- houses(Houses).
```

A CLP(FD) Solution

① 25 Variables:

- ▶ nationality: english, spaniard, japanese, italian, norwegian,
- ▶ pet: dog, snails, fox, horse, zebra,
- ▶ profession: painter, sculptor, diplomat, violinist, doctor,
- ▶ drink: tea, coffee, milk, juice, water,
- ▶ colour: red, green, white, yellow, blue.

② Domain: [1...5].

③ Constraints:

```
alldifferent(red,green,white,yellow,blue),  
alldifferent(english,spaniard,japanese,italian,norwegian),  
alldifferent(dog,snails,fox,horse,zebra),  
alldifferent(painter,sculptor,diplomat,violinist,doctor),  
alldifferent(tea,coffee,milk,juice,water).
```

Constrains (ctnd)

```
% The Englishman lives in the red house:
english = red,
% The Spaniard has a dog:
spaniard = dog,
% The Japanese is a painter:
japanese = painter,
% The Italian drinks tea:
italian = tea,
% The Norwegian lives in the first house on
the left:
norwegian = 1,
& The owner of the green house drinks coffee:
green = coffee,
% The green house is on the right of the white
house:
green = white + 1,
% The sculptor breeds snails:
sculptor = snails,
% The diplomat lives in the yellow house:
diplomat = yellow,
```

Constrains (ctnd)

```
% They drink milk in the middle house:  
milk = 3,  
% The Norwegian lives next door to the blue house:  
| norwegian ? blue | = 1,  
% The violinist drinks fruit juice:  
violinist = juice,  
% The fox is in the house next to the doctor's:  
| fox ? doctor | = 1,  
% The horse is in the house next to the diplomat's:  
| horse ? diplomat | = 1.
```

Exercise: complete the program by using these constraints.